Meeting Hours and Itinerary:

- 1. brainstorming ideas (19th februrary 2024)
- 2. 40 mins organised research and trying to undetail the brief (4th March 2024)
- 3. 1 hour, assigning jobs and finalising our idea (21st March 2024)
- 4. The two set with this task had a google meet call to brainstorm ideas. Took ideas from initial prototype. Went away and watched videos on the figmawebsite, in order to get to grips with the software "Figma for begginers tutorial" https://help.figma.com/hc/en-us/sections/4405269443991-Figma-for-Beginners-tutorial-4-parts (https://help.figma.com/hc/en-us/sections/4405269443991-Figma-for-Beginners-tutorial-4-parts) (26 March 2024)
- 5. 40 mins, progressing with visual representation and design ideas, assigning jobs for the week coming, planning next meeting, talking through research (29th March 2024)
- 6. 1 hour, discussing Figma progress, sharing the screens of work and where each of us were at. Research collaborated into useful applications for the project eg) interview questions and learning what constitutes a safe space. Discussing up coming jobs between now and next meeting. (8th April 2024)
- 7. Created the final layout of our prototype on Figma, whilst on a google meeting together. Outline challenges developing. The initial challenge was getting to grips with Figma as it was new to both of us, and adapting from working in Adobe XD as we had previously. Due to the time frame of this section of the project, it meant that we were working remotely, but as it was a collaboration this brought up some initial challenges. How we overcame these challenges. Watching the tutorials on the figma website allowed us to become competent with the application, and we explained gaps in each others knowledge to one another. We got accustomed to working on google meet so that we could work remotely whilst still collaborating, figuring out times that worked for us both. (17 April 2024)
- 8. 2 hours Meeting at the library Figma nearly finished, and went over Laura feedback which prompted us to switch HTML, meaning the meeting was extended to over an hour so we could collectively discuss the new route of the project. Also, the day before first presentation so Katie created this and prepared for tomorrow. (22 April 2024)
- 9. 2 hours Meeting with Laura (Frankie, Clem and Rach) redirection and hand-coded HTML, rather than using a template. Properly made the branches and learnt where we needed to go from there
- 10. 1 hour Katie and Sacha collaborating research, and finalising presentation and printing off fliers for presentation (3rd May 2024)
- 11. 2 hours 1pm til 3pm Prepared for presentation, and did some run throughs. Added any extra pieces of information and made sure we were comfortable to present! (7th of May 2024)
- 12. Final Meeting 2 hours reviewing final bits to put on GitHub, making sure everything was included, and HAND IN!! (13 May 2024)