## Supervised learning

- Data Preparation and Splitting
  - Train, validation, test approach
  - K-fold Cross validation approach
- Regression
  - Bias-variance tradeoff
  - Relationship with model complexity
  - Underfitting and Overfitting
  - Linear regression
  - Evaluation metrics

## **Splitting the data**

- Ensure that the instances are representative and relevant to the problem
- Ensure collaboration in data preprocessing
- It's a good practice to shuffle the data before the split to avoid bias in the resulting sets

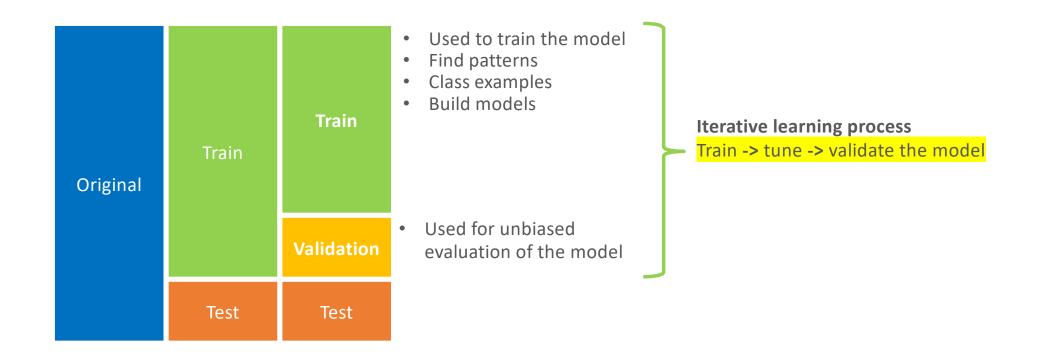
Original

## Train, test, and validation split approach

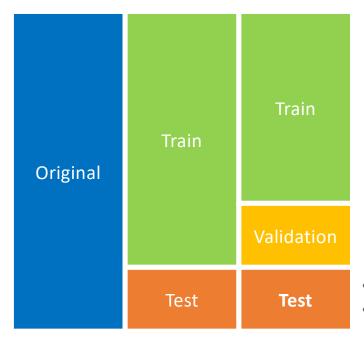
In most supervised machine learning tasks, best practice recommends to split your data into three independent sets:

- Training set
- Validation set
- Testing set (It must not be touched until the end)

## Train, test, and validation split approach



## Train, test, and validation split approach

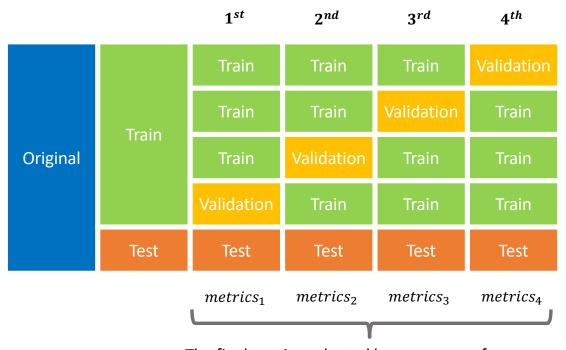


- It is not available to the model for learning
- It is only used to ensure that the model generalizes well on new "unseen" data
- It is used for final evaluation of the model

## K-Fold Cross-Validation approach

- This strategy iteratively use different portions (folds) of our data to train and validate our model
- Useful when data is limited and we want more robust estimates of model performance

## K-Fold Cross-Validation approach (e.g., k=4)

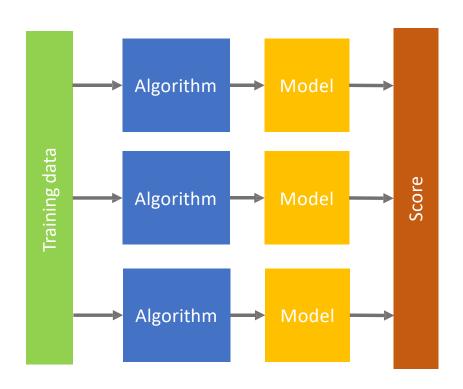


The final **test** is evaluated by average performance on the test set metrics across all the folds

- 1. Split the **train** into k independent folds
- 2. Repeat the following k times:
  - 1. Set aside  $k^{th}$  fold (hold-out set) of the data for validation
  - 2. Train the model on the remaining k-1 folds
  - 3. Test the model on the validation
- 3. At the end, average or combine the model performance metrics

<sup>\*</sup>Test data remains unchanged

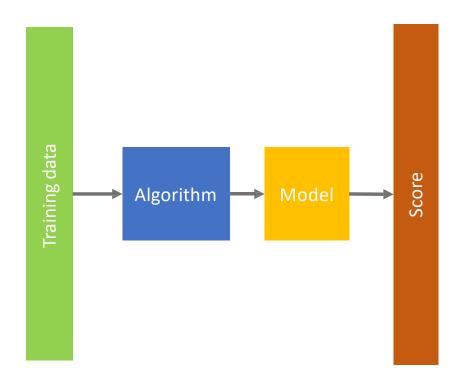
## **Process preview**



#### Choice a ML algorithm

- Suitable for desired label
- Suitable for learning type
- Suitable for data size
- Suitable given available info
- Suitable given practical issues
  - Production requirements
  - Engineering effort
  - Expertise required

## **Process preview**



#### Choice a ML algorithm

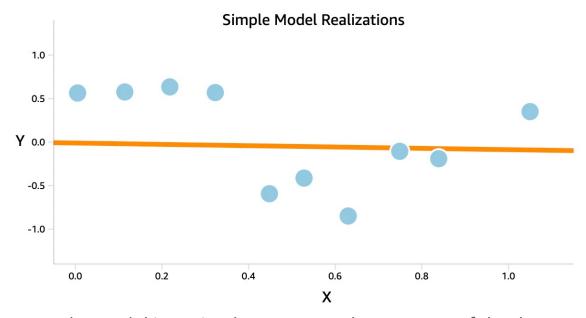
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## The bias-variance tradeoff

• Simple model

# A simple model

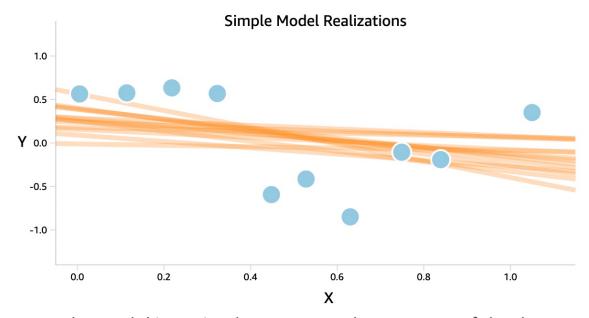
No matter how we try to fit this line, the straight line does not have the flexibility to accurately capture the relationship of the data



The model is to simple to capture the structure of the data

# A simple model

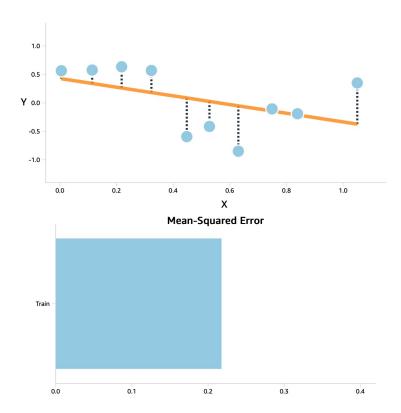
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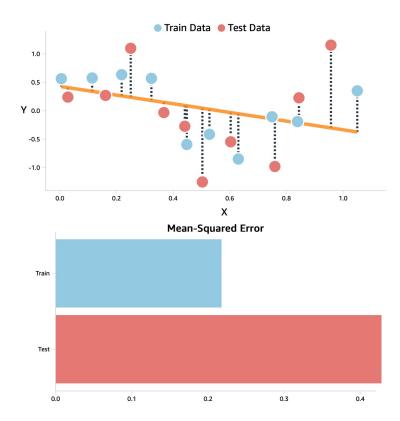
# A simple model

- No matter how we try to fit this line, the straight line does not have the flexibility to accurately capture the relationship of the data
- Error in the **training data** is not zero



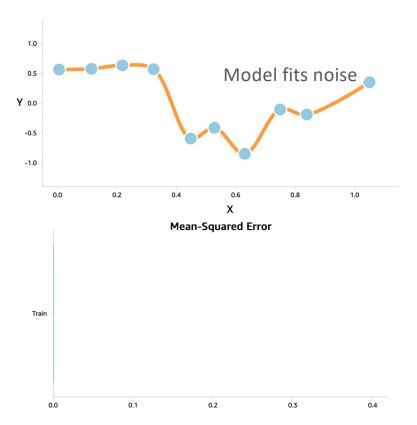
## Underfitting: low complexity model

- High error on train data and test data
- The model is so simple that it fails to adequately capture the relationships in the data
- The high error on test is a direct result of the lack of complexity of the model



# A complex model

- A more complex model predicts every point in the training data perfectly
- Super flexible model
- Error in the train data is zero



# Overfitting: high complex model

- Low error on train data and high on test data
- The model is so specific to the data on which it was training that is is no longer applicable to different datasets
- The model is not generalizable to other datasets (e.g., test data)



## Test error decomposition

Mean Squared Error (MSE) can be decomposed into three components:

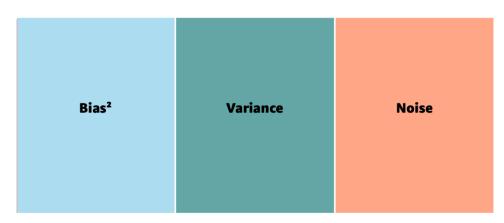
- Bias<sup>2</sup>: Error due to wrong assumptions
- Variance: Error due to sensitivity to data
- Irreducible error: Error due to noise in data

$$Error = Bias^2 + Variance + Noise$$

$$Error = \left(\mathbb{E}[\hat{f}(x)] - f(x)\right)^{2} + \mathbb{E}\left[\left(\hat{f}(x) - \mathbb{E}[\hat{f}(x)]\right)^{2}\right] + Noise$$

We can make use of the relationship between both bias and variance to obtain better predictions.

#### **Test Error Decomposition**



#### Bias and variance

#### Bias

- It measure how far the average model prediction is from the actual outcome
- High bias usually means the model is too simple to capture the underlying patterns (underfitting)

$$Bias(x) = \mathbb{E}[\hat{f}(x)] - f(x)$$

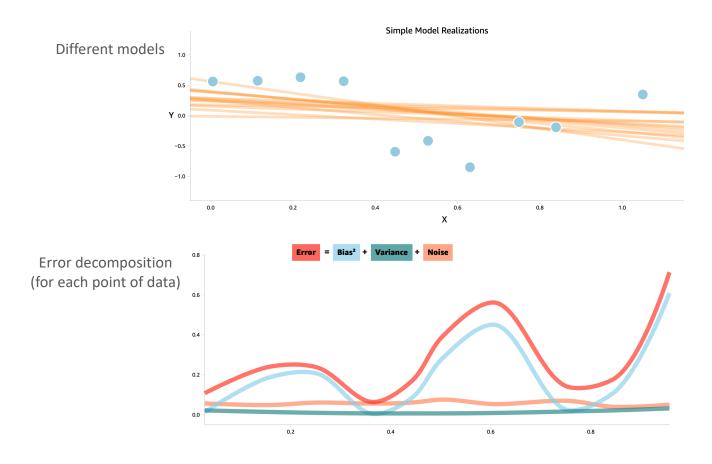
 $\hat{f}(x)$ : the prediction made by a trained model  $\mathrm{E}[\hat{f}(x)]$ : the expected prediction from many models trained on different random training datasets f(x): the true value (true function or ground truth)

#### **Variance**

- It measure how much the model's prediction change when trained on different samples of the data
- High variance often means the model is too complex and sensitive to noise (overfitting)

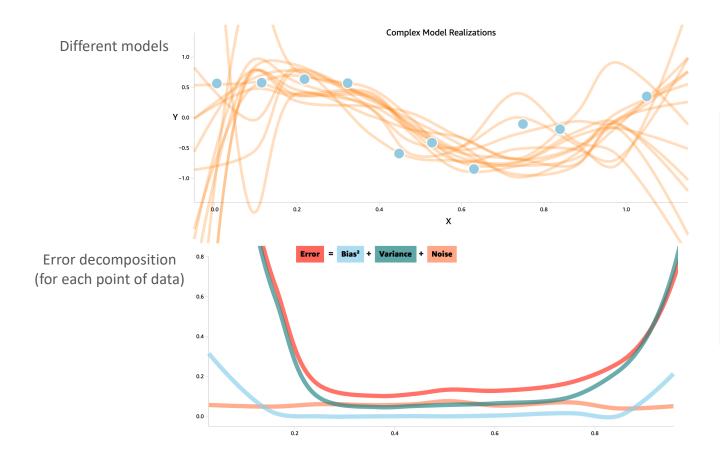
$$Variance(x) = E[(\hat{f}(x) - E[\hat{f}(x)])^{2}]$$

## **Bias and variance**



For underfit models (low-complexity), the majority of the error comes from bias

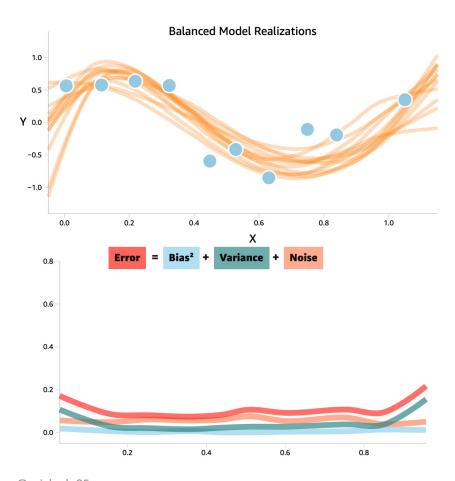
## **Bias and variance**



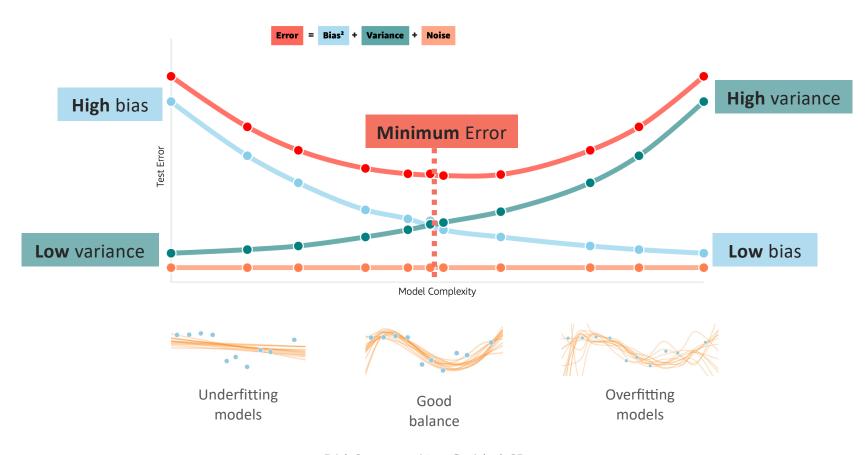
Overfit models (high-complexity) show a lot more error from variance than from bias. It's easy to imagine that any unseen data points will be predicted with high error

#### Find a balance

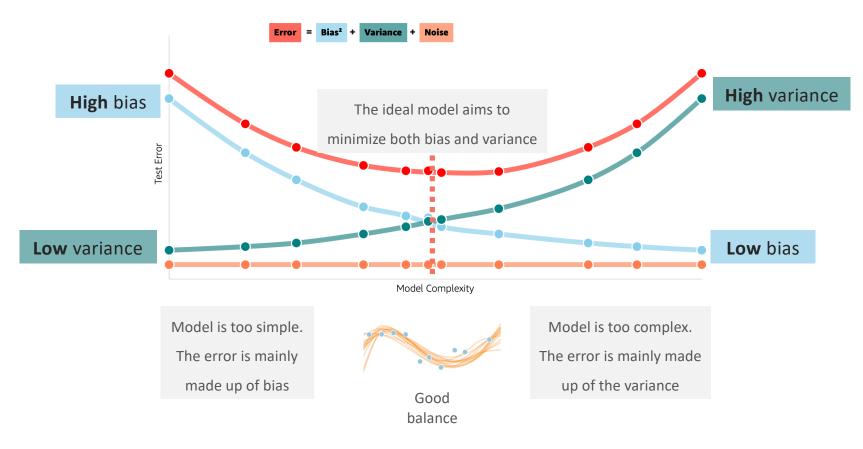
- Find a balance between underfitting (model too simple to learn meaningful patterns) and overfitting (model too complex to generalize to unseen data).
- By allowing a bit more variance (e.g., increasing model complexity) to reduce bias, we can aim for a model with optimal generalization performance.



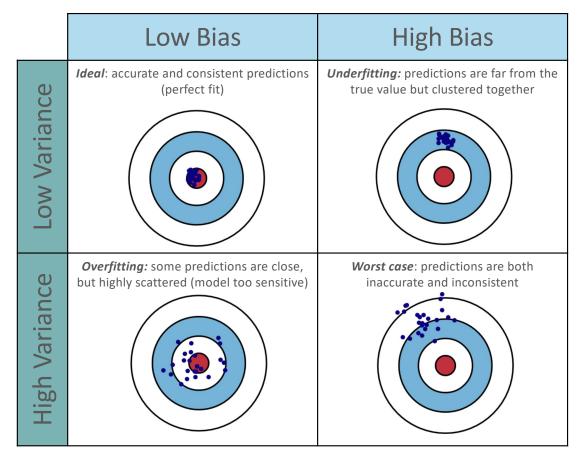
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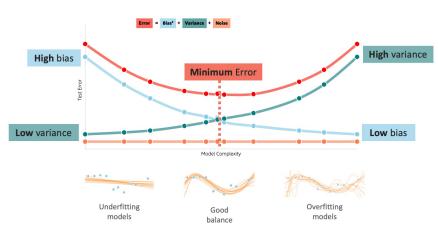


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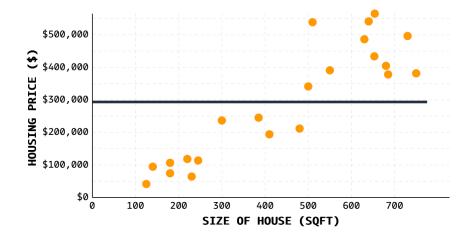




- Increasing bias reduce variance and vice-versa
- $Error = Bias^2 + Variance + Noise$
- The best model is where the error is reduced
- Compromise between bias and variance

Linear regression is a simple yet powerful method for predicting a numeric response from one or more independent variables.

- It is a **supervised algorithm** that learns to model a dependent variable, y, as a function of some independent variables (aka "**features**"),  $x_i$ , by finding a line (in 2D) or a hyperplane (in higher dimensions) that best "fits" the data.
- In general, we assume y to be some number and each  $x_i$  can be basically anything. For example:
  - Predicting the price of a house using the number of rooms in that house (y : price, x<sub>1</sub>: number of rooms)
  - Predicting a person's weight based on their height and age
     (y: weight, x<sub>1</sub>: height, x<sub>2</sub>: age)



In general, the equation for linear regression is:

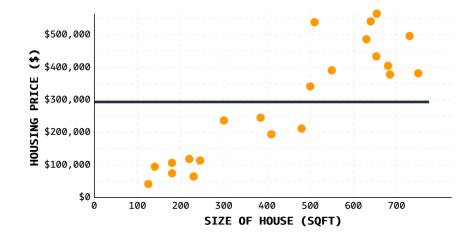
$$y = \beta_0 + \beta_1 x_1 + \beta_2 x_2 + \dots + \beta_p x_p + \varepsilon$$

Where,

y = the dependent variable: the thing we are trying to predict  $x_i$  = the independent variable: the features our model uses to model y.

 $\beta_i$  = the coefficients (aka "weights") of our regression model. These are the foundations of our model. They are what our model "learns" during optimization

arepsilon= the irreducible error in our model. A term that collects together all the unmodeled parts of our data

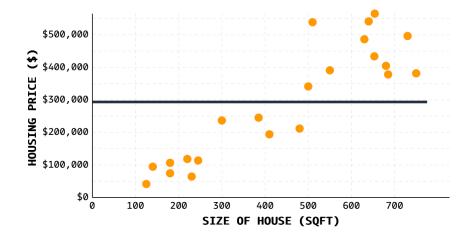


Fitting a linear regression model involves finding the set of coefficients that best approximate y as a function of the input features.

- Although the true parameters of the data-generating process are unknown, we can estimate them from our data.
- Once we've estimated these coefficients  $(\hat{\beta}_i)$ , we can predict futures values  $(\hat{y})$  using the equation:

$$\widehat{y} = \widehat{\beta}_0 + \widehat{\beta}_1 x_1 + \widehat{\beta}_2 x_2 + \dots + \widehat{\beta}_p x_p + \varepsilon$$

• Predicting future values (often referred as *inference*) is as simple as plugging the values of our features  $x_i$  into the model equation

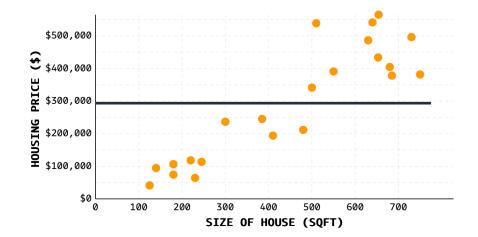


E.g., Let's fit a model to <u>predict</u> housing price (\$) using the size of the house **sqft** (in square-footage):

$$\hat{y} = \hat{\beta}_0 + \hat{\beta}_1 x_1$$
 
$$house_{price} = \hat{\beta}_0 + \hat{\beta}_1 * sqft$$

We'll start with a very simple model, predicting the price of each house to be just the average house price in our dataset, ~\$290,000, ignoring the different sizes of each house:

$$house_{price} = 290000 + 0 * 290000$$

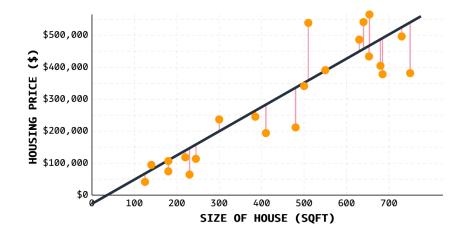


To **evaluate** our model's performance **quantitatively**, we plot the error for each observation. These errors, or **residuals**, represent the *distance between the actual observation and the predicted value* for that observation.

As shown in the plot, we can clearly see that our model exhibits a significant amount of error.



- The goal of linear regression is to reduce prediction error by finding a line or surface that best fits our data.
- For a simple regression problem, this involves estimating the intercept  $(\widehat{\beta}_0)$  and slope  $(\widehat{\beta}_1)$  that define the relationship between our input features and the target variable.



There is still some error, but the general pattern is well captured. As a result, we can be reasonably confident that, by plugging in new values for square footage, our predicted house prices will be reasonably accurate.

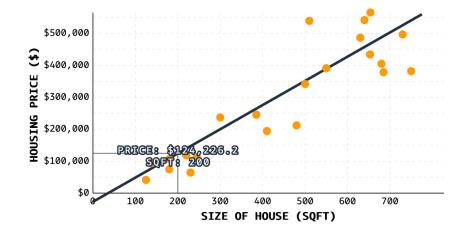
#### Predicting future values:

- We just plug in any  $x_i$  values into our equation!
- For our simple model, that means plugging in a value for sqft into our model:

$$\mathbf{sqft}$$
 value = 200;

$$\hat{y} = -27153.8 + 756.9 * 200$$

$$\hat{y} = 124226$$



Our model predicts a house that is 200 square-feet will

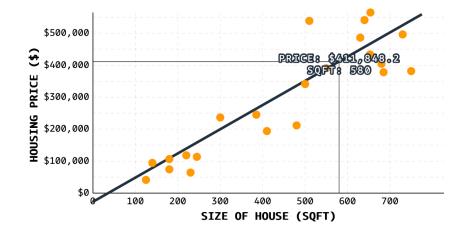
cost \$124,226

#### Predicting future values:

- We just plug in any  $x_i$  values into our equation!
- For our simple model, that means plugging in a value for sqft into our model:

**sqft** value = 580;  

$$\hat{y} = -27153.8 + 756.9 * 580$$
  
 $\hat{y} = 411848$ 



Our model predicts a house that is 580 square-feet will

cost \$411,848

They quantified how close the predicted value is to the true value. We'll fit our regression model to a set **training** data, and evaluate it's performance on the **test** dataset.

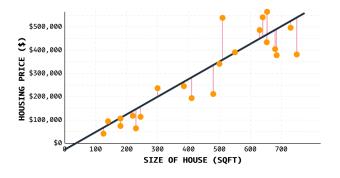
Error	Formula	Range	Description
Total Absolute Error <b>TAE</b>	$TAE = \sum_{i=1}^{n}  Y_i - \hat{Y}_i $	≥ 0 (0 good)	<ul> <li>It is the sum of the absolute values of the difference between each true value and the predicted value (given by the regression line)</li> </ul>
Mean Absolute Error <b>MAE</b>	$MAE = \frac{1}{n} \sum_{i=1}^{n}  Y_i - \hat{Y}_i $	≥ 0 (0 good)	<ul> <li>It is the average of all absolute errors</li> <li>Easy to interpreter: the units of MAE are the original of the data</li> <li>Not sensitive to outliers: Treat larger and small errors equally</li> </ul>
Mean- Squared Error <b>MS</b> E	$MSE = \frac{1}{n} \sum_{i=1}^{n} (Y_i - \hat{Y}_i)^2$	≥ 0 (0 good)	<ul> <li>It square the distance between each true value and the predicted value (given by the regression line), summing the squared values, and then dividing by the number of data points</li> <li>Sensitive to outliers: It punishes large errors more</li> </ul>

n = number of data records

 $Y_i = true \ values$ 

 $\hat{Y}_i = predicted values$ 

 $Y = mean \ value \ of \ true \ values; Y = \frac{1}{n} \sum_{i=1}^{n} Y_i$ 



They quantified how close the predicted value is to the true value. We'll fit our regression model to a set **training** data, and evaluate it's performance on the **test** dataset.

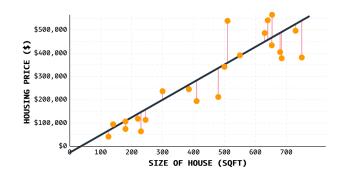
Error	Formula	Range	Description
Root Mean- Squared Error <b>RMSE</b>	$RMSE = \sqrt{\frac{1}{n} \sum_{i=1}^{n} (Y_i - \hat{Y}_i)^2}$	≥ 0 (0 good)	<ul> <li>It is the root of the Mean-Squared Error (MSE)</li> <li>Easy to interpreter: the units of RMSE are the original of the data</li> <li>Sensitive to outliers: It punishes large errors more</li> </ul>
Root Squared Error <b>R</b> <sup>2</sup>	$R^{2} = 1 - \frac{\sum_{i=1}^{n} (Y_{i} - \hat{Y}_{i})^{2}}{\sum_{i=1}^{n} (Y_{i} - \bar{Y})^{2}}$	$0 \le R^2 \le 1$ (0 bad, 1 good)	<ul> <li>It summarizes how well a model fits the data.</li> <li>It represents the % of the variance in y explained by the features x. It takes the MSE (numerator) and the variance of the mean (denominator)</li> <li>R<sup>2</sup> = 1: model capture 100% of the variance</li> <li>R<sup>2</sup> Negative value: the predicted model performs worse than a simple average of the original data</li> </ul>

n = number of data records

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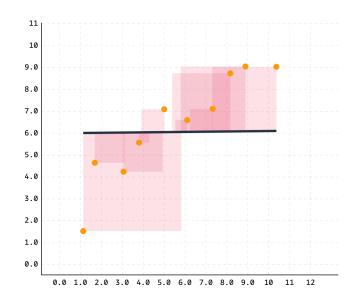


$$\hat{y} = \hat{\beta}_0 + \hat{\beta}_1 x 
\hat{\beta}_0 = 6 
\hat{\beta}_1 = 0.01$$

$$\hat{y} = 6 + 0.01x$$

$$MSE = \frac{1}{n} \sum_{i=1}^{n} (Y_i - \hat{Y}_i)^2 = 5.22$$

$$R^{2} = 1 - \frac{\sum_{i=1}^{n} (Y_{i} - \hat{Y}_{i})^{2}}{\sum_{i=1}^{n} (Y_{i} - \overline{Y})^{2}} = \mathbf{0.01} = \mathbf{1}\%$$



$$\hat{\mathbf{y}} = \hat{\beta}_0 + \hat{\beta}_1 x$$

$$\hat{\boldsymbol{\beta}}_0 = \mathbf{2}$$

$$\hat{\boldsymbol{\beta}}_1 = \mathbf{0}.76$$

$$\hat{y} = 2 + 0.76x$$

$$MSE = \frac{1}{n} \sum_{i=1}^{n} (Y_i - \hat{Y}_i)^2 = \mathbf{0.71}$$

$$R^{2} = 1 - \frac{\sum_{i=1}^{n} (Y_{i} - \hat{Y}_{i})^{2}}{\sum_{i=1}^{n} (Y_{i} - \overline{Y})^{2}} = \mathbf{0.87} = \mathbf{87}\%$$

