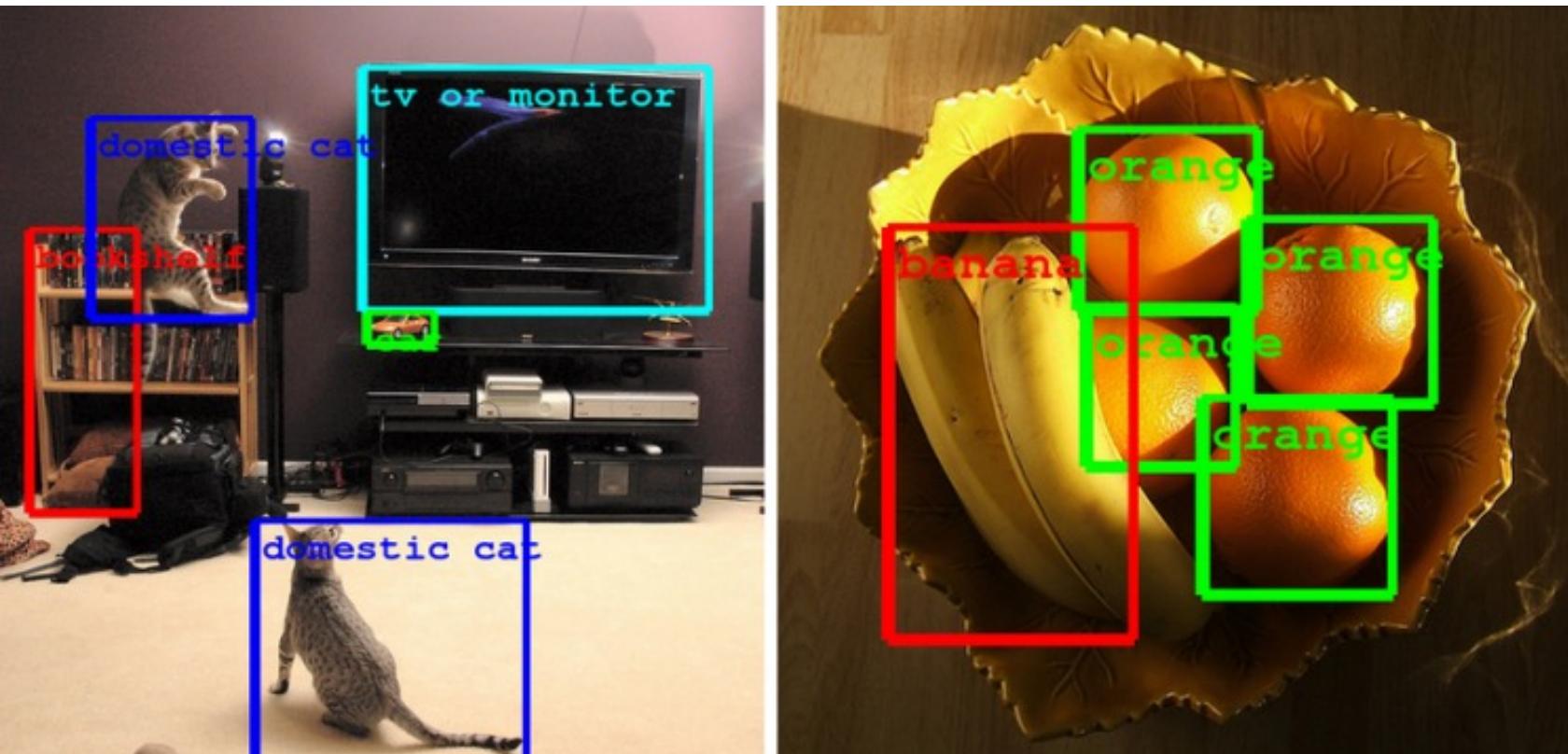


# Hidden Markov Models

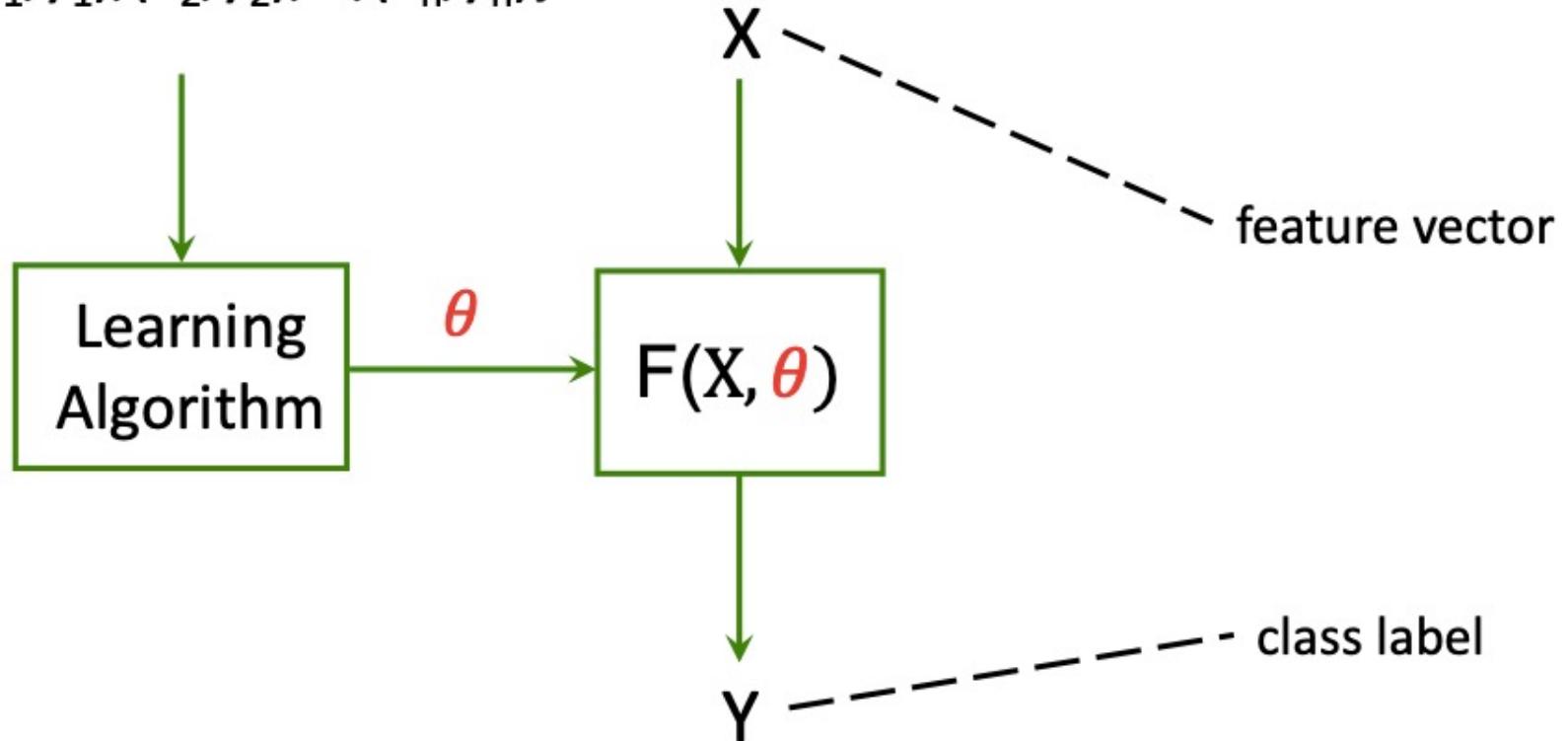


Zach Wood-Doughty and Bryan Pardo

Some slides borrowed from Mark Dredze

# Classification & Regression

Training Data  
 $\{(x_1, y_1), (x_2, y_2), \dots, (x_n, y_n)\}$



What about the more complex tasks we know that ML can be used for?

DETECT LANGUAGE

ENGLISH

LATIN

ITALIAN



An introduction to machine learning



35 / 5000



CHINESE (SIMPLIFIED)

GERMAN

ENGLISH



机器学习简介



机器学习简介

Introduction to machine learning

机器学习介绍

Introduction to machine learning



# Biological Sequence Alignment

Start with a multiple sequence alignment



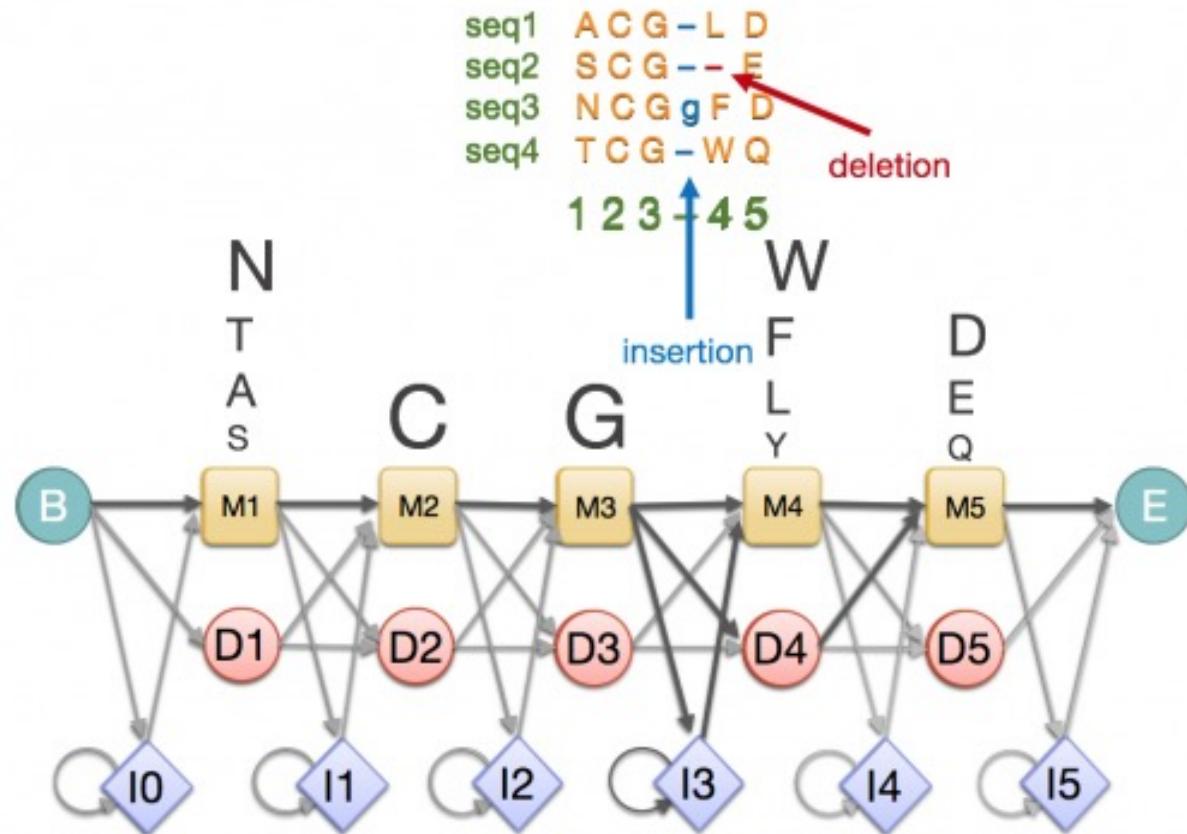
Insertions / deletions can be modelled



Occupancy and amino acid frequency at each position in the alignment are encoded



Profile created



# Search and Ranking



## DuckDuckGo

machine learning|

X A magnifying glass icon inside a dark square.

machine learning

machine learning **definition**

machine learning **python**

machine learning **engineer**

machine learning **jobs**

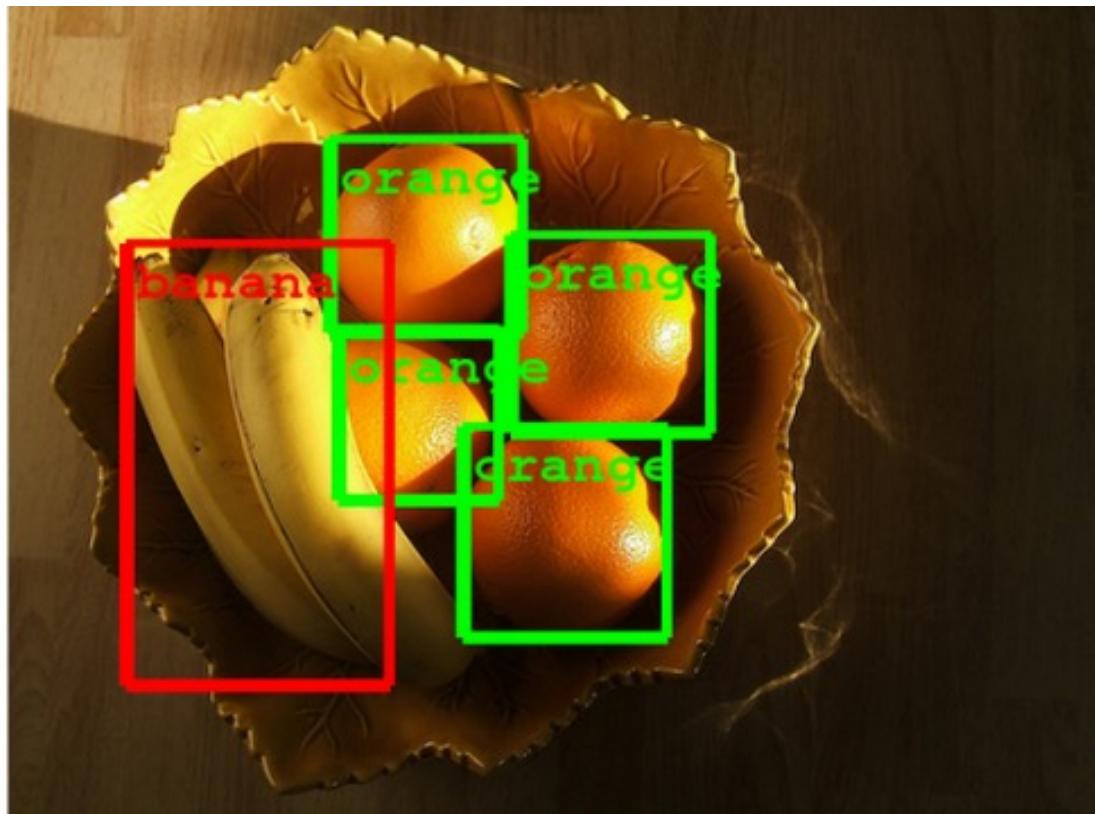
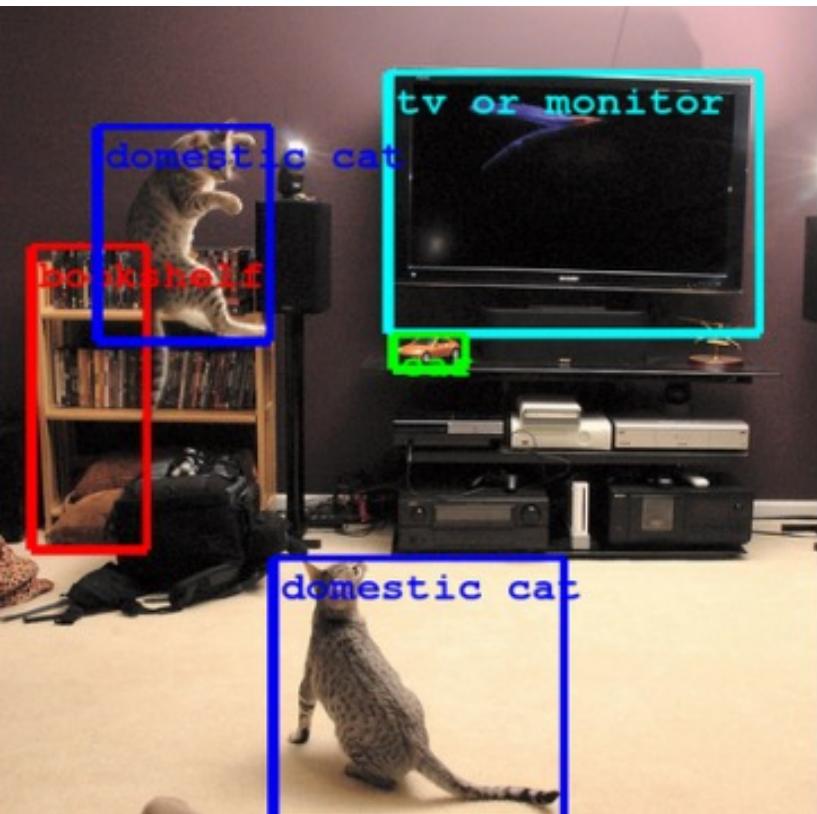
machine learning **engineer jobs**

machine learning **eda**

machine learning **ppt**

About 10,060,000,000 results (0.72 seconds)

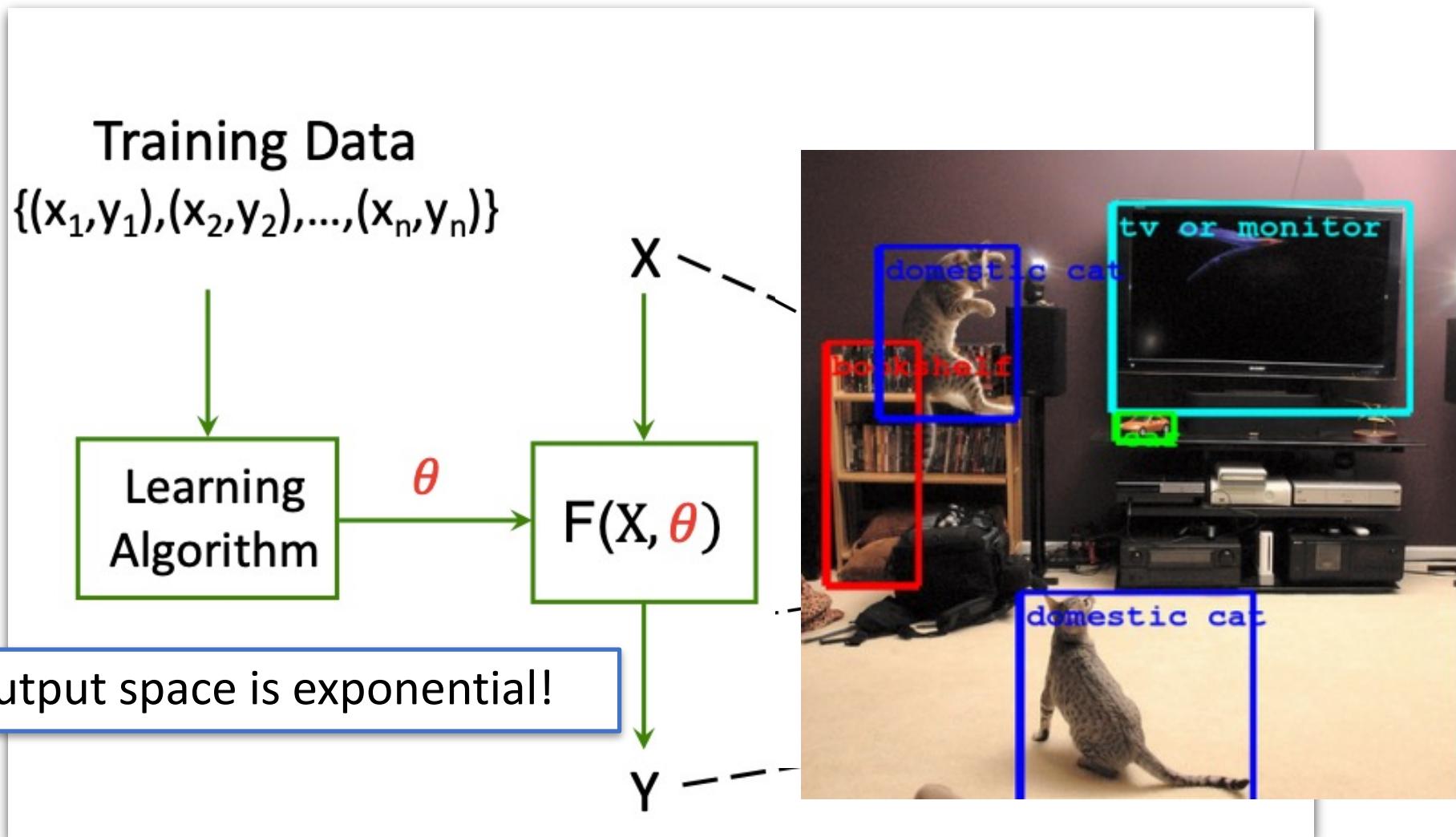
# Object Recognition



# What is Structured Prediction?

- Input:  $x$ 
  - Typically, a structured input (string, tree, image)
  - Maintain structure of input in  $x$ 
    - Don't just flatten into a real-valued vector
- Output:  $y$ 
  - $y$  is now from a large set of possible outputs
  - Outputs connected to input, often exponential in size of input

# Structured Prediction



# Previous Approaches

- Multi-class classifiers:
  - e.g. neural networks or decision trees
  - Train one classifier per label
- These won't work when:
  - Exponential number of possible outputs
  - Outputs defined based on input
  - Output subcomponents highly correlated with each other

# Sequential Events

- Many events happen in sequence
  - Weather on consecutive days
  - Words in a written sentence
  - Speech or music
  - Movements in the stock market
  - DNA base pairs
- Let's model sequences with a graphical model
  - Input  $p(X_1, X_2, \dots X_N)$
  - Output  $p(X_{N+1}, X_{N+2} | X_1, X_2, \dots X_N)$

# Example: Trajectory Prediction

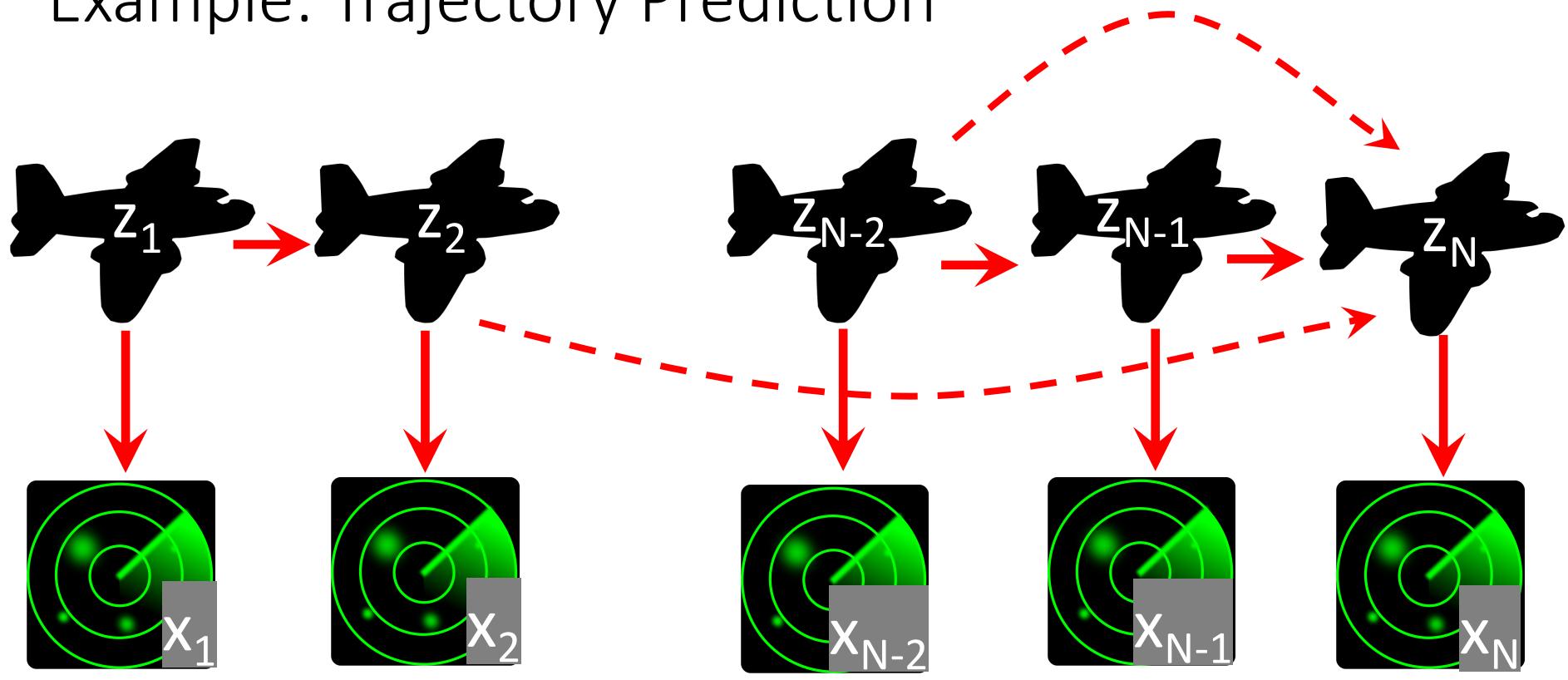


Credit: David Sontag

# Example: Trajectory Prediction

- There are two kinds of variables in our problem.  
At every time  $t = 1, 2, 3, \dots$ 
  - We see the measured radar location of the airplane
  - We don't see the true location of the airplane
- How would we graphically represent this?

# Example: Trajectory Prediction



# Sequential Models

- Simplest approach
  - Each event is independent

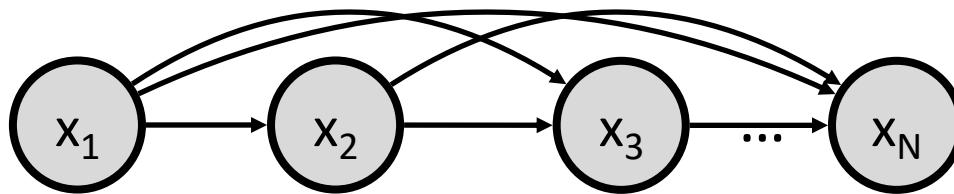


$$p(x_1, x_2 \dots x_N) = \prod_{n=1}^N p(x_n)$$

- Simple, but not very helpful

# Sequential Models

- Complex approach
  - Each event is dependent on previous events



$$p(x_1, x_2 \dots x_N) = \prod_{n=1}^N p(x_n | x_1 \dots x_{n-1})$$

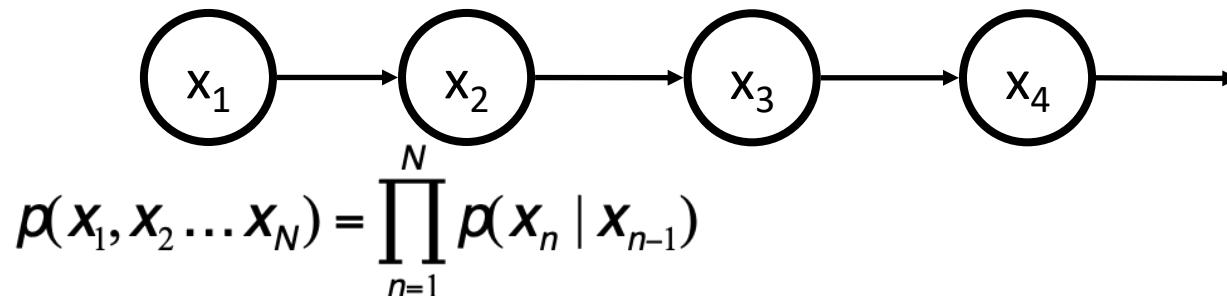
- Captures dependencies, but way too complex

# Markov Assumption

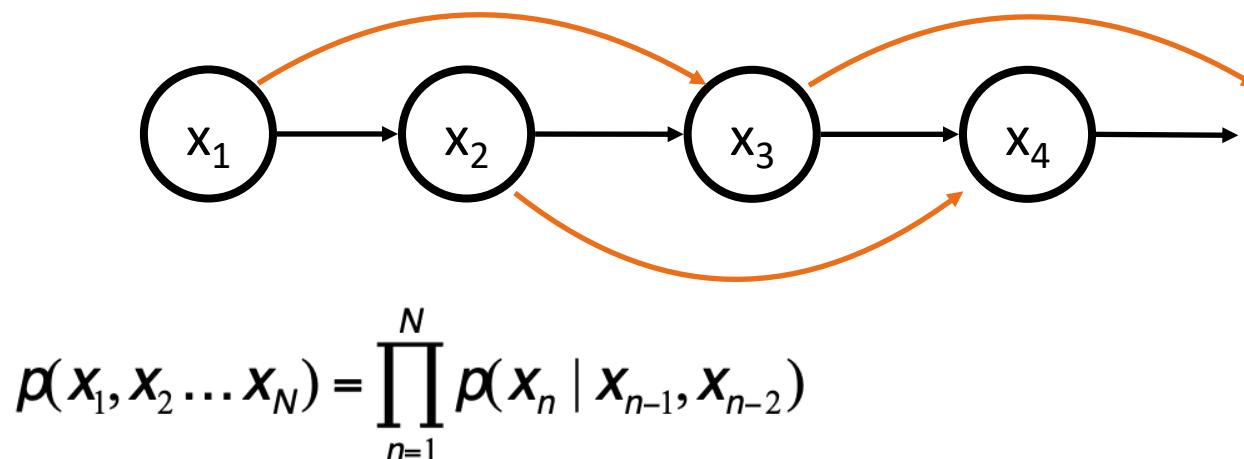
- The current state depends on a fixed number of previous states
  - The weather today depends on the past three days, but NOT two weeks ago
  - The next word in the sentence depends on the past three words, but nothing before
- Pro: makes for simpler models
- Con: doesn't capture full history

# Markov Chains

- First order Markov chain

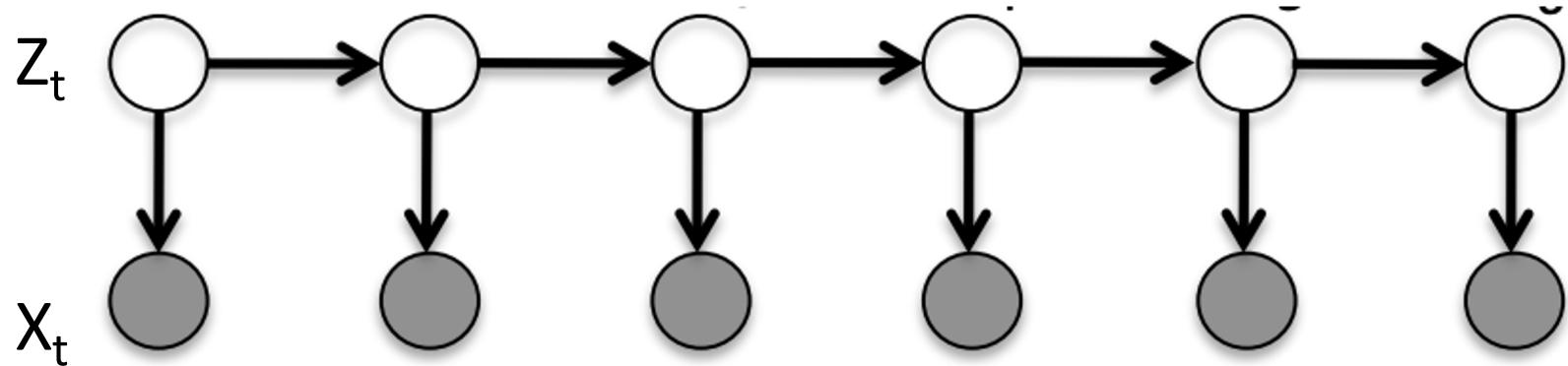


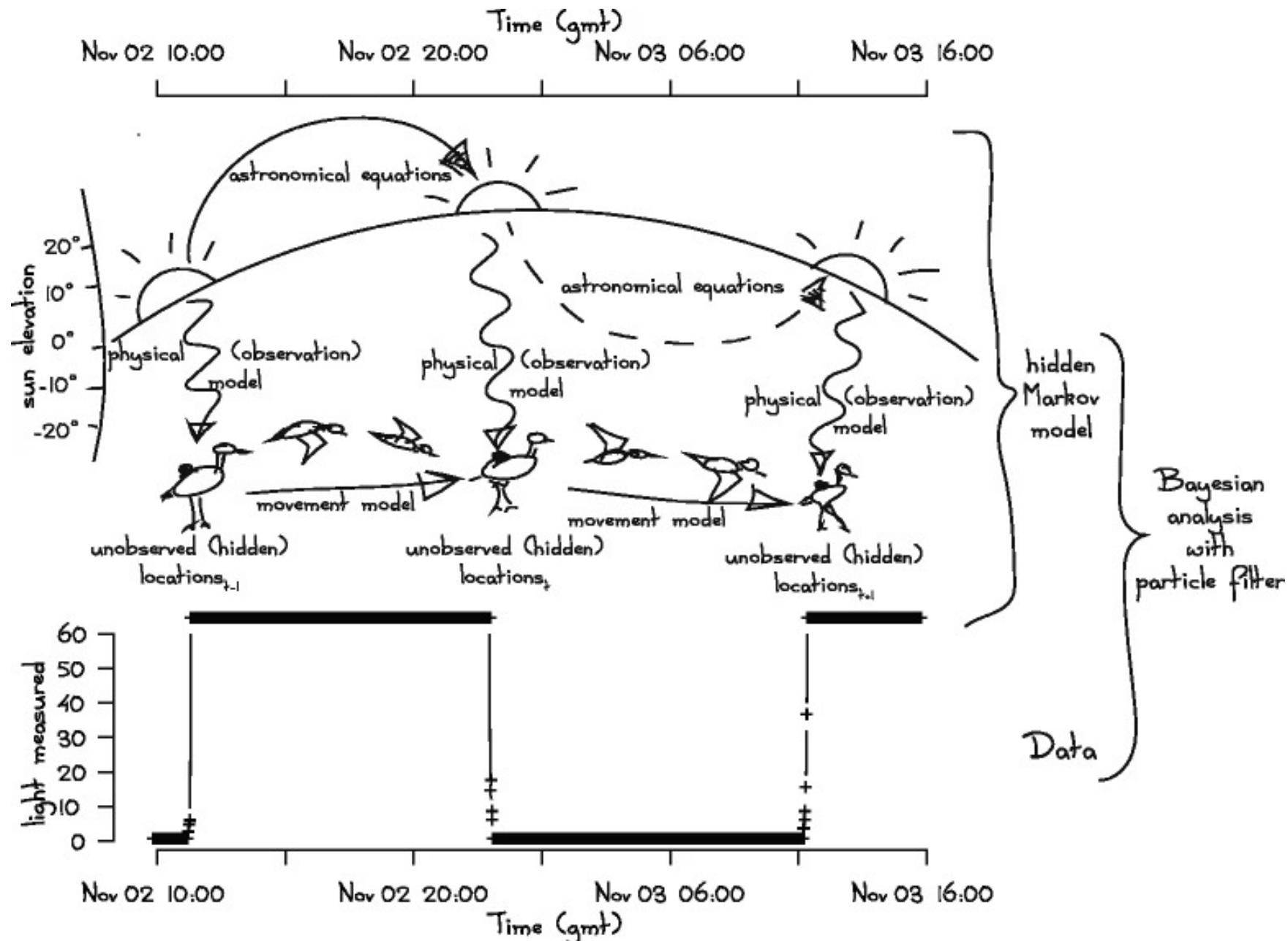
- Second order Markov chain



# Example: Trajectory Prediction

- There are two kinds of variables in our problem.  
At every time  $t = 1, 2, 3, \dots$ 
  - We see the measured radar location of the airplane
  - We don't see the true location of the airplane
- How would we graphically represent this?





Rakhimberdiev, et al. HMM for reconstructing animal paths from solar geolocation loggers using templates for light intensity. *Mov Ecol* 3, 25 (2015).

# Casino Example

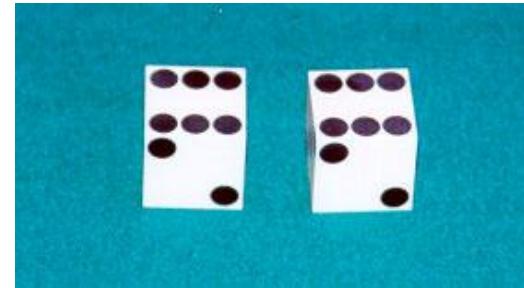
A casino has two dice:

- Fair die

$$P(1) = P(2) = P(3) = P(5) = P(6) = 1/6$$

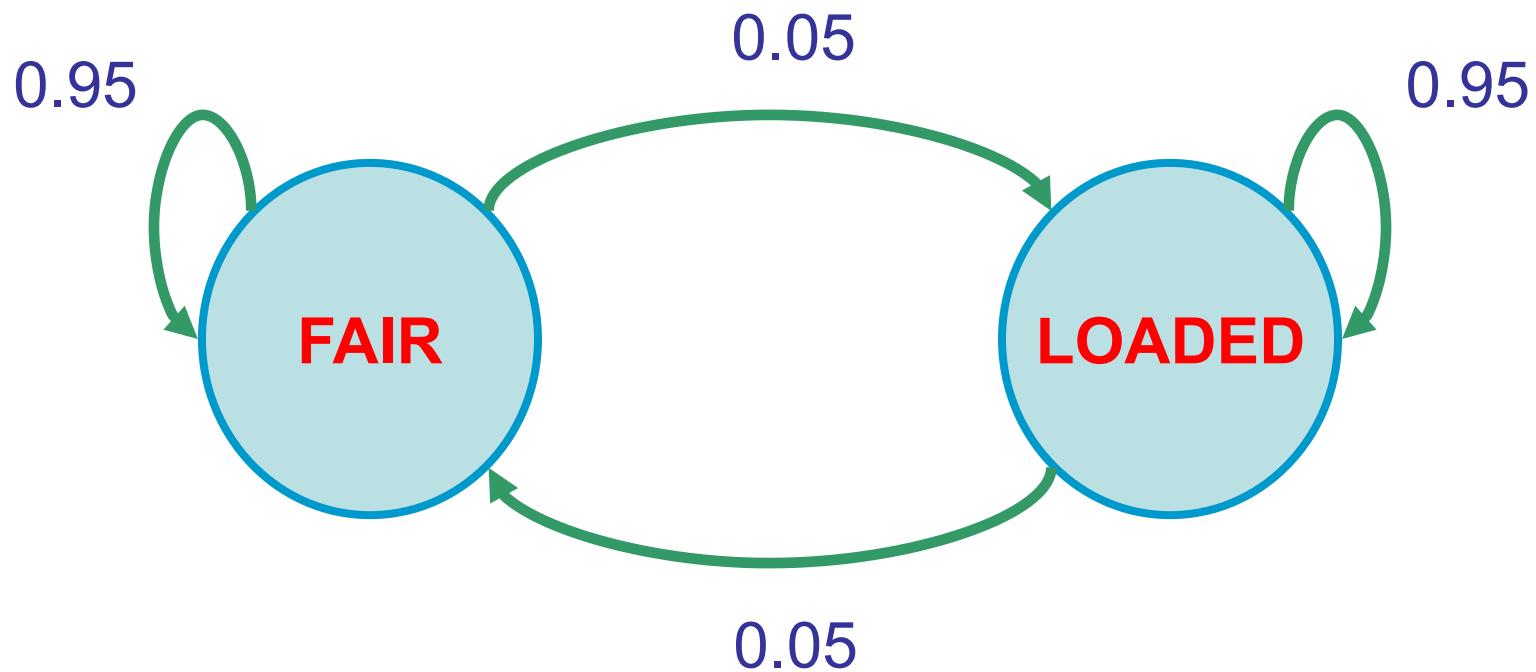
- Loaded die

$$P(1) = P(2) = P(3) = P(5) = 1/10 \quad P(6) = 1/2$$



I think the casino switches back and forth between fair and loaded die once every 20 turns, on average

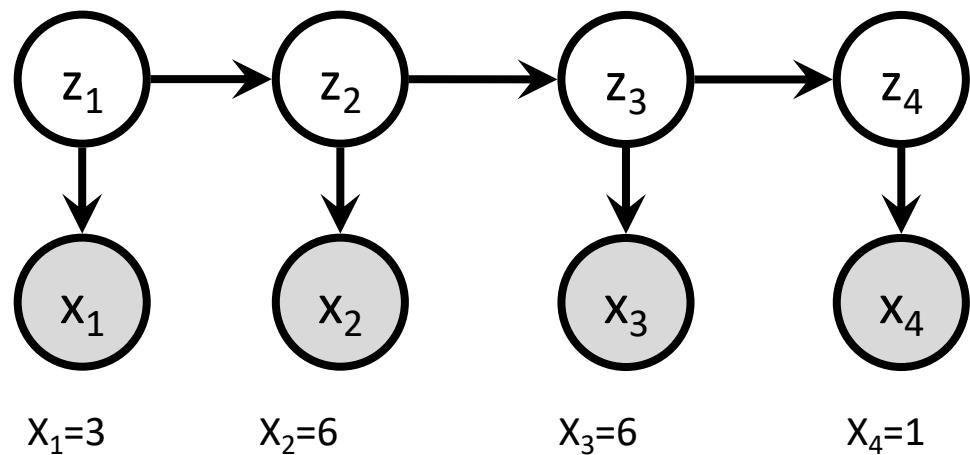
# Casino Example



# Casino Example

- Given a sequence of dice rolls, guess whether the fair or loaded die was used

Hidden states Z  
(which die used)

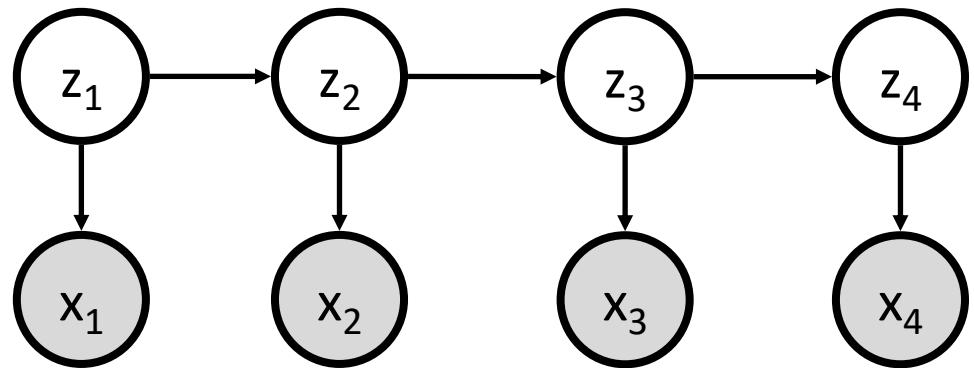


Observed emissions X  
(The rolled value)

- This is called a Hidden Markov Model (HMM)

# Conditional Probability Tables

	$P(z_n=1 \mid z_{n-1})$
$z_{n-1}=1$	
$z_{n-1}=0$	



	$P(x_n=1 \mid z_n)$
$z_n=1$	
$z_n=0$	

# Joint Probability of HMM

- The joint probability of an HMM

$$p(\mathbf{X}, \mathbf{Z} | \theta) = p(\mathbf{z} | \pi) \left[ \prod_{n=2}^N p(z_n | z_{n-1}, \mathbf{A}) \right] \prod_{m=1}^N p(x_m | z_m, \phi)$$

- A- transition probabilities (matrix)
  - $A_{ij}$  is the probability of moving from state i to j
- $\pi$ - vector with starting probabilities
- $\phi$  – emission probabilities (matrix)
  - $\phi_{ij}$  is the probability of state i and emitting observation j

# Unsupervised Training

- How do we train a probabilistic model?
  - As with GMMs and linear regression: maximum likelihood!
$$\max_{\theta} p(\mathbf{X}, \mathbf{Z} | \theta)$$
  - Problem: we only observe X, not Z
- Solution: EM
  - First, need to write the complete data likelihood

$$p(\mathbf{X} | \theta) = \sum_{\mathbf{Z}} p(\mathbf{z} | \pi) \left[ \prod_{n=2}^N p(z_n | z_{n-1}, \mathbf{A}) \right] \prod_{m=1}^M p(x_m | z_m, \phi)$$

# EM for HMMs

- E-Step
  - Find the expected values for the hidden variables  $Z$  given the model parameters
    - The most likely  $Z$  given  $X$  and current model parameters
- M-Step
  - Pretend to observe the values for  $Z$
  - Update model parameters  $A, \pi, \varphi$  to maximize complete data likelihood

# Why is the E-step hard?

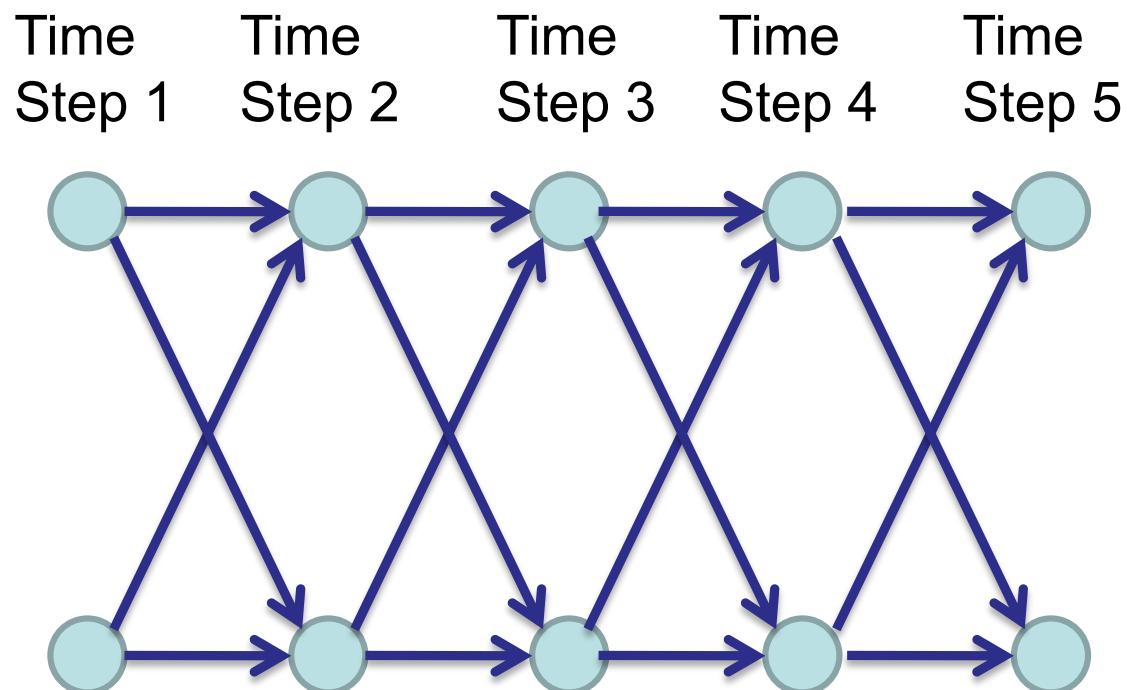
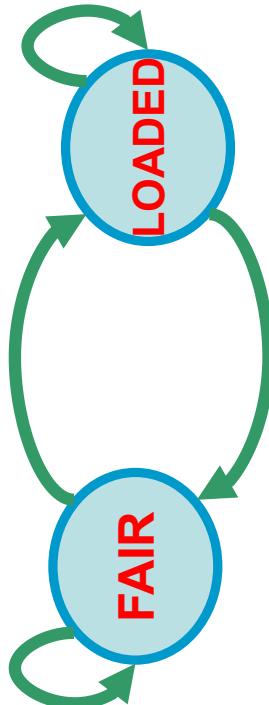
Naïve Bayes E-Step:

$$\delta(y|i) = p(y|\underline{x}^{(i)}; \underline{\theta}^{t-1}) = \frac{q^{t-1}(y) \prod_{j=1}^d q_j^{t-1}(x_j^{(i)}|y)}{\sum_{y=1}^k q^{t-1}(y) \prod_{j=1}^d q_j^{t-1}(x_j^{(i)}|y)}$$

GMM Bayes E-Step:

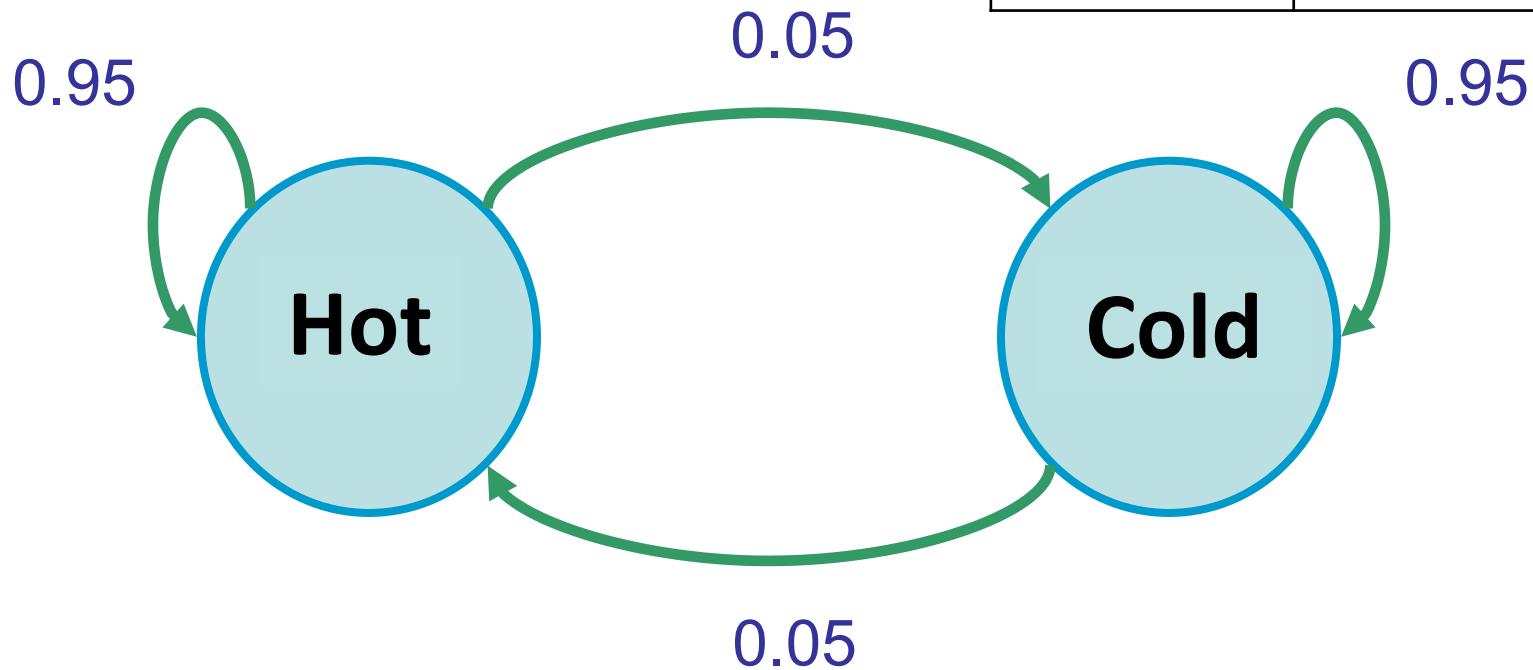
$$\gamma(z_{n,k}) = \frac{\pi_k \mathcal{N}(\mathbf{x}_n \mid \mu_k, \Sigma_k)}{\sum_{j=1}^K \pi_j \mathcal{N}(\mathbf{x}_n \mid \mu_j, \Sigma_j)}$$

How many possible assignments of Z?



## Example: Ice Cream!

	$P(z_n = k   z_{n-1})$
$z_{n-1} = k$	0.8
$z_{n-1} \neq k$	0.2



	$P(x_n=1   z_n)$	$P(x_n=2   z_n)$	$P(x_n=3   z_n)$
$z_{n-1} = \text{Hot}$	0.1	0.2	0.7
$z_{n-1} = \text{Cold}$	0.7	0.2	0.1