

# Introduction to Probability



# Probability - Why is it important?

- Quantifying uncertainty
- Dealing with random processes (such as data gathering or sampling)
- Understanding how good our inferences are - estimates have a margin of error.

# Probability

Most processes are **stochastic** rather than **deterministic**.

**Deterministic:** the same inputs always produce the same outputs

**Stochastic:** the same inputs do **not** always produce the same outputs



# Probability

**Deterministic Process:** Finding the area (A) of a circle based on its radius (r):

$$A = \pi r^2$$

**Stochastic Process:** Finding (estimating) a man's shoe size based on his height.

# Probability - Informal Example

We can reason about random processes by using probability.

Let's think about the possible outcome of a die roll using probability.



# Probability - Informal Example

What is the chance of rolling a 4?

**Answer:** There are 6 equally-likely faces, and only one of them is 4, so the chances of rolling a 4 are  $1/6$ .



# Probability - Informal Example

What is the chance of rolling an even number?

**Answer:** There are 6 equally-likely faces, and three of them are even (2, 4, and 6), so the chances are  $3/6$ .



# Probability - Informal Example

What is the chance of rolling the die twice and it landing on a 4 both times?

**Answer:** We know that  $1/6$  of the time, it will land on 4 on the first roll and  $1/6$  of the time, it will land on 4 on the second roll.

Combining these, we can see that it will land on 4 both times  $(1/6) * (1/6) = 1/36$  of the time.





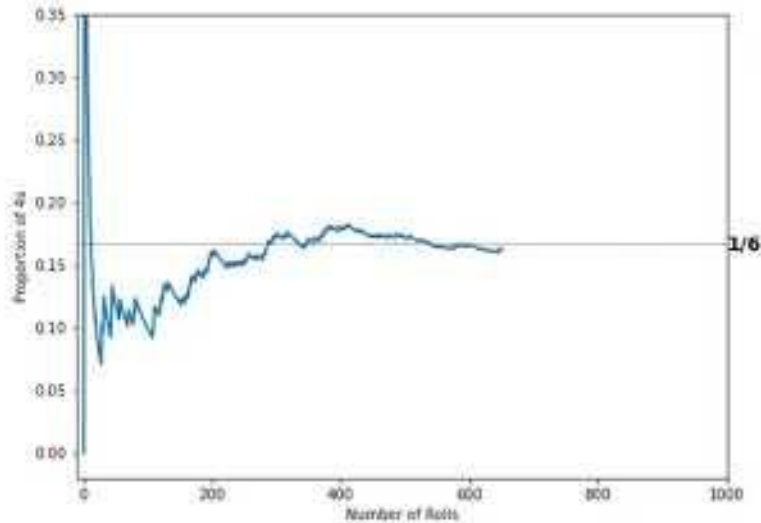
# Probability as **Relative Frequency**

What do we mean when we say that the chance of rolling a 4 is  $1/6$ ?

Does it mean that if I roll it 6 times, it will land on 4 exactly once?

**No!** - But, if one were to roll the die a large number of times, then it should land on each face approximately  $1/6$  of the time.

# Python Simulation of 1000 Die Rolls



face	count	ratio
1	96	0.148
2	118	0.182
3	103	0.158
4	106	0.163
5	118	0.182
6	109	0.168

# Probability as **Relative Frequency**

The probability of event  $A$  is the proportion of times that  $A$  occurs in a very long run of separate tries.

This notion of probability is called the **frequentist approach**.



# Probability Terminology

**Notation:** For event  $A$ , the probability of  $A$  is written as  $P(A)$

Probabilities range from 0 to 1, with 0 representing *impossibility* and 1 representing *certainty*.

An event with probability 0.7 will occur in about 70% of tries.



# Conditional Probability

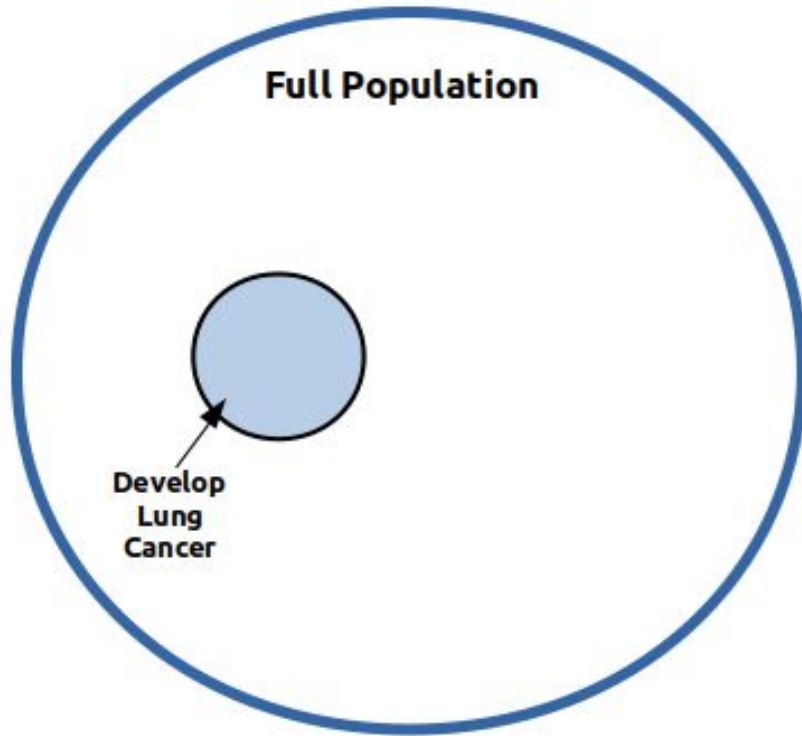
How does the likelihood of a particular outcome change, if we are given more information?

Eg. What is the probability that a person develops lung cancer?

What if we know that person smokes? How does the probability change?



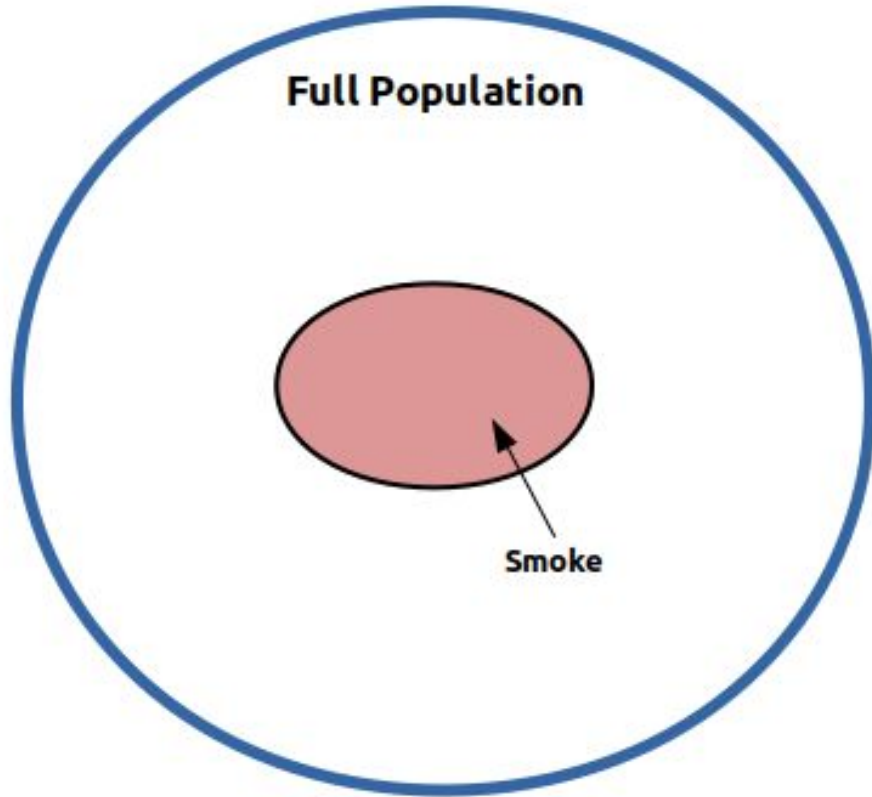
# Conditional Probability



With no further information, our best guess would be the ratio of people from the full population who develop lung cancer.

This starting probability is called the **prior probability**.

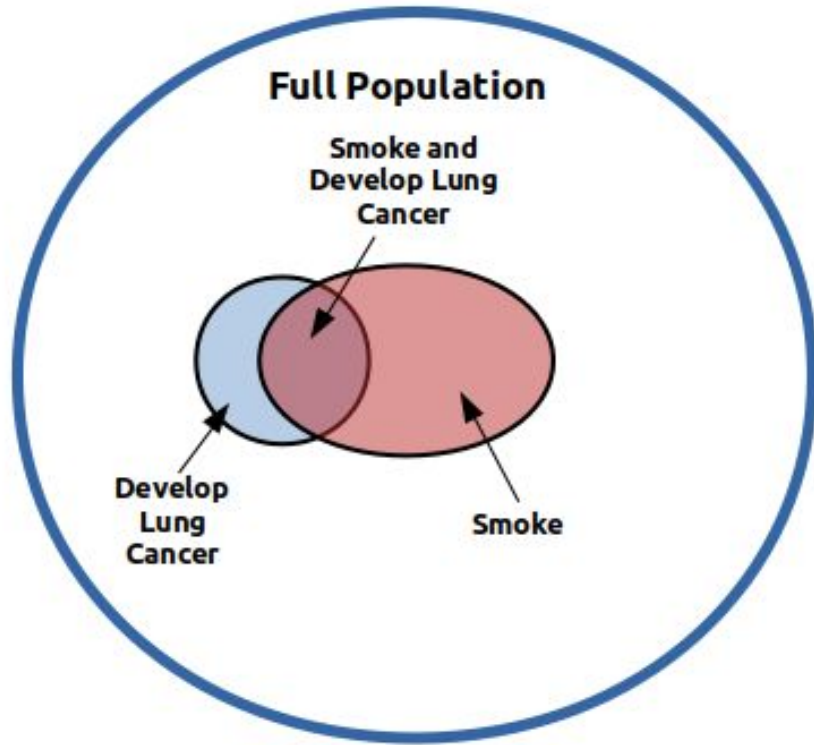
# Conditional Probability



But if we had additional information, that they smoke, we could potentially use this information to refine our first guess.

To do this, we need to know the overlap between smokers and those who develop lung cancer.

# Conditional Probability

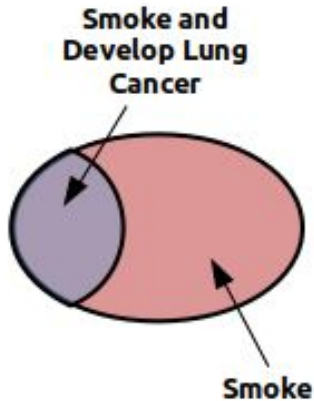


Let's say that these two subpopulations overlap like this.

Now for our guess, we just need to consider the subset of smokers.



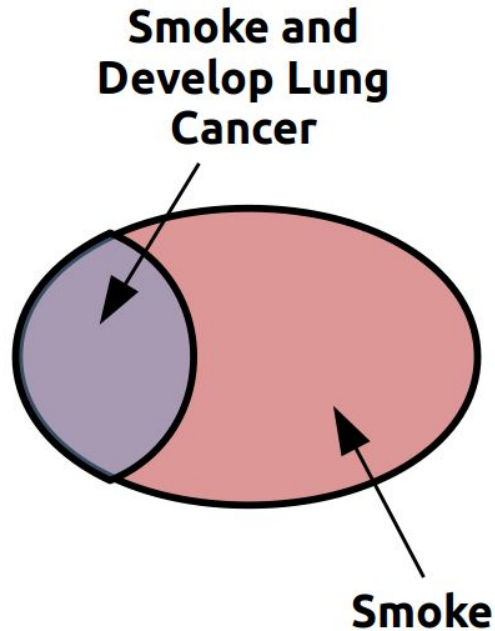
# Conditional Probability



Let's say that these two subpopulations overlap like this.

Now for our guess, we just need to consider the subset of smokers.

# Conditional Probability



Changing our population of interest to just those people who smoke, our best guess is the ratio of people who smoke *and* develop lung cancer out of the population of smokers.

This is known as the **posterior probability**.

# Conditional Probability

For two events  $A$  and  $B$ , the **conditional probability of  $A$ , given that  $B$  has occurred** is  $P(A / B)$

Probability of developing lung cancer:

$$P(\text{lung cancer})$$

Probability of developing lung cancer, given that a person smokes:

$$P(\text{lung cancer} \mid \text{smokes})$$

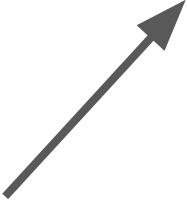


# Conditional Probability


We can calculate the conditional probability as

$$P(A/B) = P(A \text{ and } B) / P(B)$$

We want *both*  
A and B to  
occur.



We only care  
about cases  
where B  
occurred.



# Probability as **Degree of Belief**

Thinking in terms of conditional probabilities, we can understand probability in a different way.

Probability quantifies how *certain* we are about a given hypothesis.

By incorporating more information, we can update our probabilities.

This interpretation of probability is known as the **Bayesian approach**.

# Bayesian Statistics

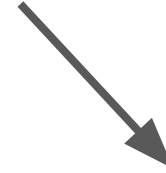
Thomas Bayes, an 18th century statistician, minister and philosopher.

Formulated a special case of what is now known as *Bayes' Theorem*.



# Bayes' Theorem

Prior



$$P(A | B) = \frac{P(B | A)}{P(B)} \cdot P(A)$$



Posterior

Bayes' Theorem can be viewed as a recipe for updating our belief about event A by incorporating information about event B.

# Conditional Probability

## Independent and Dependent Events

Events  $A$  and  $B$  are **independent** if the occurrence of  $B$  in no way informs us about the probability of  $A$ .

That is,  $P(A|B) = P(A)$

Equivalently,  $P(A \text{ and } B) = P(A) * P(B)$

Otherwise, we say that  $A$  and  $B$  are **dependent**.





# Conditional Probability

From the Bayesian point of view, if events  $A$  and  $B$  are independent, knowing that event  $A$  has occurred does not allow us to update our belief about the likelihood of  $B$  occurring.



# Conditional Probability

Example: Flipping a coin twice

$$P(\text{Second Coin Landing on Heads}) = 0.5$$

$$P(\text{Second Coin Landing on Heads} \mid \text{First Coin Landing on Heads}) = 0.5$$

That is, knowing the outcome from the first flip gives us no additional information about the next one.



# Conditional Probability

Why do we care?

When drawing a sample, we usually assume that the individuals are drawn *independently*.

When we're looking at a dataset, we usually assume that our observations are independent of each other.



# Conditional Probability

We will usually make the further assumption that all of our observations arose from the same data generation process.

The combination of this assumption plus the assumption of independence is usually shortened to **iid**, standing for *independent and identically distributed*.

