a) Expressions

如水(水(水))的

11.9 = - 9,7(B) - 9B! | 9B! | 9B! |

Loss function for Logestic Regression is

where:
$$N = No of Samples$$

Bredicted probability

Now gradient will be <u>OLCB</u>)

OBi

$$\frac{\partial L(B)}{\partial B_j} = \sum_{i=1}^{N} \left(\frac{y_i}{P_i} - \frac{(i-y_i)}{(1-P_i)} \right) \times \frac{\partial P_i}{\partial B_j}$$

$$\frac{\partial P_i}{\partial B_j} = P_i(1-P_i) \times_{ig}$$

$$\Rightarrow \text{ Gradient } \frac{\partial L(B)}{\partial B_j^2} = \sum_{i=1}^{N} (9i(1-P_i) - (1-9i)P_i) \times ij$$

(2) Hessian:

$$H_{ij} = -\frac{\partial^2 L(\beta)}{\partial \beta \beta \beta j} = -\frac{\partial}{\partial \beta i} \left[\frac{\partial L(\beta)}{\partial \beta j} \right]$$

$$H_{jk} = \frac{-\partial^2 L(B)}{(\partial \beta_j)(\partial \beta_k)} = \frac{-\partial}{\partial \beta_j} \left[\frac{\partial (L(B))}{\partial \beta_k} \right]_{\text{resonance}}$$

$$\frac{\partial P_{j}(\partial P_{i})}{\partial P_{j}} \left[\sum_{i=1}^{N} (y_{i} - P_{i}) \times i k \right]$$

Hessian Matrix is (Size MXM) (M = No of parameters)

$$\sum_{i=1}^{N} P_{i}(i-P_{i}) \times_{i1}^{2} \sum_{i=1}^{N} P_{i}(i-P_{i}) \times_{i1}^{2} \times_{i2}^{2} - \sum_{i=1}^{N} P_{i}(i-P_{i}) \times_{i1}^{2} \times_{i2}^{2}$$

$$\sum_{i=1}^{N} P_{i}(i-P_{i}) \times_{i2}^{2} \times_{i1}^{2} \sum_{i=1}^{N} P_{i}(i-P_{i}) \times_{i2}^{2} \times_{i2}^{2}$$

update rules $(\beta_i)_{n+1} = (\beta_j)_n - \frac{\partial(L(\beta))}{\partial \beta_j}$ should do this for all By ()=1 tom) Let 'B' be the vector of all co-efficients For los gradient descent updated for nth time updated for (n-) time Bn+1 = Bn - [H-1. VL(Bn)] All the coefficients will be up dated Enverse of Hessian Matrix Newton-Raphso Gradient vector. Method VI(B) (Psuedo code) Let 7 = 106

while (Bn+1 - Bn > 102): Bn+1 = Bn - [H-1. V L(Bn)] more Mathematical Lets see a more code related algo import numpy as np def sigmond (2): (Returns probability, i.e 1/1+ np.exp(-2)) def gradient (X, Y, beta): (Returns the gradient applated value, i.e Bn+1) def hessian (X, beta): (Returns the Hossian materix)

det newton_raphson (X, y): color stopp beta = np-zerois (N) while Fine: gr = gradient (X, y, beta) he = hessian (x, beta) beta- new = beta - np. linalg. solve (he, gr) If (beta_new-beta < 106):
Break.
Break. befa-new = beta non moresoft to some Return beta_new VICE) -> Caradient vector. # X is the feature matrix # of is the binary outcome vector