

include/pixel-mapper.h

```
graph TD; A[include/pixel-mapper.h] --> B[string]; A --> C[vector];
```

A diagram illustrating a C++ header file's dependencies. At the top, a dark gray box contains the text 'include/pixel-mapper.h'. Two blue arrows originate from the bottom edge of this box and point downwards to two separate light gray boxes. The left box contains the text 'string' and the right box contains the text 'vector', indicating that the 'include/pixel-mapper.h' file includes both the 'string' and 'vector' standard library headers.

string

vector