## HW6 solution

1. The content of a 4-bit shift register is initially 1011. The register is shifted six times to the right with the serial input 101110 (left bit is first input). What is the content of the register after each shift?.

Answer:

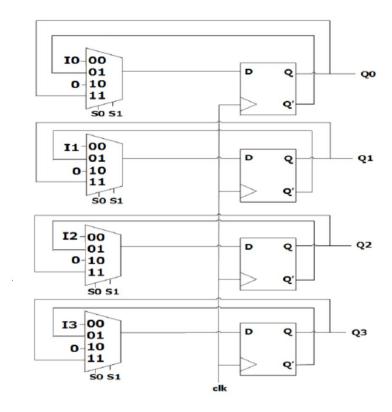
initial:1011 input:101110

shift 1:1101 shift 2:0110 shift 3:1011 shift 4:1101 shift 5:1110 shift 6:0111

2. Draw the logic diagram of a four-bit register with four D flip-flops and four 4x1 multiplexers with mode selection S1 and S0. The register operates according to the following function table.

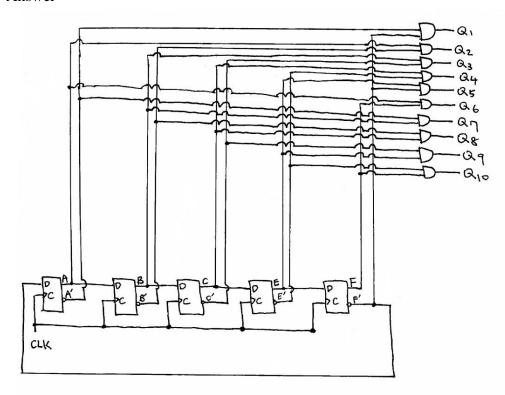
S1	S0	Register Operation
0	0	Load parallel data
0	1	Complement the four outputs
1	0	Clear register to 0 (synchronous with the
		clock)
1	1	No change

## Answer:



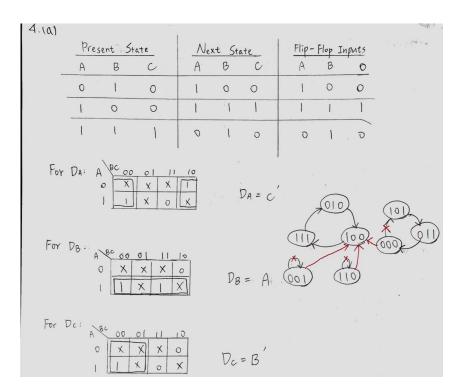
3. Johnson counter: List the 10 states produced with five flip-flops and the Boolean terms of each of the 10 AND gate outputs.

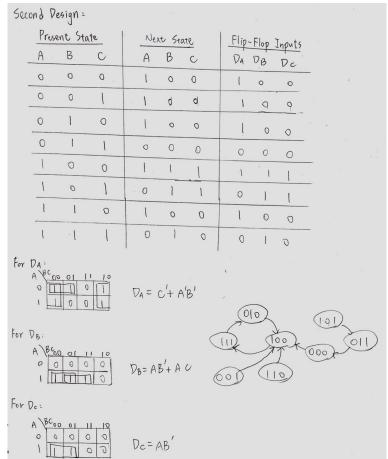
Answer:



Sequence			Fli	p - f	lop o	utpu	lts	AND gate required		
number		A	B	C	E	F	for output			
Q,	1	4	D	0	0	0	0	A'F'		
QZ	2		1	0	0	0	0	AB'		
Q3	3		١	1	0	0	0	B C'		
Q4	4		1	l	1	0	D	CE'		
Qς	5		1	i	١	١	Ь	EF'		
Q6	6		1	1	,	1	1	400000		
Q٦	П		1	1	1	١	1	AF		
	•		0	l	1	1	١	A'B		
Q8	8		0	0	1	\	1	B'C		
29	9		0	0	0	1	1	c' E		
Q10	10		0	O	0		> \	E'F		

- 4. Use D flip-flops and gates to design a binary counter with each of the following repeated binary sequences:
  - (a) 2, 4, 7
  - (b) 0, 2, 4, 6





4.(6)											
Present St	ate Ne	xt Sta	te	Flip-	Flop ]						
A B	C A	В	С	DA		Do					
0 0	0 0	1	0	0	1	0					
0 1	0	0	0	1	0	0					
1 0	0 1	ı	0	4	1	0 ,	-				
1 1	0 0	0	0	0	0	0					
For DB: A	0 X X	0	D <sub>A</sub>	= AB'+	+ A'B						
$\begin{array}{c ccccccccccccccccccccccccccccccccccc$											
For $Dc: A = 00 0 0 11 10 0 0 0 0 0 0 0 0 0 0 0 0 $											
	(10)		(100)								

## 5. Frequency divider:

- (a) Design a frequency divider to provide the output signal with frequency as 1/8 of the that of the original signal.
- (b) Design a frequency divider to provide the output signal with frequency as 1/6 of the that of the original signal.

