

Program 3

Aim of the program:

Using TCP/IP sockets, write a client-server program to make the client sending the file name and the server to send back the contents of the requested file if present.

Code:

ClientTCP.py

```
from socket import *
serverName = '127.0.0.1'
serverPort = 12000
clientSocket = socket(AF_INET, SOCK_STREAM)
clientSocket.connect((serverName, serverPort))
sentence = input("\nEnter file name: ")
clientSocket.send(sentence.encode())
filecontents = clientSocket.recv(1024).decode()
print("\nFrom Server:\n')
print(filecontents)
clientSocket.close()
```

ServerTCP.py

```
from socket import *
serverName = "127.0.0.1"
serverPort = 12000
serverSocket = socket(AF_INET, SOCK_STREAM)
serverSocket.bind((serverName, serverPort))
serverSocket.listen(1)
while 1:
    print("The server is ready to receive")
    connectionSocket, addr = serverSocket.accept()
    sentence = connectionSocket.recv(1024).decode()
    file = open(sentence, "r")
    l = file.read(1024)
    connectionSocket.send(l.encode())
    print("\nSent contents of ' + sentence)
    file.close()
    connectionSocket.close()
```

The screenshot shows the Visual Studio Code editor with a file explorer on the left containing 'CN LAB' files: 'ClientTCP.py', 'ServerTCP.py', 'VLAN.pkt', and 'WLAN.pkt'. The 'ServerTCP.py' file is open in the editor, displaying the following Python code:

```
1 from socket import *
2 serverName='127.0.0.1'
3 serverPort = 12000
4 serverSocket = socket(AF_INET,SOCK_STREAM)
5 serverSocket.bind((serverName,serverPort))
6 serverSocket.listen(1)
7 while 1:
8     print ("The server is ready to receive")
9     connectionSocket, addr = serverSocket.accept()
10    sentence = connectionSocket.recv(1024).decode()
11    file=open(sentence,"r")
12
13    l=file.read(1024)
14    connectionSocket.send(l.encode())
15    print ("\nSent contents of" + sentence)
16    file.close()
17    connectionSocket.close()
18
```

The terminal at the bottom shows the command to run the script and its output:

```
PS C:\Users\dell\Desktop\CN_LAB> & C:/Users/dell/AppData/Local/Programs/Python/Python312/python.exe c:/Users/dell/Desktop/CN_LAB/ServerTCP.py
The server is ready to receive

Sent contents ofServerTCP.py
The server is ready to receive
```

The screenshot shows the Visual Studio Code editor with the same file explorer. The 'ClientTCP.py' file is now open in the editor, displaying the following Python code:

```
1 from socket import *
2 serverName='127.0.0.1'
3 serverPort = 12000
4 serverSocket = socket(AF_INET,SOCK_STREAM)
5 serverSocket.bind((serverName,serverPort))
6 serverSocket.listen(1)
7 while 1:
8     print ("The server is ready to receive")
9     connectionSocket, addr = serverSocket.accept()
10    sentence = connectionSocket.recv(1024).decode()
11    file=open(sentence,"r")
12
13    l=file.read(1024)
14    connectionSocket.send(l.encode())
15    print ("\nSent contents of" + sentence)
16    file.close()
17    connectionSocket.close()
18
```

The terminal at the bottom shows the command to run the script and its output:

```
PS C:\Users\dell\Desktop\CN_LAB> & C:/Users/dell/AppData/Local/Programs/Python/Python312/python.exe c:/Users/dell/Desktop/CN_LAB/ClientTCP.py
Enter file name: ServerTCP.py

From Server:
from socket import *
serverName='127.0.0.1'
serverPort = 12000
serverSocket = socket(AF_INET,SOCK_STREAM)
serverSocket.bind((serverName,serverPort))
serverSocket.listen(1)
while 1:
    print ("The server is ready to receive")
    connectionSocket, addr = serverSocket.accept()
```

Observation:

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Using TCP/IP sockets, write a client-server program to make client sending the file name ^{and} the server to send back the contents of the request file if present.

client.py

```
from socket import *
serverName = "127.0.0.1"
serverPort = 12000
clientSocket = socket(AF_INET, SOCK_STREAM)
clientSocket.connect((serverName, serverPort))
sentence = input("Enter file name: ")

clientSocket.send(sentence.encode())
fileContents = clientSocket.recv(1024).decode()
clientSocket.close()
```

server.py

```
from socket import *
serverName = "127.0.0.1"
serverPort = 12000
serverSocket = socket(AF_INET, SOCK_STREAM)
serverSocket.bind((serverName, serverPort))
serverSocket.listen(1)
print("The server is ready to receive")
while True:
    connectionSocket, addr = serverSocket.accept()
    sentence = connectionSocket.recv(1024).decode()

    file = open(sentence, "r")
    data = file.read(1024)
```

classmate
Date _____
Page _____

```
connectionSocket.send(data.encode())
file.close()
connectionSocket.close()
```

OUTPUT:

The server is ready to receive

connection from ('127.0.0.1', 63844)

Enter the filename: filename.txt

From server: Hello World