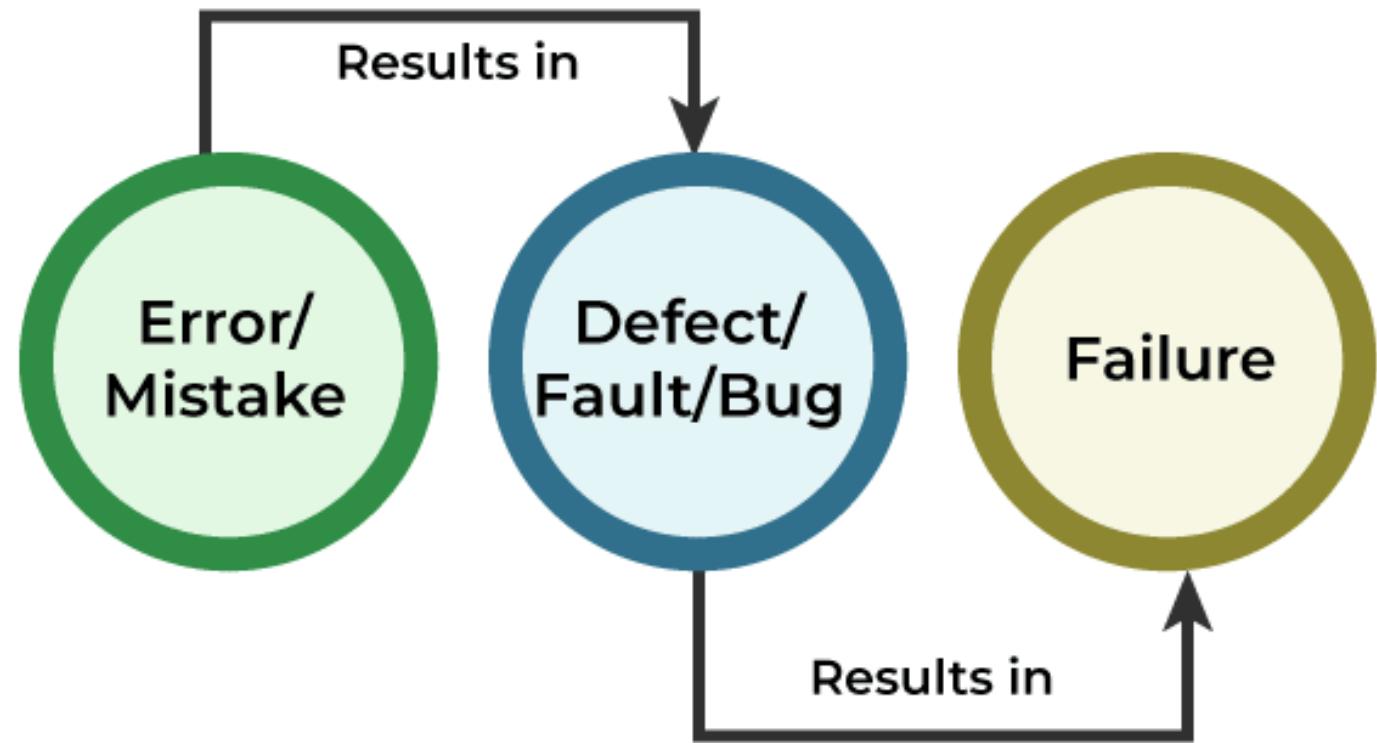


# Exception Handling

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# Terms in Software Engineering



# Error vs Exception



## Error

Should not be caught, means an error in the program code

User can't handle



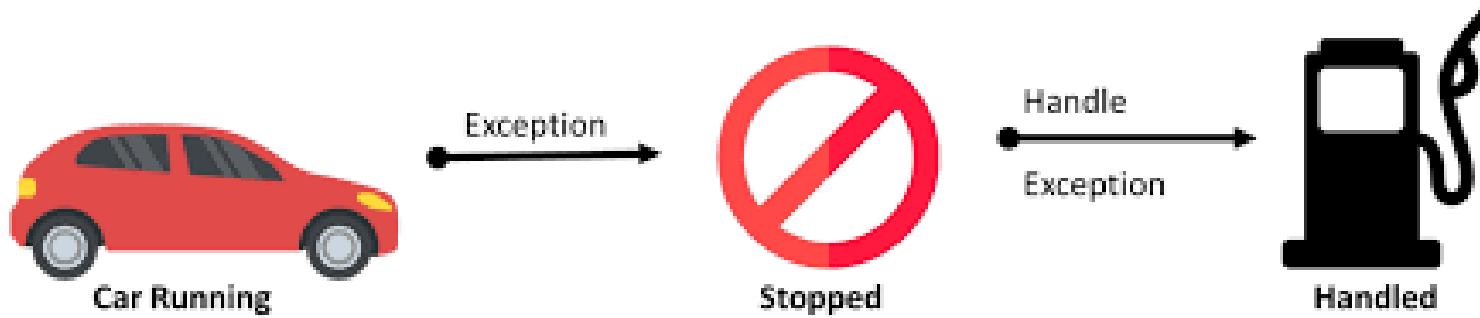
## Exception

Encouraged to be caught, provide useful data

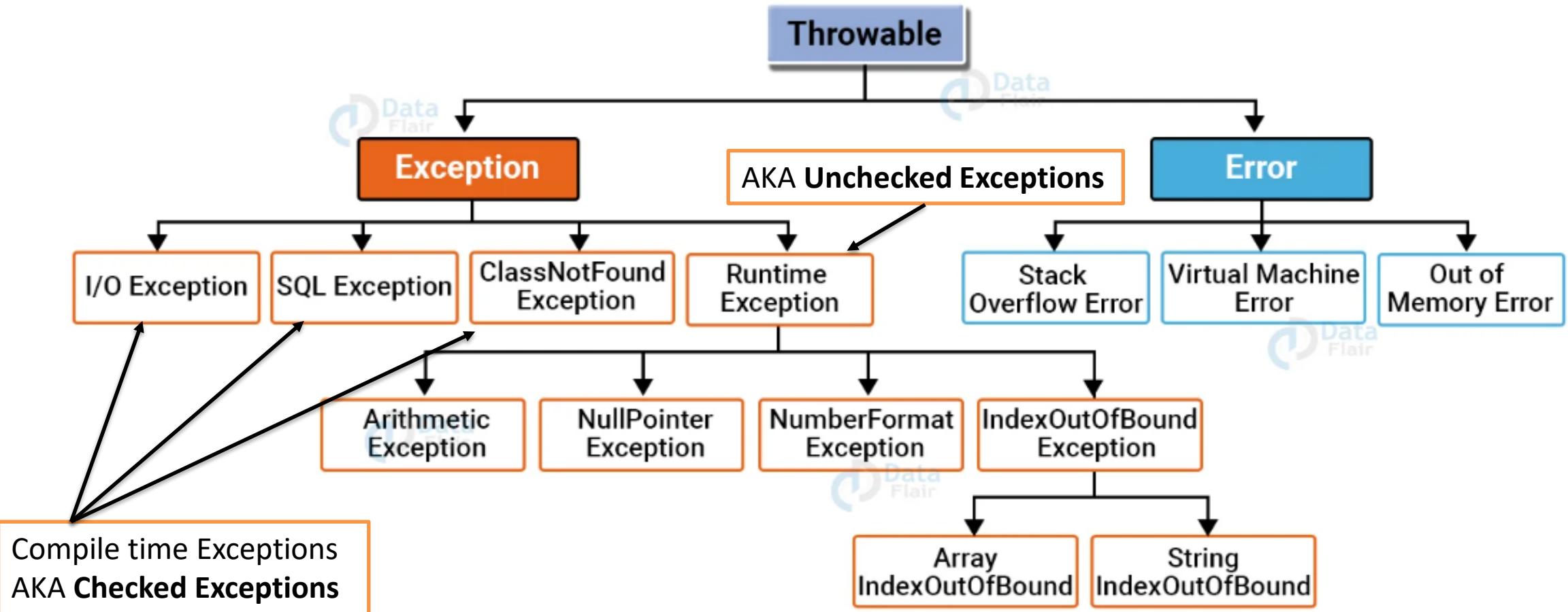
User can handle

# Introduction to Exceptions

- An *exception* is an event, which occurs during the execution of a program, that disrupts the normal flow of the program's instructions.
- The Java uses *exceptions* to handle errors and other exceptional events.

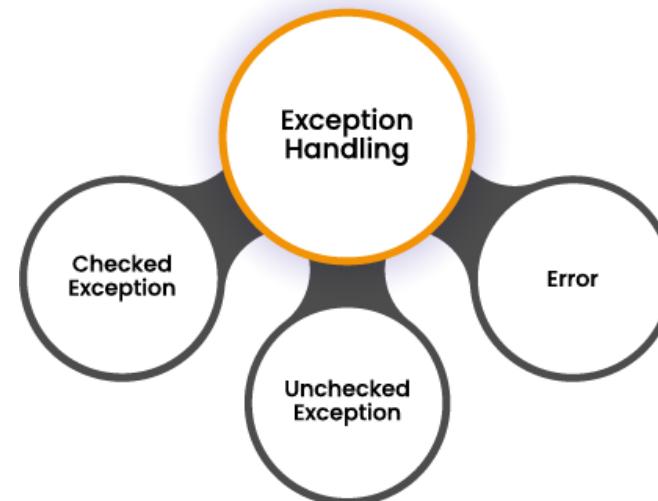


# Hierarchy of Java Exceptions



# Types of Exceptions

- There are mainly two types of exceptions: checked and unchecked. Here, an error is considered as the unchecked exception.
- According to Oracle, there are three types of exceptions:
  - Checked Exception
  - Unchecked Exception
  - Error



# Checked Exception vs Unchecked Exception vs Error

## 1) Checked Exception

- The classes which directly **inherit Throwable class** except *RuntimeException and Error* are known as checked exceptions e.g. IOException, SQLException etc. **Checked exceptions are checked at compile-time.**

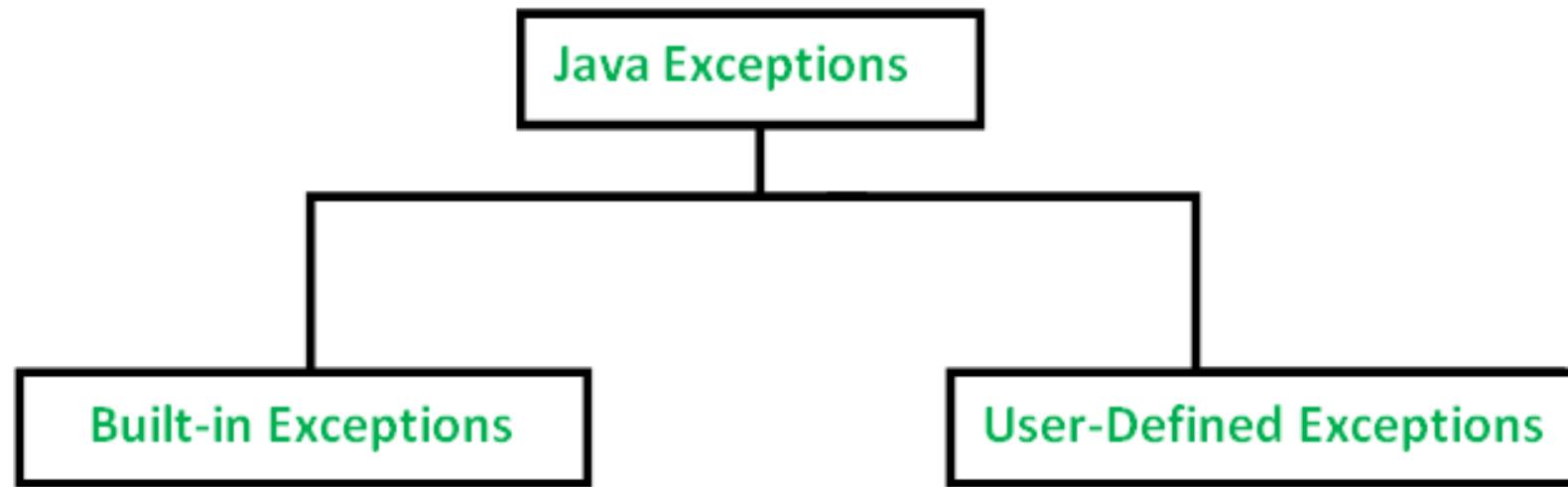
## 2) Unchecked Exception

- The classes which inherit RuntimeException are known as unchecked exceptions e.g. ArithmeticException, NullPointerException, ArrayIndexOutOfBoundsException etc. Unchecked exceptions are not checked at compile-time, **but they are checked at runtime.**

## 3) Error

- Error is **irrecoverable** e.g. OutOfMemoryError, VirtualMachineError, AssertionError etc.

# Types of Exception



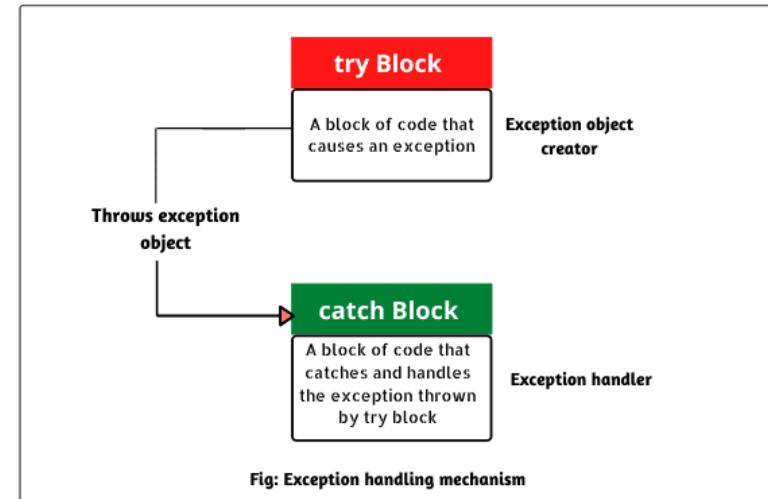
# The Catch or Specify Requirement

This means that code that might throw certain exceptions must be enclosed by either of the following:

1. A **try statement** that catches the exception.
2. A method that specifies that it can **throw** the exception. (The method must provide a **throws** clause that lists the exception.)

# Catching Exception

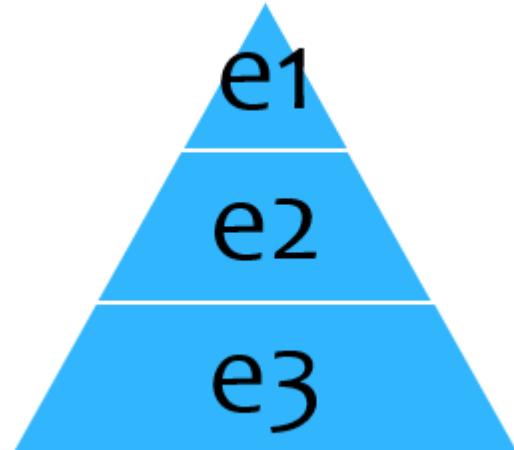
- A method catches an exception using a combination of the **try** and **catch** keywords.
- A try/catch block is placed around the code that might generate an exception.
- Code within a try/catch block is referred to as protected code



# Multiple Catch Blocks:

- A try block can be followed by multiple catch blocks.

```
try{  
    // protected code  
}  
catch (ExceptionName1 e1){  
}  
catch (ExceptionName2 e2){  
}  
catch (ExceptionName3 e3){  
}
```



# Finally Clause:

```
finally {  
    // this block always executes  
}
```

- The `finally` keyword is used to create a block of code that follows a `try` block.
- A `finally` block of code always executes, whether or not an exception has occurred.

# Common Scenarios of Java Exception

- A scenario where **ArithmeticException** occurs

```
public class Example {  
    public static void main(String[] args) {  
        int a = 10;  
        int b = 0;  
        int c = a / b; // ArithmeticException: / by zero  
        System.out.println(c);  
    }  
}
```

```
public class Example {  
    public static void main(String[] args) {  
        int a = 10, b = 0;  
        try {  
            int c = a / b;  
            System.out.println(c);  
        } catch (ArithmeticException e) {  
            System.out.println("Error: Cannot divide by zero.");  
        }  
    }  
}
```

- A scenario where **NullPointerException** occurs

```
public class Example {  
    public static void main(String[] args) {  
        String s = null;  
        System.out.println(s.length()); // NullPointerException  
    }  
}
```

```
public class Example {  
    public static void main(String[] args) {  
        String s = null;  
        try {  
            System.out.println(s.length());  
        } catch (NullPointerException e) {  
            System.out.println("Error: String is null.");  
        }  
    }  
}
```

- A scenario where **NumberFormatException** occurs

```
public class Example {  
    public static void main(String[] args) {  
        String s = "abc";  
        int num = Integer.parseInt(s); // NumberFormatException  
        System.out.println(num);  
    }  
}
```

```
public class Example {  
    public static void main(String[] args) {  
        String s = "abc";  
        try {  
            int num = Integer.parseInt(s);  
            System.out.println(num);  
        } catch (NumberFormatException e) {  
            System.out.println("Error: Invalid number format.");  
        }  
    }  
}
```

- A scenario where **ArrayIndexOutOfBoundsException** occurs

```
public class Example {  
    public static void main(String[] args) {  
        int[] arr = new int[3];  
        arr[5] = 50; // ArrayIndexOutOfBoundsException  
        System.out.println(arr[5]);  
    }  
}  
  
public class Example {  
    public static void main(String[] args) {  
        int[] arr = new int[3];  
        try {  
            arr[5] = 50;  
            System.out.println(arr[5]);  
        } catch (ArrayIndexOutOfBoundsException e) {  
            System.out.println("Error: Array index out of range.");  
        }  
    }  
}
```

# Built in Exceptions

- **ArithmaticException** : It is thrown when an exceptional condition has occurred in an arithmetic operation.
- **ArrayIndexOutOfBoundsException** : It is thrown to indicate that an array has been accessed with an illegal index. The index is either negative or greater than or equal to the size of the array.
- **ClassNotFoundException** : This Exception is raised when we try to access a class whose definition is not found
- **FileNotFoundException** : This Exception is raised when a file is not accessible or does not open.
- **IOException** : It is thrown when an input-output operation failed or interrupted
- **InterruptedException** : It is thrown when a thread is waiting , sleeping , or doing some processing , and it is interrupted.
- **NoSuchFieldException** : It is thrown when a class does not contain the field (or variable) specified
- **NoSuchMethodException** : It is thrown when accessing a method which is not found.
- **NullPointerException** : This exception is raised when referring to the members of a null object. Null represents nothing
- **NumberFormatException** : This exception is raised when a method could not convert a string into a numeric format.
- **RuntimeException** : This represents any exception which occurs during runtime.
- **StringIndexOutOfBoundsException** : It is thrown by String class methods to indicate that an index is either negative than the size of the string

# Throws / throw:

```
public void doAddition() throws MyException {  
    throw new MyException();  
}
```

- If a method *does not handle a checked exception*, the method must declare it using the **throws** keyword.
- The throws keyword appears at the end of a method's signature.
- You *can throw an exception by using the throw keyword*.

# Declaring your own Exception Class

```
Public class MyException extends Exception {  
}
```

- You can create your own exceptions in Java.
- Note:
  - **All exceptions must be a child of Throwable.**
  - If you want to write a checked exception that is automatically enforced by the Handle or Declare Rule, you need to **extend the Exception** class.
  - If you want to write a runtime exception, you need to extend the RuntimeException class.

# Thank you!