

public String lop ()

{
return lop;

Bài 2 : Tạo khai class Circle theo diagram.

```
public class Circle {  
    private double radius;  
    private String color;
```

}

```
public Circle () {  
    this.radius = 1.0;
```

CHÍNH CΞ XƯƠNG

this.color = "red";

}

public Circle (double radius, String color) {

this.radius = radius;

this.color = color;

}

public double getRadius () {

return radius;

}

public void setRadius (double Radius) {

this.radius = radius;

}

public String getColor () {

return color;

}

public void setColor () {

this.color = color;

}

public double Area () {

return Math.PI * radius * radius;

}

```
public String toString() {  
    return "radius = " + this.radius + " color = "  
        this.color;  
}
```

```
public class Main {
```

```
    public static void main (String [] args) {
```

```
        Circle c1 = new Circle();
```

```
        Circle c2 = new Circle(2.5);
```

```
        Circle c3 = new Circle(3.0, "blue");
```

```
        System.out.println(c1);
```

```
        System.out.println("Area: " + c1.getArea());
```

```
        System.out.println(c2);
```

```
        System.out.println(c3);
```

```
}
```

```
this.width = width;
```

```
}  
public int getArea () {  
    return length * width;
```

```
}  
public String toString () {
```

```
    return "Length: " + this.length + " Width: " + width;
```

```
public }
```

```
public Main () {
```

```
    public static void Main (String [] args) {
```

```
        Rectangle rectangle1 = new Rectangle (),
```

```
        rectangle1.setLength (10),
```

```
        rectangle1.setWidth (13);
```

```
        System.out.println (rectangle1.toString ()),
```

```
        System.out.println ("Area: " + rectangle1.getArea ());
```

```
}  
}
```

Bài 3:

Class A:

```
public class Employee {  
    private int id;  
    private String firstName;  
    private String lastName;  
    private int salary;
```

}

```
public Employee (int id, String firstname, String  
lastName, int salary) {
```

```
    this.id = id;
```

```
    this.firstName = firstName;
```

```
    this.lastName = lastName;
```

```
    this.salary = salary;
```

}

```
public int getId () {
```

```
    return id;
```

}

```
public String getFirstName () {
```

```
    return firstName;
```

}

```
public String getLastname () {
    return lastName;
}

public int getSalary () {
    return salary;
}

public void setSalary (int salary) {
    this.salary = salary;
}

public int getAnnualSalary () {
    return salary * 12;
}

public int upToSalary (int percent) {
    return this.salary + salary * (this.salary * percent) / 100;
}

public String getFullName () {
    return lastName + firstName;
}

public String toString () {
    return this.FullName + " " + this.salary;
}
```

```
public class Main {
    public static void main (String [ ] args) {
        Employee e = new Employee ();
        System.out.println (e)
        System.out.println ("Annual Salary: " +
            e.getAnnualSalary ());
        e.upToSalary ();
        System.out.println ("Salary: " + e.getSalary ());
    }
}
```

100.

Bài 4:

```
public class Account {  
    private String id;  
    private String name;  
    private int balance;  
}  
  
public Account(String id, String name, int balance) {  
    this.id = id;  
    this.name = name;  
    this.balance = balance;  
}  
  
public String getId() {  
    return id;  
}  
  
public String getName() {  
    return name;  
}  
  
public int getBalance() {  
    return balance;  
}  
  
public void credit(int amount) {
```

```
if (amount > 0) {
```

```
    balance += amount ; }
```

```
else {
```

System.out.println ("So tien nạp vào phải là
số dương!"); ;

```
}
```

```
public void debit (int amount) {
```

```
if (amount <= balance)
```

```
    amount = balance
```

```
    balance -= amount ; }
```

```
else {
```

System.out.println ("Thanh toán không thành
công!"); ;

```
}
```

```
public void transferTo (Account account, int amount) {
```

```
this.if (amount < - balance);
```

```
this.balance -= balance amount;
```

```
account.balance += amount; }
```

```
else {
```

System.out.println ("Chuyển tiền không thành
công!"); ;

CHINH CÔNG XƯƠNG

```
}
```

```
public class Main {  
    public static void main (String [] args) {  
        Account A = new Account (50);  
        Account B = new Account (10);  
  
        A.transferTo (B, 10);  
  
        System.out.println ("Balance A: " + A.getBalance());  
        System.out.println ("Balance B: " + B.getBalance());  
    }  
}
```