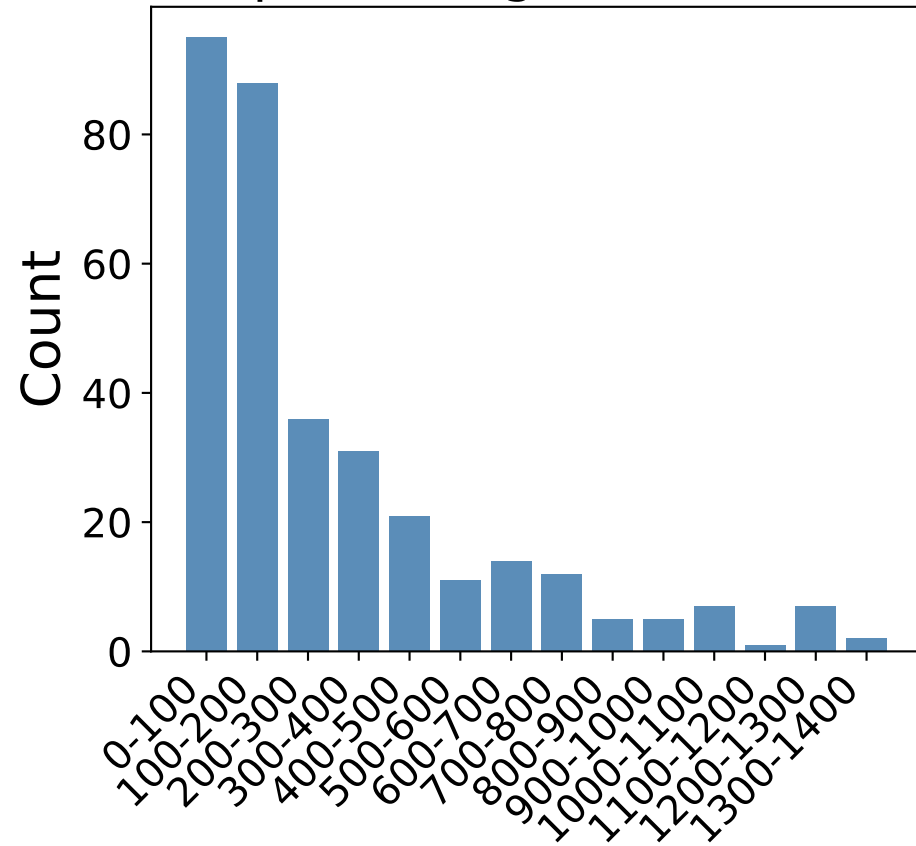
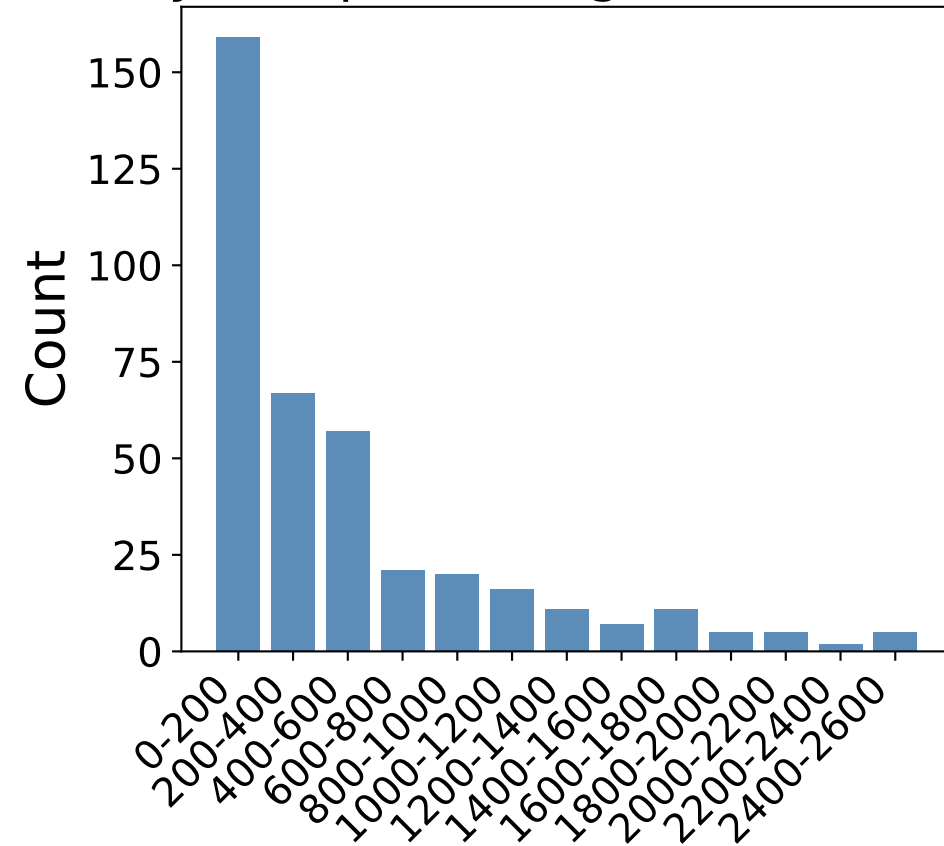


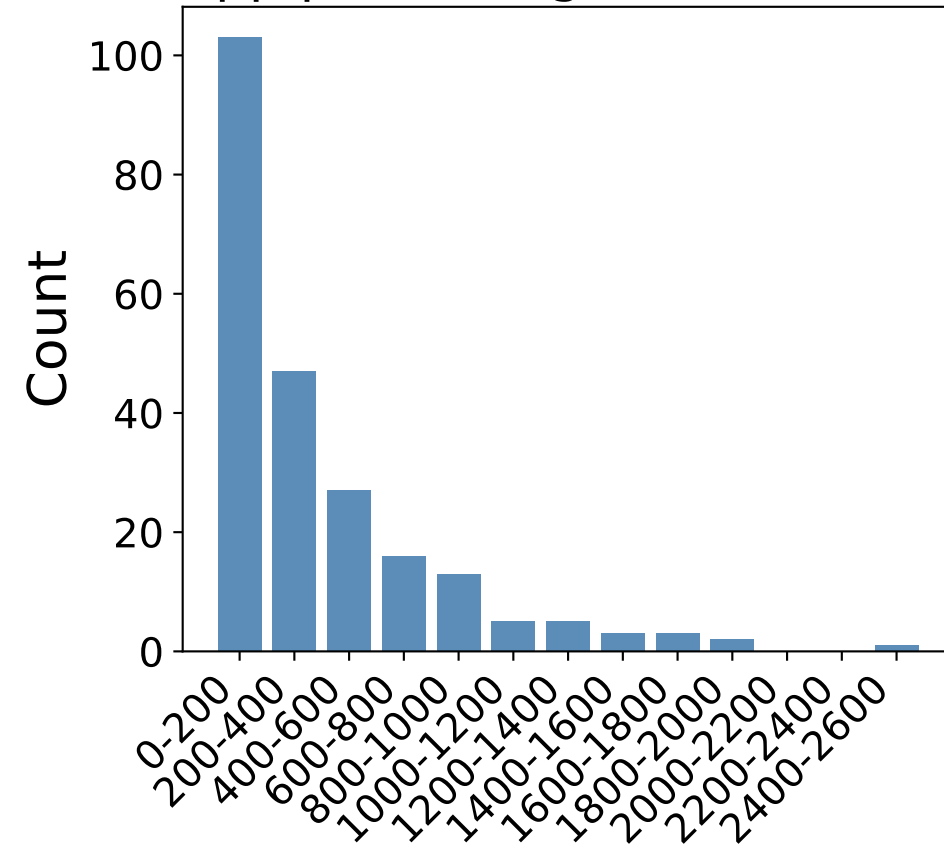
Go patch length distribution



Python patch length distribution



Cpp patch length distribution



Rust patch length distribution

