

```

class Chatbox {
    debugger;
    constructor() {
        this.args = {
            openButton: document.querySelector('.chatbox__button'),
            chatBox: document.querySelector('.chatbox__support'),
            sendButton: document.querySelector('.send__button')
        }
    }

    this.state = false;
    this.messages = [];

}

display() {
    debugger;
    const {openButton, chatBox, sendButton} = this.args;
    openButton.addEventListener('click', () => this.toggleState(chatBox))
    sendButton.addEventListener('click', () => this.onSendButton(chatBox))

    const node = chatBox.querySelector('input');
    node.addEventListener("keyup", ({key}) => {
        if (key === "Enter") {
            debugger;
            this.onSendButton(chatBox)
            $("#wave").css("display", "block");
        }
    })
}

toggleState(chatbox) {
    this.state = !this.state;

    // show or hides the box
    if(this.state) {
        debugger;
        chatbox.classList.add('chatbox--active')
    } else {
        debugger;
        chatbox.classList.remove('chatbox--active')
    }
}

onSendButton(chatbox) {
    debugger;
    var textField = chatbox.querySelector('input');
    var jsonObject = [{"recipient_id": "Bot", "text": "Error while retrieving"}]
    let text1 = textField.value
    textField.value = ''
    if (text1 === "") {
        return;
    }

    let msg1 = { name: "User", message: text1 }
    this.messages.push(msg1);
}

```

```

// this.updateChatText(chatbox)

$.ajax({
    url:'http://localhost:8000/chatbot/botresponse/',
    type: 'POST',
    dataType: "json",
    // cache: false,
    // processData: false,
    async: false,
    mode: 'no-cors',
    CSRF_TRUSTED_ORIGINS : ['http://*', 'https://*'],
    contentType: "application/json; charset=utf-8",
    data : JSON.stringify({
        "message": text1,
        "sender": "Bot"
    }),
    success: function (response) {
        jsonObject = JSON.parse(JSON.stringify(response))
    },
    error: function (response) {
        console.log("Error");
    }
});
if (jsonObject != null) {
    for (let i = 0; i < jsonObject.length; i++) {
        let msg = { name: jsonObject[i].recipient_id, message:
            jsonObject[i].text, };
        if (jsonObject[i].buttons && jsonObject[i].buttons.length > 0) {
            msg.buttons = jsonObject[i].buttons;
            console.log("contains buttons");
            console.log(msg.buttons);
        }
        this.messages.push(msg);
    }
    this.updateChatText(chatbox);
}

}

// updateChatText(chatbox) {
//     var html = '<div class="messages__item messages__item--operator">' +
'mistake' + '</div>';
//     const chatmessage = chatbox.querySelector('.chatbox__messages');
//     chatmessage.innerHTML = html;
// }

updateChatText(chatbox) {
    debugger;
    var html = '';
    this.messages.slice().reverse().forEach(function(item, index) {
        debugger;
        if (item.name === "Bot")
    }
}

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        if (item.buttons && item.buttons.length > 0) {
            // display item.buttons in the chatbox as buttons
            html += '<div class="messages__item messages__item--visitor">';
            item.buttons.forEach(function(button) {
                const buttonElement = `<button class="button"
onclick="bot_button('${button.title}')">${button.title}</button>`;
                html += buttonElement;
            });
            html += '</div>';
        }
        html += '<div class="messages__item messages__item--visitor">' +
item.message + '</div>';
    }
    else
    {
        html += '<div class="messages__item messages__item--operator">' +
item.message + '</div>';
    }
});
```

```

debugger;
const chatmessage = chatbox.querySelector('.chatbox__messages');
chatmessage.innerHTML = html;
// $("#wave").css("display", "none");
```

```

}
}
```

```

const chatbox = new Chatbox();
chatbox.display();
```

```

function bot_button(x){
    const chatbox = new Chatbox();
    // need to send x to onSendButton
    html = '<div class="messages__item messages__item--operator">' + x + '</div>'
    alert(x, "nitin")
}
```

```

function chatfunction(x){
    alert(x.val);
}
```

```

function on_microphone() {
    var recognition = new webkitSpeechRecognition(); // Create a new instance of the
SpeechRecognition object

    document.getElementById("microphone-button").addEventListener("click", function() {
        recognition.start(); // Start speech recognition when the microphone button is
clicked
    })
}
```

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) ;

recognition.onresult = function(event) {
  var result = event.results[0][0].transcript; // Get the transcribed speech
  document.getElementById("search-input").value = result; // Set the transcribed
speech as the search input value
  recognition.stop(); // Stop speech recognition
}
}
```