

SDLC to the development of an online web application for buying and selling goods (an e-commerce platform).

## **Project: Online Marketplace (E-Commerce Platform)**

### **1. Systems Planning and Initiation**

Project Identification: The need for a robust online platform to facilitate buying and selling between individuals and businesses.

Project Selection: The project aligns with the growing trend of online commerce and the desire to provide a user-friendly marketplace.

Project Initiation: Define the project scope (basic marketplace functionalities), objectives (increase online sales, connect buyers and sellers), and initial resources.

### **2. Systems Analysis**

#### **Evaluate Systems Requirements:**

- User registration and authentication
- Product listing and search
- Shopping cart and checkout
- Payment processing
- Order management
- Seller tools (listing management, sales tracking)
- User reviews and ratings
- Admin panel for platform management

#### **Complete a Problem Definition:**

Problem: Lack of a centralized, user-friendly, and secure online platform for local and wider buying and selling.

Objectives: Create a scalable e-commerce platform that enables efficient transactions, fosters trust, and provides a positive user experience.

Scope: Define the core functionalities of the marketplace (listing, buying, selling, payment).

### **Evaluate a Problem Definition:**

Is the problem statement clear and specific?

Are the objectives measurable and realistic?

Is the project scope well-defined and manageable?

### **Determine How to Collect Information to Determine Requirements:**

Market Research: Analyze existing e-commerce platforms and user trends.

User Surveys: Gather feedback from potential buyers and sellers.

Interviews: Conduct interviews with small business owners and online shoppers.

Competitor Analysis: Evaluate the features and functionality of competing platforms.

Focus Groups: Organize focus groups to gather in-depth user feedback.

### **Perform and Evaluate Feasibility Studies:**

Cost-Benefit Analysis:

Estimate development, marketing, and maintenance costs.

Quantify potential revenue from transaction fees and advertising.

Analyze the return on investment.

Technical Feasibility:

Assess the availability and suitability of web development technologies (e.g., frameworks, databases).

Evaluate the scalability of the platform to handle increasing traffic.

Evaluate security concerns and how to mitigate them.

#### Time Feasibility:

Estimate the project timeline for development, testing, and deployment.

Ensure the project can be completed within a reasonable timeframe.

#### Operational Feasibility:

Evaluate the platform's compatibility with existing business processes.

Assess the availability of technical support and customer service.

Assess the user training required.

#### Data Collection Methods for Fact Finding:

Use the methods outlined above (surveys, interviews, etc.)

Construct and Evaluate Data Flow Diagrams (DFDs)

Create DFDs to visualize the flow of data for user registration, product listing, order processing, and payment.

Evaluate the DFD's to make sure that they are accurate and complete.

Construct and Evaluate Data Dictionaries:

Create a data dictionary to define data elements (e.g., user ID, product name, price, order status).

Evaluate the data dictionaries for consistency.

Evaluate Methods of Process Description:

Structured English: Use structured English to describe processes like order placement and payment processing.

Decision Tables: Use decision tables to represent complex business rules (e.g., shipping calculations, discount logic).

Decision Trees: Use decision trees to visualize decision-making processes (e.g., user authentication, product categorization).

Evaluate Alternative Tools for the Analysis Process:

Evaluate CASE tools, diagramming tools (e.g., Lucidchart, Figma), and project management software (e.g., Jira, Trello).

Create and Evaluate Alternative Graphical Tools:

Systems Flow Charts: Visualize the flow of control for user interactions and system processes.

State Transition Diagrams: Model the behavior of the platform during order processing and user account management.

Select and Evaluate the Software and Hardware Requirement Specifications:

Software: Web server (e.g., Apache, Nginx), database (e.g., MySQL, PostgreSQL), programming languages (e.g., Python, JavaScript), e-commerce framework (e.g., Django, React).

Hardware: Servers, storage, network infrastructure, security hardware.

Evaluate based on performance, scalability, security, and cost.

### **3. Systems Design**

Plan the Systems Design Phase of the SDLC:

Define the design objectives (user-friendly interface, secure transactions).

Create a design schedule and allocate resources.

Distinguish Between Logical and Physical Design Requirements:

Logical Design: Focus on the functional requirements (e.g., user workflows, data relationships).

Physical Design: Focus on the technical implementation (e.g., database schema, server architecture).

Design and Evaluate System Outputs and Inputs:

- Outputs: Product listings, order confirmations, transaction reports.
- Inputs: User registration data, product information, payment details.
- Evaluate for usability, clarity, and security.

Design and Evaluate Validity Checks for Input Data:

Implement data validation rules for user input (e.g., email format, password strength, credit card numbers).

Design and Evaluate User Interfaces for Input:

Create intuitive and user-friendly interfaces for product listing, shopping cart, and checkout.

Evaluate UI/UX.

Design and Evaluate File Structures to Include the Use of Indexes:

Design database tables for products, users, orders, and payments.

Use indexes to optimize database queries for product search and order retrieval.

### **Estimate Storage Requirements:**

Estimate storage needs for product images, user data, and transaction records.

Explain the Various File Update Processes Based on the Standard File Organizations:

Explain how product inventory updates, user account updates, and order status updates will be handled.

### **Decide Various Data Structures:**

Arrays, Hash tables, and trees will be used.

Construct and Evaluate Entity-Relationship (ER) Diagrams for RDBMS Related Projects:

Create ER diagrams to model the relationships between users, products, orders, and payments.

Evaluate for accuracy and completeness.

### **Perform Normalization for the Un-normalized Tables for RDBMS Related Projects:**

Normalize database tables to reduce data redundancy and improve data integrity.

### **Decide the Various Processing Systems to Include Distributed, Client/Server, Online and Others:**

Implement a client-server architecture for the web application.

Use cloud services for scalability and reliability.

### **Perform Project Cost Estimates Using Various Techniques:**

Use parametric estimating for server costs and software licenses.

Use bottom-up estimating for development hours and marketing expenses.

## **4. Systems Implementation**

- Coding: Develop the web application using the chosen technologies.
- Testing: Conduct unit, integration, and system testing.
- Installation: Deploy the application to a production server.
- Training: Provide user documentation and tutorials.
- Data Conversion: Migrate existing product data and user accounts if necessary.

## **5. Systems Maintenance**

Corrective Maintenance: Fix bugs and security vulnerabilities.

Adaptive Maintenance: Update the platform to meet changing market demands and user needs.

Perfective Maintenance: Improve performance, usability, and features.

Preventive Maintenance: Implement security measures and backups to prevent data loss.