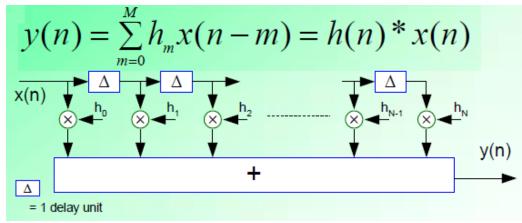
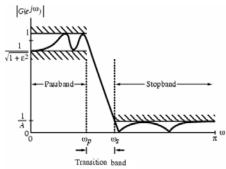


Specifications of Filters







Digital Filter Design

Objective: Determining a **realizable** transfer function G(z) **approximating** a given frequency response specification.

- Generally classified into categories of finite impulse response (FIR) and infinite impulse response (IIR).
- G(z) of IIR filter should be a *stable* and *real rational* function of two polynomials of z.
- G(z) of FIR filter is a polynomial and is always stable, why?
- Digital filter design is the process of deriving the transfer function G(z) to approximate the intended specifications.
- Either the *magnitude* and/or the *phase* (*delay*) response of the digital filter are specified for most applications
- The problem of interest is the development of a *realizable approximation* to a given magnitude response specification
- We mainly discuss the magnitude approximation of FIR filter



 The magnitude response specifications of a digital filter in the passband and the stopband are given with some acceptable tolerances

• In addition, a *transitional* band is specified between the passband and stopband

- For example, the magnitude response $G(e^{j\omega})$ of a digital lowpass filter may be given as indicated in the Figure
- Similarly, other types of filters also have the transitional band.

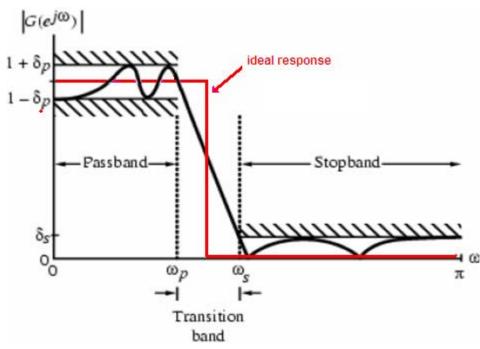


Figure 31 Filter specification parameters



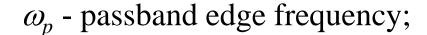
• The passband is defined by $0 \le \omega \le \omega_{p}$, $|G(e^{j\omega})| \approx 1$ with an error $\pm \delta_p$, i.e.,

$$1 - \delta_p \le |G(e^{j\omega})| \le 1 + \delta_p, \quad |\omega| \le \omega_p$$

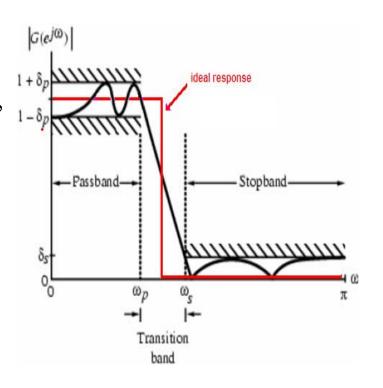
• The stopband is defined by $\omega_s \le \omega \le \pi$, $|G(e^{j\omega})| \approx 0$ with an error δ_s , that is

$$|G(e^{j\omega})| \leq \delta_s, \quad \omega_s \leq |\omega| \leq \pi$$

where



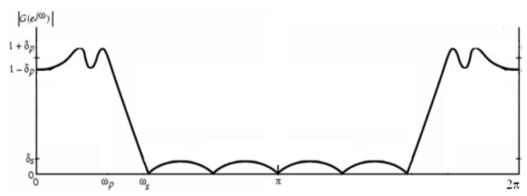
- ω_s stopband edge frequency,
- δ_p peak ripple in the passband;
- δ_s peak ripple in the stopband



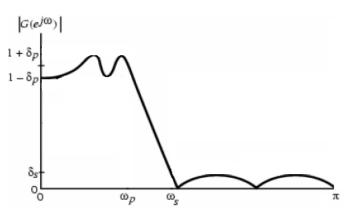


- $G(e^{j\omega})$ is a periodic function of ω , and $|G(e^{j\omega})|$ is the spectrum magnitude of a real-coefficient filter and an even function of ω .
- As a result, filter specifications are only for the frequency range $0 \le \omega$ $\leq \pi$

Example



(a) A complete view of filter magnitude response



(b) Simplified view of filter magnitude response if coefficients are real

Figure 32 Representation of filter magnitude response



- Specifications are often given in terms of loss function $A(\omega) = -20\log |G(e^{j\omega})|$ in dB
- Peak passband ripple $\alpha_p(\omega) = -201 \log_{10} |1 2\delta_p|$ dB
- The minimum stopband attenuation is $\alpha_s(\omega) = -201 \text{og}_{10} \delta_s \text{ dB}$
- Magnitude specifications may be alternately given in a normalized form as indicated

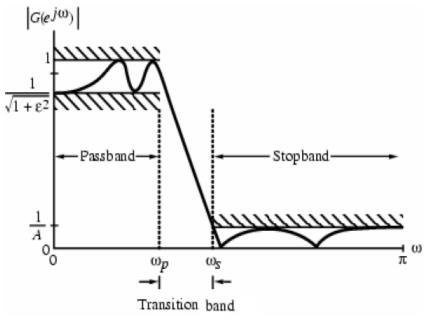


Figure 33 Normalized filter specification

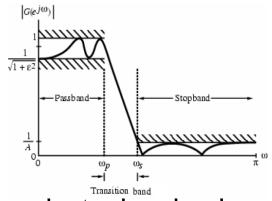
- Here, the maximum value of the magnitude in the passband is assigned to be unity (or 0 dB)
- $1/\sqrt{1+\varepsilon^2}$ is the *maximum passband deviation* given by the *minimum* value of the magnitude in the passband. ε^2 is a value larger than 0.
- 1/*A* is the *maximum stopband magnitude*
- For the normalized specification, maximum value of the *gain* function or the minimum value of the *loss function* is 0 dB
- Maximum passband attenuation

$$\alpha_{\text{max}} = 20 \log_{10} \left(\sqrt{1 + \varepsilon^2} \right) dB$$

• For $\delta_p << 1$, it can be shown that

$$\alpha_{\text{max}} \cong -20\log_{10}(1-2\delta_p) \, dB$$

• In practice, passband edge frequency F_p and stopband edge frequency F_s are specified in Hz





• For digital filter design, *normalized* band edge frequencies need to be computed from specifications in *Hz* using

$$\omega_p = \frac{2\pi F_p}{F_T} = 2\pi F_p T$$

$$\omega_s = \frac{2\pi F_s}{F_T} = 2\pi F_s T$$

where T is the sample interval.

Example: Let $F_s = 7$ kHz, $F_p = 3$ kHz and $F_T = 25$ kHz. Then

$$\omega_s = \frac{2\pi (7 \times 10^3)}{25 \times 10^3} = 0.56\pi$$

$$\omega_p = \frac{2\pi (3 \times 10^3)}{25 \times 10^3} = 0.24\pi$$



Digital Filter Design – FIR Filters

• For FIR digital filter design, the transfer function is a polynomial of z^{-1} with real coefficients:

$$H(z) = \sum_{n=0}^{N} h[n]z^{-n}$$

- To minimize computational complexity, order N of H(z) must be as small as possible
- If a *linear phase* is desired, the filter coefficients must satisfy the constraint:

$$h[n] = \pm h[N-n], n = 0, 1, ..., N/2-1 \text{ or } (N+1)/2-1.$$

- Advantages of FIR filter :
 - Can be designed with exact linear phase,
 - Filter structure is always stable with quantized coefficients
- Disadvantages of FIR filter :
 - Order of an FIR filter is considerably higher than the order of an equivalent IIR filter meeting the same *amplitude specifications*, and FIR filter has thus *higher* computational complexity (why?)





How Are the Filter Coefficients Calculated to Meet the Specifications?

Windowed Fourier Series Approach

Digital Filter Design – Basic Approach

- FIR filter design is based on a direct approximation of the specified *magnitude response*, with the added requirement of *linear phase*.
- The design of an FIR filter of order N may be accomplished by finding either the length-(N+1) impulse response samples $\{h[n]\}$ or the (N+1) samples of its frequency response $H(e^{j\omega})$
- Three commonly used approaches to FIR filter design
 - Windowed Fourier series approach
 - Frequency sampling approach
 - Computer-based optimization methods
- We next describe the design approach based on windowed Fourier series approach.



Design of FIR Digital Filters – Basic Approach

• FIR *filter order* can be estimated by the Kaiser's formula as follows:

101-2 (S.S.) 12 S. 0.7(1.10 $^{-\alpha}$ /20)

$$N \cong \frac{-10\log_{10}(\delta_{p}\delta_{s}) - 13}{14.6(\omega_{s} - \omega_{p}) / 2\pi} \qquad \delta_{p} = 0.5(1 - 10^{-\alpha_{p}/20})$$
$$\delta_{s} = 10^{-(\alpha_{s}/20)}$$

- **Example:** Estimate the order of a linear-phase lowpass FIR filter with the specifications: passband edge $F_p = 1.8$ kHz, stopband edge $F_s = 2$ kHz, peak passband ripple $\alpha_p = 0.1$ dB, minimum stopband attenuation $\alpha_s = 35$ dB, and sampling rate $F_T = 12$ kHz.
- We get $\delta_p = 0.005723$ and $\delta_s = 0.01778279$. Substituting these values and band edge frequencies in the above equation, we get

$$N \cong \frac{-10\log_{10}(0.00010177) - 13}{14.6(2000 - 1800) / 12,000} = 110.78 \cong 111$$

 Other estimation method for the filter order such as Hermann's formula also exists.

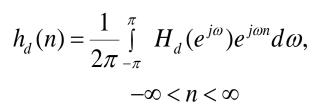


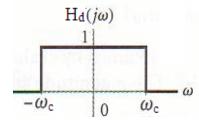
Design of FIR Digital Filters – LSE Approach

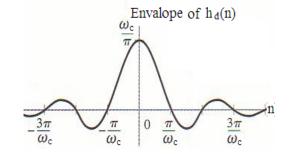
Let $H_d(e^{j\omega})$ be the desired frequency response, and is a periodic function of ω with a period 2π , expressed as a Fourier series

$$H_d(e^{j\omega}) = \sum_{n=-\infty}^{\infty} h_d[n]e^{-j\omega n}$$

where







- In this case, $\{h_d[n]\}$ is of *infinite* length and *non-causal*
- **Objective:** Find a *finite-duration* $\{h_t[n]\}$ of length N+1 whose DTFT $H_t(e^{j\omega})$ approximates the desired DTFT $H_d(e^{j\omega})$ in some sense.



Design of FIR Digital Filters – LSE Approach

One commonly used approximation criterion is the *integral-squared error*

$$\Phi = \frac{1}{2\pi} \int_{-\pi}^{\pi} |H_t(e^{j\omega}) - H_d(e^{j\omega})|^2 d\omega$$

where

$$H_t(e^{j\omega}) = \sum_{n=-M}^{M} h_t[n]e^{-j\omega n}$$

Using Parseval's relation we can write

$$\Phi = \sum_{-\infty}^{\infty} |h_t[n] - h_d[n]|^2$$

$$= \sum_{-M}^{M} |h_t[n] - h_d[n]|^2 + \sum_{-\infty}^{-(M+1)} h_d^2[n] + \sum_{n=M+1}^{\infty} h_d^2[n]$$

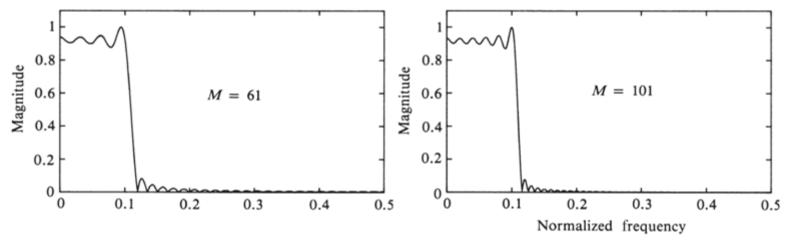
• It follows from above that Φ is minimum when

$$h_t[n] = h_d[n]$$
 for $-M \le n \le M$

 Best finite-length approximation to ideal infinite-length impulse response in the *mean-square sense* is obtained by truncation



 Gibbs phenomenon - Oscillatory behavior in the magnitude responses of causal FIR filters obtained by truncating the impulse response coefficients of ideal filters



Lowpass filter designed with a rectangular window: (a) M=61 and (b) M=101.

■ The number of ripples in both passband and stopband increases as the length of the lowpass filter is increased, with a corresponding decrease in the ripple widths



- Height of the largest ripples remain the same, i.e., being independent of filter length
- Similar oscillatory behavior observed in the magnitude responses of the truncated versions of other types (such as high pass, bandpass and bandstop) of ideal filters
- Gibbs phenomenon can be explained by treating the truncation operation as a windowing operation with w[n]:

$$h_t[n] = h_d[n] \cdot w[n]$$

In the frequency domain, we have the convolution

$$H_t(e^{j\omega}) = \frac{1}{2\pi} \int_{-\pi}^{\pi} H_d(e^{j\varphi}) W(e^{j(\omega-\varphi)}) d\varphi$$

where $H_t(e^{j\omega})$ and $W(e^{j\omega})$ are the DTFTs of $h_t[n]$ and w[n], respectively



Thus, $H_t(e^{j\omega})$ is obtained from a continuous convolution of $H_t(e^{j\omega})$ and $W(e^{j\omega})$

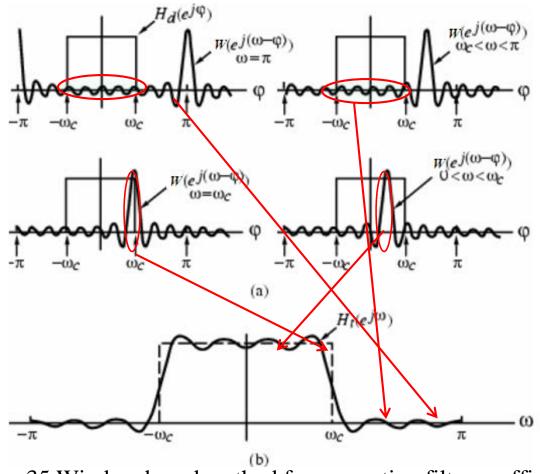


Figure 35 Window based method for generating filter coefficients



- If $W(e^{j\omega})$ is a very narrow pulse centered $\omega = 0$ (ideally a delta function) compared to variations in $H_d(e^{j\omega})$, then $H_t(e^{j\omega})$ will approximate $H_d(e^{j\omega})$ very closely, which means length N=2M+1 of w[n] should be very large.
- On the other hand, length 2M + 1 of $h_t[n]$ should be as small as possible to reduce computational complexity

- Gibbs phenomenon can be reduced either:
 - using a window that tapers smoothly to zero at each end, or
 - providing a smooth transition from passband to stopband in the magnitude specifications



 Using a tapered window causes the height of the sidelobes to diminish, with a corresponding increase in the main lobe width resulting in a wider transition at the discontinuity



Illustration of windows

Assuming the window length N = 2M+1, we have

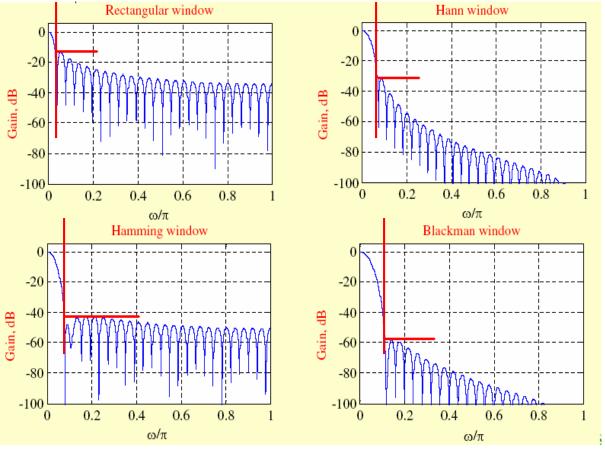
■ Hann
$$w[n] = 0.5 + 0.5\cos(\frac{2\pi n}{2M+1}), -M \le n \le M$$

■ Hamming:
$$w[n] = 0.54 + 0.46\cos(\frac{2\pi n}{2M+1}), -M \le n \le M$$

■ Blackman
$$w[n] = 0.42 + 0.5\cos(\frac{2\pi n}{2M+1}) + 0.08\cos(\frac{4\pi n}{2M+1}),$$

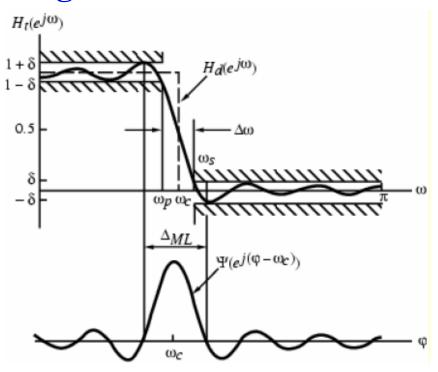


Plots of magnitudes of the DTFTs of these windows for M = 25 are shown below:



As the side lobes reduced, the width of the main lobe increases

- Magnitude spectrum of each window characterized by a main lobe centered at $\omega = 0$ followed by a series of sidelobes with decreasing amplitudes
- Parameters predicting the performance of a window in filter design are
 - -Main lobe width
 - -Relative sidelobe level



Observe

$$H_t(e^{j(\omega_c + \Delta\omega)}) + H_t(e^{j(\omega_c - \Delta\omega)}) \cong 1$$

Thus

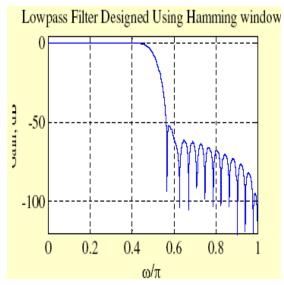
$$H_t(e^{j(\omega_c)}) \cong 0.5$$

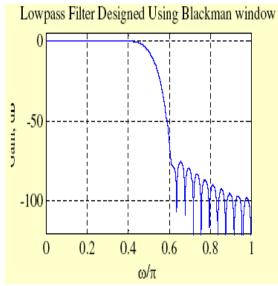
Ripples in passband and stopband are about the same.

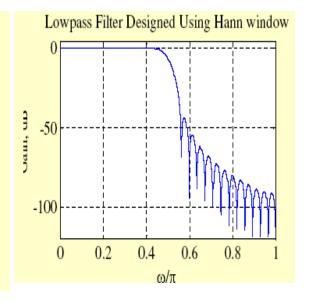
Design of FIR Digital Filters – Design Examples

Design steps:

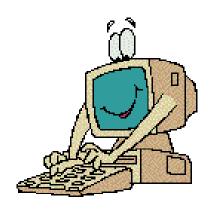
- 1. Set $\omega_c = (\omega_p + \omega_s)/2$
- 2. Choose window based on specified α_s
- 3. Estimating M using $\Delta \omega \approx \frac{c}{M}$ where c is a constant value for a given window
- 4. Lowpass filter of length 51 and $\omega_c = \pi/2$ (See the Figures).







Optimization of Filter Design



Computer-Aided Design of Digital Filters

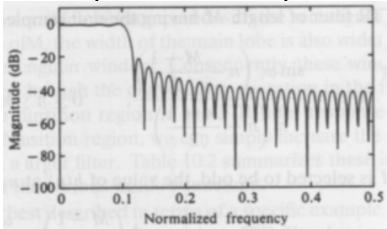
- The FIR filter design techniques discussed so far can be easily implemented with computer programs
- In addition, there are a number of FIR filter design algorithms that rely on some optimization techniques to minimize the errors between the desired frequency response and that of the computer-generated filter
- Let $H(e^{j\omega})$ denote the frequency response of the digital filter H(z) approximating the desired frequency response $D(e^{j\omega})$, given as a piecewise linear function of ω , in some sense
- **Objective** Determine iteratively the coefficients of H(z) so that the difference between $H(e^{j\omega})$ and $D(e^{j\omega})$ over closed subintervals of $0 < \omega < \pi$ is minimized

Computer-Aided Design of Digital Filters

• One obvious way of optimizing the filter design is to achieve equal ripples so that the side lobe magnitude can be significantly minimized.

The figures below shows the comparison between the widow-based and

the optimized filter response.



0 PD - 20 PD - 40 - 60 - 80 - 100 0 0.1 0.2 0.3 0.4 0.5 Normalized frequency

Rectangular window

Equal ripple

 Obviously, the optimized one has much lower sidelobe and wider transitional band.

Computer-Aided Design of Digital Filters

• This algorithm is based on iteratively adjusting the coefficients of $\hat{H}(\omega)$ until the peak absolute value of $E(\omega)$ is minimized



The <u>Parks-McClellan Algorithm</u> or (equi-ripples) widely used for various types of FIR filters.

Example: The LPF specification are

passband edge $f_p = 800 \text{ Hz}$, stopband edge $f_s = 1000 \text{ Hz}$,

passband ripple $R_p = 0.5 \text{ dB}$, stop band attenuation $A_s = 40 \text{ dB}$,

sampling frequency $F_s = 4000 \text{ Hz},$

Transitional bandwidth $\Delta f = 200 \text{ Hz}.$

Find the coefficients with the Parks-Mclellan algorithm.

Summary of Review Materials



- Understanding the expressions of filter specifications in different ways and being able to use these expressions
- Understanding the effects of different windows on the characteristics of the designed filters
- Being able to estimate the filter order, or the computational complexity, from a set of given filter specifications.
- Generating filter coefficients is not required.
- Main steps of filter design

• For specifying other type of FIR filters such as highpass and bandpass, the only difference is the passband and stopband frequencies. Other parameters are the same.