



# UNIVERSITY OF SCIENCE - VNUHCM

## Faculty of Information Technology

# INTERNET OF THINGS

1.10

LCD

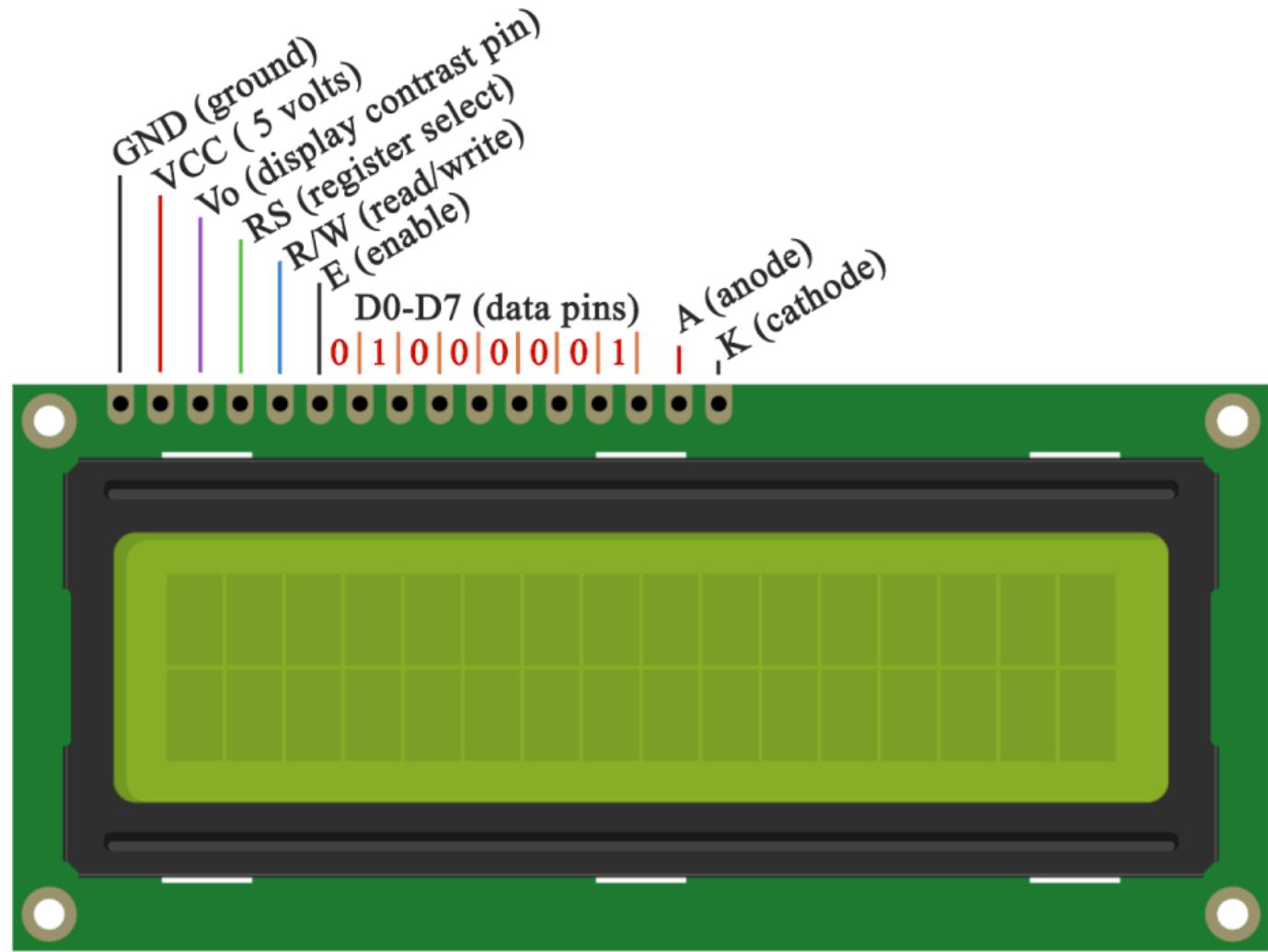
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LECTURER: LÊ QUỐC HÒA



LCD  
Liquid Crystal  
Display



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| LCD | Arduino |
|-----|---------|
| GND | GND     |
| VCC | 5V      |
| SDA | A4      |
| SCL | A5      |

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## **Install the Library**

**In Arduino IDE:**

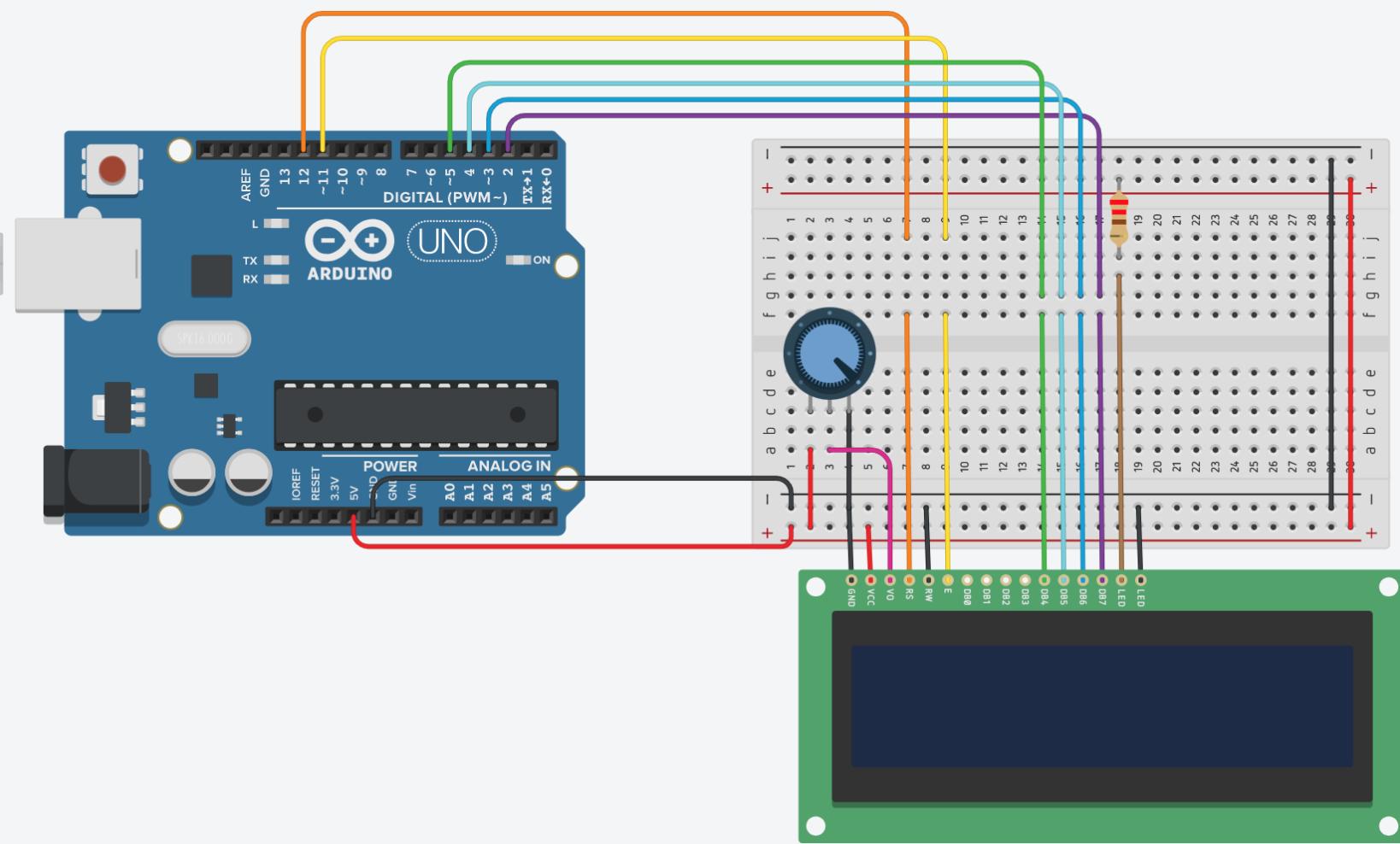
- 1.Go to Sketch → Include Library → Manage Libraries...**
- 2.Search “LiquidCrystal I2C”**

```
#include <Wire.h>
#include <LiquidCrystal_I2C.h>

// Address 0x27 or 0x3F (depends on module)
LiquidCrystal_I2C lcd(0x27, 16, 2);

void setup() {
    lcd.init();          // initialize the LCD
    lcd.backlight();     // turn on backlight
    lcd.setCursor(0, 0); // column 0, row 0
    lcd.print("Hello, world!");
    lcd.setCursor(0, 1); // column 0, row 1
    lcd.print("I2C LCD Test");
}
```





| LCD Module | Arduino Pin | Potentiometer |
|------------|-------------|---------------|
| VSS        | GND         | 1             |
| VDD        | 5v          | 3             |
| VO         |             | 2             |
| RS         | 12          |               |
| RW         | GND         |               |
| E          | 11          |               |
| D4         | 5           |               |
| D5         | 4           |               |
| D6         | 3           |               |
| D7         | 2           |               |
| A          | 5V          |               |
| K          | GND         |               |

| Upper<br>4bit<br>\\ | LLLL             | LLLH | LLHL | LLHH | LHLL | LHLH | LHHL | LHHH | HLLL | HLLH | HLHL | HLHH | HHLL | HHLH | HHHL | HHHH |
|---------------------|------------------|------|------|------|------|------|------|------|------|------|------|------|------|------|------|------|
| Lower<br>4bit       | CG<br>RAM<br>(1) |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |
| LLLL                | (2)              |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |
| LLLH                | (3)              |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |
| LLHL                | (4)              |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |
| LLHH                | (5)              |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |
| LHLL                | (6)              |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |
| LHLH                | (7)              |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |

```
// include the library code:  
#include <LiquidCrystal.h>  
  
// initialize the library with the numbers of the interface pins  
LiquidCrystal lcd(12, 11, 5, 4, 3, 2);  
  
void setup() {  
    // set up the LCD's number of columns and rows:  
    lcd.begin(16, 2);  
    // Print a message to the LCD.  
    lcd.print("hello, world!");  
}  
  
void loop() {  
    // set the cursor to column 0, line 1  
    // (note: line 1 is the second row, since counting begins with 0):  
    lcd.setCursor(0, 1);  
    // print the number of seconds since reset:  
    lcd.print(millis() / 1000);  
}
```

# LiquidCrystal library

Autoscroll

Blink

Cursor

Display

Scroll

*Reference:*

<https://www.arduino.cc/en/Reference/LiquidCrystal>



Display  
Temperature +  
Humidity on  
LCD

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