

## HW2

Q1-1: [Video\(https://youtu.be/INTPF3wqitE\)](https://youtu.be/INTPF3wqitE)

The scene is a wood table in my lab.

Q1-2: I didn't do it.

Since my personal things happened during the 10/10 weekend, and other days are occupied by other homeworks, I choose not to do this part, sorry.

Q2: [Video\(https://youtu.be/dd49sMofK04\)](https://youtu.be/dd49sMofK04)

Q2-1:

All codes are generated by Claude Sonnet 4.5.

1. Matching each 2d point in the validation image by descriptor to 3d by solving PnP(using P3P+RANSAC).
2. P3P+RANSAC is done like the following (I set it to at most 300 iteration)
  - a. Randomly choose 3 points and use Kneip-p3p to find R and t.
  - b. Use R and t to perform reprojection, for all points, and calculate errors, for each pair of points that the error is in the given threshold, mark it inlier.
  - c. If the number of inliers is larger than the original max, update the max inlier sets.
  - d. If the inlier ratio(number of inliers / total points) is high enough, reduce the number of iterations.
  - e. Iterate until the number of iteration meets the maximum(adaptive) iteration.
  - f. Calculate R and t using the largest set of inliers from the above algorithm.
3. Do 2 for each validation image.
4. Calculate the error between ground truth R,t and predicted R\_hat, t\_hat, and get the median. (I can see some outliers, but median doesn't capture them)
5. Store each R,t for those images. (for 2-2)

Q2-2:

All codes are generated by Claude Sonnet 4.5

1. Adjust the cube using transform\_cube.py.
2. Using R,t of each frame makes an image (possibly) containing the cube.
3. Bringing those images together forms a video.
4. The cube [video\(📺 ar\\_cube\\_video.mp4\)](https://drive.google.com/file/d/145WY9TO2OhpzYl0tUliBEIzPMfa_-roJ/view?usp=sharing)  
([https://drive.google.com/file/d/145WY9TO2OhpzYl0tUliBEIzPMfa\\_-roJ/view?usp=sharing](https://drive.google.com/file/d/145WY9TO2OhpzYl0tUliBEIzPMfa_-roJ/view?usp=sharing))