## lab06

```
$ gcc -DN=11 lab06.c
$ a.out < mat11.in</pre>
Matrix A is
 11 10 9
           8 7
                6 5 4 3 2 1
                   6 5 4 3
    11 10 9
              8
                 7
    10 11
                      6 5
          10
              9
 8
    9 10 11 10
                 9
                   8
                      7 6 5 4
 7
    8 9
        10 11
               10
                   9
                      8
                        7
                           6 5
   7
           10
              11
                   10
                     10 9
 5
   6 7 8
            9
              10 11
 4
   5 6 7 8
              9
                 10
                    11
                        10
 3 4 5 6 7
                 9
              8
                   10
                      11
                           10
 2
   3 4 5 6
              7
                 8
                   9
                      10
                          11
                             10
    2 3 4 5 6 7 8
                      9 10 11
det(A) = 6144
CPU time: 1.81072 sec
```

score: 96.0

- o. [Output] Program output is correct, good.
- o. [Format] Program format can be improved.
- o. [Comments] should explain the functions more clearly.

## lab06.c

```
1 // EE231002 Lab06. Matrix Determinant
 2 // 110060007, 黃俊穎
 3 // 2021/11/18
 5 #include <stdio.h>
 6 #if !defined(N)
 7 #define N 3
8 #endif
 9
10 double det(double A[N][N], int dim); // determinant function declaration
11
12 int main(void)
                                            // start main function
13 {
14
       int row, column;
                                            // variables of array
       double A[N][N];
15
16
17
       // print out the result
18
       printf("Matrix A is\n");
19
       for (row = 0; row < N; row++) {
           for (column = 0; column < N; column++) {</pre>
20
               scanf("%lg", &A[row][column]);
21
               printf(" %lg", A[row][column]);
22
23
           }
24
           printf("\n");
       }
25
       printf("det(A) = %lg\n", det(A, N)); // print out determinant
26
27
       return 0;
                                             // finish main function
28
29 }
30
31 double det(double A[N][N], int dim)
   Comments?
32 {
33
       int i, j, k;
                                             // counters in following loops
34
       double sub[N][N];
                                             // save recursive arrays
                                             // initialize of determinant
       double sum = 0;
35
                                             // change '+','-' in sum
       int sign = 1;
36
                                             // row for input array
37
       int row;
38
       if (dim == 1) {
39
```

```
40
           sum = A[0][0];
                                             // way of 1*1 determinant
       }
41
       else if (\dim == 2) {
42
43
                                             // way of 2*2 determinant
44
           sum = A[0][0] * A[1][1] - A[0][1] * A[1][0];
45
           for (i = 0; i < dim; i++) {
                                            // decide title number
46
               row = 0;
                                            // prevent title to be other column
47
               for (j = 0; j < dim; j++) {
48
                   if (j != i) {
                                            // subarray's row downgrade
49
                       for (k = 1; k < dim; k++) {
50
                           sub[row][k - 1] = A[j][k];
51
52
                                            // subarray's column downgrade
                       }
53
                                            // store value for next subarray
54
                       row++;
                   }
55
               }
56
               // formula to calculate determinant
57
               sum += sign * A[i][0]* det(sub, dim - 1);
58
               sum += sign * A[i][0] * det(sub, dim - 1);
               // subarray determinant will be positive and negative
59
               sign *= -1;
60
           }
61
62
                                           // return sum value to main function
63
       return sum;
64 }
```