PROGRAM 9

Write a C program to simulate the following contiguous memory allocation techniques

- a) Worst-fit
- b) Best-fit
- c) First-fit

```
#include <stdio.h>
struct Block {
  int block no;
  int block size;
  int is free; // 1 for free, 0 for allocated
};
struct File {
  int file no;
  int file size;
};
void firstFit(struct Block blocks[], int n blocks, struct File files[], int n files) {
  printf("Memory Management Scheme - First Fit\n");
  printf("File no:\tFile size:\tBlock no:\tBlock size:\tFragment\n");
  for (int i = 0; i < n files; i++) {
     for (int j = 0; j < n blocks; j++) {
        if (blocks[i].is free && blocks[i].block size >= files[i].file size) {
           blocks[j].is free = 0;
           printf("%d\t\t%d\t\t%d\t\t%d\t\t%d\n", files[i].file no, files[i].file size, blocks[j].block no,
blocks[i].block size, blocks[i].block size - files[i].file size);
           break;
        }
     }
}
void worstFit(struct Block blocks[], int n blocks, struct File files[], int n files) {
  printf("Memory Management Scheme - Worst Fit\n");
  printf("File no:\tFile size:\tBlock no:\tBlock size:\tFragment\n");
  for (int i = 0; i < n files; i++) {
     int worst fit block = -1;
     int max_fragment = -1; // Initialize with a negative value
```

```
for (int j = 0; j < n blocks; j++) {
        if (blocks[j].is free && blocks[j].block size >= files[i].file size) {
          int fragment = blocks[j].block size - files[i].file size;
          if (fragment > max fragment) {
             max fragment = fragment;
             worst fit block = j;
          }
        }
     }
     if (worst fit block!= -1) {
        blocks[worst_fit_block].is_free = 0;
        printf("%d\t\t%d\t\t%d\t\t%d\n", files[i].file no, files[i].file size,
blocks[worst fit block].block no, blocks[worst fit block].block size, max fragment);
  }
}
void bestFit(struct Block blocks[], int n blocks, struct File files[], int n files) {
  printf("Memory Management Scheme - Best Fit\n");
  printf("File_no:\tFile_size:\tBlock_no:\tBlock_size:\tFragment\n");
  for (int i = 0; i < n files; i++) {
     int best fit block = -1;
     int min fragment = 10000; // Initialize with a large value
     for (int j = 0; j < n blocks; j++) {
        if (blocks[j].is free && blocks[j].block size >= files[i].file size) {
          int fragment = blocks[j].block size - files[i].file size;
          if (fragment < min fragment) {
             min fragment = fragment;
             best_fit_block = j;
          }
        }
     }
     if (best fit block!= -1) {
        blocks[best fit block].is free = 0;
        printf("%d\t\t%d\t\t%d\t\t%d\n", files[i].file no, files[i].file size,
blocks[best fit block].block no, blocks[best fit block].block size, min fragment);
}
int main() {
```

```
int n blocks, n files;
  printf("Enter the number of blocks: ");
  scanf("%d", &n blocks);
  printf("Enter the number of files: ");
  scanf("%d", &n_files);
  struct Block blocks[n blocks];
  for (int i = 0; i < n_blocks; i++) {
     blocks[i].block no = i + 1;
     printf("Enter the size of block %d: ", i + 1);
     scanf("%d", &blocks[i].block_size);
     blocks[i].is free = 1;
  }
  struct File files[n files];
  for (int i = 0; i < n_files; i++) {
     files[i].file no = i + 1;
     printf("Enter the size of file %d: ", i + 1);
     scanf("%d", &files[i].file_size);
  }
  firstFit(blocks, n blocks, files, n files);
  printf("\n");
  // Reset blocks for worst fit
  for (int i = 0; i < n blocks; i++) {
     blocks[i].is free = 1;
  }
  worstFit(blocks, n blocks, files, n files);
  printf("\n");
// Reset blocks for best fit
  for (int i = 0; i < n blocks; i++) {
     blocks[i].is free = 1;
  }
  bestFit(blocks, n blocks, files, n files);
  return 0;
```

}

OUTPUT:

```
Enter the number of blocks: 3
Enter the number of files: 2
Enter the size of block 1: 5
Enter the size of block 2: 2
Enter the size of block 3: 7
Enter the size of file 1: 1
Enter the size of file 2: 4
Memory Management Scheme - First Fit
File_no:
                File_size:
                                 Block_no:
                                                  Block_size:
                                                                   Fragment
                                 1
                                                                   4
2
                 4
                                 3
                                                  7
                                                                   3
Memory Management Scheme - Worst Fit
                File_size:
File_no:
                                 Block_no:
                                                  Block_size:
                                                                   Fragment
1
                 1
2
                 4
                                 1
                                                  5
                                                                   1
Memory Management Scheme - Best Fit
File_no:
                                 Block_no:
                                                  Block_size:
                                                                   Fragment
                File_size:
1
                 1
                                 2
                                                  2
                                                                   1
2
                 4
                                 1
                                                  5
                                                                   1
Process returned 0 (0x0) execution time : 17.597 s
Press any key to continue.
```