* Interviews
  + What do you hope to learn from these interviews?
    - I hope to learn about how a prospective user would want to use an interface to manage their daily spiritual time. I want to know what features should be included and how I can help them with their needs.
  + Questions:
    - What are some activities you do when doing daily spiritual time?
      * Olivia:
      * Carson:
    - What are some needs around seeing your previous entries?
      * Olivia:
      * Carson:
    - How often would you view previous entries?
      * Olivia:
      * Carson:
    - What specifically do you want to track?
      * Olivia:
      * Carson:
    - What do you usually journal on?
      * Olivia:
      * Carson:
    - Would you prefer a minimalist or feature rich application?
      * Olivia:
      * Carson:
    - What types of goals would you set for yourself using a tool like this?
      * Olivia:
      * Carson:
    - What are your favorite themes to use? (dark mode, light mode, a color, etc.)
      * Olivia:
      * Carson:
  + Findings (What did you learn from them?)
* Design goals and requirements
  + To address in implementation
  + Future Work
* Sketching design alternatives
  + Choose 3 interesting design challenges to explore.
    - TODO
  + 10-plus-10 sketches
    - TODO
* Prototype sketch of your envisioned interface
  + TODO
* Feedback for prototype sketches from 2 people
  + Olivia: TODO
  + Carson: TODO
* Mock user profile
  + brief description of them.
  + how they would use this application.