LUKE ZVADA

SOFTWARE DEVELOPER

ALL ABOUT ME

Previously working in the music industry as a tour manager, I learned how to solve issues on the go, organize a complicated schedule, and manage team morale. Through that hard work, I have found a new passion for software development. I attended Nashville Software School which helped me to take that new passion and turn it into reality. Having strong attributes such as problem solving, dependability, and efficiency, I have embraced this new opportunity in tech and continue to learn and grow as a software developer every day.

CONTACT DETAILS

luke.zvada@gmail.com
github.com/LukeZvada
linkedin.com/in/lukezvada/

330.819.5309

PROJECTS

TourVana (Front End Capstone)

For my front end capstone I created an app for tour managers in the entertainment business that acts as a tool to allow them to easily view deal memos (contract summary), as well as upload settlement reports and expense receipts / info. For this project, I used React, Javascript, CSS, HTML, Material UI, and Cloudinary.

PilotLog (Full Stack Capstone)

For my full stack capstone, I created an application that allows pilots to easily log flights, get real time METARS (weather), and current airport conditions in real time. I used React, Javascript, CSS, HTML, Material-UI, Python, Django, Chart.js, AVWX api (METARS & Airport Conditions)

SKILLS

JavaScript | HTML | CSS3 | React | Material UI | Python | Django | SQLite | Chart.js | Figma | Adobe XD

TECHNICAL EXPERIENCE

Nashville Software School
Software Development | Nashville, TN

Intensive, 6-month , full-time software development bootcamp anchoring learning with both individual and team-based projects to give hands on experience.

- Front-end stack: JavaScript, HTML5, and CSS3
- Back-end stack: Python and Django
- Structural and Semantic HTML, and CSS styling including Flexbox and BEM
- Javascript for functional programming and DOM manipulation, ES6 modules, and JQuery
- Object-oriented data structures, iterations and looping, logic conditions, and array methods
- Handling user events, collecting data, modularization
- Building and using APIs- implementing CRUD (create, read, update, destroy) data functionality
- Git for version control, Github for project collaboration• ERD diagrams

PROFESSIONAL EXPERIENCE

Tour Manager
Jordan Davis | 2018 to 2020

- Hired as a Monitor Engineer then promoted to Production Manager then promoted again to Tour Manager
- Managed a team of 15 employees
- Responsible for all logistical and financial decisions for 120+ dates a year.
- Handle all logistical/production budgets to ensure we do not exceed financial limits
- Tour managed many bus & van tours, as well as fly dates around North America, UK, and EU, handling logistical/production details including show advance, air travel, ground transportation, meals, gear rental, financial budgets, and cargo transportation
- File nightly and post-tour settlement and financial reports (Income / Expenses)
- Responsible for planning tours with band members and managers, giving options on travel details based on requirements, budget, and working with tight timelines

Monitor Engineer
David Nail | 2016 to 2018

- Responsibilities included day-of-show monitor mixing for artist, management and maintenance of gear

Front of House / Monitor Engineer
The Stage | 2014 to 2018

- Managed multiple shows per night, 5-7 days per week
- Solely responsible for running all sound / lights on the shows I worked
- Programmed lights for new system on 1st floor stage using Elation software

EDUCATION

Nashville Software School
Software Development Bootcamp - Certificate

Recording Workshop
Audio Engineering | Chillicothe, OH

- Music Recording & Audio Production RECW CORE Certification with Honors
- Music Recording & Audio Production RECW ADVANCED Certification with Honors