

Animation of charged particle motion in a Penning trap

Penning trap simulation code and animation screenshots

```
1 clear all
2 close all
3
4 timesteps = 1000; % sets the number of time steps for the
   simulation
5 q = 1.602E-19; % charge of particle in trap
6 m = 1.67E-27; % mass of particle in trap
7 rho0 = 1; % minimum radial distance to trap electrodes
8 z0 = 1; % minimum axial distance to trap electrodes
9 d = sqrt(0.5*(z0^2 + (rho0)^2/2)); %characteristic trap dimension
10
11 V0 = 1E6; % potential constant V0
12 B0 = 0.5; % magnitude of uniform magnetic field
13
14 % Initialise vectors of displacement of particle in x, y, z
   directions
15 x = zeros(1,timesteps);
16 y = zeros(1,timesteps);
17 z = zeros(1,timesteps);
18
19 h = 1E-8; % set length of discrete time steps
20
21 x(1) = 0.1; y(1) = 0.1; z(1) = 0.1;
22
23 vx = 1E6; vy= 1E6; vz = 1E6;
24
25 x(2) = x(1) + vx*2*h;
26 y(2) = y(1) +vy*2*h;
27 z(2) = z(1) +vz*2*h;
28
29 %repeatedly used constants
30 kE = q*(h^2)*V0/(2*m*d^2); kB = q*h*B0/(m*2);
31 kz = h^2*q*V0/(m*d^2);
32
33 %displacement of particle
34 for t = 2:timesteps-1
35     x(t+1) = (1/(1+kB^2))*(2*x(t)-x(t-1)+kE*x(t)-kB*y(t-1)+kB*(2*y(
   t) - y(t-1) + kE*y(t) + kB*(x(t-1)))));
36     y(t+1) = 2*y(t) - y(t-1) + kE*y(t) - kB*(x(t+1)-x(t-1)) ;
37     z(t+1) = 2*z(t) - z(t-1) - kz*z(t);
38 end
```

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39
40 %final plot of particle trajectory
41 figure (1) %


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42 set(gcf,'units','normalized','position',[0.670,0.6,0.3,0.3]);
43 plot3(x,y,z,'b','LineWidth',1);
44 xlabel('x [m]'); ylabel('y [m]'); zlabel('z [m]');
45 grid on
46 set(gca,'fontsize',14);
47
48 %animation of particle trajectory
49 figure (2) %


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50 curve = animatedline('linewidth',1);
51 set(gca,'XLim',[-0.5 0.5], 'YLim',[-0.5 0.5], 'ZLim',[-0.5 0.5])
52 view(43,24);
53 xlabel('x [m]'); ylabel('y [m]'); zlabel('z [m]');
54 for i = 1:timesteps
55     addpoints(curve,x(i),y(i),z(i))
56     grid 'on'
57     drawnow
58 end

```

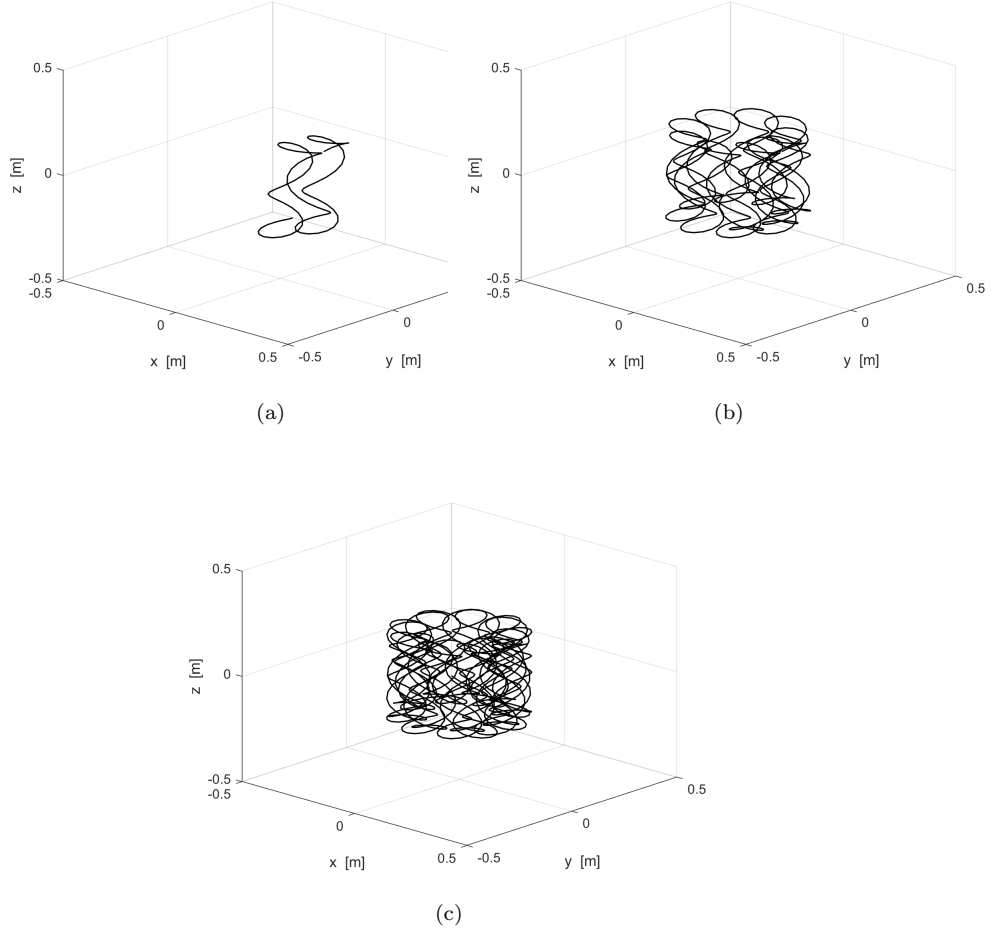


Figure 1: 'Front' view of Penning trap animation. The sub-figures (a), (b) and (c) show (in that order) the time evolution of the particle's trajectory in the presence of electric and magnetic fields in the Penning trap.

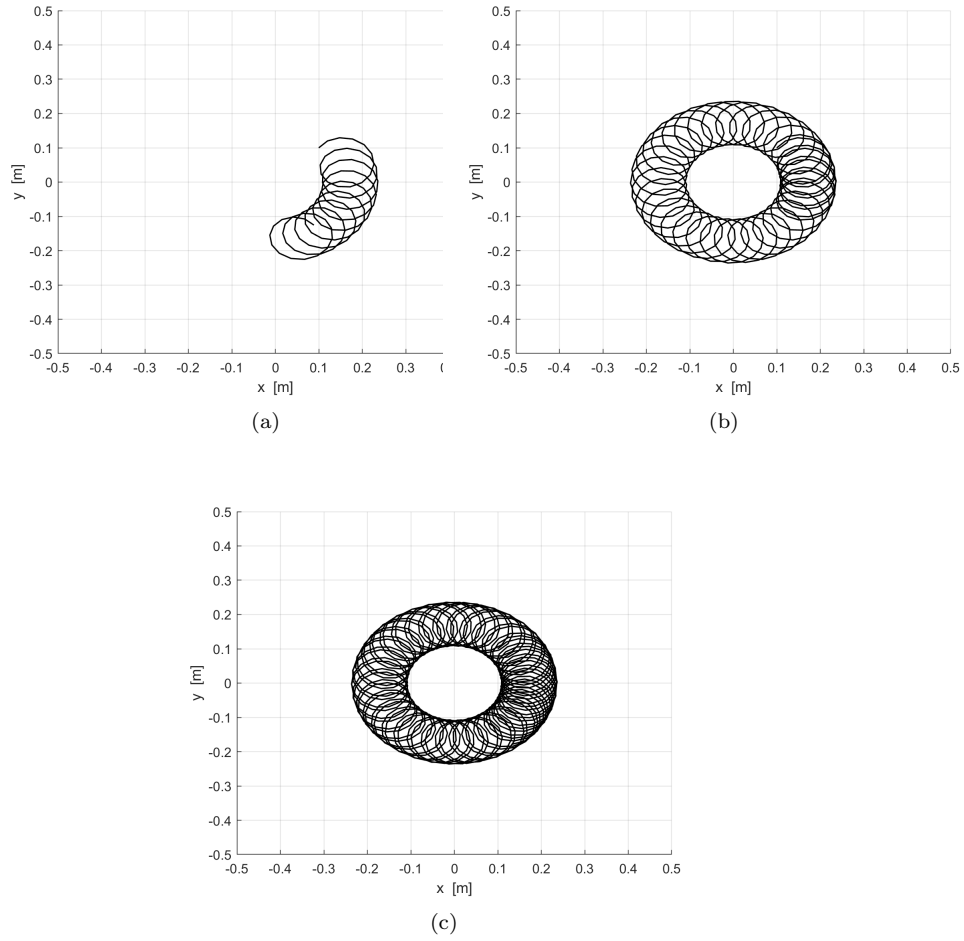


Figure 2: 'Top' view of Penning trap animation. The sub-figures (a), (b) and (c) show (in that order) the time evolution of the particle's trajectory in the presence of electric and magnetic fields in the Penning trap.

Animation of Charged Particle Motion in Penning Trap

Accompanying note for code

The purpose of a Penning trap is to contain charged particles within a spatial boundary using a combination of electric and magnetic fields. The details of the magnetic field strength \vec{B} and the electric potential $V(\vec{r})$ are as follows:

$$\vec{B} = B_0 \hat{z} \quad (1)$$

$$V(\vec{r}) = \frac{V_0}{2} \frac{z^2 - s^2}{d^2} \quad (2)$$

Rewriting Eqn (2) in Cartesian coordinates, we obtain

$$V(\vec{r}) = \frac{V_0}{2} \frac{z^2 - (x^2 + y^2)}{d^2} \quad (3)$$

$$\begin{aligned} \vec{E}(\vec{r}) &= -\nabla V(\vec{r}) \\ &= -\frac{V_0}{2d^2} (-x \cdot \hat{x} - y \cdot \hat{y} + 2z \cdot \hat{z}) \end{aligned} \quad (4)$$

Hence we obtain the force on the particle due to electric field, $\vec{F}_E(\vec{r})$, and the force on the particle due to magnetic field, $\vec{F}_B(\vec{r})$. q is the charge of the particle in the trap and \vec{v} is the velocity vector of the particle. The total force on the particle F can then be obtained by summing $\vec{F}_E(\vec{r})$ and $\vec{F}_B(\vec{r})$.

$$\begin{aligned} \vec{F}_E(\vec{r}) &= q \cdot \vec{E}(\vec{r}) \\ &= \frac{qV_0}{d^2} \left(-\frac{x}{2} \cdot \hat{x} - \frac{y}{2} \cdot \hat{y} + z \cdot \hat{z} \right) \end{aligned} \quad (5)$$

$$\begin{aligned} \vec{F}_B(\vec{r}) &= \vec{B}q\vec{v} \\ &= qB_0 (v_y \cdot \hat{x} - v_x \cdot \hat{y}) \end{aligned} \quad (6)$$

$$\begin{aligned} \vec{F}(\vec{r}) &= \vec{F}_E(\vec{r}) + \vec{F}_B(\vec{r}) \\ &= q \left[\left(\frac{V_0 x}{2d^2} + B_0 v_y \right) \cdot \hat{x} + \left(\frac{V_0 y}{2d^2} - B_0 v_x \right) \cdot \hat{y} - \frac{V_0 z}{d^2} \cdot \hat{z} \right] \end{aligned} \quad (7)$$

From Equation (7), we can compute the total acceleration, \vec{a} , of the particle due to the electric and magnetic fields. m is the mass of the particle in the trap.

$$\begin{aligned}\vec{a} &= \frac{1}{m} \cdot \vec{F}(\vec{r}) \\ &= \frac{q}{m} \left[\left(\frac{V_0 x}{2d^2} + B_0 v_y \right) \cdot \hat{x} + \left(\frac{V_0 y}{2d^2} - B_0 v_x \right) \cdot \hat{y} - \frac{V_0 z}{d^2} \cdot \hat{z} \right]\end{aligned}\quad (8)$$

The components of acceleration are as follows:

$$a_x = \frac{q}{m} \left(\frac{V_0 x}{2d^2} + B_0 v_y \right) \quad (9)$$

$$a_y = \frac{q}{m} \left(\frac{V_0 y}{2d^2} - B_0 v_x \right) \quad (10)$$

$$a_z = -\frac{qV_0 z}{md^2} \quad (11)$$

Using the numerical analysis method of finite differences, we are able to approximate the components of acceleration and velocity in the forms shown below:

$$a_x(t) = \frac{x(t+1) - 2x(t) + x(t-1)}{h^2} \quad (12)$$

$$a_y(t) = \frac{y(t+1) - 2y(t) + y(t-1)}{h^2} \quad (13)$$

$$a_z(t) = \frac{z(t+1) - 2z(t) + z(t-1)}{h^2} \quad (14)$$

$$v_x(t) = \frac{x(t+1) - x(t-1)}{2h} \quad (15)$$

$$v_y(t) = \frac{y(t+1) - y(t-1)}{2h} \quad (16)$$

$$v_z(t) = \frac{z(t+1) - z(t-1)}{2h} \quad (17)$$

Manipulating Equations (12), (13), (14), (15), (16), (17) we get:

$$x(t+1) = 2x(t) - x(t-1) + \frac{qh^2}{m} \left(\frac{V_0 x(n)}{2d^2} + B_0 \left(\frac{y(t+1) - y(t-1)}{2h} \right) \right) \quad (18)$$

$$y(t+1) = 2y(t) - y(t-1) + \frac{qh^2}{m} \left(\frac{V_0 y(n)}{2d^2} - B_0 \left(\frac{x(t+1) - x(t-1)}{2h} \right) \right) \quad (19)$$

$$z(t+1) = 2z(t) - z(t-1) - \frac{h^2 q V_0 z}{md^2} \cdot z(t) \quad (20)$$

We define $k_E = \frac{qh^2V_0}{2md^2}$, $k_B = \frac{qhB_0}{2m}$, $k_z = \frac{h^2qV_0}{md^2}$, $A = y(t+1) + k_B \cdot x(t+1)$

By substituting Equation (19) into Equation (18) and making $x(t+1)$ the subject we obtain:

$$x(t+1) = \frac{1}{1+k_B^2} [(2+k_E)x(t) - x(n-1) - k_B \cdot y(n-1) + k_B \cdot A] \quad (21)$$

Equations (21), (19) and (20) can then be used to simulate the motion of the particle in the Penning trap.