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# **MODEL A PRO II**

## **NC CODE REFERENCE MANUAL**

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# Table of Contents

<b>Table of Contents .....</b>	<b>1</b>
<b>Introduction .....</b>	<b>3</b>
Contents of This Document .....	3
<b>Chapter 1 Programming Overview .....</b>	<b>5</b>
<b>I-1 Programming Basics .....</b>	<b>6</b>
Program Format .....	6
Program Structure .....	7
<b>I-2 Coordinate Systems .....</b>	<b>8</b>
Machine Coordinate Systems and Workpiece Coordinate Systems .....	8
Specifying Coordinates and Distances .....	10
<b>I-3 Main Word Characteristics .....</b>	<b>12</b>
Preparatory Functions (G Functions) .....	12
Miscellaneous Functions (M Functions) .....	12
Feed Function (F Function) .....	12
Spindle Speed Function (S Function) .....	13
<b>I-4 Feed Rate and Spindle Speed .....</b>	<b>14</b>
Feed Rate and Overrides .....	14
Rotation Speed and Overrides .....	14
A-axis Feed Rate .....	14
<b>I-5 How Values Are Interpreted .....</b>	<b>15</b>
Expressing Numerical Values .....	15
Millimeter Input and Inch Input .....	15
Interpretation Methods and Units of Values .....	16
Unit of Measurement for Angles .....	16
<b>I-6 Sample Program .....</b>	<b>17</b>
<b>Chapter 2 Code Reference .....</b>	<b>19</b>
<b>2-1 Explanatory Notes .....</b>	<b>20</b>
<b>2-2 Preparatory Functions (G Functions) .....</b>	<b>21</b>
G00 Positioning .....	21
G01 Linear Interpolation .....	22
G02 and G03 Circular Interpolation .....	23
G04 Dwell .....	26
G10 Data Setting .....	27
G17, G18, and G19 Plane .....	28
G20 and G21 Measurement Unit .....	29
G28 Reference-point Return .....	30
G39 Corner-offset Circular Interpolation .....	31
G40, G41, and G42 Tool-diameter Offset .....	32
G43 and G49 Tool-length Offset .....	40
G50 and G51 Scaling .....	41
G54, G55, G56, G57, G58, and G59 Select Coordinate System .....	42
G80, G81, G82, G83, G85, G86, and G89 Fixed Cycle (Canned Cycle) .....	43
G90 and G91 Absolute and Incremental .....	48
G92 Coordinate System .....	49
G98 Initial Level Return .....	51
G99 Point R Level Return .....	51

<b>2-3 Miscellaneous Functions (M Functions)</b> .....	<b>52</b>
M00 Program Stop.....	52
M01 Optional Stop.....	52
M02 End of Program .....	52
M03 and M05 Spindle Motor Start/Stop .....	53
M06 Tool Selection .....	53
M12 and M13 Air Blower On/Off .....	54
M14 and M15 Chip Cleaner On/Off .....	54
M16 and M17 Light On/Off .....	54
M30 End of Program .....	54
<b>2-4 Spindle Speed Function (S Function)</b> .....	<b>55</b>
S Spindle Speed .....	55
<b>2-5 Feed Function (F Function)</b> .....	<b>57</b>
F Feed Rate .....	57
<b>2-6 Other Functions</b> .....	<b>59</b>
N Sequence Number .....	59
O Program Number .....	59
/ Optional Block Skip .....	60
% Data Start/Data End .....	60
EOB End of Block .....	61
( ) Comment .....	61
<b>2-7 List of Words</b> .....	<b>62</b>
Preparatory Functions (G Functions) .....	62
Miscellaneous Functions (M Functions), Feed Function (F Function), and Spindle Speed Function (S Function) .....	63
Other Functions .....	63

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# Introduction

## Contents of This Document

This document describes the JIS (Japanese Industrial Standards) defined codes interpreted by numerically controlled machine tools (NC codes) that are supported by this machine. Many of the supported codes are compliant with JIS.

This document is composed of two parts.

"Chapter 1 -- Programming Overview" includes "Programming Basics," "Coordinate Systems," and other sections that explain the requisite fundamentals of programming.

"Chapter 2 -- Code Reference" describes the functioning of each code in detail.



# ***Chapter I***

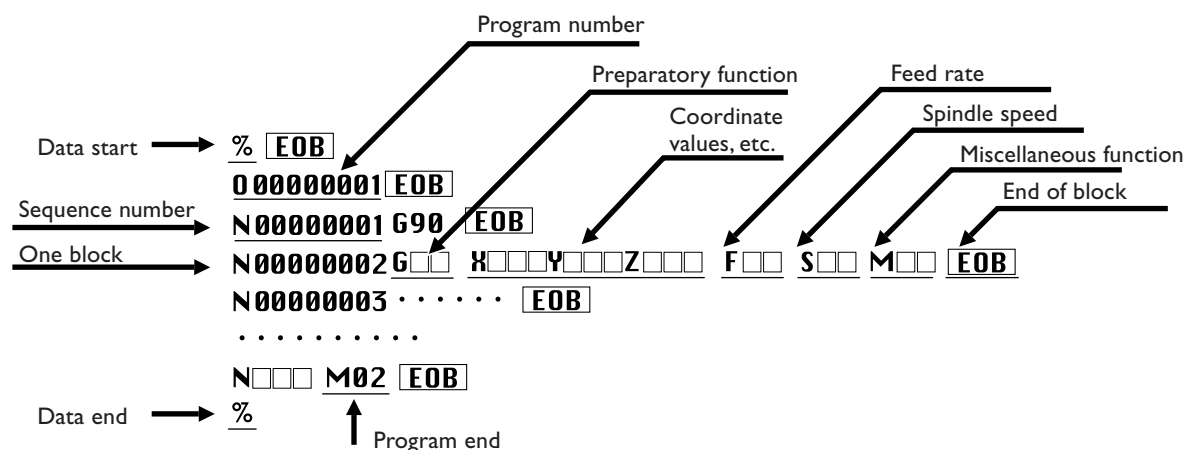
## ***Programming Overview***

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# I-I Programming Basics

## Program Format

Programs are created as shown in the figure below. Addresses such as G, M, X, I, and J in combination with numeric values specify the cutting sequence and the route taken by the tool.



## Program Overview

%

Specify a block consisting only of "%" at both the start and the end of the data. The program is not executed if this is not present at the start. The "%" at the end may be omitted.

<EOB>

This code indicates the end of the block (known as a carriage-return code).

O

Specify this discretely at the next block following the data start (the "%" at the start). A user-defined program number can be added, but never specify more than one program number in a single program.

Specify an eight-digit numerical value (from 00000000 to 99999999) following the O. Leading zeroes ("0") can be omitted; for example, "00000001" may be abbreviated to "01", and "00000100" may be abbreviated to "100". Also, omitting this block poses no problems.

N

This is specified at the start of a block, but may optionally be omitted. The sequence number is simply a reference number, and has no effect on the operation of the modeling machine. Specify an eight-digit numerical value (from 00000000 to 99999999) following the N. Upper zeroes ("0") may optionally be omitted; for example, "00000001" may be abbreviated to "01", and "00000100" may be abbreviated to "100".

G

This is the preparatory function. You specify a specific function by specifying a two-digit numerical value following the "G" address.

X, Y, and Z

These indicate coordinates and distances. To specify the center coordinate of a circle (or arc), you use I, J, and K. To specify the radius of a circle or arc, you use R.

For a negative coordinate, prepend "-" to the numerical value (example: X-100). For positive values, prepending "+" is not required.

F

This specifies the feed rate.

S

This specifies the spindle rotation speed.

M

This is a miscellaneous function. It performs such operations as rotating or stopping the spindle.

M02

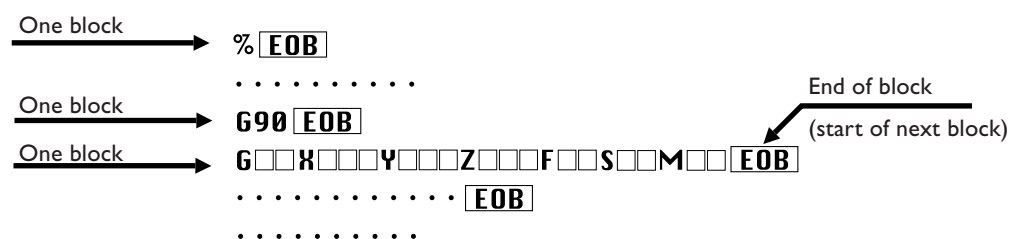
This indicates the end of the program. Be sure to specify M02 or M30 at the end of the program.

## Program Structure

A program is made up of "words" that are each a combination of an address and a numerical value, and "blocks" that are each a combination of words.

### Blocks

A program is a set of instructions (written commands) for the modeling machine. It is expressed using symbols and values. Instructions are delimited by <EOB> markers. The information appearing between two <EOB> markers makes up one instruction. The single instruction between two <EOB> markers is termed a "block." A single block, in turn, is composed of a combination of "words." This machine supports ASCII encoding, and uses the line feed (LF) as the "EOB" code (carriage return [CR] + LF is also acceptable).



### Words

Each block contains words, which indicate coordinates and specify operation. Programming requires knowledge of the respective characteristics of words.

☞ p.19 "Chapter 2 -- Code Reference"

☞ p.62 "2-7 List of Words"



### Dimension Words

Words that indicate dimensions, angles, and the like in particular are termed "dimension words." Dimension words include X, Y, Z, A, I, J, K, and R.

#### X, Y, Z, and A

These specify coordinates, distances, angles, and the like. To indicate a negative value, you prepend "-" to the value.

#### I, J, and K

These specify the center coordinates of an arc. To indicate a negative value, you prepend "-" to the value.

#### R

This specifies the radius of an arc.



# I-2 Coordinate Systems

## Machine Coordinate Systems and Workpiece Coordinate Systems

### Machine Coordinate Systems

These are coordinate systems which are determined mechanically. The location of the origin in a machine coordinate system is at the highest position at the forward-left corner of the machine's range of operation for the X, Y, and Z axes, and at a specific angle determined mechanically for the A axis. The origin for a machine coordinate system is at a location specific to the modeling machine, and cannot be changed.

In actual programming, workpiece coordinate systems are used exclusively instead of machine coordinate systems.

### Workpiece Coordinate Systems

These are the coordinate systems used in programs. The location of the origin for a workpiece coordinate system can be set freely.

#### Setting a Workpiece Coordinate System (G54 through G59)

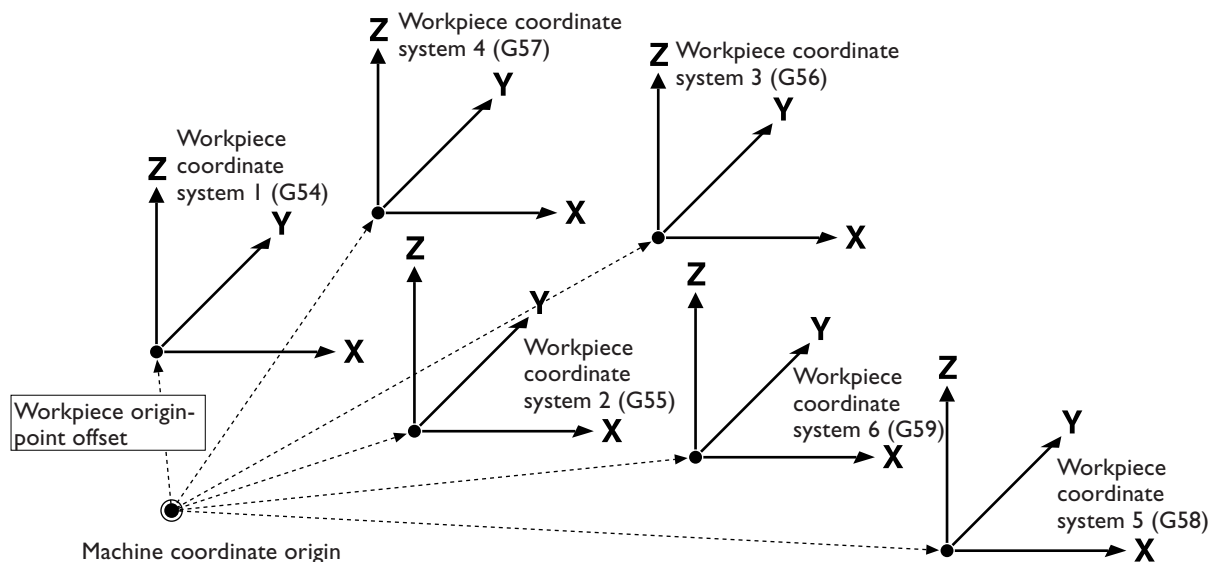
This machine has six workpiece coordinate systems. You use G54 through G59 to specify which one to use.

The location of a workpiece coordinate system is represented by an offset value from the origin of the machine coordinate system. This is called the "workpiece origin-point offset."

The setting for the workpiece origin-point offset is made on the modeling machine. (It can also be set using G10).

☞ p.27 "G10 -- Data Setting"

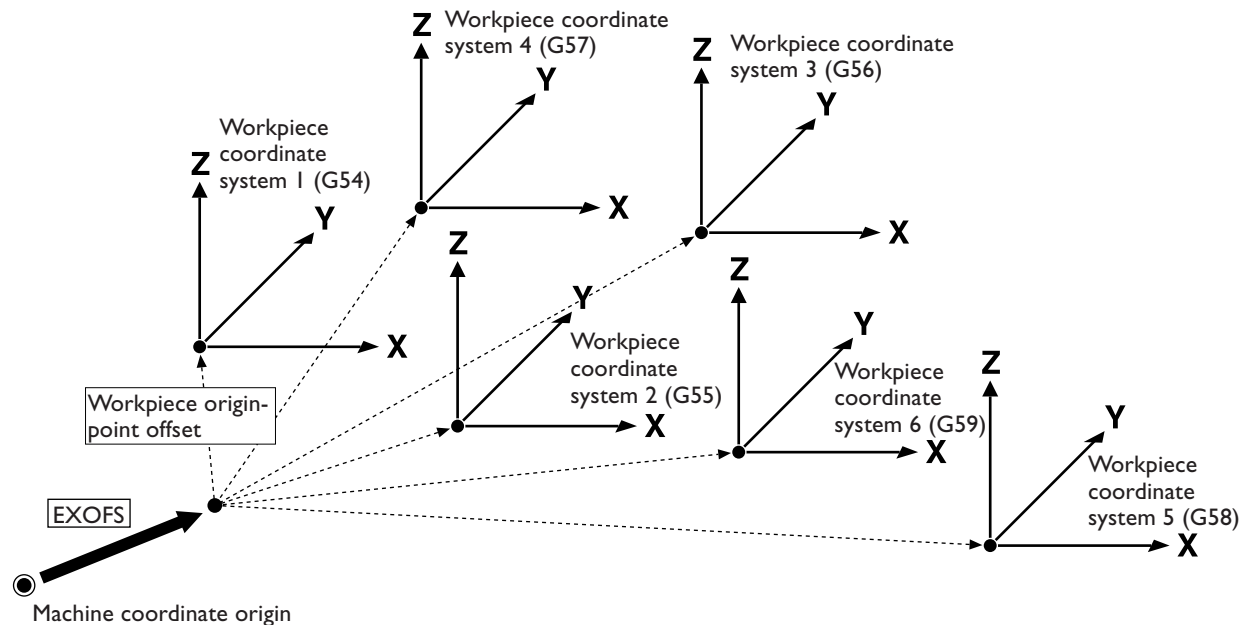
☞ For information on how to make the setting, refer to the documentation for the modeling machine.



Note, however, that the state shown in the figure above is obtained when EXOFS is zero. EXOFS (the external workpiece origin-point offset) shifts the six workpiece coordinate systems as a group. The setting for EXOFS is made on the modeling machine. (It can also be specified using G10.)

☞ p.27 "G10 -- Data Setting"

☞ For information on how to make the setting, refer to the documentation for the modeling machine.

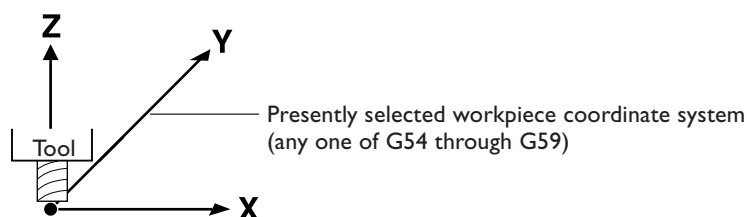


### Offset Using G92

One method for shifting the six workpiece coordinate systems as a group is to use G92. G92 shifts the location of the workpiece coordinate system, taking the present tool location as the point of reference. For example, to shift the tool to a certain location, you execute a program containing the following words:

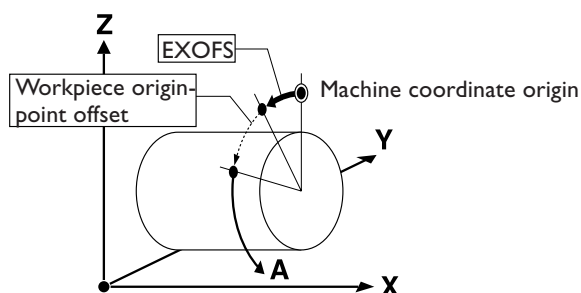
G54G92X0Y0Z0

This shifts all the workpiece coordinate systems as a group, so that the location becomes the origin for workpiece coordinate system 1 (G54).



### Rotary Axis

On a modeling machine equipped with a rotary axis unit, the A axis is added to these other axes. The A-axis coordinate is indicated as an angle.



## Specifying Coordinates and Distances

To specify the values for coordinates and the like, you use "X x, Y y, Z z, and A a," "I cx, J cy, and K cz," or "R."

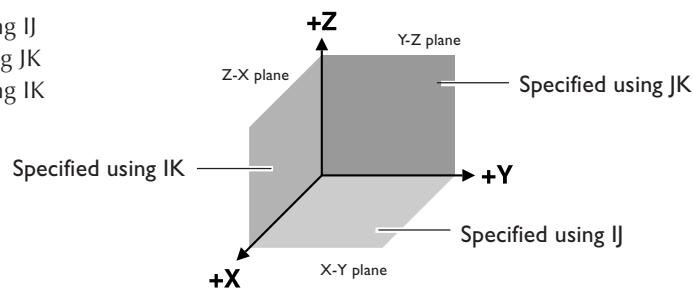
### X, Y, Z, and A

These are used with positioning (G00), linear interpolation (G01), and the like. X x, Y y, Z z, and A a correspond respectively to the X-axis, Y-axis, Z-axis, and A-axis coordinates. Specifying all of them at the same time is not required. For instance, when you want to leave the Y and Z axes unchanged and move 10 millimeters along only the X axis, you would specify "G00X10.0".

### I, J, and K

These specify the center coordinates of the arc when performing circular interpolation. Circular interpolation can be performed only on the X-Y, Z-X, and Z-Y planes. The relationship between the planes and the I cx, J cy, and K cz dimension words is as shown below.

X-Y plane = Specified using IJ  
Y-Z plane = Specified using JK  
Z-X plane = Specified using IK

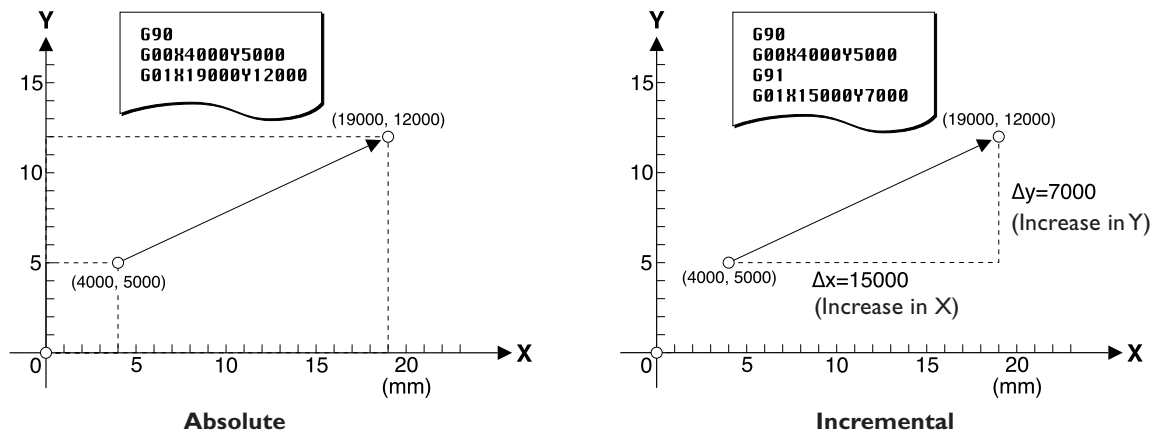


### R

This specifies the radius of the arc when performing circular interpolation.

## Absolute and Incremental

There are two types of coordinate specifications: absolute and incremental. These are toggled using G90 and G91. The figure below shows the difference between absolute and incremental specifications on an X-Y plane. Absolute specifications indicate the position as the distance (or angle) from the workpiece coordinate origin, whereas incremental specifications indicate the position as the distance (or angle) from the current position. Programming that specifies absolute coordinates is called "absolute programming," and programming that specifies incremental coordinates is called "incremental programming."



No special rules exist for deciding when to use an absolute or an incremental program. Examine the drawing and choose the one that makes for the simplest program.

# I-3 Main Word Characteristics

## Preparatory Functions (G Functions)

G codes are divided into modal and one-shot codes. A one-shot code functions only within the block where it is specified, but a modal code continues to function in subsequent blocks. Modal codes can be divided into several groups, and the functioning of one continues to remain in effect until a different word of the same group is encountered.

For instance, G00 and G01 are both modal, and they belong to the same group. Accordingly, composing an instruction using only dimension words is possible, as shown below. This is a special property of G codes.

```
G00X15000Y15000    ←G00 starts to function.
Z5000              ←G00 continues to function (identical to G00Z5000).
G01Z-3000          ←G00 is disabled and G01 starts to function.
X50000             ←G01 continues to function (identical to G01X50000).
X15000Y30000       ←G01 continues to function (identical to G01X15000Y30000).
```

Any number of G codes of different groups can be placed within a single block. When more than one G code of the same group appears in a single block, the last G code takes effect.

☞ p.62 "2-7 List of Words"

## Miscellaneous Functions (M Functions)

An M code operates at the start of the block in which it is specified.

```
G00X15000Y10000M03
```

In this example, the spindle starts to turn, and then operation of G00 starts. Note carefully that operation does not necessarily occur in the sequence in which the words are given.

☞ p.62 "2-7 List of Words"

## Feed Function (F Function)

The feed rate is specified using an F code.

```
G01X15000F300000
G17G03X20000Y5000J5000
```

When a G code or the like is present in the same block, this code functions concurrently. In this example, the G01 operation is performed at a speed of 300 mm/min. An F code continues to function in subsequent blocks, and the feed rate does not change until another F code is specified. In this example, the G03 in the second line is also performed at a feed rate of 300 mm/min.

☞ p.62 "2-7 List of Words"

## Spindle Speed Function (S Function)

The speed of rotation of the spindle is specified using S codes.

```
G00X15000Y10000M03S8000
```

When an M03, a G code, or the like is present in the same block, this code functions concurrently. In this example, the G00 operation is performed simultaneously with the spindle rotating at a speed of 8,000 rpm.

 p.62 "2-7 List of Words"

# I-4 Feed Rate and Spindle Speed

## Feed Rate and Overrides

The feed rate is specified using an F code, but the specified feed rate may not necessarily always be obtained. G00 (positioning) is performed at the modeling machine's highest speed, without obeying the specification of the F code. Adjusting the feed rate by means of an override is also possible.

An override is a setting made on the modeling machine. You can adjust the feed rate manually as you monitor the actual cutting. Two overrides are available: a G00 (positioning) override and an override of the feed rate specified by the F code. You specify an override as a percentage, with each respective feed rate taken to be 100%.

For instance, executing a program that specifies a rate of 600 mm/min. at an override of 50% yields an actual feed rate of 300 mm/min. Note, however, that operation beyond the modeling machine's minimum or maximum feed rate is not possible. Adjusting the feed rate to a value finer than the minimum resolution is also impossible.

For more information about setting overrides, refer to the documentation for the modeling machine.

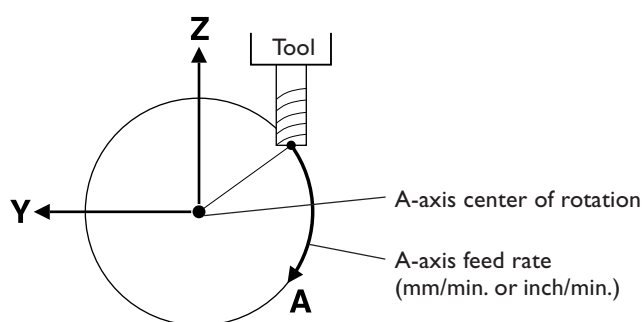
## Rotation Speed and Overrides

You can also apply overrides to the spindle speed. You can adjust the speed manually as you monitor the actual cutting. For instance, executing a program that specifies a speed of 8,000 rpm at an override of 50% yields an actual speed of 4,000 rpm. Note, however, that operation beyond the modeling machine's minimum or maximum speed is not possible. Adjusting the speed to a value finer than the minimum resolution is also impossible.

For more information about setting overrides, refer to the documentation for the modeling machine.

## A-axis Feed Rate

On modeling machines equipped with a rotary axis unit, the A-axis feed rate is determined as follows. First, consider a circle whose radius is the distance from the A-axis center of rotation to the tool tip. The speed of rotation is adjusted so that the relative speed of the outer perimeter of this circle and the tool tip reaches the speed specified by the F code. The speed of rotation is not specified directly.



The speed of rotation of the A axis varies according to the position in the Y- and Z-axis directions. Note, however, that the situation just described occurs when the Y- and Z-axis origins are at the A-axis center of rotation and the Y and Z axes are both at rest. It is important to note that performing simultaneous feed of the Y and A, Z and A, or Y, Z, and A axes does not result in the intended speed.

# I-5 How Values Are Interpreted

## Expressing Numerical Values

Two methods are available to express distances, angles, feed rates, and times. One method involves using a decimal point, as in "1000.0" or "1000." (any zero portion to the right of the decimal point may be omitted), and the other method involves using no decimal point (for example, "1000"). Two methods of interpreting expressed values also exist: the calculator type and the conventional type.

The meanings of each differ. The values "1000.0" and "1000" may have completely different meanings. Identical values of "1000" may also have completely different meanings, depending on the setting.

For instance, in the case of distance, be aware that differences in the format or the setting result in different interpretations, as shown below.

Format used in the program	Calculator-type interpretation	Conventional interpretation
X1000 (no decimal point)	1000 mm (in millimeters)	1 mm (in 0.001-mm units)
X1000.0 (with decimal point)	1000 mm (in millimeters)	1000 mm (in millimeters)

## Millimeter Input and Inch Input

You can select either millimeters or inches as the unit of measurement for distances and feed rates. Specify either G20 or G21 in the program.

**G20 : Inch input**

**G21 : Millimeter input**

Specify either G20 or G21 at the start of the program, before specifying the coordinate system, then do not specify either again thereafter. Millimeter input must not be changed to inch input, or vice versa, during the course of the program.

The following table is an example of conventional interpretation.

Format used in the program	Inch input (G20)	Millimeter input (G21)
X1000 (no decimal point)	0.1 inch (in 0.0001-inch units)	1 mm (in 0.001-mm units)
X1000.0 (with decimal point)	1000 inch (in inches)	1000 mm (in millimeters)



## Interpretation Methods and Units of Values

Units of measurement are interpreted as shown below, depending on the presence or absence of a decimal point and the method of interpretation of the values.

### Inch input (G20)

Decimal point	Interpretation	Distance	Angle	Feed rate	Time
No	Calculator type	inch	deg. (°)	inch/min	s
	Conventional type	0.0001 inch	Dependent on machine specifications	0.001 inch/min	ms
Yes	Calculator/conventional	inch	deg	inch/min	s

### Millimeter input (G21)

Decimal point	Interpretation	Distance	Angle	Feed rate	Time
No	Calculator type	mm	deg. (°)	mm/min	s
	Conventional type	0.001 mm	Dependent on machine specifications	0.001 mm/min	ms
Yes	Calculator/conventional	mm	deg	mm/min	s


The setting for switching between the calculator and conventional types is made on the modeling machine. The words subjected to calculator-type interpretation can be limited at this time. The possible limitations ranges are as follows.

**None:** No word is subjected to calculator-type interpretation. That is, all are subjected to conventional-type interpretation.

**All:** All corresponding words are subjected to calculator-type interpretation.

**F:** F codes alone are subjected to calculator-type interpretation, and other codes are subjected to conventional-type interpretation.

**IJKRXYZA:** I, J, K, R, X, Y, Z, and A dimension words alone are subjected to calculator-type interpretation, and others are subjected to conventional-type interpretation.

 For information on how to make the settings, refer to the documentation for the modeling machine.

Not all values allow free selection of the presence or absence of the decimal point or of the interpretation method; for some values, these are fixed and cannot be changed.

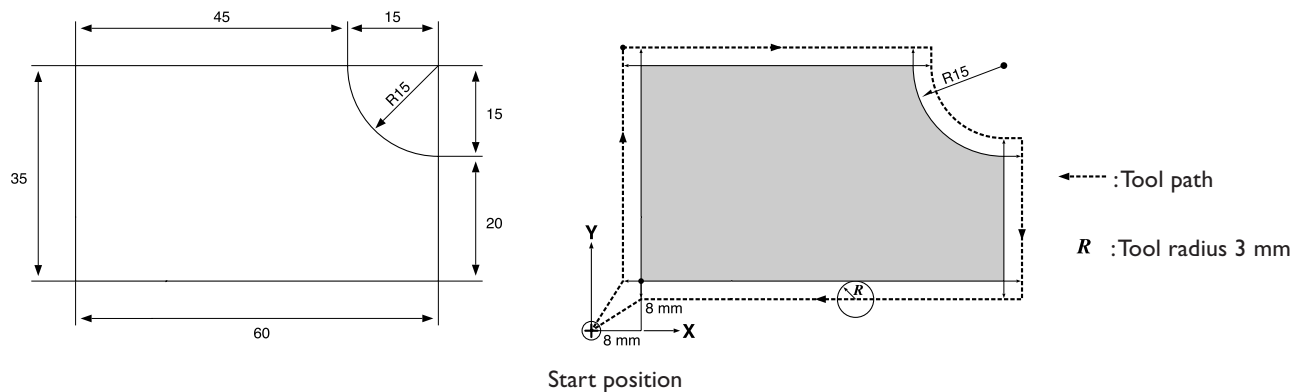
Also, spindle speed may be specified either as rpm or as a numerical code.

 p.55 "2-4 Spindle Speed Function (S Function)"

## Unit of Measurement for Angles

When no decimal point is present, the unit of measurement for conventional-type interpretation is dependent on the minimum unit of movement for the A axis. For more information about specific values, refer to the documentation for the machine model.

# I-6 Sample Program



%	Data start
O00000001	Program number
G91	Incremental programming
G21	Specify millimeter input
G92X0Y0Z0	Specify workpiece coordinate origin
G10P1R3.0	Specify 3 mm of offset for offset number 1
G00Z5.0	Rapid-feed by 5 mm along Z axis (X0Y0 unchanged)
F300.0S6000M03	Set spindle speed to 6,000 rpm and feed rate to 300 mm/min., and rotate spindle
G17G41D01G00X8.0Y8.0	Start tool-diameter offset and rapid-feed tool to X-axis 8 mm and Y-axis 8 mm
G01Z-7.0	Linear interpolation to -7 mm in Z-axis direction
Y35.0	Linear interpolation to 35 mm in Y-axis direction
X45.0	Linear interpolation to 45 mm in X-axis direction
G03X15.0Y-15.0I15.0	Circular interpolation (counterclockwise) from current tool position to X 15 mm, Y -15 mm
G01Y-20.0	Linear interpolation to -20 mm in Y-axis direction
X-60.0	Linear interpolation to -60 mm in X-axis direction
Z7.0	Linear interpolation to 7 mm in Z-axis direction
G40G00X-8.0Y-8.0	Cancel tool-diameter offset and return to start position
M05	Stop spindle
M02	Program end
%	Data end



# ***Chapter 2***

## ***Code Reference***

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## 2-I Explanatory Notes

### Format

Words in square brackets ("[]") may be omitted.

Parameters are given in italics (such as "*x*," "*y*," and "*feed rate*"). A "parameter" is a numerical value appended as an argument to a dimension word.

Words enclosed in curly brackets ("{}") are a range of available selections. Any one may be specified. For example:

$\{G00 \atop G01\} G40 \ [Xx] \ [Yy]$

uses this shorthand to indicate the following possible selections.

G00G40  
G00G40X15000  
G00G40Y5000  
G00G40X15000Y5000  
G01G40  
G01G40X15000  
G01G40Y5000  
G01G40X15000Y5000

### Parameters

The range and functions of a parameter are shown in table form.

"Range 1," "Range 2," and "Range 3" are shorthand expressions for ranges in which an error does not occur. They correspond to the following ranges of values.

Range	Decimal point	Range of values
Range 1	No	-8,388,608 to 8,388,608
	Yes	-838.8608 to 838.8608 (inch input, distance/feed rate)
		-8,388.608 to 8388.608 (millimeter input, distance/feed rate)
		-8,388.608 to 8388.608 (other parameters)
Range 2	Yes/No	-8,388,608 to 8,388,608
Range 3	Yes/No	-134,217,728 to 134,217,728

When a parameter range is dependent on the mechanical specifications of the modeling machine, it is so indicated by expressions such as "dependent on machine specifications." To determine the specific values, refer to the documentation for the modeling machine.

## 2-2 Preparatory Functions (G Functions)

### G00

### Positioning

#### Format

G00 [X *x*] [Y *y*] [Z *z*] [A *a*]

Parameter	Function	Acceptable range	Effective range
<i>x</i>	X-axis coordinate of movement destination	Range 1	Maximum cutting area
<i>y</i>	Y-axis coordinate of movement destination	Range 1	Maximum cutting area
<i>z</i>	Z-axis coordinate of movement destination	Range 1	Maximum cutting area
<i>a</i>	A-axis coordinate of movement destination (angle)	Dependent on machine specifications	Maximum cutting area

#### Description

This effects rapid-feed movement in a straight line from the current tool position to the specified coordinate point. G00 ignores any feed rate set by an F code, and always effects movement at maximum speed. When an override has been set on the modeling machine, however, operation is performed according to that setting.

The destination's coordinates are specified with X *x*, Y *y*, Z *z*, and A *a*. Specifying values for every one of these addresses (X *x*, Y *y*, Z *z*, and A *a*) is not necessary. For example:

G00X100

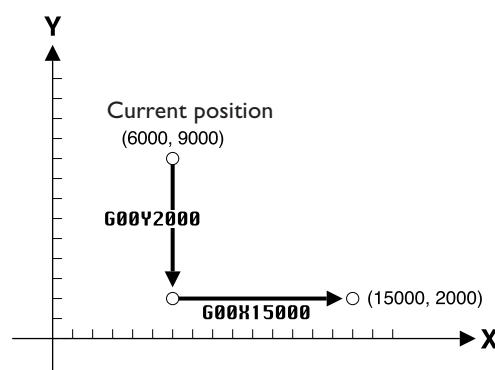
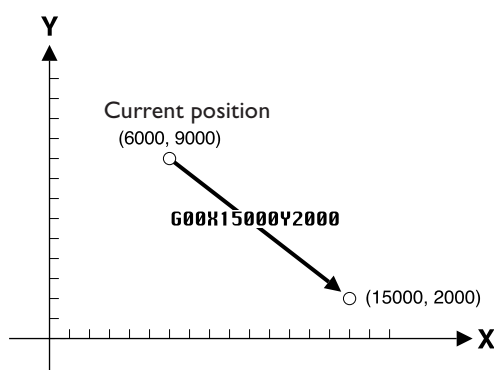
specifies movement along only the X axis, with no movement on the Y, Z, or A axes. This is also the case when only the Y axis, Z axis, X and Y axes, Y and Z axes, or Z and Y axes are specified. When X *x*, Y *y*, Z *z*, and A *a* are all specified, the tool moves along all four axes simultaneously.

G00 is also effective outside the block until a word of the same group is encountered. Unless G01, G02, or G03 is used in the block after specifying G00, the destination for movement can be specified by using only X *x*, Y *y*, Z *z*, and A *a*. For example:

G00X100

Y100Z5

If the tool encounters an obstacle during movement, steps must be taken to prevent the tool from striking the object, and one way to do this is to move each axes one at a time. An example of this would be to use the absolute specification "G00Z5000" to raise the tool, followed by "X1000Y1000" for horizontal movement.



**G01****Linear Interpolation****Format**

G01 [X *x*] [Y *y*] [Z *z*] [A *a*]

Parameter	Function	Acceptable range	Effective range
<i>x</i>	X-axis coordinate of movement destination	Range 1	Maximum cutting area
<i>y</i>	Y-axis coordinate of movement destination	Range 1	Maximum cutting area
<i>z</i>	Z-axis coordinate of movement destination	Range 1	Maximum cutting area
<i>a</i>	A-axis coordinate of movement destination (angle)	Dependent on machine specifications	Maximum cutting area

**Description**

This effects movement in a straight line from the current tool position to the specified coordinate point. Movement is performed at the feed rate specified by an F code.

📘 p.57 "2-5 Feed Function (F Function)"

The destination's coordinates are specified with X *x*, Y *y*, Z *z*, and A *a* addresses. Specifying values for every one of these addresses (X *x*, Y *y*, Z *z*, and A *a*) is not necessary. For example:

G01X100

specifies movement along only the X axis, with no movement on the Y, Z, or A axes. This is also the case when only the Y axis, Z axis, X and Y axes, Y and Z axes, or Z and Y axes are specified. When X *x*, Y *y*, Z *z*, and A *a* are all specified, the tool moves along all four axes simultaneously.

G01 is also effective outside the block until a word of the same group is encountered. Unless G00, G02, or G03 is used in the block after specifying G01, the destination for movement can be specified by using only X *x*, Y *y*, Z *z*, and A *a*.

G01X100

Y100Z5

G01 does not include a function for rotating the spindle motor. If the spindle motor is not already turning, an M03 word should be given beforehand to start rotation.

📘 p.53 "M03 and M05 -- Spindle Motor Start/Stop"

**G02 and G03****Circular Interpolation****Format**

$$G17 \left\{ \begin{matrix} G02 \\ G03 \end{matrix} \right\} [X\ x] \ [Y\ y] \left\{ \begin{matrix} [I\ cx] \ [J\ cy] \\ radius \end{matrix} \right\}$$

$$G18 \left\{ \begin{matrix} G02 \\ G03 \end{matrix} \right\} [X\ x] \ [Z\ z] \left\{ \begin{matrix} [I\ cx] \ [K\ cz] \\ radius \end{matrix} \right\}$$

$$G19 \left\{ \begin{matrix} G02 \\ G03 \end{matrix} \right\} [Y\ y] \ [Z\ z] \left\{ \begin{matrix} [J\ cy] \ [K\ cz] \\ radius \end{matrix} \right\}$$

Parameter	Function	Acceptable range	Effective range
<i>x</i>	X-axis coordinate of movement destination	Range 1	Maximum cutting area
<i>y</i>	Y-axis coordinate of movement destination	Range 1	Maximum cutting area
<i>z</i>	Z-axis coordinate of movement destination	Range 1	Maximum cutting area
<i>cx</i>	X-axis coordinate of circle (arc) center (incremental)	Range 1	Maximum cutting area
<i>cy</i>	X-axis coordinate of circle (arc) center (incremental)	Range 1	Maximum cutting area
<i>cz</i>	X-axis coordinate of circle (arc) center (incremental)	Range 1	Maximum cutting area
<i>radius</i>	Circle (arc) radius	Range 3	Maximum cutting area

**Description**

This effects movement along an arc from the current tool position to the specified coordinate.

Circular interpolation can be carried out only on the X-Y plane, Z-X plane, or Y-Z plane. An A-axis coordinate cannot be included. The feed rate specified by an F code is used at this time.

Also, Neither G02 nor G03 includes a function for rotating the spindle motor. If the spindle motor is not already turning, an M03 word should be given beforehand to start rotation.

☞ p.53 "M03 and M05 -- Spindle Motor Start/Stop"

☞ p.57 "2-5 Feed Function (F Function)"

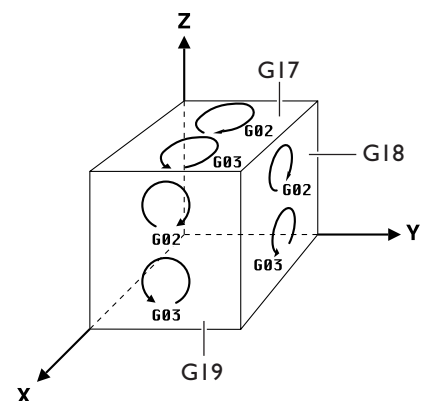
Circular interpolation can be carried out only on the X-Y plane, Z-X plane, or Y-Z plane. The plane to use for circular interpolation is specified with G17, G18, or G19. G17 specifies the X-Y plane, G18 the Z-X plane, and G19 the Y-Z plane.

The coordinates of the movement destination are specified using *X x* and *Y y* for G17, *X x* and *Z z* for G18, and *Y y* and *Z z* for G19.

The center coordinates of the arc are specified using *I cx* and *J cy* for G17, *I cx* and *K cz* for G18, and *J cy* and *K cz* for G19. Note, however, that these always specify the movement distance (incremental value) from the current tool position, with no regard for G90 or G91. When the current tool position is specified as the destination, a circle with a center angle of 360 degrees results.

G02 and G03 differ in the direction of interpolation for the arc.

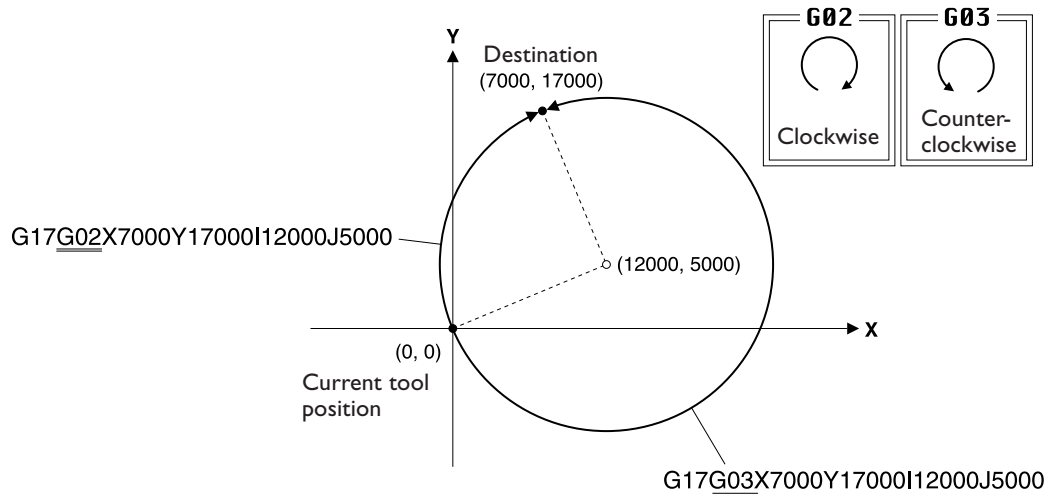
G02 performs clockwise movement, whereas G03 performs counter-clockwise movement.



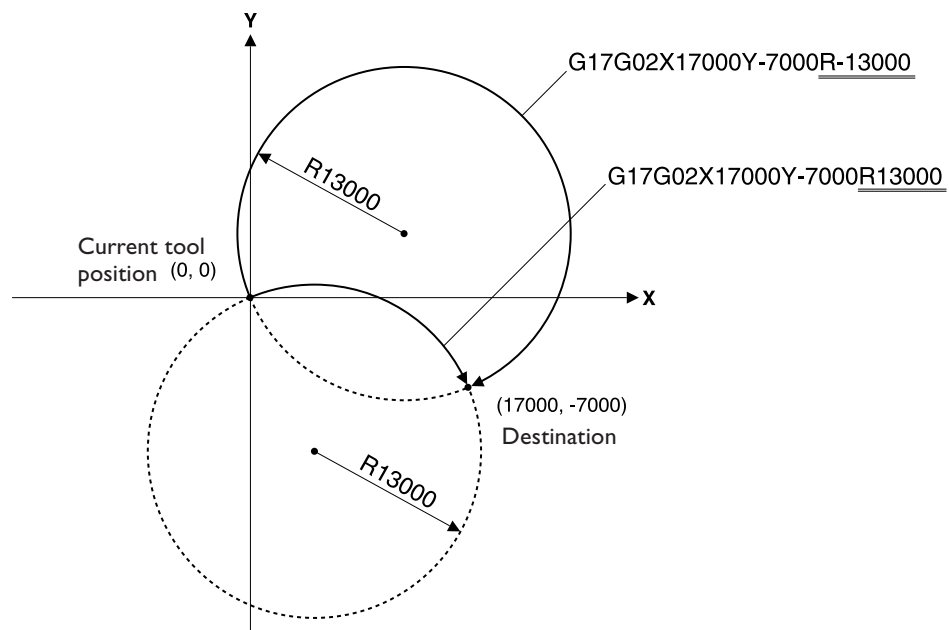


## 2-2 Preparatory Functions (G Functions)

Examples are shown in the figure below (for incremental values).



Specifying the radius of the arc (or circle) instead of the arc's center coordinates is also possible. The radius of the arc is specified with *R radius*. This method is useful when numerical values read from a drawing can be used directly. Two circles passing through two points exist, and so one or the other must be specified. One or the other can be specified by specifying a positive value for the radius of an arc having a center angle of 180 degrees or less and a negative value for the radius of an arc having a center angle exceeding 180 degrees.

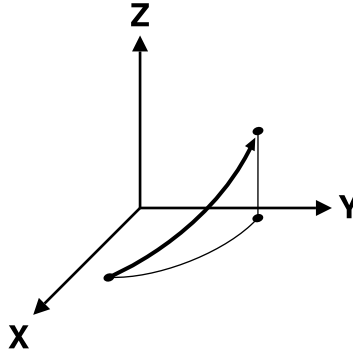


G02 and G03, as well as G17, G18, and G19, are also effective outside the block until a different word of the same group is encountered.

Executing a G41 or G42 code in the same block as a G02 or G03 code results in an error. In cases such as when the arc's radius is extremely large, linear interpolation may be performed.

## Helical Interpolation

Adding an axis at the coordinates of the movement destination produces movement in the form of a helix, as shown in the figure below. This is called helical interpolation. A three-dimensional curve is cut by performing a synchronized linear operation along the added axis while carrying out circular interpolation.



### Format

```
G17 { G02 } [X x] [Y y] { [Icx] [Jcy] } Z z
      G03      radius
```

```
G18 { G02 } [X x] [Z z] { [Icx] [Kcz] } Y y
      G03      radius
```

```
G19 { G02 } [Y y] [Z z] { [Jcy] [Kcz] } X x
      G03      radius
```

Parameter	Function	Acceptable range	Effective range
<i>x</i>	X-axis coordinate of movement destination	Range 1	Maximum cutting area
<i>y</i>	Y-axis coordinate of movement destination	Range 1	Maximum cutting area
<i>z</i>	Z-axis coordinate of movement destination	Range 1	Maximum cutting area
<i>cx</i>	X-axis coordinate of circle (arc) center (incremental)	Range 1	Maximum cutting area
<i>cy</i>	X-axis coordinate of circle (arc) center (incremental)	Range 1	Maximum cutting area
<i>cz</i>	X-axis coordinate of circle (arc) center (incremental)	Range 1	Maximum cutting area
<i>radius</i>	Circle (arc) radius	Range 3	Maximum cutting area

**G04****Dwell****Format**G04X *time(X)*G04P *time(P)*

Parameter	Function	Acceptable range	Effective range
<i>time(X)</i>	Dwell time	Range 1	0 to 3,600 s
<i>time(P)</i>	Dwell time	Range 2	0 to 3,600 s

**Description**

This specifies the wait (dwell) time for moving from the previous block to the next block. Normally, no other word should be included in the block where G04 appears.

This code is used with the aim of cutting a precise angle, ensuring precision when cutting the bottom of a drilled hole, or the like.

The desired dwell time is specified after X or P. The specified time is in seconds when a value containing a decimal point is used, and in milliseconds when no decimal point is used. Note, however, that *time(P)* must be given without a decimal point.

G04X10.0      10-second dwell (in seconds)

G04X10000    10-second dwell (in millisecond units)

G04P10000    10-second dwell (in millisecond units)

# G10

## Data Setting

### Format

G10L2P *coordinate* [X *x*] [Y *y*] [Z *z*] [A *a*]  
 G10P *number* R *radius*

Parameter	Function	Acceptable range	Effective range
<i>coordinate</i>	Workpiece coordinate system	0 to 6	0 to 6
<i>x</i>	X-axis coordinate offset	Range 1	Maximum cutting area
<i>y</i>	Y-axis coordinate offset	Range 1	Maximum cutting area
<i>z</i>	Z-axis coordinate offset	Range 1	Maximum cutting area
<i>a</i>	A-axis coordinate offset	Dependent on machine specifications	Maximum cutting area
<i>number</i>	Offset number	Dependent on machine specifications	Dependent on machine specifications
<i>radius</i>	Tool-diameter offset	Range 1	Dependent on machine specifications

### Description

This specifies the value for workpiece origin-point offset, EXOFS, and tool-diameter offset. These values are made and stored on the modeling machine, but a specification by G10 takes precedence.

### Setting the Offset Amount for Workpiece Coordinate Systems

This specifies the workpiece origin-point offset and EXOFS for workpiece coordinate systems 1 through 6 (G54 through G59). The format for this is as follows.

G10L2P *coordinate* [X *x*] [Y *y*] [Z *z*] [A *a*]

The number of the workpiece coordinate system (1 through 6) is specified by *coordinate*. Specifying "0" specifies EXOFS. The value for *coordinate* is given with no decimal point. X *x*, Y *y*, Z *z*, and A *a* are for the workpiece origin-point offset or EXOFS. Differences due to G90 or G91 are nonexistent.

☞ p.8 "I-2 Coordinate Systems"

### Tool-diameter Offset Value

This sets the amount of offset for tool-diameter offset (G41 or G42). The format for this is as follows.

G10P *number* R *radius*

The offset number is indicated by *number*. This is specified by a value of 1 or higher, with no decimal point. The offset value to be assigned to the offset number is specified by *radius*.

### ***G17, G18, and G19***

### ***Plane***

#### **Format**

G17

G18

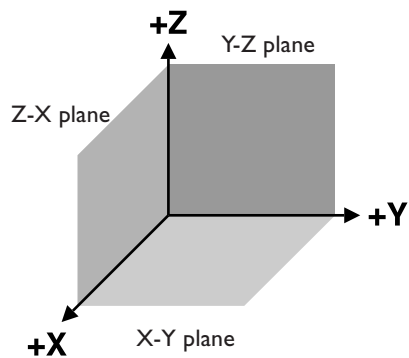
G19

#### **Description**

This specifies a plane for circular interpolation (G02 or G03).

G17 specifies the X-Y plane, G18 the Z-X plane, and G19 the Y-Z plane. Each of these is normally used in combination with G02 or G03 in the same block.

☞ p.23 "G02 and G03 -- Circular Interpolation"



# G20 and G21

# Measurement Unit

## Format

G20  
G21

## Description

These set the unit of measurement used for distances and feed rates. G20 sets inch input, and G21 sets millimeter input.

Specify either G20 or G21 at the start of the program, before specifying the coordinate system, then do not specify either again thereafter. Millimeter input must not be changed to inch input, or vice versa, during the course of the program.

In conventional-type interpretation and no decimal points, millimeter input is interpreted as being in units of 0.001 millimeter, and inch input is interpreted as being in units of 0.0001 inch.

Decimal point	Interpretation	Inch input		Millimeter input	
		Distance	Feed rate	Distance	Feed rate
No	Calculator type	inch	inch/min	mm	mm/min
	Conventional type	0.0001 inch	0.0001 inch/min	0.001 mm	0.001 mm/min
Yes	Calculator/conventional	inch	inch/min	mm	mm/min

**G28**

**Reference-point Return**

**Format**

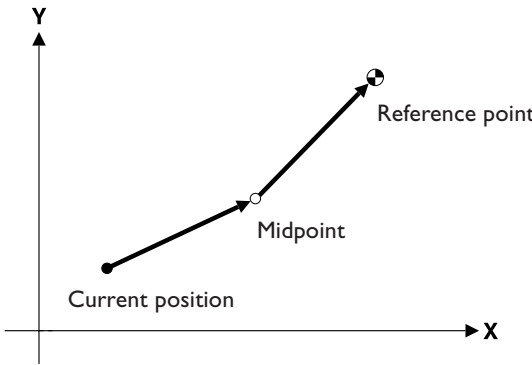
G28 [X *x*] [Y *y*] [Z *z*]

Parameter	Function	Acceptable range	Effective range
<i>x</i>	X-axis coordinate of midpoint	Range 1	Maximum cutting area
<i>y</i>	Y-axis coordinate of midpoint	Range 1	Maximum cutting area
<i>z</i>	Z-axis coordinate of midpoint	Range 1	Maximum cutting area

**Description**

A "reference point" refers to a specific, mechanically determined position. G28 is a function that enables easy movement to the reference point.

This performs movement in a straight line from the present position to the midpoint, and then from the midpoint to the reference point. The coordinates of the midpoint are specified with X *x*, Y *y*, Z *z*. The movement speed is rapid feed, as with G00, and the code can also be overridden.



The midpoint is determined as follows. When X *x*, Y *y*, Z *z* is omitted, the coordinate of a G28 code executed in a previous block is used. Also, when no coordinate at all has been specified for a particular axis, no movement along that axis is performed. An example is shown below.

•  
•  
G28X15000    The midpoint is (X15000). (No movement along the Y or Z axis)  
•  
•  
G28Y30000    The midpoint is (X15000, Y30000). (No movement along the Z axis)  
•  
•

G28 is not capable of movement along the A axis.  
For more information about the specific location of the reference point, refer to the documentation for the modeling machine.

# G39

## Corner-offset Circular Interpolation

### Format

G39 [X *x*] [Y*y*]

Parameter	Function	Acceptable range	Effective range
<i>x</i>	X-axis coordinate in destination direction	Range 1	Maximum cutting area
<i>y</i>	Y-axis coordinate in destination direction	Range 1	Maximum cutting area

### Description

Corner-offset circular interpolation is a function that performs circular interpolation at crossover points in a path adjusted by tool-diameter offset. The radius of circular interpolation is the amount of offset for tool-diameter offset (that is, the radius of the tool).

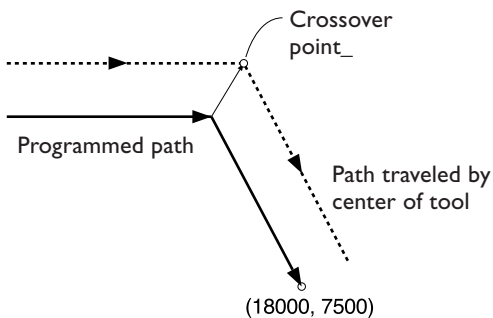
Corner-offset circular interpolation can be executed only when tool-diameter offset (G41 or G42) has been started. Also, as with tool-diameter offset, it can be executed only on the X-Y plane.

The values for X *x* and Y *y* indicate the direction of the movement destination. Note that the movement destination itself is nonexistent. The coordinates normally specified are the same coordinates for the linear-interpolation destination specified in the next block.

```

.....
N0132 G17G00G41D1X1000Y1000
.....
N0163 G01X17000
N0164 X18000Y7500
.....

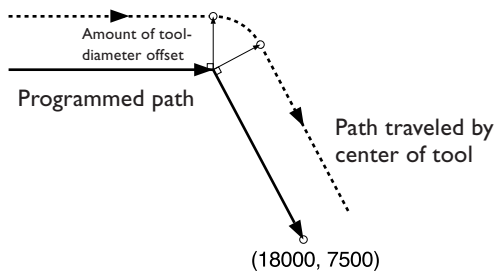
```



```

.....
N0132 G17G00G41D1X1000Y1000
.....
N0163 G01X17000
N0164 G39X18000Y7500
N0165 X18000Y7500
.....

```



G39 is a word that is effective only within the block where it is specified. G39 functions only once, and circular interpolation is canceled in the next and subsequent blocks. G39 does not affect G00, G01, G02, or G03.



**G40, G41, and G42****Tool-diameter Offset****Format**

$$\left\{ \begin{array}{l} G00 \\ G01 \end{array} \right\} G40 \ [Xx] \ [Yy]$$

$$G17 \left\{ \begin{array}{l} G00 \\ G01 \end{array} \right\} \left\{ \begin{array}{l} G41 \\ G42 \end{array} \right\} D \ number \ [Xx] \ [Yy]$$

Parameter	Function	Acceptable range	Effective range
<i>x</i>	X-axis coordinate of movement destination	Range 1	Maximum cutting area
<i>y</i>	Y-axis coordinate of movement destination	Range 1	Maximum cutting area
<i>number</i>	Offset number	Dependent on machine specifications	Dependent on machine specifications

**Description**

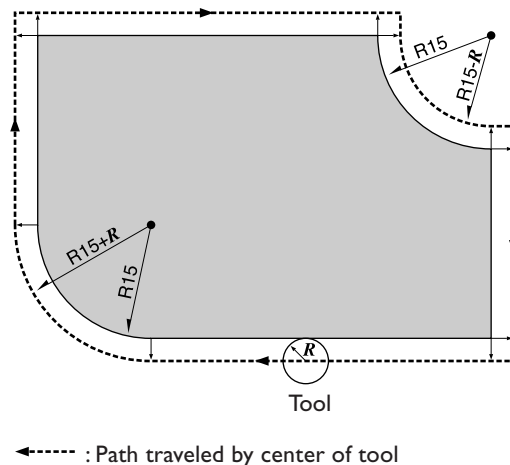
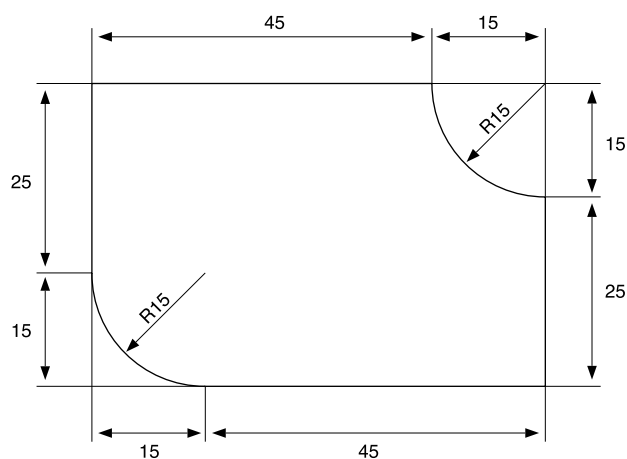
Shifting the tool path by an amount equal to the radius of the tool is called "tool-diameter offset."

Using this function makes it possible to input the values from a drawing as coordinates with no need for modification, thus facilitating programming. Also, if cutting is to be performed with a tool that has a different tool diameter, changing the amount of offset is the only modification that is necessary.

G40 Cancel tool-diameter offset

G41 Tool-diameter offset -- left

G42 Tool-diameter offset -- right



### Restrictions on Tool-diameter Offset

Tool-diameter offset is subject to the next restrictions.

1. Tool-diameter offset functions only in the X-Y plane. Z- and A-axis coordinates are not affected by tool-diameter offset, and movement along these axes is performed as specified in the program.
2. To start and end tool-diameter offset, be sure to use G00 (positioning) and G01 (linear interpolation). Attempting to start or end it using circular interpolation results in an error.
3. Specifying a plane other than the X-Y plane with G18 or G19 results in an error.
4. Setting a coordinate system (G10, G54, G55, G56, G57, G58, G59, or G92) while tool-diameter offset is in effect results in an error.
5. Never position two or more blocks without X- and Y-axis motion instructions (such as a miscellaneous function or dwell) next to one other while tool-diameter offset is in effect. Doing so may result in excessive or insufficient cutting depth.
6. No interference checking for the tool is performed. However, attempting to cut the inner side of a circle or arc with an offset value that is larger than the radius of the circle or arc results in an error.
7. To change the offset number (*D number*) or change "tool-diameter offset -- left" or "-- right," first cancel tool-diameter offset with G40, then specify G41 or G42 again.
8. Executing fixed-cycle operation (G80, G81, G82, G83, G85, G86, or G89) or scaling (G50 or G51) results in an error.

### Setting the Amount of Offset

The amount by which the tool is shifted is specified by *D number*. Note, however, that the shift distance is not given directly with *number*. The offset value is either preset on the modeling machine or specified with G10, then specified with *D number* for the number of the offset value. The value for *number* is given as a numerical value of 1 or higher, with no decimal point.

#### 1. Making the Setting on the Modeling Machine

Preset the offset value on the modeling machine.

 For information on how to make the setting, refer to the documentation for the modeling machine.

#### 2. Specified Using G10

G10 P *number* R *radius*

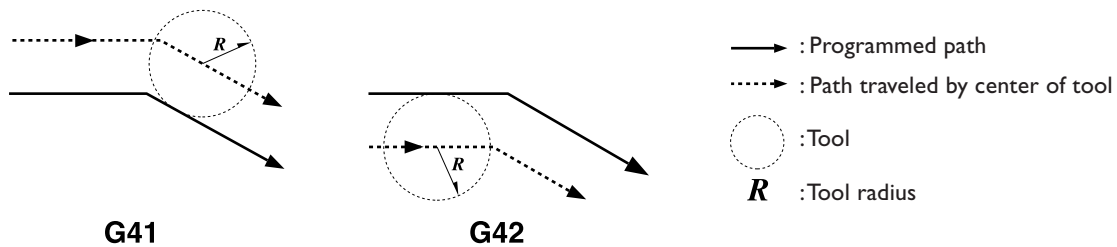
Parameter	Function	Acceptable range	Effective range
<i>number</i>	Offset number	Dependent on machine specifications	Dependent on machine specifications
<i>radius</i>	Tool-diameter offset value	Range 1	Dependent on machine specifications

Specification by G10 takes precedence over the setting made on the modeling machine.

The offset value for offset number 0 is always 0 (zero). No other value can be specified for offset number 0.

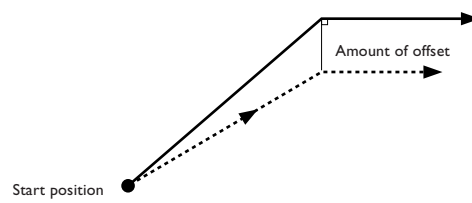
### Starting Tool-diameter Offset

Tool-diameter offset is started using G41 or G42. G41 shifts the path to the left side relative to the direction of forward movement of the tool. Similarly, G42 effects a shift to the right side relative to the direction of forward tool movement. The direction of the shift cannot be changed while tool-diameter offset is in progress.



G41 or G42 is specified immediately after positioning (G00) or linear interpolation (G01). Tool-diameter offset cannot be started with circular interpolation (G02 or G03). Also, compensation on this machine is performed only for the X-Y plane, and so G17 (setting of the X-Y plane) is specified before G00 or G01.

As shown in the figure below, the tool is shifted to the left or right by the amount of offset as it moves forward from the starting point. Tool-diameter offset is actuated when a movement instruction is specified.



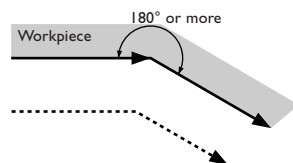
The following explanation describes the tool path when tool-diameter offset is started.

As the following figures shown, the transition from the start of tool-diameter offset to the next operation can be classified as travel on the inner side of the program path, travel on the outer side at an obtuse angle, and travel on the outer side at an acute angle. Outer-side travel "Type A" and "Type B" paths. The settings for Type A and Type B are made on the modeling machine.

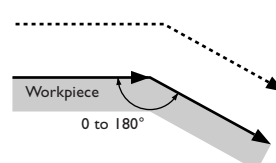
For information on how to make the setting, refer to the documentation for the modeling machine.

### Definitions of "Inner Side" and "Outer Side"

#### Inner side

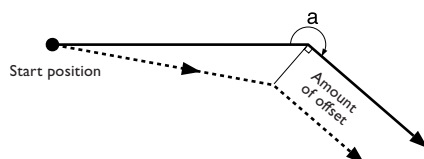


#### Outer side

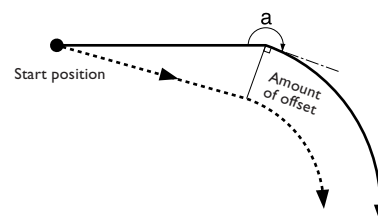


### Inner Side (180° a)

#### From a line to a line

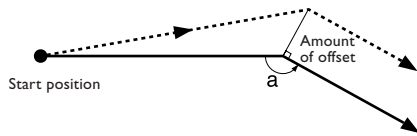


#### From a line to an arc

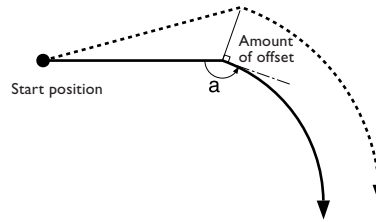


### Outer-side Obtuse Angle ( $90^\circ < a < 180^\circ$ )

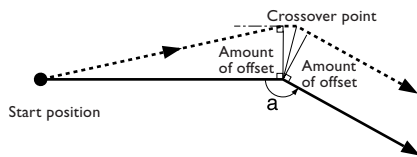
From a line to a line (Type A)



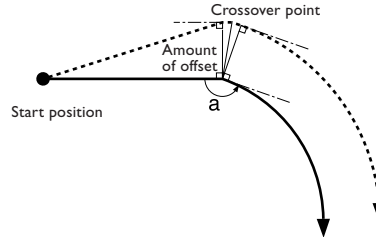
From a line to an arc (Type A)



From a line to a line (Type B)

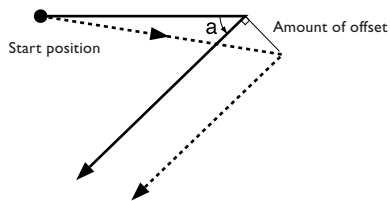


From a line to an arc (Type B)

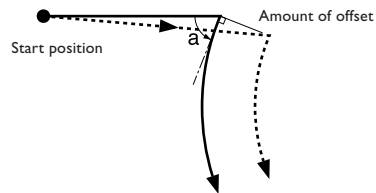


### Outer-side Acute Angle ( $a < 90^\circ$ )

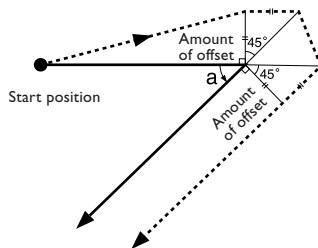
From a line to a line (Type A)



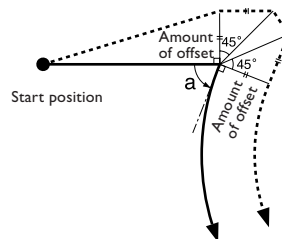
From a line to an arc (Type A)



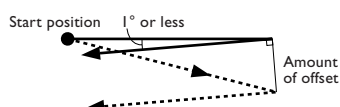
From a line to a line (Type B)



From a line to an arc (Type B)



Exceptions: Acute angles of  $1^\circ$  or less

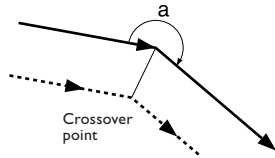


### Operation at Crossover Points During Tool-diameter Offset

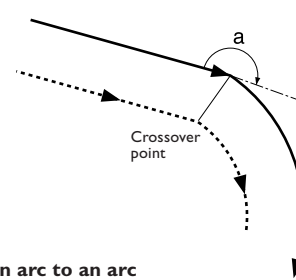
During tool-diameter offset, the tool travels at a position that is always shifted away from the program path by a distance equal to the amount of offset. The figures below show the operation that takes place at a crossover point for a line and another line, a crossover point for a curve and another curve, and a crossover point for a line and a curve.

#### Inner Side ( $180^\circ$ $a$ )

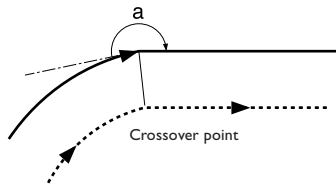
From a line to a line



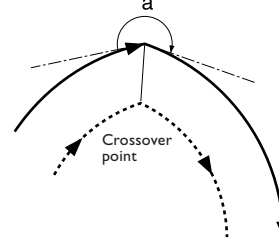
From a line to an arc



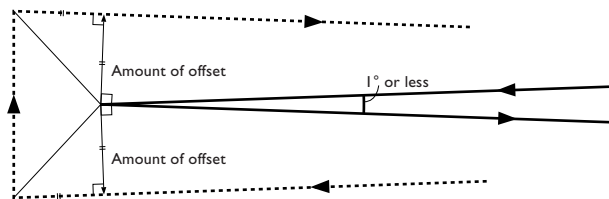
From an arc to a line



From an arc to an arc

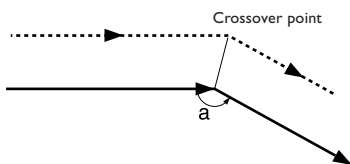


Exceptions: Angles of  $359^\circ$  or more to less than  $360^\circ$  (inner-side angles of  $1^\circ$  or less)

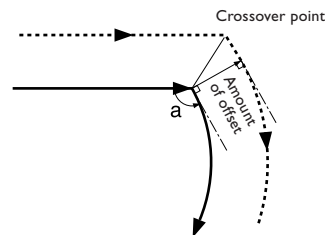


#### Outer-side Obtuse Angle ( $90^\circ$ $a < 180^\circ$ )

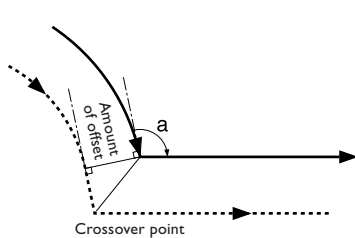
From a line to a line



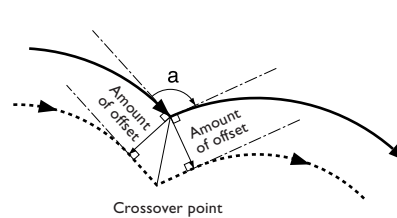
From a line to an arc



From an arc to a line

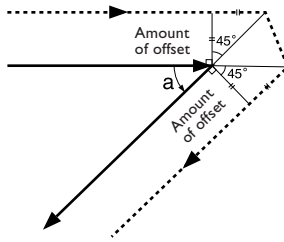


From an arc to an arc

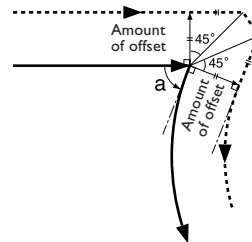


### Outer-side Acute Angle ( $a < 90^\circ$ )

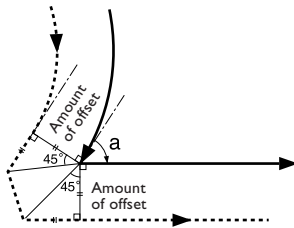
From a line to a line



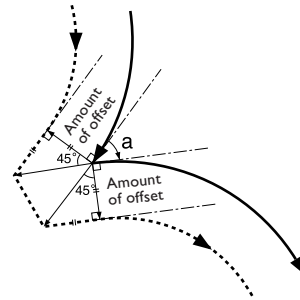
From a line to an arc



From an arc to a line



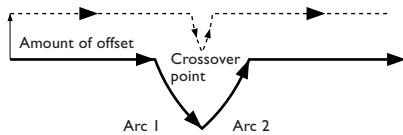
From an arc to an arc



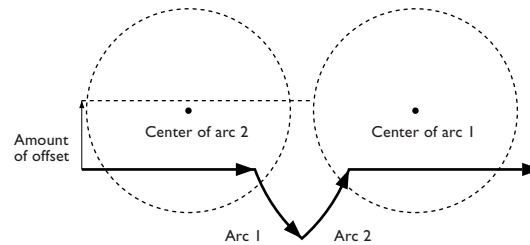
### Exceptions

Exceptions include the following case. In the figure at left, a crossover point exists on the path of the tool, and the tool path is created normally. When the amount of offset becomes larger, however, no crossover point exists on the tool path, as shown in the figure at right, and an error occurs.

No crossover point on the tool path



In this case, a crossover point exists on the tool path for arcs 1 and 2.



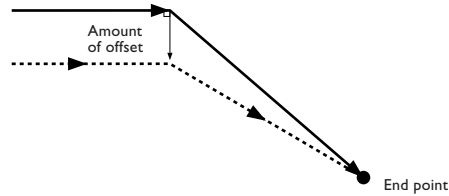
When the amount of offset becomes larger, the crossover point disappears.

### Ending Tool-diameter Offset

Tool-diameter offset is ended with G40. G40 is specified immediately after a word for positioning (G00) or linear interpolation (G01). G40 cannot be specified immediately after circular interpolation (G02 or G03).

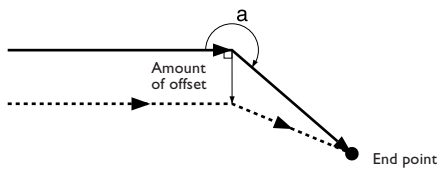
Ending of tool-diameter offset is performed as shown in the figures below. The operation takes place when an instruction for moving to a block is specified when tool-diameter offset finishes.

As with starting tool-diameter offset, outer-side travel includes "Type A" and "Type B" paths.

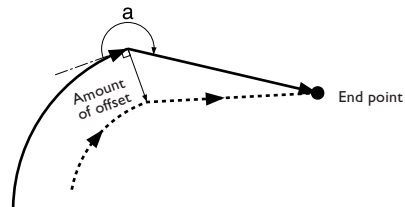


#### Inner Side (180° a)

From a line to a line

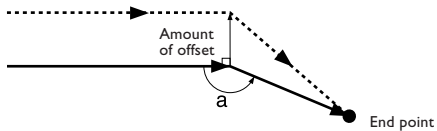


From an arc to a line

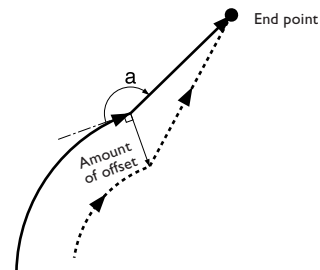


#### Outer-side Obtuse Angle (90° a < 180°)

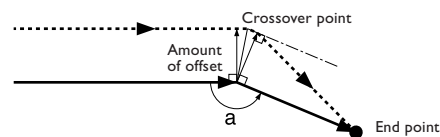
From a line to a line (Type A)



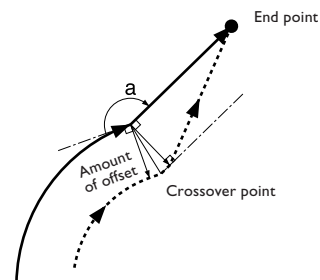
From an arc to a line (Type A)



From a line to a line (Type B)

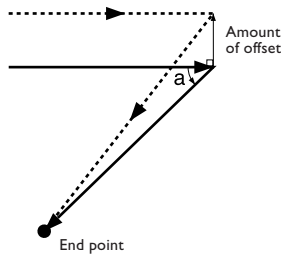


From an arc to a line (Type B)

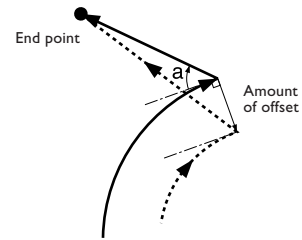


### Outer-side Acute Angle ( $\alpha < 90^\circ$ )

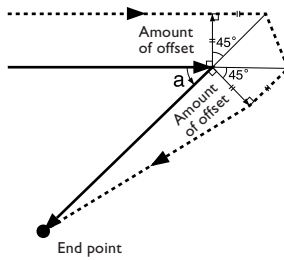
From a line to a line (Type A)



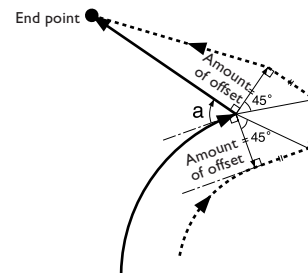
From an arc to a line (Type A)



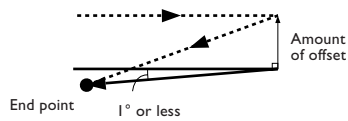
From a line to a line (Type B)



From an arc to a line (Type B)



Exceptions: Acute angles of  $1^\circ$  or less





**G43 and G49****Tool-length Offset****Format**

G43H *number*  
G49

Parameter	Function	Acceptable range	Effective range
<i>number</i>	Offset number	Dependent on machine specifications	Dependent on machine specifications

**Description**

This moves the tool along the Z axis by the specified offset amount. It is used to correct for a change in tool length due to a tool change, to keep the position of the tip uniform. This function is enabled only on modeling machines equipped with an ATC (Auto Tool Changer). G43 starts tool-length offset.

The amount by which the tool is shifted is specified by H *number*. Note, however, that the shift distance is not given directly with *number*. The offset value is preset on the modeling machine, then specified with H *number* for the number of the offset value. The value for *number* is given as a numerical value of 1 or higher, with no decimal point.

G49 or G43H0 cancels tool-length offset.

If an axis-movement instruction is present within the same block as a G43 instruction, the end point for axis movement is the Z-axis coordinate for the movement destination plus the offset. When no axis-movement instruction is present, the instruction is construed to be for a movement distance of zero, and movement along the Z axis by only an amount equal to the offset is performed. This is the same for both absolute and incremental coordinates.

G43 and G49 are instruction in the same group. These instructions remain in effect even outside the block, until a new G43 or G49 instruction is received.

The offset value for offset number 0 is always 0 (zero). No other value can be specified for offset number 0.

Specification of the offset value is performed on the modeling machine. Specification by a program is not possible.

 For information on how to make the setting, refer to the documentation for the modeling machine.

**Sample Program**

```

%           Data start
O0001      Program number
G90        Specify absolute coordinates
G49M06T2   Select tool in stocker No. 2
G00Z30000  Positioning
X5000Y5000 Positioning
G43H1Z1000 Start tool-length offset with offset No. 1 and move to corrected position
F600S5000M03 Rotate spindle
G01Z-1000  Linear interpolation
X45000Y45000 Linear interpolation
Z30000     Linear interpolation
M05        Stop spindle
G49M06T0   Cancel tool-length offset and return tool
M30        Program end
%           Data end

```

# G50 and G51

# Scaling

## Format

G50  
 G51 [X *x*] [Y *y*] [Z *z*] P *scale*

Parameter	Function	Acceptable range	Effective range
<i>x</i>	X-axis coordinate of reference point	Range 1	Maximum cutting area
<i>y</i>	Y-axis coordinate of reference point	Range 1	Maximum cutting area
<i>z</i>	Z-axis coordinate of reference point	Range 1	Maximum cutting area
<i>scale</i>	Scaling factor	Range 2	0.00001 to 999.999

## Description

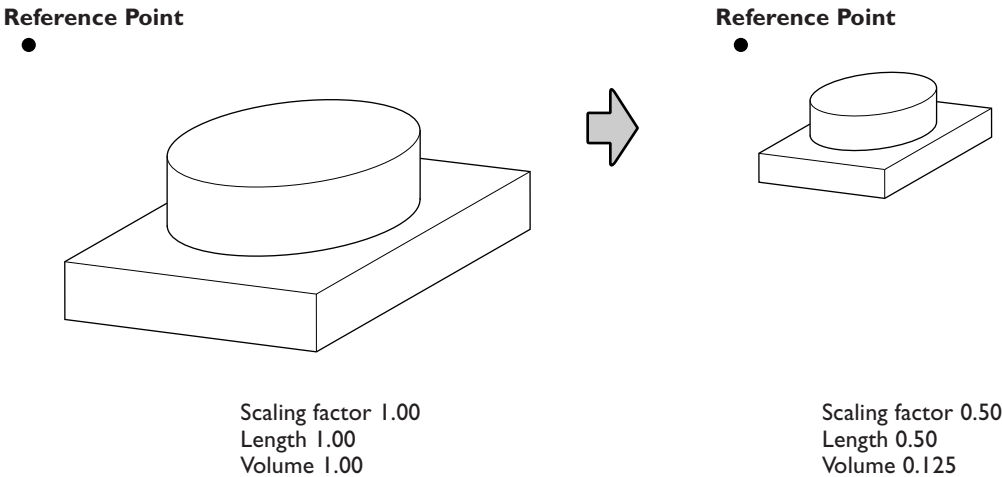
G51 executes same-scale enlargement or reduction for each axis, referenced to the specified point. It is used for such application as the creation of reduced-scale models. Because this instruction affects the entire program, G51 is normally specified immediately after the start of the program.

G50 cancels G51.

When enlargement or reduction has been specified with G51, it remains in effect until canceled with G50 or another program is executed. The reference point for enlargement or reduction is specified with the addresses X *x*, Y *y*, and Z *z*. When this is not specified, the current tool position is used as the reference point. The scaling factor is specified with P *scale*. The value for *scale* is given as a numerical value from 0.00001 to 999.999. A specified scaling factor less than 0.00001 is treated as a factor of 0.00001, and a specified scaling factor larger than 999.999 is similarly taken to be a factor of 999.999.

G51 acts upon the X-, Y-, and Z-axis coordinates. A-axis coordinates are not scaled.

Specifying a scaling factor of 0.5 produces results like those shown in the figure below. When length is scaled by a factor of 0.5, the volume ratio becomes 0.125.



## G54, G55, G56, G57, G58, and G59

## Select Coordinate System

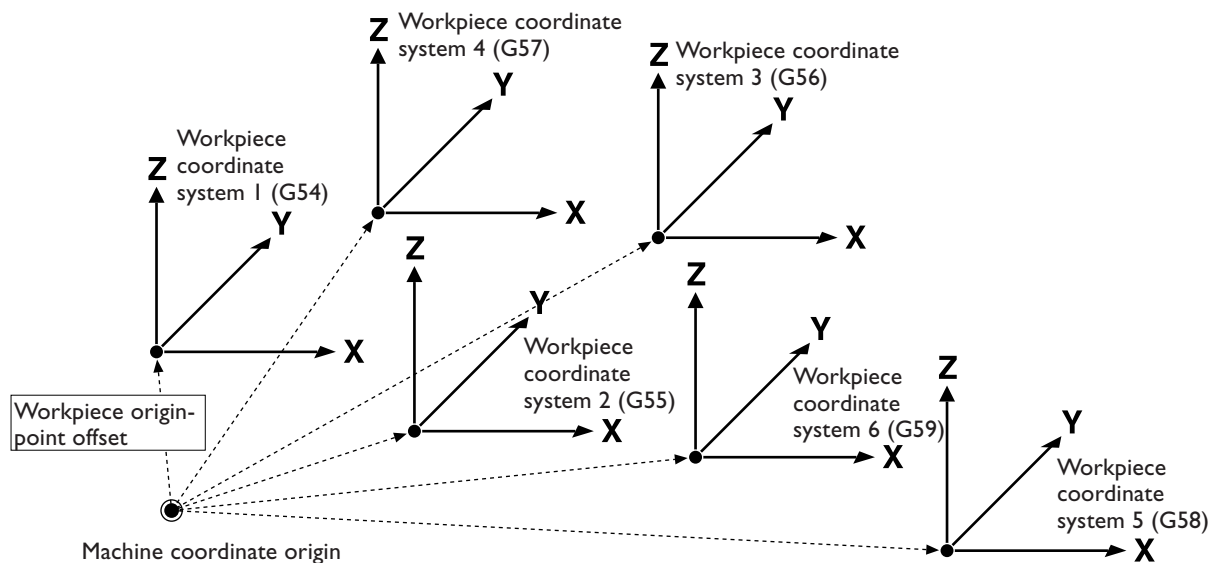
### Format

G54  
G55  
G56  
G57  
G58  
G59

### Description

These functions select any one of the machine's six workpiece coordinate systems.

- G54 Select workpiece coordinate system 1
- G55 Select workpiece coordinate system 2
- G56 Select workpiece coordinate system 3
- G57 Select workpiece coordinate system 4
- G58 Select workpiece coordinate system 5
- G59 Select workpiece coordinate system 6



The locations of the six workpiece coordinate systems (that is, the six workpiece origin-point offsets) are set on the modeling machine.

On a modeling machine equipped with a rotary axis unit, the A axis is added to this. The workpiece origin-point offset for the A-axis coordinate is expressed as an angle.

☞ p.8 "I-2 Coordinate Systems"

☞ p.27 "G10 -- Data Setting"

## G80, G81, G82, G83 G85, G86, and G89

### Fixed Cycle (Canned Cycle)

#### Description

G80

{  $\begin{smallmatrix} G98 \\ G99 \end{smallmatrix}$  } G81 [X x] [Yy] [Zz] [Rr] [Ktimes]

{  $\begin{smallmatrix} G98 \\ G99 \end{smallmatrix}$  } G82 [X x] [Yy] [Zz] [Rr] [Ptime] [Ktimes]

{  $\begin{smallmatrix} G98 \\ G99 \end{smallmatrix}$  } G83 [X x] [Yy] [Zz] [Rr] [Qq] [Ktimes]

{  $\begin{smallmatrix} G98 \\ G99 \end{smallmatrix}$  } G85 [X x] [Yy] [Zz] [Rr] [Ktimes]

{  $\begin{smallmatrix} G98 \\ G99 \end{smallmatrix}$  } G86 [X x] [Yy] [Zz] [Rr] [Ktimes]

{  $\begin{smallmatrix} G98 \\ G99 \end{smallmatrix}$  } G89 [X x] [Yy] [Zz] [Rr] [Ptime] [Ktimes]

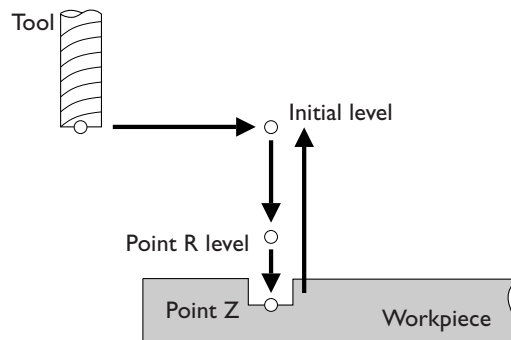
Parameter	Function	Acceptable range	Effective range
<i>x</i>	X-axis coordinate of movement destination	Range 1	Maximum cutting area
<i>y</i>	Y-axis coordinate of movement destination	Range 1	Maximum cutting area
<i>z</i>	Z-axis coordinate of movement destination	Range 1	Maximum cutting area
<i>r</i>	Point R level of Z-axis coordinate	Range 1	Maximum cutting area
<i>q</i>	Cutting-in amount of each pass	Range 1	Maximum cutting area
<i>time</i>	Dwell time	Range 2	0 to 3,600 s
<i>times</i>	Number of repetitions	0 to 9,999	0 to 9,999

### Description

A fixed (or canned) cycle is an instruction that executes a series of predetermined operations for cutting, such as for drilling a hole. This simplifies programming, because cutting operations spanning several blocks can be executed in a single block.

G81, G82, G83, G85, G86, and G89 are fixed cycles for drilling. The functions of each of these words vary in terms of the feed rates between the specified points, and in the presence or absence of a dwell interval. G80 cancels a fixed cycle.

G98 and G99 specify the tool position (along the Z axis) after the completion of the fixed cycle. G98 specifies a return to the initial level, whereas G99 specifies return to the point R level. The initial level is the Z-axis tool position in effect before the fixed cycle was specified. The point R level is set between the Z-axis position on the surface of the workpiece and the initial level. The point R level is specified in order to increase the tool movement distance at maximum speed and reduced the cutting time.



Cutting is performed at the spindle speed and feed rate that have been specified.

☞ p.55 "2-4 Spindle Speed Function (S Function)"

☞ p.57 "2-5 Feed Function (F Function)"

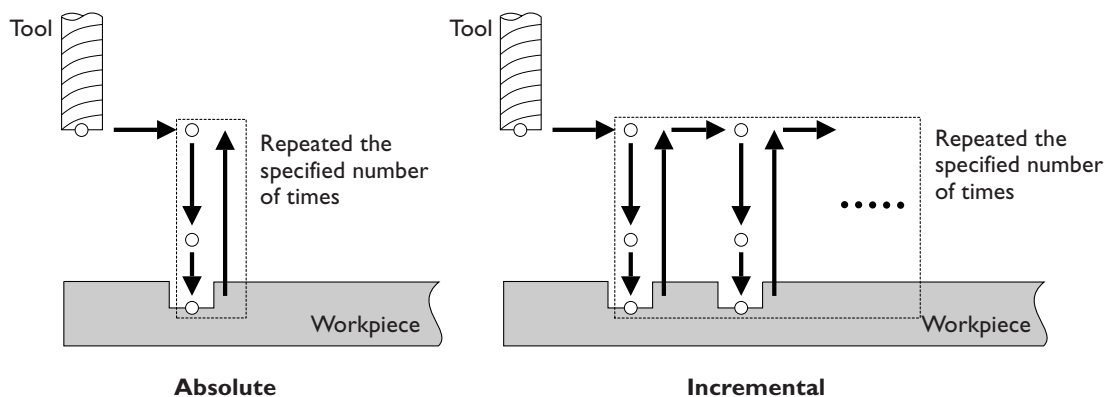
X *x* and Y *y* move the tool to the start point. When these are not specified, drilling is carried out at the current tool position.

Z *z* specifies the location of the bottom of the hole (along the Z axis). When this is not specified, no drilling is performed.

R *r* specifies the point R level. This specifies the Z-axis coordinate of point R for absolute programming and the distance from the initial level along the Z axis for incremental programming. When this is not specified, the same point as the initial level is used.

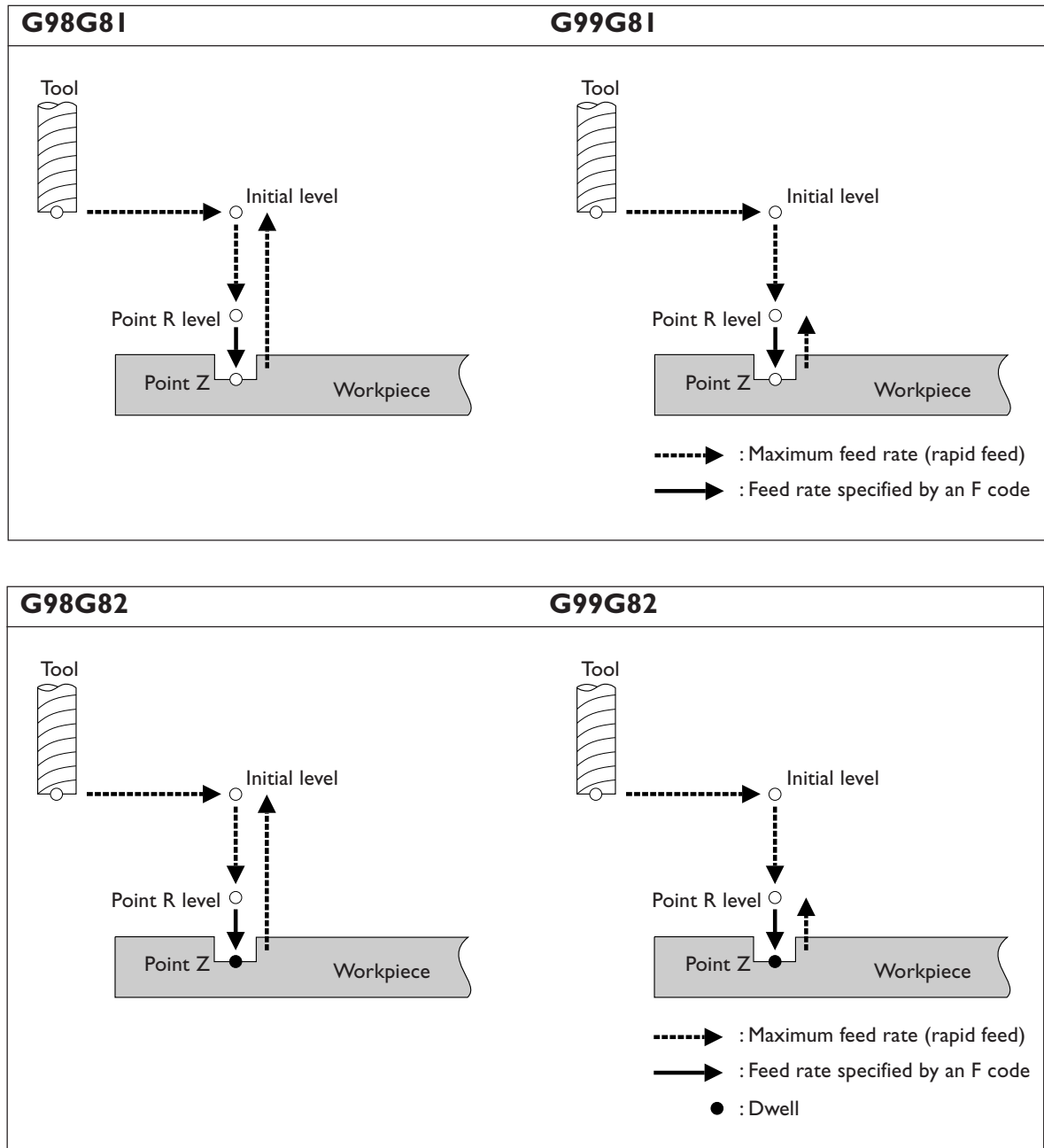
P *time* is specified for fixed cycles that include dwell. A numerical value with no decimal point is specified for the dwell-time interval after P. The units are always interpreted as milliseconds. When no P *time* is given, no dwell occurs.

K *times* specifies the number of repetitions. If programming is absolute, drilling is carried out as many times as specified at the same position. In incremental programming, drilling is carried out as many times as specified at equidistant points, as shown in the figure below. The coordinates for the following drilling location are determined according to the values specified for X *x* and Y *y*. When K *times* is not specified, drilling is performed only once. The value for *times* is given as a numerical value from 0 (no drilling operation) to 9999, with no decimal point.

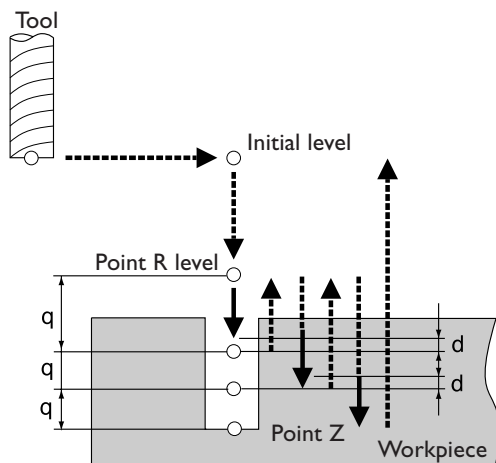


Fixed cycles can be used only with X-, Y-, and Z-axis coordinates. An A-axis coordinate cannot be included. Also, drilling can be performed only along the Z axis. Selecting the Y-Z plane or Z-X plane with G18 or G19 is not possible. None of the fixed cycles includes a function for starting the spindle motor. If the spindle motor is not already turning, an M03 word should be given beforehand to start rotation. Executing a fixed cycle while the motor is not rotating results in an error.

The following figures illustrate the specifications for each of the fixed cycles.

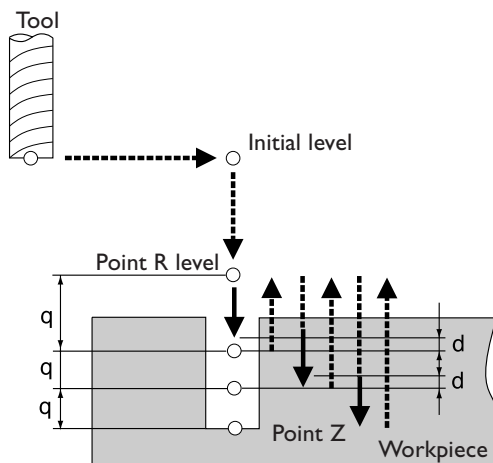


### G98G83



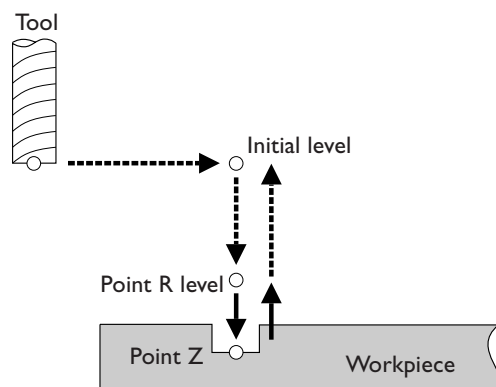
The d value is fixed at 1 mm. It cannot be set or changed.

### G99G83

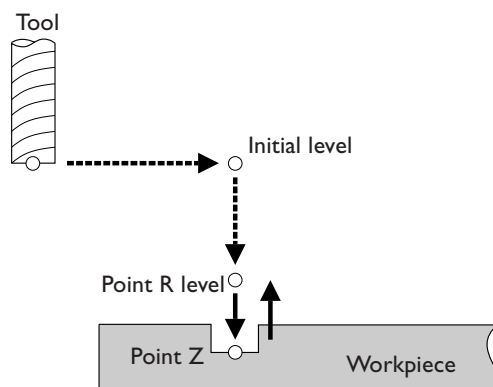


-----> : Maximum feed rate (rapid feed)  
 —————> : Feed rate specified by an F code

### G98G85

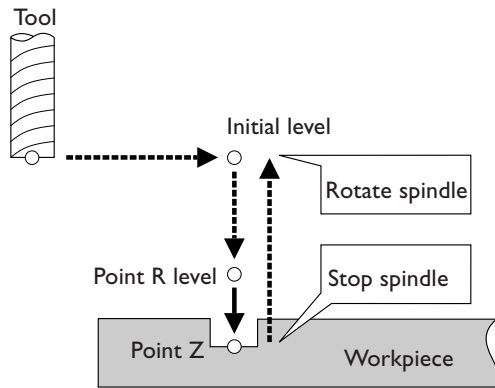


### G99G85

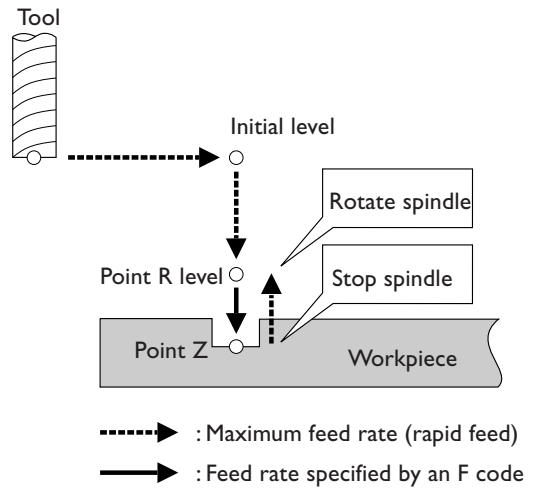


-----> : Maximum feed rate (rapid feed)  
 —————> : Feed rate specified by an F code

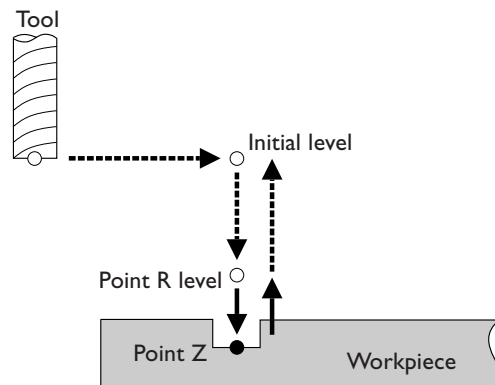
### G98G86



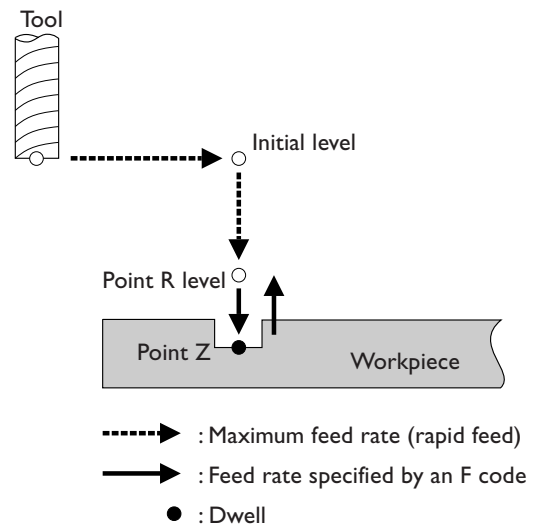
### G99G86



### G98G89



### G99G89





**G90 and G91****Absolute and Incremental****Format**

G90  
G91

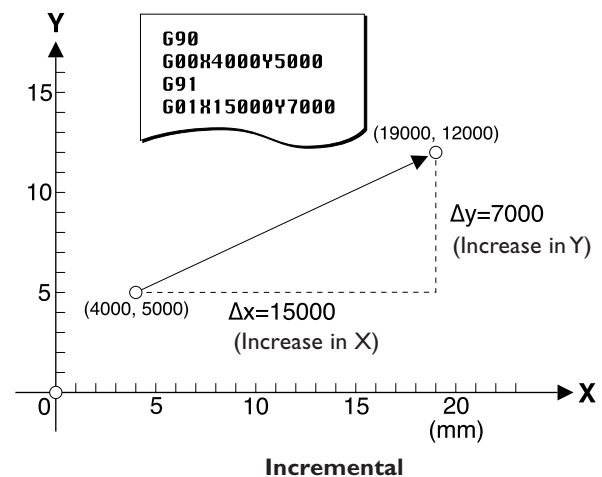
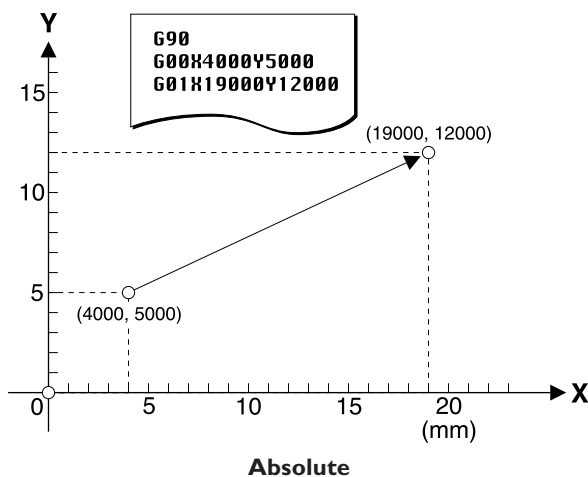
**Description**

Two types of coordinate specifications are available: absolute and incremental. G90 specifies absolute, and G91 specifies incremental.

The figure below shows the difference between absolute and incremental specifications on an X-Y plane. Absolute specifications indicate the position as the distance (or angle) from the workpiece coordinate origin, whereas incremental specifications indicate the position as the distance (or angle) from the current position.

Programming that specifies absolute coordinates is called "absolute programming," and programming that specifies incremental coordinates is called "incremental programming."

No special rules exist for deciding when to use an absolute or an incremental program. Examine the drawing and choose the one that makes for the simplest program.



# G92

## Coordinate System

### Format

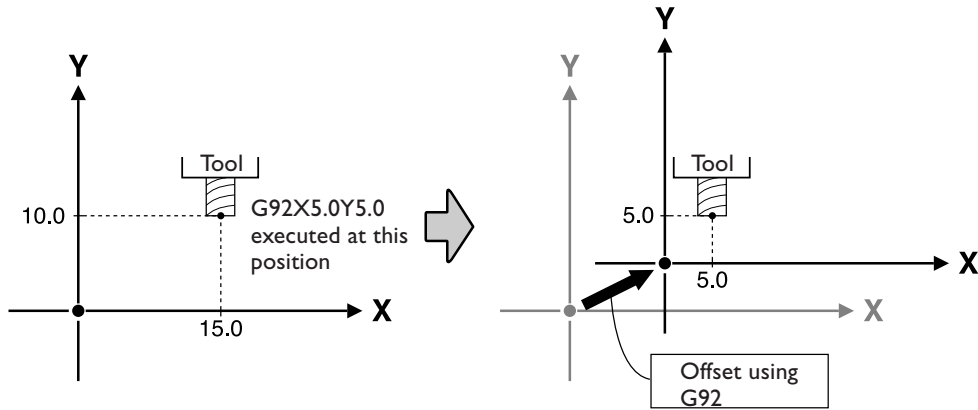
G92 [X x] [Y y] [Z z] [Aa]

Parameter	Function	Acceptable range	Effective range
x	X-axis workpiece coordinate	Range 1	Maximum cutting area
y	Y-axis workpiece coordinate	Range 1	Maximum cutting area
z	Z-axis workpiece coordinate	Range 1	Maximum cutting area
a	A-axis workpiece coordinate (angle)	Dependent on machine specifications	Maximum cutting area

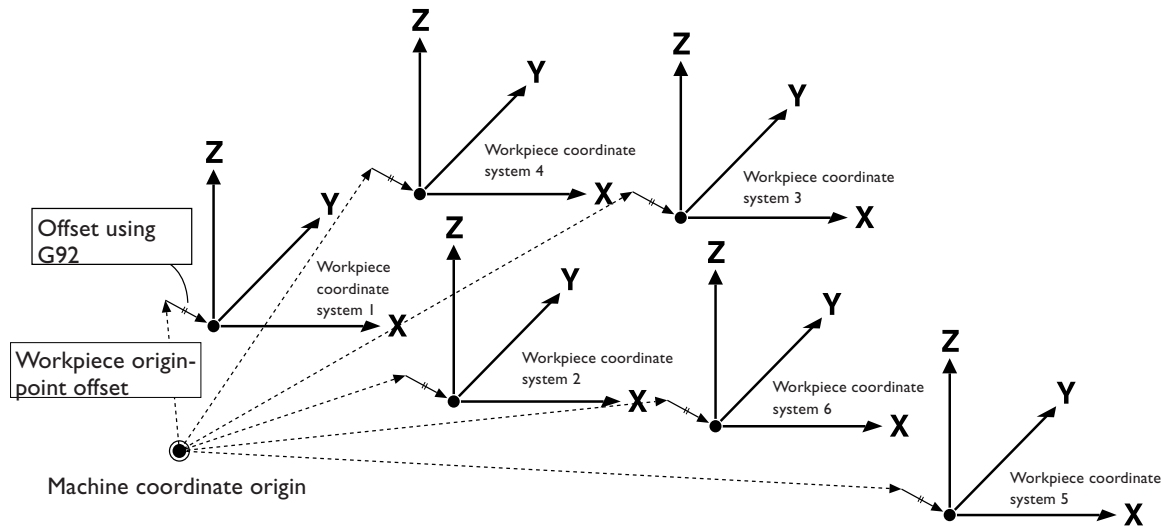
### Description

This shifts the workpiece coordinate system so that the current tool position is moved to the specified coordinates. This is used to make the modeling machine move the tool to a certain position and set the workpiece coordinate system referenced to that point.

☞ p.8 "1-2 Coordinate Systems"



G92 calculates the offset value from the currently selected workpiece coordinate system (one of G54 through G59) and the current tool position. This offset value is then added to the respective workpiece origin-point offsets. That is, workpiece coordinate systems 1 through 6 are all shifted by an identical distance.



## 2-2 Preparatory Functions (G Functions)

---

On modeling machines equipped with a rotary axis unit, the A axis is also added to this. The A-axis coordinate is expressed as an angle.

G92 is a code effective only within the specified block.

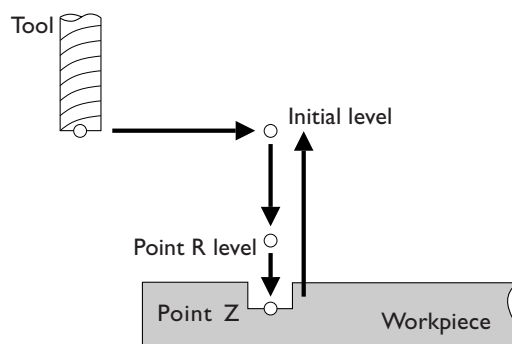
In general, the workpiece coordinate system is not changed during the course of program execution. Consequently, this word is used at the start of a program.

**G98****Initial Level Return****Format**

G98

**Description**

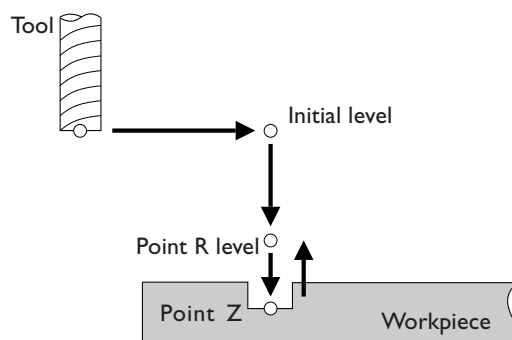
This specifies the tool position (along the Z axis) after the completion of a fixed cycle. G98 signifies a return to the initial level. The initial level is the Z-axis tool position in effect before the fixed cycle was executed. For more information about fixed cycles, refer to "G80, G81, G82, G83, G85, G86, and G89 -- Fixed Cycle (Canned Cycle)."

**G99****Point R Level Return****Format**

G99

**Description**

This specifies the tool position (along the Z axis) after the completion of a fixed cycle. G99 signifies a return to the point R level. The point R level is set between the surface of the workpiece and the initial level. The point R level is used to increase the amount of tool movement at maximum speed and reduce the cutting time. For more information about fixed cycles, refer to "G80, G81, G82, G83, G85, G86, and G89 -- Fixed Cycle (Canned Cycle)."



## 2-3 Miscellaneous Functions (M Functions)

### **M00**

### ***Program Stop***

#### **Format**

M00

#### **Description**

This pauses the program at the block specified by M00. The state of the spindle motor (rotating or stopped) does not change. Release of the paused state is to be performed on the modeling machine.

Specify this code in a block by itself. Never include any other words in the same block.

### **M01**

### ***Optional Stop***

#### **Format**

M01

#### **Description**

As with M00, the setting (enable or disable) can be made on the modeling machine. When set to "disabled," this instruction is ignored.

Use this code in a block by itself. Never include any other words in the same block.

☞ For information on how to make the setting, refer to the documentation for the modeling machine.

### **M02**

### ***End of Program***

#### **Format**

M02

#### **Description**

This indicates that the program has ended. Be sure to specify M02 or M30 at the end of the program.

Specify this code in a block by itself. Never include any other words in the same block.

**M03 and M05****Spindle Motor Start/Stop****Format**

M03  
M05

**Description**

M03 instructs the modeling machine to start rotation of the spindle, and M05 instructs the machine to stop it.

M03 is the only instruction that is available to start the spindle motor. Cutting instructions such as G01, G02, and G03 do not include a function for starting rotation of the spindle, so M03 must be given to start spindle rotation before any such instruction is executed.

If the spindle is already turning, M03 is ignored and the spindle continues to rotate. Similarly, M05 is ignored when the spindle motor is already stopped, and the spindle remains stopped.

**M06****Tool Selection****Format**

M06T *number*

Parameter	Function	Acceptable range	Effective range
<i>number</i>	Stocker number	Dependent on machine specifications	Dependent on machine specifications

**Description**

This sends a tool-selection instruction to the ATC (Auto Tool Changer). The stocker loaded with the tool to grasp is specified with T *number*. The value for *number* is given as a numerical value of 1 or higher, with no decimal point. Giving a value of 0 (zero) for *number* returns the currently grasped tool to the stocker. When 0 is specified at a time when no tool is grasped, the value is ignored. Any instruction to select a tool that is already grasped is also ignored.

M06T1      Select tool in stocker No. 1  
M06T0      Return the currently grasped tool

M06 has no tool-length offset function. To perform tool-length offset, G49 must be specified separately.

M06 specifies only the stocker number. It does not directly specify the tool itself.

Never put more than one M06 or T *number* in a single block. Also, be sure to specify M06 and the T *number* together, as a pair. Specifying one or the other alone results in an error.

This function is valid only on modeling machines equipped with an ATC.

### ***M12 and M13***

### ***Air Blower On/Off***

#### **Format**

M12

M13

#### **Description**

M12 instructs the modeling machine to turn on the air blower, and M13 instructs the machine to turn it off. This instruction is valid only on modeling machines equipped with an air blower.

### ***M14 and M15***

### ***Chip Cleaner On/Off***

#### **Format**

M14

M15

#### **Description**

M14 instructs the modeling machine to turn on the chip cleaner, and M15 instructs the machine to turn it off. This instruction is valid only on modeling machines equipped with a chip cleaner.

### ***M16 and M17***

### ***Light On/Off***

#### **Format**

M16

M17

#### **Description**

M16 instructs the modeling machine to turn on the illumination, and M17 instructs the machine to turn it off. This instruction is valid only on modeling machines equipped with illumination.

### ***M30***

### ***End of Program***

#### **Format**

M30

#### **Description**

This indicates that the program has ended. Be sure to specify M02 or M30 at the end of the program. Specify this code in a block by itself. Never include any other words in the same block.

## 2-4 Spindle Speed Function (S Function)

### S

### Spindle Speed

This specifies the speed of rotation of the spindle.

Note that this has no function for starting rotation of the spindle. To rotate the spindle, an M03 code must be specified separately.

☞ p.53 "M03 and M05 -- Spindle Motor Start/Stop"

#### Format

*S revolution speed*

Parameter	Function	Acceptable range	Effective range
<i>revolution speed</i>	Spindle speed	-65,535 to 65,535	Dependent on machine specifications

#### Description

If this is specified when the spindle motor is already rotating, the operation is performed simultaneously with the specification. If this is specified when the spindle is stopped, the spindle rotates at the speed specified by the S function when M03 is given.

Two methods of specifying the speed are available: "rpm" and "numerical code."

##### rpm Specification

This method specifies the speed in rpm (revolutions per minute). When the value specified is 100 or higher, it is interpreted as rpm. The numerical value is given with no decimal point.

When a value exceeding the modeling machine's maximum speed is specified, the maximum speed is used; when a value less than the minimum speed is specified, the minimum speed is used.

##### Numerical-code Specification

When the value is from 00 to 99, it is interpreted as a numerical-code specification. The numerical value is given with no decimal point.

Speeds are preassigned to the numerical codes. To view the correspondences between numerical codes and assigned speeds, refer to the following page.

When a value exceeding the modeling machine's maximum speed is specified, the maximum speed is used; when a value less than the minimum speed is specified, the minimum speed is used.



## 2-4 Spindle Speed Function (S Function)

**Table of Corresponding Numerical Codes and Spindle Speeds**

Code	rpm	Code	rpm	Code	rpm	Code	rpm	Code	rpm
00	(*1)	20	10.0	40	100	60	1000	80	10000
01	1.12	21	11.2	41	112	61	1120	81	11200
02	1.25	22	12.5	42	125	62	1250	82	12500
03	1.40	23	14.0	43	140	63	1400	83	14000
04	1.60	24	16.0	44	160	64	1600	84	16000
05	1.80	25	18.0	45	180	65	1800	85	18000
06	2.00	26	20.0	46	200	66	2000	86	20000
07	2.24	27	22.4	47	224	67	2240	87	22400
08	2.50	28	25.0	48	250	68	2500	88	25000
09	2.80	29	28.0	49	280	69	2800	89	28000
10	3.15	30	31.5	50	315	70	3150	90	31500
11	3.55	31	35.5	51	355	71	3550	91	35500
12	4.00	32	40.0	52	400	72	4000	92	40000
13	4.50	33	45.0	53	450	73	4500	93	45000
14	5.00	34	50.0	54	500	74	5000	94	50000
15	5.60	35	56.0	55	560	75	5600	95	56000
16	6.30	36	63.0	56	630	76	6300	96	63000
17	7.10	37	71.0	57	710	77	7100	97	71000
18	8.00	38	80.0	58	800	78	8000	98	80000
19	9.00	39	90.0	59	900	79	9000	99	(*2)

(\*1): Minimum spindle speed

(\*2): Maximum spindle speed

## 2-5 Feed Function (F Function)

### F

### Feed Rate

This specifies the feed rate.

#### Format

*F feed rate*

Parameter	Function	Acceptable range	Effective range
<i>feed rate</i>	Feed rate	Range 1	Dependent on machine specifications

#### Description

The feed rate is given as a numerical value placed immediately after the F. When an F function is specified, the function is performed simultaneously with the specification.

##### Examples of millimeter input

F120.0      Feed rate of 120 mm/min. (in mm/min. units)

F120000      Feed rate of 120 mm/min. (in 0.001-mm/min. units)

##### Examples of inch input

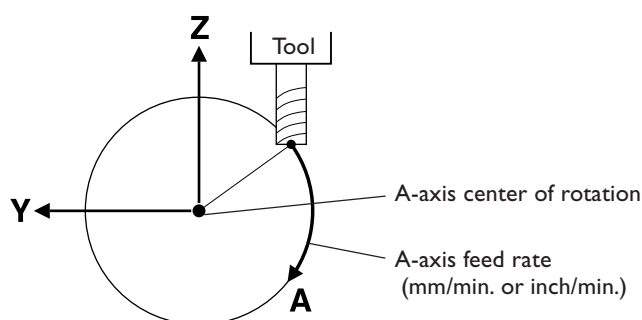
F5.0      Feed rate of 5 inches/min. (in inches/min. units)

F50000      Feed rate of 5 inches/min. (in 0.0001-inch/min. units)

If a feed rate exceeding the maximum is specified, the maximum feed rate is set. In the same way, the minimum feed rate is set if the specified feed rate is less than the minimum. Also, adjusting the feed rate to a value finer than the minimum resolution is impossible.

On modeling machines equipped with a rotary axis unit, the A-axis feed rate also follows the specification of the F code. As with the feed rates for the X, Y, and Z axes, this is specified as millimeters (or inches) per minute. The speed of rotation is not specified directly.

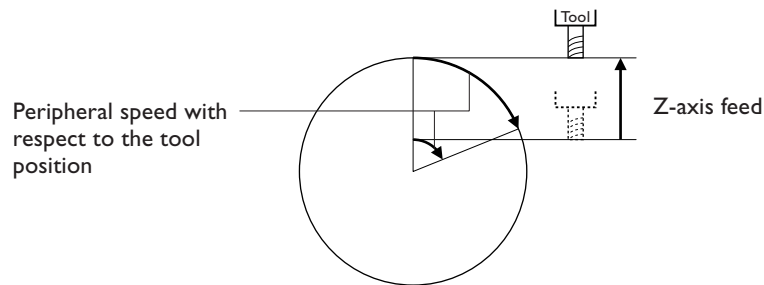
The A-axis feed rate varies according to the tool position at the time when the command for A-axis feed is encountered. The peripheral speed for the circle whose radius is the distance from the Y and Z coordinates of the tool position to the origin is the feed rate specified by the F code. The following figure shows a case where the Y- and Z-axis origins are set at the A-axis center of rotation.



## 2-5 Feed Function (F Function)

---

Note, however, that the speed of rotation for the A axis is determined by the tool position at the time when the command for A-axis feed is encountered, and remains constant until the feed command ends. For instance, when the Z axis is raised by simultaneous Z- and A-axis feed, the peripheral speed increases correspondingly as the Z axis rises. This means that the relative speeds of the tool and workpiece become faster than intended, which may cause damage to the tool. In such cases, either specify a sufficiently slow feed rate beforehand or move the Z and A axes one at a time.



When the Z axis is at its highest position, the rotary axis unit rotates at maximum speed irrespective of any specified F code.

## 2-6 Other Functions

### N

### Sequence Number

#### Format

N *number*

Parameter	Function	Acceptable range	Effective range
<i>number</i>	Sequence number	00000001 to 99999999	00000001 to 99999999

#### Description

A sequence number is a reference number for a block. It is specified at the start of the block.

A sequence number may either be present or absent from any or all blocks. Also, sequence numbers need not be consecutive or arranged in order from lower to higher. However, numbers in sequence from lower to higher are customarily used to mark critical places within a program.

The value for *number* is an eight-digit numerical value (00000001 to 99999999). Never append a decimal point. Leading zeroes (0) can optionally be omitted. For example, "00000001" may be specified as "01", and "00000100" may be specified as "100".

### O

### Program Number

#### Format

O *number*

Parameter	Function	Acceptable range	Effective range
<i>number</i>	Program number	00000001 to 99999999	00000001 to 99999999

#### Description

A program number is a reference number for a program. This is specified discretely at the next block following the data start (the "%" at the start), but may optionally be omitted.

The value for *number* is an eight-digit numerical value (00000001 to 99999999). Never append a decimal point. Leading zeroes (0) can optionally be omitted. For example, "00000001" may be specified as "01", and "00000100" may be specified as "100".

Never specify more than one program number within a single program.

/

**Optional Block Skip**

**Format**

/

**Description**

This function makes it possible to selectively skip over a block within a program. This word is given at the start of the block.

```
•  
•  
•  
G01Z-7.0  
Y35.0  
/G04X1000          <- This block is skipped (not executed).  
G03X15.0Y-15.0I15.0  
•  
•  
•
```

The setting for enabling or disabling block skip is made on the modeling machine.

For information on how to make the setting, refer to the documentation for the modeling machine.

%

**Data Start/Data End**

**Format**

%

**Description**

This informs the modeling machine of the start and the end of the data.  
Specify a block consisting only of "%" at the start and at the end of the data. The program is not executed if this is not present at the start. The "%" at the end may be omitted. Never specify any word other than "%" in this block.

EOB

End of Block

Description

An EOB (end of block) indicates the end of the block. This machine supports ASCII encoding. The line feed (LF) is used as the "EOB" code (carriage return (CR) + LF is also acceptable).

( )

Comment

Format

*(message)*

Parameter	Function	Acceptable range	Effective range
<i>message</i>	Comment (text string)	-	-

Description

Comments can be included within a program.  
A text string appearing between a "(" and ")" is considered to be a comment and is skipped over during program execution. Comments can be useful for noting a program's revision history, describing the content of a program, indicating cautions during cutting, and so on. A comment may contain an number of characters, without restriction.

```
%
G90
O0001
(main program start) <- Comment (not executed)
G00Z5.0
•
•
•
```

## 2-7 List of Words

### Preparatory Functions (G Functions)

Group name	Word	Function	Continued functioning
Positioning/ interpolation	G 00	Positioning	Modal
	G 01	Linear interpolation	
	G 02	Clockwise circular interpolation	
	G 03	Counterclockwise circular interpolation	
	G 04	Dwell	One-shot
	G 10	Data setting	One-shot
Plane selection	G 17	Select X-Y plane	Modal
	G 18	Select Z-X plane	
	G 19	Select Y-Z plane	
Setting the mea- surement unit	G 20	Inch input	Modal
	G 21	Millimeter input	
	G 28	Restore reference point	One-shot
	G 39	Corner-offset circular interpolation	One-shot
Tool-diameter off- set	G 40	Cancel tool-diameter offset	Modal
	G 41	Tool-diameter offset -- left	
	G 42	Tool-diameter offset -- right	
Tool-length offset	G 43	Tool-length offset	Modal
	G 49	Cancel tool-length offset	
Scaling	G 50	Cancel scaling	Modal
	G 51	Scaling	
Workpiece coordi- nate systems	G 54	Select workpiece coordinate system 1	Modal
	G 55	Select workpiece coordinate system 2	
	G 56	Select workpiece coordinate system 3	
	G 57	Select workpiece coordinate system 4	
	G 58	Select workpiece coordinate system 5	
	G 59	Select workpiece coordinate system 6	
Fixed cycle	G 80	Cancel fixed cycle	Modal
	G 81	Fixed cycle	
	G 82	Fixed cycle	
	G 83	Fixed cycle	
	G 85	Fixed cycle	
	G 86	Fixed cycle	
	G 89	Fixed cycle	
Dimension	G 90	Absolute	Modal
	G 91	Incremental	
	G 92	Set coordinate system	One-shot
Return point	G 98	Initial level return	Modal
	G 99	Point R level return	

## Miscellaneous Functions (M Functions), Feed Function (F Function), and Spindle Speed Function (S Function)

Word	Function	Function start		Function continuation	
		Simultaneously with operation specified in the same block	After ending of operation specified in the same block	Sustained until canceled or changed	Effective only within the block in which specified
M00	Program stop	○			○
M01	Optional stop	○			○
M02	End of program	○			○
M03	Rotate spindle	○		○	
M05	Stop spindle	○		○	
M06	Tool selection	○		○	
M12	Air blower on	○		○	
M13	Air blower off	○		○	
M14	Chip cleaner on	○		○	
M15	Chip cleaner off	○		○	
M16	Illumination on	○		○	
M17	Illumination off	○		○	
M30	End of program	○			○
F	Feed function	○		○	
S	Spindle speed function	○		○	

## Other Functions

Word	Function
A	Dimension word
I	Dimension word
J	Dimension word
K	Dimension word
N	Sequence number
O	Program number
R	Dimension word
X	Dimension word
Y	Dimension word
Z	Dimension word
/	Optional block skip
%	Data start / Data end
<EOB>	End of block
()	Comment







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