Instruction manual

MODEL R4K-80 series

-LEt option



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1. Introduction

1-1 Greeting

Thank you very much for adding -LEt option to our product.

We have done our best for our quality control of our products. Please handle this unit properly according to this instruction manual so that you can use the full capacity of this unit and operate it safely and smoothly in high efficiency for long. If, however, you find any doubtful or unknown point or omission in the instruction manual, please contact us.

1-2 Summary of -LEt option Greetin

-LEt option comes with the digital communication interface for Matsusada power supplies that is directly connected to the network to connect Matsusada power supplies. Therefore it enables to locate the power supply on the network, and no separate interface is needed to control it.

1-3 LAN connector

Connect with RJ45 (10BASE-T, 100BASE-T)

1-4 Network setting

Follow the instruction of Network administrator to set the LAN setting of the unit.

| Default setting | | | | |
|--------------------|-------|-----|-----|-----|
| IP address | 192 | 168 | 010 | 001 |
| Subnet mask | 255 | 255 | 255 | 000 |
| Default gateway | 000 | 000 | 000 | 000 |
| Remote port number | 10001 | | | |

^{*}The fixed remote port number is 10001.

1-5 Precautions for network setting

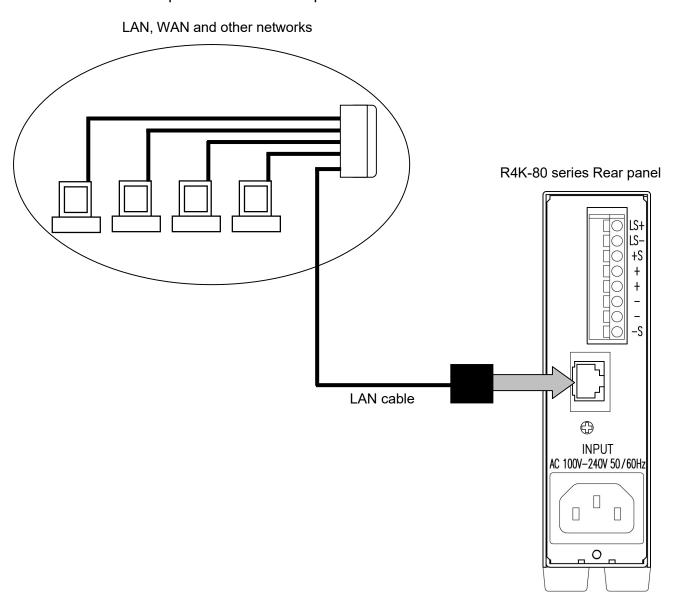
The -LEt option employs Xport[®] manufactured by LANTRONIX for the LAN module. The -LEt option setting of the Matsusada power supply is made at the power supply unit itself.

If you use "Web Manager" in Xport [®] for changing, the configuration setting through the power supply will not be reflected correctly.

Note that we do not provide any support for the setting change using "Web Manager" or procedures of configuration and operation other than those described in this instruction manual.

2. How to Use

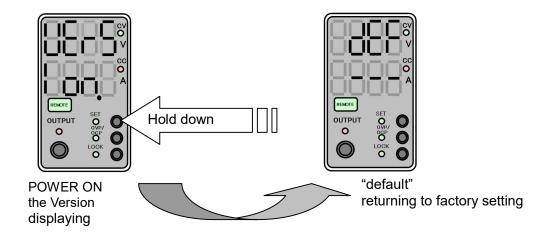
2-1 Connection example of R4K-80 -LEt option



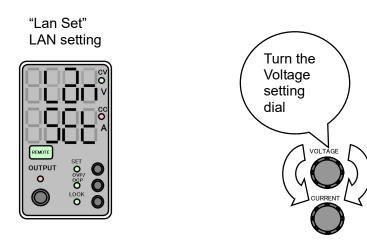
2-2 Network address setting

The network setting of –LEt option is set on start-up menu.

Turn the POWER switch ON of the unit and hold down the SET switch while the Version displaying. The display switches will switch to "dEF".

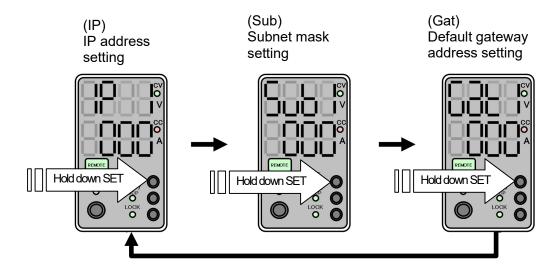


To change the menu display, turn the Voltage setting dial.
 When you want to set the network address, turn the Voltage setting dial until "Lan SEt" appears.



2. SET switch (Press/Hold down)

Press the SET switch to display either IP Address setting (IP), Subnet mask setting (Sub), or Default gateway setting (Gat). To switch these settings, hold down the SET switch. Each time you hold down the switch, the setting switches display will be switch from IP address setting (IP), Subnet mask setting (SUB), Default gateway setting (Gat).



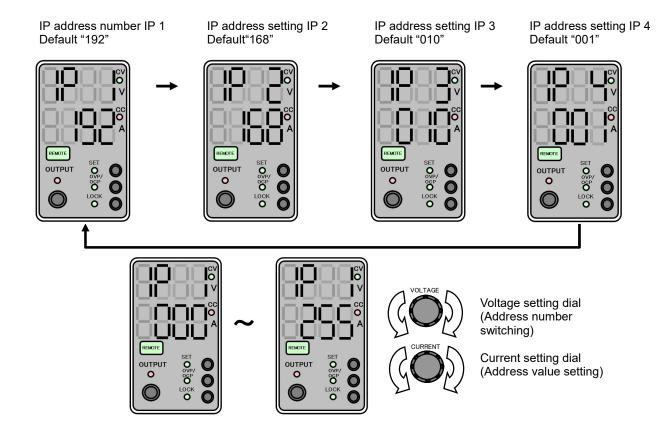
A) IP address setting

When "IP" appears, "IP", IP address can be set

To change the address number, turn the Voltage setting dial.

| Address No. | IP 1 | IP 2 | IP 3 | IP 4 |
|-------------|------|------|------|------|
| Default | 192 | 168 | 010 | 001 |

Each address of the IP address number 1 to 4 is to be set at 0 to 255 using the Current setting dial.



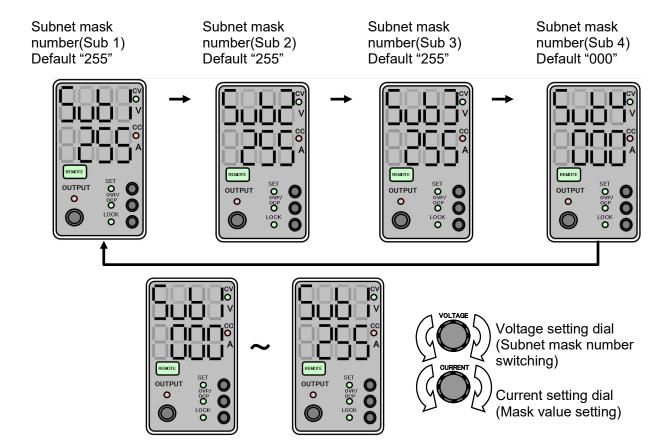
B. Subnet mask setting

Subnet mask can be set while it displays "Sub" on the front panel.

By turning the Voltage setting dial, the mask number can be set.

| Address No. | Sub 1 | Sub 2 | Sub 3 | Sub 4 |
|-------------|-------|-------|-------|-------|
| Default | 255 | 255 | 255 | 000 |

Each Mask value of Mask number 1 to 4 can be set by the Current setting dial. (000 to 255)



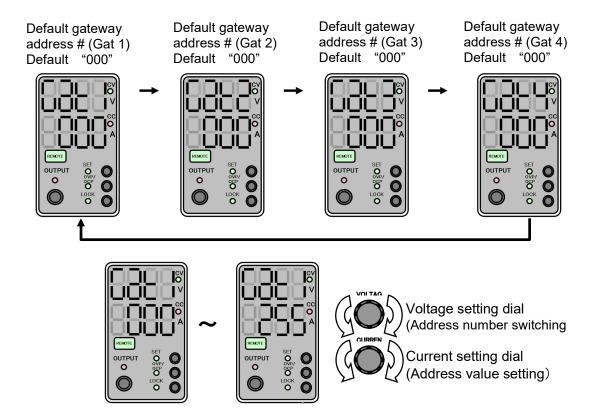
C. Default gateway address setting

Default gateway mask can be set while it displays "Gat" on the front panel.

By turning the Voltage setting dial, the address number will be switched and changed.

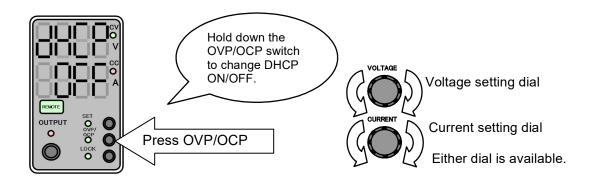
| Default gateway address | Gat 1 | Gat 2 | Gat 3 | Gat 4 |
|-------------------------|-------|-------|-------|-------|
| Default | 000 | 000 | 000 | 000 |

Each address of address number 1 to 4 can be set by the Current setting dial. (000 to 255)



3. OVP/OCP switch (Press)

When OVP/OCP is pressed, DHCP setting ("dHCP") will be displayed, and ON/OFF switching can be done and DHCP enable/disable can be chosen.

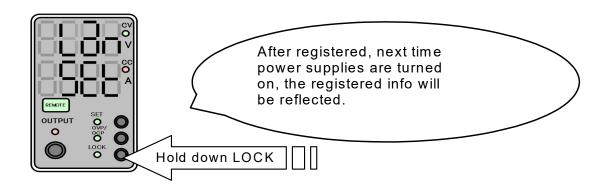


* If DHCP is enabled, IP address/Subnet mask/Default gateway address shall be invalid which are set previously.

4. LOCK switch (Hold down)

Set network address will be registered on power supply itself.

(*Restarting of the power supply is required to effect registered setting. Setting will be reflected when the power supply is turned on next time)





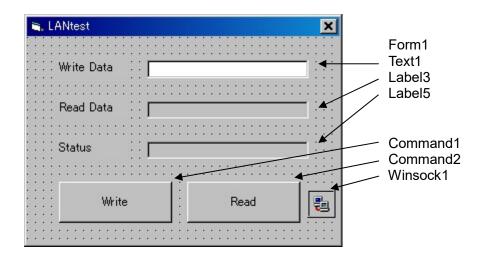
It takes more than ten seconds to complete the startup because the setting is written to the LAN module in turning the unit on. Therefore, if you turn the unit OFF before the startup is completed, the writing will not be finished normally, and the communication may not work properly.

In this case, reset it to the factory default or set and write the other value instead of the IP address setting. After that, the setting is to be carried out again. Once you have written the other value, the setting will be performed normally.

3. Sample Program

3-1 VB sample program

Here below is a sample program Visual basic.



Dim strReadBuffer As String

Private Sub Form_Load() Winsock1.LocalPort = 0

Winsock1.RemoteHost = "192.168.10.1"

Winsock1.RemotePort = "10001"

Winsock1.Connect

End Sub

Private Sub Command1 Click() Dim wdata As String

Label5.Caption = ""

wdata = Text1.Text & Chr(&HD)

On Error GoTo Error Handler

Winsock1.SendData wdata

Label5.Caption = "Write OK!"

Exit Sub

ErrorHandler:

Label5.Caption = "Write NG!"

End Sub

'Form load

'Change local port setting to 0

'Remote host is that IP address of power supply is assigned.

Here, set Default "192.168.10.1"

'Assign remote port number as "10001".

'Request for connection

'When Command1button clicked

'Gobble down the word data from Text1.

'Send data to remote computer(Power supply)

```
'When Command1button clicked
Private Sub Command2_Click()
    Dim rdata As String
    Dim I As Long
    On Error GoTo Error Handler
    Label3.Caption = ""
    Label5.Caption = ""
    rdata = ""
    For I = 0 To 30000
        rdata = rdata & strReadBuffer
        strReadBuffer = ""
                                              'Confirm until carriage return is sent.
        If InStr(rdata, vbCr) <> 0 Then
            Exit For
        End If
    Next I
    If I > 30000 Then
        GoTo ErrorHandler
    End If
                                              'Indicate the data received
    Label3.Caption = rdata
    Label5.Caption = "Read OK!"
    Exit Sub
ErrorHandler:
    Label5.Caption = "Read NG!"
End Sub
'When Winsock1 new data is sent.
Private Sub Winsock1 DataArrival(ByVal bytesTotal As Long)
                                                                'Winsock1
    Dim rdata As String
    Winsock1.GetData rdata
                                              'Gobble down data
    strReadBuffer = strReadBuffer & rdata
                                              'Add gobble downed data to buffer
End Sub
Private Sub Form Unload(Cancel As Integer)
    Winsock1.Close
                                              'Close Winsock1
End Sub
```

3-2 VC sample program

Below is a sample program of Visual C.

```
Example of WinSock of Win32API
    Link "wsock32.lib"
    Include "winsock.h"
    //Process at formatting
    //prepare socket
    soc = socket(PF INET, SOCK STREAM, 0);
    if (soc == INVALID_SOCKET) {
                                                //socket preparation error
   }
    //connection process
    unsigned long serveradd;
    struct sockaddr_in sockaddr;
                                                         // Convert address from default IP address of
    serveradd = inet_addr((char*)"192.168.10.1");
                                                         power supply.
    sockaddr.sin family = AF INET;
    sockaddr.sin addr.s addr = serveradd;
                                                         // Set IP address
    sockaddr.sin_port = htons((unsigned short)10001);
                                                        // Fix port setting as "10001"
    memset(sockaddr.sin_zero, (int)0, sizeof(sockaddr.sin_zero));
    if(connect(sock, (struct sockaddr *)&sockaddr, sizeof(sockaddr) ) == SOCKET_ERROR) {
            // Connection error
   }
    // Sent process
    char buf[256];
    CString strbuf;
    strbuf = "ren¥r";
                                       // REN command to power supply setting
    strcpy(buf, strbuf);
    if (send(sock, buf, Istrlen(buf), 0) == SOCKET_ERROR) {
                                                                 // Send command
            // Send error
    }
```

```
// Receive process
// Time out check
fd set fdset;
timeval timeout;
int res;
timeout.tv sec = 0;
timeout.tv_usec = 2000;
                                                       // Set time out time as 2sec
FD ZERO( &fdset );
FD SET(sock, &fdset);
res = select(2, &fdset, NULL, NULL, &timeout);
if (res == 0) {
         // Time out error
         return;
}
else if (res == SOCKET_ERROR) {
         // Socket error
         return;
}
// If time out does not have problems, it will receive.
char buf[256];
int revd size;
int tmp;
CString strbuf;
revd_size = 0;
tmp = recv(sock, buf, RECVSIZE - 1, 0);
                                                       // Receive process
if (tmp == SOCKET_ERROR) {
                                                       // Error generated(Receive fail)
         // Receive fail
         return;
else if (tmp <= 0) {
                                                       // Socket abort
         // Socket abort
         return;
}
else {
         buf[tmp] = '¥0';
                                                       // Set NULL at the end of buffer
         strbuf.Format( "%s", buf);
         return;
}
```

Revision History

| Rev. No. | Rev. Date | Revision Contents | |
|----------|-----------|-----------------------------------|--|
| 0.0 | 2016/02 | First edition | |
| 0.1 | 2021/02 | Changed Format and revised words. | |

