

EE6222: Machine Vision

Tutorial

- 3.1 Give a single intensity transformation function for spreading the intensities of an image so that the lowest intensity is C and the highest is $L-1$.
- 3.5 What effect would “setting to zero half of lower-order bit planes” have on the histogram of an image?
- 3.6 Explain why the discrete histogram equalization in general does not yield a flat histogram.
- 3.19 Develop a procedure for computing the median of an $n \times n$ neighborhood. Propose an efficient technique for updating the median as the centre moves from one pixel to the next.
- 3.23 In an application, an averaging mask is applied followed by a Laplacian mask. Would the results be the same if the order of the operations was reversed?
- 5.1 The white bars in the test pattern shown are 7 pixels wide and 210 pixels high. The separation between bars is 17 pixels. What would this image look alike after application of (a) 3×3 arithmetic mean filter, (b) 5×5 arithmetic mean.
- 9.7 What is the limiting effect of repeatedly dilating an image? What is the smallest image from which you can start?
- 9.33 Prove the validity of the duality property of erosion and dilation for grey level images. You may use a flat structuring element b , $f^c(x,y)=-f(x,y)$ and $\hat{b} = b(-x, -y)$.
- 9.35 A grey-scale image is corrupted by non-overlapping noise spikes that can be modeled as small cylindrical artifacts of radii $R_{\min} \leq r \leq R_{\max}$ and amplitude $A_{\min} \leq a \leq A_{\max}$. Develop a morphological filtering approach for cleaning up the image.
- 10.2 A binary image contains straight lines oriented horizontally, vertically at 45° and -45° . Develop a set of 5×5 masks that can detect 1-pixel breaks in these lines.
- 10.11 Compass gradient operators of size 3×3 are designed to measure gradients of edges oriented in 8 directions: E, NE, N, NW, W, SW, S, SE. Develop these 8 operators using values such as 0, 1, 2, -1, -2.
- 10.14 Show that the average value of the LoG is zero.
- 10.15 Does zero-crossing method for finding edge location always result in closed contours? Explain.
- 10.16 Derive an expression for LoG by using this substitution: $r^2=x^2+y^2$. Compare the resulting expression with the one given in the lecture slides and explain if they're different.
- 10.22 Develop a general procedure for obtaining the normal (i.e. polar coordinate) representation of a line from its slope-intersect for $y=ax + b$.

10.23 Show that Hough mapping of a point is sinusoidal in general. What is the Hough mapping for the pixel at origin (0,0)?

11.1 Show that redefining the starting point of a chain code so that the resulting sequence of numbers forms an integer of minimum magnitude makes the code independent of the initial starting point on the boundary.

11.16 Propose a set of descriptors capable of differentiating between the shapes of the characters 0, 1, 8, 6 and Z.

12.5 Show that the following two expressions perform the same function in terms of pattern classification:

$$D_j(\mathbf{x}) = \|\mathbf{x} - \mathbf{m}_j\| \quad j = 1, 2, \dots, M$$

$$d_j(\mathbf{x}) = \mathbf{x}^T \mathbf{m}_j - \frac{1}{2} \mathbf{m}_j^T \mathbf{m}_j$$

12.8 The following pattern classes have Gaussian density functions: Class-1: $\{(-1,0)^T, (0,-1)^T, (1,0)^T, (0,1)^T\}$ & Class-2: $\{(-4,0)^T, (0,-4)^T, (4,0)^T, (0,4)^T\}$. Assume that $P(\text{Class-1})=P(\text{Class-2})=0.25$. Obtain the equation of the Bayes decision boundary.

Additionally, you can try past exam questions!