

# **B-Tree**

1



#### **B-Tree**

- Original B-Tree proposed by R. Bayer and E. McCreigh in 1972.
- A B-Tree is a specialized multi-way tree designed especially for use on external disk.
- Improved versions of B-Trees were later proposed in 1982 by Huddleston and Mehlhorn, and by Maier and Salveter.
- B-tree variants are used mostly today as index structures in database applications.

fit@hcmus | DSA | 2024

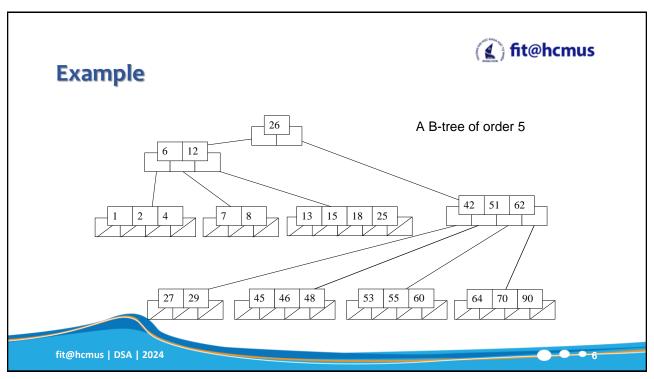


## **Definition**

- (Knuth's definition) A B-tree of order m is a tree which satisfies the following properties:
  - Every node has at most *m* children.
  - Every non-leaf node (except root) has at least [m/2] child nodes.
  - The root has at least two children if it is not a leaf node.
  - A non-leaf node with k children contains k 1 keys.
  - All leaves appear in the same level and carry no information.
- The number *m* should be (always) odd.

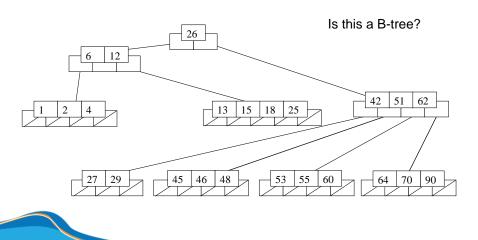
fit@hcmus | DSA | 2024

5





## **Example**



fit@hcmus | DSA | 2024

7



## **Height of B-Tree**

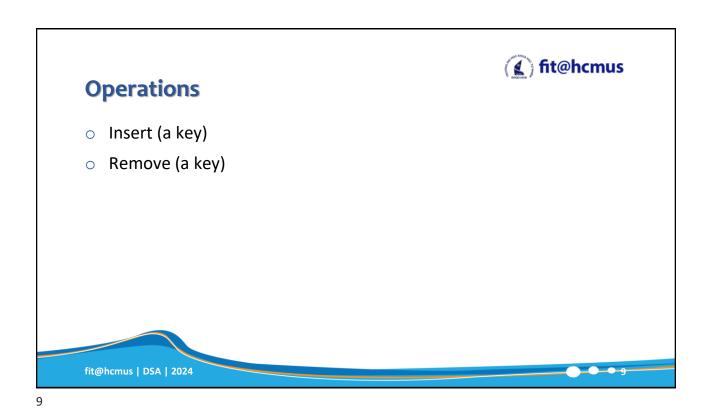
• The maximum number of keys in a B-tree of order *m* and height *h*:

root 
$$m-1$$
  
level 2  $m(m-1)$   
level 3  $m^2(m-1)$   
. . . .  
level h  $m^{h-1}(m-1)$ 

· So, the total number of keys is

$$(1 + m + m^2 + m^3 + ... + m^{h-1})(m-1) =$$
  
 $[(m^h - 1)/(m-1)] (m-1) = \mathbf{m^h - 1}$ 

fit@hcmus | DSA | 2024







### Insertion

- B-tree insertion is a generalization of 2-3 tree insertion.
- Insert K into B-tree of order m.
  - We find the insertion point (in a leaf) by doing a search.
  - If there is room then insert K.
  - Else, promote the middle key to the parent, split the node into nodes around the middle key.
- If the splitting backs up to the root, then
  - Make a new root containing the middle key.
- Note
  - The tree grows from the leaves, balance is always maintained.

fit@hcmus | DSA | 2024



11

# Example

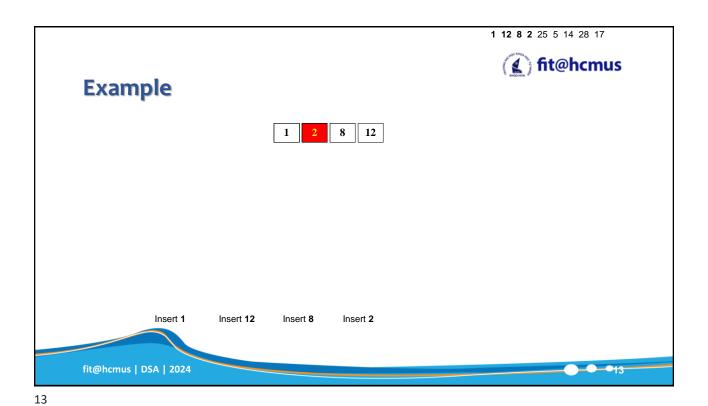


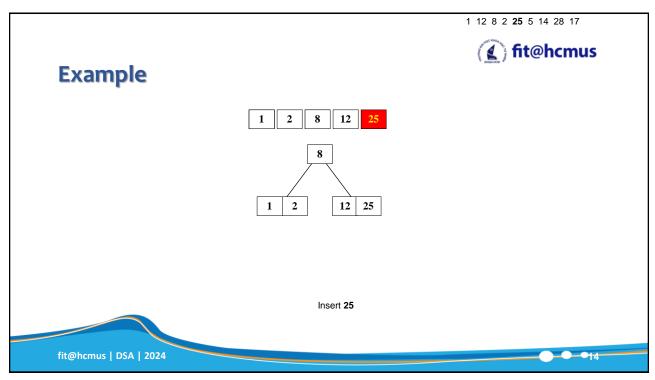
 Perform step-by-step the insertion of the following values to the initially empty B-tree order 5

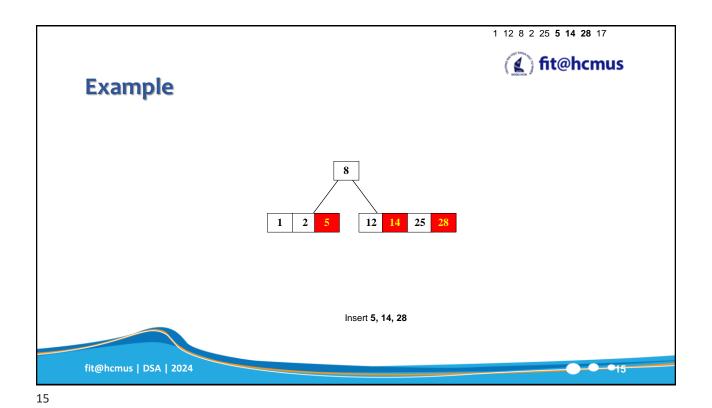
1, 12, 8, 2, 25, 5, 14, 28, 17

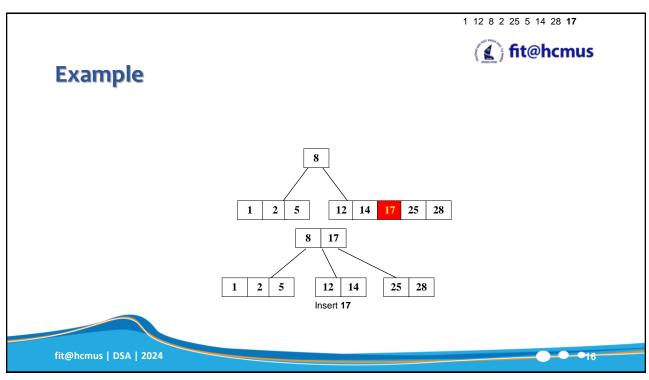
fit@hcmus | DSA | 2024

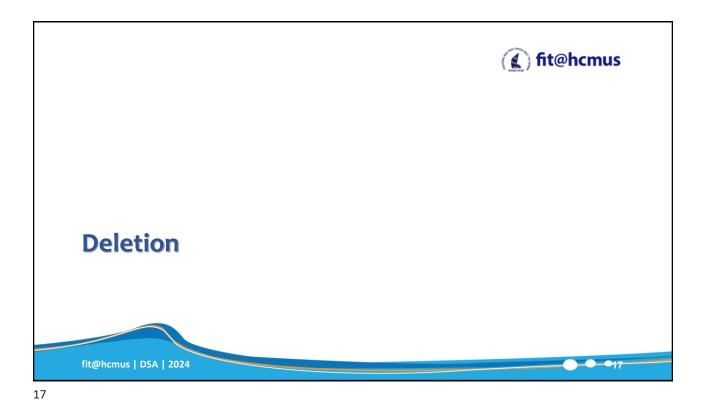












# Deletion



- If the key to be deleted is not in a leaf, swap it with its successor (or predecessor). Then delete the key from the leaf.
- If leaf contains more than the minimum number of keys, then one can be deleted with no further action.

fit@hcmus | DSA | 2024

interiorida | DOA | 202



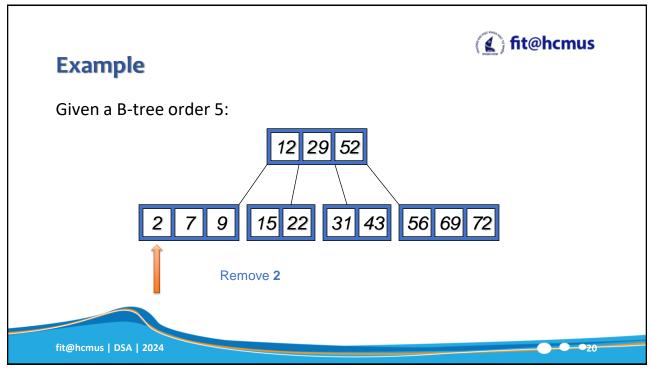
#### **Deletion**

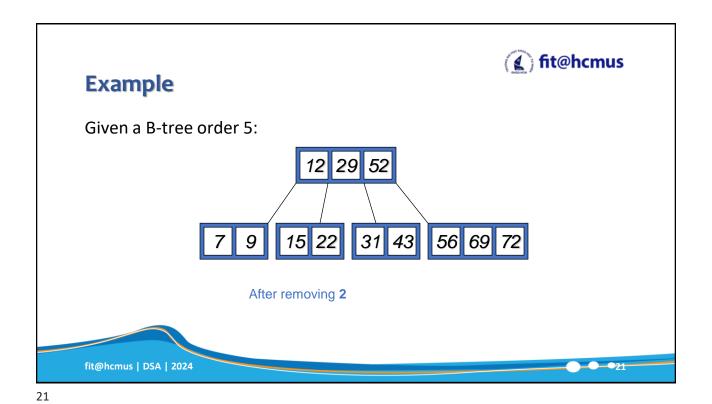
- If the node contains the minimum number of keys, consider the two immediate siblings of the parent node:
  - If one of these siblings has more than the minimum number of keys, then **redistribute** one key from this sibling to the parent node, and one key from the parent to the deficient node.
  - If both immediate siblings have exactly the minimum number of keys, then **merge** the deficient node with one of the immediate sibling node and one key from the parent node.
- If this leaves the parent node with too few keys, then the process is propagated upward.

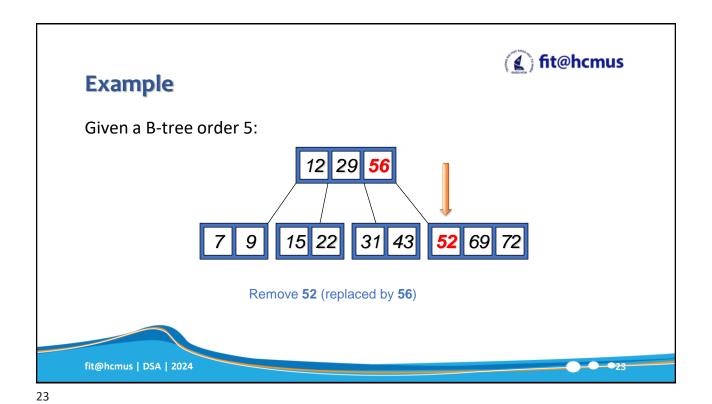
fit@hcmus | DSA | 2024

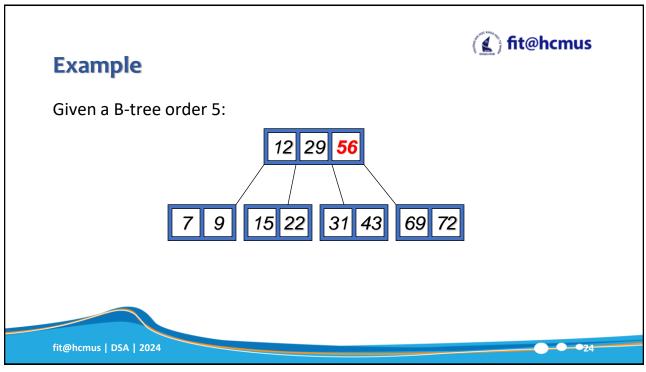
**---**19

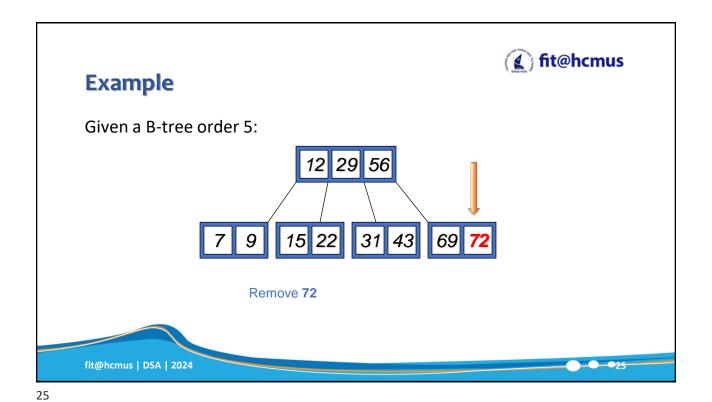
19

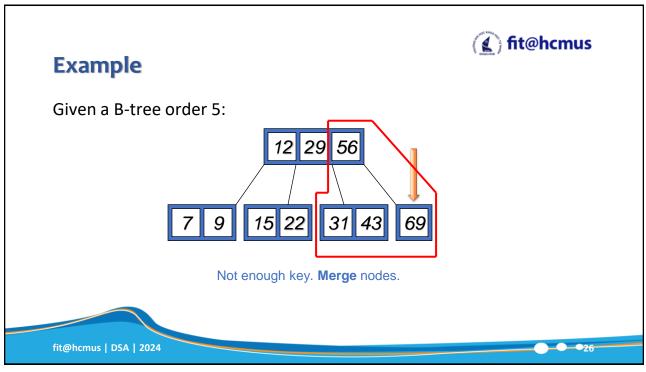


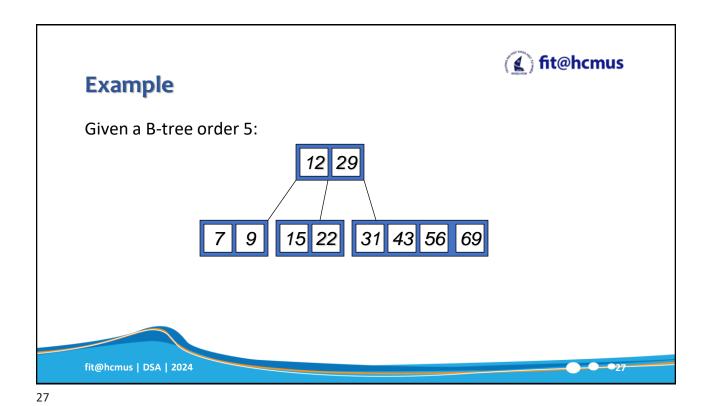


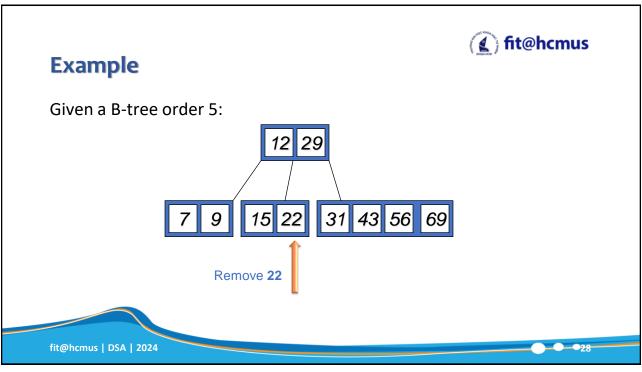


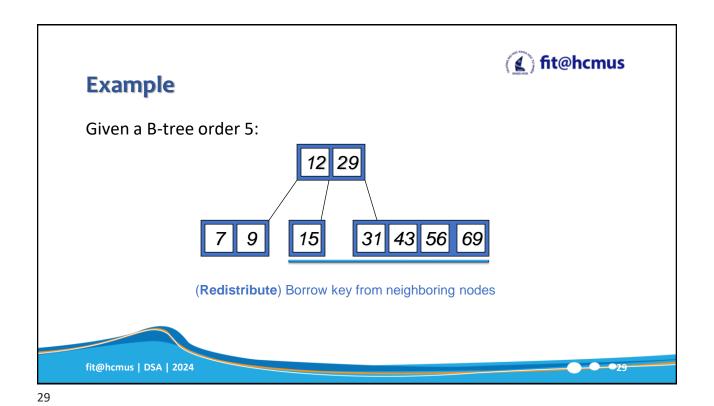


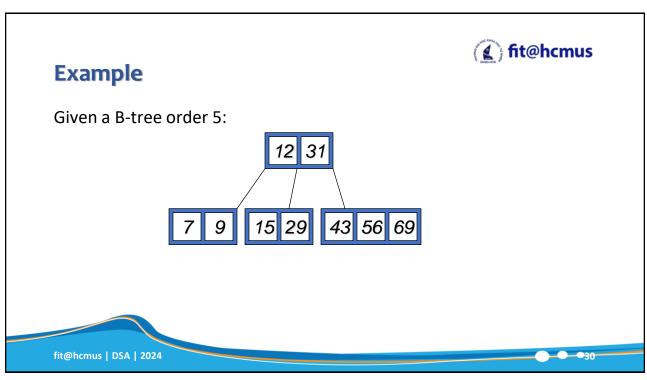


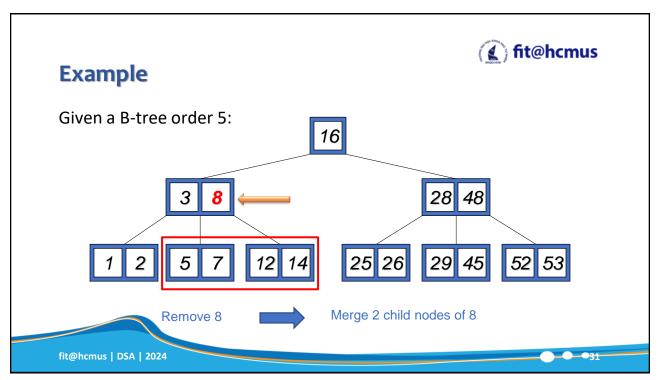


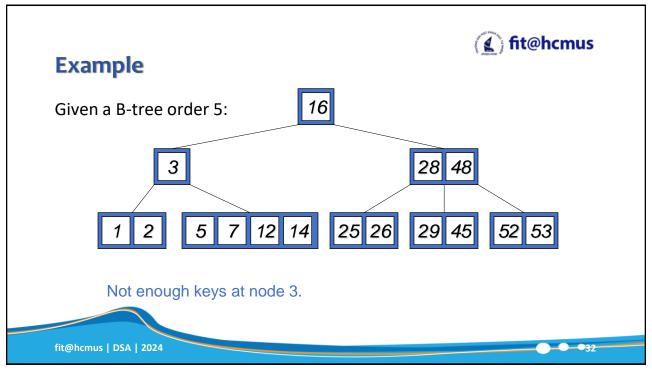


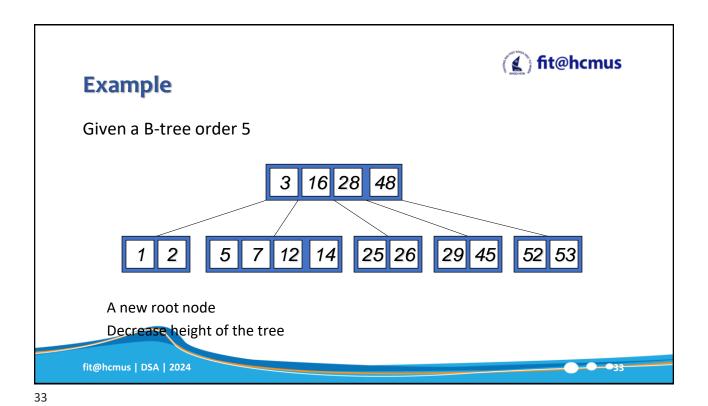


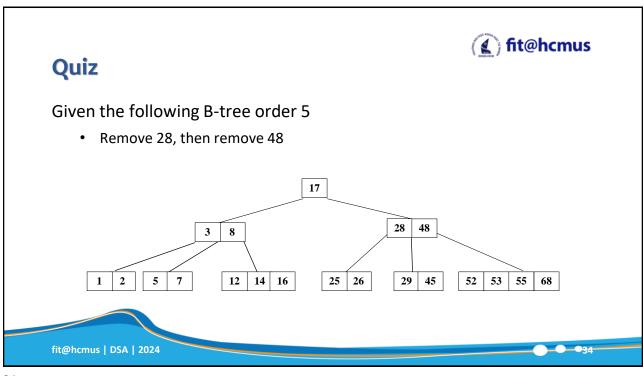














# **B-Trees & Efficiency**

- Used in Mac, NTFS, OS2 for file structure.
- O Allow insertion and deletion into a tree structure, based on  $log_m n$  property, where m is the order of the tree.
- The idea is that you leave some key spaces open. An insertion of a new key is done using available space (most cases).
  - · Less dynamic than our typical Binary Tree
  - Ideal for disk-based operations.

fit@hcmus | DSA | 2024



36

# **B-Trees & Efficiency**



o In practical applications, B-Trees of large order (e.g., m = 128) are more common than low-order B-Trees such as 2-3 trees.

fit@hcmus | DSA | 2024

