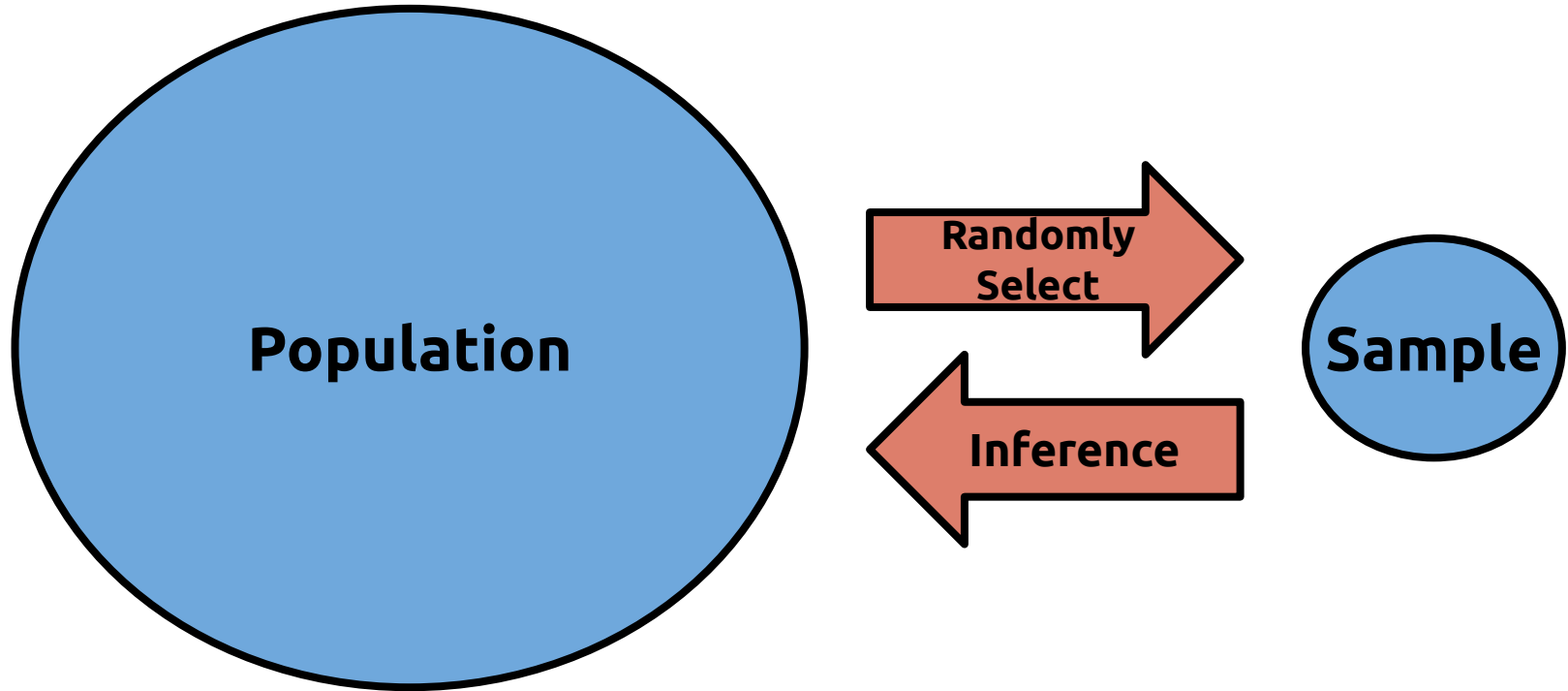


# Introduction to Hypothesis Testing

# Recall: Populations and Samples



# Hypothesis Testing

**Goal:** Test whether some hypothesis about a population parameter is true, by inspecting only a sample.

For example, if I have a coin that I believe is not fair and is not equally likely to land on heads as tails, I can test this hypothesis statistically.

Since we can't see the whole population, we'll have to estimate the parameter of interest using only the sample.

Sampling leads to variance and randomness, so you must be careful not to be fooled by the randomness into an incorrect conclusion.

# Hypothesis Testing

We will be trying to answer the question “Given a sample and an apparent effect, what is the probability of seeing such an effect by chance?”

What we are testing for is **statistical significance**.

A set of measurements or observations is said to be statistically significant if it is **unlikely to have occurred by chance**.

# Hypothesis Testing

**Example:** I have a coin which I believe to be fair, meaning that it has the same chance of landing on heads as it does of landing on tails.

How can I test this?

One option is to flip it some number of times, say 100 times, and observe what happens.

**Population of interest:** All possible tosses of this particular coin

**Sample:** The 100 coin tosses that I record.

# Hypothesis Testing

Before I can proceed, I need to decide what my default position is. Since I have reason to think otherwise, I am going to assume that I do in fact have a fair coin.

I will only change my mind if my test reveals very compelling evidence - evidence so compelling that I would feel silly not to change my mind.

I will not change my mind about the coin being fair unless my test reveals something that is very unlikely to happen just due to chance.

# Hypothesis Testing

In hypothesis testing, this default position is known as the **null hypothesis**, or  $H_0$

If I see compelling enough evidence to change my mind, I will instead adopt the **alternative hypothesis**,  $H_A$

# Hypothesis Testing

## Scenario 1:

Outcome	
Heads	47
Tails	53

Should I change from my default position that the coin is fair?

Probably not. There is variability in the proportion of times that it lands on heads, and we are not far from the expected 50/50 outcome.



# Hypothesis Testing

## Scenario 1:

Outcome	
Heads	47
Tails	53

Here, I do not have enough evidence to reject the null hypothesis.  
I haven't *proven* the null hypothesis; I've just not rejected it.

# Hypothesis Testing

## Scenario 2:

Outcome	
Heads	38
Tails	62

Should I change from my default position that the coin is fair?

Here, it is harder to say, but it seems much less likely to be this far off from the expected 50/50. I'm much more skeptical that the coin is fair in this scenario.

# Hypothesis Testing

## Scenario 2:

Outcome	
Heads	38
Tails	62

I will reject the null hypothesis, in favor of the alternative hypothesis that the coin is not fair.

Again, I have not proven anything, but our evidence does not support the hypothesis that the coin is fair.

# Hypothesis Testing - Types of Errors

What could have gone wrong in the above example?

In scenario 2, we rejected the null hypothesis in favor of the alternative hypothesis.

If the coin really was fair, and we just had a particularly unlikely run of coin flips, then we would have committed what is called a **Type I Error**. That is, we incorrectly rejected the null hypothesis.

The coin was fair, but we concluded that it was not.

# Hypothesis Testing - Types of Errors

What could have gone wrong in the above example?

In scenario 1, we did not reject the null hypothesis. We would have been wrong if in reality the coin was not fair.

This is an example of a **Type II Error**. That is, failing to reject the null hypothesis when in reality it is false.

# Hypothesis Testing - Types of Errors

		Reality	
		$H_0$ is True	$H_0$ is False
Our Decision	Do not Reject $H_0$	Correct Decision	False Negative / Type II Error
	Reject $H_0$	False Positive / Type I Error	Correct Decision

# Hypothesis Testing

When doing hypothesis testing, we choose the null hypothesis  $H_0$  so that it serves as the “default decision”.

This means that in the absence of compelling evidence, we can feel good about falling back on the null hypothesis.

The null hypothesis gives a skeptical view of what we are trying to show.

We can think of a hypothesis test as being like a trial. Our default decision is to find the defendant *not* guilty unless the prosecution can present compelling enough evidence to change our minds.

# Hypothesis Testing - Types of Errors

		Reality	
		$H_0$ is True: Not Guilty	$H_0$ is False: Guilty
Our Decision	Do not Reject $H_0$ : Not Guilty	Correct Decision	False Negative / Type II Error
	Reject $H_0$ : Guilty	False Positive / Type I Error	Correct Decision



# Hypothesis Testing

The way that hypothesis testing is done, the goal is to avoid a Type I error.

That is, we don't want to conclude that there is some effect when there is none, just like we wouldn't want to incorrectly find a person who is not guilty to be guilty.

The data must show us compelling enough evidence to reject the null hypothesis.

# Hypothesis Testing

How do we decide whether or not to reject the null hypothesis?

By quantifying how unlikely our sample would be if the null hypothesis were in fact true.

A **p-value** measures the probability, under the assumption of the null hypothesis, of obtaining a sample *at least as extreme* as what we observed.

## $p$ -values

To determine whether or not to reject the null hypothesis, we must establish a threshold for how extreme our observation is. This threshold is called the **significance level**.

Traditionally, the significance level used has been 0.05, meaning that if we calculate a  $p$ -value less than 0.05, we will reject the null hypothesis.

The significance level determines the chance of a Type I error (incorrectly rejecting the null hypothesis) in the event that the null hypothesis is true.

## $p$ -values

In the case of coin flips, we know what the exact data generation process would be under the assumptions of the null hypothesis: a binomial distribution with  $p = 0.5$  and  $n = 100$ .

If we are trying to show that the coin is not a fair coin, then our alternative hypothesis is that  $p \neq 0.5$ .

We also need to specify our significance level. We'll use the standard 0.05 significance level here.

## $p$ -values

It would also be possible to test an alternative like  $p > 0.5$  or  $p < 0.5$ . There are what are called **one-tailed tests**.

What we are testing,  $p \neq 0.5$ , is called a **two-tailed test** since we are not specifying in which direction the coin is unbalanced, just that it is more likely to land on one of the sides.

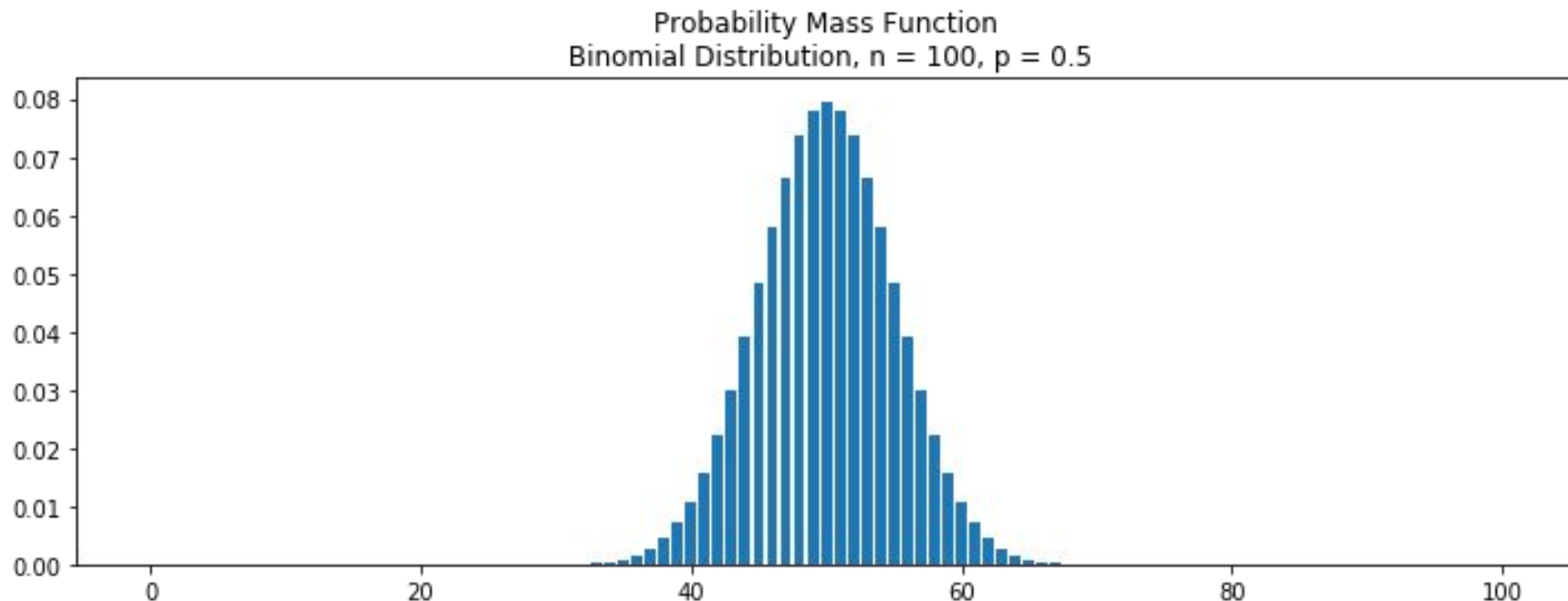
## Example: Scenario 1

Outcome	
Heads	47
Tails	53

Let's look at the probability mass function if the null hypothesis that the coin is fair is true.

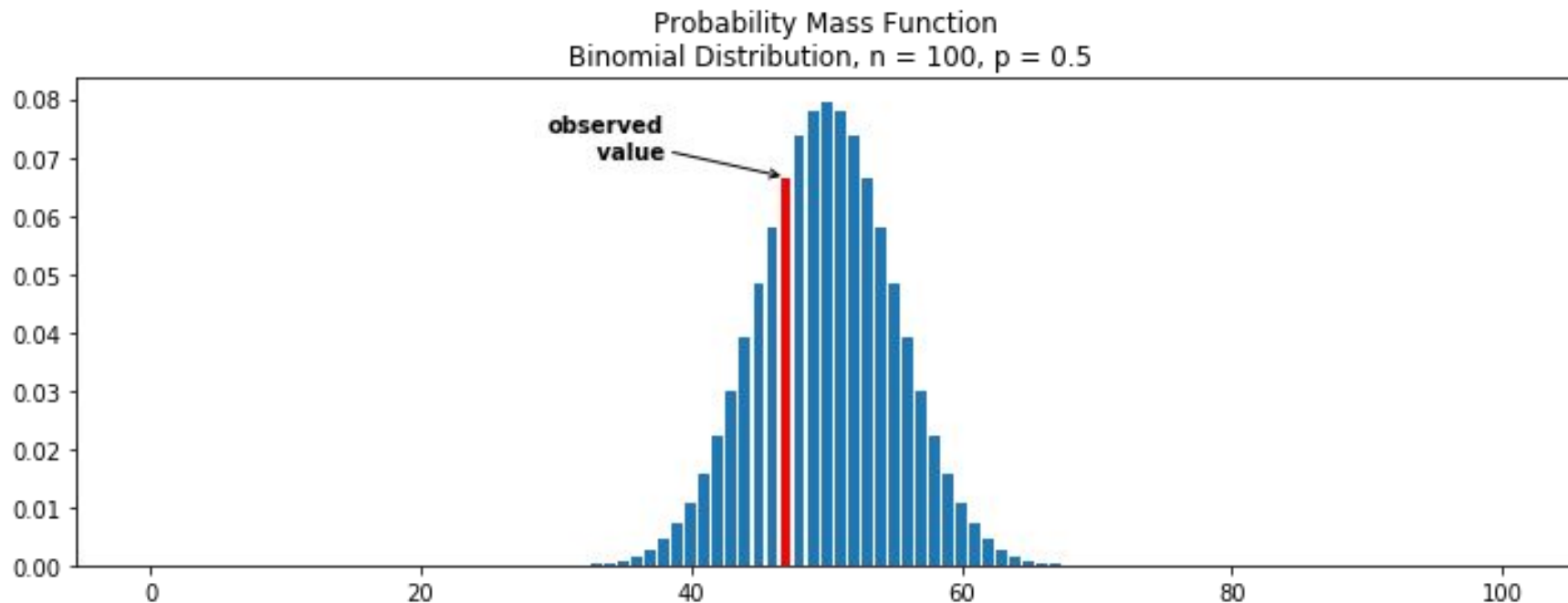
# Example: Scenario 1

If the null hypothesis is true, here is what the pmf looks like:



# Example: Scenario 1

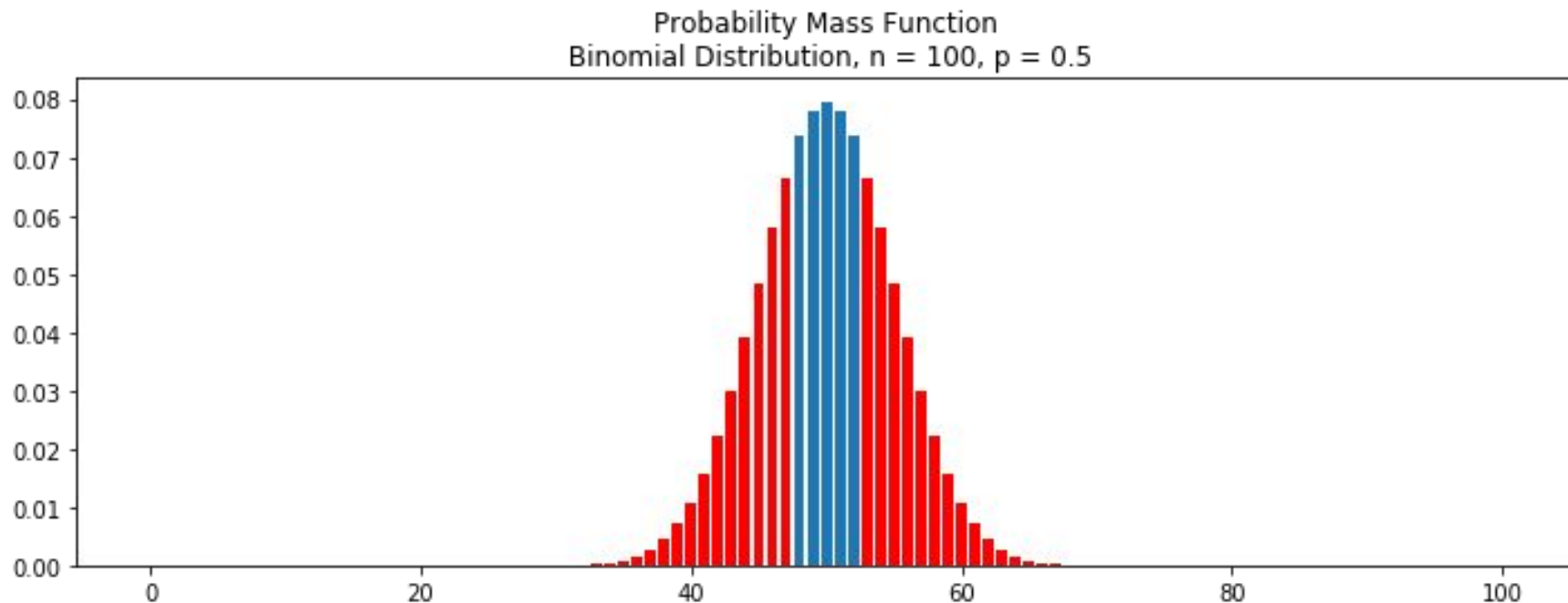
Let's see where our observed value lands.





# Example: Scenario 1

And then let's look at all the possible values that are at least as extreme as what we observed. That is, cases where we get no more than 47 heads, or 53 or more heads.



## Example: Scenario 1

The observations which would have been at least as extreme as what we observed are flipping 47 or less heads or 53 or more.

How likely are those outcomes? To answer this, we can use the cumulative distribution function.

The resulting probability is approximately 0.617.

That means that getting at least as extreme an observation happens more than 60% of the time. This is not below our threshold of 5%, so we will **not** reject the null hypothesis.

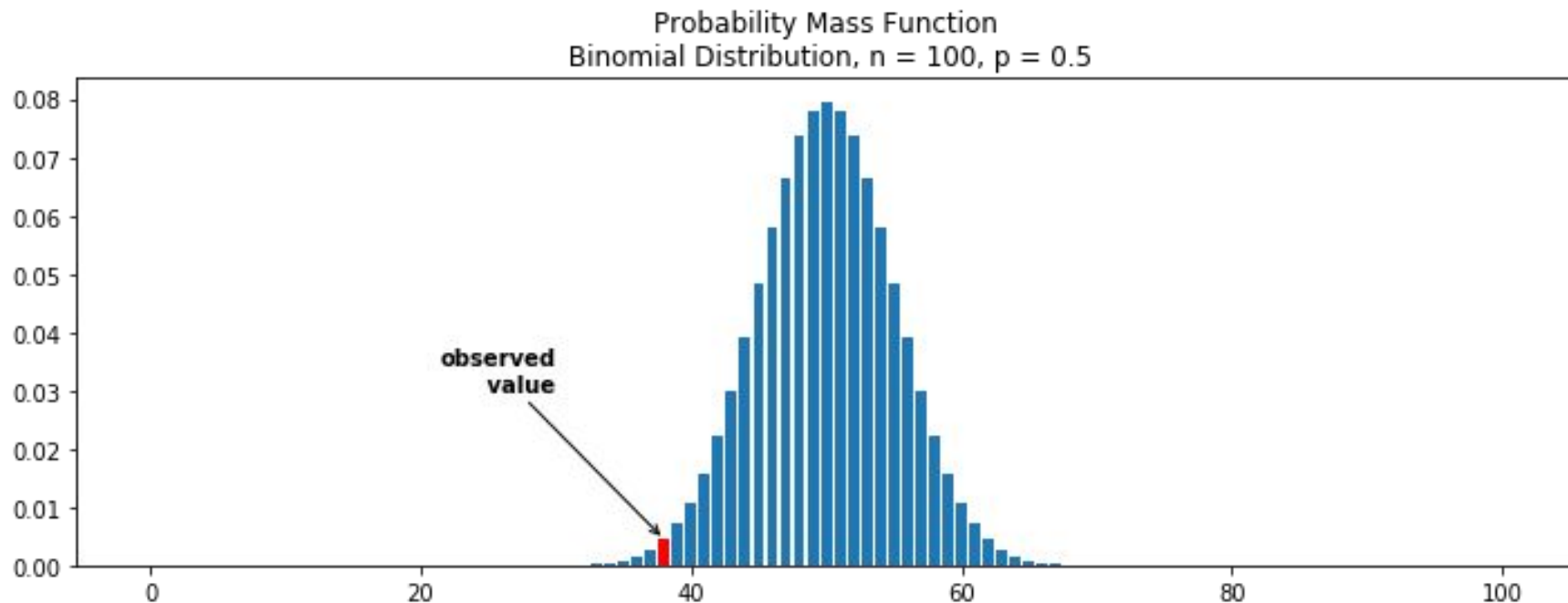
## Example: Scenario 2

Outcome	
Heads	38
Tails	62

Let's look at the probability mass function if the null hypothesis that the coin is fair is true.

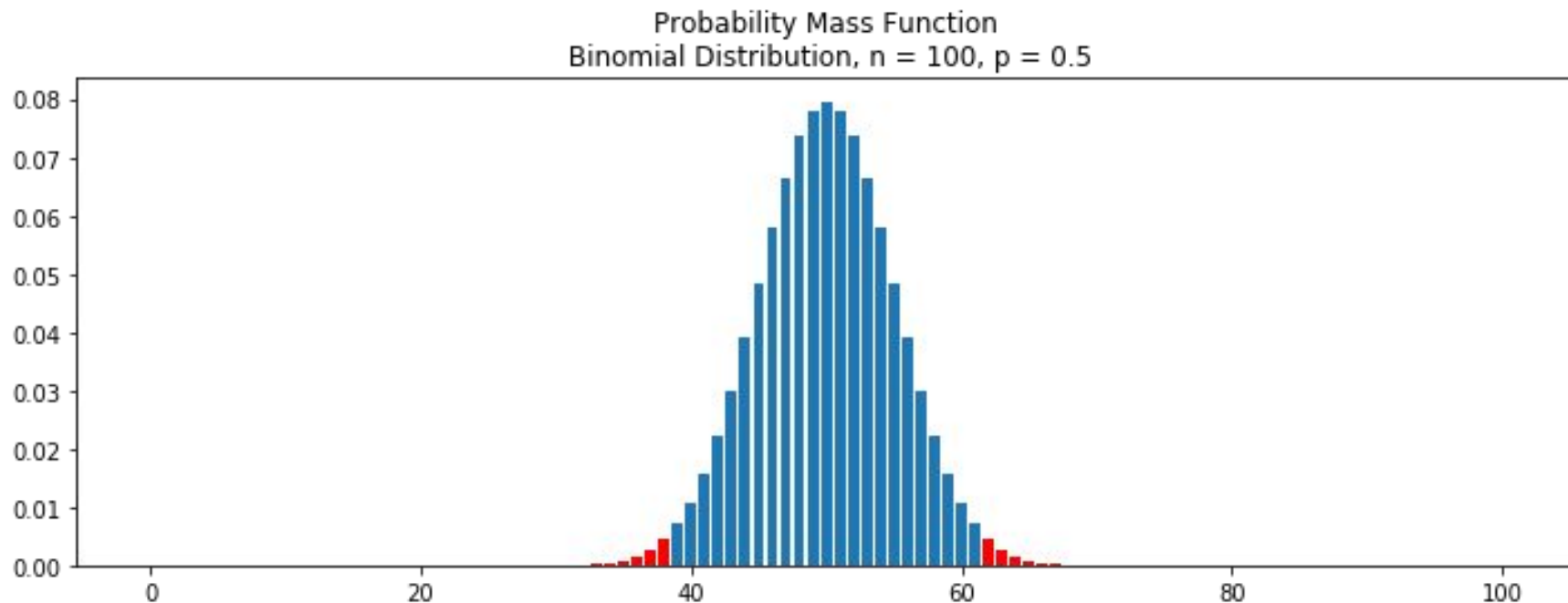
# Example: Scenario 2

Let's see where our observed value lands.



## Example: Scenario 2

And then let's look at all the possible values that are at least as extreme as what we observed. That is, cases where we get no more than 38 heads, or 62 or more heads.



## Example: Scenario 2

Using the cumulative distribution function, we can see that the probability of observations at least as extreme is only 0.021. That is, only 2.1% of the time.

This probability is below the threshold value of 0.05, so in this case, we can reject the null hypothesis.

It seems unlikely that the extremeness of our observation was due only to random chance.

# Hypothesis Testing

To recap:

- Create your null and alternative hypothesis:
  - Null hypothesis,  $H_0$  is the skeptical view
  - Alternative hypothesis,  $H_A$  is that the effect you are testing is present in the population
- Assume that the null hypothesis is true, and choose a statistic to calculate
- Determine/estimate how your chosen statistic is distributed under the null hypothesis
- Calculate how often you would see a sample statistic as extreme or more extreme than the one you observed