

rgb_matrix::Thread

```
graph BT; A["rgb_matrix::ThreadedCanvas Manipulator"] --> B["rgb_matrix::Thread"];
```

The diagram illustrates an inheritance relationship. At the bottom is a grey rectangular box containing the text "rgb_matrix::ThreadedCanvas Manipulator". From the top center of this box, two blue arrows point upwards to the bottom edge of a white rectangular box above it. This white box contains the text "rgb_matrix::Thread".

rgb_matrix::ThreadedCanvas
Manipulator