Problem 1.

```
image = [0 0 2 4;4 3 3 2;4 3 3 3];
[row col] = size(image);
horizontal = [-1 -2 -1;0 0 0;1 2 1];
vertical = [-1 0 1;-2 0 2;-1 0 1];
Ix = conv2(image,horizontal,'same');
Iy = conv2(image,vertical,'same');
gradient_mag = zeros(row,col);
for r = 1:row
    for c = 1:col
        gradient_mag(r,c) = sqrt(Ix(r,c)^2 + Iy(r,c)^2);
    end
end
```

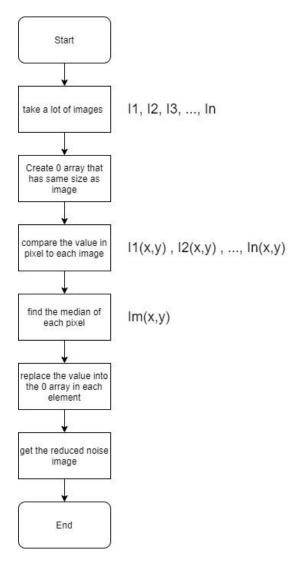
The result, gradient_mag (gradient magnitude), is [11.4 13.3 13.0 9.9;14.2 11.0 4.5

11.0:14.2 13.3 11 11.4]

L. (10 points) Apply 3h Horizontal
$$\begin{bmatrix} 1 & 2 & 3 & 1 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix}$$
 and Vertical $\begin{bmatrix} 1 & 0 & 1 \\ 2 & 0 & 2 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix}$ the image betw. The compare the problem regulation are only process to assume the section of the

Problem 2.

If the noise appeared randomly. So we can take a lot of images and then compare each image in every pixel. Then find median value in each pixel. And replace the value in the output image.

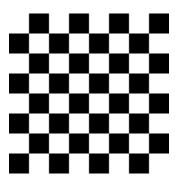


Ex. Value in pixel(x,y) in each image; 5 6 6 5 0 4 7 5 6 7 0

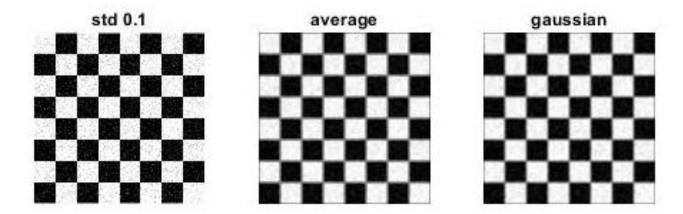
In this method will get the median, 5, which might be not a noise value. Then do it again in other pixels.

Problem 3.

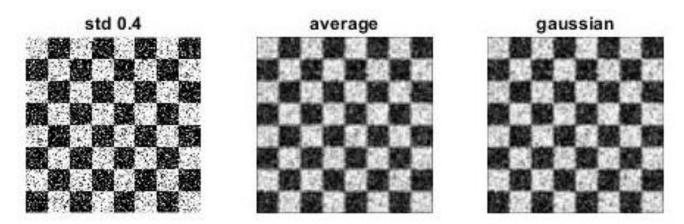
```
[chess map] = imread('chessboard.bmp');
I = ind2gray(chess,map);
c01 = imnoise(I, 'gaussian', 0, 0.01);
c04 = imnoise(I, 'gaussian', 0, 0.16);
average = (1/9) * [1 1 1;1 1 1;1 1 1];
sigma = 1; %standard deviation
gaussian kernel = zeros(3); %build 3*3 kernel
w = 0; %sum of element
for r = 1:3
    for c = 1:3
        sq dist = (r-2)^2 + (c-2)^2; %square of distance of any pixel from
center
        gaussian kernel(r,c) = \exp(-1*(\text{sq dist})/(2*\text{sigma}));
        w = w + gaussian kernel(r,c);
    end
end
gaussian kernel = abs(gaussian kernel/w);
chess_01_a = imfilter(c01, average);
chess_01_g = imfilter(c01,gaussian_kernel);
chess 04 \ a = imfilter(c04, average);
chess 04 g = imfilter(c04, gaussian kernel);
figure; subplot(131); imshow(c01); title("std 0.1");
subplot(132);imshow(chess 01 a);title("average");
subplot(133);imshow(chess 01 g);title("gaussian");
figure; subplot (131); imshow (c04); title ("std 0.4");
subplot(132);imshow(chess 04 a);title("average");
subplot(133);imshow(chess 04 g);title("gaussian");
```



The original image



Zero mean gaussian noise with std = 0.1



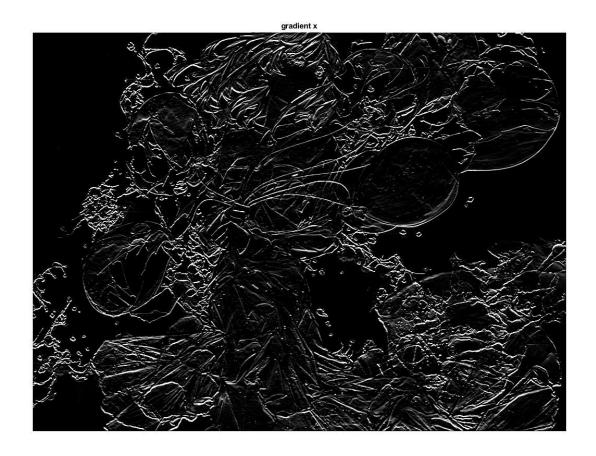
Zero mean gaussian noise with std = 0.4

Problem 4.

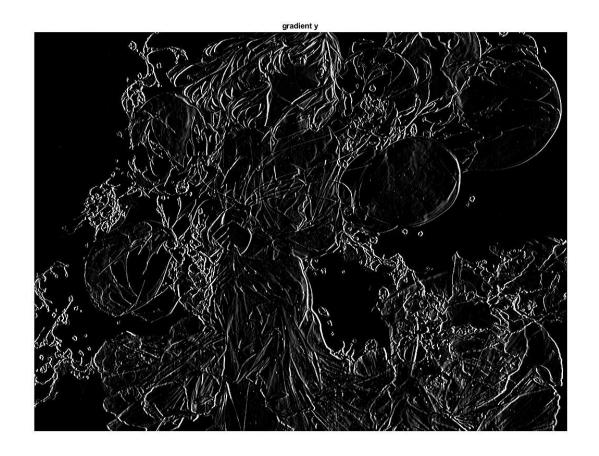
```
Im = imresize(rgb2gray(imread('test_problem3.png')),0.25);
Im = im2double(Im);
[row col] = size(Im);
horizontal = [-1 -2 -1; 0 0 0; 1 2 1];
vertical = [-1 0 1;-2 0 2;-1 0 1];
Imx = imfilter(Im, horizontal);
Imy = imfilter(Im, vertical);
subplot(131);imshow(Imx);
subplot(132);imshow(Imy);
gradient mag = zeros(row,col);
for r = \overline{1}: row
    for c = 1:col
        gradient mag(r,c) = sqrt(Imx(r,c)^2 + Imy(r,c)^2);
    end
end
subplot(133);imshow(gradient mag);
```



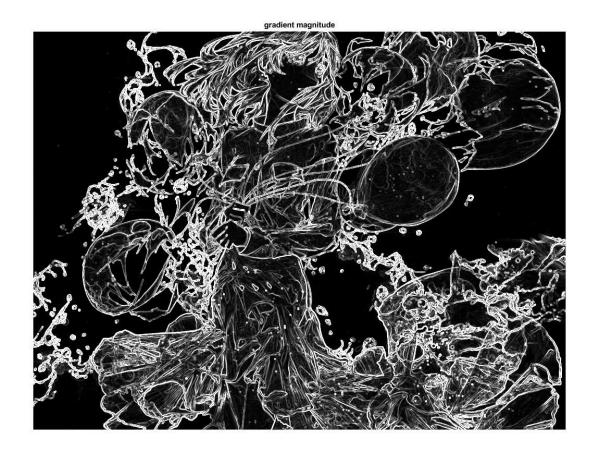
The original anime image



Gradient Ix



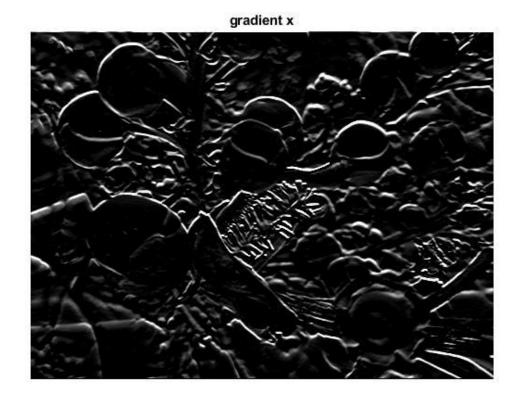
Gradient ly



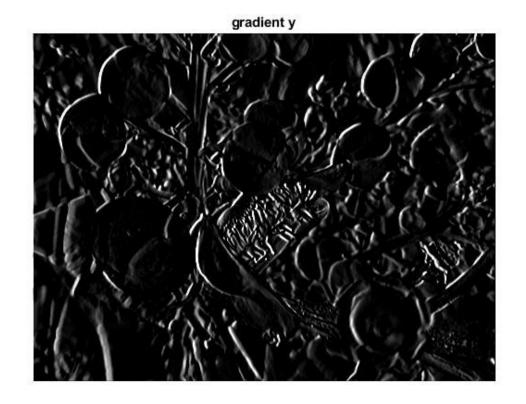
Gradient magnitude



The original flower image



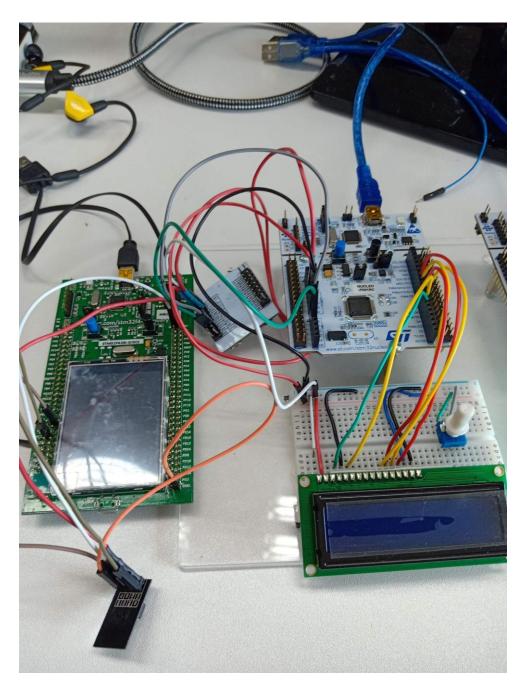
Gradient x



Gradient y

gradient magnitude

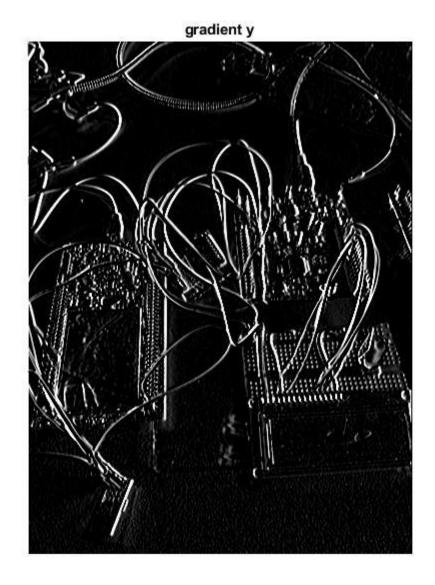
Gradient magnitude



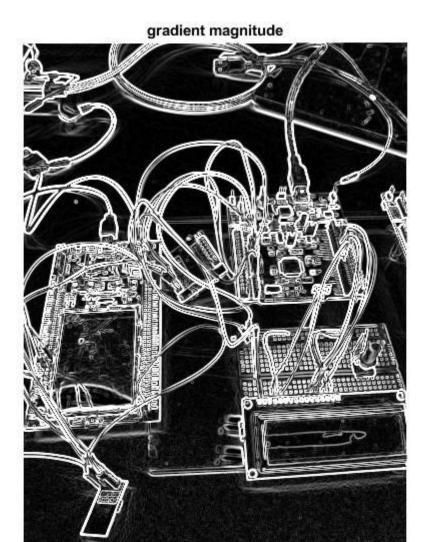
The original circuit image



Gradient x



Gradient y



Gradient magnitude