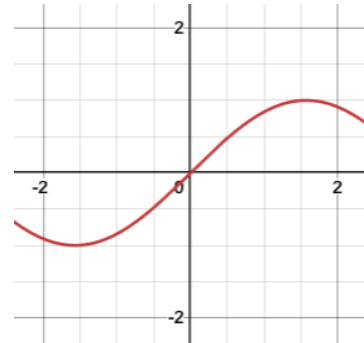


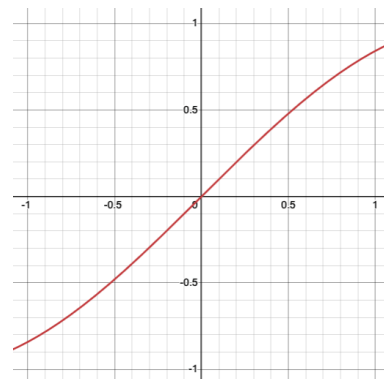
Calculus 2.3 Key Points

Local Linearity:

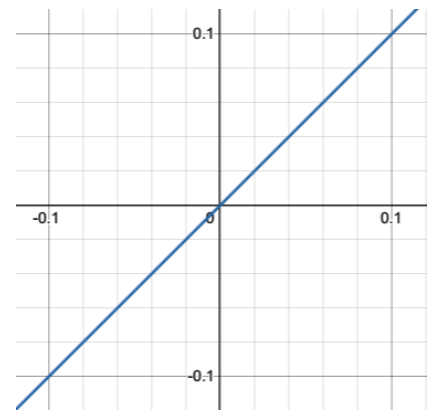
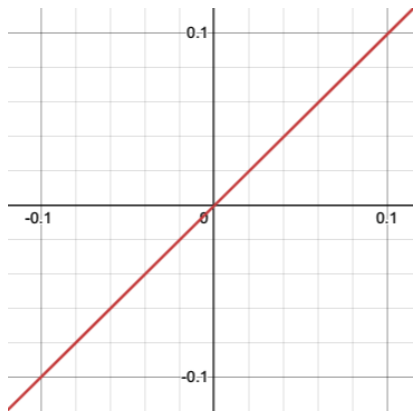
Take a look at this graph of $\sin(x)$. It has quite a few curves, but let's zoom in



It looks a lot more like a line, but let's zoom in a little bit more

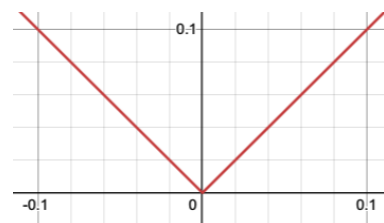


Now, it looks just like a line. On the right is $y = x$ for comparison.



The idea of local linearity is that functions may be approximated by a line at very tiny intervals after zooming into a point on the function. This idea is very useful when trying to find the slope of a function at a point, which you will encounter later with derivatives

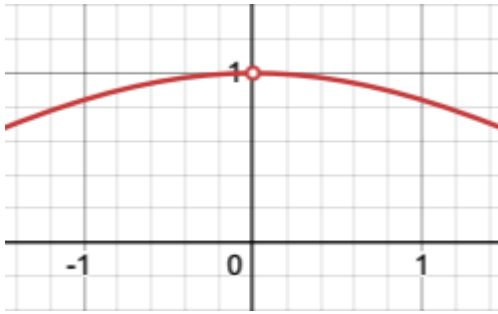
Not all functions can be approximated at every point by a line, such as if there is a sharp turn, called a cusp.



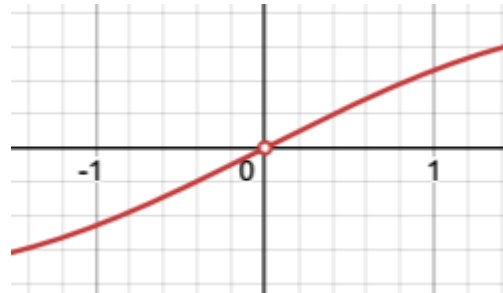
Calculus 2.3 Key Points

Limits of Trigonometric Functions:

$$\lim_{h \rightarrow 0} \frac{\sin(h)}{h} = 1$$



$$\lim_{h \rightarrow 0} \frac{1 - \cos(h)}{h} = 0$$



These limits will be useful for proving the derivatives(slope functions) of $\sin(x)$ and $\cos(x)$ later

Rate-Time-Distance Formula:

$d = rt$, where:

d is the total distance traveled

r is the speed

t is the time that it took to travel the distance

If you know two of the variables, you can figure out the third.