

# AI-Powered Surveillance: Step-by-Step Build, Run & Test Guide

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## PREREQUISITES

- 1) OS: Windows 10/11, Ubuntu 22.04+, or macOS 12+
- 2) Install: Python 3.10+, pip, Git, and (optional) CUDA-capable GPU + CUDA Toolkit.
- 3) Create venv and install deps:  
python -m venv .venv && source .venv/bin/activate (Windows: .venv\Scripts\activate)  
pip install -r requirements.txt

## PROJECT LAYOUT

ai\_surveillance/  
  requirements.txt  
  src/ ... (pipeline code)  
  streamlit\_app.py (dashboard)  
  make\_synth\_video.py (synthetic demo clip)  
  train\_autoencoder.py (optional small CAE)  
  data/samples/demo\_synth\_abandon.mp4 (auto-generated)

## STEP 1 — (Optional) Get public datasets

- Avenue / UCSD Pedestrians. Place videos under data/.
- For CAE training, export normal frames to data/normal\_frames/\*.jpg

## STEP 2 — Verify OpenCV

```
python - <<'PY'  
import cv2; print('OpenCV', cv2.__version__)  
PY
```

## STEP 3 — (Optional) YOLOv5

- Auto-tries torch.hub.load('ultralytics/yolov5', 'yolov5s', pretrained=True)
- If fails, fallback HOG+color detector works on the demo clip.

## STEP 4 — Generate demo video (already done)

```
python make_synth_video.py
```

## STEP 5 — Run pipeline

```
python src/main.py --video data/samples/demo_synth_abandon.mp4 --save
```

Outputs:

  outputs/annotated.mp4  
  outputs/alerts.csv

## STEP 6 — Dashboard

```
streamlit run streamlit_app.py
```

- Enter video path and run. Review alerts & playback.

## STEP 7 — Tune thresholds (src/config.yaml)

- loitering.seconds\_threshold
- abandonment.seconds\_threshold, radius\_pixels
- speed\_anomaly.speed\_threshold\_mps

## STEP 8 — Train toy Conv Autoencoder (optional)

- Put normal frames into data/normal\_frames/
- python train\_autoencoder.py -> models/cae\_small.pt

## STEP 9 — Deliverables mapping

- A) Detection models: YOLOv5 (pretrained) + rules; optional CAE weight.
- B) Code: all scripts in src/ + apps.
- C) Dashboard: streamlit\_app.py; export alerts CSV + annotated video.
- D) Bonus Synthetic: make\_synth\_video.py clip with loitering, drop & sprint.

## TESTING CHECKLIST

- Expect loitering, abandonment, speed alerts on demo video.
- Try a real clip; adjust thresholds as needed.
- Compare alerts.csv across versions for regressions.

#### TROUBLESHOOTING

- Torch install: match CUDA version from [pytorch.org](https://pytorch.org/).
- No YOLO detections: first run needs internet; otherwise fallback works on demo.
- FPS=0 in some videos: code uses 30 FPS default; adjust baseline in config.