



Software Engineering -2

OOP with Java

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Why JAVA?

A **high-level language** that can be characterized by all of the following:

- Object-orientated programming language
- Platform independent
- Strongly-typed programming language
- Interpreted and compiled language
- Automatic memory management



Dream Jobs from JAVA

Company	Focus Area
IFS Sri Lanka	ERP software — Java-based solutions
WSO2	Open-source integration — Java, Ballerina
99X Technology	Java-based full-stack enterprise software
Sysco LABS	Java for cloud-native apps and microservices
Virtusa	Global delivery with Java-based enterprise solutions
MillenniumIT ESP	Financial platforms, Java backend systems
Zone24x7	Java for IoT, logistics, and cloud platforms
Mitchell Wiggins, CodeGen, Cambio	Healthcare, travel tech, fintech – Java based platforms

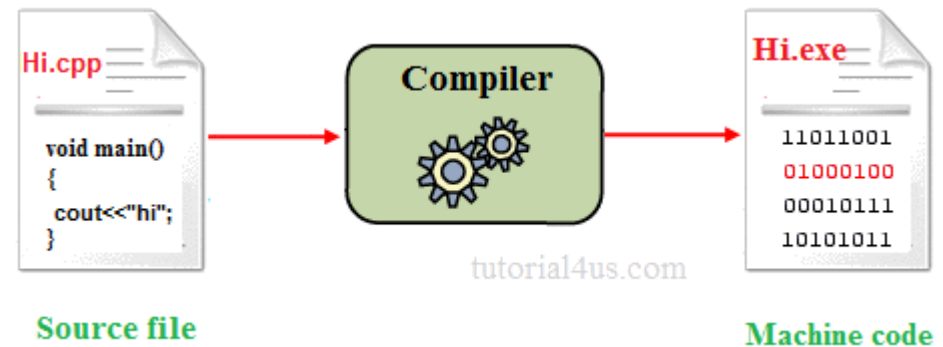
Part I

Installation and behind the seen



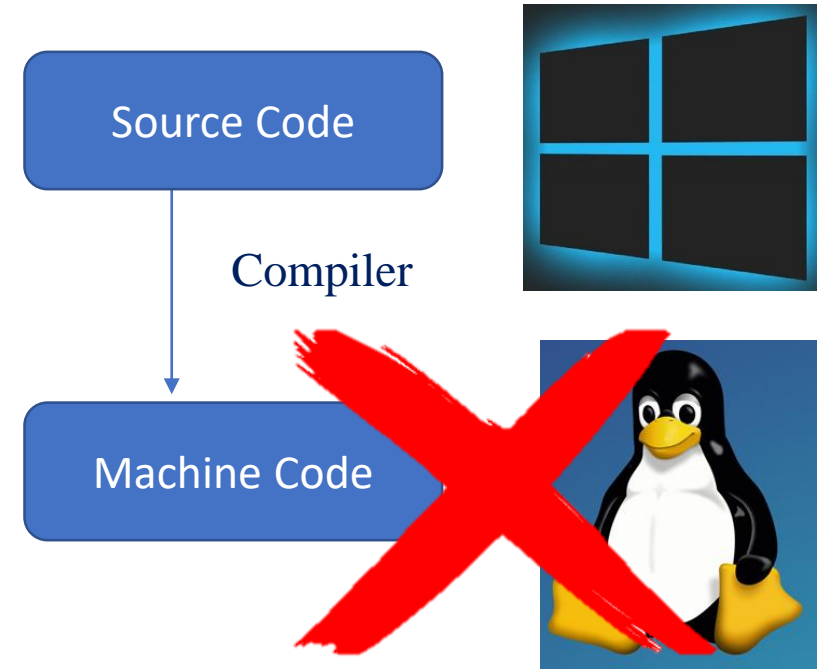
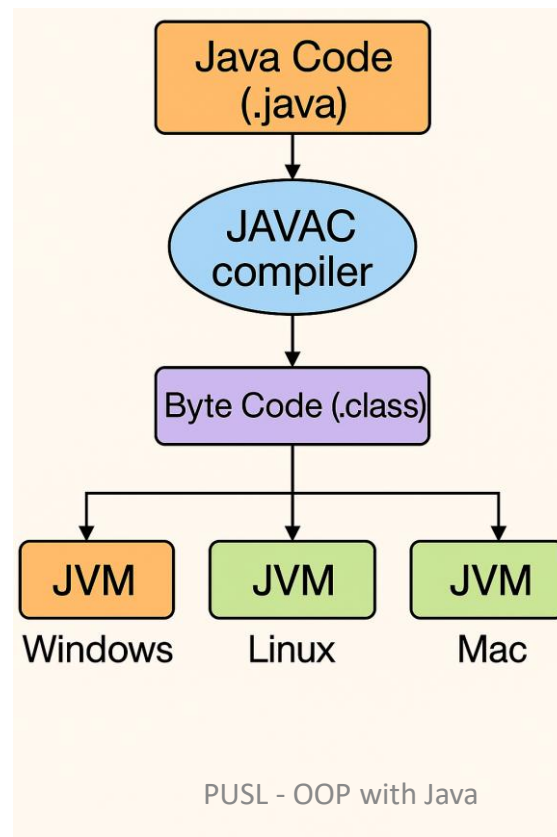
Why we need programming language?

- Computer only understand binary values. 1 and 0
- Through a programming language we provide command to the machine and expecting output.
- Source code : provide command using understandable syntax
- Machine code : way that machine understand
- Compiler: transform source code to machine code.



Why we need programming language?

- We can't run the compiled code in every OS.
- There for in java we have JVM:
 - Java Virtual Machine



JDK (Java Development Kit)

What it is: A full package to develop and run Java programs.

Contains:

JRE : (Java Runtime Environment)

JVM : (Java Virtual Machine)

Development tools: java, javac (compiler), Javadoc, jar, etc

Used by: Java developers to writing and compiling Java code

JRE (Java Runtime Environment)

What it is: A package to run Java applications (but not develop).

Contains:

JVM

Libraries and classes required to run Java programs.

Used by: End users who want to run Java apps without developing them.

JVM (Java Virtual Machine)

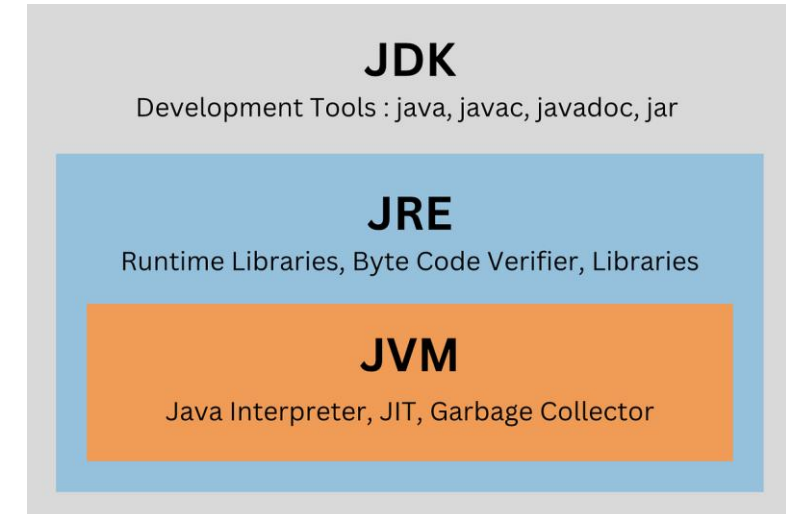
What it is: An abstract machine that executes Java bytecode (.class files).

Platform-specific: There are different JVMs for Windows, Linux, Mac, etc.

Key features:

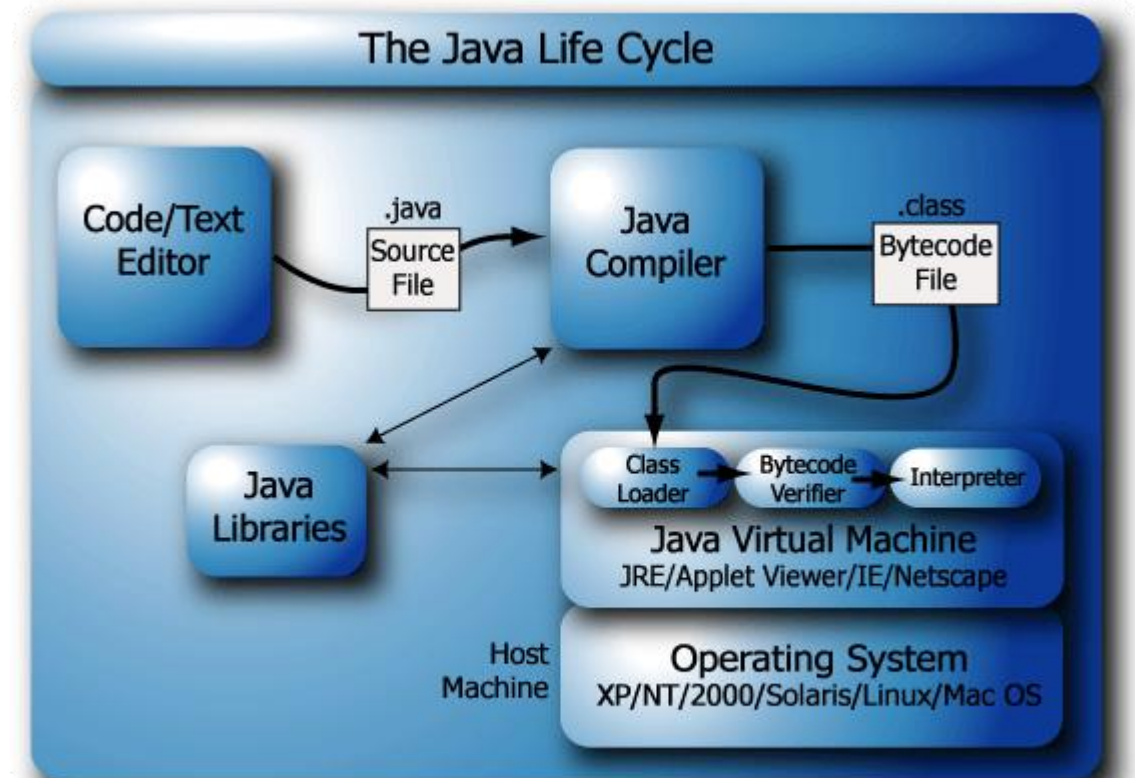
Converts bytecode to machine code.

Provides platform independence (“Write Once, Run Anywhere”)



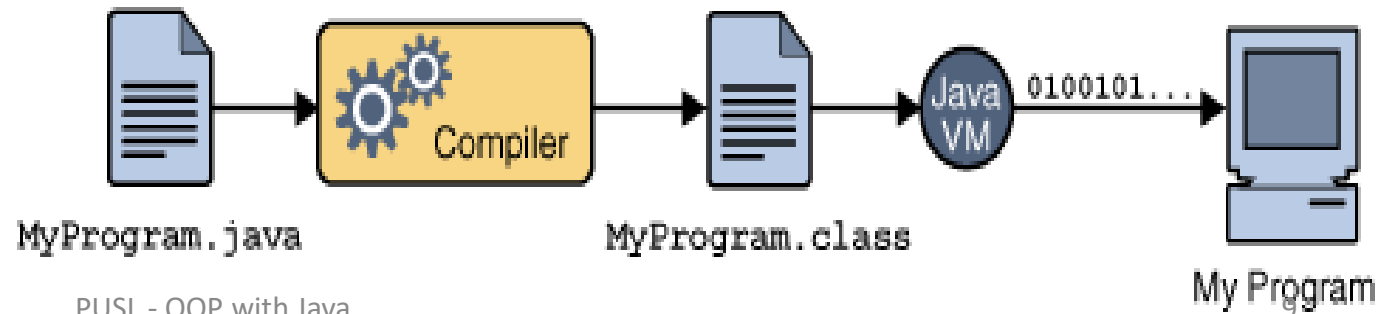
Java life cycle

- **Code editor:**
 - Programmer **writes** program and stores on disk
- **Compile**
 - Compiler creates *bytecodes* from program (.class)
- **Load**
 - Class **loader** stores bytecodes in memory
- **Execute**
 - **Interpreter:** translates *bytecodes* into machine language



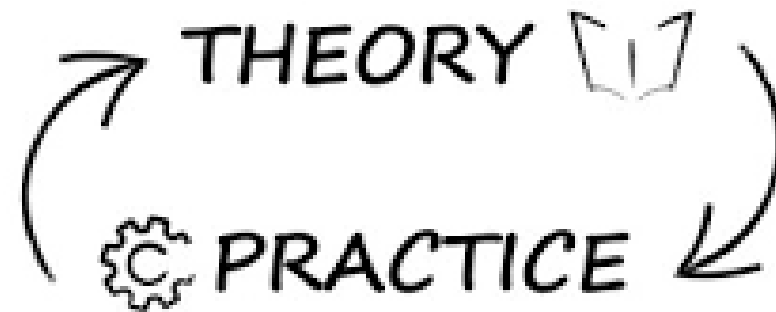
Big Picture

- In the Java programming language, all source code is first written in plain text files ending with the **FileName.java** extension.
- Those source files are then compiled into .class files by the **javac compiler**.
- **FileName.class** file does not contain code that is native to your processor; it instead contains *bytecodes* — the machine language of the Java Virtual Machine (Java VM).
- The java launcher tool then runs your application with an instance of the Java Virtual Machine.



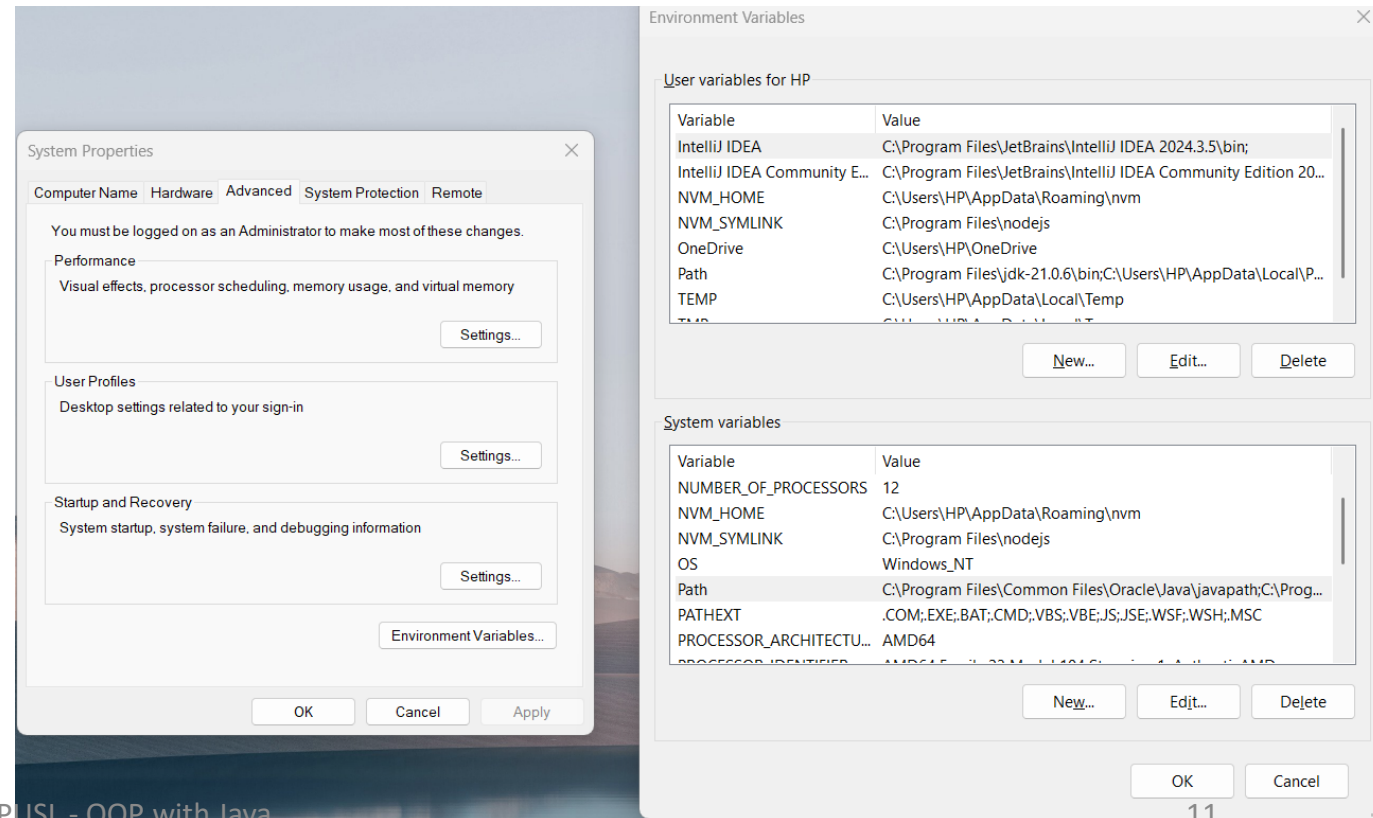
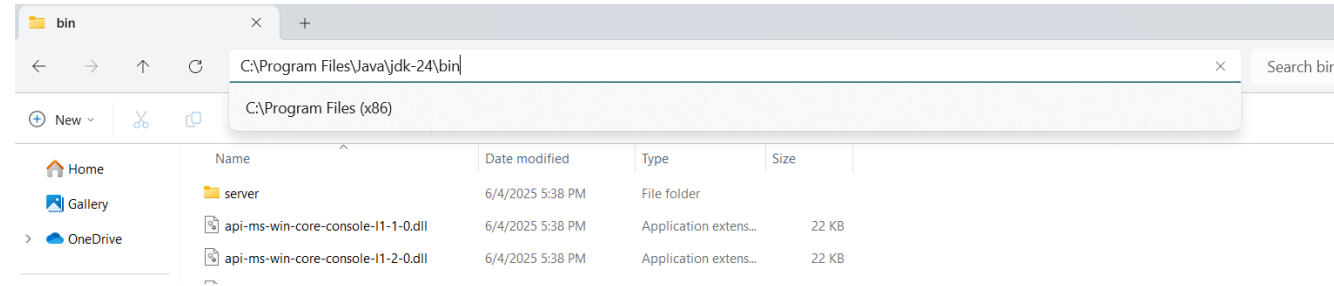
Part II

Practical before Theory



Java Installation

- jdk (java development kit)
 - [Java Downloads](#)
- Development Environments
 - [NetBeans](#)
 - [IntelliJ](#)



Compile and Execute Your First Program

1. First Save your file with .java extension in known location .

HelloWorldApp.java

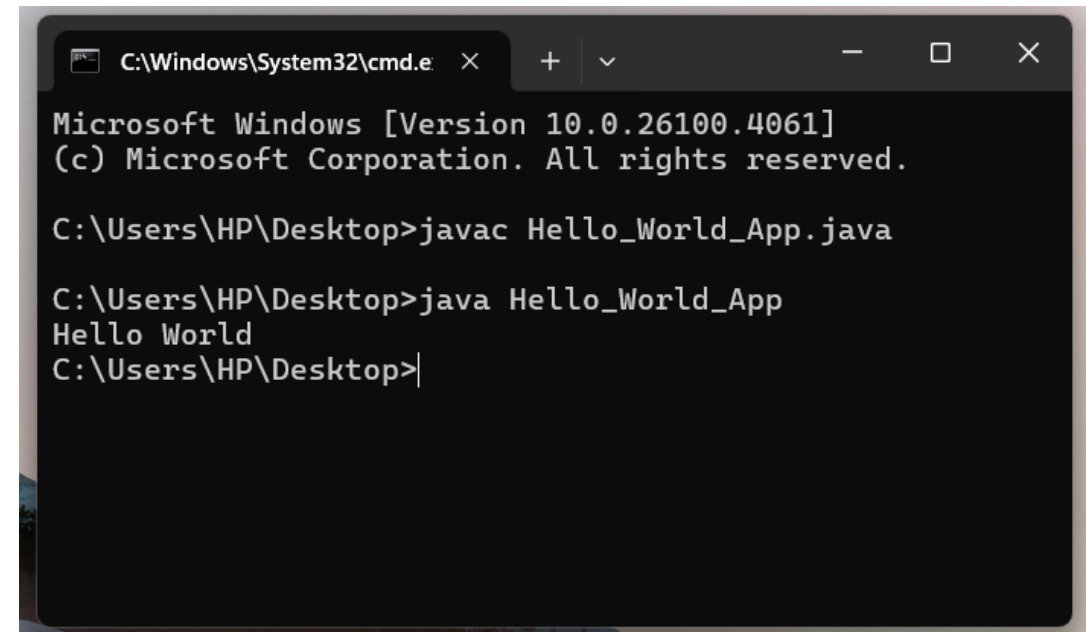
2. Compile your code as follows:

`javac HelloWorldApp.java`

Both the compiler (javac) and launcher tool (java) are *case-sensitive*,

3. To run your program:

`java HelloWorldApp`



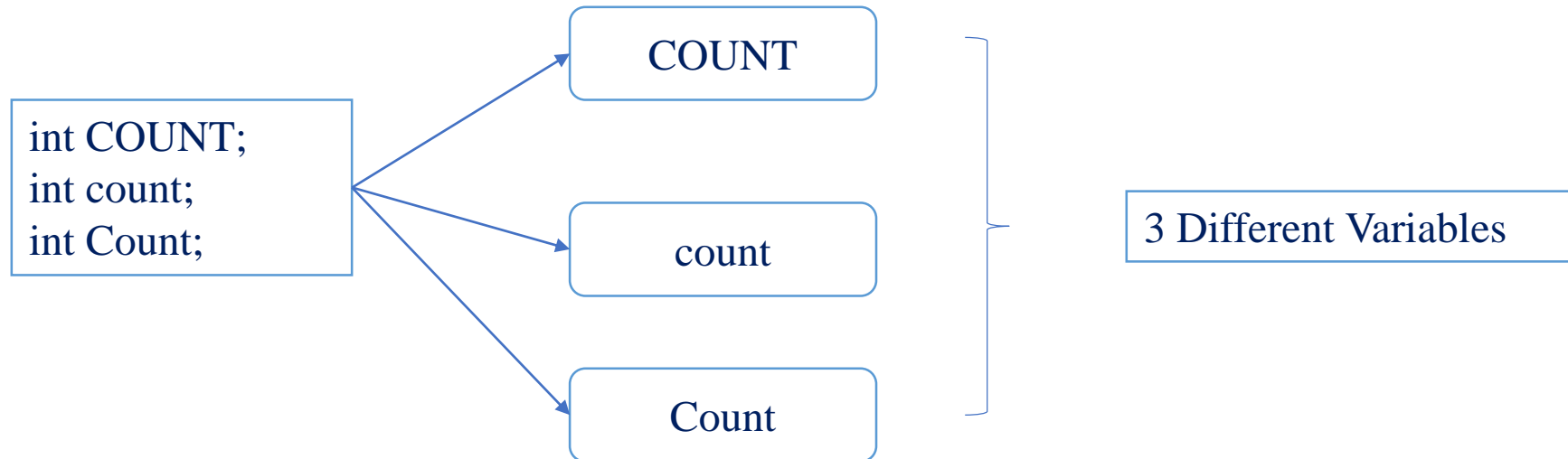
```
C:\Windows\System32\cmd.e x + v - □ ×  
Microsoft Windows [Version 10.0.26100.4061]  
(c) Microsoft Corporation. All rights reserved.  
  
C:\Users\HP\Desktop>javac Hello_World_App.java  
  
C:\Users\HP\Desktop>java Hello_World_App  
Hello World  
C:\Users\HP\Desktop>
```

As a Good Software Engineer...

Component	Rule / Convention	Example
Package Declaration	All lowercase; starts the file	<code>package com.example.myapp;</code>
Class Declaration	Use PascalCase (CapitalCase)	<code>public class HelloWorld { }</code>
Method Declaration	Use camelCase; should describe the action	<code>public static void main(String[] args) { }</code>
Single-line Comment	Start with <code>//</code>	<code>// This prints Hello World</code>
Multi-line Comment	Start with <code>/*</code> and end with <code>*/</code>	<code>/* This is a multi-line comment */</code>
Documentation Comment	Start with <code>/**</code> and use <code>@</code> tags (for Javadoc)	<code>/** This is a doc comment \n * @author Nimesha */</code>
Print Statement	Java statement to display output	<code>System.out.println("Hello World!");</code>
File Name Rule	Must match the public class name	Class: HelloWorld File: HelloWorld.java

Java is Case-Sensitive

- This means that a variable named as Count, for example, would NOT be the same as a variable named as count or COUNT.
- So, if you get an error message telling you that an identifier has not been declared, and you think you have declared it, check the case!



Coding style

- Statements are **terminated** by “;” characters.
- **Blocks** start with { and end with }
- A statement can be split over several lines – you can help make the code clearer and avoid untidy word wrap!
- **Blank lines** between statements improve clarity.
- Use **indenting** within structures for clarity.

Best Practices

Which one you choose

Java

```
public class Example {  
    public static void main(String[] args) {  
        int x = 10;  
        if (x > 5) {  
            System.out.println("x is greater than 5");  
            for (int i = 0; i < 3; i++) {  
                System.out.println("i: " + i);  
            }  
        }  
    }  
}
```

Java

```
public class Example {  
    public static void main(String[] args) {  
        int x = 10;  
        if (x > 5) {  
            System.out.println("x is greater than 5");  
            for (int i = 0; i < 3; i++) {  
                System.out.println("i: " + i);  
            }  
        }  
    }  
}
```


Thank you!