

SNA Level-II Weekly Task and Final Exercise Code Book (Boko Haram)

Relationships

1. *Affiliated/Associated (two-mode)*: A relationship in which an individual has an association or positive connection with an organization but whose membership with the group is uncertain.
2. *Collaboration (one-mode)*: Two or more actors who are explicitly stated as collaborating in some *unspecified* nefarious activity (not including financial transactions). For example, two actors who work together on weapons trafficking would receive this link. *However, use the "Events" relationship (two-mode) for specific events (i.e. "July 2008 attack on police in Kano")*.
3. *Colleagues (one-mode)*: Two actors who seem to make regular contact, but whose shared membership in an organization is uncertain and is not explicitly stated.
4. *Communication (one-mode)*: Two actors with direct communication through some medium (cell phone, radio, received an order in writing). This does not include specific meetings/conferences or a generic encounter.
5. *Enemies (one-mode)*: Two actors *explicitly* stated as enemies.
6. *Events (General) (two-mode)*: Defined as a relationship where an actor knowingly and willingly participates in any type of event (i.e. meetings and operations) that includes a date. Please follow a consistent format for the event titles, namely date, description and location (i.e. "8 August 2009 Attack in Kano").
7. *Ex-Membership (two-mode)*: Defined as a tie between an individual and an organization in which the individual was a known member of the organization in the past but is no longer a member.
8. *Financial Ties (one-mode)*: Two actors who are explicitly stated as transferring funds between one another. Do not include "normal" activities as an employer paying an employee, or a client purchasing goods from a manufacturer.
9. *Kinship (one-mode)*: Defined as any family connection such as spouse, brother, brother-in-law, nephew, etc.
10. *Location*: A location from which an actor operates or resides. Please be as specific as possible. Also note there are two columns for you to list locations and this option can serve as a relationship and/or an attribute depending on the data.
11. *Membership (two-mode)*: An actor's stated membership in a political, criminal, terrorist or insurgent organization. For the purpose of this exercise, factions and sub-components (i.e. "Abu Muhammad Faction") will be coded separately from their parent organization in order to prevent from coding redundant ties. Please use the "Affiliated/Associated (two-mode)" tie option if membership is uncertain.
12. *Ownership (two-mode)*: An actor's financial ownership of a compound, house or other type of structure.

13. *Superior-Subordinate (one-mode)*: Defined as relationships between immediate superiors and subordinates. These ties should be explicitly stated in the text and should not be based on assumptions.

14. *Supporter Ties (one-mode)*: An actor's explicit and positive recognition of and/or favor of another actor.

Attributes

1. *Alias*: Alternative names used to conceal one's identity.

2. *Bounty*: The amount of money offered for information leading to the capture of an individual.

3. *Location*: A location from which an actor operates or resides. Please be as specific as possible. Also note there are two columns for you to list locations and this option can serve as a relationship and/or an attribute depending on the data.

4. *Nationality*: Defined as country of birth, citizenship, or residence.

5. *Organizational Affiliation*: Defined as the primary group affiliation of each member. This attribute also considers sub-components in order to attain an individual's most micro-level affiliation available. Individuals with more than one affiliation are considered to have a primary affiliation with both groups.

6. *Role*: Defined as the role an individual assumes in the network. Of course, coding several roles is permitted given most actors hold more than one role (i.e. Senior Leader and Trainer, etc.).

7. *Skill*: Defined as an important piece of information demonstrating an actor's competency or special knowledge or skill, such as military training or bomb-making.

8. *Target Status*: Defined as the physical condition of the actor. The default is "Alive and Free" if there is a lack of information (Coding Scale: Deceased, Detained, and Unknown).