Probability Part 2: Random Variables

Random Variables

A number associated to the outcome of a random experiment.

- The sum of two dice rolls
- The number of heads in 5 flips of a coin
- The average height of a sample of 10 people

Discrete: Outcomes can be listed

Continuous: Can take on any value in an interval

Expected Value and Variance

Expected Value: Average value of the random variable if we reran the experiment a large number of times.

Variance: The variance in the outcome if we reran the experiment a large number of times.

The Binomial Distribution

Binary outcome (yes/no).

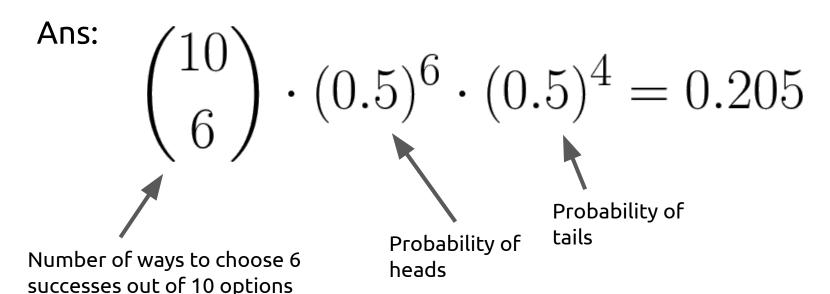
A fixed number (n) of repeated **independent** trials with a fixed probability of "success" (p)

Eg. flipping a coin 10 times and recording the number of times it lands on heads.

Here, probability of "success" is 0.5 (if we define "success" as the coin landing on heads)

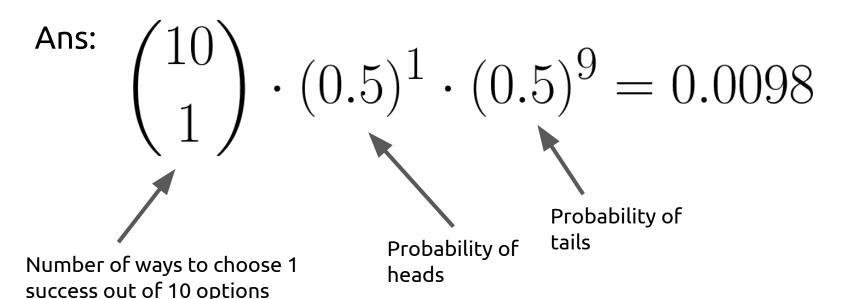
The Binomial Distribution

If we flip a coin 10 times, what is the likelihood of the coin landing on heads exactly 6 times?



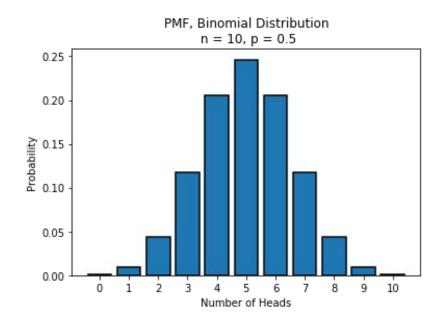
The Binomial Distribution

If we flip a coin 10 times, what is the likelihood of the coin landing on heads exactly 2 times?



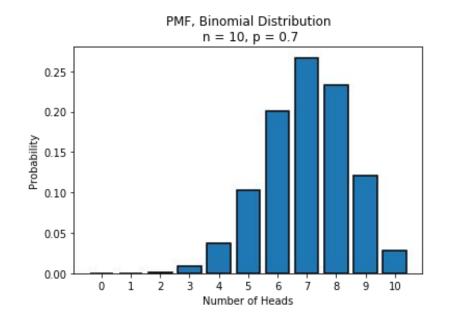
The Binomial Distribution - Probability Mass Function

By looking at the probability associated with each possible outcome, we obtain the **probability mass function**.



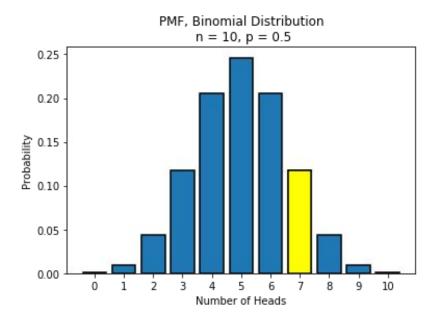
The Binomial Distribution - Probability Mass Function

Let's say we have a bent coin, where the probability of landing on heads is 0.7. Let's see how the PMF changes:



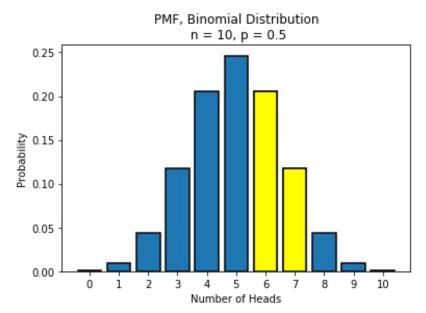
Let's return to the case of the fair coin (p = 0.5).

The PMF lets us visualize the probabilities. If we want to know how likely it is that the coin will land on heads 7 times, it looks like this:



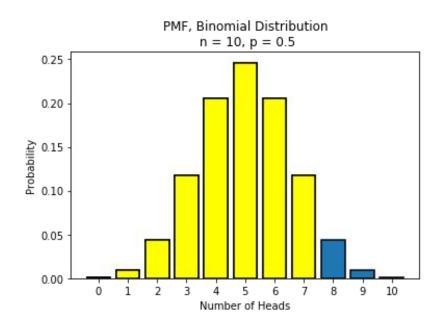
If we want to know the probability of either 6 or 7 heads, we can see that as well. To find the probability, we just add the probability of 6 and the probability of 7:

$$0.2051 + 0.1172 = 0.3223$$



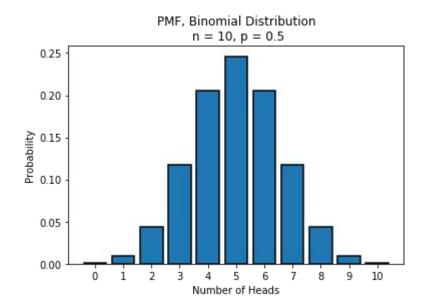
What if we want the probability of 7 or fewer?

I could find the probability of 0, 1, 2, 3, 4, 5, 6, and 7 and then add these all together, but this would be cumbersome.

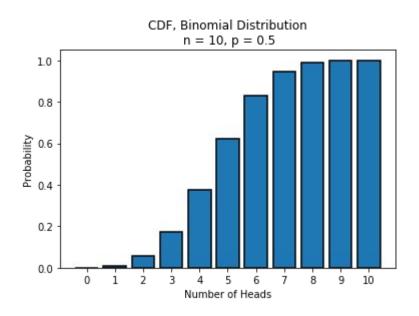


Random variables have cumulative distribution functions (and, in fact, are completely determined by them)

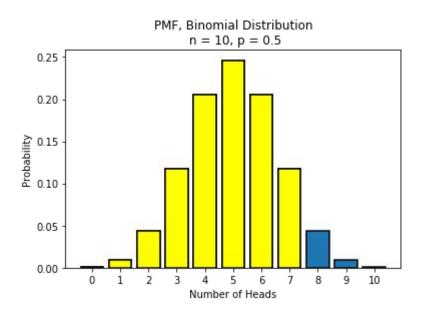
 $F(x) = P(X \le x) = The probability that the variable is less than or equal to x$

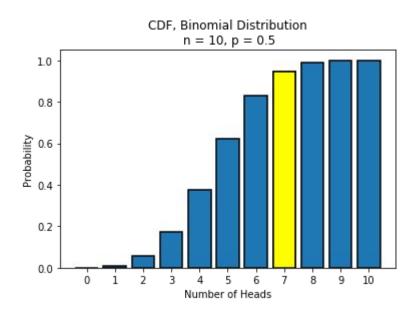


The probability of *exactly* this number of heads.



The probability of this number of heads *or fewer*.

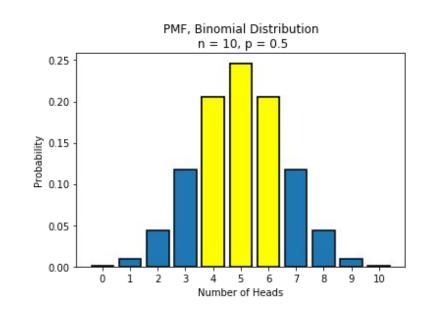


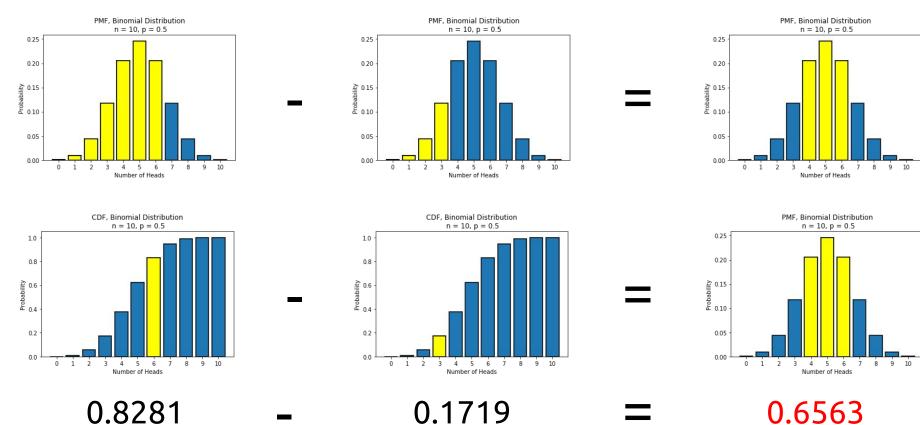


Using the cumulative distribution function, we see that the probability of 7 or fewer heads is 0.9453

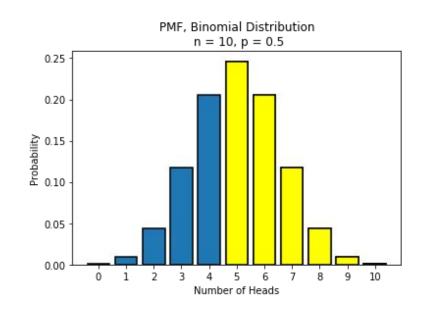
CDFs can also be used to find other types of probabilities, besides just the probability of *x* or fewer.

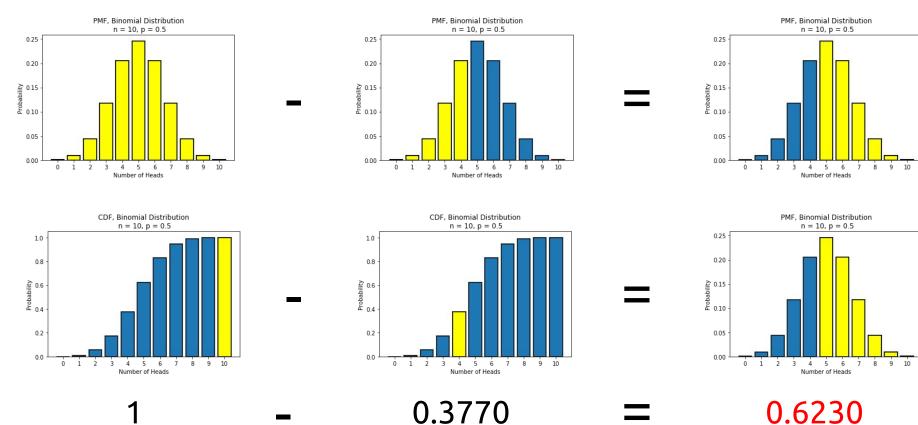
For example, let's say we want to know the probability of between 4 and 6 heads, inclusive.





What if we want to know the probability of 5 or more heads?





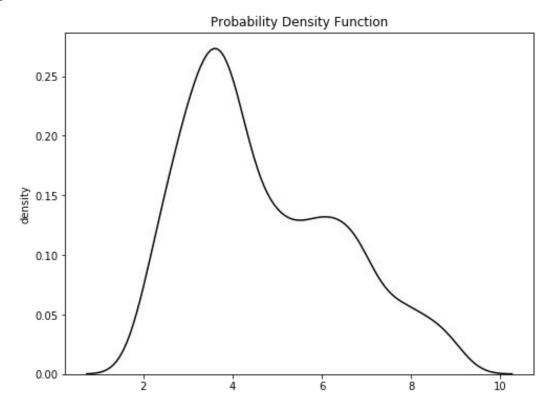
Continuous Random Variables

What about random variables which can take on any value in a range?

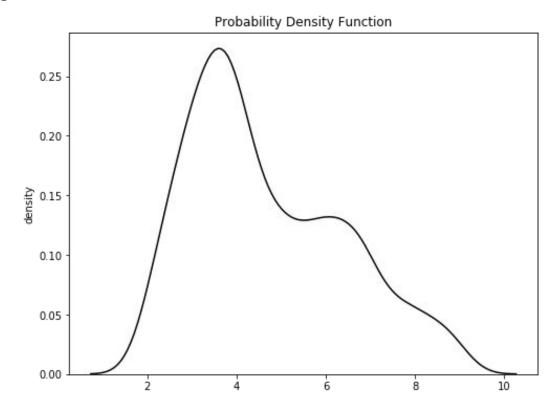
We can no longer talk about the exact probability for any particular value, but instead can talk about the probability density at a particular point.

To find probabilities, we can only find probabilities for the value landing in a particular *range* or values.

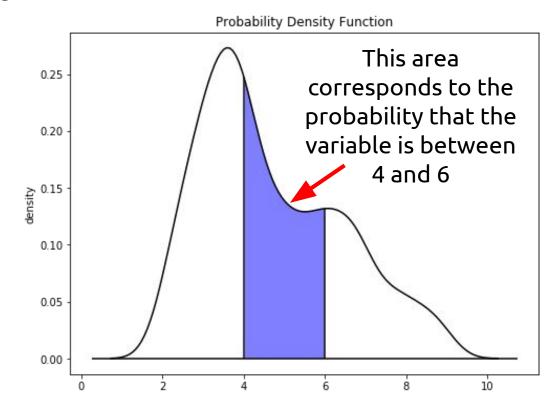
The probability density at each possible value can be specified by a probability density function, or PDF.



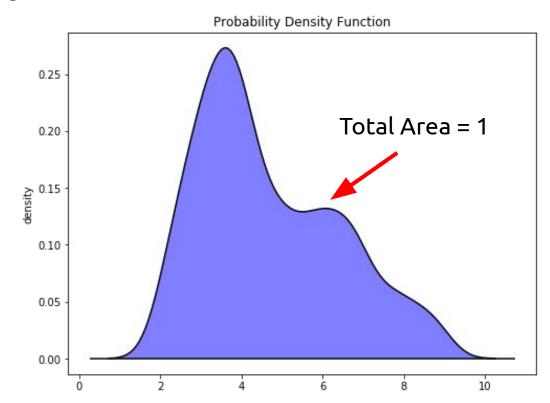
We can no longer talk about the probability of a specific value, but instead talk about the probability of the variable being in a particular range.



The probability of the variable being in a particular range corresponds to the are under the PDF in that range.



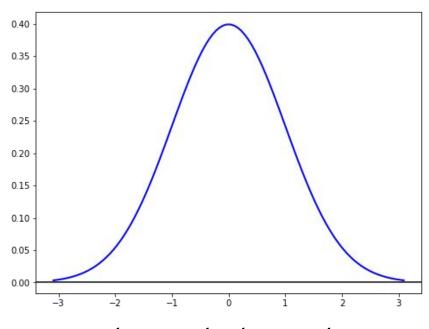
This means that the total area under the curve is 1.



The Normal Distribution

Perhaps the most well-known distribution is the Normal distribution, aka, the "Gaussian" distribution.

It is a symmetric, bell-shaped distribution.



The Standard Normal Distribution

The Normal Distribution

Bell-shaped distribution, described by two parameters: mean μ and standard deviation σ

$$f(x) = \frac{1}{\sigma\sqrt{2\pi}}e^{-\frac{(x-\mu)^2}{2\sigma^2}}$$

The **standard normal** distribution has mean 0 and standard deviation 1.

The Normal Distribution

(It is thought that) many things can be described by a normal distribution.

Eg. IQs, test scores, heights, weights, random variations in industrial processes

However, these can only be approximately true

The Lognormal Distribution

Note: a lot of traditional hypothesis testing requires normally distributed variables, but this is often not the case for real-world variables.

Eg. Number of Instagram followers, number of deaths from a natural disaster

Skewed distributions are particularly common when mean values are low, variances large, and values cannot be negative, as is the case, for example, with species abundance, lengths of latent periods of infectious diseases, and distribution of mineral resources in the Earth's crust.

Why lognormal instead of normal? Think additive vs. multiplicative effects.

Estimating the PDF

What is we have observed values and want to determine the pdf?

Options: ecdf, histogram, KDE