

# Ovis design

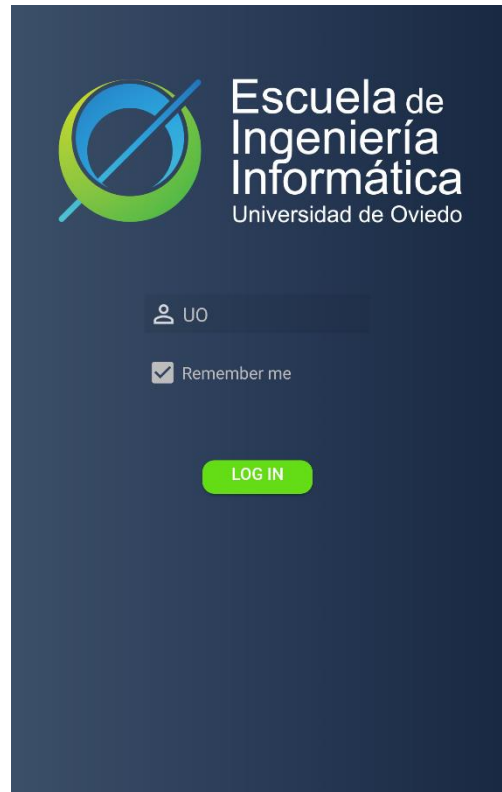
## Log in screen

The first time ever that the user starts the application, this screen appears.

We find :

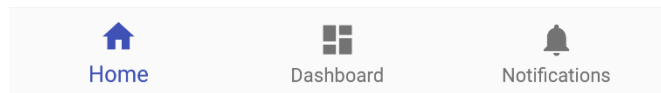
- School's logo
- Input text where the user can type his UO
- Checkbox to remember or not the UO (default : true)
- Button to log in to the application.

If the user checks the box, next time he starts the application, he will be directed to the home activity.



## Navigation

The user have a navigation bar in the bottom of the home activity screen.

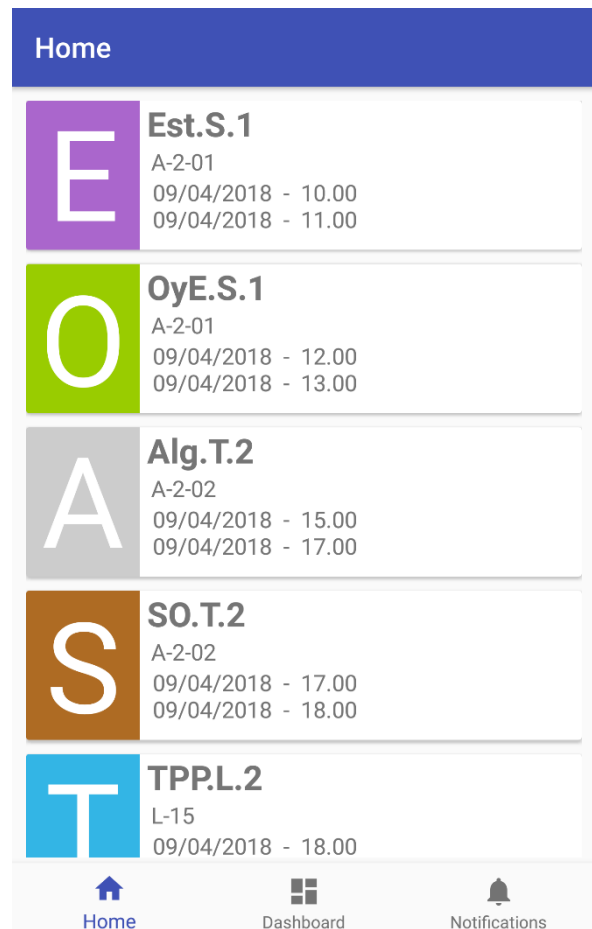


## Home

Home is the default tab of the home activity. In this tab, the user can see his today's timetable.

Each class is represented in a square where we can find :

- First letter of the subject
- The subject
- Start date and time
- End date and time

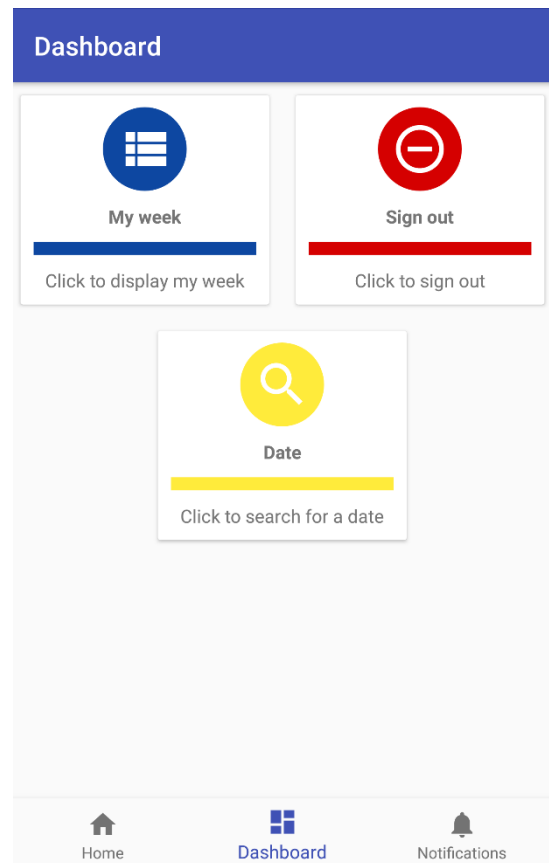


## Dashboard

In this tab, the user have access to the different functions of the application.

Each feature is represented in a square where we find :

- Icon
- Name
- Description



## Notifications

In this tab, have access to events recieved via notifications.

Each event is represented in a square where we find :

- Logo
- Title
- Description

