## lab04

```
1 // EE231003 Lab04. Pythagorean Triples
 2 // 108061213, 劉奕緯
 3 // Date: October, 10, 2019
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 5 #include<stdio.h>
   #include <stdio.h>
  Function has not been covered in the class yet!
 7 int gcd(int m, int n)
                                            // Find the max common factor of m, n
 8 {
       while(n != 0) {
       while (n != 0) {
           int r = m \% n;
                                            // Euclidean algorithm
10
  Do not mix declarations with statements
         m = n;
12
           n = r;
13
14
      return m;
15 }
16
17 int main(void)
                                            // main function start
18 {
19
       int a, b, c;
                                            // three edge of a triangle
                                            // the numbers of pyhtogorean triangle
20
       int n:
                                            // let x and y difine the three edge
21
       int x, y;
                                            \ensuremath{//} an indicator in for loop
22
       int i;
23
       for(x = 1; x < 143; x++){
                                            // x from 1 to 142, since 142^2>20000
24
       for (x = 1; x < 143; x++) {
                                              // x from 1 to 142, since 142^2>20000
           for(y = 1; y < x; y++) {
25
                                            // y from 1 to x-1
                                             // y from 1 to x-1
           for (y = 1; y < x; y++) {
               if((x * y) % 2 == 0 && gcd(x, y) == 1){
26
               if ((x * y) \% 2 == 0 \&\& gcd(x, y) == 1) {
27
                                            /* only find basic pythogorean triangle
28
                                               by Euclidean formula for
29
                                               pythogorean triangle */
                   c = x * x + y * y;
30
                   a = (x + y) * (x - y);
31
                   b = 2 * x * y;
32
                   if (a < b){
                                            // three edge output increasingly
33
                   if (a < b) {
                                             // three edge output increasingly
                       for(i = 1; c * i \le 20000; i++){
34
                       for (i = 1; c * i <= 20000; i++) {
                                            //output alike triangles where
35
                                            // output alike triangles where
36
                                            //the largest edge c below 20000
                                            // the largest edge c below 20000
```

```
37
                              printf("Pythogorean Triple ");
                              printf("#%d is (%d,%d,%d)\n", ++n, a*i, b*i, c*i);
38
                              printf("#%d is (%d,%d,%d)\n", ++n, a * i, b * i, c * i);
 39
                         }
                     }
 40
                     else{
 41
                     else {
                         for(i = 1; c * i \le 20000; i++){
 42
                         for (i = 1; c * i <= 20000; i++) {
                              printf("Pythogorean Triple ");
 43
 44
                              printf("#%d is (%d,%d,%d)\n", ++n, b*i, a*i, c*i);
                              printf("\#%d is (%d,%d,%d)\n", ++n, b * i, a * i, c * i);
45
                         }
                     }
 46
                 }
 47
            }
 48
 49
 50
        return 0;
                                               // funtion main end
51 }
 52
[Format] can be improved.
[Coding] lab04.c spelling errors: difine(1), funtion(1), pyhtogorean(1), pythogorean(2)
[Variable] not initialized: n.
[Output] should match the example exactly.
```

Score: 61

[CPU time] 0.0150611 sec