

React Native

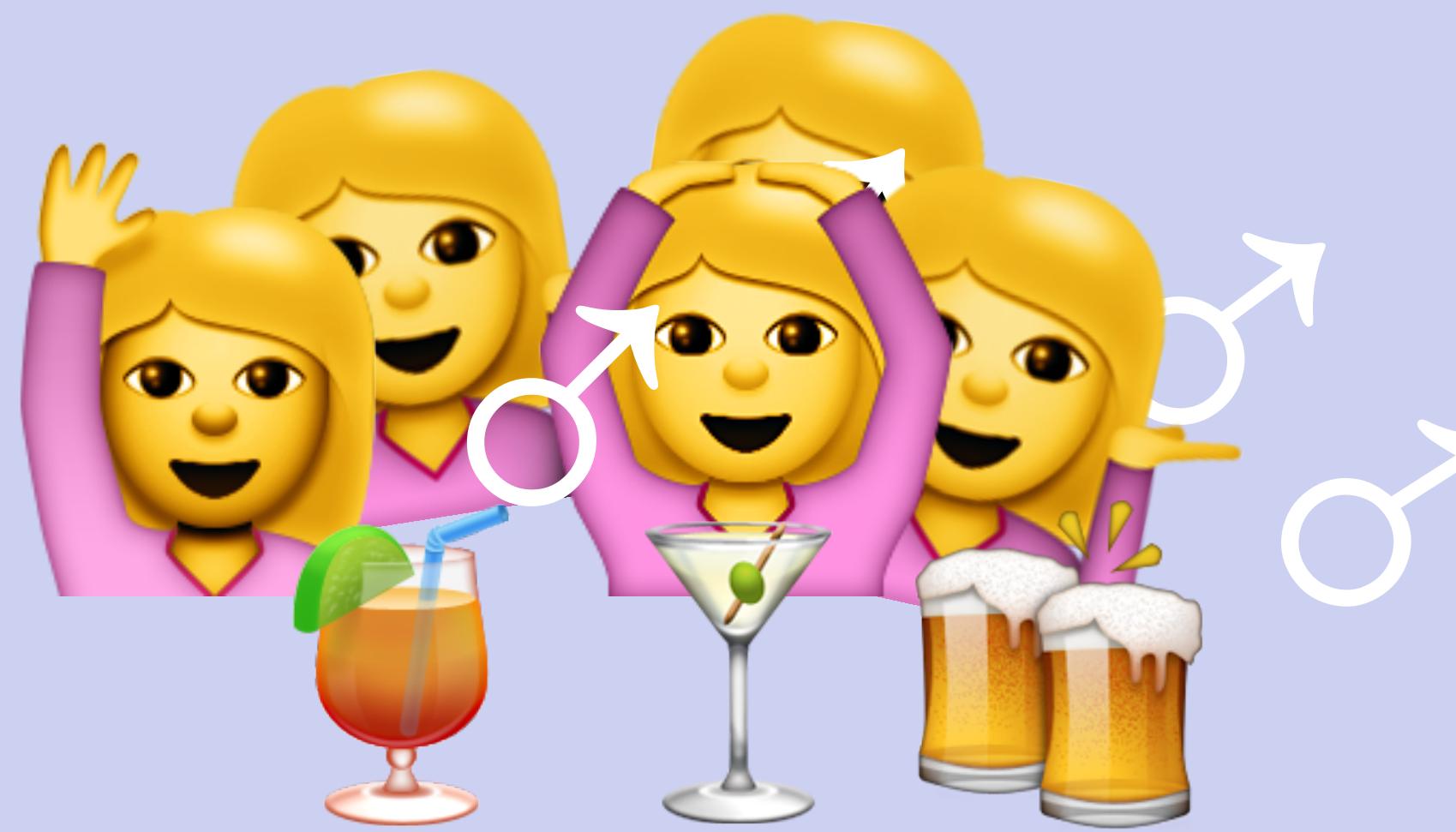
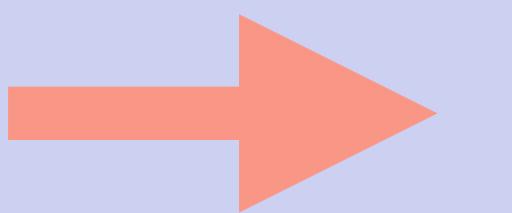
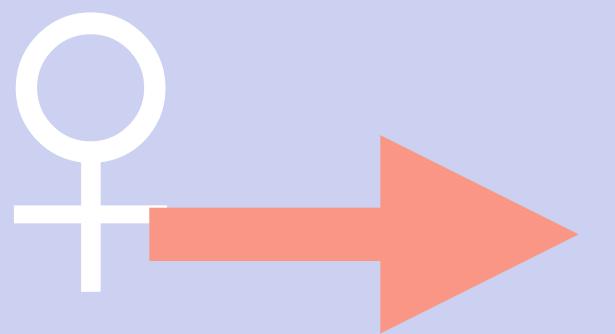
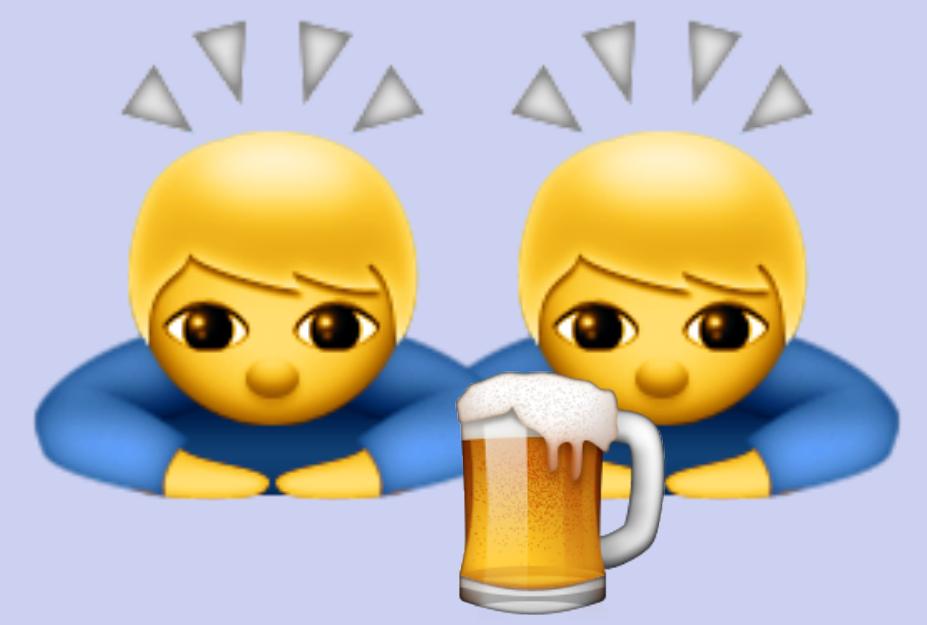
Basic intro and Stuff

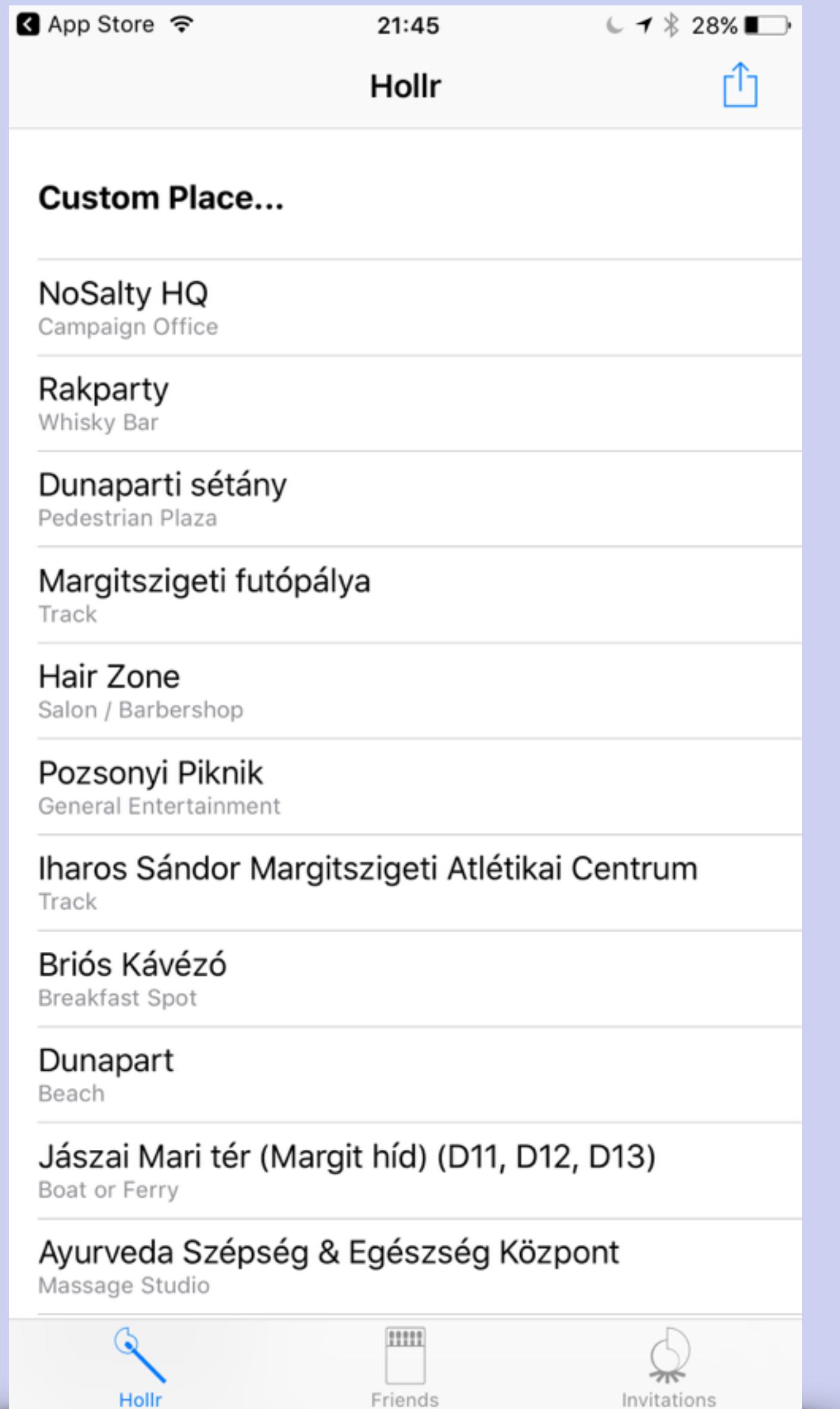


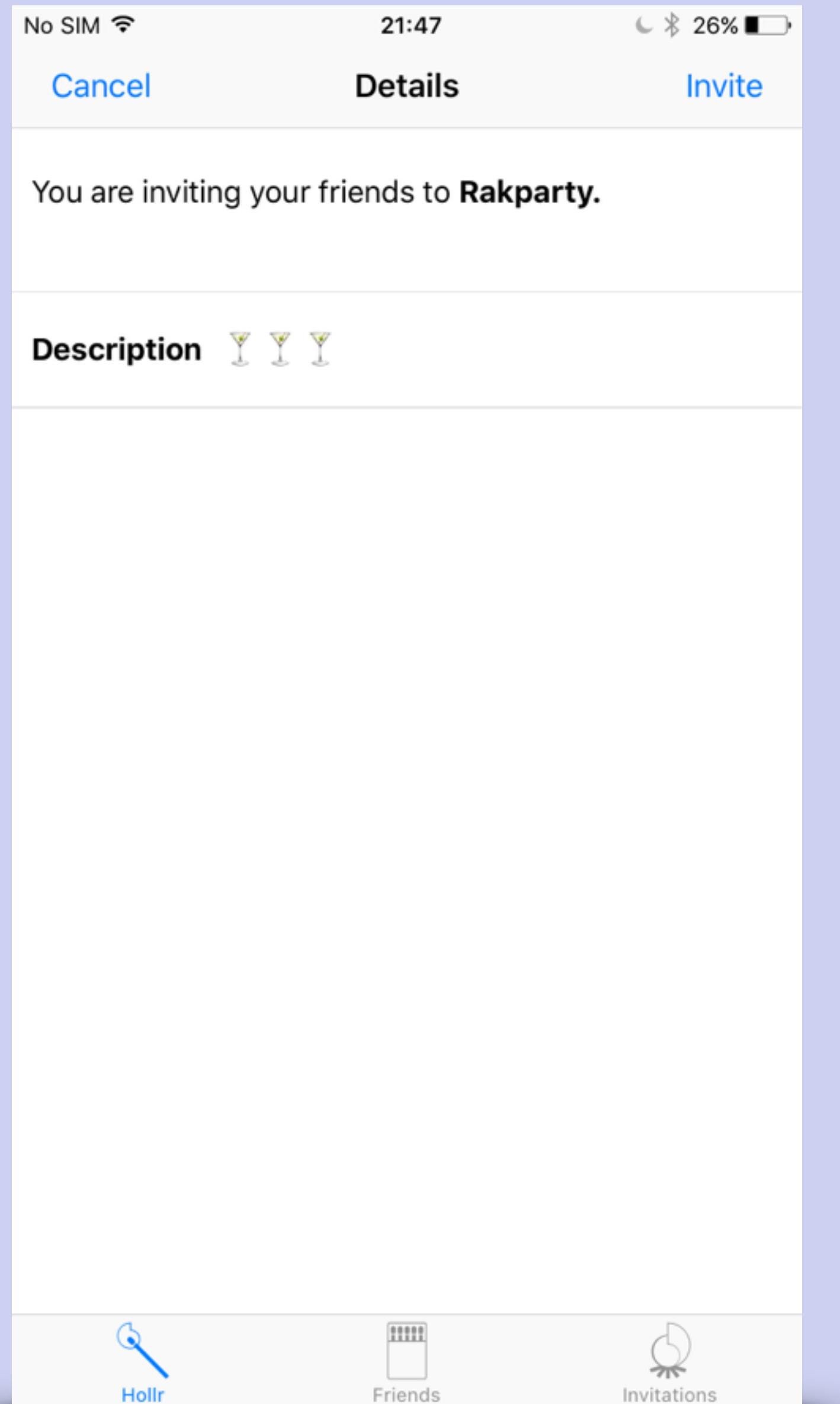
The Team

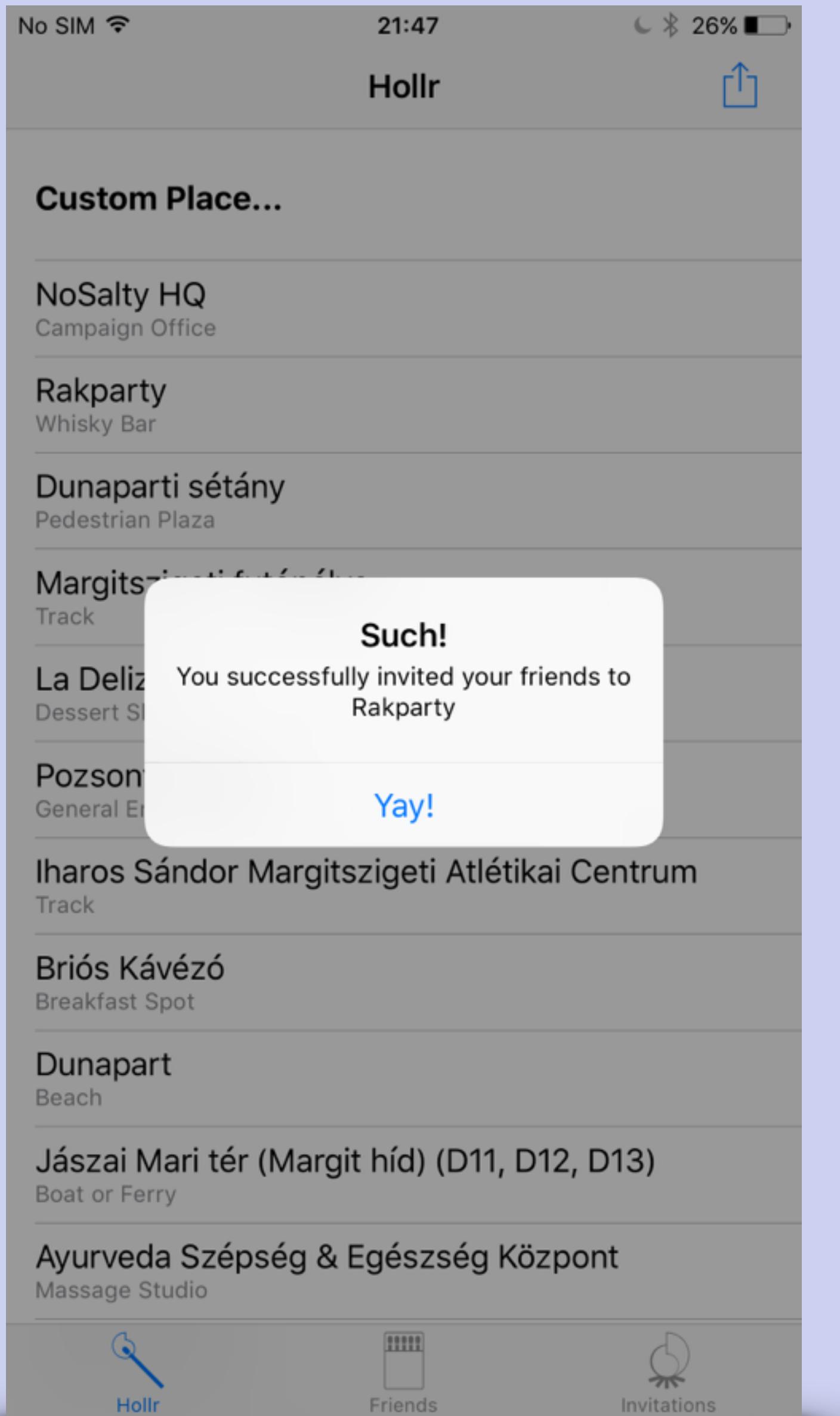
@ Daniel Falus
@ Balazs Bajorics
@ Maja Szakadat
@ Andras Balogh
@ Peter 'rozmy' Polgar

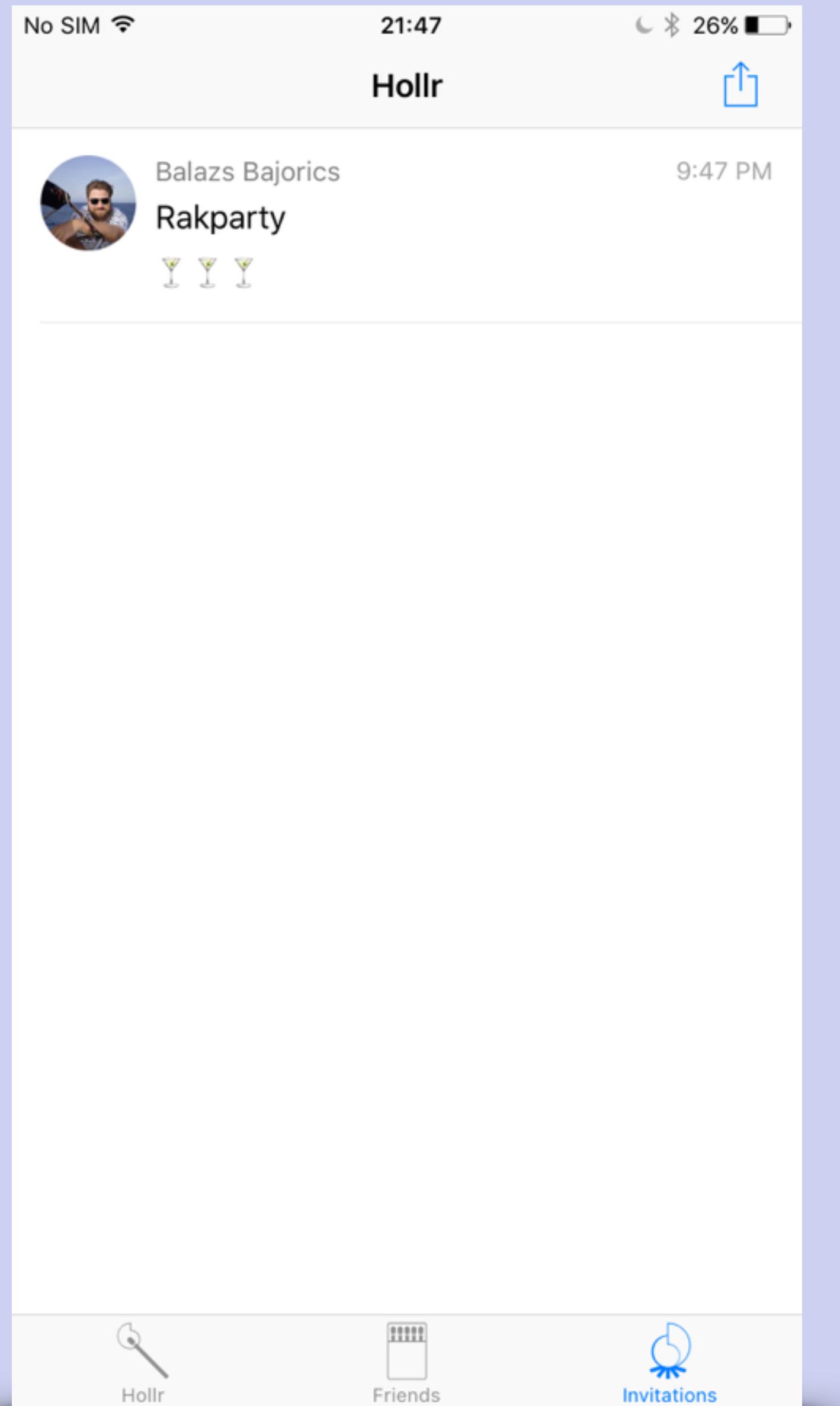












In The App Store!

<https://hollr.social>



App Store Experience

@ Great!

@ <24h Review

@ ~300 downloads ;)



@ Side project - limited time available

@ Some prior experience with React for the web

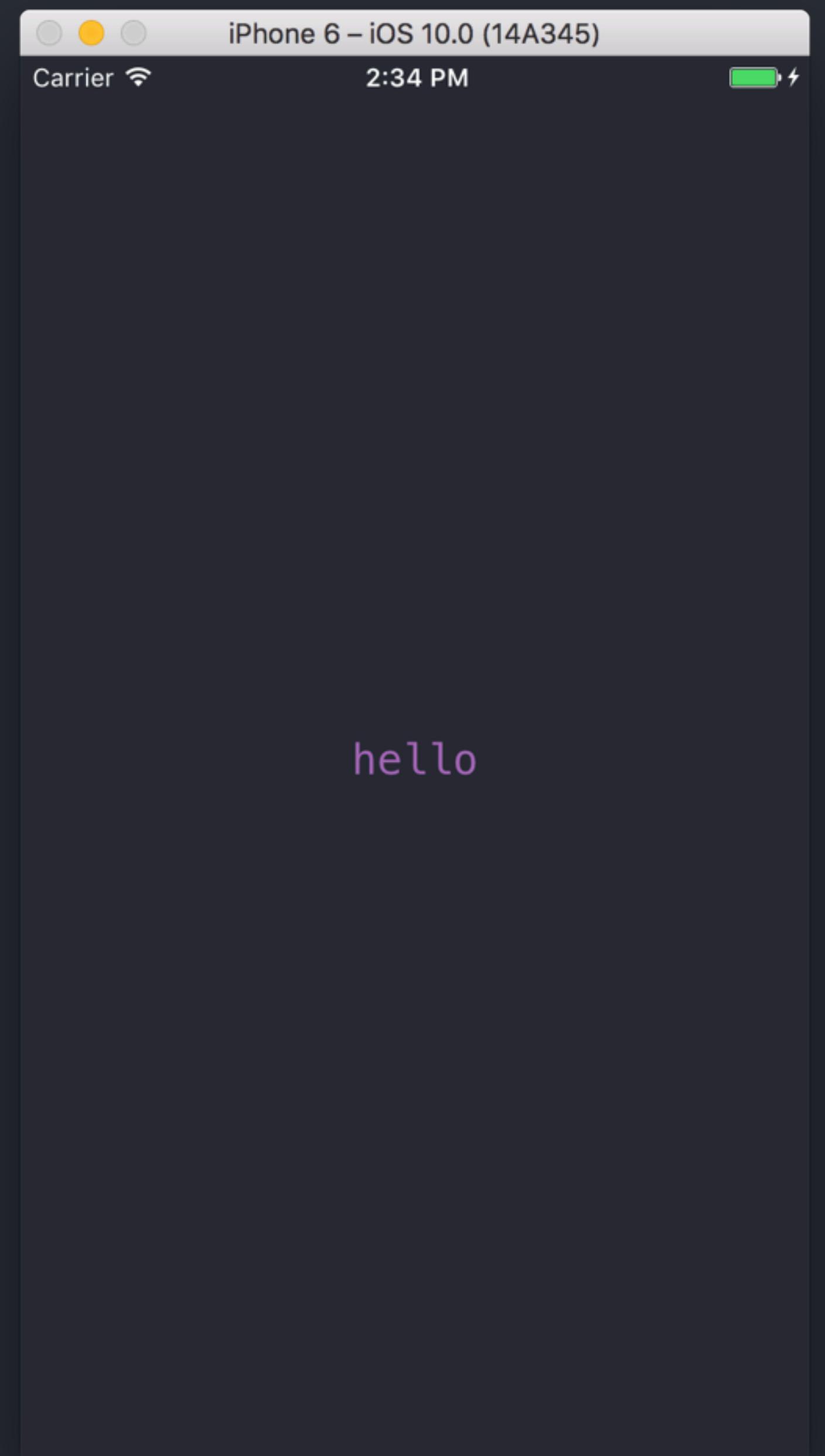
@ Hollr is very simple

I
V

React Native

React Native?

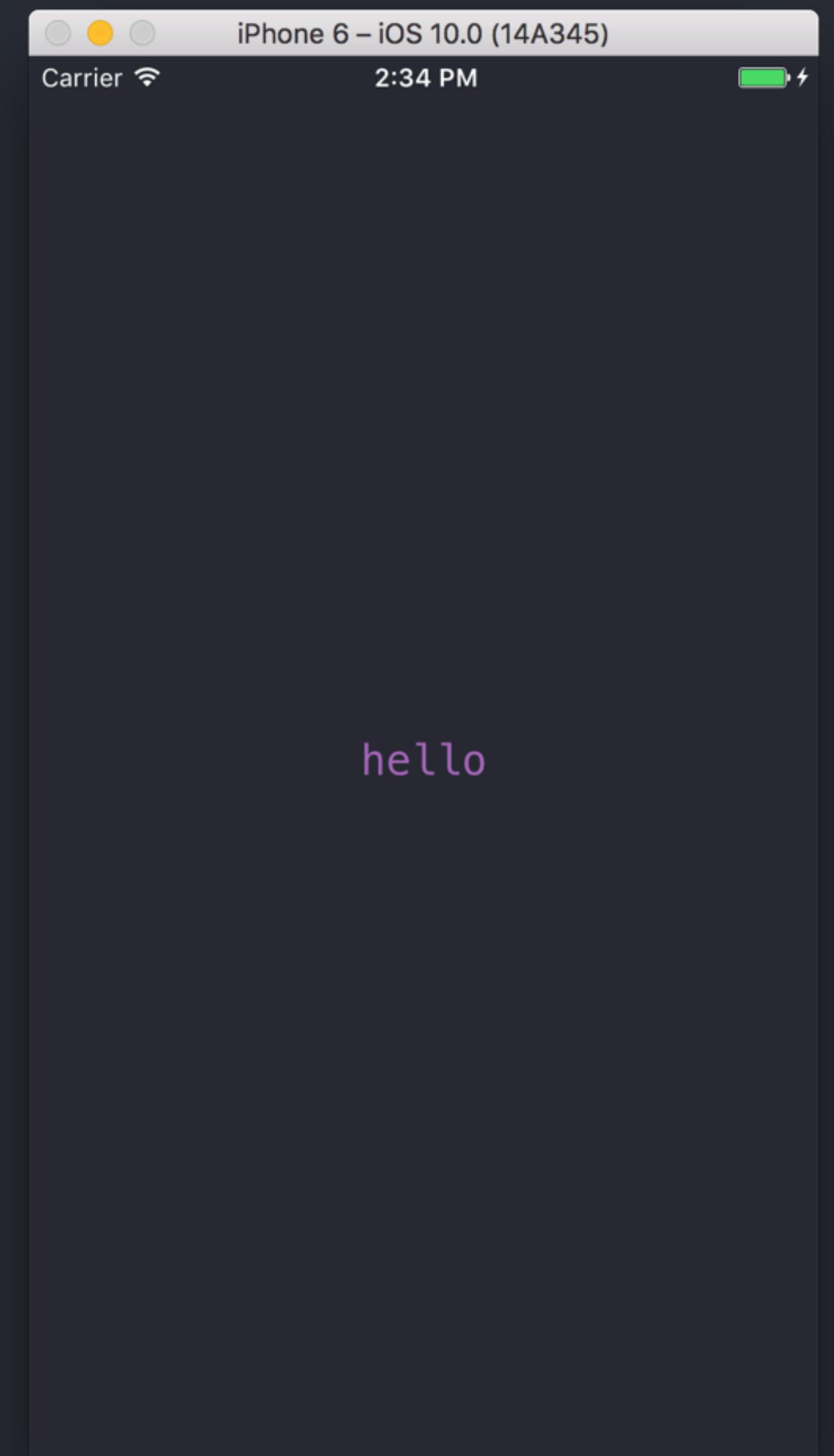
```
const Hello = ({style}) => {
  return (
    <View style={style}>
      <Text>hello</Text>
    </View>
  )
}
```



React Native?

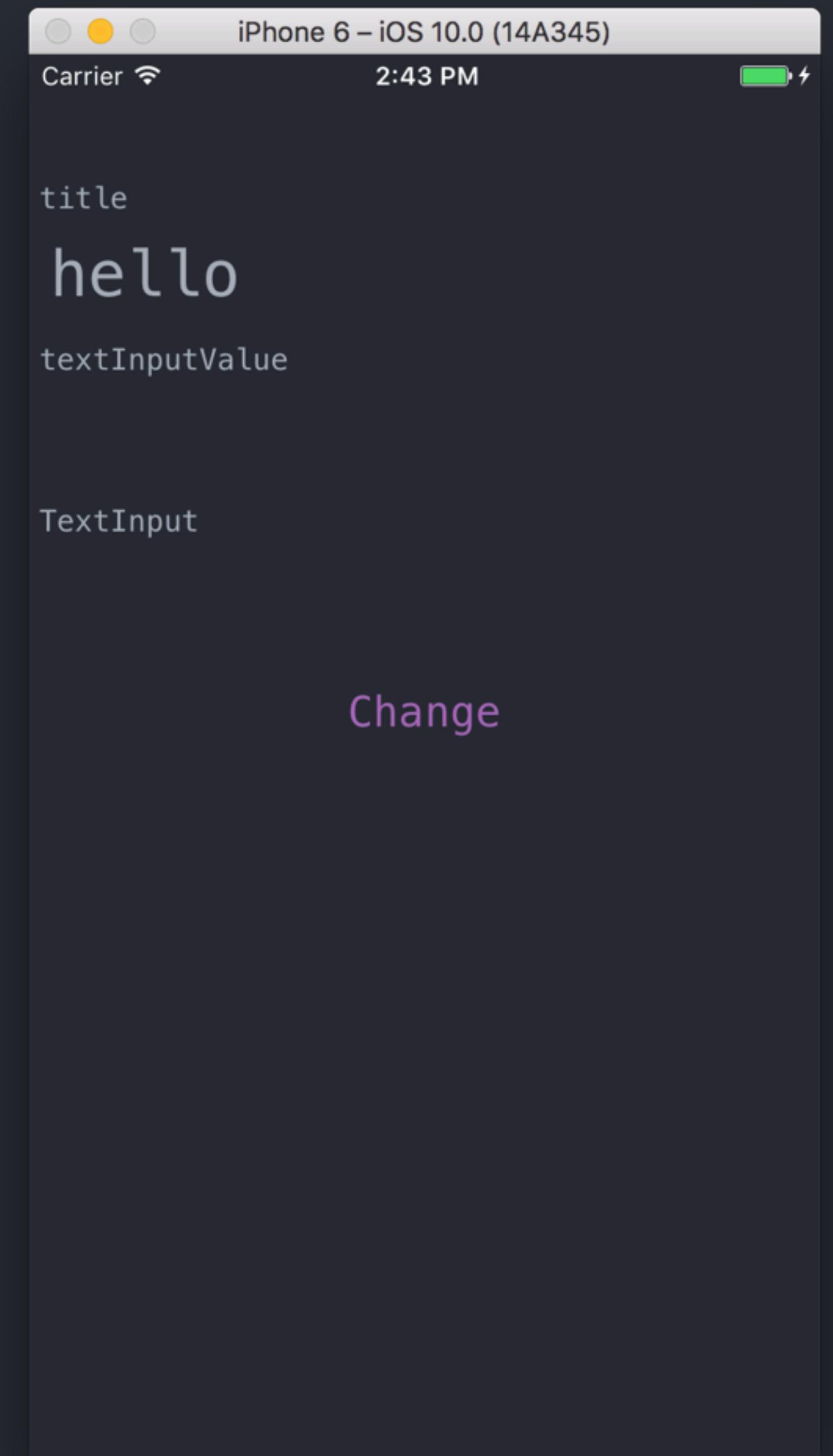
```
interface HelloProps {  
  style: ViewStyle,  
}
```

```
const Hello = ({style}: HelloProps) => {  
  return (  
    <View style={style}>  
      <Text>hello</Text>  
    </View>  
  )  
}
```



Stylesheets

```
const styles = StyleSheet.create<Styles>({  
  container: {  
    flex: 1,  
    justifyContent: 'flex-start',  
    alignItems: 'flex-start',  
    backgroundColor: '#282c34',  
    paddingTop: 60,  
  },  
  mono: {  
    fontFamily: fontFamily,  
    color: '#A8AFBB',  
    fontSize: 14,  
  },  
})
```



ES6

@Arrow Function

```
const Hello = ({style}: HelloProps) => {}
```

```
const Hello = function({style}: HelloProps) {}
```

ES6

@Arrow Function

```
const Hello = ({style}: HelloProps) => {}
```

```
const Hello = (function({style}: HelloProps) {}).bind(this)
```

ES6

@Arrow Function

```
const Hello = ({style}: HelloProps) => {}  
const Hello = (function({style}: HelloProps) {}).bind(this)  
const Curry = (a: string) => (b: string) => `Hello ${a} ${b}`
```

ES6

@Object Destructuring Syntax

```
const stuff = {  
  a: 5,  
  b: 15,  
  c: 'cica',  
}
```

```
const a = stuff.a  
const c = stuff.c
```

```
const { a, c } = stuff
```

ES6

@Object Destructuring Syntax

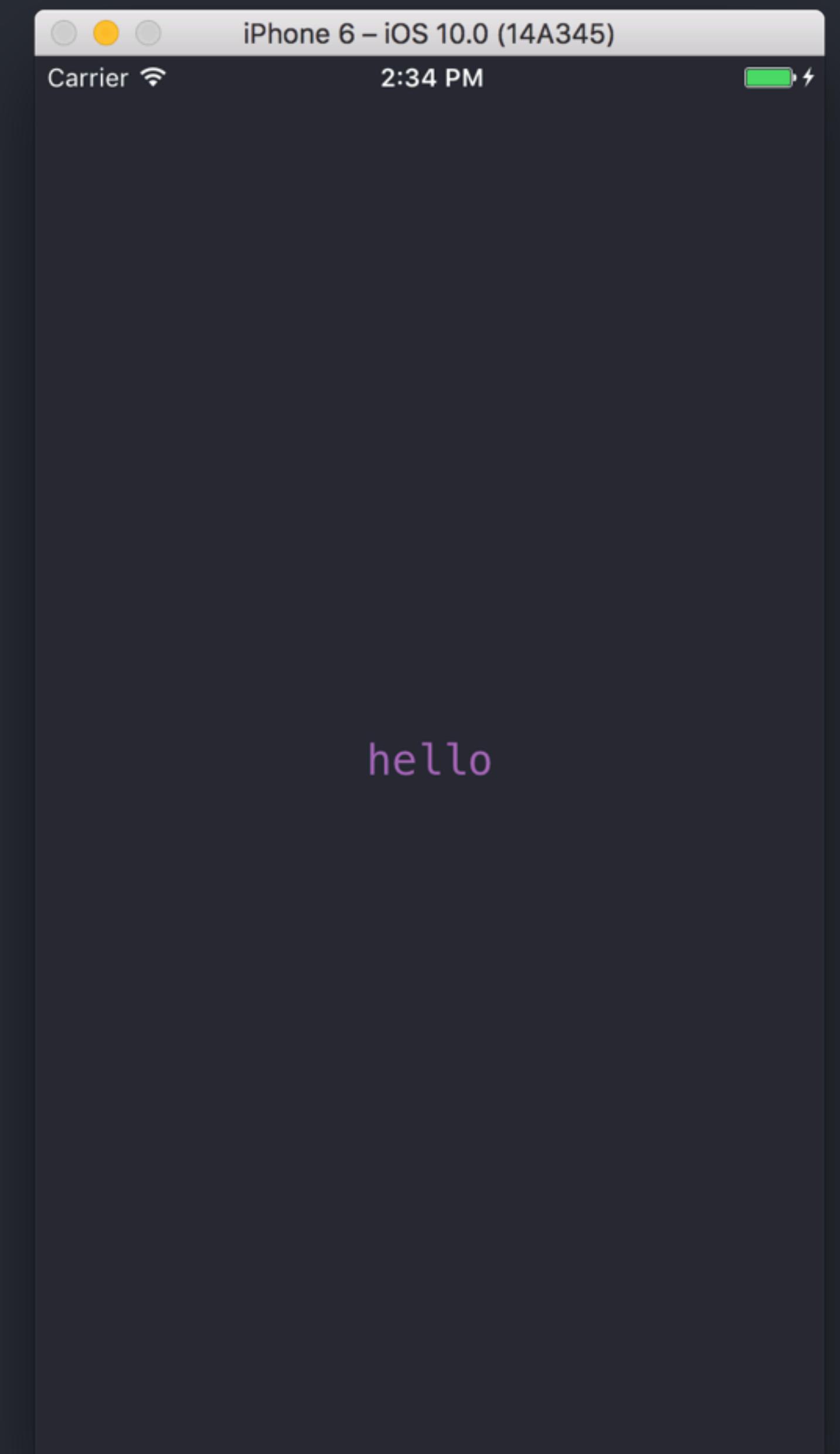
```
// w/ destructuring
const Hello = ({style}: HelloProps) => {
  ...
}
```

```
// without destructuring
const Hello = (props: HelloProps) => {
  const style = props.style
  ...
}
```

React Native?

```
interface HelloProps {  
  style: ViewStyle,  
}
```

```
const Hello = ({style}: HelloProps) => {  
  return (  
    <View style={style}>  
      <Text>hello</Text>  
    </View>  
  )  
}
```



JSX

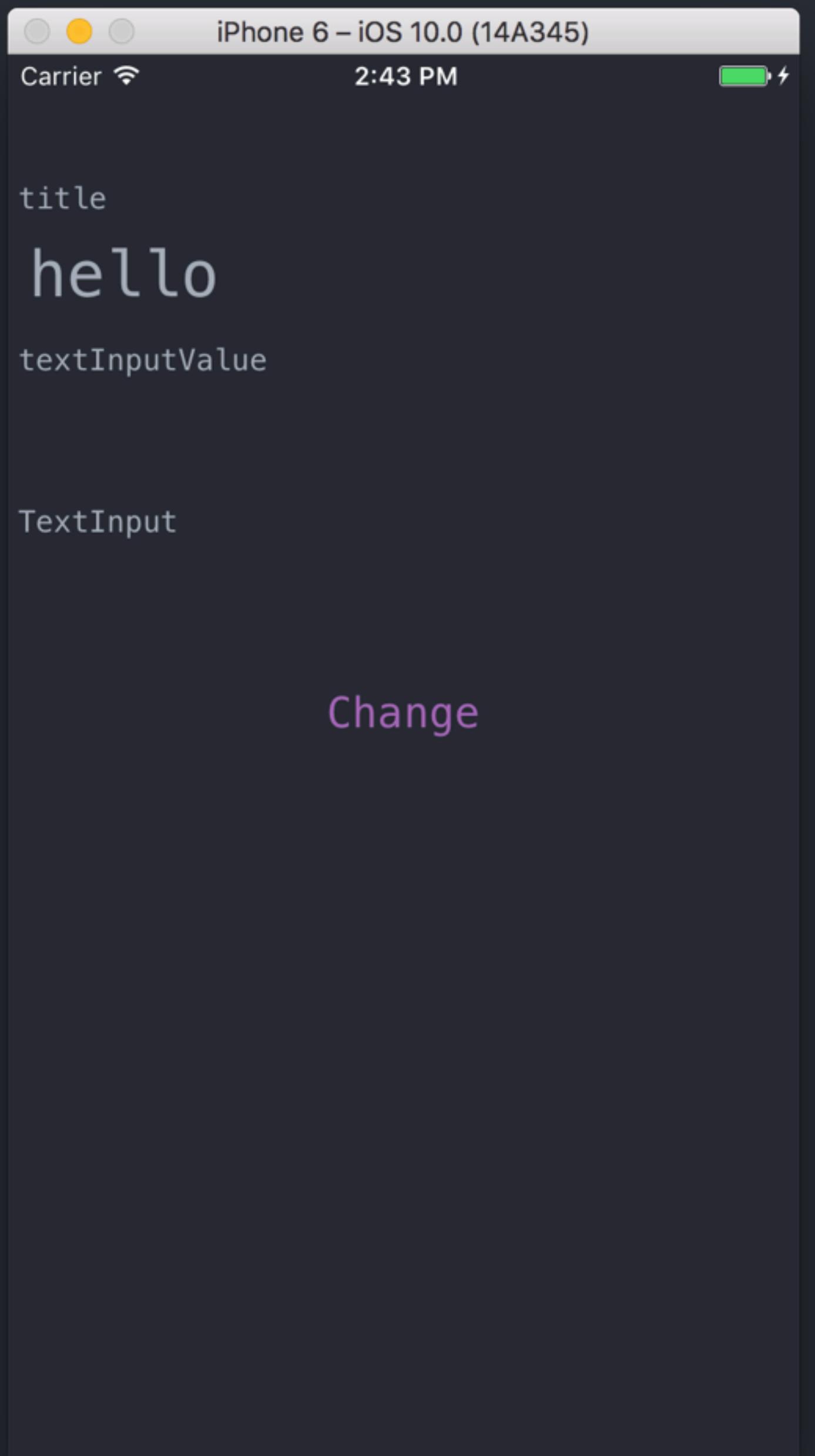
```
<View style={{ backgroundColor: 'black' }} />
```

↓ *JSX Transform*

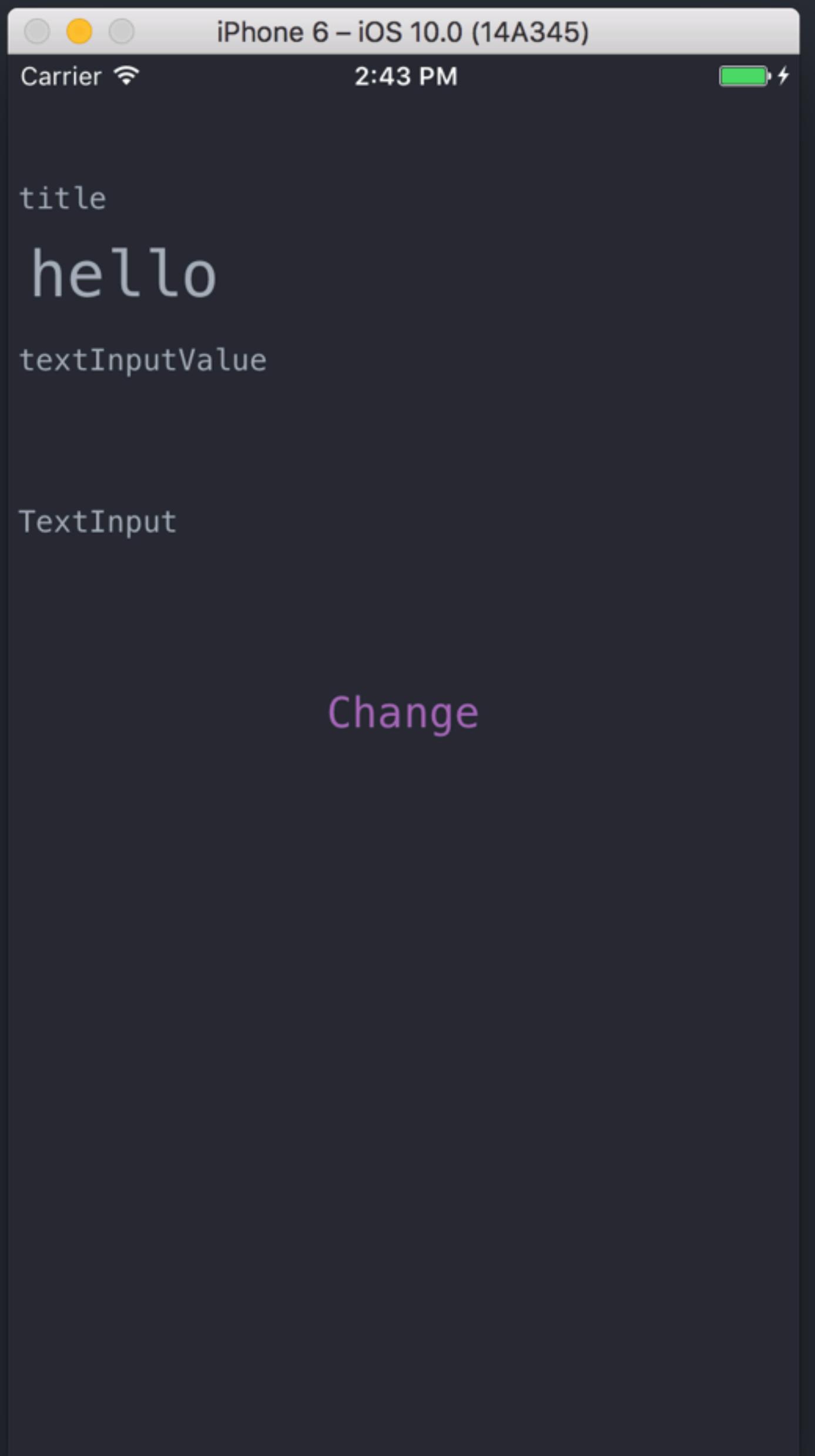
```
React.createElement(  
  View,  
  {style: { backgroundColor: 'black' } }  
)
```

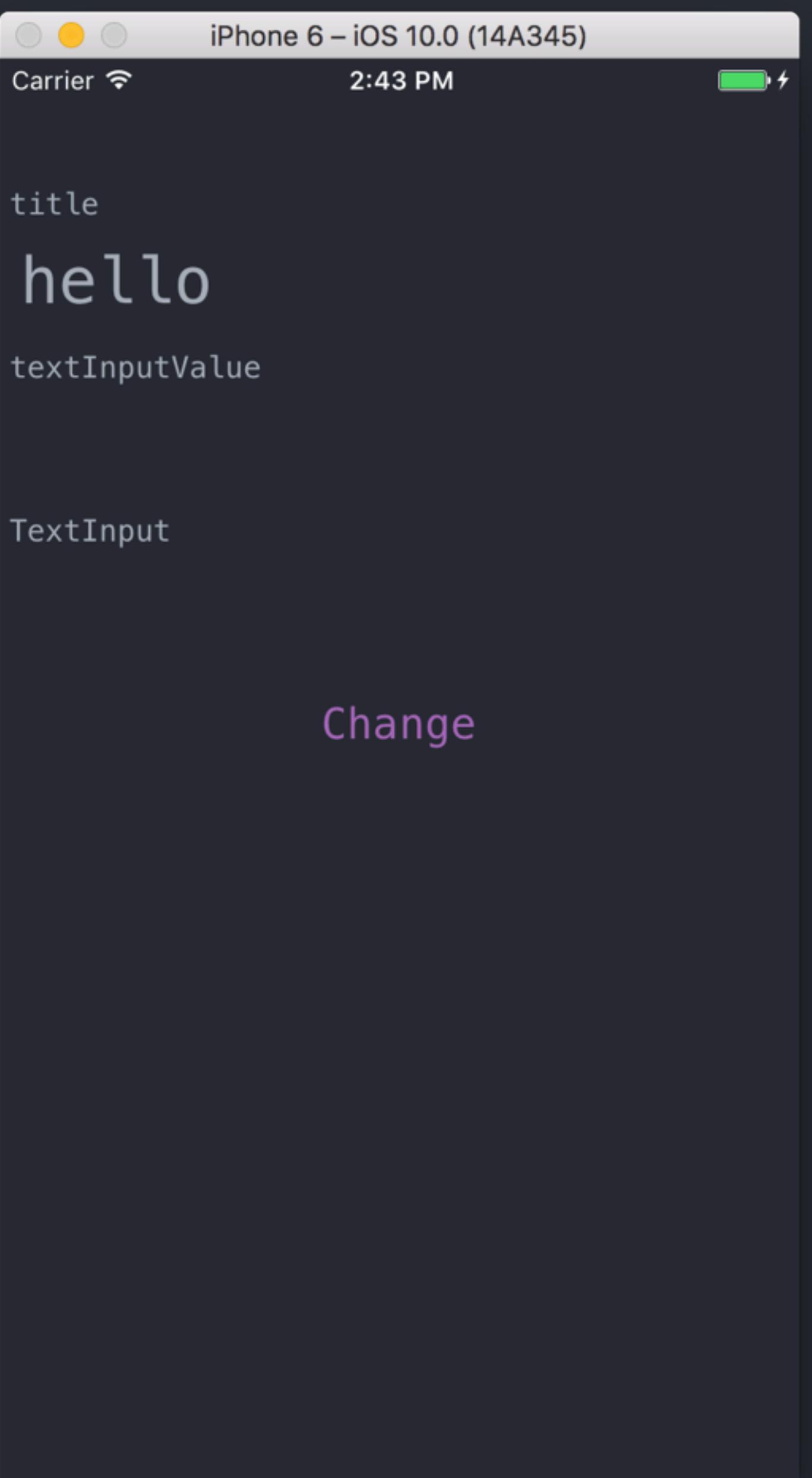
```
interface MainScreenProps {
  title: string
  editedTextValue: string
  onTextInput: (text: string) => void
  onSetTitle: (text: string) => void
}

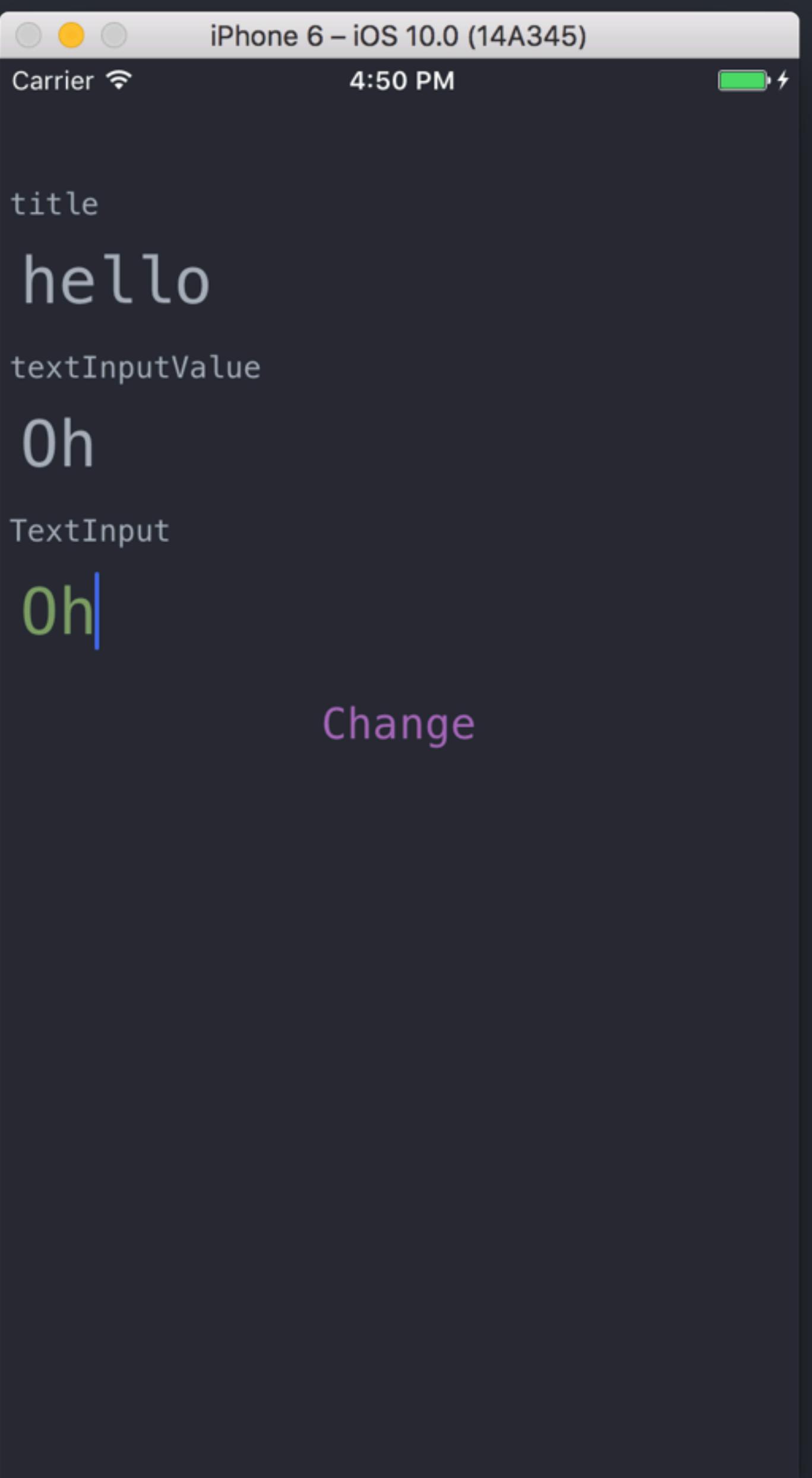
const MainScreen = ({  
  title, editedTextValue, onTextInput, onSetTitle,  
}: MainScreenProps) => {  
  return (  
    <View style={{ flex: 1 }}>  
      <StatusBar  
        backgroundColor="#282c34"  
        barStyle='light-content'  
      />  
      <View style={styles.container}>  
        <LabelAndTitle label='title' value={title} />  
        <LabelAndTitle label='textInputValue' value={editedTextValue} />  
        <TextInputField TextInput={editedTextValue} onTextInput={onTextInput} />  
        <ChangeButton onPress={() => onSetTitle(editedTextValue)} />  
      </View>  
    </View>  
  )
}
```

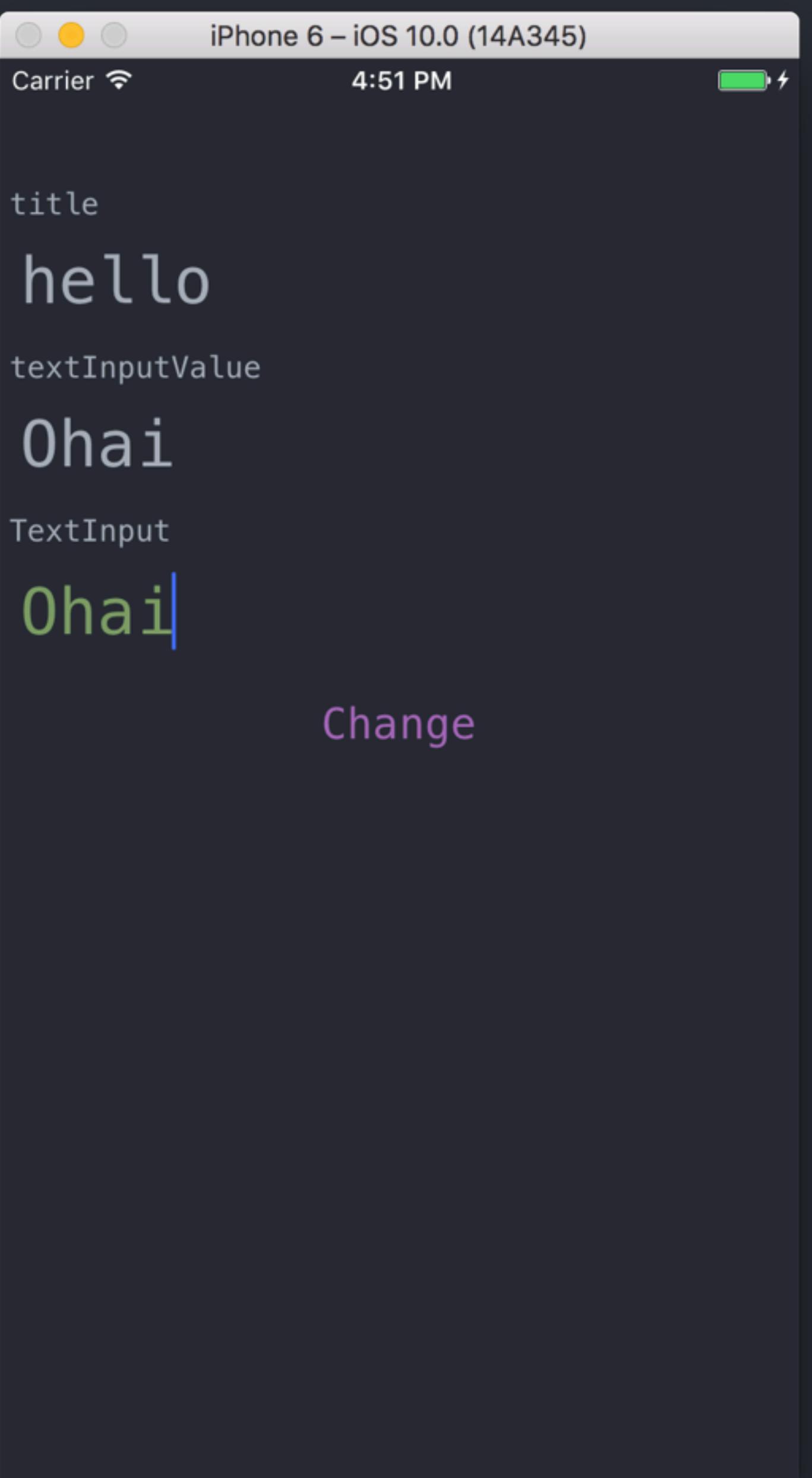


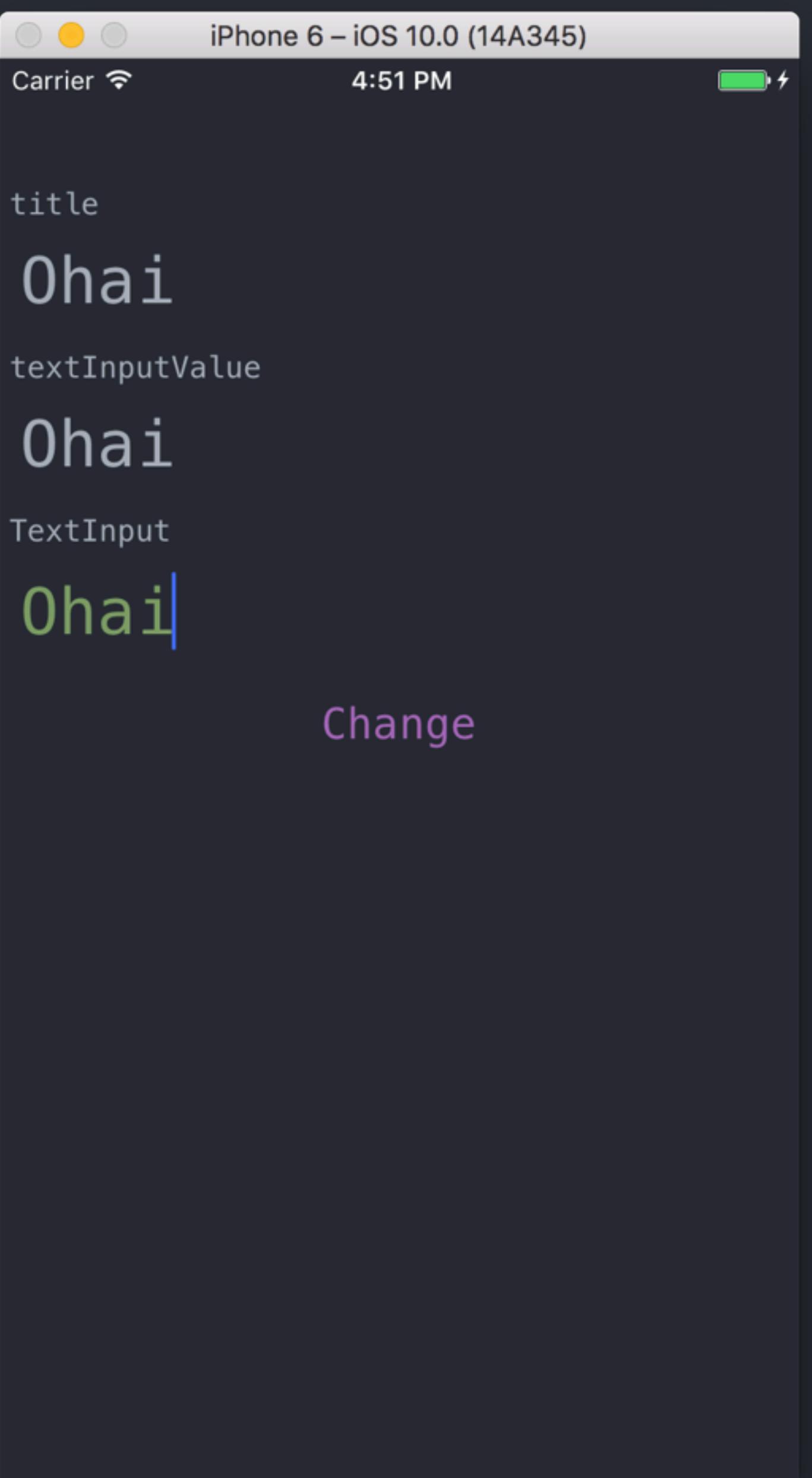
```
interface TextInputFieldProps {  
  textInput: string  
  onTextInput: (text: string) => void  
}  
  
const TextInputField = ({textInput, onTextInput}: TextInputFieldProps) => {  
  return (  
    <View style={{ alignSelf: 'stretch' }}>  
      <Text style={[styles.mono, styles.label]}>  
        TextInput  
      </Text>  
      <TextInput  
        style={[styles.mono, styles.title, styles.textInput]}  
        onChangeText={onTextInput}  
        value={textInput}  
      />  
    </View>  
  )  
}
```



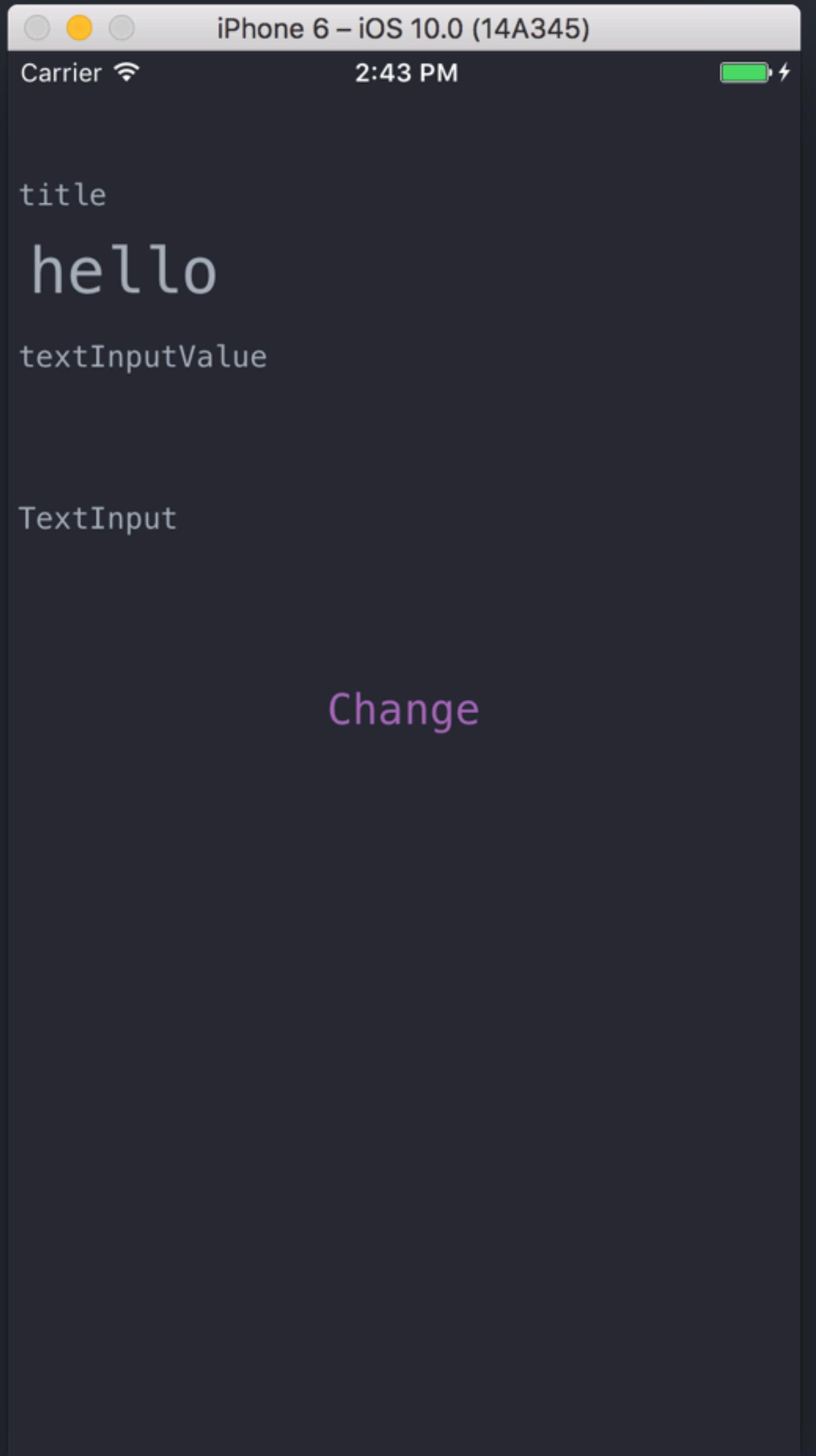






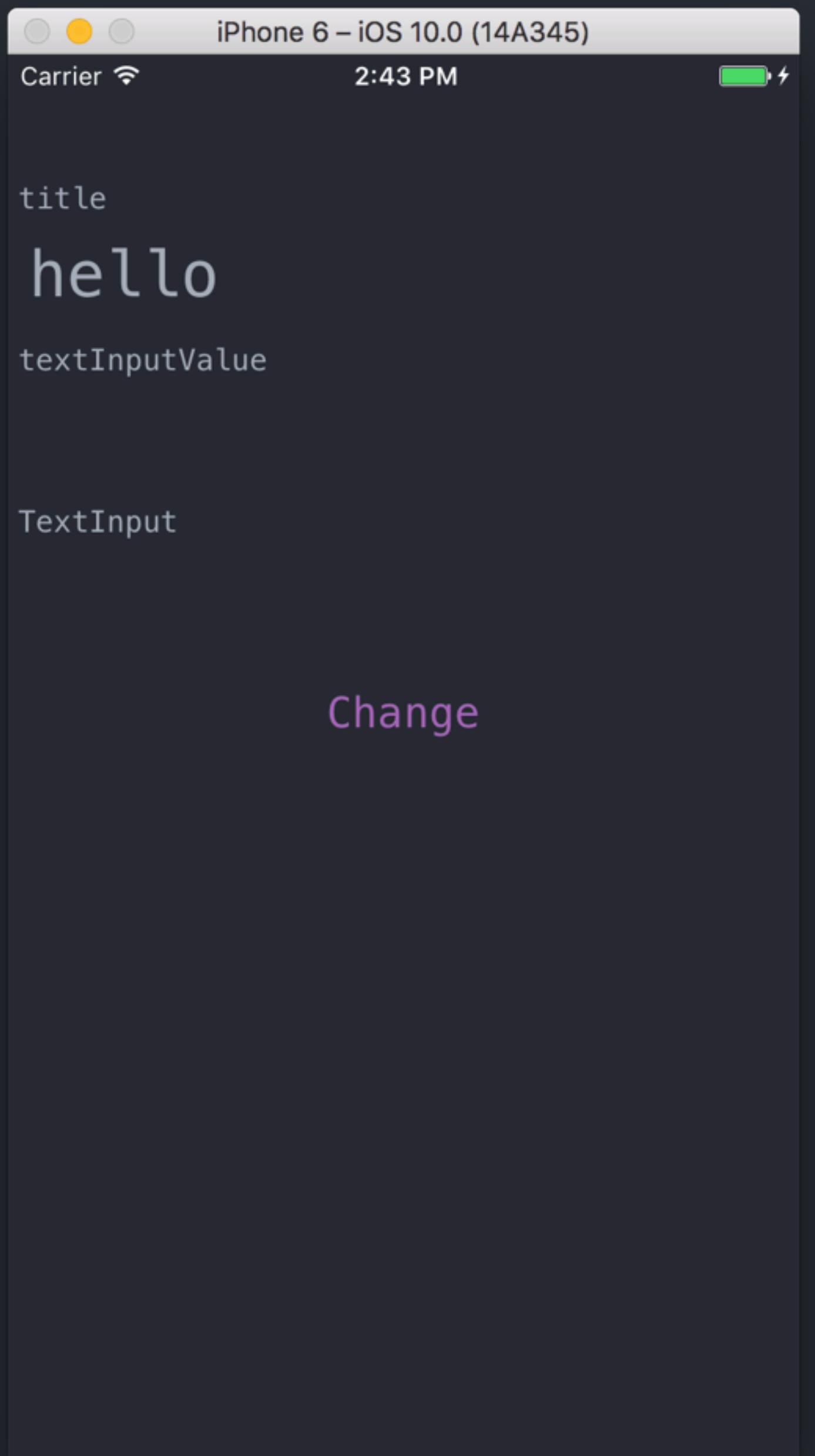


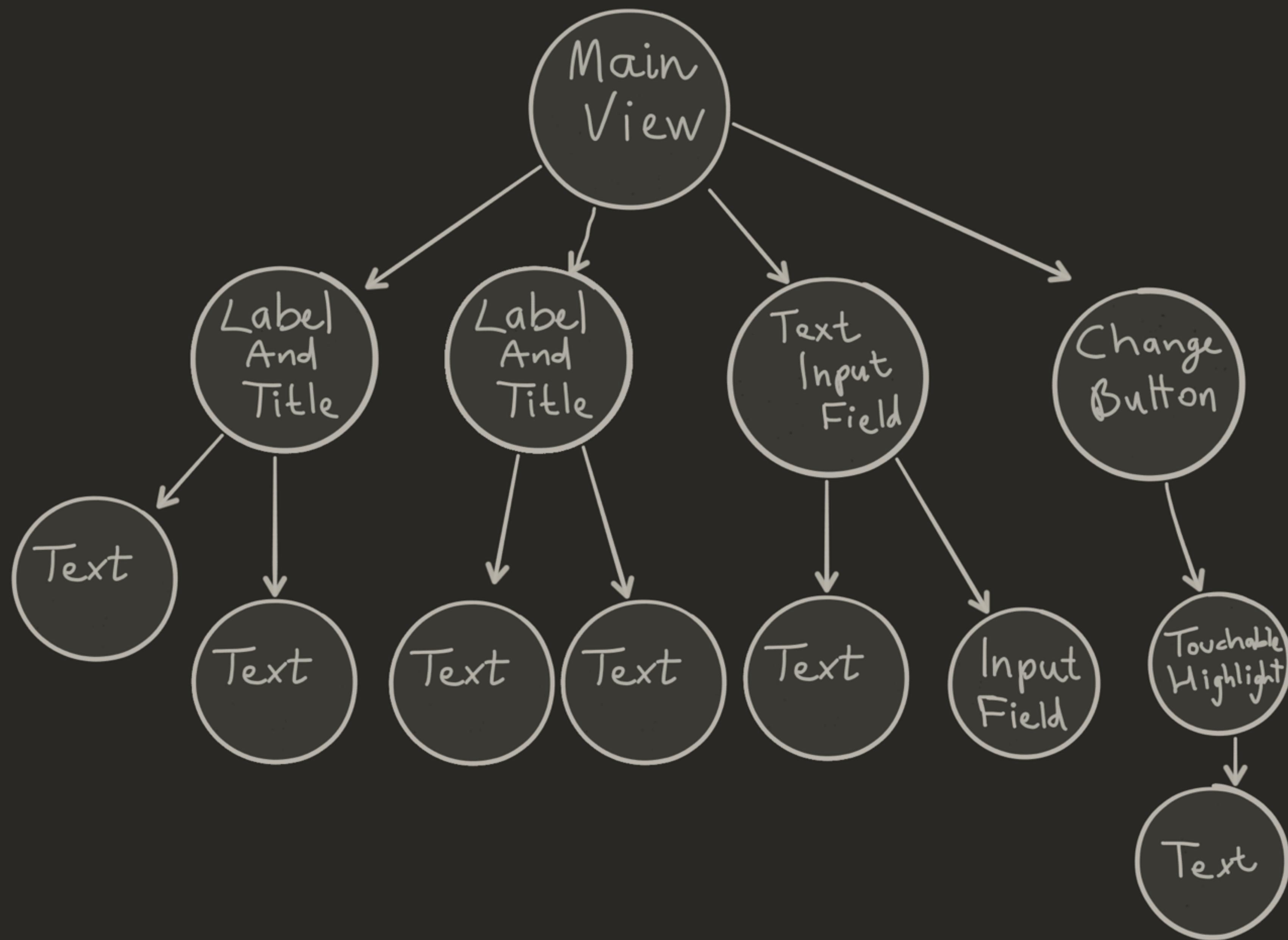
```
interface TextInputFieldProps {  
  textInput: string  
  onTextInput: (text: string) => void  
}  
  
const TextInputField = ({textInput, onTextInput}: TextInputFieldProps) => {  
  return (  
    <View style={{ alignSelf: 'stretch' }}>  
      <Text style={[styles.mono, styles.label]}>  
        TextInput  
      </Text>  
      <TextInput  
        style={[styles.mono, styles.title, styles.textInput]}  
        onChangeText={onTextInput}  
        value={textInput}  
      />  
    </View>  
  )  
}
```

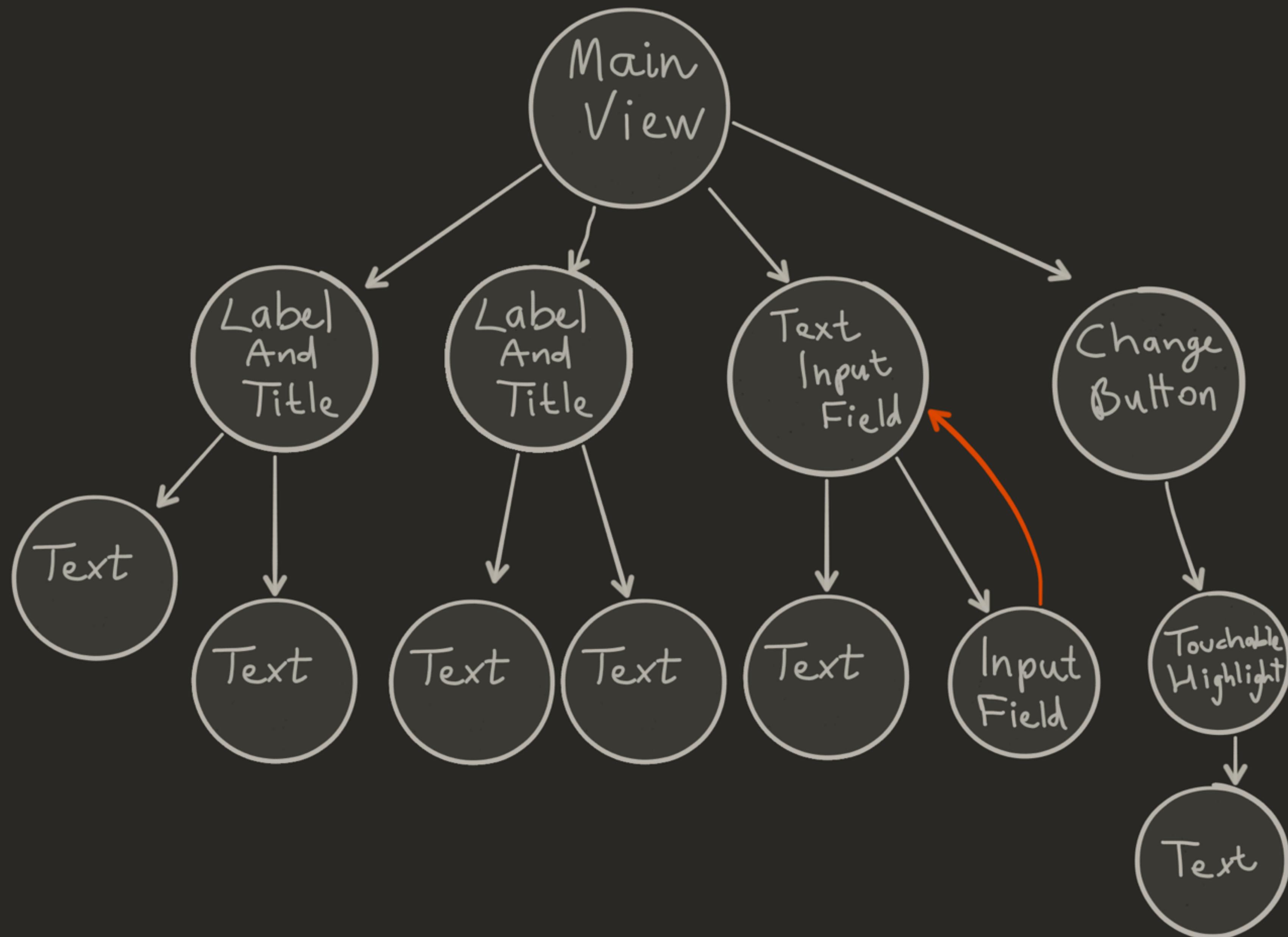


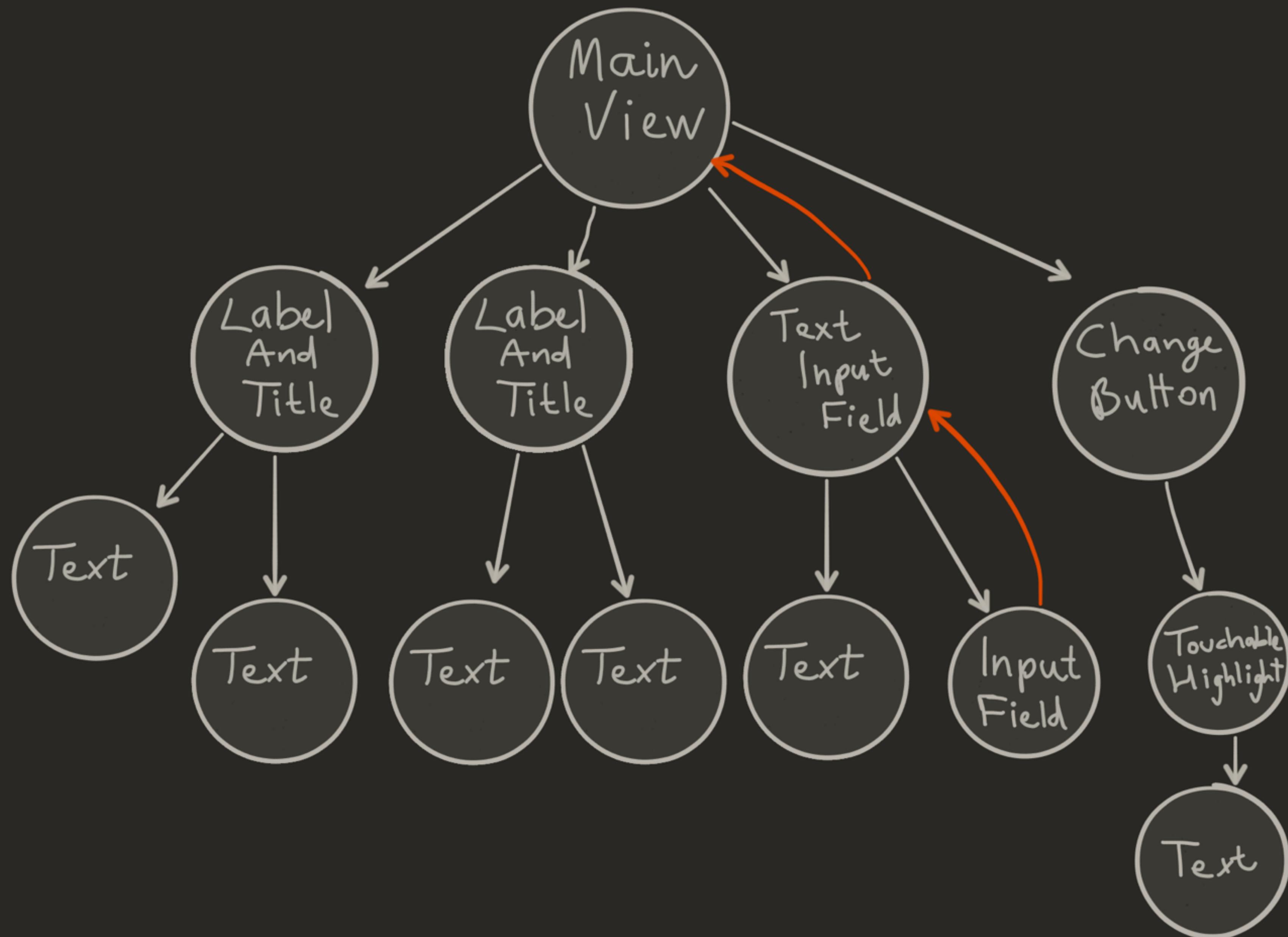
```
interface MainScreenProps {
  title: string
  editedTextValue: string
  onTextInput: (text: string) => void
  onSetTitle: (text: string) => void
}

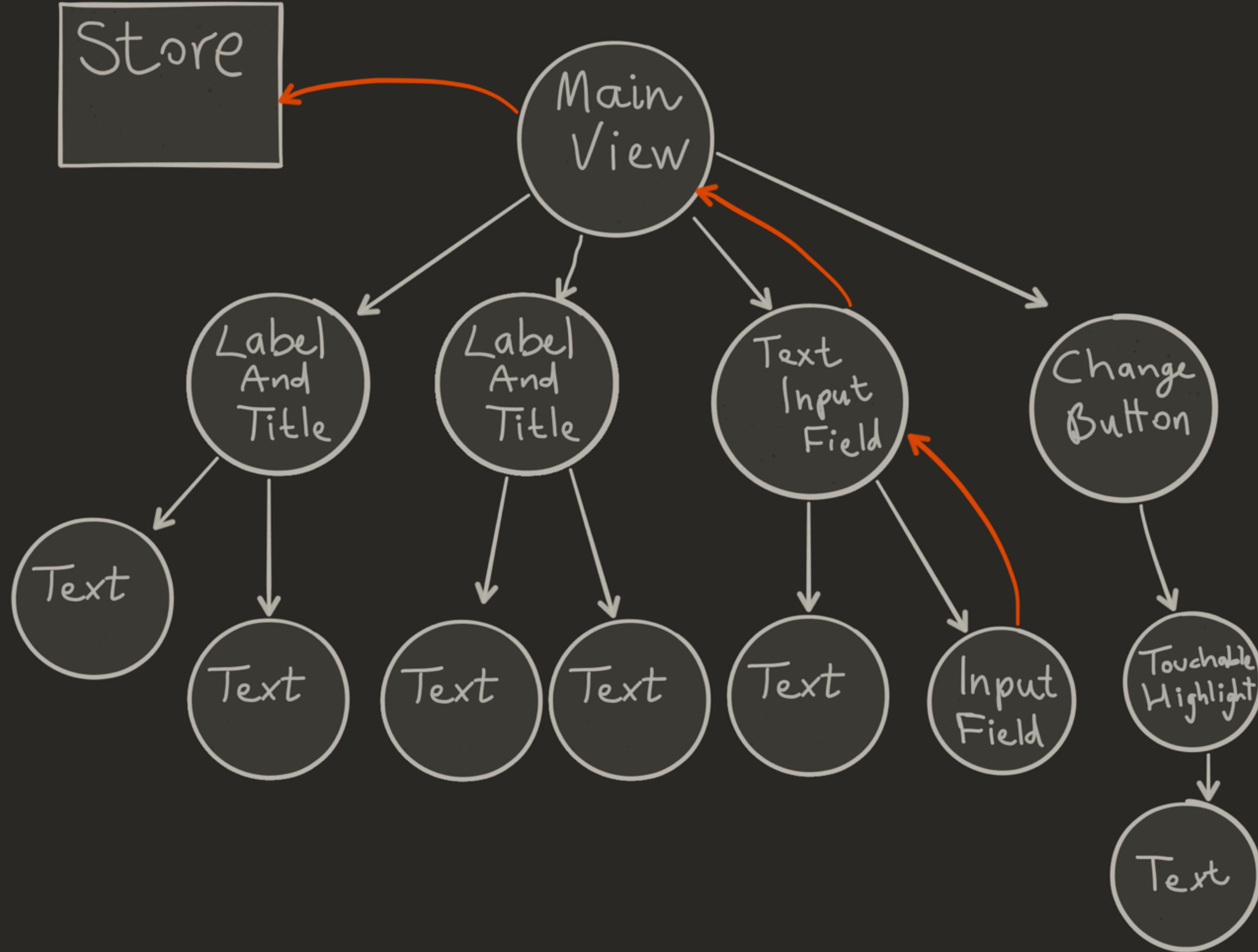
const MainScreen = ({  
  title, editedTextValue, onTextInput, onSetTitle,  
}: MainScreenProps) => {  
  return (  
    <View style={{ flex: 1 }}>  
      <StatusBar  
        backgroundColor="#282c34"  
        barStyle='light-content'  
      />  
      <View style={styles.container}>  
        <LabelAndTitle label='title' value={title} />  
        <LabelAndTitle label='textInputValue' value={editedTextValue} />  
        <TextInputField TextInput={editedTextValue} onTextInput={onTextInput} />  
        <ChangeButton onPress={() => onSetTitle(editedTextValue)} />  
      </View>  
    </View>  
  )
}
```

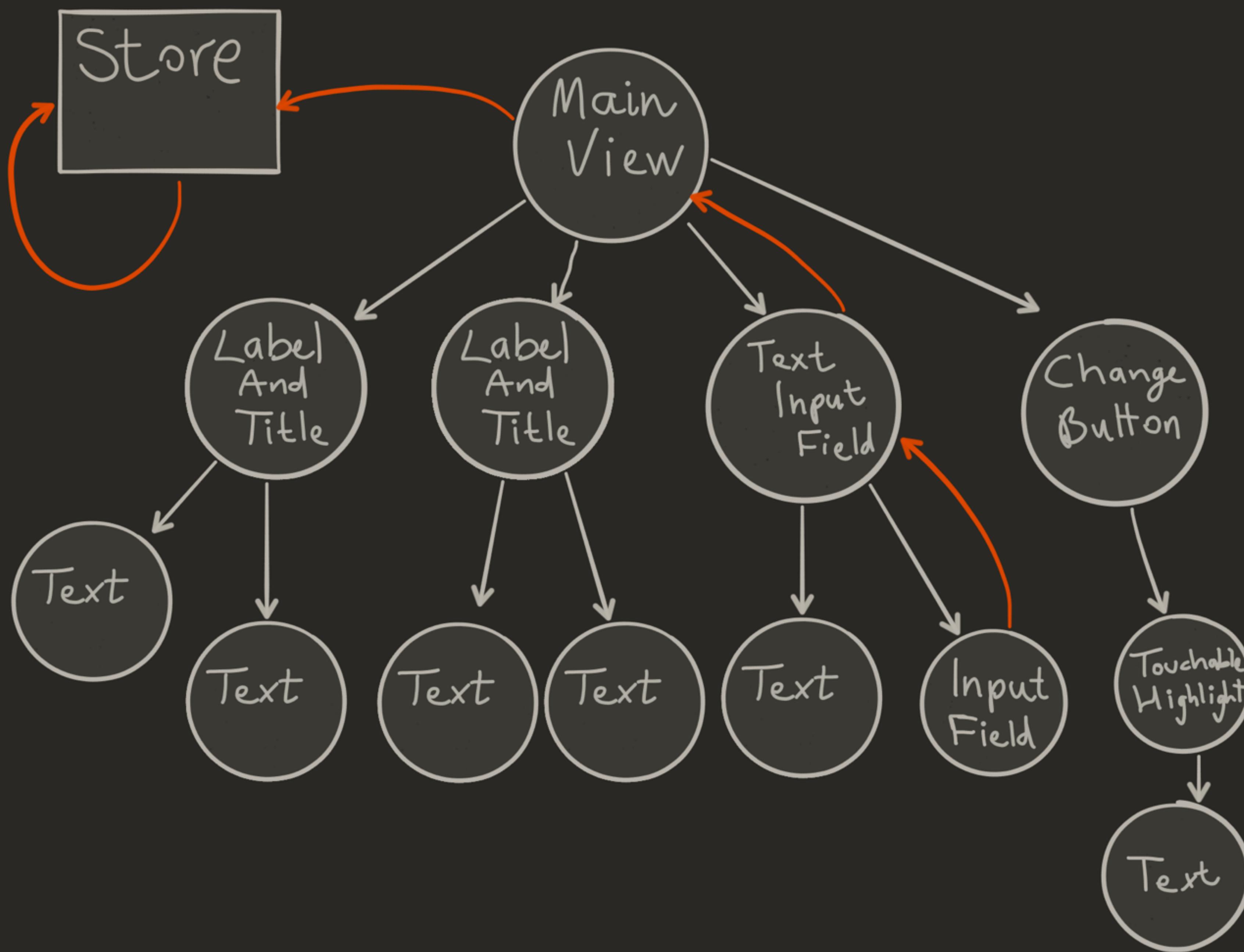


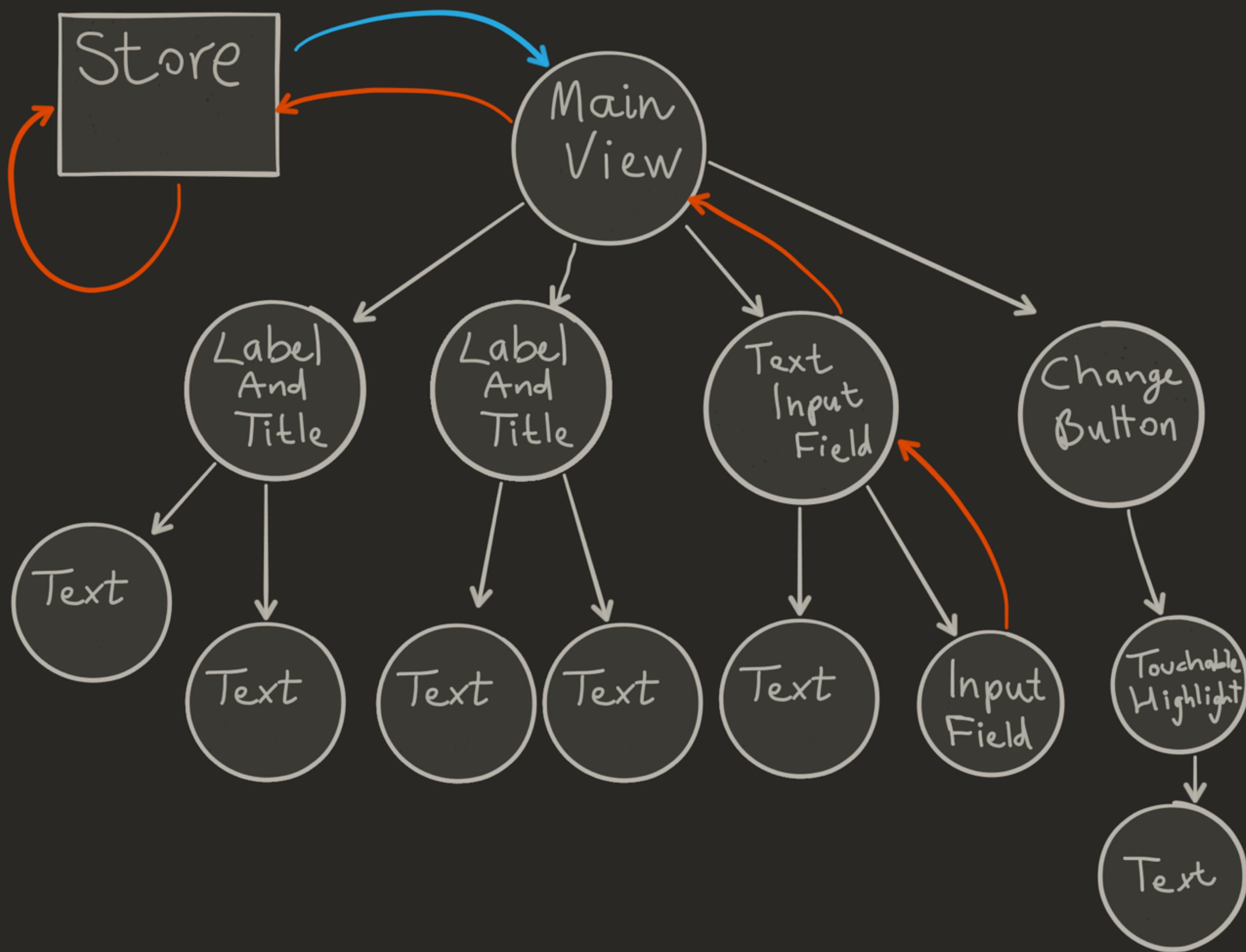


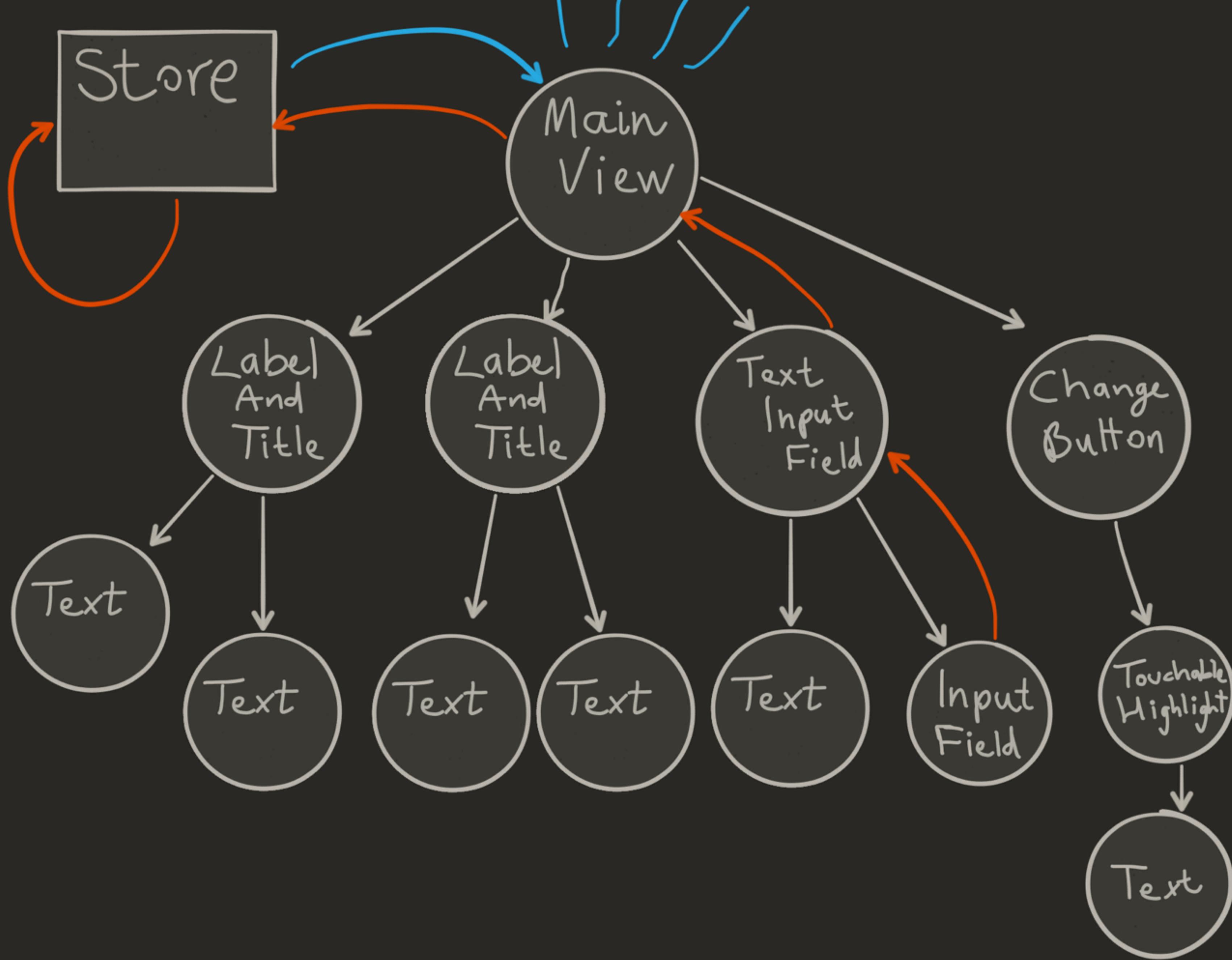


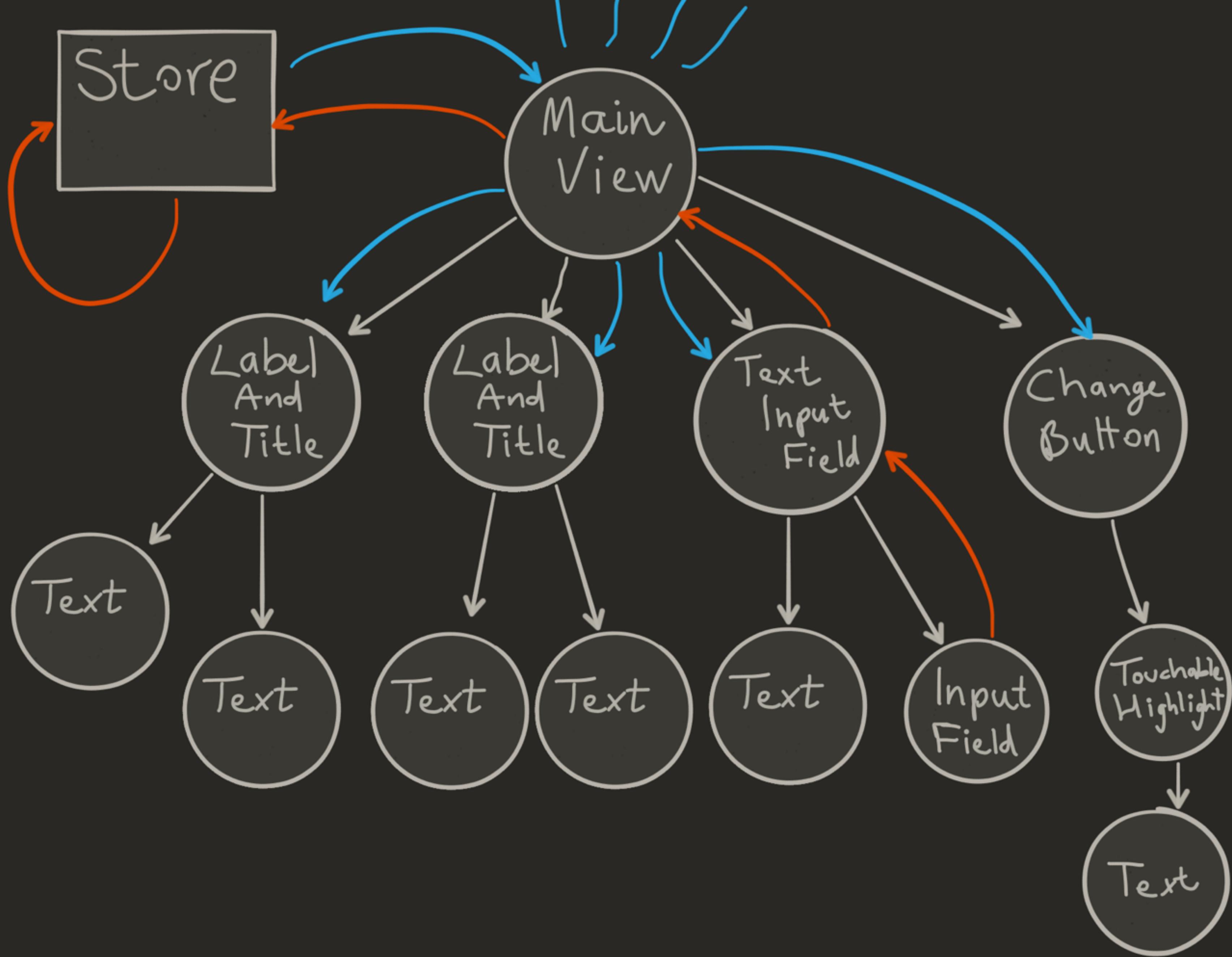


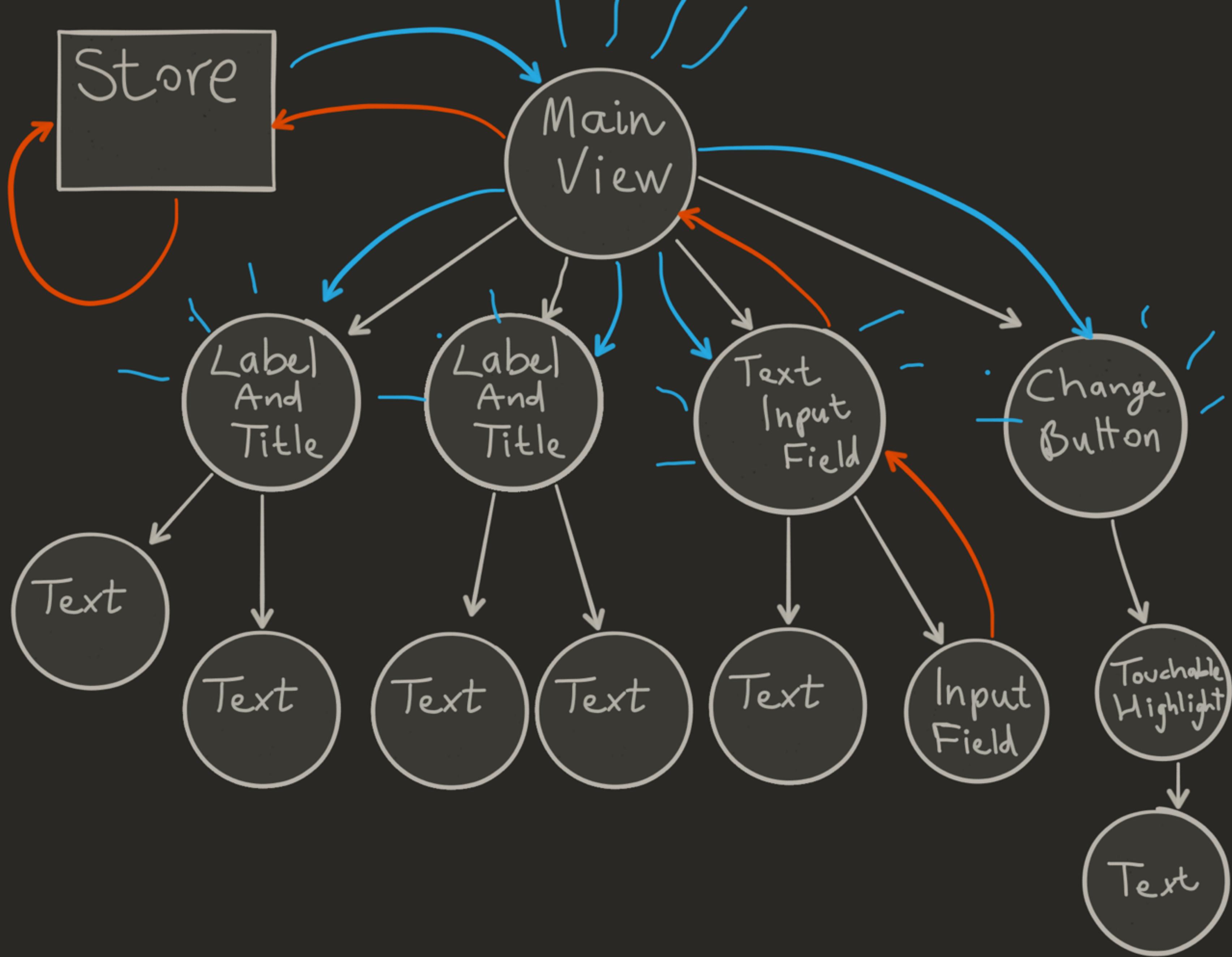


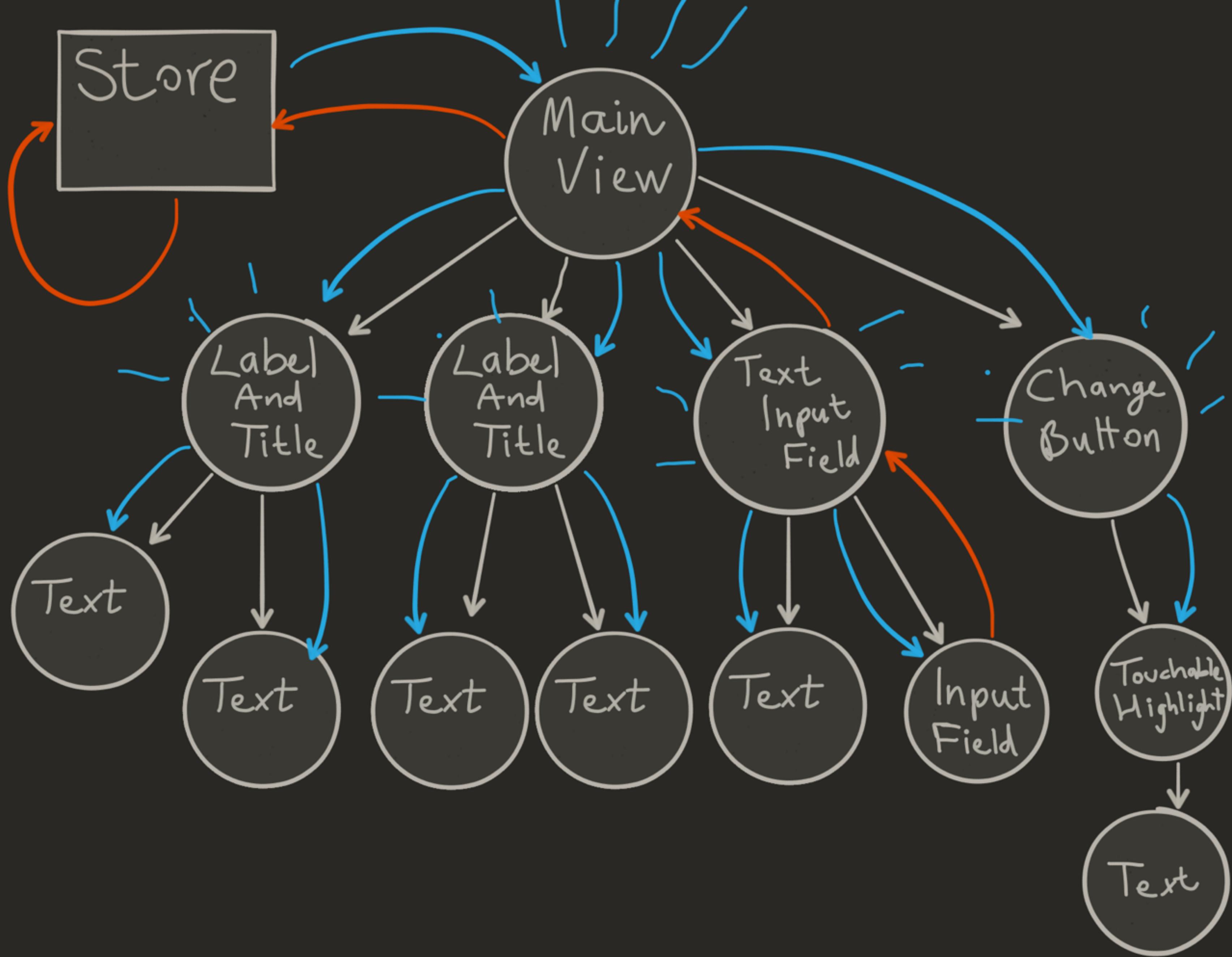


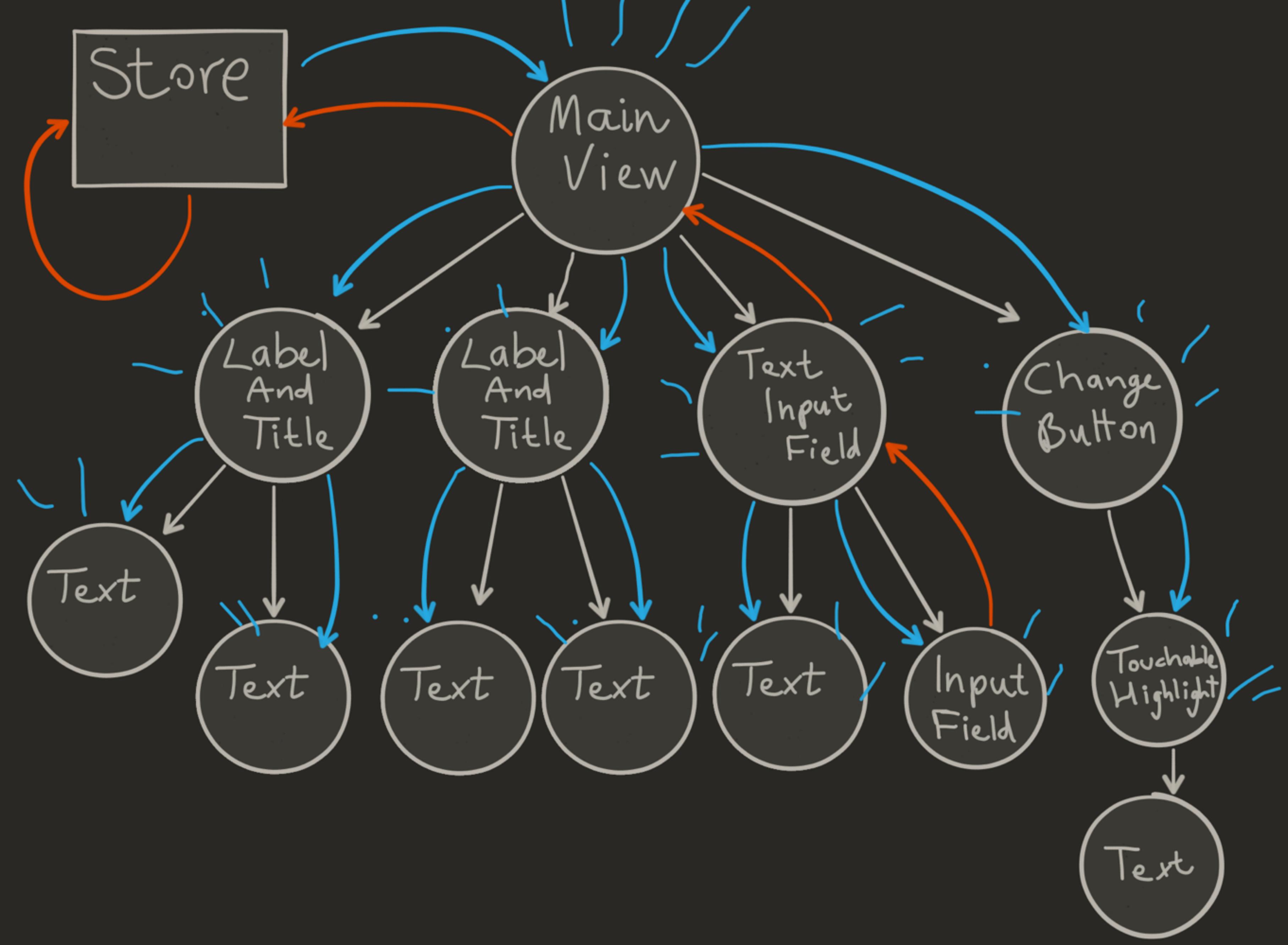


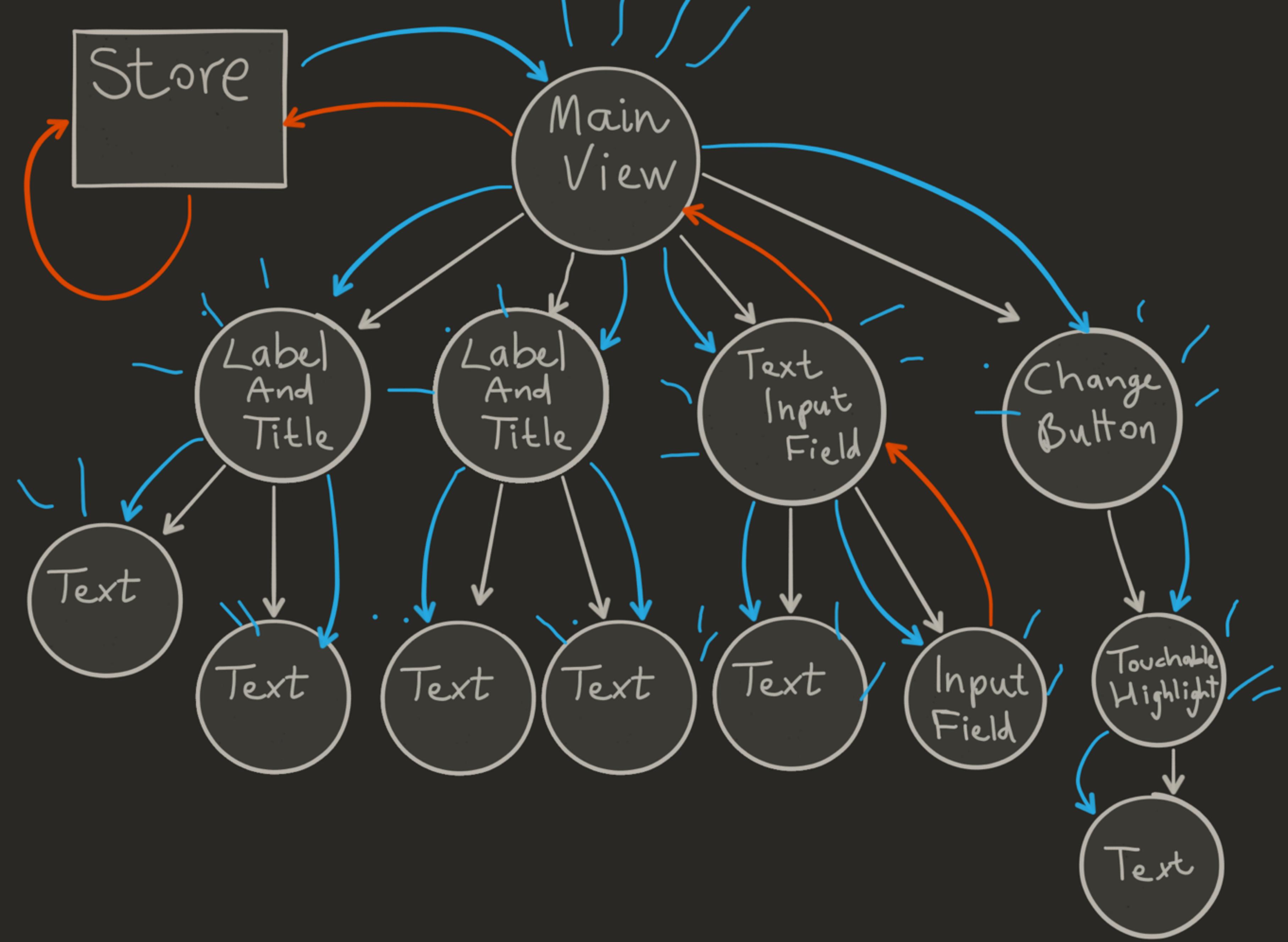




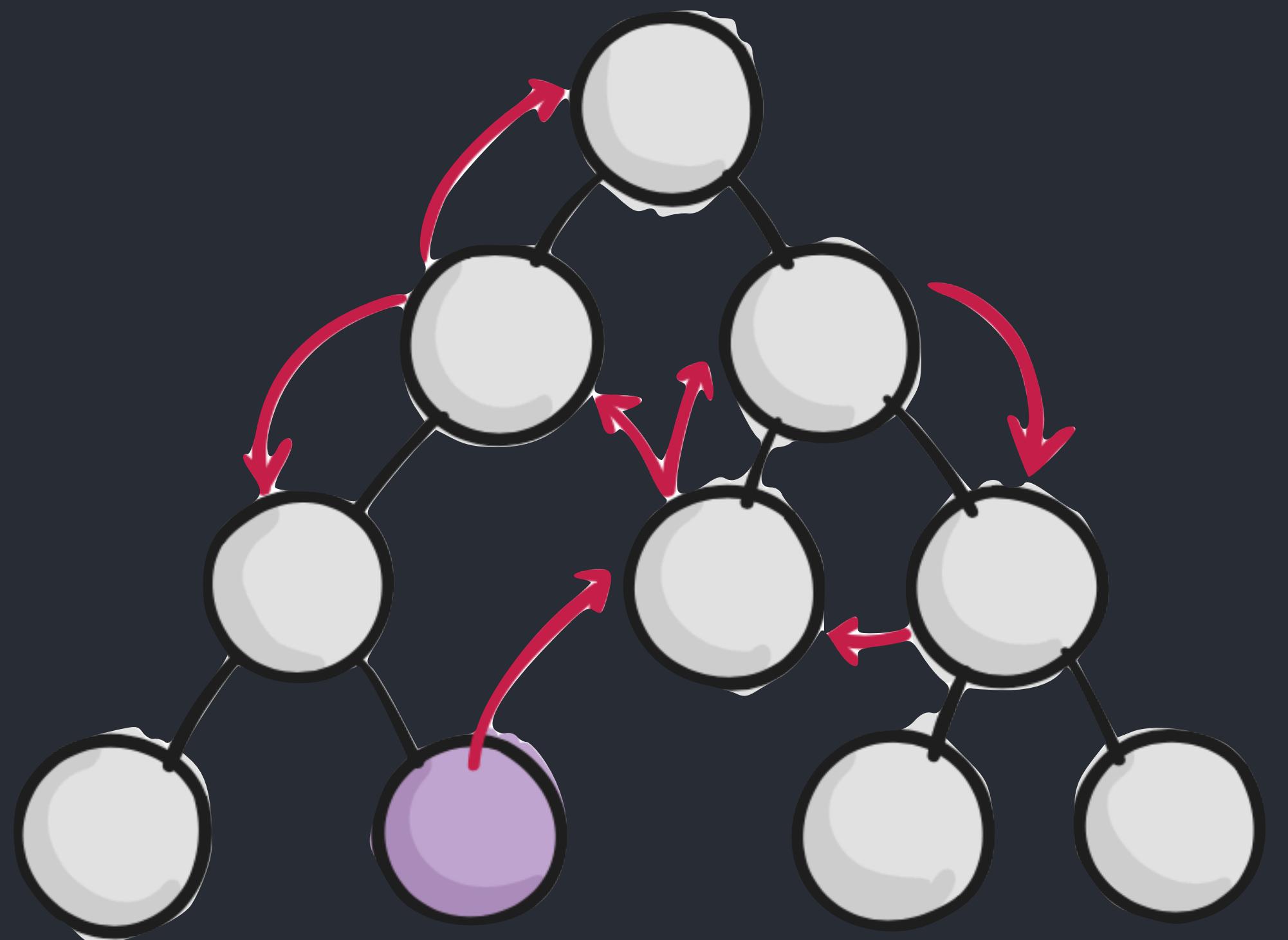




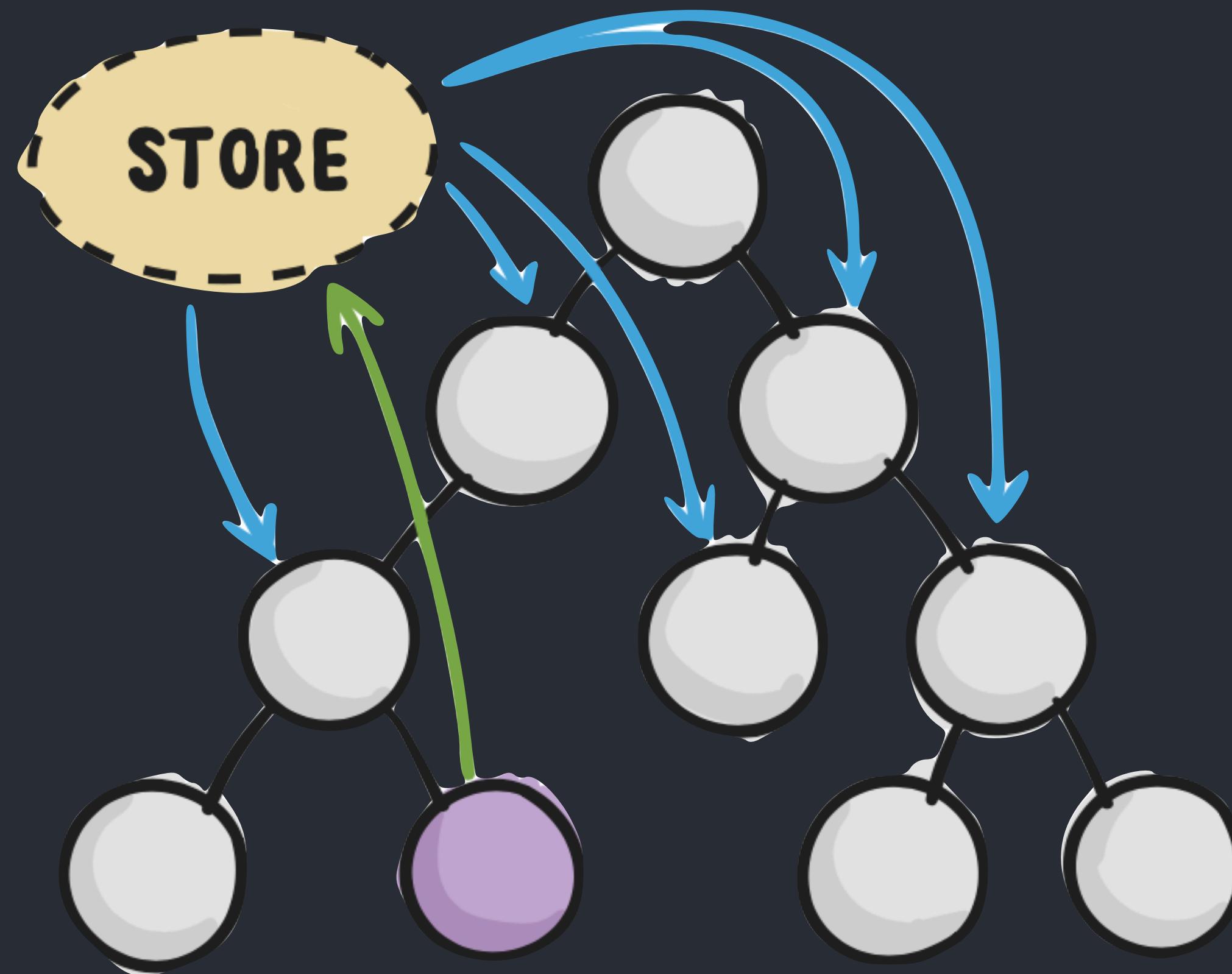




Without Redux

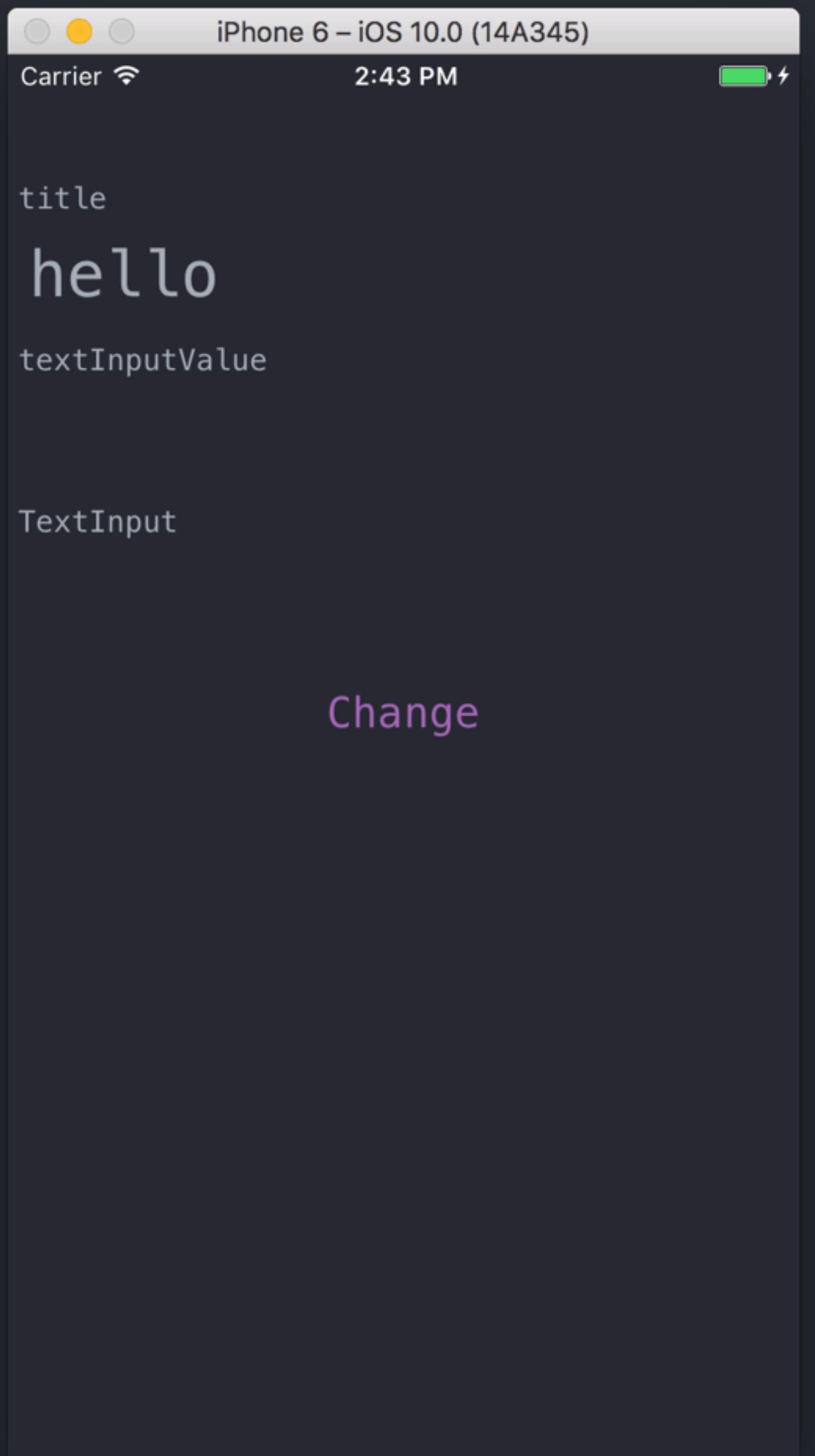


With Redux



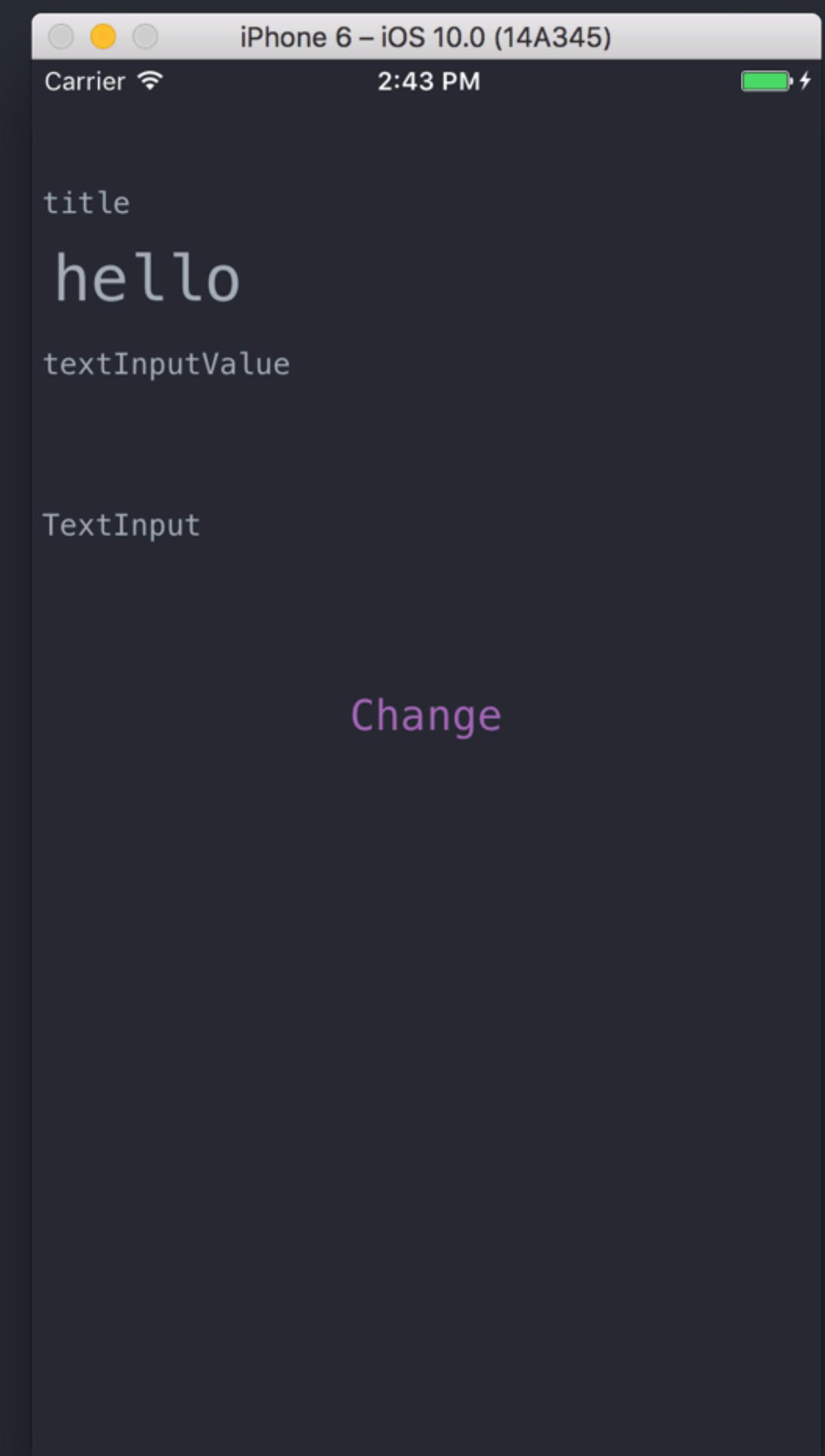
```
interface MainScreenProps {
  title: string
  editedTextValue: string
  onTextInput: (text: string) => void
  onSetTitle: (text: string) => void
}

const MainScreen = ({  
  title, editedTextValue, onTextInput, onSetTitle,  
}: MainScreenProps) => {  
  return (  
    <View style={{ flex: 1 }}>  
      <StatusBar  
        backgroundColor="#282c34"  
        barStyle='light-content'  
      />  
      <View style={styles.container}>  
        <LabelAndTitle label='title' value={title} />  
        <LabelAndTitle label='textInputValue' value={editedTextValue} />  
        <TextInputField TextInput={editedTextValue} onTextInput={onTextInput} />  
        <ChangeButton onPress={() => onSetTitle(editedTextValue)} />  
      </View>  
    </View>  
  )
}
```



```
<LabelAndTitle label='title' value={title} />
<LabelAndTitle label='textInputValue' value={editedTextValue} />
<TextInputField TextInput={editedTextValue} onTextInput={onTextInput} />
  <ChangeButton onPress={() => onSetTitle(editedTextValue)} />
</View>
</View>
}

const mapStateToProps = (state: State) => {
  return {
    title: state.title,
    editedTextValue: state.TextInputValue,
  }
}
const mapDispatchToProps = (dispatch: Dispatch<any>) => {
  return {
    onTextInput: (text: string) => dispatch(textInput(text)),
    onSetTitle: (text: string) => dispatch(setTitle(text)),
  }
}
export const MainScreenContainer = connect(mapStateToProps, mapDispatchToProps)
(MainScreen)
```



TypeScript

@ Good community support

@ Seems to have better IDE integration than Flow

@ always enable `noImplicitAny` and `strictNullChecks`

React Native

@ Try it!

@ Perfect for small projects, side projects

@ Production ready

React Native

@ Try it!

@ Perfect for small projects, side projects

@ Production ready

github.com/balazsbajorics/react-native-demo-app