

# Experience of Volunteering Team

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The world has shrunk; globalization, cross cultural influences, virtual realities, Facebook, WhatsApp, Instagram and what not, it is all in our palms.

Every day, we wake up in the morning, look up at our smartphones and check our inbox. There you have a small computer working for you. After doing our morning chores, we proceed to open our laptops and read the newspaper online. Once again, computer. At work, we have our own personalized PCs, personal 'computers' helping us. And of course, throughout the day, we are accompanied by our mobile applications, be it for work purposes or pure entertainment. Yes, we live with them; computers.

Someone once said, "It is when you are deprived of something, that you understand its true value". In the same manner, imagine a world where computers did not exist. Then you and I wouldn't have been able to communicate and share our ideas, the way we are doing now. We, as a current generation, wouldn't have existed.

The greatest help you can do to a blind person is to enlighten him about the colorful world outside and present to him the beauty of something he has never experienced before. This would then evolve in his mind, bring in his creativity, inspiring him to create his own world of colors and shades. In a similar manner, think about the scores of people who has never even had an opportunity to learn or even use a computer. Their dreams may be larger than ours, but unfortunately suppressed by the lack of resources.

This is where we come in, the team for the Computer Science Teaching Kit in Malayalam; to impart education and enthusiasm to high school students about the world of computers and programming. It feels great to be a part of this excellent initiative and the team comprising the project representatives and volunteers.

The first step of the project was the creation of modules, comprising of video tutorials on introduction to computers, its applications and the basics of programming. Our objective was to create the videos in order to pump in great passion into the viewers, and encouraging them to develop on it in reality. The biggest challenge was, "How simple can you make the task of building the virtual world?"

The scripts for the videos were prepared by the Support Team, which was then enacted out by the Content Generation Team and filmed by the Editing Team. The prospective of making a video may seem trivial, and why not, after possessing all the equipment required. But the myths crashed once we got down to work. But at the end of all adversities comes a fruitful result and in this endeavor, we weren't disappointed either. It was a great learning experience, in terms of the project work as well on team work. The pride you feel upon watching your brainchild is sublime. And if your work cuts across boundaries and inspires a child and makes him believe that video game he dreamt of creating wasn't just a fantasy, there isn't a moment of greater pride and satisfaction.

Each step of the project reflected on the team spirit and commitment of the crew, reminding us of the famous motto of the much celebrated The Musketeers, "All for one, and one for all". It all seems very promising and we are eagerly looking forward to the winter camp at the end of this year.