



# Software Engineering -2

## *OOP with Java*

Nimesha Hewawasam  
nimesha.h@nsbm.ac.lk

# Why JAVA?

A **high-level language** that can be characterized by all of the following:

- Object-orientated programming language
- Platform independent
- Strongly-typed programming language
- Interpreted and compiled language
- Automatic memory management



# Dream Jobs from JAVA

Company	Focus Area
IFS Sri Lanka	ERP software — Java-based solutions
WSO2	Open-source integration — Java, Ballerina
99X Technology	Java-based full-stack enterprise software
Sysco LABS	Java for cloud-native apps and microservices
Virtusa	Global delivery with Java-based enterprise solutions
MillenniumIT ESP	Financial platforms, Java backend systems
Zone24x7	Java for IoT, logistics, and cloud platforms
Mitchell Wiggins, CodeGen, Cambio	Healthcare, travel tech, fintech – Java based platforms

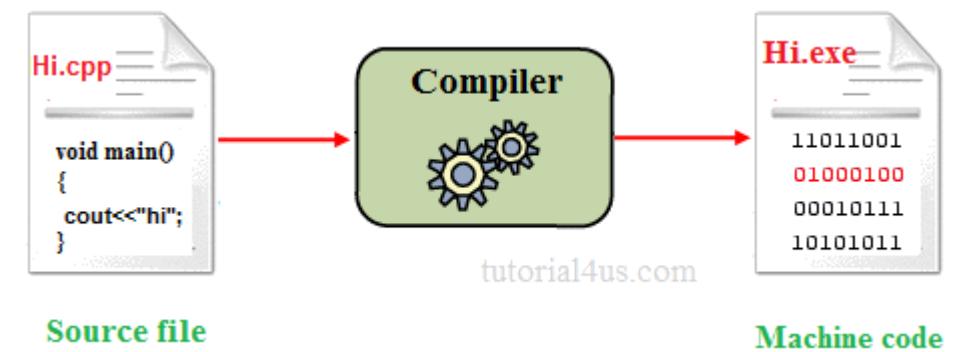
# Part I

Installation and behind the seen



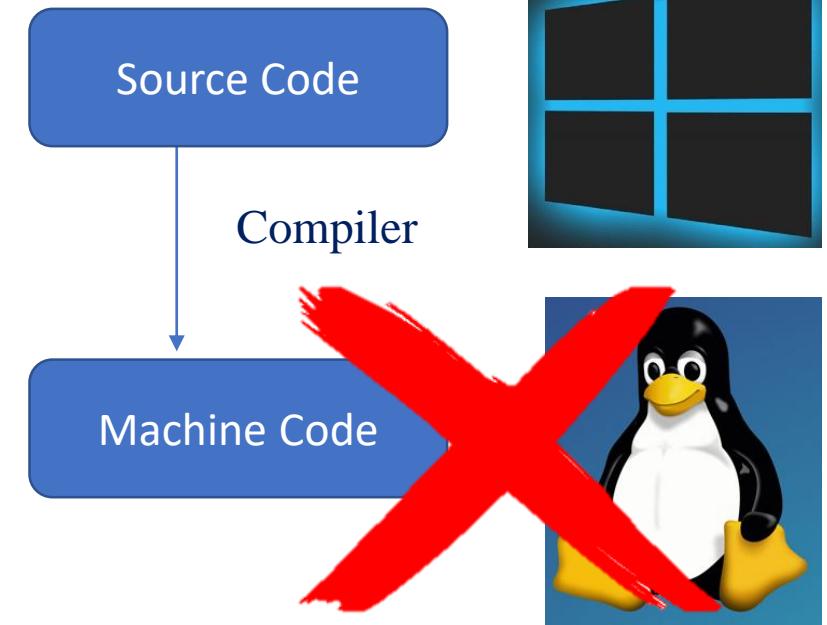
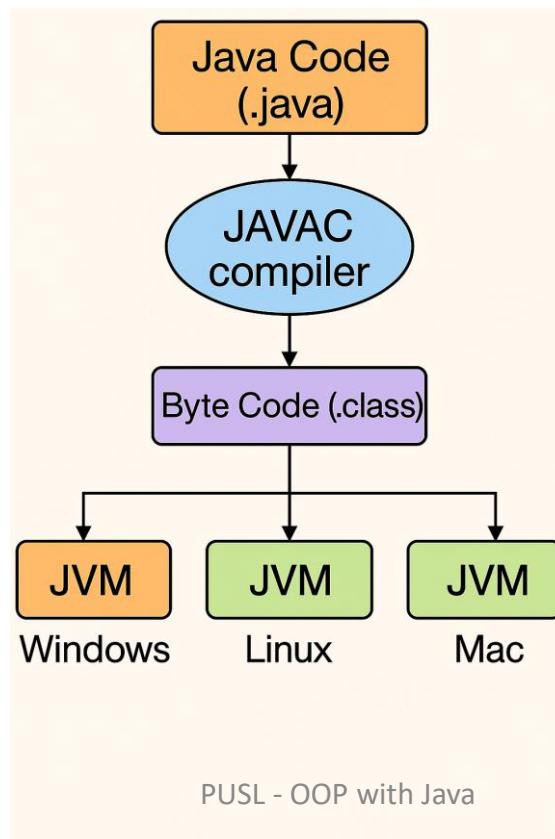
# Why we need programming language?

- Computer only understand binary values. 1 and 0
- Through a programming language we provide command to the machine and expecting output.
- Source code : provide command using understandable syntax
- Machine code : way that machine understand
- Compiler: transform source code to machine code.



# Why we need programming language?

- We can't run the compiled code in every OS.
- There for in java we have JVM:
  - Java Virtual Machine



## JDK (Java Development Kit)

**What it is:** A full package to develop and run Java programs.

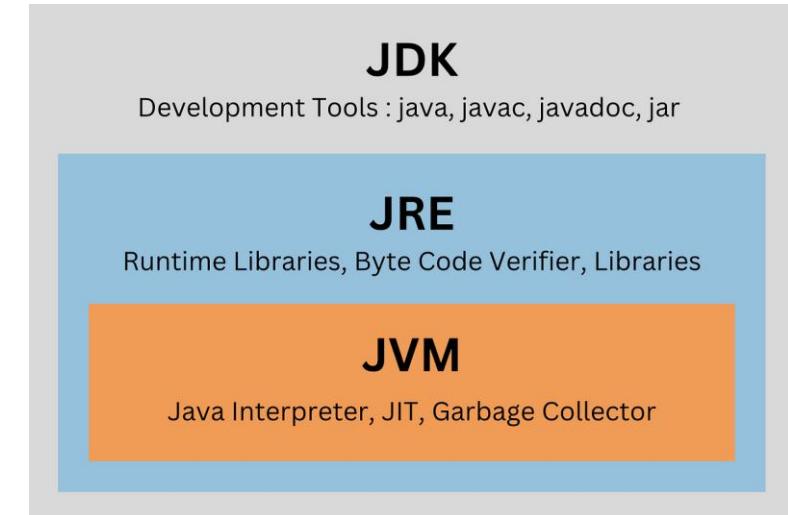
**Contains:**

**JRE** : (Java Runtime Environment)

**JVM** : (Java Virtual Machine)

**Development tools:** java, javac (compiler), Javadoc, jar, etc

**Used by:** Java developers to writing and compiling Java code



## JRE (Java Runtime Environment)

**What it is:** A package to run Java applications (but not develop).

**Contains:**

**JVM**

Libraries and classes required to run Java programs.

**Used by:** End users who want to run Java apps without developing them.

## JVM (Java Virtual Machine)

**What it is:** An abstract machine that executes Java bytecode (.class files).

**Platform-specific:** There are different JVMs for Windows, Linux, Mac, etc.

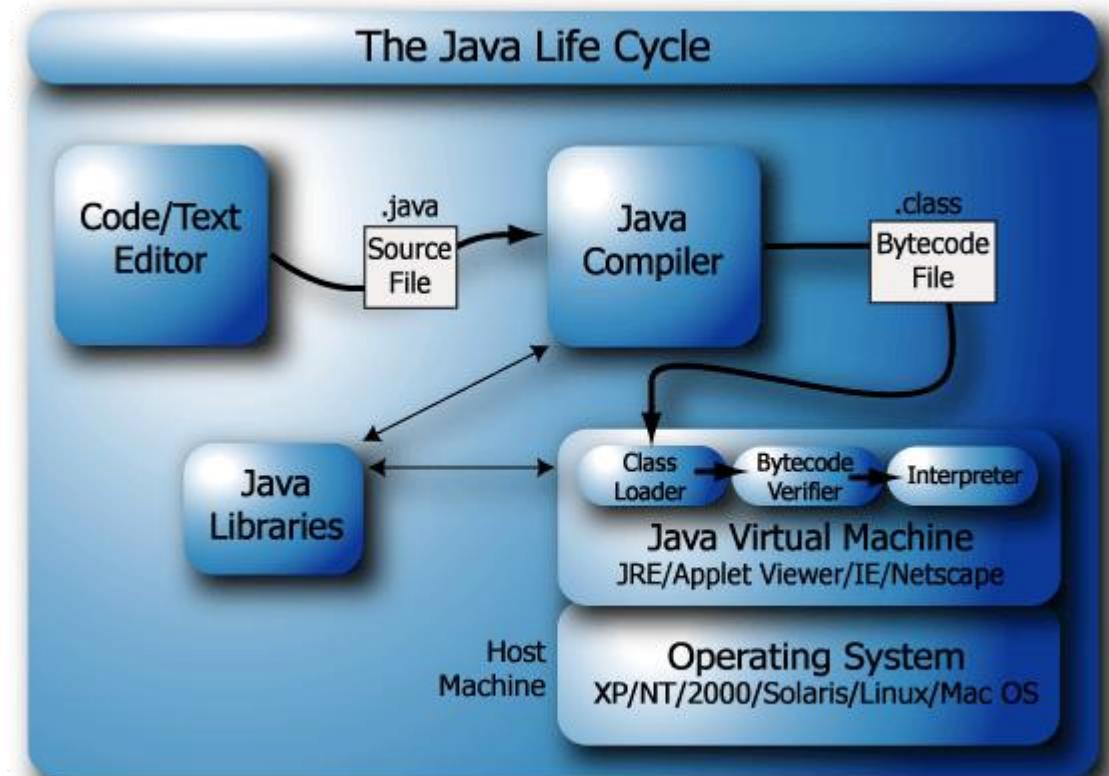
**Key features:**

Converts bytecode to machine code.

Provides platform independence ("Write Once, Run Anywhere")

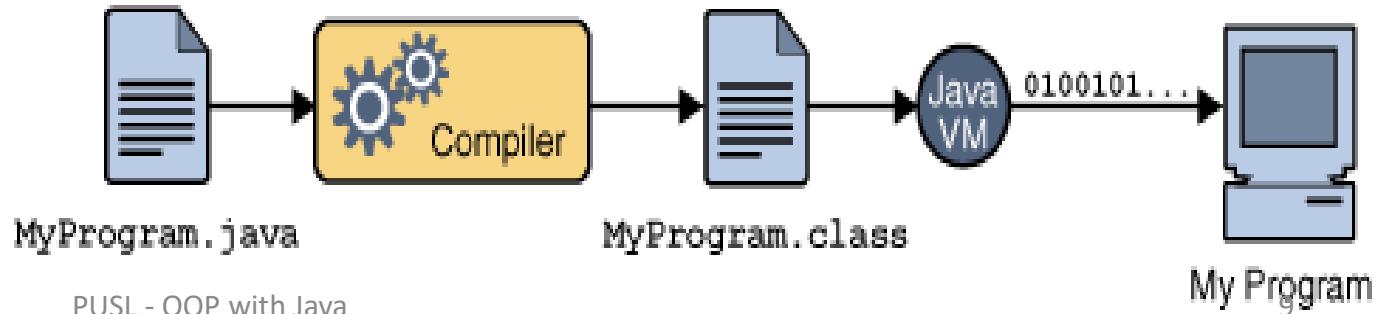
# Java life cycle

- **Code editor:**
  - Programmer **writes** program and stores on disk
- **Compile**
  - Compiler creates **bytecodes** from program (**.class**)
- **Load**
  - Class **loader** stores bytecodes in memory
- **Execute**
  - **Interpreter:** translates **bytecodes** into machine language



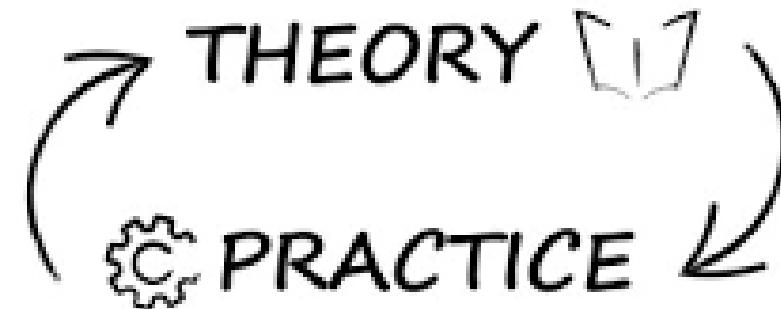
# Big Picture

- In the Java programming language, all source code is first written in plain text files ending with the **FileName.java** extension.
- Those source files are then compiled into .class files by the **javac compiler**.
- **FileName .class** file does not contain code that is native to your processor; it instead contains *bytecodes* — the machine language of the Java Virtual Machine (Java VM).
- The java launcher tool then runs your application with an instance of the Java Virtual Machine.



# Part II

Practical before Theory

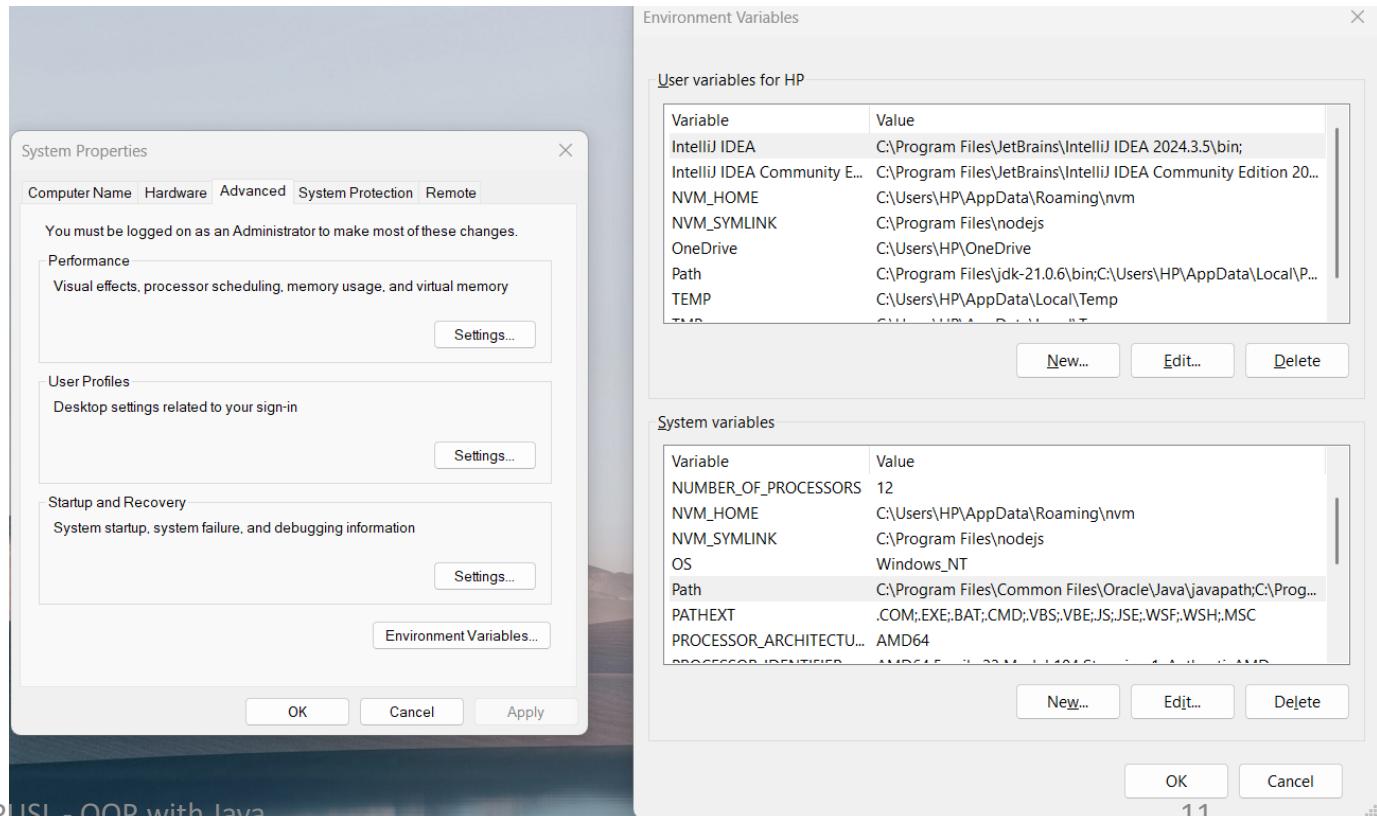
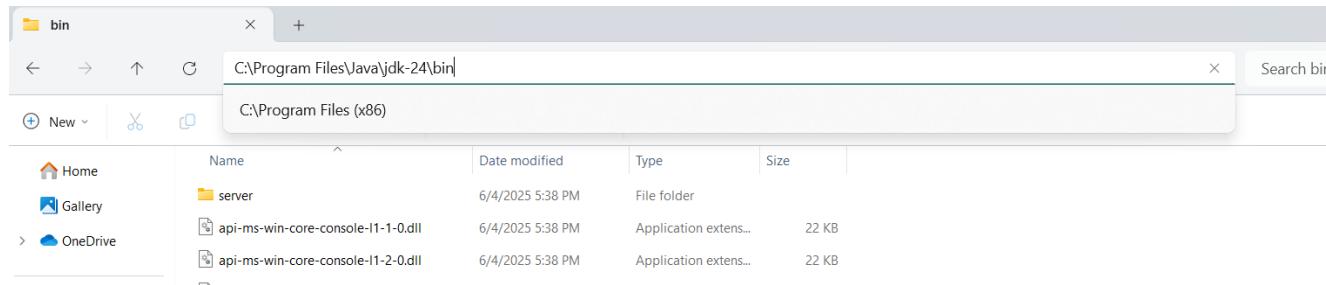


# Java Installation

- jdk (java development kit)
  - [Java Downloads](#)
  - Development Environments
    - [NetBeans](#)
    - [IntelliJ](#)



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# Compile and Execute Your First Program

1. First Save your file with .java extension in known location .

HelloWorldApp.java

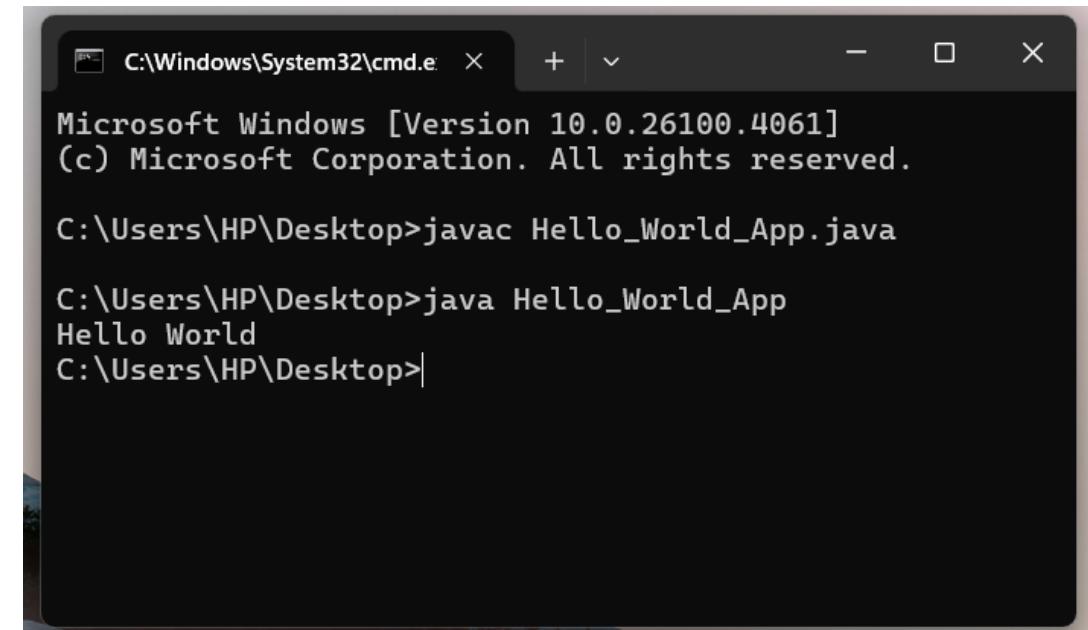
2. Compile your code as follows:

javac HelloWorldApp.java

Both the compiler (javac) and launcher tool (java) are *case-sensitive*,

3. To run your program:

java HelloWorldApp



The screenshot shows a Windows Command Prompt window titled 'C:\Windows\System32\cmd.exe'. The window title bar includes standard window controls (minimize, maximize, close). The command prompt text area displays the following output:

```
Microsoft Windows [Version 10.0.26100.4061]
(c) Microsoft Corporation. All rights reserved.

C:\Users\HP\Desktop>javac Hello_World_App.java

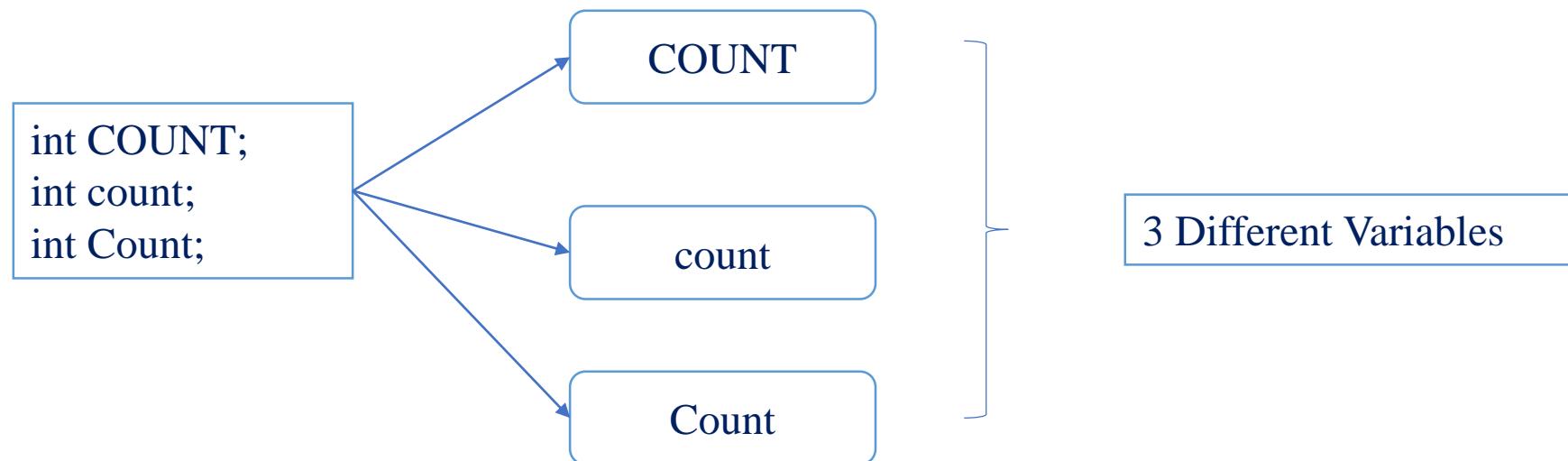
C:\Users\HP\Desktop>java Hello_World_App
Hello World
C:\Users\HP\Desktop>
```

# As a Good Software Engineer...

Component	Rule / Convention	Example
Package Declaration	All lowercase; starts the file	package com.example.myapp;
Class Declaration	Use PascalCase (CapitalCase)	public class HelloWorld { }
Method Declaration	Use camelCase; should describe the action	public static void main(String[] args) { }
Single-line Comment	Start with //	// This prints Hello World
Multi-line Comment	Start with /* and end with */	/* This is a multi-line comment */
Documentation Comment	Start with /** and use @ tags (for Javadoc)	/** This is a doc comment \n * @author Nimesha */
Print Statement	Java statement to display output	System.out.println("Hello World!");
File Name Rule	Must match the public class name	Class: HelloWorld File: HelloWorld.java

# Java is Case-Sensitive

- This means that a variable named as Count, for example, would NOT be the same as a variable named as count or COUNT.
- So, if you get an error message telling you that an identifier has not been declared, and you think you have declared it, check the case!



# Coding style

- Statements are **terminated** by “;” characters.
- **Blocks** start with { and end with }
- A statement can be split over several lines – you can help make the code clearer and avoid untidy word wrap!
- **Blank lines** between statements improve clarity.
- Use **indenting** within structures for clarity.

# Best Practices

## Which one you choose

Java

```
public class Example {  
    public static void main(String[] args) {  
        int x = 10;  
        if (x > 5) {  
            System.out.println("x is greater than 5");  
            for (int i = 0; i < 3; i++) {  
                System.out.println("i: " + i);  
            }  
        }  
    }  
}
```

Java

Java

```
public class Example {  
    public static void main(String[] args) {  
        int x = 10;  
        if (x > 5) {  
            System.out.println("x is greater than 5");  
            for (int i = 0; i < 3; i++) {  
                System.out.println("i: " + i);  
            }  
        }  
    }  
}
```

# Thank you!