



# UNIVERSITY OF SCIENCE - VNUHCM

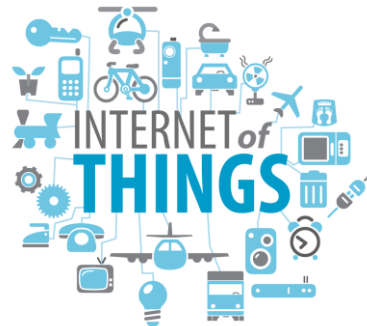
## Faculty of Information Technology

# INTERNET OF THINGS

## 1.10

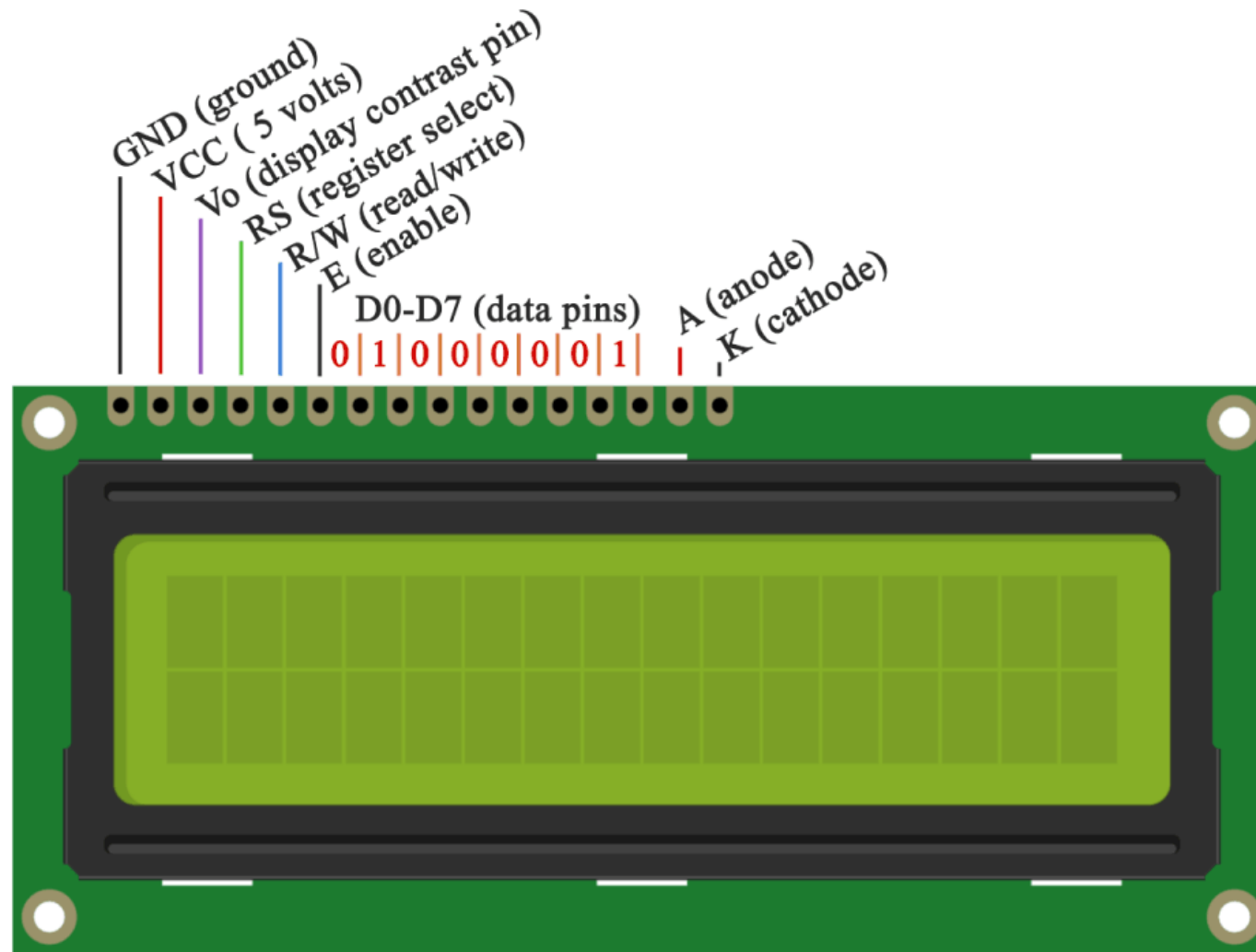
## LCD

---





LCD  
Liquid Crystal  
Display



---

**LCD**

**Arduino**

GND

GND

VCC

5V

SDA

A4

SCL

A5

---

## **Install the Library**

**In Arduino IDE:**

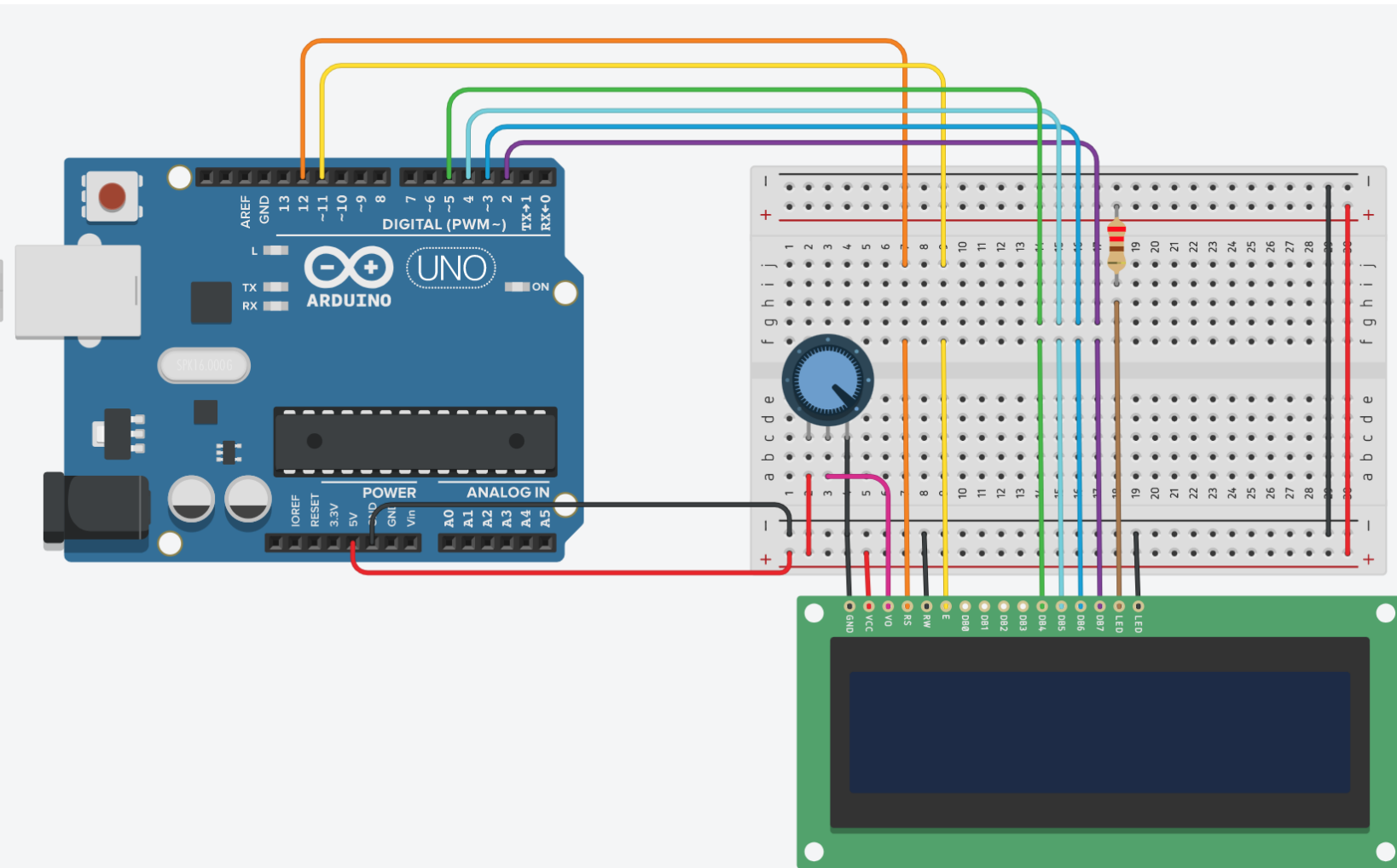
- 1. Go to Sketch → Include Library → Manage Libraries...**
- 2. Search “LiquidCrystal I2C”**

```
#include <Wire.h>
#include <LiquidCrystal_I2C.h>

// Address 0x27 or 0x3F (depends on module)
LiquidCrystal_I2C lcd(0x27, 16, 2);

void setup() {
    lcd.init();           // initialize the LCD
    lcd.backlight();       // turn on backlight
    lcd.setCursor(0, 0);   // column 0, row 0
    lcd.print("Hello, world!");
    lcd.setCursor(0, 1);   // column 0, row 1
    lcd.print("I2C LCD Test");
}
```





| LCD Module | Arduino Pin | Potentiometer |
|------------|-------------|---------------|
| VSS        | GND         | 1             |
| VDD        | 5v          | 3             |
| V0         |             | 2             |
| RS         | 12          |               |
| RW         | GND         |               |
| E          | 11          |               |
| D4         | 5           |               |
| D5         | 4           |               |
| D6         | 3           |               |
| D7         | 2           |               |
| A          | 5V          |               |
| K          | GND         |               |

| Upper<br>4bit<br>Lower<br>4bit |                  | LLLL | LLLH | LLHL | LLHH | LHLL | LHLH | LHHL | LHHH | HLLL | HLLH | HLHL | HLHH | HHLL | HHLH | HHHL | HHHH |
|--------------------------------|------------------|------|------|------|------|------|------|------|------|------|------|------|------|------|------|------|------|
| LLLL                           | CG<br>RAM<br>(1) |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |
| LLLH                           | (2)              |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |
| LLHL                           | (3)              |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |
| LLHH                           | (4)              |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |
| LHLL                           | (5)              |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |
| LHLH                           | (6)              |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |
| LHHL                           | (7)              |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |



```
// include the library code:
#include <LiquidCrystal.h>

// initialize the library with the numbers of the interface pins
LiquidCrystal lcd(12, 11, 5, 4, 3, 2);

void setup() {
    // set up the LCD's number of columns and rows:
    lcd.begin(16, 2);
    // Print a message to the LCD.
    lcd.print("hello, world!");
}

void loop() {
    // set the cursor to column 0, line 1
    // (note: line 1 is the second row, since counting begins with 0):
    lcd.setCursor(0, 1);
    // print the number of seconds since reset:
    lcd.print(millis() / 1000);
}
```

# LiquidCrystal library

Autoscroll

Blink

Cursor

Display

Scroll

***Reference:***

***<https://www.arduino.cc/en/Reference/LiquidCrystal>***



# Display Temperature + Humidity on LCD

---