



International Collegiate Programming Contest

India Preliminary Online contest

2025

Amritapuri Chennai Kanpur



Preliminary Online Contest
08 November 2025 from 1:30 PM to 4:30 PM

Contest Environment

1. The contest will be hosted on the **CodeChef Platform** using **Exam Mode**.
2. Each team will be given **one unique login ID**.
 - ✓ The login ID is strictly for your team's use only and must not be shared with anyone outside your team.
 - ✓ Use only one device and one browser for the entire contest. All the 3 team members should use the same single device.
 - ✓ Once the login ID is used on a device/browser, it **cannot be used on another device/browser** (even on the same system)
 - ✓ Only one laptop/desktop per team can be used. No additional devices (phones, tablets, extra laptops/desktops, etc.) are allowed.
3. No AI tools or internet browsing are permitted during the contest.
4. **Tab switching will not be allowed**. Please remain on the contest page throughout the duration. If you do a tab switch (**either to a different tab or to a different window**), you will get locked out of the contest and no further discussion in this regard will be entertained.
5. Please disable all **notifications** and enable Do Not Disturb mode from your system settings. If this isn't done, incoming notifications may cause the system to lock you out.
6. List of allowed compilers - C, C++, Python, PyPy, Java, and Kotlin
7. You cannot save code templates in the contest environment, so you will need to **manually type your template for each problem**.
8. Use the **online compiler provided by CodeChef in Exam Mode** for compiling and testing before submitting. You are allowed to use only the IDE provided in the Problem Page. You will **not be able to copy-paste** anything.
9. You may use your personal laptop or college provided desktop/laptop for the contest.
10. You will have to record your video, audio and desktop for the duration of the contest as detailed in the <https://indiacpc.in/setupguide.pdf>

Contest Rules

1. **No external help** – Participants are **not allowed** to use the internet, AI tools, or communication platforms during the contest.
2. **No plagiarism** – Code similarity across teams will be strictly monitored. Any case of copying will result in disqualification and **total ban from all future ICPC events**.
Proctoring requirement – Each team must record their **video, audio, and desktop screen** during the contest. Teams may stop the recording once they have officially ended the contest, whether it is after the full 3 hours or earlier. After ending the contest, they will not be able to submit any more solutions. The complete recording should be uploaded to the server provided immediately after the contest. Instructions for this will be provided soon.
3. Detailed setup instructions for recording are available in the guide linked below:
<https://indiacpc.in/setupguide.pdf>

Please keep checking <https://indiacpc.in/> and your respective regional sites for updates.



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4. Teams must sit together in a lab or classroom provided by the college. The coach or Head of Department (HOD) must ensure that a staff member is present to invigilate the team for the entire duration of the contest.
5. **Allowed material** – Teams may refer to their personal **written/typed notes**. Unlike the onsite contest, there is **no restriction** on the size/format of notes.
6. **Team responsibility** – All members must be present during the contest and should work together from a single computer. External collaboration with other teams or individuals is strictly prohibited. Suppose one team member is not able to come, the rest can take part.
7. **Submission rules** – Only solutions submitted on CodeChef within the contest duration will be considered. No late submissions will be accepted.
8. **Technical issues** – Teams are responsible for arranging a **stable internet connection, power backup, and a working computer**. In case of local technical issues, the organizing team will not provide additional time.
9. Running the contest environment in a Virtual Machine is not allowed
10. No additional Monitors or Keyboards are allowed. No remote connections to the contest machine.
11. **Behavioral conduct** – Teams are expected to uphold the spirit of ICPC. Any **misconduct, malpractice, or any of the rule violations** will lead to immediate disqualification.

Recommendation for Teams

1. Test your system (camera, mic, screen recording software, and internet) well before the contest.
2. Participate in the **Practice Rounds** to become familiar with the CodeChef Exam Mode environment. Do a full 3 hour recording during the mock contest to make sure your system does not have any issues.
3. Keep your notes organized for quick access during the contest.
4. Submit early and often – avoid waiting till the last minute.

After the Contest

1. **All team solutions will be made public** after the contest. This ensures transparency and allows other teams to verify plagiarism.
2. The video and audio recorded will not be made public. However, we may ask you to upload the video. The link for the same will be provided later.
3. Plagiarism checks will be conducted both automatically (using software tools) and manually (by the judges).

Note 1: If a team is flagged for plagiarism or any kind of malpractice, an appeal can only be submitted through the team's coach, not by the team members. **Appeals made directly by team members will not be considered.**

Note 2: Violation of any of the rules will result in immediate disqualification.

Note 3: The decisions of the RCD and judges will be final and binding. Event rules, schedules, and guidelines are subject to change at the discretion of the organizers. ICPC shall not be held liable for any issues, losses, or damages arising from the negligence, misconduct, or Noncompliance by any of the team member.