

# Programming Problem: $n$ th Roots & Trigonometry in Triangles

## Bài Tập Lập Trình: Căn Bậc $n$ & Lượng Giác trong Tam Giác

Nguyễn Quân Bá Hồng\*

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## 1 Root

### 1.1 Square Root

### 1.2 Cube Root

### 1.3 $n$ th Root

Bài toán 1 (Root – Căn).

## 2 Trigonometry in Right Triangles

“A *right triangle* (**American English**) or *right-angled triangle* (**British English**), or more formally an *orthogonal triangle*, formerly called a *rectangled triangle* is a **triangle** in which 1 **angle** is a **right angle** (i.e., a  $90^\circ$  angle), i.e., in which 2 **sides** are **perpendicular**. The relation between the sides & other angles of the right triangle is the basis for **trigonometry**.”

“The side opposite to the right angle is called the **hypotenuse**. The sides adjacent to the right angle are called *legs* (or *catheti*, singular: **cathetus**).” – [Wikipedia/right triangle](#)

Given a right triangle  $\triangle ABC$  with  $\hat{A} = 90^\circ$ . Define  $a := BC$ ,  $b := CA$ ,  $c := AB$ . Side  $b$  is the side *adjacent to angle C* & *opposed to angle B*, while side  $c$  may be identified as the side *adjacent to angle B* & *opposed to (or opposite) angle C*.

### 2.1 Pythagorean Triple

**Definition 1** (Pythagorean triple). *If the lengths of all 3 sides of a right triangle are integers, the triangle is said to be a Pythagorean triangle & its side lengths are collectively known as a **Pythagorean triple**.*

“A *Pythagorean triple* consists of 3 positive integers  $a, b, c$ , such that  $a^2 = b^2 + c^2$ . Such a triple is commonly written  $(b, c, a)$ , & a well-known example is  $(3, 4, 5)$ . If  $(b, c, a)$  is a Pythagorean triple, then so is  $(kb, kc, ka)$  for any positive integer  $k$ . A *primitive Pythagorean triple* is one in which  $a, b, c$  are **coprime** (i.e., they have no common divisor larger than 1), e.g.,  $(3, 4, 5)$  is a primitive Pythagorean triple whereas  $(6, 8, 10)$  is not. A triangle whose sides form a Pythagorean triple is called a *Pythagorean triangle*, & is necessarily a **right triangle**.”

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\*Independent Researcher, Ben Tre City, Vietnam  
e-mail: [nguyenquanbahong@gmail.com](mailto:nguyenquanbahong@gmail.com); website: <https://nqbh.github.io>.

The name is derived from the [Pythagorean theorem](#), stating that every right triangle has side lengths satisfying the formula  $a^2 = b^2 + c^2$ ; thus, Pythagorean triples describe the 3 integer side lengths of a right triangle. However, right triangles with non-integer sides do not form Pythagorean triples. E.g., the triangle with sides  $(b, c, a) = (1, 1, \sqrt{2})$  is a right triangle, but  $(1, 1, \sqrt{2})$  is not a Pythagorean triple because  $\sqrt{2}$  is not an integer.<sup>1</sup> Moreover, 1 &  $\sqrt{2}$  do not have an integer common multiple because  $\sqrt{2}$  is [irrational](#).”

“When searching for integer solutions, the equation  $b^2 + c^2 = a^2$  is a [Diophantine equation](#). Thus Pythagorean triples are among the oldest known solutions of a [nonlinear](#) Diophantine equation.” – [Wikipedia/Pythagorean triple](#)

**Problem 1** (Pythagorean triple). *Write Pascal, Python, C/C++ programs to check if 3 integers  $a, b, c$  input from the keyboard: (a) form a Pythagorean triangle or not. (b) form a primitive Pythagorean triple or not. If not, find & print out their primitive Pythagorean triple.*

**Problem 2** (List of primitive & non-primitive Pythagorean triples). *Let  $N$  be an integer input from the keyboard. Write Pascal, Python, C/C++ programs to print out all: (a) primitive Pythagorean triples of numbers up to  $N$ . (b) Pythagorean triples of numbers up to  $N$ .*

Sample: “There are 16 primitive Pythagorean triples of numbers up to 100:

$(3, 4, 5)$ ,  $(5, 12, 13)$ ,  $(8, 15, 17)$ ,  $(7, 24, 25)$ ,  $(20, 21, 29)$ ,  $(12, 35, 37)$ ,  $(9, 40, 41)$ ,  $(28, 45, 53)$ ,  $(11, 60, 61)$ ,  $(16, 63, 65)$ ,  $(33, 56, 65)$ ,  $(48, 55, 73)$ ,  $(13, 84, 85)$ ,  $(36, 77, 85)$ ,  $(39, 80, 89)$ ,  $(65, 72, 97)$ .

Other small Pythagorean triples such as  $(6, 8, 10)$  are not listed because they are not primitive; for instance  $(6, 8, 10)$  is a multiple of  $(3, 4, 5)$ .” [...] “Additionally, these are the remaining primitive Pythagorean triples of numbers up to 300:

$(20, 99, 101)$ ,  $(60, 91, 109)$ ,  $(15, 112, 113)$ ,  $(44, 117, 125)$ ,  $(88, 105, 137)$ ,  $(17, 144, 145)$ ,  $(24, 143, 145)$ ,  $(51, 140, 149)$ ,  $(85, 132, 157)$ ,  $(119, 120, 169)$ ,  $(52, 165, 173)$ ,  $(19, 180, 181)$ ,  $(57, 176, 185)$ ,  $(104, 153, 185)$ ,  $(95, 168, 193)$ ,  $(28, 195, 197)$ ,  $(84, 187, 205)$ ,  $(133, 156, 205)$ ,  $(21, 220, 221)$ ,  $(140, 171, 221)$ ,  $(60, 221, 229)$ ,  $(105, 208, 233)$ ,  $(120, 209, 241)$ ,  $(32, 255, 257)$ ,  $(23, 264, 265)$ ,  $(96, 247, 265)$ ,  $(69, 260, 269)$ ,  $(115, 252, 277)$ ,  $(160, 231, 281)$ ,  $(161, 240, 289)$ ,  $(68, 285, 293)$ .” – [Wikipedia/Pythagorean triple/examples](#)

“Euclid’s formula is a fundamental formula for generating Pythagorean triples given an arbitrary pair of integers  $m, n$  with  $m > n > 0$ . The formula states that the integers

$$b = m^2 - n^2, c = 2mn, a = m^2 + n^2, \text{ where } m, n \in \mathbb{N}^*, m > n, \quad (1)$$

form a Pythagorean triple. The triple generated by Euclid’s formula is primitive iff  $m, n$  are [coprime](#) & 1 of them is even. When both  $m, n$  are odd, then  $a, b, c$  will be even, & the triple will not be primitive; however, dividing  $a, b, c$  by 2 will yield a primitive triple when  $m, n$  are coprime.

Every primitive triple arises (after the exchange of  $b$  &  $c$ , if  $b$  is even) from a *unique pair* of coprime numbers  $m, n$ , one of which is even. It follows that there are infinitely many primitive Pythagorean triples.” [...] “Despite generating all primitive triples, Euclid’s formula does not produce all triples, e.g.,  $(9, 12, 15)$  cannot be generated using integer  $m, n$ . This can be remedied by inserting an additional parameter  $k$  to the formula. The following will generate all Pythagorean triples uniquely:

$$b = k(m^2 - n^2), c = 2kmn, a = k(m^2 + n^2), \text{ where } m, n, k \in \mathbb{N}^*, m > n, \gcd(m, n) = 1, mn \not\equiv 2. \quad (2)$$

These formulas generate Pythagorean triples can be verified by expanding  $b^2 + c^2$  using [elementary algebra](#) & verifying that the result equals  $a^2$ . Since every Pythagorean triple can be divided through by some integer  $k$  to obtain a primitive triple, every triple can be generated uniquely by using the formula with  $m, n$  to generate its primitive counterpart & then multiplying through by  $k$  as in the last equation (2).

Choosing  $m, n$  from certain integer sequences gives interesting results, e.g., if  $m, n$  are consecutive [Pell numbers](#),  $a, b$  will differ by 1. Many formulas for generating triples with particular properties have been developed since the time of Euclid.” – [Wikipedia/Pythagorean triple/generating a triple](#)

**Problem 3.** (a) *Prove that  $(a, b, c)$  given by either formulas (1) or (2) is a Pythagorean triple. (b) Compute  $\sin, \cos, \tan, \cot$  of angles  $B, C$  in terms of  $m, n, k$ .*

See [Wikipedia/formulas for generating Pythagorean triples/proof of Euclid’s formula](#) for a (mathematically rigorous) proof. & [Wikipedia/formulas for generating Pythagorean triples/interpretation of parameters in Euclid’s formula](#).

*A variant of Euclid’s formula for Pythagorean triples.* The following variant of Euclid’s formula is sometimes more convenient, as being more symmetric in  $m, n$  (same parity condition on  $m, n$ ). Prove that

$$b = mn, c = \frac{m^2 - n^2}{2}, a = \frac{m^2 + n^2}{2}, \text{ where } m, n, k \in \mathbb{N}^*, m > n, \gcd(m, n) = 1, mn \not\equiv 2. \quad (3)$$

are 3 integers that form a Pythagorean triple, which is primitive iff  $m, n$  are coprime. Conversely, every primitively Pythagorean triple arises (after the exchange of  $b, c$ , if  $b$  is even) from a unique pair  $m > n > 0$  of coprime odd integers.  $\square$

**Problem 4** (List of primitive & non-primitive Pythagorean triples). *Let  $n$  be an integer input from the keyboard. Use Euclid’s formulas (1), (2), & (3) for generating Pythagorean triples, write Pascal, Python, C/C++ programs to print out all: (a) primitive Pythagorean triples of numbers up to  $N$ . (b) Pythagorean triples of numbers up to  $N$ .*

See also, [Wikipedia/formulas for generating Pythagorean triples](#).

<sup>1</sup> $\sqrt{2} \in \mathbb{R} \setminus \mathbb{Q}$ , i.e.,  $\sqrt{2}$  is an irrational number (i.e., a real number which is not a rational number).

## 2.2 Principal Properties of Right Triangles

### 2.2.1 Sides – Cạnh

“The 3 sides of a right triangle are related by the **Pythagorean theorem**, which in modern algebraic notation can be written  $b^2 + c^2 = a^2$ , where  $a$  is the length of the *hypotenuse* (side opposite the right angle), &  $a, b$  are the lengths of the *legs* (remaining 2 sides). **Pythagorean triples** are integer values of  $a, b, c$  satisfying this equation. This theorem was proven in antiquity, and is proposition I.47 in **Euclid’s Elements**: “In right-angled triangles the square on the side subtending the right angle is equal to the squares on the sides containing the right angle.”

### 2.2.2 Area – Diện Tích

“As with any triangle, the area is equal to one half the base multiplied by the corresponding height. In a right triangle, if 1 leg is taken as the base then the other is height, so the area of a right triangle is one half the product of the 2 legs. As a formula, the area  $S$  is  $S = \frac{1}{2}bc$ , where  $b, c$  are the legs of the triangle.

If the **incircle** is tangent to the hypotenuse  $BC$  at point  $P$ , then denoting the **semi-perimeter**  $\frac{a+b+c}{2}$  as  $p$ , we have  $PB = p - b$ ,  $PC = p - c$ , & the area is given by  $S = PB \cdot PC = (p - b)(p - c)$ . This formula only applies to right triangles.”

**Problem 5.** *Prove that the formula holds for any right triangle  $\triangle ABC$  with the right angle  $A$ :  $S = PB \cdot PC = (p - b)(p - c)$  where  $p := \frac{a+b+c}{2}$  is its semi-perimeter.*

### 2.2.3 Altitudes – Đường Cao

## 2.3 Solve Right Triangle

**Bài toán 2** (Solve right triangle – Giải tam giác vuông).

## 3 Trigonometry in Triangles

Tổng quát hơn cho tam giác (không suy biến) bất kỳ (i.e., tam giác nhọn, vuông, tù).

### 3.1 Solve Triangle

**Bài toán 3** (Solve triangle – Giải tam giác).