Probability Part 2: Random Variables

Random Variables

A number associated to the outcome of a random experiment.

- The sum of two dice rolls
- The number of heads in 5 flips of a coin
- The average height of a sample of 10 people

Discrete: Outcomes can be listed

Continuous: Can take on any value in an interval

Binary outcome (yes/no).

A fixed number (n) of repeated **independent** trials with a fixed probability of "success" (p)

Eg. flipping a coin 3 times and recording the number of times it lands on heads.

Here, probability of "success" is 0.5 (if we define "success" as the coin landing on heads)

The binomial distribution lets us answer questions like "If I flip a coin three times, what is the probability of it landing on heads exactly one time?"

Before getting a general formula, let's see how we could figure this probability "by hand".

Here are all of the possible outcomes for a sequence of 3 coins flips:



And the ones that we care about:



How likely is each of these?



$$(0.5)*(0.5)*(0.5) = 0.125$$



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How likely is each of these?



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Since we have three cases where there is exactly one coin on heads, each with probability 0.125, the total probability of one heads is 3*(0.125) = 0.375

Let's modify the setup slightly and say that we have a slightly bent coin which has probability of landing on heads equal to 0.7.

This means that the probability of landing on tails is 0.3.

If we flip our bent coin three times, what is the probability of it landing on heads exactly once?

We still have the same three relevant outcomes. How likely is each?



$$(0.3)*(0.3)*(0.7) = 0.063$$



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We still have the same three relevant outcomes. How likely is each?



$$(0.3)*(0.3)*(0.7) = 0.063$$



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This time, the total probability is 3*(0.063) = 0.189



(0.7)*(0.3)*(0.3) = 0.063

Let's break down what went into this calculation:

$$(0.3)*(0.3)*(0.7)*(0.3)*(0.7)*(0.3)$$

All of these equal
$$0.063 = (0.7)^{1} * (0.3)^{2} =$$

 $(probability of heads)^{1} * (probability of tails)^{2}$

Let's break down what went into this calculation:

The three out front was equal to the number of ways to "choose" one coin out of three to land on heads.

In general, we can calculate the number of ways to choose *x* successes out of *n* trials using the **binomial coefficients:**

$$\binom{n}{x} := \frac{n!}{x! \cdot (n-x)!}$$

For example,

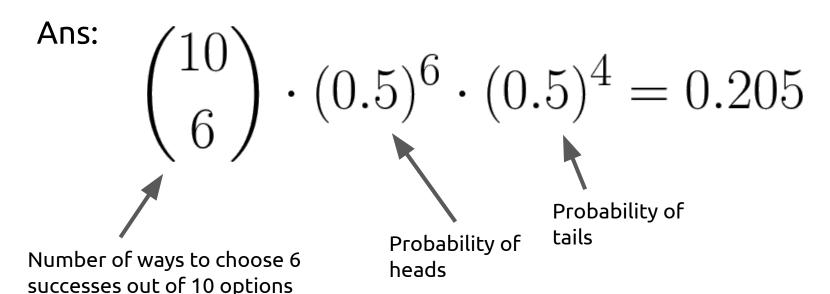
$$\binom{3}{1} = \frac{3!}{1! \cdot (3-1)!} = \frac{3 \cdot 2 \cdot 1}{1 \cdot 2 \cdot 1} = 3$$

Now that we have some more tools, let's return to the case where we have a fair coin.

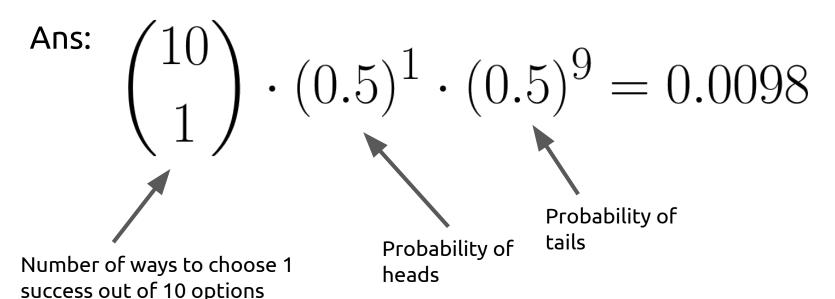
(That is, probability of heads = 0.5 = probability of tails)

If we flip this coin 10 times, what is the probability of it landing on heads exactly 6 times?

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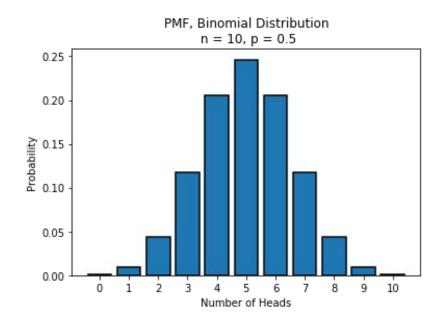


If we flip a coin 10 times, what is the likelihood of the coin landing on heads exactly 1 time?

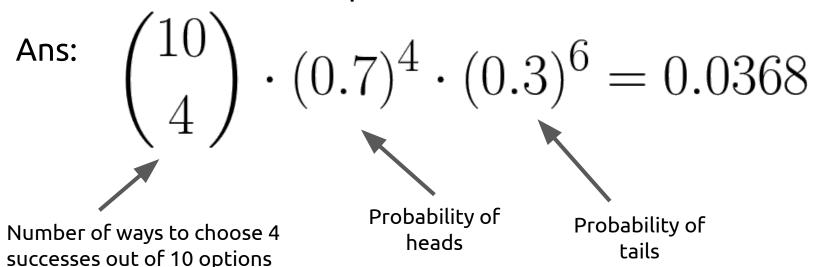


The Binomial Distribution - Probability Mass Function

By looking at the probability associated with each possible outcome, we obtain the **probability mass function**.

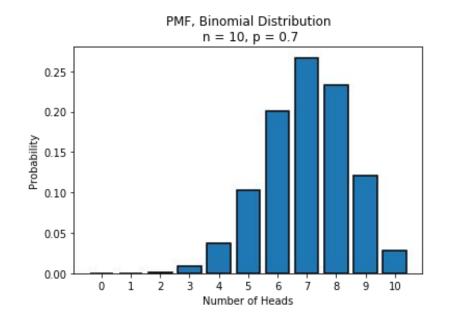


What if we have a bent coin which has a 0.7 chance of landing on heads? What is the probability of it landing on heads on 4 out of 10 flips?

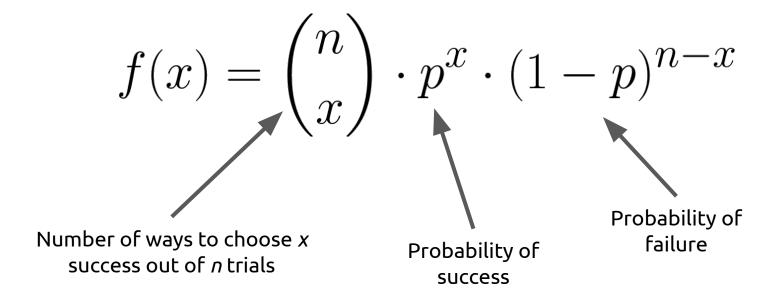


The Binomial Distribution - Probability Mass Function

Let's say we have a bent coin, where the probability of landing on heads is 0.7. Let's see how the PMF changes:



In general, a binomial distribution with n trials and probability of success p was a pmf of:

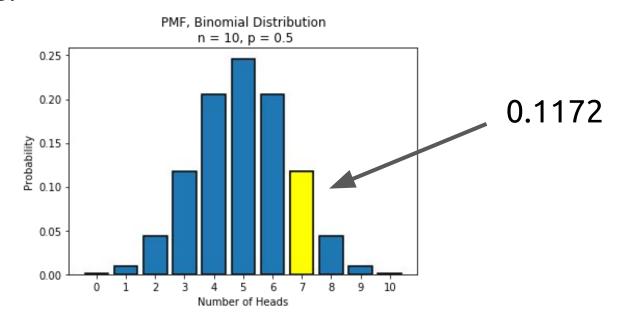


To carry out these types of calculations, we will usually use the *scipy stats* library rather than calculating the probabilities explicitly.

See the corresponding notebook to see what this looks like in practice.

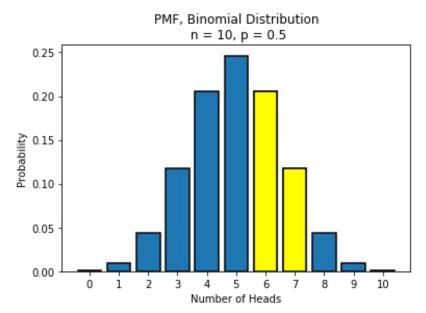
Let's return to the case of the fair coin (p = 0.5).

The PMF lets us visualize the probabilities. If we want to know how likely it is that the coin will land on heads 7 times, it looks like this:



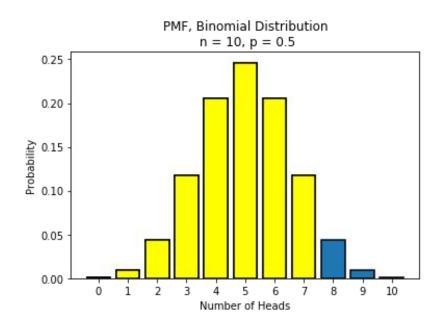
If we want to know the probability of either 6 or 7 heads, we can see that as well. To find the probability, we just add the probability of 6 and the probability of 7:

$$0.2051 + 0.1172 = 0.3223$$



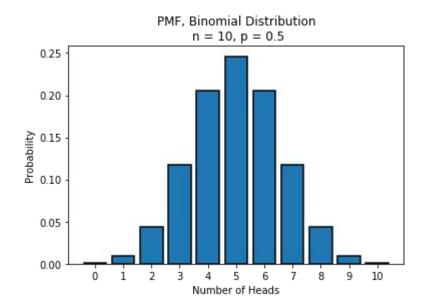
What if we want the probability of 7 or fewer?

I could find the probability of 0, 1, 2, 3, 4, 5, 6, and 7 and then add these all together, but this would be cumbersome.

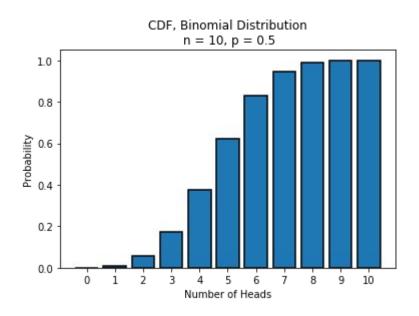


Random variables have cumulative distribution functions (and, in fact, are completely determined by them)

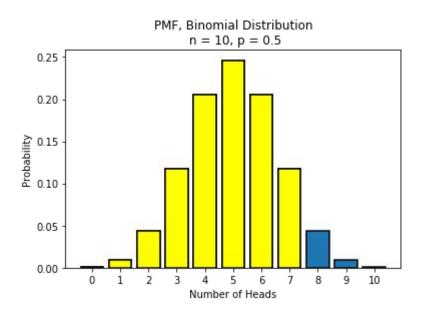
 $F(x) = P(X \le x) = The probability that the variable is less than or equal to x$

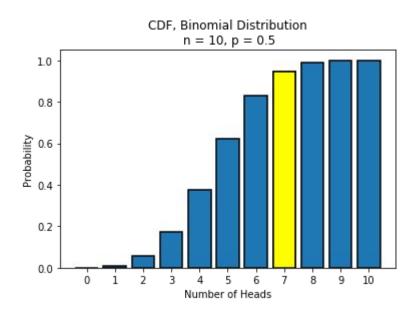


The probability of *exactly* this number of heads.



The probability of this number of heads *or fewer*.

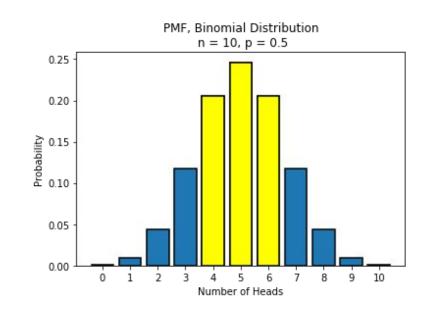


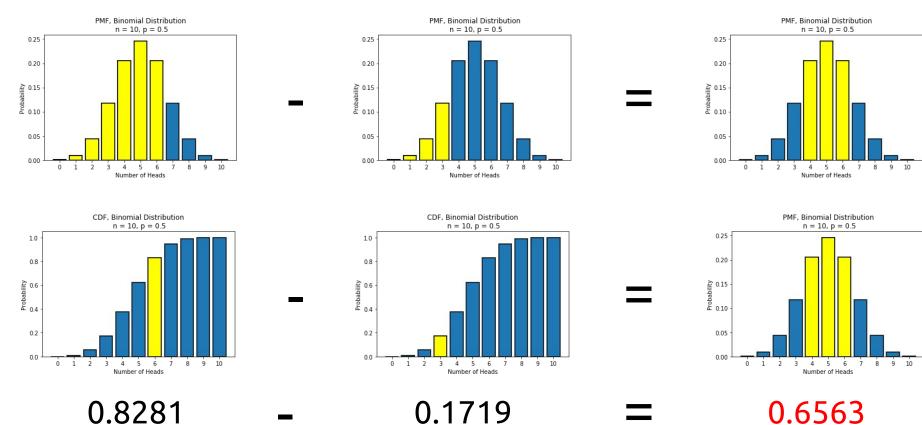


Using the cumulative distribution function, we see that the probability of 7 or fewer heads is 0.9453

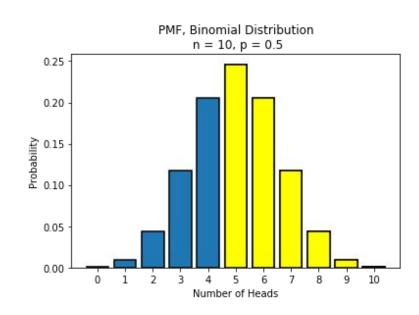
CDFs can also be used to find other types of probabilities, besides just the probability of *x* or fewer.

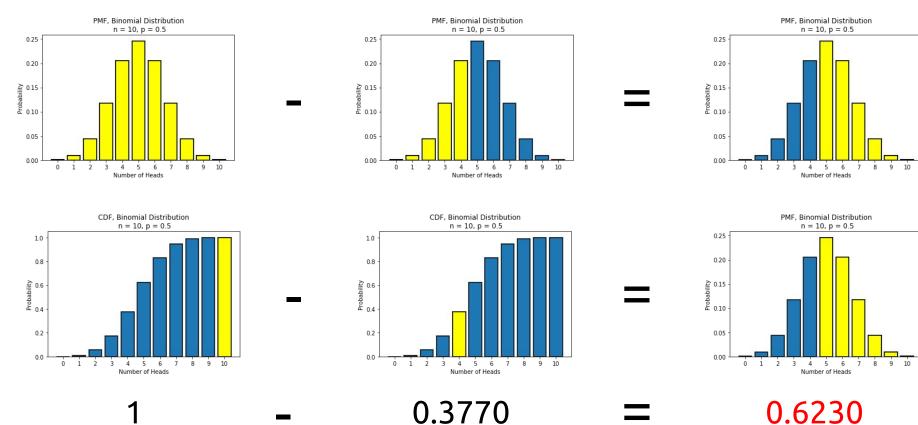
For example, let's say we want to know the probability of between 4 and 6 heads, inclusive.





What if we want to know the probability of 5 or more heads?





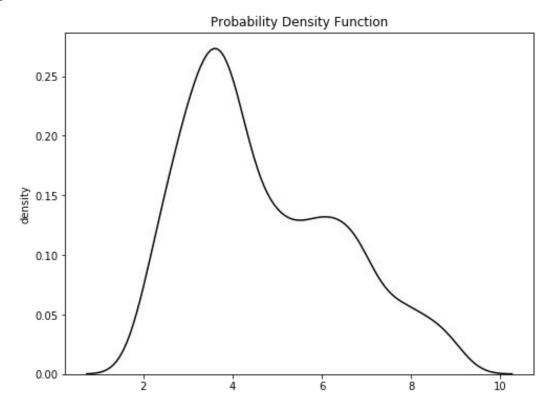
Continuous Random Variables

What about random variables which can take on any value in a range?

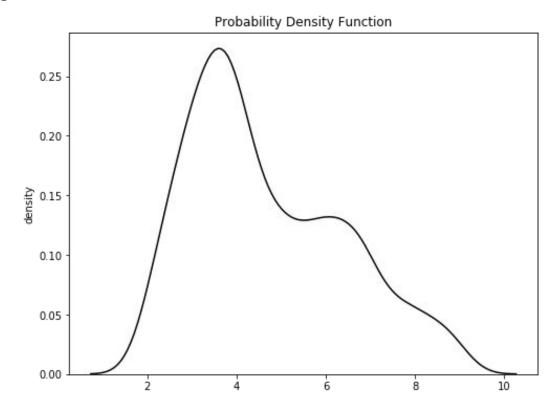
We can no longer talk about the exact probability for any particular value, but instead can talk about the probability *density* at a particular point.

To find probabilities, we can only find probabilities for the value landing in a particular *range* of values.

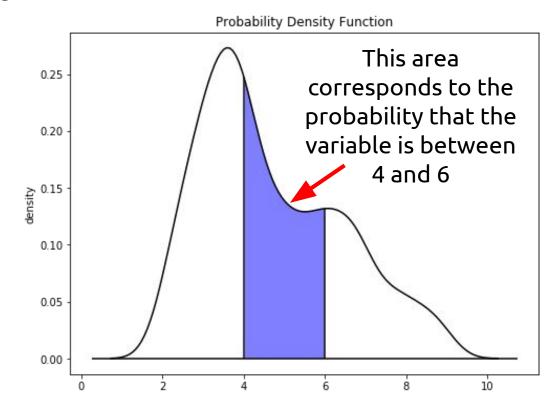
The probability density at each possible value can be specified by a probability density function, or PDF.



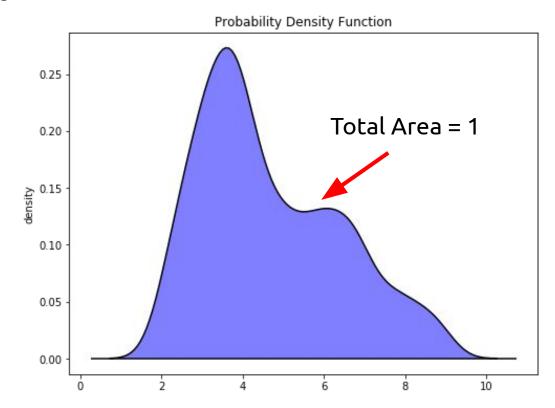
We can no longer talk about the probability of a specific value, but instead talk about the probability of the variable being in a particular range.



The probability of the variable being in a particular range corresponds to the are under the PDF in that range.

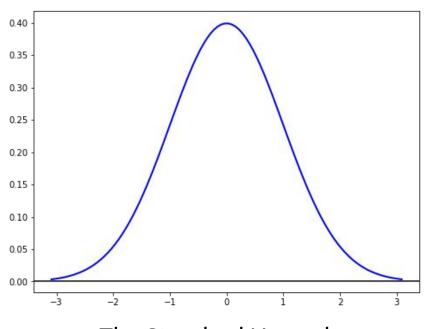


This means that the total area under the curve is 1.



Perhaps the most well-known distribution is the Normal distribution, aka, the "Gaussian" distribution.

It is a symmetric, bell-shaped distribution.



The Standard Normal Distribution

Bell-shaped distribution, described by two parameters: mean μ and standard deviation σ

$$f(x) = \frac{1}{\sigma\sqrt{2\pi}}e^{-\frac{(x-\mu)^2}{2\sigma^2}}$$

The **standard normal** distribution has mean 0 and standard deviation 1.

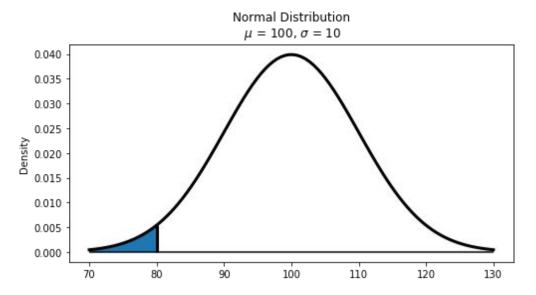
See the notebook for a demo of how μ and σ affect the distribution.

(It is thought that) many things can be described by a normal distribution.

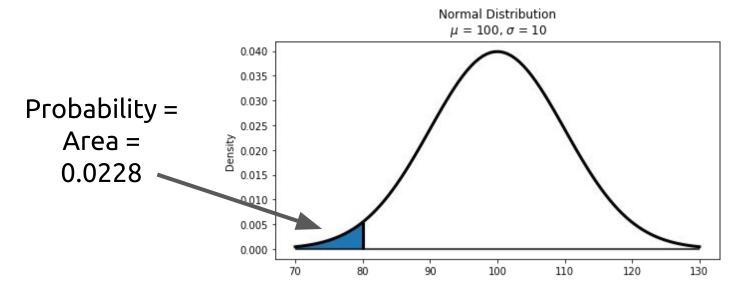
Eg. IQs, test scores, heights, weights, random variations in industrial processes

However, these can only be approximately true (the normal distribution has nonzero density for all real numbers, including negatives)

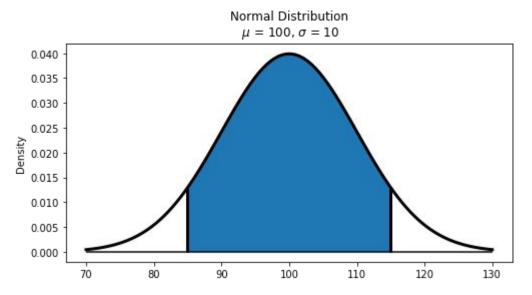
Example: For a random variable which is normally distributed with a mean of 100 and standard deviation of 10, what is the probability that the variable is less than 80?



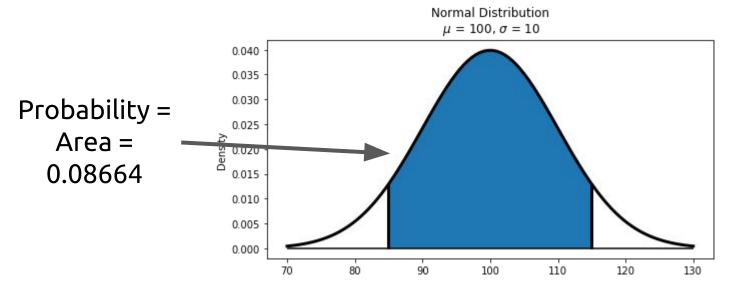
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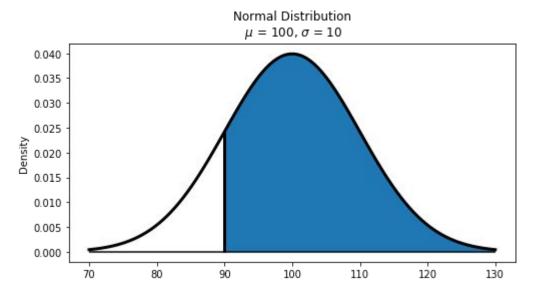
Example: For a random variable which is normally distributed with a mean of 100 and standard deviation of 10, what is the probability that the variable is more than 85 but less than 115?



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