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using System.Threading.Tasks;

namespace lab3

{

internal class Program

{

static void Main(string[] args)

{

UserInformation[] users = new UserInformation[6]

{

new Employee("Employee 1", 19, 1000, 10000000),

new Employee("Employee 2", 20, 1001, 1000000),

new Manager("Manager 1", 21, 1002, 1000000),

new Manager("Manager 2", 22, 1003, 1000000),

new Director("Directer 1", 23, 1004, 1000000),

new Director("Directer 2", 24, 1005, 1000000)

};

for (int i = 0; i < users.Length - 1; i++)

{

for (int j = 0; j < users.Length - 1 - i; j++)

{

if (users[j].GetSalary() > users[j + 1].GetSalary())

{

UserInformation a = users[j];

users[j] = users[j + 1];

users[j + 1] = a;

}

}

}

foreach (var user in users)

{

Console.WriteLine("User name: {0}; Salary: {1}", user.UserName, user.GetSalary());

}

Console.ReadLine();

}

}

}

UserInformation:

using System;

using System.Collections.Generic;

using System.Linq;

using System.Text;

using System.Threading.Tasks;

namespace lab3

{

public class UserInformation

{

private string userName;

private uint userAge;