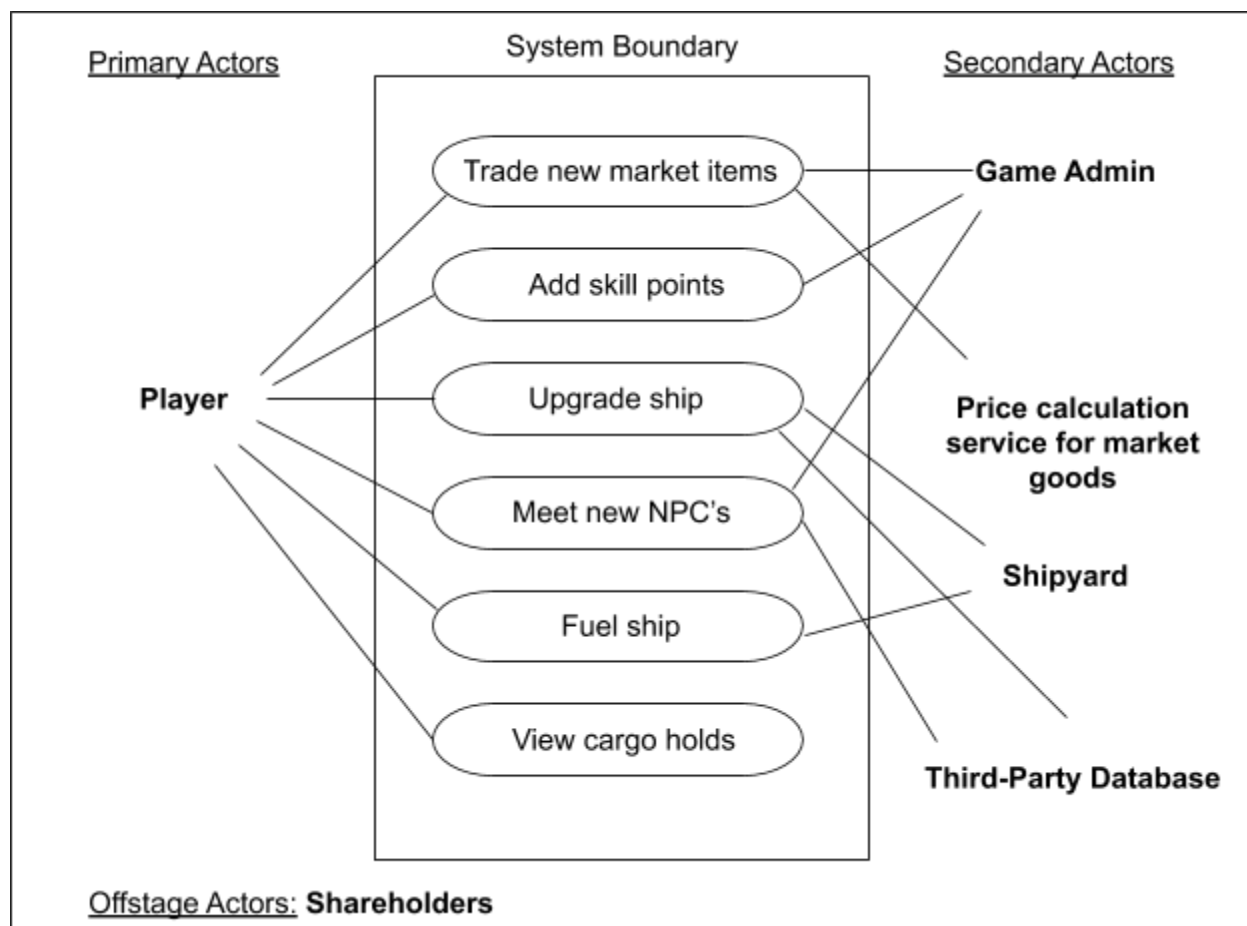1. Categorize the following actors as Primary, Supporting, or Off-Stage
   ● Primary
     ○ Player
   ● Supporting
     ○ Game Admin
     ○ Third-party database
     ○ Price calculation service for market goods
   ● Off-Stage
     ○ Shareholder
2. Brainstorm one additional actor and categorize it like above
   ● Supporting
     ○ Ship Yard
3. Draw a Use Case Diagram for the game application

4. Include six or more Functional Requirements within the system boundary
   ● Functional Requirements should define the ways in which Primary and Secondary Actors may interact
   ● Example: players configure skill points, admins add additional market items