

lab07

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1 // EE2310 Lab07. Magic Square
2 // 108061213, 劉奕緯
3 // Oct. 31, 2019
4 // Need a blank line here
5 #include <stdio.h>
6 #include <stdlib.h>
7 #include <stdbool.h>
8 #define N 4 // the size of square matrix
9 #define gross (N * N * N + N) / 2 // sum of each columns, rows, diagonals
10 #define gross (N * N * N + N) / 2 // sum of each columns, rows, diagonals
11
12 int M[N][N]; // original matrix
13 int unused[N * N]; // list of unused number
14 int unusedqun = 0; // # of unused number
15 int solution = 0; // # of solutions
16 bool magiccheck(); // check if it is magic matrix
17 bool magiccheck(void); // check if it is magic matrix
18 void print_matrix(); // output the magic matrix
19 void print_matrix(void); // output the magic matrix
20 void read_matrix(); // input the original matrix mainly
21 void read_matrix(void); // input the original matrix mainly
22 void fill_entry(); // fill in unused numbers to matrix
23 void fill_entry(void); // fill in unused numbers to matrix
24 void permute(); // permute the unused list sequence
25 void permute(void); // permute the unused list sequence
26 // Need a blank line here
27
28 int main(void)
29 {
30     int matrix[N][N];
31
32     read_matrix();
33     for(;;) {
34         for(;;) {
35             fill_entry(matrix);
36             if (magiccheck(matrix))
37                 print_matrix(matrix);
38             permute(); // permute to try another
39         }
40     }
41     return 0;
42 }
43 // Need a blank line here
44
45 void fill_entry(int m[N][N]) // if origin entry is 0, fill in unused number
46 { // else be the same
47     int i, j, k = 0;
48
49     for (i = 0; i < N; i++)
50         for (j = 0; j < N; j++){
51             for (j = 0; j < N; j++) {
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38         if (M[i][j] == 0) m[i][j] = unused[k++];
39         else m[i][j] = M[i][j];
40     }
41 }
    Need a blank line here
42 void print_matrix (int m[N][N])
    void print_matrix(int m[N][N])
43 {
44     int i, j;
45
46     printf("Solution %d:\n", ++solution);
47     for (i = 0; i < N; i++) {
48         for (j = 0; j < N; j++)
49             printf("%4d", m[i][j]);
50         printf("\n");
51     }
52     printf("\n");
53 }
    Need a blank line here
54 void read_matrix()
    void read_matrix(void)
55 {
56     int i, j, k = 0;
57     int used[N * N];           // list of used numbers
58     bool exist;
59
60     for (i = 0; i < N; i++)    // input the origin matrix and list used numbers
61         for (j = 0; j < N; j++){
62             for (j = 0; j < N; j++) {
63                 scanf("%d", &M[i][j]);
64                 scanf("%d", &M[i][j]);
65                 if (M[i][j]) used[k++] = M[i][j];
66             }
67         }
68     for (i = N * N; i > 0; i--){
69         for (i = N * N; i > 0; i--) {
70             // list out the unused numbers
71             exist = false;
72             for (j = k; j >= 0; j--)
73                 for (j = k; j >= 0; j--)
74                     if (used[j] == i) exist = true;
75             if (exist == false) unused[unusedqun++] = i;
76         }
77     }
78 }
    Need a blank line here
79 bool magiccheck(int m[N][N])
80 {
81     int i, j;
82     int sum = 0;                // sum of a row, column or diagonal
83
84     for (i = 0; i < N; i++)    // check diagonal's

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79     sum += m[i][i];
80     if (sum != gross) return false;
81     sum = 0;
82     for (i = 0; i < N; i++)
83         sum += m[N - 1 - i][i];
84     if (sum != gross) return false;
85     sum = 0;
86     for (i = 0; i < N; i++){    // check rows
87         for (i = 0; i < N; i++) {    // check rows
88             for (j = 0; j < N; j++)
89                 sum += m[i][j];
90             if (sum != gross) return false;
91             sum = 0;
92         }
93     }
94     for (i = 0; i < N; i++){    // check columns
95         for (i = 0; i < N; i++) {    // check columns
96             for (j = 0; j < N; j++)
97                 sum += m[j][i];
98             if (sum != gross) return false;
99             sum = 0;
100         }
101     }
102     return true;
103 }
104
105     Need a blank line here
106 void permutate(){                // Pandia permutation
107     void permutate(void)        // Pandia permutation
108     {
109         int i, j, k, l;
110         int temp;
111
112         for (j = unusedqun - 2; unused[j] <= unused[j + 1] && j >= 0; j--);
113         for (j = unusedqun - 2; unused[j] <= unused[j + 1] && j >= 0; j--);
114
115         // find j
116         if (j < 0){                // cannot permutate anymore. i.e. we had tried
117             if (j < 0) {            // cannot permutate anymore. i.e. we had tried
118
119                 // all the matrixs. Therefore, we output the
120                 // total number of solution and then end this
121                 // program
122                 printf("Number of solutions found: %d\n", solution);
123                 exit(0);
124             }
125         }
126         for (k = unusedqun - 1; unused[k] >= unused[j] && k >= 0; k--);
127         for (k = unusedqun - 1; unused[k] >= unused[j] && k >= 0; k--);
128
129         // find k
130         // swap
131         temp = unused[j];
132         unused[j] = unused[k];
133         unused[k] = temp;
134         for (i = j + 1, l = unusedqun - 1; i < l; i++, l--){
135             for (i = j + 1, l = unusedqun - 1; i < l; i++, l--){

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120                                     // reverse
121     temp = unused[i];
122     unused[i] = unused[l];
123     unused[l] = temp;
124 }
125 }
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[Format] can be improved.

[Coding] lab07.c spelling errors: input(1), matrixs(1), orginal(1), soltions(1)

Score: 77