

25HARD ©

Day 1

Installation of Visual Studio Code

Link -: VS Code Installation for C++ in Windows | Step by step process explanation

Day 2

Intro To Programming - Flowcharts and Pseudocodes

Link -: Lecture 1: Intro to Programming & Flowcharts

Assignment -:

Make Flowcharts for the following -:

- 1. Input a year and find whether it is a leap year or not.
- 2. Take two numbers and print the sum of both.
- 3. Take a number as input and print the multiplication table for it.

Day 3

If - Else, While Loops (Flow Control)

Link -: Lecture 3: If-Else, While loop & Lots of Patterns (Part-1)

Assignment -:

Write C++ Programs for the following -:

- 1. Write a program to print whether a number is even or odd
- 2. Take in two numbers and an operator (+, -, *, /) and calculate the value. (Use if conditions)
- 3. Take 2 numbers as input and print the largest number.

To find out whether the given String is Palindrome or not.





Assignment -:

Write C++ Programs for the following -:

- 1. Area Of Circle C++ Program
- 2. Area Of Triangle
- 3. Area Of Rectangle Program
- 4. Area Of Isosceles Triangle
- 5. Volume Of Cylinder
- 6. Volume Of Pyramid

Day 5

Assignment -:

Write C++ Programs for the following -:

- 1. Addition Of Two Numbers
- 2. Fibonacci Series In C++
- 3. Input a number and print all the factors of that number (use loops).
- 4. Factorial Program In C++
- 5. Calculate Average Of N Numbers

Day 6

Assignment -:

Write C++ Programs for the following -:

- 1. Power of a Number
- 2. HCF Of Two Numbers Program
- 3.LCM Of Two Numbers
- 4. Check Leap Year Or Not
- 5. Sum Of Digits Of Number





- 1. Switch Statements + Functions
- 2. Link -: Lecture 8: Switch Statement & Functions

Day 8

Assignment -:

1. Design a Calculator using switch statements

Day 9

Assignment -:

- 1. Define function to print the maximum and the minimum number respectively among three numbers entered by the user.
- 2. Define a function to find out whether a given number is even or odd.
- 3.A person is eligible to vote if his/her age is greater than or equal to 18. Define a function to find out if he/she is eligible to vote.
- 4. Write a program to print the sum of two numbers entered by user by defining your own function.

Day 10

Assignment -:

- 1. Define a function that returns the product of two numbers entered by user.
- 2. Write a program to print the circumference and area of a circle of radius entered by user by defining your own function.
- 3. Define a function to find out if a number is prime or not.
- 4. Write a function to find if a number is a palindrome or not. Take number as parameter.





Day 11 -:

i.Write a program that will ask the user to enter his/her marks (out of 100). Define a method that will display grades according to the marks entered as below:

Marks Grade

91-100 AA

81-90 AB

71-80 BB

61-70 BC

51-60 CD

41-50 DD

<=40 Fail

ii.Write a program to print the factorial of a number by defining a method named 'Factorial'. Factorial of any number n is represented by n! and is equal to 1 * 2 * 3 * * (n-1) *n. E.g.-

Also.

1! = 1

0! = 1

iii.Write a function that returns all prime numbers between two iv.given numbers.

Write a function that returns the sum of first n natural numbers

Day 12

Pattern Problems

Link -: Lecture 4: Solving Pattern Questions (Part-2)





Assignment -:

Print these patterns using loops:

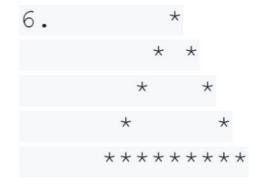
6.	*
	**

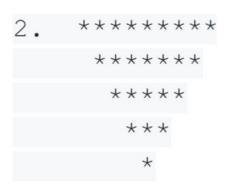
7.	****

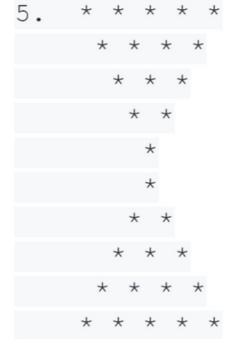
	* *
	*



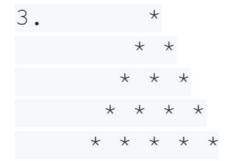
1.	*
	* * *













01.					1				
				1		1			
			1		2		1		
		1		3		3		1	
	1		4		6		4		1

02.	1
	212
	32123
	4321234
	32123
	212
	1

03.	****	***
	****	***
	***	***
	**	* *
	*	*
	*	*
	**	* *
	***	***
	****	***
	*****	***

04.	*	*
	**	*
	***	*
	****	*
	*****	*
	****	*
	***	*
	**	*
	*	*

05.	***	*
	*	*
	*	*
	*	*
	***	*



01.	1				
	2	3			
	4	5	6		
	7	8	9	10	
	11	12	13	14	15

02.	1				
	0	1			
	1	0	1		
	0	1	0	1	
	1	0	1	0	1

03.					1				
				2	1	2			
			3	2	1	2	3		
		4	3	2	1	2	3	4	
	5	4	3	2	1	2	3	4	5

04.	4	4	4	4	4	4	4
	4	3	3	3	3	3	4
	4	3	2	2	2	3	4
	4	3	2	1	2	3	4
	4	3	2	2	2	3	4
	4	3	3	3	3	3	4
	4	4	4	4	4	4	4

05.	E				
	D	Ε			
	С	D	Ε		
	В	С	D	Ε	
	Α	В	С	D	Ε

06.	1	1	1	1	1	1
	2	2	2	2	2	
	3	3	3	3		
	4	4	4			
	5	5				
	6					

0.7					
07.	a				
	В	С			
	D	е	F		
	g	Н	i	J	
	k	L	m	N	0



Bitwise Operators, For Loops, Operator Precedence & Variable Scoping

Link -: <u>Lecture 5: Bitwise Operators, For Loops, Operator Precedence & Variable Scoping</u>

Assignment -:

1. Use all bitwise operators taught in the video and get familiar with it

Day 18 -:

Assignment -:

- 1. Check if an integer is even or odd
- 2. Detect if two integers have opposite signs or not.
- 3. Add 1 to an integer
- 4. Swap two numbers without using any third variable

Day 19 -:

Assignment -:

(Take k and number from the user)

- 1. Turn off k'th bit in a number.
- 2. Turn on k'th bit in a number.
- 3. Check if k'th bit is set for a number.

4.

Day 20

Introduction To Arrays in C++

Link -: Lecture 9: Introduction to Arrays in C++

Assignment:-

- 1. Build Array from Permutation
- 2. Concatenation of Array





Assignment -:

- 1. Running Sum of 1d Array
- 2.Two Sum
- 3. Palindrome Number

Day 22

Introduction to 2-D Arrays in C++

Link -: <u>Lecture 23: Introduction to 2D Arrays in C++ || LeetCode Questions</u> Assignment -:

- 1. Add to Array-Form of Integer
- 2. Maximum Population Year
- 3. Reshape the Matrix
- 4. Transpose Matrix

Day 23

- 1. Flipping an Image
- 2. Cells with Odd Values in a Matrix
- 3. Matrix Diagonal Sum
- 4. Find Numbers with Even Number of Digits

Day 24 -:

- 1. Spiral Matrix
- 2. Spiral Matrix II
- 3. Spiral Matrix III
- 4. Set Matrix Zeroes
- 5. Product of Array Except Self





Assignment -:

- 1. Running Sum of 1d Array
- 2. Two Sum
- 3. Palindrome Number

Day 22

Introduction to 2-D Arrays in C++

Link -: <u>Lecture 23</u>: <u>Introduction to 2D Arrays in C++ || LeetCode Questions</u> Assignment -:

- 1. Add to Array-Form of Integer
- 2. Maximum Population Year
- 3. Reshape the Matrix
- 4. Transpose Matrix

Day 23

- 1. Flipping an Image
- 2. Cells with Odd Values in a Matrix
- 3. Matrix Diagonal Sum
- 4. Find Numbers with Even Number of Digits

Day 24 -:

- 1. Spiral Matrix
- 2. Spiral Matrix II
- 3. Spiral Matrix III
- 4. Set Matrix Zeroes
- 5. Product of Array Except Self





- 1. Rotate Array
- 2. Sort Colors
- 3. House Robber
- 4. Find First and Last Position of Element in Sorted Array
- 5. <u>Jump Game</u>

