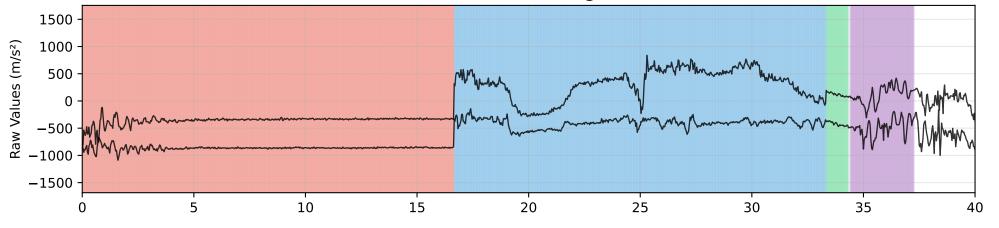
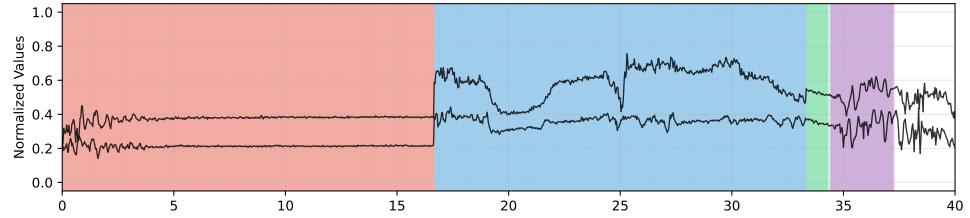
Preprocessing Pipeline: Raw Signals → Normalized Data → Windowed Segments





2. Min-Max Normalized Signal [0,1]



3. Sliding Windows (4.0s, 50% overlap)

