

# Final Exam

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01/20/1999, 4:10 – 5:50pm

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1. (15%) Please output the following program.

```
#include <iostream.h>
class final_q1 {
    public:
        final_q1 (int val) { data = val;}
        int operator! () { return data;}
        final_q1 &operator- () { data = -data;
                                return *this;}
    private:
        int data;
};
void main()
{
    final_q1 ex(10);
    cout << !ex << endl;
    cout << !(-ex) << endl;
    cout << !(-(-ex)) << endl;
}
```

2. (15%) Please output the following program.

```
#include <iostream.h>
#include <string.h>
class final_q2
{
    public:
        final_q2(const char* str);
        ~final_q2();
    private:
        char name[20];
};
final_q2::final_q2(const char* str)
{
    strncpy(name,str,20);
```

```

        cout << "Hello.. " << name << "\n";
    }
final_q2::~~final_q2()
{
    cout << "Bye.. " << name << "\n";
}
void func(int);
int money = 10;
final_q2 obj("obj");
void main()
{
    final_q2 main_obj1("main_obj1");
    final_q2 *main_ptr;
    main_ptr = new final_q2("main_ptr");
    func(money);
    func(money);
    cout << "money = " << money << endl;
}
void func(int val)
{
    final_q2 func_obj1("func_obj1");
    static final_q2 func_obj2("func_obj2");
    final_q2 *func_ptr;
    static int count=val;
    int tmp = val;
    money += val;
    count += money+tmp;
    func_ptr = new final_q2("func_ptr");
    cout << "count = " << count << endl;
}

```

3. (15%) Please output the following program.

```

#include <iostream.h>
class final_q3
{
public:
    int getdata() {return data;}
    final_q3() {data=5;}
}

```

```

    final_q3 (int val) {data=val;}
    final_q3 (const final_q3 & obj){data = 10;}
private:
    int data;
};
void func1(final_q3 obj) ;
final_q3 func2();
int main ()
{
    final_q3 a_obj, b_obj(7);
    cout << "a_obj = " << a_obj.getdata() << endl;
    cout << "b_obj = " << b_obj.getdata() << endl;
    b_obj = a_obj;
    cout << "b_obj = " << b_obj.getdata() << endl;
    func1(a_obj);
    b_obj = func2();
    cout << "b_obj = " << b_obj.getdata() << endl;
    return 0;
}
void func1(final_q3 obj)
{
    cout << "obj = " << obj.getdata() << endl;
}
final_q3 func2()
{
    final_q3 c_obj(3);
    cout << "c_obj=" << c_obj.getdata() << endl;
    return c_obj;
}

```

4. (20%) What, if anything, is wrong with the following definitions? How would you fix those identified as wrong?

(a) ~~Class~~ Time {  
 friend print(int, int, int) const;  
 public:  
 time (int hour = 0, int min = 0, int sec = 0);  
 time ();  
~~void~~ time();  
 ~time();

```

    void setTime (int, int, int);
    static int set_count();
    int getHour();
private:
    int hour;
    int min;
    int sec;
    char time_zone[20] = "Hong Kong";
    static int count = 0;
}

```

(b) class final\_init

```

{
    public:
        final_init(int ii);
        ~final_init();
        static int set_si(int val);
    private:
        int i;
        char * iptr;
        const int ci;
        int &ri;
        static int si;
};

final_init::final_init(int ii)
{
    i=ii;
    ci=ii;
    ri=i;
    si=i;
    iptr = new char [ii];
}

final_init::~~final_init() { delete iptr;}

```

(c) class Date {

```

    int d, m, y;
public:
    Date();
    int day() const {return d;}

```

```

    int month() const {return m;}
    int year () const;
    void f(const Date &);
    Date &add_year(int);
};
Date::Date() { d=0; m=0; y=0;}
int Date::year() {return y;}
void f(const Date &cd)
{
    int i=d.year();
    cd.add_year(1);
}
Date & Date::add_year(int n)
{
    if (d==29&& m==2) {
        d=1;
        m=3;
    }
    y += n;
    return *this;
}

```

5. (15%) Find all possible errors in each of the following program segments. If you find any, please indicate how to fix them.

- (a) `int * x, y;`  
`x = y;`
- (b) `float *real_ptr;`  
`long *int_ptr;`  
`int_ptr = real_ptr;`
- (c) `char s[] ="hi, how are you?";`  
`for ( ; *s != '\0'; s++) cout << *s << ' ';`
- (d) `Account *ptrarray[10] = new Account[10];`
- (e) `float x=3.14;`  
`float xref = &x;`  
`cout << xref << endl;`

6. (20%) What do the following programs/program segments do?

- (a) `#include<iostream.h>`

```

int mystery1(const char*, const char *);
void mystery2(const char*, const char *);
int main()
{
    char string1[80], string2[80];
    cout << "Enter two strings ";
    cin >> string1 >> string2;
    mystery1(string1, string2);
    mystery2(string1, string2);
    return 0;
}
int mystery1 (const char *s1, const char *s2)
{
    for (; *s1 != '\0' && *s2 != '\0'; s1++, s2++)
        if (*s1 != *s2) return 0;
    return 1;
}
void mystery2 (char *s1, const char *s2)
{
    while (*s1 != '\0') ++s1;
    for (; *s1 == *s2; s1++, s2++);
}

```

```

(b) int mystery3(int v1, int v2)
{
    if(v2 != 0) return mystery3(v2, v1%v2);
    return v1;
}

```