Data Science – Khoa Hoc Dữ Liêu

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Tóm tắt nội dung

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• Data Science - Khoa Học Dữ Liệu.

 $PDF: \verb| URL: https://github.com/NQBH/advanced_STEM_beyond/blob/main/data_science/NQBH_data_science.pdf. | PDF: \verb| URL: https://github.com/NDBH/advanced_STEM_beyond/blob/main/data_science/NDBH_data_science/N$

TEX: URL: https://github.com/NQBH/advanced_STEM_beyond/blob/main/data_science/NQBH_data_science.tex.

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1 Basic Data Science – Khoa Học Dữ Liệu Cơ Bản

Resources - Tài nguyên.

1. [McK22]. Wes McKinney. Python for Data Analysis: Data Wrangling with pandas, NumPy & Jupyter. [356 Amazon ratings][25357 Goodreads ratings]

Amazon review. Get definitive handbook for manipulating, processing, cleaning, & crunching datasets in Python. Updated for Python 3.10 & pandas 1.4, 3e of this hand-on guide is packed with practical case studies that show you how to solve a broad set of data analysis problems effectively. Learn latest versions of pandas, NumPy, & Jupyter in process.

Written by WES MCKINNEY, creator of Python pandas project, this book is a practical, modern introduction to data science tools in Python. Ideal for analysts new to Python & for Python programmers new to data science & scientific computing. Data files & related material are available on GitHub.

- use Jupyter notebook & IPython shell for exploratory computing
- Learn basic & advanced features in NumPy
- Get started with data analysis tools in pandas library
- Use flexible tools to load, clean, transform, merge, & reshape data
- Create informative visualizations with matplotlib
- Apply pandas groupby facility to slice, dice, & summarize datasets
- Analyze & manipulative regular & irregular time series data
- Learn how to solve real-world data analysis problems with thorough, detailed examples

About the Author. WES MCKINNEY is a Nashville-based software developer & entrepreneur. After finishing his undergraduate degree in mathematics at MIT in 2007, he went on to do quantitative finance work at AQR Capital Management in Greenwich, CT. Frustrated by cumbersome data analysis tools, he learned Python & started building what would later become pandas project. He's now an active member of Python data community & is an advocate for Python use in data analysis, finance, & statistical computing applications.

WES was later cofounder & CEO of DataPad, whose technology assets & team were acquired by Cloudera in 2014. He has since become involved in big data technology, joining Project Management Committees for Apache Arrow & Apache Parquet projects in Apache Software Foundation. In 2018, he founded Ursa Labs, a not-for-profit organization focused Apache Arrow

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development, in partnership with RStudio & 2 Sigma Investments. In 2021, he cofounded technology startup Voltron Data, where he currently works as Chief Technology Officer.

"With this new edition, WES has updated his book to ensure it remains go-to resource for all things related to data analysis with Python & pandas. I cannot recommend this book highly enough." – PAUL BARRY, Lecturer & author of O'Reiley; Head 1st Python

WES MCKINNEY, cofounder & chief technology officer of Voltron Data, is an active member of Python data community & an advocate for Python use in data analysis, finance, & statistical computing applications. A graduate of MIT, he's also a member of project management committees for Apache Software Foundation's Apache Arrow & Apache Parquet projects.

Preface. 1e of this book was published in 2012, during a time when open source data analysis libraries for Python, especially pandas, were very new & developing rapidly. When time came to write 2e in 2016–2017, needed to update book not only for Python 3.6 (1e used Python 2.7) but also for many changes in pandas that had occurred over previous 5 years. 2022, there are fewer Python language changes (now at Python 3.10, with 3.11 coming out at end of 2022), but pandas has continued to evolve.

In 3e, goal: bring content up to date with current versions of Python, NumPy, pandas, & other projects, while also remaining relatively conservative about discussing newer Python projects having appeared in last few years. Since this book has become an important resource for many university courses & working professionals, try to avoid topics that are at risk of falling out of date within 1–2 year. That way paper copies won't be too difficult to follow in 2023 or 2024 or beyond.

A new feature of 3e: open access online version hosted on website https://wesmckinney.com/book, to serve as a resource & convenience for owners of print & digital editions. Intend to keep content reasonably up to date there, so if you paper paper book & run into sth that doesn't work properly, should check there for latest content changes.

Using Code Examples. Can find data files & related material for each chap in this book's GitHub repository at https://github.com/wesm/pydata-book, which is mirrored to Gitee (for those who cannot access GitHub) at https://gitee.com/wesmckinn/pydata-book.

This book is here to help get job done. In general, if example code is offered with this book, may use it in your programs & documentation. Do not need to contact for permission unless you're reproducing a significant portion of code. E.g., writing a program that uses several chunks of code from this book does not require permission. Selling or distributing examples from O'Reilly books does not require permission. Answering a question by citing this book & quoting example code does not require permission. Incorporating a significant amount of example code from this book into your product's documentation does require permission.

Acknowledgments for 3e (2022). > 1 decade since started writing 1e of this book & > 15 years since originally started journey as a Python programmer. A lot has changed since then! Python has evolved from a relatively niche (ngách) language for data analysis to most popular & most widely used language powering plurality (if not majority!) of DS, ML, & AI work.

Have not been an active contributor to pandas open source project since 2013, but its worldwide developer community has continued to thrive, serving as a model of community-centric open source software development. Many "next-generation" Python projects that deal with tabular data are modeling their user interfaces directly after pandas, so project has proved to have an enduring influence on future trajectory of Python DS ecosystem.

Acknowledgments for 2e (2017). 5 years almost to day since completed manuscript for this book's 1e in Jul 2012. A lot has changed. Python community has grown immensely, & ecosystem of open source software around it has flourished.

This new edition of book would not exist if for tireless efforts of pandas core developers, who have grown project & its user community into 1 of cornerstones of Python DS ecosystem.

With open source software projects more thinly resourced than ever relative to size of user bases, it is becoming increasingly important for businesses to provide support for development of key open source projects. It's the right thing to do.

• 1. Preliminaries.

• 1.1. What Is This Book About? This book is concerned with nuts & bolts of manipulating, processing, cleaning, & crunching (nhai giòn tan) data in Python. Goal: offer a guide to parts of Python programming language & its data-oriented library ecosystem & tools that will equip you to become an effective data analyst. While "data analysis" is in title of book, focus is specifically on Python programming, libraries, & tools as opposed to data analysis methodology. This is Python programming you need for data analysis.

Sometime after WES originally published this book in 2012, people started using term *data science* as an umbrella description for everything from simple descriptive statistics to more advanced statistical analysis & ML. Python open source ecosystem for doing data analysis (or DS) has also expanded significantly since then. There are now many other books which focus specifically on these more advanced methodologies. Hope: this book serves as adequate preparation to enable you to move on to a more domain-specific resource.

Remark 1. Some might characterize much of content of book as "data manipulation" as opposed to "data analysis." Also use terms wrangling or munging to refer to data manipulation.

What Kinds of Data? Primary focus is on *structured data*, a deliberately vague term that encompasses many different common forms of data, e.g.:

* Tabular or spreadsheet-like data in which each column may be a different type (string, numeric, date, or otherwise). This includes most kinds of data commonly stored in relational databases or tab- or comma-delimited text files.

- * Multidimensional arrays (matrices).
- * Multiple tables of data interrelated by key columns (what would be primary or foreign keys for a SQL user).
- * Evenly or unevenly spaced time series.

This is by no means a complete list. Even though it may not always be obvious, a large percentage of datasets can be transformed into a structured form that is more suitable for analysis & modeling. If not, it may be possible to extract features from a dataset into a structured form. E.g., a collection of news articles could be processed into a word frequency table, which could then be used to perform sentiment analysis.

Most users of spreadsheet programs like Microsoft Excel, perhaps most widely used data analysis tool in the world, will not be strangers to these kinds of data.

- o 1.2. Why Python for Data Analysis? For many people, Python programming language has strong appeal. Since its 1st appearance in 1991, Python has become 1 of most popular interpreted programming languages, along with Perl, Ruby, & others. Python & Ruby have become especially popular since 2005 or so for building websites using their numerous web frameworks, like Rails (Ruby) & Django (Python). Such languages are often called *scripting* languages, as they can be used to quickly write small programs, or *scripts* to automate other tasks. I don't like term "scripting languages," as it carries a connotation that they cannot be used for building serious software. Among interpreted languages, for various historical & cultural reasons, Python has developed a large & active scientific computing & data analysis community. In last 20 years, Python has gone from a bleeding-edge or "at your own risk" scientific computing language to 1 of most important languages for DS, ML, & general software development in academia & industry.
 - For data analysis & interactive computing & data visualization, Python will inevitably draw comparisons with other open source & commercial programming languages & tools in wide use, e.g. R, MATLAB, SAS, Stata, & others. In recent years, Python's improved open source libraries (e.g. pandas & scikit-learn) have made it a popular choice for data analysis tasks. Combined with Python's overall strength for general-purpose software engineering, it is an excellent option as a primary language for building data applications.
 - * Python as Glue. Part of Python's success in scientific computing: ease of integrating C, C++, & FORTRAN code -1 phần thành công của Python trong điện toán khoa học: dễ dàng tích hợp mã C, C++, & FORTRAN. Most modern computing environments share a similar set of legacy FORTRAN & C libraries for doing linear algebra, optimization, integration, fast Fourier transforms, & other such algorithms. Same story has held true for many companies & national labs that have used Python to glue together decades' worth of legacy software.
 - Many programs consist of small portions of code where most of time is spent, with large amounts of "glue code" that doesn't run often. In many cases, execution time of glue code is significant; effort is most fruitfully invested in optimizing computational bottlenecks, sometimes by moving code to a lower-level language like C.
 - * Solving "2-Language" Problem. In many organizations, common to research, prototype, & test new ideas using a more specialized computing language like SAS or R & then later port those ideas to be part of a larger production system written in, say, Java, C#, or C++. What people are increasingly finding: Python is a suitable language not only for doing research & prototyping but also for building production systems. Why maintain 2 development environments when one will suffice? Believe more & more companies will go down this path, as there are often significant organizational benefits to having both researchers & software engineers using same set of programming tools.
 - Over last decade some new approaches to solving "2-language" problem have appeared, e.g. Julia programming language. Getting most out of Python in many cases will require programming in a low-level language like C or C++ & creating Python bindings to that code. I.e., "just-in-time" (JIT) compiler technology provided by libraries like Numba have provided a way to achieve excellent performance in many computational algorithms without having to leave Python programming environment.
 - * Why Not Python? While Python is an excellent environment for building many kinds of analytical applications & general-purpose systems, there are a number of uses for which Python may be less suitable.
 - As Python is an interpreted programming language, in general most Python code will run substantially slower than code written in a compiled language like Java or C++. As programmer time is often more valuable than CPU time, many are happy to make this trade-off. However, in an application with very low latency or demanding resource utilization requirements (e.g., a high-frequency trading systems), time spent programming in a lower-level (but also lower-productivity) language like C++ to achieve maximum possible performance might be time well spent.
 - Vì Python là ngôn ngữ lập trình được thông dịch, nhìn chung hầu hết mã Python sẽ chạy chậm hơn đáng kể so với mã được viết bằng ngôn ngữ biên dịch như Java hoặc C++. Vì thời gian lập trình thường có giá trị hơn thời gian CPU, nhiều người vui vẻ chấp nhận sự đánh đổi này. Tuy nhiên, trong một ứng dụng có độ trễ rất thấp hoặc yêu cầu sử dụng tài nguyên khắt khe (ví dụ: hệ thống giao dịch tần suất cao), thời gian dành cho việc lập trình bằng ngôn ngữ cấp thấp hơn (nhưng cũng có năng suất thấp hơn) như C++ để đạt được hiệu suất tối đa có thể là thời gian được sử dụng hợp lý.

Python can be a challenging language for building highly concurrent, multithreaded applications, particularly applications with many CPU-bound threads. Reason for this: it has what is known as global interpreter lock (GIL), a mechanism that prevents interpreter from executing > 1 Python instruction at a time. Technical reasons for why GIL exists are beyond scope of this book. While it is true that in many big data processing applications, a cluster of computers may be required to process a dataset in a reasonable amount of time, there are still situations where a single-process, multithreaded system is desirable.

This is not to say: Python cannot execute truly multithreaded, parallel code. Python C extensions that use native multithreading (in C or C++) can run code in parallel without being impacted by GIL, as long as they do not need to

regularly interact with Python objects.

- 1.3. Essential Python Libraries. For those who are less familiar with Python data ecosystem & libraries used throughout book, a brief overview of some of them:
 - * NumPy. NumPy, short for Numerical Python, has long been a cornerstone of numerical computing in Python. It provides data structures, algorithms, & library glue needed for most scientific applications involving numerical data in Python. NumPy contains, among other things:
 - · A fast & efficient multidimensional array object ndarray
 - · Functions for performing element-wise computations with arrays or mathematical operations between arrays
 - · Tools for reading & writing array-based datasets to disk
 - · Linear algebra operations, Fourier transform, & random number generation
 - · A mature C API to enable Python extensions & native C or C++ code to access NumPy's data structures & computational facilities

Beyond fast array-processing capabilities that NumPy adds to Python, 1 of its primary uses in data analysis is as a container for data to be passed between algorithms & libraries. For numerical data, NumPy arrays are more efficient for storing & manipulating data than the other built-in Python data structures. Also, libraries written in a lower-level language, e.g. C or FORTRAN, can operate on data stored in a NumPy array without copying data into some other memory representation. Thus, many numerical computing tools for Python either assume NumPy arrays as a primary data structure or else target interoperability with NumPy.

* pandas. pandas provides high-level data structures & functions designed to make working with structured or tabular data intuitive & flexible. Since its emergence in 2010, it has helped enable Python to be a powerful & productive data analysis environment. Primary objects in pandas that will be used in this book are DataFrame, a tabular, column-oriented data structure with both row & column labels, & Series, a 1D labeled array object.

pandas blends array-computing ideas of NumPy with kinds of data manipulation capabilities found in spreadsheets & relationship databases (e.g. SQL). It provides convenient indexing functionality to enable you to reshape, slice & dice, perform aggregations (thực hiện tổng hợp), & select subsets of data. Since data manipulation, preparation, & cleaning are such important skills in data analysis, pandas is 1 of primary focuses of this book.

As a bit of background, McKinney started building pandas in early 2008 during his tenure at AQR Capital Management, a quantitative investment management firm. At time, McKinney had a distinct set of requirements that were not addressed by any single tool at his disposal:

- · Data structures with labeled axes supporting automatic or explicit data alignment this prevents common errors resulting from misaligned data & working with differently indexed data coming from different sources
- · Integrated time series functionality
- · Same data structures handle both time series data & non-time series data
- · Arithmetic operations & reductions that preserve metadata
- · Flexible handling of missing data
- · Merge & other relational operations found in popular databases (e.g., SQL-based)

Wanted to be able to do all of these things in 1 place, preferably in a language well suited to general-purpose software development. Python was a good candidate language for this, but at that time an integrated set of data structures & tools providing this functionality did not exist. As a result of having been built initially to solve finance & business analytics problems, pandas features especially deep time series functionality & tools well suited for working with time-indexed data generated by business processes.

MCKINNEY spent a large part of 2011 & 2012 expanding pandas's capabilities with some of former AQR colleagues, ADAM KLEIN, CHANG SHE. In 2013, stopped being as involved in day-to-day project development, & pandas has since become a fully community-owned & community-maintained project with well > 2000 unique contributors around world.

For users of R language for statistical computing, DataFrame name will be familiar, as object was named after similar R data.frame object. Unlike Python, data frames are built into R programming language & its standard library. As a result, many features found in pandas are typically either part of R core implementation or provided by add-on packages.

pandas name itself is derived from panel data, an econometrics term for multidimensional structured datasets, & a play on phrase Python data analysis.

- * matplotlib. matplotlib is most popular Python library for producing plots & other 2D data visualizations. It was originally created by John D. Hunter & is now maintained by a large team of developers. It is designed for creating plots suitable for publication. While there are other visualization libraries available to Python programmers, matplotlib is still widely used & integrates reasonably well with rest of ecosystem. Think it is a safe choice as a default visualization tool.
- * IPython & Jupyter. IPython project began in 2001 as FERNANDO PÉREZ's side project to make a better interactive Python interpreter. Over subsequent 20 years it has become 1 of most important tools in modern Python data stack. While it does not provide any computational or data analytical tools by itself, IPython is designed for both interactive computing & software development work. It encourages an execute-explore workflow instead of typical edit-compile-run workflow of many other programming languages. It also provides integrated access to OS's shell & filesystem; this

reduces need to switch between a terminal window & a Python session in many cases. Since much of data analysis coding involves exploration, trial & error, & iteration, IPython can help you get job done faster.

In 2014, Fernando & IPython team announced Jupyter project, a broader initiative to design language-agnostic interactive computing tools. IPython web notebook became Jupyter notebook, with support now for > 40 programming languages. IPython system can now be used as a kernel (a programming language mode) for using Python with Jupyter. IPython itself has become a component of much broader Jupyter open source project, which provides a productive environment for interactive & exploratory computing. Its oldest & simplest "mode" is as an enhanced Python shell designed to accelerate writing, testing, & debugging of Python code. You can also use IPython system through Jupyter notebook.

Jupyter notebook system also allows you to author content in Markdown & HTML, providing you a means to create rich documents with code & text.

McKinney personally uses IPython & Jupyter regularly in Python work, whether running, debugging, or testing code. In accompanying book materials on GitHub, you will find Jupyter notebooks containing all code examples from each chap. If cannot access GitHub where you are, can try mirror on Gitee.

- * SciPy. SciPy is a collection of packages addressing a number of foundational problems in scientific computing. Some of tools it contains in its various modules:
 - · scipy.integrate: Numerical integration routines & differential equation solvers
 - · scipy.linalg: Linear algebra routines & matrix decompositions extending beyond those provided in numpy.linalg
 - · scipy.optimize: Function optimizers (minimizers) & root finding algorithms
 - · scipy.signal: Signal processing tools
 - · scipy.sparse: Sparse matrices & sparse linear system solvers
 - · scipy.special: Wrapper around SPECFUN, a FORTRAN library implementing many common mathematical functions, e.g. gamma function
 - · scipy.stats: Standard continuous & discrete probability distributions (density functions, samplers, continuous distribution functions), various statistical tests, & more descriptive statistics

Together, NumPy & SciPy form a reasonably complete & mature computational foundation for many traditional scientific computing applications.

- * scikit-learn: Since project's inception in 2007, scikit-learn has become premier general-purpose ML toolkit for Python programmers. As of this writing, > 2000 different individuals have contributed code to project. It includes submodels for such models as:
 - · Classification: SVM, nearest neighbors, random forest, logistic regression, etc.
 - · Regression: Lasso, ridge regression, etc.
 - · Clustering: k-means, spectral clustering, etc.
 - · Dimensionality reduction: PCA, feature selection, matrix factorization, etc.
 - · Model selection: Grid search, cross-validation, metrics
 - · Preprocessing: Feature extraction, normalization

Along with pandas, statsmodels, & IPython, scikit-learn has been critical for enabling Python to be a productive DS programming language. While I won't be able to include a comprehensive guide to scikit-learn in this book, I will give a brief introduction to some of its models & how to use them with other tools presented in book.

- * statsmodels is a statistical analysis package that was seeded by work from Stanford University statistics professor Jonathan Taylor, who implemented a number of regression analysis models popular in R programming language. Skipper Seabold & Josef Perktold formally created new statsmodels project in 2010 & since then have grown project to a critical mass of engaged users & contributors. Nathaniel Smith developed Patsy project, which provides a formula or model specification framework for statsmodels inspired by R's formula system.
 - Compared with scikit-learn, statsmodels contains algorithms for classical (primarily frequentist) statistics & econometrics. This includes such submodules as:
 - · Regression models: linear regression, generalized linear models, robust linear models, linear mixed effect models, etc.
 - · Analysis of variance (ANOVA)
 - · Time series analysis: AR, ARMA, ARIMA, VAR, & other models
 - · Nonparametric methods: Kernel density estimation, kernel regression
 - · Visualization of statistical model results

statsmodels is more focused on statistical inference, providing uncertainty estimates & p-values for parameters. scikit-learn, by contrast, is more prediction focused.

As with scikit-learn, give a brief introduction to statsmodels & how to use it with NumPy & pandas.

* Other Packages. In 2022, there are many other Python libraries which might be discussed in a book about DS. This includes some newer projects like TensorFlow or PyTorch, which have become popular for ML or AI work. Now that there are other books out there that focus more specifically on those projects, recommend using this book to build a foundation in general-purpose Python data wrangling. Then, you should be well prepared to move on to a more advanced resource that may assume a certain level of expertise.

• 1.4. Installation & Setup. Since everyone uses Python for different applications, there is no single solution for setting up Python & obtaining necessary add-on packages. Many readers will not have a complete Python development environment suitable for following along with this book, so here give detailed instructions to get set up on each OS. Use Miniconda, a minimal installation of conda package manager, along with conda-forge, a community-maintained software distribution based on conda. This book uses Python 3.10 throughout, but if read in future, welcome to install a newer version of Python.

If for some reason these instructions become out-of-date by time you are reading this, can check website for book which I will endeavor to keep up to date with latest installation instructions.

- * Miniconda on Windows.
- * GNU/Linux. Linux details will vary a bit depending on Linux distribution type, but here give details for such distributions as Debian, Ubuntu, CentOS, & Fedora. Setup is similar to macOS with exception of how Miniconda is installed. Most readers will want to download default 64-bit installer file, which is for x86 architecture (but possible in future more users will have aarch64-based Linux machines). Installer is a shell script that must be executed in terminal. Then have a file named sth similar to Miniconda3-latest-Linux-x86_64.sh. To install it, execute this script with bash:

```
$ bash Miniconda3-latest-Linux-x86_64.sh
```

Remark 2. Some Linux distributions have all required Python packages (although outdated versions, in some cases) in their package managers & can be installed using a tool like apt. Setup described here uses Miniconda, as it's both easily reproducible across distributions & simpler to upgrade packages to their latest versions.

Will have a choice of where to put Miniconda files. Recommend installing files in default location in home directory; e.g., /home/\$USER/miniconda (with your username, naturally).

Installer will ask if wish to modify shell scripts to automatically activate Miniconda. Recommend doing this (select "yes") as a matter of convenience.

 $After \ completing \ installation, \ start \ a \ new \ terminal \ process \ \& \ verify \ that \ you \ are \ picking \ up \ new \ Miniconda \ installation:$

```
(base) nqbh@nqbh-dell:~/advanced_STEM_beyond/data_science$ python

Python 3.12.7 | packaged by Anaconda, Inc. | (main, Oct 4 2024, 13:27:36) [GCC 11.2.0] on linux

Type "help", "copyright", "credits" or "license" for more information.

>>>
```

To exit Python shell, type exit() & press Enter or press Ctrl-D.

- * Miniconda on macOS.
- * Installing Necessary Packages. Have set up Miniconda on system, time to install main packages will be using in this book. 1st step: configure conda-forge as default package channel by running commands in a shell:

```
(base) $ conda config --add channels conda-forge
(base) $ conda config --set channel_priority strict
```

Now create a new conda "environment" with conda create command using Python 3.10:

```
(base) $ conda create -y -n pydata-book python=3.10
```

```
(base) nqbh@nqbh-dell:~$ conda create -y -n pydata-book python=3.12.7
Retrieving notices: done
Channels:
- conda-forge
- defaults
Platform: linux-64
Collecting package metadata (repodata.json): done
Solving environment: done
## Package Plan ##
environment location: /home/nqbh/anaconda3/envs/pydata-book
added / updated specs:
- python=3.12.7
```

The following packages will be downloaded:

bzip2-1.0.8	h4bc722e_7	247 KB	conda-forge
ca-certificates-2024.12.14	hbcca054_0	153 KB	conda-forge
ld_impl_linux-64-2.43	h712a8e2_2	654 KB	conda-forge
libexpat-2.6.4	h5888daf_0	72 KB	conda-forge
libffi-3.4.2	h7f98852_5	57 KB	conda-forge
libgcc-14.2.0	h77fa898_1	829 KB	conda-forge
libgcc-ng-14.2.0	h69a702a_1	53 KB	conda-forge
libgomp-14.2.0	h77fa898_1	450 KB	conda-forge
liblzma-5.6.3	hb9d3cd8_1	109 KB	conda-forge
liblzma-devel-5.6.3	hb9d3cd8_1	368 KB	conda-forge
libnsl-2.0.1	hd590300_0	33 KB	conda-forge
libsqlite-3.47.2	hee588c1_0	853 KB	conda-forge
libuuid-2.38.1	h0b41bf4_0	33 KB	conda-forge
libxcrypt-4.4.36	hd590300_1	98 KB	conda-forge
libzlib-1.3.1	hb9d3cd8_2	60 KB	conda-forge
ncurses-6.5	he02047a_1	868 KB	conda-forge
openssl-3.4.0	h7b32b05_1	2.8 MB	conda-forge
pip-24.3.1	pyh8b19718_2	1.2 MB	conda-forge
python-3.12.7	hc5c86c4_0_cpython	30.1 MB	conda-forge
readline-8.2	h8228510_1	275 KB	conda-forge
setuptools-75.7.0	pyhff2d567_0	756 KB	conda-forge
tk-8.6.13	noxft_h4845f30_101	3.2 MB	conda-forge
tzdata-2024b	hc8b5060_0	119 KB	conda-forge
wheel-0.45.1	pyhd8ed1ab_1	61 KB	conda-forge
xz-5.6.3	hbcc6ac9_1	23 KB	conda-forge
xz-gpl-tools-5.6.3	hbcc6ac9_1	33 KB	conda-forge
xz-tools-5.6.3	hb9d3cd8_1	88 KB	conda-forge

Total: 43.4 MB

The following NEW packages will be INSTALLED:

```
_libgcc_mutex
                   conda-forge/linux-64::_libgcc_mutex-0.1-conda_forge
_openmp_mutex
                   conda-forge/linux-64::_openmp_mutex-4.5-2_gnu
bzip2
                   conda-forge/linux-64::bzip2-1.0.8-h4bc722e_7
ca-certificates
                   conda-forge/linux-64::ca-certificates-2024.12.14-hbcca054_0
ld_impl_linux-64
                   conda-forge/linux-64::ld_impl_linux-64-2.43-h712a8e2_2
                   conda-forge/linux-64::libexpat-2.6.4-h5888daf_0
libexpat
libffi
                   conda-forge/linux-64::libffi-3.4.2-h7f98852_5
                   conda-forge/linux-64::libgcc-14.2.0-h77fa898_1
libgcc
libgcc-ng
                   conda-forge/linux-64::libgcc-ng-14.2.0-h69a702a_1
libgomp
                   conda-forge/linux-64::libgomp-14.2.0-h77fa898_1
                   conda-forge/linux-64::liblzma-5.6.3-hb9d3cd8_1
liblzma
liblzma-devel
                   conda-forge/linux-64::liblzma-devel-5.6.3-hb9d3cd8_1
libnsl
                   conda-forge/linux-64::libnsl-2.0.1-hd590300_0
libsqlite
                   conda-forge/linux-64::libsqlite-3.47.2-hee588c1_0
                   conda-forge/linux-64::libuuid-2.38.1-h0b41bf4_0
libuuid
libxcrypt
                   conda-forge/linux-64::libxcrypt-4.4.36-hd590300_1
                   conda-forge/linux-64::libzlib-1.3.1-hb9d3cd8_2
libzlib
ncurses
                   conda-forge/linux-64::ncurses-6.5-he02047a_1
                   conda-forge/linux-64::openssl-3.4.0-h7b32b05_1
openssl
pip
                   conda-forge/noarch::pip-24.3.1-pyh8b19718_2
                   conda-forge/linux-64::python-3.12.7-hc5c86c4_0_cpython
python
                   conda-forge/linux-64::readline-8.2-h8228510_1
readline
setuptools
                   conda-forge/noarch::setuptools-75.7.0-pyhff2d567_0
                   conda-forge/linux-64::tk-8.6.13-noxft_h4845f30_101
tk
                   conda-forge/noarch::tzdata-2024b-hc8b5060_0
tzdata
wheel
                   conda-forge/noarch::wheel-0.45.1-pyhd8ed1ab_1
                   conda-forge/linux-64::xz-5.6.3-hbcc6ac9_1
XZ
                   conda-forge/linux-64::xz-gpl-tools-5.6.3-hbcc6ac9_1
xz-gpl-tools
                   conda-forge/linux-64::xz-tools-5.6.3-hb9d3cd8_1
xz-tools
```

```
Preparing transaction: done
    Verifying transaction: done
    Executing transaction: done
    # To activate this environment, use
    #
          $ conda activate pydata-book
    # To deactivate an active environment, use
    #
    #
          $ conda deactivate
After installation completes, activate environment with conda activate:
     (base) nqbh@nqbh-dell:~$ conda activate pydata-book
     (pydata-book) nqbh@nqbh-dell:~$
Remark 3. Necessary to use conda activate to activate your environment each time you open a new terminal. Can
see information about active conda environment at any time from terminal by running conda info.
Now, install essential packages used throughout book (along with their dependencies) with conda install:
     (pydata-book) $ conda install -y {\tt pandas} jupyter matplotlib
     (pydata-book) nqbh@nqbh-dell:~$ conda install -y {\tt pandas} jupyter matplotlib
    Channels:
    - conda-forge
    - defaults
    Platform: linux-64
    Collecting package metadata (repodata.json): done
    Solving environment: done
    ## Package Plan ##
    environment location: /home/nqbh/anaconda3/envs/pydata-book
    added / updated specs:
    - jupyter
    - matplotlib
    - pandas
    The following packages will be downloaded:
                           I
                                          build
```

8

Downloading and Extracting Packages:

certifi-2024.12.14	pyhd8ed1ab_0	158 KB	conda-forge
cffi-1.17.1	py312h06ac9bb_0	288 KB	· ·
charset-normalizer-3.4.1	pyhd8ed1ab_0	46 KB	· ·
comm-0.2.2	pyhd8ed1ab_1	12 KB	•
contourpy-1.3.1	py312h68727a3_0	270 KB	_
cycler-0.12.1	pyhd8ed1ab_1	13 KB	•
cyrus-sasl-2.1.27	h54b06d7_7	214 KB	o
dbus-1.13.6	h5008d03_3	604 KB	•
debugpy-1.8.11	py312h2ec8cdc_0	2.5 MB	9
decorator-5.1.1	pyhd8ed1ab_1	14 KB	conda-forge
defusedxml-0.7.1	pyhd8ed1ab_0	23 KB	conda-forge
double-conversion-3.3.0	h59595ed_0	77 KB	conda-forge
entrypoints-0.4	pyhd8ed1ab_1	11 KB	conda-forge
exceptiongroup-1.2.2	pyhd8ed1ab_1	20 KB	conda-forge
executing-2.1.0	pyhd8ed1ab_1	28 KB	conda-forge
expat-2.6.4	h5888daf_0	135 KB	O
font-ttf-dejavu-sans-mono-2		388	O
font-ttf-inconsolata-3.000		94 KB	conda-forge
font-ttf-source-code-pro-2.			O
font-ttf-ubuntu-0.83	h77eed37_3	1.5 MB	conda-forge
fontconfig-2.15.0	h7e30c49_1	259 KB	O
fonts-conda-ecosystem-1	0	4 KB	
fonts-conda-forge-1	0	4 KB	O
fonttools-4.55.3	py312h178313f_1	2.7 MB	
fqdn-1.5.1	pyhd8ed1ab_1	16 KB	9
freetype-2.12.1	h267a509_2	620 KB	9
graphite2-1.3.13 h11-0.14.0	h59595ed_1003 pyhd8ed1ab_1	95 KB 51 KB	J
h2-4.1.0	pyhd8ed1ab_1 pyhd8ed1ab_1	51 KB	•
harfbuzz-10.1.0	h0b3b770_0	1.5 MB	•
hpack-4.0.0	pyhd8ed1ab_1	29 KB	•
httpcore-1.0.7	pyh29332c3_1	48 KB	•
httpx-0.28.1	pyhd8ed1ab_0	62 KB	•
hyperframe-6.0.1	pyhd8ed1ab_1	17 KB	•
icu-75.1	he02047a_0	11.6 MB	-
idna-3.10	pyhd8ed1ab_1	49 KB	•
importlib-metadata-8.5.0	pyha770c72_1	28 KB	conda-forge
importlib_resources-6.5.2	pyhd8ed1ab_0	33 KB	•
ipykernel-6.29.5	pyh3099207_0	116 KB	•
ipython-8.31.0	l pyh707e725_0	587 KB	•
ipywidgets-8.1.5	pyhd8ed1ab_1	111 KB	-
isoduration-20.11.0	pyhd8ed1ab_1	19 KB	conda-forge
jedi-0.19.2	pyhd8ed1ab_1	824 KB	conda-forge
jinja2-3.1.5	pyhd8ed1ab_0	110 KB	conda-forge
json5-0.10.0	pyhd8ed1ab_1	31 KB	S
jsonpointer-3.0.0	py312h7900ff3_1	17 KB	9
jsonschema-4.23.0	pyhd8ed1ab_1	73 KB	9
jsonschema-specifications-2			16 KB conda-forge
jsonschema-with-format-nong		d1ab_1	7 KB conda-forge
jupyter-1.1.1	pyhd8ed1ab_1	9 KB	9
jupyter-lsp-2.2.5	pyhd8ed1ab_1	54 KB	O
jupyter_client-8.6.3	pyhd8ed1ab_1	104 KB	O
jupyter_console-6.6.3	pyhd8ed1ab_1	26 KB	O
jupyter_core-5.7.2	pyh31011fe_1	56 KB	O
jupyter_events-0.11.0	pyhd8ed1ab_0	22 KB	•
jupyter_server-2.15.0	pyhd8ed1ab_0	320 KB	O
jupyter_server_terminals-0.			KB conda-forge
jupyterlab-4.3.4	pyhd8ed1ab_0	6.9 MB	O
<pre>jupyterlab_pygments-0.3.0 jupyterlab_server-2.27.3</pre>	pyhd8ed1ab_2 pyhd8ed1ab_1	18 KB 48 KB	J
jupyterlab_widgets-3.0.13	pyndsed1ab_1 pyhd8ed1ab_1	48 KB 182 KB	•
keyutils-1.6.1	h166bdaf_0	102 KB	•
keyutiis-1.0.1 kiwisolver-1.4.7	py312h68727a3_0	69 KB	_
krb5-1.21.3	h659f571_0	1.3 MB	-
	9	1.0 110	201144 10160
	U		

lcms2-2.16	hb7c19ff_0	239 KB conda-forge
lerc-4.0.0	h27087fc_0	275 KB conda-forge
libblas-3.9.0	26_linux64_openblas	16 KB conda-forge
libbrotlicommon-1.1.0	hb9d3cd8_2	67 KB conda-forge
libbrotlidec-1.1.0	hb9d3cd8_2	32 KB conda-forge
libbrotlienc-1.1.0	hb9d3cd8_2	275 KB conda-forge
libcblas-3.9.0	26_linux64_openblas	16 KB conda-forge
libclang-cpp19.1-19.1.6	default_hb5137d0_0	19.6 MB conda-forge
libclang13-19.1.6	default_h9c6a7e4_0	11.3 MB conda-forge
libcups-2.3.3	h4637d8d_4	4.3 MB conda-forge
libdeflate-1.23	h4ddbbb0_0	71 KB conda-forge
libdrm-2.4.124	hb9d3cd8_0	237 KB conda-forge
libedit-3.1.20240808	p15321h7949ede_0	132 KB conda-forge
libegl-1.7.0	ha4b6fd6_2	44 KB conda-forge
libgfortran-14.2.0	h69a702a_1	53 KB conda-forge
libgfortran5-14.2.0	hd5240d6_1	1.4 MB conda-forge
libgl-1.7.0	ha4b6fd6_2	132 KB conda-forge
libglib-2.82.2	h2ff4ddf_0	3.7 MB conda-forge
libglvnd-1.7.0	ha4b6fd6_2	129 KB conda-forge
libglx-1.7.0	ha4b6fd6_2	74 KB conda-forge
libiconv-1.17	hd590300_2	689 KB conda-forge
libjpeg-turbo-3.0.0	hd590300_1	604 KB conda-forge
01 0	26_linux64_openblas	16 KB conda-forge
libllvm19-19.1.6	ha7bfdaf_0	38.3 MB conda-forge
libntlm-1.8	hb9d3cd8_0	33 KB conda-forge
	pthreads_h94d23a6_1	5.3 MB conda-forge
libopengl-1.7.0	ha4b6fd6_2	50 KB conda-forge
libpciaccess-0.18	hd590300_0	28 KB conda-forge
libpng-1.6.45	h943b412_0	283 KB conda-forge
libpq-17.2	h3b95a9b_1	2.5 MB conda-forge
libsodium-1.0.20	h4ab18f5_0	201 KB conda-forge
libstdcxx-14.2.0	hc0a3c3a_1	3.7 MB conda-forge
libstdcxx-ng-14.2.0	h4852527_1	53 KB conda-forge
libtiff-4.7.0	hd9ff511_3	418 KB conda-forge
libwebp-base-1.5.0	h851e524_0	420 KB conda-forge
libxcb-1.17.0	h8a09558_0	387 KB conda-forge
libxkbcommon-1.7.0	h2c5496b_1	579 KB conda-forge
libxm12-2.13.5	h8d12d68_1	674 KB conda-forge
libxslt-1.1.39	h76b75d6_0	248 KB conda-forge
markupsafe-3.0.2	py312h178313f_1	24 KB conda-forge
matplotlib-3.10.0	py312h7900ff3_0	16 KB conda-forge
matplotlib-base-3.10.0	py312hd3ec401_0	7.8 MB conda-forge
matplotlib-inline-0.1.7	pyhd8ed1ab_1	14 KB conda-forge
mistune-3.1.0	pyhdocd1ab_1 pyhd8ed1ab_0	67 KB conda-forge
munkres-1.1.4	pyh9f0ad1d_0	12 KB conda-forge
mysql-common-9.0.1	h266115a_4	605 KB conda-forge
mysql-libs-9.0.1	he0572af_4	1.3 MB conda-forge
nbclient-0.10.2	pyhd8ed1ab_0	27 KB conda-forge
nbconvert-core-7.16.5	pyhd8ed1ab_1	185 KB conda-forge
nbformat-5.10.4	pyhd8ed1ab_1	99 KB conda-forge
nest-asyncio-1.6.0	pyhd8ed1ab_1	11 KB conda-forge
notebook-7.3.2	pyhd8ed1ab_0	8.6 MB conda-forge
notebook-shim-0.2.4	pyhd8ed1ab_1	16 KB conda-forge
	py312h7e784f5_0	8.1 MB conda-forge
numpy-2.2.1 openjpeg-2.5.3	h5fbd93e_0	335 KB conda-forge
openldap-2.6.9	he970967_0	766 KB conda-forge
overrides-7.7.0		_
	pyhd8ed1ab_1	9
packaging-24.2 pandas-2.2.3	pyhd8ed1ab_2 py312hf9745cd_1	59 KB conda-forge 14.7 MB conda-forge
pandas-2.2.3 pandocfilters-1.5.0	py312h19745cd_1 pyhd8ed1ab_0	11 KB conda-forge
-	pyhd8ed1ab_0 pyhd8ed1ab_1	9
parso-0.8.4		74 KB conda-forge
pcre2-10.44	hba22ea6_2	930 KB conda-forge
pexpect-4.9.0	pyhd8ed1ab_1	52 KB conda-forge
pickleshare-0.7.5	pyhd8ed1ab_1004	11 KB conda-forge

pillow-11.1.0	py312h80c1187_0	40.8 MB	conda-forge
pixman-0.44.2	h29eaf8c_0	372 KB	conda-forge
pkgutil-resolve-name-1.3.10	= -	10 KB	conda-forge
platformdirs-4.3.6	pyhd8ed1ab_1	20 KB	conda-forge
prometheus_client-0.21.1	pyhd8ed1ab_0	48 KB	conda-forge
prompt-toolkit-3.0.48	pyha770c72_1	264 KB	conda-forge
<pre>prompt_toolkit-3.0.48 psutil-6.1.1</pre>	hd8ed1ab_1 py312h66e93f0_0	6 KB 476 KB	conda-forge
pthread-stubs-0.4	hb9d3cd8_1002	8 KB	conda-forge conda-forge
ptyprocess-0.7.0	pyhd8ed1ab_1	19 KB	conda-forge
pure_eval-0.2.3	pyhd8ed1ab_1	16 KB	conda-forge
pycparser-2.22	pyh29332c3_1	108 KB	conda-forge
pygments-2.19.1	pyhd8ed1ab_0	868 KB	conda-forge
pyparsing-3.2.1	pyhd8ed1ab_0	91 KB	conda-forge
pyside6-6.8.1	py312h91f0f75_0	10.4 MB	conda-forge
pysocks-1.7.1	pyha55dd90_7	21 KB	conda-forge
python-dateutil-2.9.0.post0	pyhff2d567_1	217 KB	conda-forge
python-fastjsonschema-2.21.3	l pyhd8ed1ab_0	221 KB	conda-forge
python-json-logger-2.0.7	pyhd8ed1ab_0	13 KB	conda-forge
python-tzdata-2024.2	pyhd8ed1ab_1	139 KB	conda-forge
python_abi-3.12	5_cp312	6 KB	conda-forge
pytz-2024.1	pyhd8ed1ab_0	184 KB	conda-forge
pyyaml-6.0.2	py312h66e93f0_1	202 KB	conda-forge
pyzmq-26.2.0	py312hbf22597_3	369 KB	conda-forge
qhull-2020.2	h434a139_5	540 KB	conda-forge
qt6-main-6.8.1	h588cce1_2 pyhd8ed1ab_1	49.2 MB 41 KB	conda-forge conda-forge
referencing-0.35.1 requests-2.32.3	pyhd8ed1ab_1 pyhd8ed1ab_1	57 KB	conda-forge
rfc3339-validator-0.1.4	pyhdoed1ab_1 pyhd8ed1ab_1	10 KB	conda-forge
rfc3986-validator-0.1.1	pyhdocards_r pyh9f0ad1d_0	8 KB	conda-forge
rpds-py-0.22.3	py312h12e396e_0	346 KB	conda-forge
send2trash-1.8.3	pyh0d859eb_1	22 KB	conda-forge
six-1.17.0	pyhd8ed1ab_0	16 KB	conda-forge
sniffio-1.3.1	pyhd8ed1ab_1	15 KB	conda-forge
soupsieve-2.5	pyhd8ed1ab_1	36 KB	conda-forge
stack_data-0.6.3	pyhd8ed1ab_1	26 KB	conda-forge
terminado-0.18.1	pyh0d859eb_0	22 KB	conda-forge
tinycss2-1.4.0	pyhd8ed1ab_0	28 KB	conda-forge
tomli-2.2.1	pyhd8ed1ab_1	19 KB	conda-forge
tornado-6.4.2	py312h66e93f0_0	821 KB	conda-forge
traitlets-5.14.3	pyhd8ed1ab_1	107 KB	conda-forge
types-python-dateutil-2.9.0			22 KB conda-forge
<pre>typing-extensions-4.12.2 typing_extensions-4.12.2</pre>	hd8ed1ab_1 pyha770c72_1	10 KB	conda-forge
typing_extensions-4.12.2	pyharrocrz_1 pyhd8ed1ab_1	39 KB 15 KB	conda-forge
unicodedata2-15.1.0	py312h66e93f0_1	360 KB	conda-forge
uri-template-1.3.0	pyhd8ed1ab_1	23 KB	conda-forge
urllib3-2.3.0	pyhd8ed1ab_0	98 KB	conda-forge
wayland-1.23.1	h3e06ad9_0	314 KB	conda-forge
wcwidth-0.2.13	pyhd8ed1ab_1	32 KB	conda-forge
webcolors-24.11.1	pyhd8ed1ab_0	18 KB	conda-forge
webencodings-0.5.1	pyhd8ed1ab_3	15 KB	conda-forge
websocket-client-1.8.0	pyhd8ed1ab_1	46 KB	conda-forge
widgetsnbextension-4.0.13	pyhd8ed1ab_1	877 KB	conda-forge
xcb-util-0.4.1	hb711507_2	19 KB	conda-forge
xcb-util-cursor-0.1.5	hb9d3cd8_0	20 KB	conda-forge
xcb-util-image-0.4.0	hb711507_2	24 KB	conda-forge
xcb-util-keysyms-0.4.1	hb711507_0	14 KB	conda-forge
xcb-util-renderutil-0.3.10	_	17 KB	conda-forge
xcb-util-wm-0.4.2 xkeyboard-config-2.43	hb711507_0 hb9d3cd8_0	50 KB 380 KB	conda-forge conda-forge
xkeyboard-config-2.43 xorg-libice-1.1.2	hb9d3cd8_0	57 KB	conda-forge
xorg-libsm-1.2.5	he73a12e_0	27 KB	conda-forge
xorg-libx11-1.8.10	h4f16b4b_1	818 KB	conda-forge
	11	010 110	10160
	11		

xorg-libxau-1.0.12		hb9d3cd8_0	14	KB	conda-forge
xorg-libxcomposite-0.4.6	- 1	hb9d3cd8_2	13	KB	conda-forge
xorg-libxcursor-1.2.3	- 1	hb9d3cd8_0	32	KB	conda-forge
xorg-libxdamage-1.1.6	- 1	hb9d3cd8_0	13	KB	conda-forge
xorg-libxdmcp-1.1.5	- 1	hb9d3cd8_0	19	KB	conda-forge
xorg-libxext-1.3.6		hb9d3cd8_0	49	KB	conda-forge
xorg-libxfixes-6.0.1	- 1	hb9d3cd8_0	19	KB	conda-forge
xorg-libxi-1.8.2		hb9d3cd8_0	46	KB	conda-forge
xorg-libxrandr-1.5.4	1	hb9d3cd8_0	29	KB	conda-forge
xorg-libxrender-0.9.12	1	hb9d3cd8_0	32	KB	conda-forge
xorg-libxtst-1.2.5		hb9d3cd8_3	32	KB	conda-forge
xorg-libxxf86vm-1.1.6	1	hb9d3cd8_0	17	KB	conda-forge
yam1-0.2.5		h7f98852_2	87	KB	conda-forge
zeromq-4.3.5		h3b0a872_7	328	KB	conda-forge
zipp-3.21.0		pyhd8ed1ab_1	21	KB	conda-forge
zstandard-0.23.0		py312hef9b889_1	410	KB	conda-forge
zstd-1.5.6		ha6fb4c9_0	542	KB	conda-forge

Total: 295.3 MB

The following NEW packages will be INSTALLED:

```
alsa-lib
                   conda-forge/linux-64::alsa-lib-1.2.13-hb9d3cd8_0
                   conda-forge/noarch::anyio-4.8.0-pyhd8ed1ab_0
anyio
                   conda-forge/noarch::argon2-cffi-23.1.0-pyhd8ed1ab_1
argon2-cffi
argon2-cffi-bindi~ conda-forge/linux-64::argon2-cffi-bindings-21.2.0-py312h66e93f0_5
                   conda-forge/noarch::arrow-1.3.0-pyhd8ed1ab_1
asttokens
                   conda-forge/noarch::asttokens-3.0.0-pyhd8ed1ab_1
async-lru
                   conda-forge/noarch::async-lru-2.0.4-pyhd8ed1ab_1
                   conda-forge/noarch::attrs-24.3.0-pyh71513ae_0
attrs
                   conda-forge/noarch::babel-2.16.0-pyhd8ed1ab_1
babel
                   conda-forge/noarch::beautifulsoup4-4.12.3-pyha770c72_1
beautifulsoup4
bleach
                   conda-forge/noarch::bleach-6.2.0-pyhd8ed1ab_3
bleach-with-css
                   conda-forge/noarch::bleach-with-css-6.2.0-hd8ed1ab_3
brotli
                   conda-forge/linux-64::brotli-1.1.0-hb9d3cd8_2
                   conda-forge/linux-64::brotli-bin-1.1.0-hb9d3cd8_2
brotli-bin
                   conda-forge/linux-64::brotli-python-1.1.0-py312h2ec8cdc_2
brotli-python
cached-property
                   conda-forge/noarch::cached-property-1.5.2-hd8ed1ab_1
cached_property
                   conda-forge/noarch::cached_property-1.5.2-pyha770c72_1
cairo
                   conda-forge/linux-64::cairo-1.18.2-h3394656_1
certifi
                   conda-forge/noarch::certifi-2024.12.14-pyhd8ed1ab_0
                   conda-forge/linux-64::cffi-1.17.1-py312h06ac9bb_0
cffi
charset-normalizer conda-forge/noarch::charset-normalizer-3.4.1-pyhd8ed1ab_0
                   conda-forge/noarch::comm-0.2.2-pyhd8ed1ab_1
                   conda-forge/linux-64::contourpy-1.3.1-py312h68727a3_0
contourpy
cycler
                   conda-forge/noarch::cycler-0.12.1-pyhd8ed1ab_1
cyrus-sasl
                   conda-forge/linux-64::cyrus-sasl-2.1.27-h54b06d7_7
dbus
                   conda-forge/linux-64::dbus-1.13.6-h5008d03_3
debugpy
                   conda-forge/linux-64::debugpy-1.8.11-py312h2ec8cdc_0
decorator
                   conda-forge/noarch::decorator-5.1.1-pyhd8ed1ab_1
defusedxml
                   conda-forge/noarch::defusedxml-0.7.1-pyhd8ed1ab_0
double-conversion conda-forge/linux-64::double-conversion-3.3.0-h59595ed_0
                   conda-forge/noarch::entrypoints-0.4-pyhd8ed1ab_1
entrypoints
                   conda-forge/noarch::exceptiongroup-1.2.2-pyhd8ed1ab_1
exceptiongroup
                   conda-forge/noarch::executing-2.1.0-pyhd8ed1ab_1
executing
expat
                   conda-forge/linux-64::expat-2.6.4-h5888daf_0
font-ttf-dejavu-s~ conda-forge/noarch::font-ttf-dejavu-sans-mono-2.37-hab24e00_0
font-ttf-inconsol~ conda-forge/noarch::font-ttf-inconsolata-3.000-h77eed37_0
font-ttf-source-c~ conda-forge/noarch::font-ttf-source-code-pro-2.038-h77eed37_0
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fonts-conda-ecosy~ conda-forge/noarch::fonts-conda-ecosystem-1-0
fonts-conda-forge conda-forge/noarch::fonts-conda-forge-1-0
                   conda-forge/linux-64::fonttools-4.55.3-py312h178313f_1
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rfc3986-validator
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widgetsnbextension conda-forge/noarch::widgetsnbextension-4.0.13-pyhd8ed1ab_1
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xorg-libxxf86vm
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zeromq
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                   conda-forge/linux-64::zstandard-0.23.0-py312hef9b889_1
zstandard
zstd
                   conda-forge/linux-64::zstd-1.5.6-ha6fb4c9_0
```

Downloading and Extracting Packages:

Preparing transaction: done Verifying transaction: done

Will be using some other packages, too, but these can be installed later once they are needed. There are 2 ways to install packages: with conda install & with pip install. conda install should always be preferred when using Miniconda, but some packages are not available through conda, so if conda install *package_name fails, try pip install *package_name.

Remark 4. If want to install all of packages used in rest of book, can do that now by running:

(pydata-book) nqbh@nqbh-dell:~\$ conda install lxml beautifulsoup4 html5lib openpyxl \
requests sqlalchemy seaborn scipy statsmodels \
patsy scikit-learn pyarrow pytables numba

Channels:

- conda-forge

- defaults

Platform: linux-64

Collecting package metadata (repodata.json): done

Solving environment: done

Package Plan

environment location: /home/nqbh/anaconda3/envs/pydata-book

added / updated specs:

- beautifulsoup4
- html5lib
- lxml
- numba
- openpyxl
- patsy
- pyarrow
- pytables
- requests
- scikit-learn
- scipy
- seaborn
- sqlalchemy
- statsmodels

The following packages will be downloaded:

package	1	build			
aws-c-auth-0.8.0		hb921021_15	105	KB	conda-forge
aws-c-cal-0.8.1	1	h1a47875_3	46	KB	conda-forge
aws-c-common-0.10.6	1	hb9d3cd8_0	231	KB	conda-forge
aws-c-compression-0.3.0	1	h4e1184b_5	19	KB	conda-forge
aws-c-event-stream-0.5.0	1	h7959bf6_11	53	KB	conda-forge
aws-c-http-0.9.2	1	hefd7a92_4	193	KB	conda-forge
aws-c-io-0.15.3	1	h831e299_5	154	KB	conda-forge
aws-c-mqtt-0.11.0		h11f4f37_12	190	KB	conda-forge
aws-c-s3-0.7.7		hf454442_0	111	KB	conda-forge
aws-c-sdkutils-0.2.1		h4e1184b_4	55	KB	conda-forge
aws-checksums-0.2.2		h4e1184b_4	71	KB	conda-forge
aws-crt-cpp-0.29.7		hd92328a_7	346	KB	conda-forge
aws-sdk-cpp-1.11.458		hc430e4a_4	2.9	MB	conda-forge
azure-core-cpp-1.14.0		h5cfcd09_0	337	KB	conda-forge
azure-identity-cpp-1.10.0		h113e628_0	227	KB	conda-forge
azure-storage-blobs-cpp-12.13.0		h3cf044e	_1	536	KB conda-forge
azure-storage-common-cpp-12.8.0		h736e048	_1	146	KB conda-forge
azure-storage-files-datalake-cpp		12.12.0	ha633028_	1	281 KB conda-forge
blosc-1.21.6		he440d0b_1	47	KB	conda-forge
c-ares-1.34.4		hb9d3cd8_0	201	KB	conda-forge
c-blosc2-2.15.2		h3122c55_1	334	KB	conda-forge

et_xmlfile-2.0.0	pyhd8ed1ab_1	21 KB	conda-forge
gflags-2.2.2	h5888daf_1005	117 KB	conda-forge
glog-0.7.1	hbabe93e_0	140 KB	conda-forge
greenlet-3.1.1	py312h2ec8cdc_1	232 KB	conda-forge
_	nompi_h2d575fe_105	3.8 MI	•
html5lib-1.1	pyhd8ed1ab_2	93 KB	conda-forge
joblib-1.4.2	pyhd8ed1ab_1	215 KB	conda-forge
libabseil-20240722.0	cxx17_hbbce691_4	1.3 MB	conda-forge
libaec-1.1.3	h59595ed_0	35 KB	conda-forge
libarrow-18.1.0		8.4 MB	•
	hd595efa_7_cpu		conda-forge
libarrow-acero-18.1.0 libarrow-dataset-18.1.0	hcb10f89_7_cpu	598 KB	conda-forge
	hcb10f89_7_cpu	574 KB	conda-forge
libarrow-substrait-18.1.0	h08228c5_7_cpu	510 KB	conda-forge
libcrc32c-1.1.2	h9c3ff4c_0	20 KB	conda-forge
libcurl-8.11.1	h332b0f4_0	413 KB	conda-forge
libev-4.33	hd590300_2	110 KB	conda-forge
libevent-2.1.12	hf998b51_1	417 KB	conda-forge
libgoogle-cloud-2.33.0	h2b5623c_1	1.2 MB	conda-forge
libgoogle-cloud-storage-2.3	3.0 h0121fbd_1	766	0
libgrpc-1.67.1	h25350d4_1	7.4 MB	conda-forge
libllvm14-14.0.6	hcd5def8_4	30.0 MB	conda-forge
libnghttp2-1.64.0	h161d5f1_0	632 KB	conda-forge
libparquet-18.1.0	h081d1f1_7_cpu	1.1 MB	conda-forge
libprotobuf-5.28.3	h6128344_1	2.8 MB	conda-forge
libre2-11-2024.07.02	hbbce691_2	205 KB	conda-forge
libssh2-1.11.1	hf672d98_0	297 KB	conda-forge
libthrift-0.21.0	h0e7cc3e_0	416 KB	conda-forge
libutf8proc-2.9.0	hb9d3cd8_1	80 KB	conda-forge
llvmlite-0.43.0	py312h374181b_1	3.3 MB	conda-forge
lxm1-5.3.0	py312he28fd5a_2	1.3 MB	conda-forge
lz4-c-1.10.0	h5888daf_1	163 KB	conda-forge
nomkl-1.0	h5ca1d4c_0	4 KB	conda-forge
numba-0.60.0	py312h83e6fd3_0	5.4 MB	conda-forge
numexpr-2.10.2	py312h6a710ac_100	191 KB	conda-forge
numpy-2.0.2	py312h58c1407_1	8.1 MB	conda-forge
openpyxl-3.1.5	py312h710cb58_1	680 KB	conda-forge
orc-2.0.3	h12ee42a_2	1.1 MB	conda-forge
patsy-1.0.1	pyhd8ed1ab_1	182 KB	conda-forge
py-cpuinfo-9.0.0	pyhd8ed1ab_1	25 KB	conda-forge
pyarrow-18.1.0	py312h7900ff3_0	25 KB	conda-forge
	py312h01725c0_0_cpu	4.4 1	J
pytables-3.10.2	py312hf8651a9_0	1.6 MB	conda-forge
re2-2024.07.02	h9925aae_2	26 KB	conda-forge
s2n-1.5.10	hb5b8611_0	347 KB	conda-forge
scikit-learn-1.6.0	py312h7a48858_0	10.0 MB	_
	10	18.2 MB	conda-forge
scipy-1.15.0	py312h180e4f1_1		conda-forge
seaborn-0.13.2	hd8ed1ab_3	7 KB	conda-forge
seaborn-base-0.13.2	pyhd8ed1ab_3	223 KB	conda-forge
snappy-1.2.1	h8bd8927_1	42 KB	conda-forge
sqlalchemy-2.0.36	py312h66e93f0_0	3.3 MB	conda-forge
statsmodels-0.14.4	py312hc0a28a1_0	11.5 MB	conda-forge
threadpoolct1-3.5.0	pyhc1e730c_0	23 KB	conda-forge
zlib-ng-2.2.3	h7955e40_0	106 KB	conda-forge

138.7 MB Total:

The following NEW packages will be INSTALLED:

```
aws-c-auth
                    conda-forge/linux-64::aws-c-auth-0.8.0-hb921021_15
aws-c-cal
                    conda-forge/linux-64::aws-c-cal-0.8.1-h1a47875_3
aws-c-common
                    conda-forge/linux-64::aws-c-common-0.10.6-hb9d3cd8_0
\verb|aws-c-compression| conda-forge/linux-64:: \verb|aws-c-compression-0.3.0-h4e1184b_5| \\
aws-c-event-stream conda-forge/linux-64::aws-c-event-stream-0.5.0-h7959bf6_11
aws-c-http
                    \verb|conda-forge/linux-64|: \verb|aws-c-http-0.9.2-hefd7a92_4|
```

```
conda-forge/linux-64::aws-c-io-0.15.3-h831e299_5
aws-c-io
                   conda-forge/linux-64::aws-c-mqtt-0.11.0-h11f4f37_12
aws-c-mqtt
aws-c-s3
                   conda-forge/linux-64::aws-c-s3-0.7.7-hf454442_0
aws-c-sdkutils
                   conda-forge/linux-64::aws-c-sdkutils-0.2.1-h4e1184b_4
aws-checksums
                   conda-forge/linux-64::aws-checksums-0.2.2-h4e1184b_4
aws-crt-cpp
                   conda-forge/linux-64::aws-crt-cpp-0.29.7-hd92328a_7
aws-sdk-cpp
                   conda-forge/linux-64::aws-sdk-cpp-1.11.458-hc430e4a_4
azure-core-cpp
                   conda-forge/linux-64::azure-core-cpp-1.14.0-h5cfcd09_0
azure-identity-cpp conda-forge/linux-64::azure-identity-cpp-1.10.0-h113e628_0
azure-storage-blo~
                   conda-forge/linux-64::azure-storage-blobs-cpp-12.13.0-h3cf044e_1
azure-storage-com~
                   conda-forge/linux-64::azure-storage-common-cpp-12.8.0-h736e048_1
azure-storage-fil~
                   conda-forge/linux-64::azure-storage-files-datalake-cpp-12.12.0-ha633028_1
blosc
                   conda-forge/linux-64::blosc-1.21.6-he440d0b_1
                   conda-forge/linux-64::c-ares-1.34.4-hb9d3cd8_0
c-ares
                   conda-forge/linux-64::c-blosc2-2.15.2-h3122c55_1
c-blosc2
                   conda-forge/noarch::et_xmlfile-2.0.0-pyhd8ed1ab_1
et_xmlfile
gflags
                   conda-forge/linux-64::gflags-2.2.2-h5888daf_1005
                   conda-forge/linux-64::glog-0.7.1-hbabe93e_0
glog
greenlet
                   conda-forge/linux-64::greenlet-3.1.1-py312h2ec8cdc_1
hdf5
                   conda-forge/linux-64::hdf5-1.14.4-nompi_h2d575fe_105
                   conda-forge/noarch::html5lib-1.1-pyhd8ed1ab_2
html5lib
ioblib
                   conda-forge/noarch::joblib-1.4.2-pyhd8ed1ab_1
libabseil
                   conda-forge/linux-64::libabseil-20240722.0-cxx17_hbbce691_4
libaec
                   conda-forge/linux-64::libaec-1.1.3-h59595ed_0
libarrow
                   conda-forge/linux-64::libarrow-18.1.0-hd595efa_7_cpu
                   conda-forge/linux-64::libarrow-acero-18.1.0-hcb10f89_7_cpu
libarrow-acero
libarrow-dataset
                   conda-forge/linux-64::libarrow-dataset-18.1.0-hcb10f89_7_cpu
libarrow-substrait conda-forge/linux-64::libarrow-substrait-18.1.0-h08228c5_7_cpu
libcrc32c
                   conda-forge/linux-64::libcrc32c-1.1.2-h9c3ff4c_0
libcurl
                   conda-forge/linux-64::libcurl-8.11.1-h332b0f4_0
libev
                   conda-forge/linux-64::libev-4.33-hd590300_2
                   conda-forge/linux-64::libevent-2.1.12-hf998b51_1
libevent
libgoogle-cloud
                   conda-forge/linux-64::libgoogle-cloud-2.33.0-h2b5623c_1
libgoogle-cloud-s~
                   conda-forge/linux-64::libgoogle-cloud-storage-2.33.0-h0121fbd_1
                   conda-forge/linux-64::libgrpc-1.67.1-h25350d4_1
libgrpc
libllvm14
                   conda-forge/linux-64::libllvm14-14.0.6-hcd5def8_4
libnghttp2
                   conda-forge/linux-64::libnghttp2-1.64.0-h161d5f1_0
                   conda-forge/linux-64::libparquet-18.1.0-h081d1f1_7_cpu
libparquet
libprotobuf
                   conda-forge/linux-64::libprotobuf-5.28.3-h6128344_1
libre2-11
                   conda-forge/linux-64::libre2-11-2024.07.02-hbbce691_2
libssh2
                   conda-forge/linux-64::libssh2-1.11.1-hf672d98_0
libthrift
                   conda-forge/linux-64::libthrift-0.21.0-h0e7cc3e_0
libutf8proc
                   conda-forge/linux-64::libutf8proc-2.9.0-hb9d3cd8_1
llvmlite
                   conda-forge/linux-64::llvmlite-0.43.0-py312h374181b_1
                   conda-forge/linux-64::lxml-5.3.0-py312he28fd5a_2
lxml
1z4-c
                   conda-forge/linux-64::lz4-c-1.10.0-h5888daf_1
                   conda-forge/noarch::nomkl-1.0-h5ca1d4c_0
nomkl
                   conda-forge/linux-64::numba-0.60.0-py312h83e6fd3_0
numba
                   conda-forge/linux-64::numexpr-2.10.2-py312h6a710ac_100
numexpr
                   conda-forge/linux-64::openpyxl-3.1.5-py312h710cb58_1
openpyxl
                   conda-forge/linux-64::orc-2.0.3-h12ee42a_2
orc
patsy
                   conda-forge/noarch::patsy-1.0.1-pyhd8ed1ab_1
                   conda-forge/noarch::py-cpuinfo-9.0.0-pyhd8ed1ab_1
py-cpuinfo
pyarrow
                   conda-forge/linux-64::pyarrow-18.1.0-py312h7900ff3_0
                   conda-forge/linux-64::pyarrow-core-18.1.0-py312h01725c0_0_cpu
pyarrow-core
pytables
                   conda-forge/linux-64::pytables-3.10.2-py312hf8651a9_0
re2
                   conda-forge/linux-64::re2-2024.07.02-h9925aae_2
s2n
                   conda-forge/linux-64::s2n-1.5.10-hb5b8611_0
scikit-learn
                   conda-forge/linux-64::scikit-learn-1.6.0-py312h7a48858_0
                   conda-forge/linux-64::scipy-1.15.0-py312h180e4f1_1
scipy
seaborn
                   conda-forge/noarch::seaborn-0.13.2-hd8ed1ab_3
                   conda-forge/noarch::seaborn-base-0.13.2-pyhd8ed1ab_3
seaborn-base
snappy
                   conda-forge/linux-64::snappy-1.2.1-h8bd8927_1
                   conda-forge/linux-64::sqlalchemy-2.0.36-py312h66e93f0_0
sqlalchemy
```

statsmodels conda-forge/linux-64::statsmodels-0.14.4-py312hc0a28a1_0 threadpoolctl conda-forge/noarch::threadpoolctl-3.5.0-pyhc1e730c_0 zlib-ng conda-forge/linux-64::zlib-ng-2.2.3-h7955e40_0

The following packages will be DOWNGRADED:

numpy

2.2.1-py312h7e784f5_0 --> 2.0.2-py312h58c1407_1

Proceed ([y]/n)? y

Downloading and Extracting Packages:

Preparing transaction: done Verifying transaction: done Executing transaction: done

Question 1 (Downgrade NumPy). Why downgrade NumPy version?

On Windows, substitute a carat $\hat{\ }$ for line continuation \setminus used on Linux & macOS.

Can update packages by using conda update command:

conda update package_name

pip also supports upgrades using -upgrade flag:

pip install --upgrade package_name

Have several opportunities to try out these commands throughout book.

Remark 5. While can use both conda & pip to install packages, should avoid updating packages originally installed with conda using pip (& vice versa), as doing so can lead to environment problems. Recommend sticking to conda if can & falling back on pip only for packages that are unavailable with conda install.

* Integrated Development Environments & Text Editors. When asked about standard development environment, almost always says "IPython plus a text editor." Typically write a program & iteratively test & debug each piece of it in IPython or Jupyter notebooks. Also useful to be able to play around with data interactively & visually verify that a particular set of data manipulations is doing right thing. Libraries like pandas & NumPy are designed to be productive to use in shell.

When building software, however, some users may prefer to use a more richly featured integrated development environment (IDE) & rather than an editor like Emacs or Vim which provide a more minimal environment out of box. Some that you can explore:

- · PyDev (free), an IDE built on Eclipse platform
- · PyCharm from JetBrains (subscription-based for commercial users, free for open source developers)
- · Python Tools for Visual Studio (for Windows users)
- · Spyder (free), an IDE currently shipped with Anaconda
- · Komodo IDE (commercial)

Due to popularity of Python, most text editors, like VS Code & Sublime Text 2, have excellent Python support.

- 1.5. Community & Conferences. Outside of an internet search, various scientific & data-related Python mailing lists are generally helpful & responsive to questions. Some to take a look at include:
 - * pydata: A Google Group list for questions related to Python for data analysis & pandas
 - * pystatsmodels: For statsmodels or pandas-related questions
 - * Mailing list for scikit-learn scikit-learn@python.org & ML in Python, generally
 - * numpy-discussion: For NumPy-related questions
 - * scipy-user: For general SciPy or scientific Python questions

Deliberately did not post URLs for these in case they change. They can be easily located via an internet search.

Each year many conferences are held all over world for Python programmers. If would like to connect with other Python programmers who share interests, encourage to explore attending one, if possible. Many conferences have financial support available for those who cannot afford admission or travel to conference. Some to consider:

- * PyCon & EuroPython: 2 main general Python conferences in North America & Europe, resp.
- * SciPy & EuroSciPy: Scientific-computing-oriented conferences in North America & Europe, resp.
- * SciPy & EuroSciPy: Scientific-computing-oriented conferences in North America & Europe, resp.
- * PyData: A worldwide series of regional conferences a targeted at DS & data analysis use cases
- * International & regional PyCon conferences (see https://pycon.org for a complete listing)

• 1.6. Navigating This Book. If have never programmed in Python before, will want to spend some time in Chaps. 2–3, where have placed a condensed tutorial on Python language features & IPython shell & Jupyter notebooks. These things are prerequisite knowledge for remainder of book. If have Python experience already, may instead choose to skim or skip these chaps.

Next, give a short introduction to key features of NumPy, leaving more advanced NumPy use for Appendix A. Then, introduce pandas & devote rest of book to data analysis topics applying pandas, NumPy, matplotlib (for visualization). Have structured material in an incremental fashion, though there is occasionally some minor crossover between chaps, with a few cases where concepts are used that haven't been introduced yet.

While readers may have many different end goals for their work, tasks required generally fall into a number of different broad groups:

- * Interacting with outside world: Reading & writing with a variety of file formats & data stores
- * Preparation: Cleaning, munging, combining, normalizing, reshaping, slicing & dicing, & transforming data for analysis
- * Transformation: Applying mathematical & statistical operations to groups of datasets to derive new datasets (e.g., aggregating a large table by group variables)
- * Modeling & computation: Connecting your data to statistical models, ML algorithms, or other computational tools
- * Presentation: Creating interactive or static graphical visualizations or textual summaries
- * Code Examples. Most of code examples in book are shown with input & output as it should appear executed in IPython shell or in Jupyter notebooks:

```
In [5]: CODE EXAMPLE
Out[5]: OUTPUT
```

When see a code example like this, intent is for you to type example code in In block in your coding environment & execute it by pressing Enter key (or Shift-Enter in Jupyter). Should see output similar to what is shown in Out block.

Changed default console output settings in NumPy & pandas to improve readability & brevity throughout book. E.g., may see more digits of precision printed in numeric data. To exactly match output shown in book, can execute following Python code before running code examples:

```
import numpy as np
import pandas as pd
pd.options.display.max_columns = 20
pd.options.display.max_rows = 20
pd.options.display.max_colwidth = 80
np.set_printoptions(precision=4, suppress=True)
```

* Data Examples. Datasets for examples in each chap are hosted in https://github.com/wesm/pydata-book (or in https://gitee.com/wesmckinn/pydata-book if cannot access GitHub). Can download this data either by using Git version control system on command line or by downloading a zip file of repository from website. If you run into problems, navigate to book website https://wesmckinney.com/book for up-to-date instructions about obtaining book materials. If download a zip file containing example datasets, must then fully extract contents of zip file to a directory & navigate to that directory from terminal before proceeding with running book's code examples:

```
$ pwd
/home/wesm/book-materials
$ ls
appa.ipynb ch05.ipynb ch09.ipynb ch13.ipynb README.md
ch02.ipynb ch06.ipynb ch10.ipynb COPYING requirements.txt
ch03.ipynb ch07.ipynb ch11.ipynb datasets
ch04.ipynb ch08.ipynb ch12.ipynb examples
```

Have made every effort to ensure: GitHub repository contains everything necessary to reproduce examples, but may have made some mistakes or omissions.

* Import Conventions. Python community has adopted a number of naming conventions for commonly used modules:

```
import numpy as np
import matplotlib.pyplot as plt
import pandas as pd
import seaborn as sns
import statsmodels as sm
```

I.e., when see np.arrange, this is a reference to arrange function in NumPy. This is done because it's considered bad practice in Python software development to import everything from numpy import * from a large package like NumPy.

• 2. Python Language Basics, IPython, & Jupyter Notebooks. When wrote 1e of this book in 2011–2012, there were fewer resources available for learning about doing data analysis in Python. This was partially a chicken-&-egg problem; many

libraries that we know take for granted, like pandas, scikit-learn, statsmodels, were comparatively immature back then. Now in 2022, there is now a growing literature on DS, data analysis, & ML, supplementing prior works on general-purpose scientific computing geared toward computational scientists, physicists, & professionals in other research fields. There are also excellent books about learning Python programming language itself & becoming an effective software engineer. As this book is intended as an introductory text in working with data in Python, feel valuable to have a self-contained overview of some of most important features of Python's built-in data structures & libraries from perspective of data manipulation. So, will only present roughly enough information in Chaps. 2–3 to enable you to follow along with rest of

Much of this book focuses on table-based analytics & data preparation tools for working with datasets that are small enough to fit on your personal computer. to use these tools you must sometimes do some wrangling to arrange messy data into a more nicely tabular (or *structured*) form. Fortunately, Python is an ideal language for doing this. Greater your facility with Python language & its built-in data types, easier it will be for you to prepare new datasets for analysis.

Some of tools in this book are best explored from a live IPython or Jupyter session. Once learn how to start up IPython & Jupyter session. Once learn how to start up IPython & Jupyter, recommend: follow along with examples so can experiment & try different things. As with any keyboard-driven console-like environment, developing familiarity with common commands is also part of learning curve.

Remark 6. There are introductory Python concepts that this chap does not cover, like classes & object-oriented programming, which may find useful in your foray ()cuộc đột kích, cướp phá, xâm lược) into data analysis in Python.

To deepen Python language knowledge, recommend: supplement this chap with official Python tutorial & potentially 1 of many excellent books on general-purpose Python programming. Some recommendations to get you started include:

- o Python Cookbook, 3e, by David Beazley, Brian K. Jones
- Fluent Python by Luciano Ramalho

book.

- Effective Python, 2e, by Brett Slatkin
- 2.1. Python Interpreter. Python is an *interpreted* language. Python interpreter runs a program by executing 1 statement at a time. Standard interactive Python interpreter can be invoked on command line with python command:

```
(pydata-book) nqbh@nqbh-dell:~$ python
Python 3.12.7 | packaged by conda-forge | (main, Oct 4 2024, 16:05:46) [GCC 13.3.0] on linux
Type "help", "copyright", "credits" or "license" for more information.
>>>
```

»> is *prompt* after which you'll type code expressions. To exit Python interpreter, can either type exit() or press Ctrl-D (works on Linux & macOS only).

Running Python programs is as simple as calling python with a .py file as its 1st argument.

While some Python programmers execute all of their Python code in this way, those doing data analysis or scientific computing make use of IPython, an enhanced Python interpreter, or Jupyter notebooks, web-based code notebooks originally created within IPython project. Give an introduction to using IPython & Jupyter in this chap & have included a deeper look at IPython functionality in Appendix A. When use **%run** command, IPython executes code in specified file in same process, enabling to explore results interactively when it's done:

```
(pydata-book) nqbh@nqbh-dell:~$ ipython
Python 3.12.7 | packaged by conda-forge | (main, Oct 4 2024, 16:05:46) [GCC 13.3.0]
IPython 8.31.0 -- An enhanced Interactive Python. Type '?' for help.
Hello world
In [2]:
```

Default IPython prompt adopts numbered In [2]: style, cf. standard >> prompt.

- 2.2. IPython Basics. Run with IPython shell & Jupyter notebook, & introduce to some of essential concepts.
 - * Running IPython Shell. Can launch IPython shell on command line just like launching regular Python interpreter except with ipython command ipython. You can execute arbitrary Python statements by typing them & pressing Return (or Enter). When type just a variable into IPython, it renders a string representation of object:

```
In [5]: import numpy as np
In [6]: data = [np.random.standard_normal() for i in range(7)]
In [7]: data
Out[7]:
[-0.960515015233981,
0.29199995965351516,
0.656773965407049,
1.0319443387105414,
-0.15623460611892206,
```

```
-0.17214640580390445, 0.5260760636382895]
```

1st 2 lines are Python code statements; 2nd statement creates a variable named data that refers to a newly created Python dictionary. Last line prints value of data in console.

Many kinds of Python objects are formatted to be more readable, or *pretty-printed*, which is distinct from normal printing with **print**. If printed above **data** variable in standard Python interpreter, it would be much less readable:

```
>>> import numpy as np
>>> data = [np.random.standard_normal() for i in range(7)]
>>> print(data)
>>> data
[-0.5767699931966723, -0.1010317773535111, -1.7841005313329152,
-1.524392126408841, 0.22191374220117385, -1.9835710588082562,
-1.6081963964963528]
```

IPython also provides facilities to execute arbitrary blocks of code (via a somewhat glorified copy-&-paste approach) & whole Python scripts. Can also use Jupyter notebook to work with larger blocks of code.

* Running Jupyter Notebook. 1 of major components of Jupyter project is *notebook*, a type of interactive document for code, text (including Markdown), data visualizations, & other output. Jupyter notebook interacts with *kernels*, which are implementations of Jupyter interactive computing protocol specific to different programming languages. Python Jupyter kernel uses IPython system for its underlying behavior.

To start up Jupyter, run command jupyter notebook in a terminal:

```
$ jupyter notebook
[I 15:20:52.739 NotebookApp] Serving notebooks from local directory:
/home/wesm/code/pydata-book
[I 15:20:52.739 NotebookApp] 0 active kernels
[I 15:20:52.739 NotebookApp] The Jupyter Notebook is running at:
http://localhost:8888/?token=0a77b52fefe52ab83e3c35dff8de121e4bb443a63f2d...
[I 15:20:52.740 NotebookApp] Use Control-C to stop this server and shut down all kernels (twice to skip confirmation).
Created new window in existing browser session.
To access the notebook, open this file in a browser:
file:///home/wesm/.local/share/jupyter/runtime/nbserver-185259-open.html
Or copy and paste one of these URLs:
http://localhost:8888/?token=0a77b52fefe52ab83e3c35dff8de121e4...
or http://127.0.0.1:8888/?token=0a77b52fefe52ab83e3c35dff8de121e4...
```

NQBH's:

```
(base) nqbh@nqbh-dell:~$ conda activate pydata-book
(pydata-book) nqbh@nqbh-dell:~$ jupyter notebook
[I 2025-01-10 15:13:58.486 ServerApp] jupyter_lsp | extension was successfully linked.
[I 2025-01-10 15:13:58.488 ServerApp] jupyter_server_terminals | extension was successfully linked.
[I 2025-01-10 15:13:58.491 ServerApp] jupyterlab | extension was successfully linked.
[I 2025-01-10 15:13:58.493 ServerApp] notebook | extension was successfully linked.
[I 2025-01-10 15:13:58.610 ServerApp] notebook_shim | extension was successfully linked.
[I 2025-01-10 15:13:58.622 ServerApp] notebook_shim | extension was successfully loaded.
[I 2025-01-10 15:13:58.623 ServerApp] jupyter_lsp | extension was successfully loaded.
[I 2025-01-10 15:13:58.624 ServerApp] jupyter_server_terminals | extension was successfully loaded.
[I 2025-01-10 15:13:58.624 LabApp] JupyterLab extension loaded from /home/nqbh/anaconda3/envs/pydat
[I 2025-01-10 15:13:58.624 LabApp] JupyterLab application directory is /home/nqbh/anaconda3/envs/py
[I 2025-01-10 15:13:58.624 LabApp] Extension Manager is 'pypi'.
[I 2025-01-10 15:13:58.661 ServerApp] jupyterlab | extension was successfully loaded.
[I 2025-01-10 15:13:58.663 ServerApp] notebook | extension was successfully loaded.
[I 2025-01-10 15:13:58.663 ServerApp] Serving notebooks from local directory: /home/nqbh
[I 2025-01-10 15:13:58.663 ServerApp] Jupyter Server 2.15.0 is running at:
[I 2025-01-10 15:13:58.663 ServerApp] http://localhost:8888/tree?token=6f7ecdf66d339bf97d3a73aa22ce
[I 2025-01-10 15:13:58.663 ServerApp]
                                          http://127.0.0.1:8888/tree?token=6f7ecdf66d339bf97d3a73aa
[I 2025-01-10 15:13:58.663 ServerApp] Use Control-C to stop this server and shut down all kernels
```

To access the server, open this file in a browser: file:///home/nqbh/.local/share/jupyter/runtime/jpserver-73029-open.html Or copy and paste one of these URLs:

[C 2025-01-10 15:13:58.684 ServerApp]

```
http://127.0.0.1:8888/tree?token=6f7ecdf66d339bf97d3a73aa22ceff2f9eb3957d2aa3d4a6
[I 2025-01-10 15:13:58.695 ServerApp] Skipped non-installed server(s): bash-language-server, docker Gtk-Message: 15:13:58.798: Not loading module "atk-bridge": The functionality is provided by GTK not [73110, Main Thread] WARNING: GTK+ module /snap/firefox/5561/gnome-platform/usr/lib/gtk-2.0/modules GTK+ 2.x symbols detected. Using GTK+ 2.x and GTK+ 3 in the same process is not supported.: 'glib work (firefox:73110): Gtk-WARNING **: 15:13:58.845: GTK+ module /snap/firefox/5561/gnome-platform/usr/lib/GTK+ 2.x symbols detected. Using GTK+ 2.x and GTK+ 3 in the same process is not supported. Gtk-Message: 15:13:58.845: Failed to load module "canberra-gtk-module"
[73110, Main Thread] WARNING: GTK+ module /snap/firefox/5561/gnome-platform/usr/lib/gtk-2.0/modules GTK+ 2.x symbols detected. Using GTK+ 2.x and GTK+ 3 in the same process is not supported.: 'glib work (firefox:73110): Gtk-WARNING **: 15:13:58.846: GTK+ module /snap/firefox/5561/gnome-platform/usr/lib/GTK+ 2.x symbols detected. Using GTK+ 2.x and GTK+ 3 in the same process is not supported. GTK+ 2.x symbols detected. Using GTK+ 2.x and GTK+ 3 in the same process is not supported. Gtk-Message: 15:13:58.846: Failed to load module "canberra-gtk-module"
```

On many platforms, Jupyter will automatically open in default web browser (unless start it with -no-browser). Otherwise, can navigate to HTTP address printed when started notebook, here http://localhost:8888/?token=0a77b52fefe52ab83e3c35dff8de121e4bb443a63f2d3055. See Fig. 2.1: Jupyter notebook landing page for what this looks like in Google Chrome.

http://localhost:8888/tree?token=6f7ecdf66d339bf97d3a73aa22ceff2f9eb3957d2aa3d4a6

Remark 7. Many people use Jupyter as a local computing environment, but it can also be deployed on servers & accessed remotely. Won't cover those details here, but encourage to explore this topic on internet if it's relevant to your needs.

To create a new notebook, click New button & select Python 3 option. Should see sth like Fig. 2.2: Jupyter new notebook view. If this is 1st time, try clicking on empty code "cell" & entering a line of Python code. Then press Shift-Enter to execute it.

When save notebook (see Save & Checkpoint under notebook File menu), it creates a file with extension .ipynb: a self-contained file format containing all of content (including any evaluated code output) currently in notebook. These can be loaded & edited by other Jupyter users.

To rename an open notebook, click on notebook title at top of page & type new title, pressing Enter when finished. To load an existing notebook, put file in same directory where started notebook process (or in a subfolder within it), then click name from landing page. Can try it out with notebooks from wesm/pydata-book repository on GitHub Fig. 2.3: Jupyter example view for an existing notebook.

When want to close a notebook, click File menu & select Close & Halt. If simply close browser tab, Python process associated with notebook will keep running in background.

While Jupyter notebook may feel like a distinct experience from IPython shell, nearly all of commands & tools in this chap can be used in either environment.

* Tab Completion. On surface, IPython shell looks like a cosmetically different version (phiên bản khác biệt về mặt thẩm mỹ) of standard terminal Python interpreter (invoked with python). 1 of major improvements over standard Python shell is tab completion, found in many IDEs or other interactive computing analysis environments. While entering expressions in shell, pressing Tab key will search namespace for any variables (objects, functions, etc.) matching characters you have typed so far & show results in a convenient drop-down menu:

```
In [1]: an_apple = 27
In [2]: an_example = 42
In [3]: an<Tab>
an_apple an_example any
```

Note: IPython displayed both of 2 variables I defined, as well as built-in function any. Also, you can also complete methods & attributes on any object after typing a period:

```
In [3]: b = [1, 2, 3]
In [4]: b.<Tab>
append() count() insert() reverse()
clear() extend() pop() sort()
copy() index() remove()
```

Same is true for modules:

Remark 8. IPython by default hides methods & attributes starting with underscores, e.g. magic methods & internal "private" methods & attributes, in order to avoid cluttering display (& confusing novice users – gây bối rối cho người dùng mới!). These, too, can be tab-completed, but must 1st type an underscore to see them. If prefer to always see such methods in tab completion, can change this setting in IPython configuration. See IPython documentation to find out how to do this.

Tab completion works in many contexts outside of searching interactive namespace & completing object or module attributes. When typing anything that looks like a file path (even in a Python string), pressing Tab key will complete anything on your computer's filesystem matching what you've typed.

Combined with %run command, this functionality can save you many keystrokes.

Another area where tab completion saves time is in completion of function keyword arguments (including = sign!) Fig. 2.4: Autocomplete function keywords in a Jupyter notebook.

Have a closer look at functions in a little bit:

* Introspection. Using a question mark ? before or after a variable will display some general information about object:

```
In [12]: b?
Type:
             list
String form: [1, 2, 3]
Length:
Docstring:
Built-in mutable sequence.
If no argument is given, the constructor creates a new empty list.
The argument must be an iterable if specified.
In [13]: ?b
Type:
             list
String form: [1, 2, 3]
Length:
             3
Docstring:
Built-in mutable sequence.
If no argument is given, the constructor creates a new empty list.
The argument must be an iterable if specified.
In [14]: print?
Signature: print(*args, sep=' ', end='\n', file=None, flush=False)
Docstring:
Prints the values to a stream, or to sys.stdout by default.
sep
string inserted between values, default a space.
string appended after the last value, default a newline.
file
a file-like object (stream); defaults to the current sys.stdout.
flush
whether to forcibly flush the stream.
           builtin_function_or_method
```

This is referred to as *object introspection*. If object is a function or instance method, docstring, if defined, will also be shown. Suppose we'd written following function (which you can reproduce in IPython or Jupyter):

```
def add_numbers(a, b):
    """
    Add two numbers together
    Returns
    -----
    the_sum : type of arguments
    """
return a + b
```

Then using? shows us docstring:

```
In [6]: add_numbers?
```

```
Signature: add_numbers(a, b)
Docstring:
Add two numbers together
Returns
-----
the_sum : type of arguments
File: <ipython-input-9-6a548a216e27>
Type: function
```

? has a final usage, which is for searching IPython namespace in a manner similar to standard Unix or Windows command line. A number of characters combined with wildcard * will show all names matching wildcard expression. E.g., could get a list of all functions in top-level NumPy namespace containing load: [Missing line: np.loads cf. book]

```
In [1]: import numpy as np
In [2]: np.*load*?
np.__loader__
np.load
np.loadtxt
```

- 2.3. Python Language Basics. Give an overview of essential Python programming concepts & language mechanics. In Chap. 3, go into more detail about Python data structures, functions, & other built-in tools.
 - * Language Semantics. Python language design is distinguished by its emphasis on readability, simplicity, & explicitness. Some people go so far as to liken it to "executable pseudocode."
 - · Indentation, not braces. Python uses whitespace (tabs or spaces) to structure code instead of using braces as in many other languages like R, C++, Java, & Perl. Consider a for loop from a sorting algorithm:

```
for x in array:
    if x < pivot:
        less.append(x)
    else:
        greater.append(x)</pre>
```

A colon denotes start of an indented code block after which all of code must be indented by same amount until end of block.

Love it or hate it, significant whitespace is a fact of life for Python programmers. While it may seem foreign at 1st, will hopefully grow accustomed to it in time.

Remark 9. Strong recommend using 4 spaces as your default indentation \mathcal{E} replacing tabs with 4 spaces. Many text editors have a setting that will replace tab stops with spaces automatically insert 4 spaces on new lines following a colon \mathcal{E} replace tabs by 4 spaces.

As you can see by now, Python statements also do not need to be terminated by semicolons. Semicolons can be used, however, to separate multiple statements on a single line:

```
a = 5; b = 6; c = 7
```

Putting multiple statements on 1 line is generally discouraged in Python as it can make code less readable.

- · Everything is an object. An important characteristic of Python language is consistency of its *object model*. Every number, string, data structure, function, class, module, & so on exists in Python interpreter in its own "box," which is referred to as a *Python object*. Each object has an associated *type* (e.g., *integer*, *string*, or *function*) & internal data. In practice this makes language very flexible, as even functions can be treated like any other object.
- · Comments. Any text preceded by hash mark (pound sign) # is ignored by Python interpreter. Often used to add comments to code. At times may also want to exclude certain blocks of code without deleting them. 1 solution: comment out code:

```
results = []
for line in file_handle:
    # keep the empty lines for now
    # if len(line) == 0:
    # continue
    results.append(line.replace("foo", "bar"))
```

Comments can also occur after a line of executed code. While some programmers prefer comments to be placed in line preceding a particular line of code, this can be useful at times:

```
print("Reached this line") # Simple status report
```

• Function & object method calls. Call functions using parentheses & passing 0 or more arguments, optionally assigning returned value to a variable:

```
result = f(x, y, z) g()
```

Almost every object in Python has attached functions, known as *methods*, that have access to object's internal contents. Can call them using following syntax:

```
obj.some_method(x, y, z)
```

Functions can take both positional \mathcal{C} keyword arguments:

```
result = f(a, b, c, d=5, e="foo")
```

· Variables & argument passing. When assigning a variable (or *name*) in Python, you are creating a *reference* to object shown on RHS of equals sign. In practical terms, consider a list of integers:

```
In [8]: a = [1, 2, 3]
```

Suppose: assign a to a new variable b:

```
In [9]: b = a
In [10]: b
Out[10]: [1, 2, 3]
```

In some languages, assignment if b will cause data [1, 2, 3] to be copied. In Python, a & b actually now refer to same object, original list [1, 2, 3] (see Fig. 2.5: 2 references for same object for a mock-up). Can prove this by appending an element to a & then examining b:

```
In [11]: a.append(4)
In [12]: b
Out[12]: [1, 2, 3, 4]
```

Understanding semantics of references in Python, & when, how, & why data is copied, is especially critical when you are working with larger datasets in Python.

– Hiểu được ngữ nghĩa của các tham chiếu trong Python, & khi nào, như thế nào, & lý do tại sao dữ liệu được sao chép, đặc biệt quan trọng khi bạn làm việc với các tập dữ liệu lớn hơn trong Python.

Remark 10. Assignment is also referred to as binding, as we are binding a name to an object. Variable names that have been assigned may occasionally be referred to as bound variables.

When pass objects as arguments to a function, new local variables are created referencing original objects without any copying. If bind a new object to a variable inside a function, that will not overwrite a variable of same name in "scope" outside of function ("parent scope"). Therefore possible to alter internals of a mutable argument. Suppose had following function:

Then have:

```
In [14]: data = [1, 2, 3]
In [15]: append_element(data, 4)
In [16]: data
Out[16]: [1, 2, 3, 4]
```

· Dynamic references, strong types. Variables in Python have no inherent type associated with them; a variable can refer to a different type of object simply by doing an assignment. There is no problem with following:

```
In [17]: a = 5
In [18]: type(a)
Out[18]: int
In [19]: a = "foo"
In [20]: type(a)
```

```
Out[20]: str
```

Variables are names for objects within a particular namespace; type information is stored in object itself. Some observers might hastily conclude: Python is not a "typed language." Wrong: consider:

In some languages, string '5' might get implicitly converted (or *cast*) to an integer, thus yielding 10. In other languages integer 5 might be cast to a string, yielding concatenated string '55'. In Python, such implicit casts are not allowed. In this regard, say: Python is a *strongly typed* language, i.e., every object has a specific type (or *class*), & implicit conversions will occur only in certain permitted circumstances, e.g.:

```
In [22]: a = 4.5
In [23]: b = 2
# String formatting, to be visited later
In [24]: print(f"a is {type(a)}, b is {type(b)}")
a is <class 'float'>, b is <class 'int'>
In [25]: a / b
Out[25]: 2.25
```

Here, even though b is an integer, it is implicitly converted to a float for division operation.

Knowing type of an object is important, & useful to be able to write functions that can handle many different kinds of input. Can check: an object is an instance of a particular type using isinstance function:

```
In [26]: a = 5
In [27]: isinstance(a, int)
Out[27]: True
```

isinstance can accept a type of types if want to check: an object's type is among those present in tuple:

```
In [28]: a = 5; b = 4.5
In [29]: isinstance(a, (int, float))
Out[29]: True
In [30]: isinstance(b, (int, float))
Out[30]: True
```

· Attributes & methods. Objects n Python typically have both attributes (other Python objects stored "inside" object) & methods (functions associated with an object that can have access to object's internal data). Both of them are accessed via syntax obj.attribute_name:

```
In [1]: a = "foo"
```

In [2]: a.<Press Tab> capitalize() encode() format() isalpha() isidentifier() isspace() ljust() casefold() endswith() isascii() istitle() lower() format_map() islower() center() expandtabs() index() isdecimal() isnumeric() isupper() lstrip() count() find() isalnum() isdigit() isprintable() join() maketrans()

Attributes & methods can also be accessed by name via getattr function:

```
In [32]: getattr(a, "split")
Out[32]: <function str.split(sep=None, maxsplit=-1)>
```

While will not extensively use functions getattr & related functions hasattr & setattr in this book, they can be used very effectively to write generic, reusable code.

Duck typing. Often may not care about type of an object but rather only whether it has certain methods or behavior.
 This is sometimes called duck typing, after saying "If it walks like a duck & quacks like a duck, then it's a duck."
 E.g., you can verify: an object is iterable if it implements iterator protocol. For many objects, this means it has an __iter__ "magic method," though an alternative & better way to check is to try using iter function:

```
In [33]: def isiterable(obj):
    ...: try:
    ...: iter(obj)
    ...: return True
    ...: except TypeError: # not iterable
    ...: return False
```

This function would return True for strings as well as most Python collection types:

```
In [34]: isiterable("a string")
Out[34]: True
In [35]: isiterable([1, 2, 3])
Out[35]: True
In [36]: isiterable(5)
Out[36]: False
```

· Imports. In Python, a *module* is simply a file with .py extension containing Python code. Suppose had following module:

```
# some_module.py
PI = 3.14159

def f(x):
    return x + 2

def g(a, b):
    return a + b
```

If wanted to access variables & functions defined in some_module.py, from another file in same directory, could do:

```
import some_module
result = some_module.f(5)
pi = some_module.PI
```

Or alternately:

```
from some_module import g, PI
result = g(5, PI)
```

By using as keyword, can give imports different variable names:

```
import some_module as sm
from some_module import PI as pi, g as gf
r1 = sm.f(pi)
r2 = gf(6, pi)
```

· Binary operators & comparisons. Most of binary math operations & comparisons use familiar mathematical syntax used in other programming languages:

```
In [37]: 5 - 7
Out[37]: -2
In [38]: 12 + 21.5
Out[38]: 33.5
In [39]: 5 <= 2
Out[39]: False</pre>
```

See Table 2.1: Binary operators for all of available binary operators.

To check if 2 variables refer to same object, use is keyword. Use is not to check that 2 objects are not the same:

```
In [40]: a = [1, 2, 3]
In [41]: b = a
In [42]: c = list(a)
In [43]: a is b
Out[43]: True
In [44]: a is not c
Out[44]: True
```

Since list function always creates a new Python list (i.e., a copy), can be sure: c is distinct from a. Comparing with is is not same as == operator, because in this case have:

```
In [45]: a == c
Out[45]: True
```

A common use of is & is not is to check if a variable is None, since there is only 1 instance of None:

```
In [46]: a = None
In [47]: a is None
Out[47]: True
```

· Mutable & immutable objects. Many objects in Python, e.g. lists, dictionaries, NumPy arrays, & most user-defined types (classes), are *mutable* (có thể thay đổi). I.e., object or values that they contain can be modified:

```
In [48]: a_list = ["foo", 2, [4, 5]]
In [49]: a_list[2] = (3, 4)
In [50]: a_list
Out[50]: ['foo', 2, (3, 4)]
```

Others, like strings & tuples, are immutable, which means their internal data cannot be changed:

```
In [51]: a_tuple = (3, 5, (4, 5))
In [52]: a_tuple[1] = "four"

TypeError
Traceback (most recent call last)
<ipython-input-52-cd2a018a7529> in <module>
----> 1 a_tuple[1] = "four"
TypeError: 'tuple' object does not support item assignment
```

Remember: just because you can mutate an object does not mean that you always should. Such actions are known as side effects. E.g., when writing a function, any side effects should be explicitly communicated to user in function's documentation or comments. If possible, recommend trying to avoid side effects & favor immutability, even though there may be mutable objects involved.

- * SCALAR TYPES. Python has a small set of built-in types for handling numerical data, strings, Boolean (True or False) values, & dates & time. These "single value" types are sometimes called *scalar types*, & refer to them in this book as *scalars*. See Table 2.2: Standard Python scalar types
 - · None: Python "null" value (only 1 instance of None object exists)
 - · str: String type; holds Unicode strings
 - · bytes: Raw binary data
 - · float: Double-precision floating-point number (note there is no separate double type)
 - · bool: A Boolean True or False value
 - · int: Arbitrary precision integer

for a list of main scalar types. Date & time handling will be discussed separately, as these are provided by datetime module in standard library.

· Numeric types. Primary Python types for numbers are int & float. An int can store arbitrarily large numbers:

```
In [54]: ival ** 6
```

In [53]: ival = 17239871

Floating-point numbers are represented with Python float type. Under hood, each one is a double-precision value. They can also be expressed with scientific notation:

```
In [55]: fval = 7.243
In [56]: fval2 = 6.78e-5
```

Integer division not resulting in a whole number will always yield a floating-point number:

```
In [57]: 3 / 2
Out[57]: 1.5
```

To get C-style integer division (which drops fractional part if result is not a whole number), use floor division operator //:

```
In [58]: 3 // 2
Out[58]: 1
```

· Strings. Many people use Python for its built-in string handling capabilities. Can write *string literals* using either single quotes ' or double quotes " (double quotes are generally favored):

```
a = 'one way of writing a string'
b = "another way"
```

Python string type is str.

For multiline strings with line breaks, can use triple quotes, either "" or """:

```
c = """
This is a longer string that
spans multiple lines
"""
```

It may surprise: this string c actually contains 4 lines of text; line breaks after """ & after lines are included in string. Can count new line characters with count method on c:

```
In [60]: c.count("\n")
Out[60]: 3
```

Python strings are immutable; you cannot modify a string:

To interpret this error message, read from bottom up. Tried to replace character ("item") at position 10 with letter "f", but this is not allowed for string objects. If need to modify a string, have to use a function or method that creates a new string, e.g. string replace method:

```
In [63]: b = a.replace("string", "longer string")
In [64]: b
Out[64]: 'this is a longer string'
```

After this operation, variable a is unmodified:

```
In [65]: a
Out[65]: 'this is a string'
```

Many Python objects can be converted to a string using str function:

```
In [66]: a = 5.6
In [67]: s = str(a)
In [68]: print(s)
```

Strings are a sequence of Unicode characters & therefore can be treated like other sequences, e.g. lists & tuples:

```
In [69]: s = "python"
In [70]: list(s)
Out[70]: ['p', 'y', 't', 'h', 'o', 'n']
In [71]: s[:3]
Out[71]: 'pyt'
```

Syntax s[:3] is called *slicing* & is implemented for many kinds of Python sequences. This will be explained in more detail later on, as it is used extensively in this book.

Backslash character \setminus is an *escape character*, i.e., it is used to specify special characters like newline \setminus n or Unicode characters. To write a string literal with backslashes, need to escape them:

```
In [72]: s = "12\\34"
In [73]: print(s)
12\34
```

If have a string with a lot of backslashes & no special characters, might find this a bit annoying. Fortunately, can preface leading quote of string with **r**, i.e., characters should be interpreted as is:

```
In [74]: s = r"this\has\no\special\characters"
In [75]: s
Out[75]: 'this\\has\\no\\special\characters'
```

r stands for raw.

Adding 2 strings together concatenates them & produces a new string:

```
In [76]: a = "this is the first half "
In [77]: b = "and this is the second half"
In [78]: a + b
Out[78]: 'this is the first half and this is the second half'
```

String templating or formatting is another important topic. Number of ways to do so has expanded with advent of Python 3, & here briefly describe mechanics of 1 of main interfaces. String objects have a format method that can be used to substitute formatted arguments into string, producing a new string:

```
In [79]: template = \{0:.2f\} {1:s} are worth US${2:d}"
```

In this string: {0:.2f} means to format 1st argument as a floating-point number with no decimal places. {1:s} means to format 2nd argument as a string. {2:d} means to format 3rd argument as an exact integer.

To substitute arguments for these format parameters, pass a sequence of arguments to format method:

```
In [80]: template.format(88.46, "Argentine Pesos", 1)
Out[80]: '88.46 Argentine Pesos are worth US$1'
```

Python 3.6 introduced a new feature called *f-strings* (short for *formatted string literals*) which can make creating formatted strings even more convenient. To create an f-string, write character **f** immediately preceding a string literal. Within string, enclose Python expressions in curly braces to substitute value of expression into formatted string:

```
In [81]: amount = 10
In [82]: rate = 88.46
In [83]: currency = "Pesos"
In [84]: result = f"{amount} {currency} is worth US${amount / rate}"
```

Format specifiers can be added after each expression using same syntax as with string templates above:

```
In [85]: f"{amount} {currency} is worth US${amount / rate:.2f}"
Out[85]: '10 Pesos is worth US$0.11'
```

String formatting is a deep topic; there are multiple methods & numerous options & tweaks available to control how values are formatted in resulting string. To learn more, consult https://docs.python.org/3/library/string.html.

Bytes & Unicode. In modern Python (i.e., Python 3.0 & up), Unicode has become 1st-class string type to enable more consistent handling of ASCII & non-ASCII text. In older versions of Python, strings were all bytes without any explicit Unicode encoding. Could convert to Unicode assuming knew character encoding. An example Unicode string with non-ASCII characters:

```
In [86]: val = "espamol"
In [87]: val
Out[87]: 'espalol'
```

Can convert this Unicode string to its UTF-8 bytes representation using encode method:

```
In [88]: val_utf8 = val.encode("utf-8")
In [89]: val_utf8
Out[89]: b'espa\xc3\xb1ol'
In [90]: type(val_utf8)
Out[90]: bytes
```

Assuming know Unicode encoding of a bytes object, can go back using decode method:

```
In [91]: val_utf8.decode("utf-8")
Out[91]: 'espalol'
```

While now preferable to use UTF-8 for any encoding, for historical reasons, may encounter data in any number of different encodings:

```
In [92]: val.encode("latin1")
Out[92]: b'espa\xf1ol'
In [93]: val.encode("utf-16")
Out[93]: b'\xff\xfee\x00s\x00p\x00a\x00\xf1\x00o\x001\x00'
In [94]: val.encode("utf-16le")
Out[94]: b'e\x00s\x00p\x00a\x00\xf1\x00o\x001\x00'
```

Most common to encounter bytes object in context of working with files, where implicitly decoding all data to Unicode strings may not be desired.

Booleans. 2 Boolean values in Python are written as True, False. Comparisons & other conditional expressions evaluate to either True or False. Boolean values are combined with and & or keywords:

```
In [95]: True and True
Out[95]: True
In [96]: False or True
Out [96]: True
```

When converted to numbers, False becomes 0 & True becomes 1:

```
In [97]: int(False)
Out[97]: 0
In [98]: int(True)
Out[98]: 1
```

Keyword not flips a Boolean value from True to False or vice versa:

```
In [99]: a = True
In [100]: b = False
In [101]: not a
Out[101]: False
In [102]: not b
Out[102]: True
```

```
· Type casting. str, bool, int, float types are also functions that can be used to cast values to those types:
        In [103]: s = "3.14159"
       In [104]: fval = float(s)
       In [105]: type(fval)
       Out[105]: float
       In [106]: int(fval)
       Out[106]: 3
       In [107]: bool(fval)
       Out[107]: True
       In [108]: bool(0)
       Out[108]: False
 Note: most nonzero values when cast to bool become True.
· None. None is Python null value type:
       In [109]: a = None
       In [110]: a is None
       Out[110]: True
       In [111]: b = 5
        In [112]: b is not None
       Out[112]: True
 None is also a common default value for function arguments:
        def add_and_maybe_multiply(a, b, c = None):
            result = a + b
            if c is not None:
                result = result * c
            return result
· Dates & times. Built-in Python datetime module provides datetime, date, time types. datetime type combines
 information stored in date & time & is most commonly used:
        In [113]: from datetime import datetime, date, time
       In [114]: dt = datetime(2011, 10, 29, 20, 30, 21)
       In [115]: dt.day
       Out[115]: 29
       In [116]: dt.minute
       Out[116]: 30
 Given a datetime instance, can extract equivalent date & time objects by calling methods on datetime of same
 name:
        In [117]: dt.date()
       Out[117]: datetime.date(2011, 10, 29)
        In [118]: dt.time()
       Out[118]: datetime.time(20, 30, 21)
 strftime method formats a datetime as a string:
        In [119]: dt.strftime("%Y-%m-%d %H:%M")
       Out[119]: '2011-10-29 20:30'
```

Strings can be converted (parsed) into datetime objects with strptime function:

```
In [120]: datetime.strptime("20091031", "%Y%m%d")
Out[120]: datetime.datetime(2009, 10, 31, 0, 0)
```

See Table 11.2: datetime format specification (ISO C89 compatible) for a full list of format specifications.

When aggregating or otherwise group time series data, it will occasionally be useful to replace time fields of a series of datetimes – e.g., replacing minute, second fields with 0:

```
In [121]: dt_hour = dt.replace(minute=0, second=0)
In [122]: dt_hour
Out[122]: datetime.datetime(2011, 10, 29, 20, 0)
```

Since datetime.datetime is an immutable type, methods like these always produce new objects. So in previous example, dt is not modified by replace:

```
In [123]: dt
Out[123]: datetime.datetime(2011, 10, 29, 20, 30, 21)
```

Difference of 2 datetime objects produces a datetime.timedelta type:

```
In [124]: dt2 = datetime(2011, 11, 15, 22, 30)
In [125]: delta = dt2 - dt
In [126]: delta
Out[126]: datetime.timedelta(days=17, seconds=7179)
In [127]: type(delta)
Out[127]: datetime.timedelta
```

Output timedelta(17, 7179) indicates: timedelta encodes an offset of 17 days & 7178 seconds.

Adding a timedelta to a datetime produces a new shifted datetime:

```
In [128]: dt
Out[128]: datetime.datetime(2011, 10, 29, 20, 30, 21)
In [129]: dt + delta
Out[129]: datetime.datetime(2011, 11, 15, 22, 30)
```

- * Control Flow. Python has several built-in keywords for conditional logic, loops, & other standard control flow concepts found in other programming languages.
 - · if, elif, & else. if statement is 1 of most well-known control flow statement types. It checks a condition that, if True, evaluates code in block that follows:

```
x = -5
if x < 0:
    print("It's negative")</pre>
```

& if statement can be optionally followed by 1 or more elif blocks & a catchall else block if all of conditions are False:

```
if x < 0:
    print("It's negative")
elif x == 0:
    print("Equal to zero")
elif 0 < x < 5:
    print("Positive but smaller than 5")
else:
    print("Positive and larger than or equal to 5")</pre>
```

If any of conditions are True, no further elif or else blocks will be reached. With a compound condition using and or or, conditions are evaluated left to right & will short-circuit:

```
In [130]: a = 5; b = 7
In [131]: c = 8; d = 4
```

```
In [132]: if a < b or c > d:
    ....:
print("Made it")
Made it
```

In this example, comparison c > d never gets evaluated because 1st comparison was True.

Also possible to chain comparisons:

```
In [133]: 4 > 3 > 2 > 1
Out[133]: True
```

· for loops for loops are for iterating over a collection (like a list or tuple) or an iterater. Standard syntax for a for loop is:

```
for value in collection:
    # do something with value
```

Can advance a for loop to next iteration, skipping remainder of block, using continue keyword. Consider this code, which sums up integers in a list & skips None values:

```
sequence = [1, 2, None, 4, None, 5]
total = 0
for value in sequence:
    if value is None:
        continue
    total += value
```

A for loop can be exited altogether with break keyword. This code sums elements of list until a 5 is reached:

```
sequence = [1, 2, 0, 4, 6, 5, 2, 1]
total_until_5 = 0
for value in sequence:
    if value == 5:
        break
    total_until_5 += value
```

break keyword only terminates innermost for loop; any outer for loops will continue to run:

```
In [134]: for i in range(4):
                for j in range(4):
   . . . . . :
                     if j > i:
   . . . . :
                          break
   . . . . . :
                     print((i, j))
   . . . . . :
(0, 0)
(1, 0)
(1, 1)
(2, 0)
(2, 1)
(2, 2)
(3, 0)
(3, 1)
(3, 2)
(3, 3)
```

If elements in collection or iterator are sequences (tuples or lists, say), they can be conveniently *unpacked* into variables in for loop statement:

```
for a, b, c in iterator:
    # do something
```

· while loops. A while loop specifies a condition & a block of code that is to be executed until condition evaluates to False or loop is explicitly ended with break:

```
x = 256
total = 0
while x > 0:
    if total > 500:
```

```
break total += x x = x // 2
```

· pass. pass is "no-op" (or "do nothing") statement in Python. It can be used in blocks where no action is to be taken (or as a placeholder for code not yet implemented); it is required only because Python uses whitespace to delimit blocks:

```
if x < 0:
    print("negative!")
elif x == 0:
    # TODO: put something smart here
    pass
else:
    print("positive!")</pre>
```

· range. range function generates a sequence of evenly spaced integers:

```
In [135]: range(10)
Out[135]: range(0, 10)
In [136]: list(range(10))
Out[136]: [0, 1, 2, 3, 4, 5, 6, 7, 8, 9]
```

A start, end, & step (which may be negative) can be given:

Out[138]: [5, 4, 3, 2, 1]

```
In [137]: list(range(0, 20, 2))
Out[137]: [0, 2, 4, 6, 8, 10, 12, 14, 16, 18]
In [138]: list(range(5, 0, -1))
```

range produces integers up to but not including endpoint. A common use of range is for iterating through sequences by index:

While can use functions like list to store all integers generated by range in some other data structure, often default iterator form will be what you want. This snippet sums all numbers from 0 to 99999 that are multiples of 3 or 5:

While range generated can be arbitrarily large, memory use at any given time may be very small.

- 2.4. Conclusion. This chap provided a brief introduction to some basic Python language concepts & IPython & Jupyter programming environments. In Chap. 3, discuss many built-in data types, functions, & input-output utilities that will be used continuously throughout rest of book.
- 3. Built-In Data Structures, Functions, & Files. This chap discusses capabilities built into Python language that will be used ubiquitously throughout book. While add-on libraries like pandas & NumPy add advanced computational functionality for larger datasets, they are designed to be used together with Python's built-in data manipulation tools.

Start with PYthon's workhorse data structures: tuples, lists, dictionaries, & sets. Discuss creating your own reusable Python functions. Look at mechanics of Python file objects & interacting with local hard drive.

- 3.1. Data Structures & Sequences. Python's data structures are simple but powerful. Mastering their use is a critical part
 of becoming a proficient Python programmer. Start with tuple, list, & dictionary, which are some of most frequently used
 sequence types.
 - * Tuple. A tuple is a fixed-length, immutable sequence of Python objects which, once assigned, cannot be changed. Easiest way to create one is with a comma-separated sequence of values wrapped in parentheses:

```
In [2]: tup = (4, 5, 6)
In [3]: tup
Out[3]: (4, 5, 6)
```

In many contexts, parentheses can be omitted, so here could also have written:

```
In [4]: tup = 4, 5, 6
In [5]: tup
Out[5]: (4, 5, 6)
```

Can convert any sequence or iterator to a tuple by invoking tuple:

```
In [6]: tuple([4, 0, 2])
Out[6]: (4, 0, 2)
In [7]: tup = tuple('string')
In [8]: tup
Out[8]: ('s', 't', 'r', 'i', 'n', 'g')
```

Elements can be accessed with square brackets [] as with most other sequence types. As in C, C++, Java, & many other languages, sequences are 0-indexed in Python:

```
In [9]: tup[0]
Out[9]: 's'
```

When defining tuples within more complicated expressions, often necessary to enclose values in parentheses, as in this example of creating a tuple of tuples:

```
In [10]: nested_tup = (4, 5, 6), (7, 8)
In [11]: nested_tup
Out[11]: ((4, 5, 6), (7, 8))
In [12]: nested_tup[0]
Out[12]: (4, 5, 6)
In [13]: nested_tup[1]
Out[13]: (7, 8)
```

While objects stored in a tuple may be mutable themselves, once tuple is created, impossible to modify which object is stored in each slot:

If an object inside a tuple is mutable, e.g. a list, can modify it in place:

```
In [16]: tup[1].append(3)
In [17]: tup
Out[17]: ('foo', [1, 2, 3], True)
```

Can concatenate tuples using + operator to produce longer tuples:

```
In [18]: (4, None, 'foo') + (6, 0) + ('bar',)
Out[18]: (4, None, 'foo', 6, 0, 'bar')
```

Multiplying a tuple by an integer, as with lists, has effect of concatenating that many copies of tuple:

```
In [19]: ('foo', 'bar') * 4
Out[19]: ('foo', 'bar', 'foo', 'bar', 'foo', 'bar', 'foo', 'bar')
```

Note: objects themselves are not copied, only references to them.

· Unpacking tuples. If try to assign to a tuple-like expression of variables, Python will attempt to unpack value on RHS of equals sign:

```
In [20]: tup = (4, 5, 6)
In [21]: a, b, c = tup
In [22]: b
Out[22]: 5
```

Even sequences with nested tuples can be unpacked:

```
In [23]: tup = 4, 5, (6, 7)
In [24]: a, b, (c, d) = tup
In [25]: d
Out[25]: 7
```

Using this functionality you can easily swap variable names, a task that in many languages might look like:

```
tmp = a
a = b
b = tmp
```

But, in Python, swap can be done like this:

```
In [26]: a, b = 1, 2
In [27]: a
Out[27]: 1
In [28]: b
Out[28]: 2
In [29]: b, a = a, b
In [30]: a
Out[30]: 2
In [31]: b
Out[31]: 1
```

A common use of variable unpacking is iterating over sequences of tuples or lists:

```
In [32]: seq = [(1, 2, 3), (4, 5, 6), (7, 8, 9)]
In [33]: for a, b, c in seq:
....: print(f'a={a}, b={b}, c={c}')
a=1, b=2, c=3
a=4, b=5, c=6
a=7, b=8, c=9
```

Another common use is returning multiple values from a function.

There are some situations where may want to "pluck" (nhổ) a few elements from beginning of a tuple. There is a special syntax that can do this, *rest, which is also used in function signatures to capture an arbitrarily long list of positional arguments:

```
In [34]: values = 1, 2, 3, 4, 5
In [35]: a, b, *rest = values
In [36]: a
Out[36]: 1
In [37]: b
Out[37]: 2
In [38]: rest
Out[38]: [3, 4, 5]
```

This reset bit is sometimes something you want to discard; there is nothing special about rest name. As a matter of convention, many Python programmers will use underscore _ for unwanted variables:

```
In [39]: a, b, *_ = values
```

· Tuple methods. Since size & contents of a tuple cannot be modified, very light on instance methods. A particularly useful one (also available on lists) is count, which counts number of occurrences of a value:

```
In [40]: a = (1, 2, 2, 2, 3, 4, 2)
In [41]: a.count(2)
Out[41]: 4
```

* List. In contrast with tuples, lists are variable length & their contents can be modified in place. Lists are mutable. Can define them using square brackets [] or using list type function:

```
In [42]: a_list = [2, 3, 7, None]
In [43]: tup = ("foo", "bar", "baz")
In [44]: b_list = list(tup)
In [45]: b_list
Out[45]: ['foo', 'bar', 'baz']
In [46]: b_list[1] = "peekaboo"
In [47]: b_list
Out[47]: ['foo', 'peekaboo', 'baz']
```

Lists & tuples are semantically similar (though tuples cannot be modified) & can be used interchangeably in many functions.

list built-in function is frequently used in data processing as a way to materialize an iterator or generator expression:

```
In [48]: gen = range(10)
In [49]: gen
Out[49]: range(0, 10)
In [50]: list(gen)
Out[50]: [0, 1, 2, 3, 4, 5, 6, 7, 8, 9]
```

· Adding & removing elements. Elements can be appended to end of list with append method:

```
In [51]: b_list.append("dwarf")
In [52]: b_list
Out[52]: ['foo', 'peekaboo', 'baz', 'dwarf']
```

Using insert, can insert an element at a specific location in list:

```
In [53]: b_list.insert(1, "red")
In [54]: b_list
Out[54]: ['foo', 'red', 'peekaboo', 'baz', 'dwarf']
```

Insertion index must be between 0 & length of list, inclusive.

Remark 11. insert is computationally expensive compared with append, because references to subsequent elements have to be shifted internally to make room for new element. If need to insert elements at both beginning & end of a sequence, may wish to explore collections.deque, a double-ended queue, which is optimized for this purpose & found in Python Standard Library.

Inverse operation to insert is pop, which removes & returns an element at a particular index:

```
In [55]: b_list.pop(2)
Out[55]: 'peekaboo'
In [56]: b_list
Out[56]: ['foo', 'red', 'baz', 'dwarf']
```

Elements can be removed by value with remove, which locates 1st such value & removes it from list:

```
In [57]: b_list.append("foo")
In [58]: b_list
Out[58]: ['foo', 'red', 'baz', 'dwarf', 'foo']
In [59]: b_list.remove("foo")
In [60]: b_list
Out[60]: ['red', 'baz', 'dwarf', 'foo']
```

If performance is not a concern, by using append & remove, can use a Python list as a set-like data structure (although Python has actual set objects).

Check if a list contains a value using in keyword:

```
In [61]: "dwarf" in b_list
Out[61]: True
```

Keyword not can be used to negate in:

```
In [62]: "dwarf" not in b_list
Out[62]: False
```

Checking whether a list contains a value is a lot slower than doing so with dictionaries & sets, as Python makes a linear scan across values of list, whereas it can check others (based on hash tables) in constant time.

· Concatenating & combining lists. Similar to tuples, adding 2 lists together with + concatenates them:

```
In [63]: [4, None, "foo"] + [7, 8, (2, 3)]
Out[63]: [4, None, 'foo', 7, 8, (2, 3)]
```

If have a list already defined, can append multiple elements to it using extend method:

```
In [64]: x = [4, None, "foo"]
In [65]: x.extend([7, 8, (2, 3)])
In [66]: x
Out[66]: [4, None, 'foo', 7, 8, (2, 3)]
```

Note: list concatenation by addition is a comparatively expensive operation since a new list must be created & objects copied over. using extend to append elements to an existing list, especially if building up a large list, is usually preferable. Thus

```
everything = []
for chunk in list_of_lists:
    everything.extend(chunk)
```

is faster than concatenative alternative:

```
everything = []
for chunk in list_of_lists:
    everything = everything + chunk
```

· Sorting. Can sort a list in place (without creating a new object) by calling its sort function:

```
In [67]: a = [7, 2, 5, 1, 3]
In [68]: a.sort()
In [69]: a
Out[69]: [1, 2, 3, 5, 7]
```

sort has a few options that will occasionally come in handy. One is ability to pass a secondary $sort \ key - i.e.$, a function that produces a value to use to sort objects. E.g., could sort a collection of strings by their lengths:

```
In [70]: b = ["saw", "small", "He", "foxes", "six"]
In [71]: b.sort(key=len)
In [72]: b
Out[72]: ['He', 'saw', 'six', 'small', 'foxes']
```

sorted function can produce a sorted copy of a general sequence.

· Slicing. Can select sections of most sequence types by using slice notation, which in its basic form consists of start:stop passed to indexing operator []:

```
In [73]: seq = [7, 2, 3, 7, 5, 6, 0, 1]
In [74]: seq[1:5]
Out[74]: [2, 3, 7, 5]
```

Slices can also be assigned with a sequence:

```
In [75]: seq[3:5] = [6, 3]
In [76]: seq
Out[76]: [7, 2, 3, 6, 3, 6, 0, 1]
```

While element at start index is included, stop index is not included, so that number of elements in result is stop - start.

Either start or stop can be omitted, in which case they default to start of sequence & end of sequence, resp.:

```
In [77]: seq[:5]
Out[77]: [7, 2, 3, 6, 3]
In [78]: seq[3:]
Out[78]: [6, 3, 6, 0, 1]
```

Negative indices slide sequence relative to end:

```
In [79]: seq[-4:]
Out[79]: [3, 6, 0, 1]
In [80]: seq[-6:-2]
Out[80]: [3, 6, 3, 6]
```

Slicing semantics takes a bit of getting used to, especially if you're coming from R or MATLAB. See Fig. 3.1: Illustration of Python slicing conventions for a helpful illustration of slicing with positive & negative integers. In figure, indices are shown at "bin edges" to help show where slice selections start & stop using positive or negative indices.

A step can also be used after a 2nd colon to, say, take every other element:

```
In [81]: seq[::2]
Out[81]: [7, 3, 3, 0]
```

A clever use of this is to pass -1, which has useful effect of reversing a list or tuple:

```
In [82]: seq[::-1]
Out[82]: [1, 0, 6, 3, 6, 3, 2, 7]
```

* Dictionary or dict may be most important built-in Python data structure. In other programming languages, dictionaries are sometimes called hash maps or associative arrays. A dictionary stores a collection of key-value pairs, where key & value are Python objects. Each key is associated with a value so that a value can be conveniently retrieved, inserted, modified, or deleted given a particular key. 1 approach for creating a dictionary is to use curly braces {} & colons to separate keys & values:

```
In [83]: empty_dict = {}
In [84]: d1 = {"a": "some value", "b": [1, 2, 3, 4]}
In [85]: d1
Out[85]: {'a': 'some value', 'b': [1, 2, 3, 4]}
```

Can access, insert, or set elements using same syntax as for accessing elements of a list or tuple:

```
In [86]: d1[7] = "an integer"
In [87]: d1
Out[87]: {'a': 'some value', 'b': [1, 2, 3, 4], 7: 'an integer'}
In [88]: d1["b"]
Out[88]: [1, 2, 3, 4]
```

Can check if a dictionary contains a key using same syntax used for checking whether a list or tuple contains a value:

```
In [89]: "b" in d1
Out[89]: True
```

Can delete values using either del keyword or pop method (which simultaneously returns value & deletes key):

```
In [90]: d1[5] = "some value"
In [91]: d1
Out [91]:
{'a': 'some value',
 'b': [1, 2, 3, 4],
 7: 'an integer',
5: 'some value'}
In [92]: d1["dummy"] = "another value"
In [93]: d1
Out [93]:
{'a': 'some value',
 'b': [1, 2, 3, 4],
 7: 'an integer',
 5: 'some value',
 'dummy': 'another value'}
In [94]: del d1[5]
```

```
In [95]: d1
Out[95]:
{'a': 'some value',
  'b': [1, 2, 3, 4],
  7: 'an integer',
  'dummy': 'another value'}
In [96]: ret = d1.pop("dummy")
In [97]: ret
Out[97]: 'another value'
In [98]: d1
Out[98]: {'a': 'some value', 'b': [1, 2, 3, 4], 7: 'an integer'}
```

keys & values method gives you iterators of dictionary's keys & values, resp. Order of keys depends on order of their insertion, & these functions output keys & values in same respective order:

```
In [99]: list(d1.keys())
Out[99]: ['a', 'b', 7]
In [100]: list(d1.values())
Out[100]: ['some value', [1, 2, 3, 4], 'an integer']
```

If need to iterate over both keys & values, can use items method to iterate over keys & values as 2-tuples:

```
In [101]: list(d1.items())
Out[101]: [('a', 'some value'), ('b', [1, 2, 3, 4]), (7, 'an integer')]
```

Can merge 1 dictionary into another using update method:

```
In [102]: d1.update({"b": "foo", "c": 12})
In [103]: d1
Out[103]: {'a': 'some value', 'b': 'foo', 7: 'an integer', 'c': 12}
```

update method changes dictionaries in place, so any existing keys in data passed to update will have their old values discarded.

· Creating dictionaries from sequences. Common to occasionally end up with 2 sequences that you want to pair up element-wise in a dictionary. As a 1st cut, might write code like this:

```
mapping = {}
for key, value in zip(key_list, value_list):
    mapping[key] = value
```

Since a dictionary is essentially a collection of 2-tuples, dict function accepts a list of 2-tuples:

```
In [104]: tuples = zip(range(5), reversed(range(5)))
In [105]: tuples
Out[105]: <zip at 0x7fefe4553a00>
In [106]: mapping = dict(tuples)
In [107]: mapping
Out[107]: {0: 4, 1: 3, 2: 2, 3: 1, 4: 0}
```

Talk about dictionary comprehensions, which are another way to construct dictionaries.

· Default values. Common to have logic like:

```
if key in some_dict:
    value = some_dict[key]
else:
    value = default_value
```

Thus, dictionary methods get & pop can take a default value to be returned, so that above if-else block can be written simply as:

```
value = some_dict.get(key, default_value)
```

get by default will return None if key is not present, while pop will raise an exception. With *setting* values, it may be that values in a dictionary are another kind of collection, like a list. E.g., could imagine categorizing a list of words by their 1st letters as a dictionary of lists:

```
In [108]: words = ["apple", "bat", "bar", "atom", "book"]
In [109]: by_letter = {}
In [110]: for word in words:
```

```
....: letter = word[0]
....: if letter not in by_letter:
....: by_letter[letter] = [word]
....: else:
....: by_letter[letter].append(word)
....:
In [111]: by_letter
Out[111]: {'a': ['apple', 'atom'], 'b': ['bat', 'bar', 'book']}
```

setdefault dictionary method can be used to simplify this workflow. Preceding for loop can be rewritten as:

Built-in collections module has a useful class, defaultdict, which makes this even easier. To create one, pass a type or function for generating default value for each slot in dictionary:

· Valid dictionary key types. While values of a dictionary can be any Python object, keys generally have to be immutable objects like scalar types (int, float, string) or tuples (all objects in tuple need to be immutable, too). Technical term here is hashability. Can check whether an object is hashable (can be used as a key in a dictionary) with hash function:

Hash values you see when using hash function in general will depend on Python version you are using.

To use a list as a key, 1 option: convert it to a tuple, which can be hashed as long as its elements also can be:

```
In [121]: d = {}
In [122]: d[tuple([1, 2, 3])] = 5
In [123]: d
Out[123]: {(1, 2, 3): 5}
```

* Set. A set is an unordered collection of unique elements. A set can be created in 2 ways: via set function or via a set literal with curly braces:

```
In [124]: set([2, 2, 2, 1, 3, 3])
Out[124]: {1, 2, 3}
In [125]: {2, 2, 2, 1, 3, 3}
Out[125]: {1, 2, 3}
```

Sets support mathematical set operations like union, intersection, difference, & symmetric difference. Consider these 2 example sets:

```
In [126]: a = {1, 2, 3, 4, 5}
In [127]: b = {3, 4, 5, 6, 7, 8}
```

Union of these 2 sets is set of distinct elements occurring in either set. This can be computed with either union method or | binary operator:

```
In [128]: a.union(b)
```

```
Out[128]: {1, 2, 3, 4, 5, 6, 7, 8}
In [129]: a | b
Out[129]: {1, 2, 3, 4, 5, 6, 7, 8}
```

Intersection contains elements occurring in both sets. & operator or intersection method can be used:

```
In [130]: a.intersection(b)
Out[130]: {3, 4, 5}
In [131]: a & b
Out[131]: {3, 4, 5}
```

See Table 3.1: Python set operations for a list of commonly used set methods.

Remark 12. If you pass an input that is not a set to methods like union & intersection, Python will convert input to a set before executing operation. When using binary operators, both objects must already be sets.

All of logical set operations have in-place counterparts, which enable you to replace contents of set on left side of operation with result. For very large sets, this may be more efficient:

```
In [132]: c = a.copy()
In [133]: c |= b
In [134]: c
Out[134]: {1, 2, 3, 4, 5, 6, 7, 8}
In [135]: d = a.copy()
In [136]: d &= b
In [137]: d
Out[137]: {3, 4, 5}
```

Like dictionary keys, set elements generally must be immutable, & they must be *hashable* (i.e., calling **hash** on a value does not raise an exception). In order to store list-like elements (or other mutable sequences) in a set, can convert them to tuples:

```
In [138]: my_data = [1, 2, 3, 4]
In [139]: my_set = {tuple(my_data)}
In [140]: my_set
Out[140]: {(1, 2, 3, 4)}
```

Can also check if a set is a subset of (is contained in) or a superset of (contains all elements of) another set:

```
In [141]: a_set = {1, 2, 3, 4, 5}
In [142]: {1, 2, 3}.issubset(a_set)
Out[142]: True
In [143]: a_set.issuperset({1, 2, 3})
Out[143]: True
```

Sets are equal iff their contents are equal:

```
In [144]: \{1, 2, 3\} == \{3, 2, 1\}
Out [144]: True
```

- * Built-In Sequence Functions. Python has a handful of useful sequence functions that you should familiarize yourself with & use at any opportunity.
 - · enumerate. Common when iterating over a sequence to want to keep track of index of current item. A do-it-yourself approach would look like:

```
index = 0
for value in collection:
    # do something with value
    index += 1
```

Since this is so common, Python has a built-in function, enumerate, which returns a sequence of (i, value) tuples: for index, value in enumerate(collection):

```
# do something with value
```

· sorted. sorted function returns a new sorted list from elements of any sequence:

```
In [145]: sorted([7, 1, 2, 6, 0, 3, 2])
Out[145]: [0, 1, 2, 2, 3, 6, 7]
In [146]: sorted("horse race")
Out[146]: [' ', 'a', 'c', 'e', 'e', 'h', 'o', 'r', 'r', 's']
```

sorted function accepts same arguments as sort method on lists.

· zip. zip "pairs" up elements of a number of lists, tuples, or other sequences to create a list of tuples:

```
In [147]: seq1 = ["foo", "bar", "baz"]
In [148]: seq2 = ["one", "two", "three"]
In [149]: zipped = zip(seq1, seq2)
In [150]: list(zipped)
Out[150]: [('foo', 'one'), ('bar', 'two'), ('baz', 'three')]
```

zip can take an arbitrary number of sequences, & number of elements it produces is determined by shortest sequence:

```
In [151]: seq3 = [False, True]
In [152]: list(zip(seq1, seq2, seq3))
Out[152]: [('foo', 'one', False), ('bar', 'two', True)]
```

A common use of zip is simultaneously iterating over multiple sequences, possibly also combined with enumerate:

· reversed. reversed iterates over elements of a sequence in reverse order:

```
In [154]: list(reversed(range(10)))
Out[154]: [9, 8, 7, 6, 5, 4, 3, 2, 1, 0]
```

Keep in mind: reversed is a generator, so it does not create reversed sequence until materialized (e.g., with list or a for loop).

* List, Set, & Dictionary Comprehensions. List comprehensions are a convenient & widely used Python language feature. They allow you to concisely form a new list by filtering elements of a collection, transforming elements passing filter into 1 concise expression. They take basic form:

```
[expr for value in collection if condition]
```

⇔ following for loop:
 result = []

```
for value in collection: if condition:
```

result.append(expr)

Filter condition can be omitted, leaving only expression. E.g., given a list of strings, could filter out strings with length 2 or less & convert them to uppercase like this:

```
In [155]: strings = ["a", "as", "bat", "car", "dove", "python"]
In [156]: [x.upper() for x in strings if len(x) > 2]
Out[156]: ['BAT', 'CAR', 'DOVE', 'PYTHON']
```

Set & dictionary comprehensions are a natural extension, producing sets & dictionaries in an idiomatically similar way instead of lists.

A dictionary comprehension looks like this:

```
dict_comp = {key-expr: value-expr for value in collection if condition}
```

A set comprehension looks like equivalent list comprehension except with curly braces instead of square brackets:

```
set_comp = {expr for value in collection if condition}
```

Like list comprehensions, set & dictionary comprehensions are mostly conveniences, but they similarly can make code both easier to write & read. Consider list of strings from before. Suppose wanted a set containing just lengths of strings contained in collection; could easily compute this using a set comprehension:

```
In [157]: unique_lengths = {len(x) for x in strings}
In [158]: unique_lengths
Out[158]: {1, 2, 3, 4, 6}
```

Could also express this more functionally using map function, introduced shortly:

```
In [159]: set(map(len, strings))
Out[159]: {1, 2, 3, 4, 6}
```

As a simple dictionary comprehension example, could create a lookup map of these strings for their locations in list:

```
In [160]: loc_mapping = {value: index for index, value in enumerate(strings)}
In [161]: loc_mapping
Out[161]: {'a': 0, 'as': 1, 'bat': 2, 'car': 3, 'dove': 4, 'python': 5}
```

* Nested list comprehensions. Suppose have a list of lists containing some English & Spanish names:

Suppose wanted to get a single list containing all names with 2 or more a's in them. Could certainly do this with a simple for loop:

Can actually wrap this whole operation up in a single nested list comprehension, which will look like:

At 1st, nested list comprehensions are a bit hard to wrap your head around. for parts of list comprehension are arranged according to order of nesting, & any filter condition is put at end as before. Another example where "flatten" a list of tuples of integers into a simple list of integers:

```
In [168]: some_tuples = [(1, 2, 3), (4, 5, 6), (7, 8, 9)]
In [169]: flattened = [x for tup in some_tuples for x in tup]
In [170]: flattened
Out[170]: [1, 2, 3, 4, 5, 6, 7, 8, 9]
```

Keep in mind: order of for expressions would be same if wrote a nested for loop instead of a list comprehension:

```
flattened = []
for tup in some_tuples:
    for x in tup:
        flattened.append(x)
```

Can have arbitrarily many levels of nesting, though if have > 2 or 3 levels of nesting, should probably start to question whether this makes sense from a code readability standpoint. Important to distinguish syntax just shown from a list comprehension inside a list comprehension, which is also perfectly valid:

```
In [172]: [[x for x in tup] for tup in some_tuples]
Out[172]: [[1, 2, 3], [4, 5, 6], [7, 8, 9]]
```

This produces a list of lists, rather than a flattened list of all of inner elements.

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2 Miscellaneous

Tài liệu

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