

Challenge Card Deck

Card Title: Debug Disaster

Type: Challenge - Coding

Effect: Your game crashes during testing. Lose 1 turn fixing it.

Independence Points: No change

Card Title: Sensory Overload

Type: Challenge - Life

Effect: You experience sensory overload during a group event. Skip your next turn.

Independence Points: No change

Card Title: Animation Overhaul

Type: Challenge - Art

Effect: Your animation needs a full redo. Lose 2 Independence Points.

Independence Points: -2

Card Title: Team Conflict

Type: Challenge - Life

Effect: Miscommunication in a group project. Trade one card with another player.

Independence Points: No change

Card Title: Level Too Hard

Type: Challenge - Level Design

Effect: Your level is too difficult for players. Redesign and gain 2 Independence Points.

Independence Points: +2

Card Title: Missed the Bus

Type: Challenge - Life

Effect: You arrived late to class. Lose 1 Independence Point.

Independence Points: -1

Card Title: Server Setup Success

Type: Challenge - IT

Effect: You successfully set up a secure server. Gain 3 Independence Points.

Independence Points: +3
