6.033 Spring 2019Lecture #9

- Link-state Routing
- Distance-vector Routing

Internet of Problems

How do we **route** (and address) scalably, while dealing with issues of policy and economy?

How do we **transport** data scalably, while dealing with varying application demands?

How do we **adapt** new applications and technologies to an inflexible architecture?

Internet of Problems

How do we **route** (and address) scalably, while dealing with issues of policy and economy?

How do we **transport** data scalably, while dealing with varying application demands?

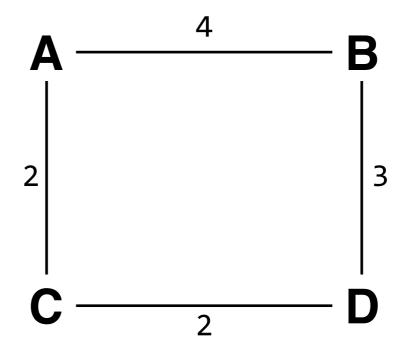
How do we **adapt** new applications and technologies to an inflexible architecture?

goal of a routing protocol: allow each switch to know, for every node dst in the network, a minimum-cost route to dst

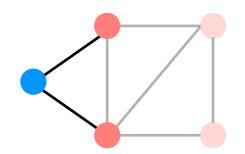
goal of a routing protocol: build a routing table at each switch, such that routing_table[dst] contains a minimum-cost route to dst

A's routing table

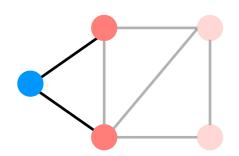
```
routing_table[A] = self; 0
routing_table[B] = A->B; 4
routing_table[C] = A->C; 2
routing_table[D] = A->C; 4
```



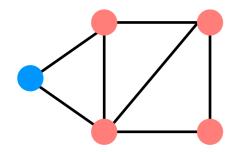
 Nodes learn about their neighbors via the HELLO protocol



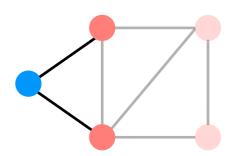
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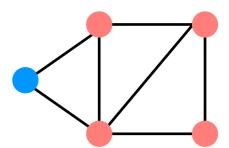
2. Nodes learn about other reachable nodes via advertisements



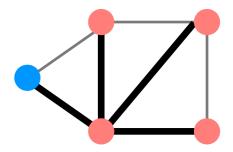
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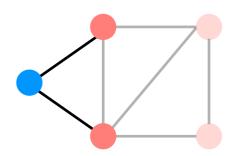
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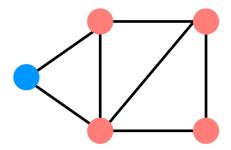
3. Nodes determine the minimum-cost routes (of the routes they know about)



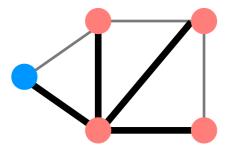
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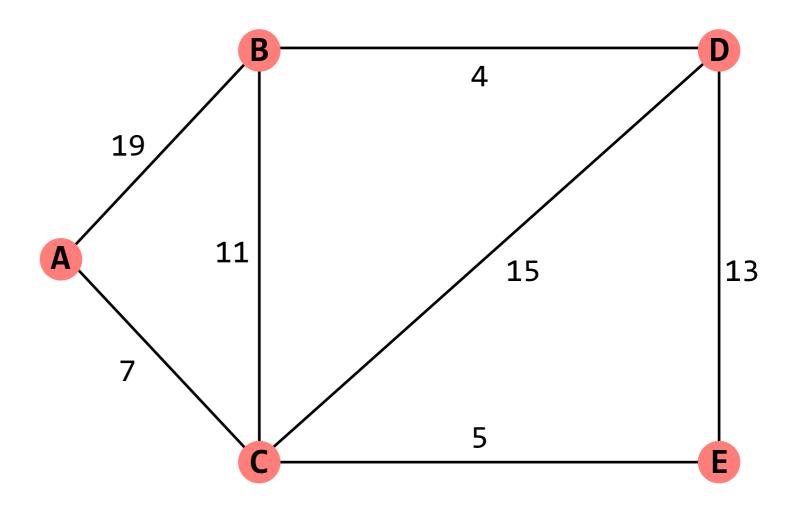
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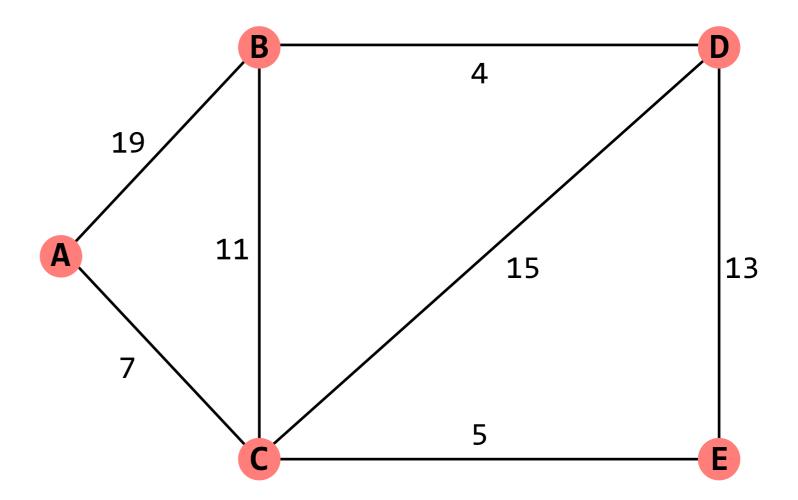


All of these steps happen periodically, which allows the routing protocol to detect and respond to failures



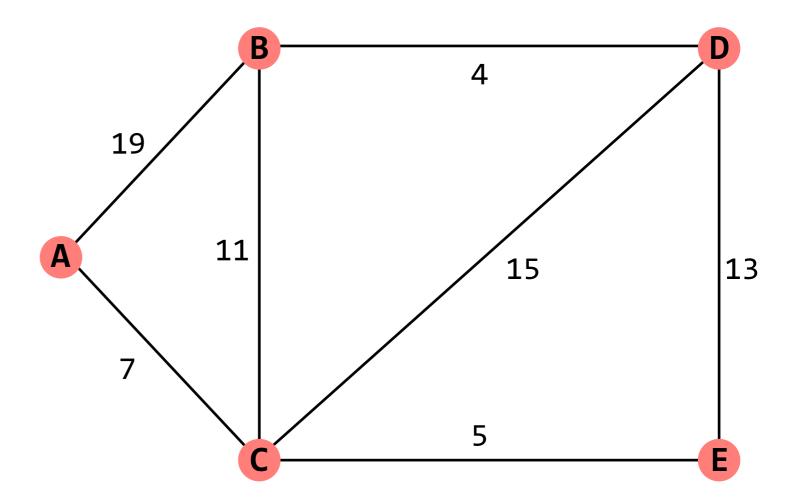
disseminate topology information so that nodes can run a shortest-path algorithm

A node's advertisements contain a list of its neighbors and its **link costs** to those nodes



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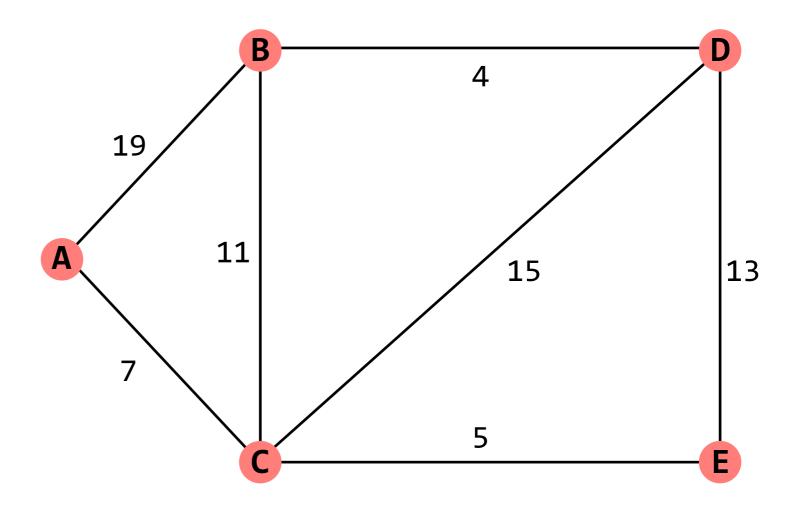


```
From A: [(B,19),(C,7)]
From B: [(A,19),(C,11),(D,4)]
From C: [(A,7),(B,11),(D,15),(E,5)]
From D: [(B,4),(C,15),(E,13)]
From E: [(C,5),(D,13)]
```

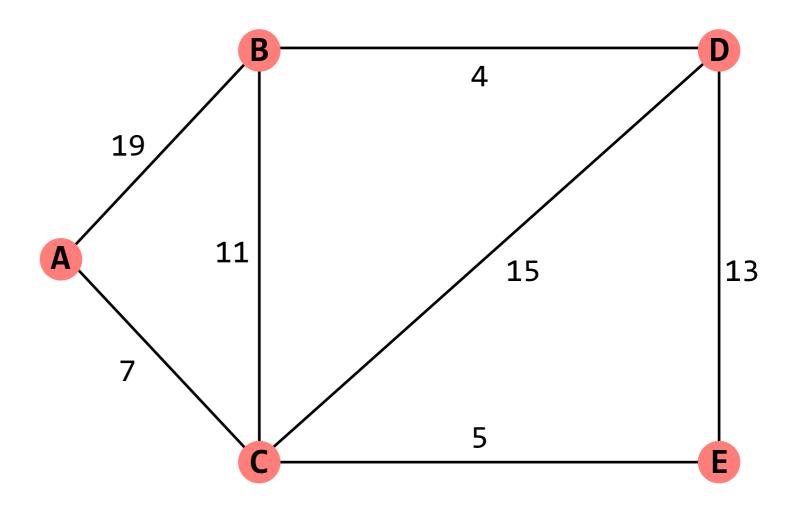
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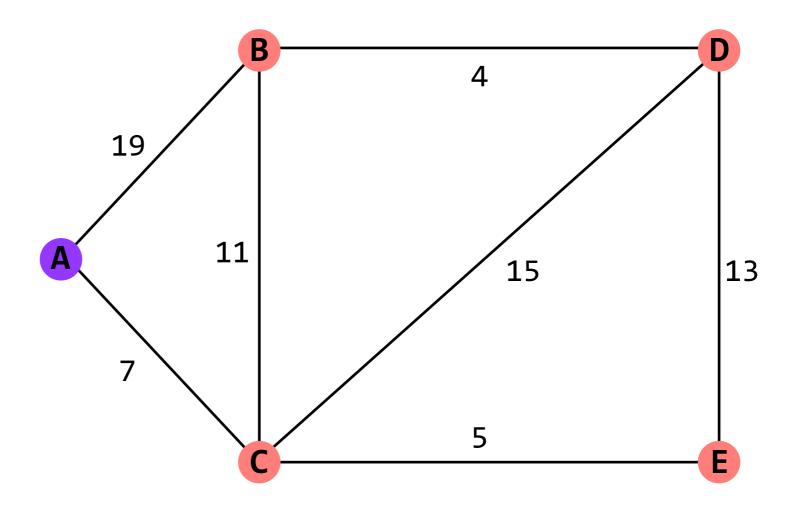
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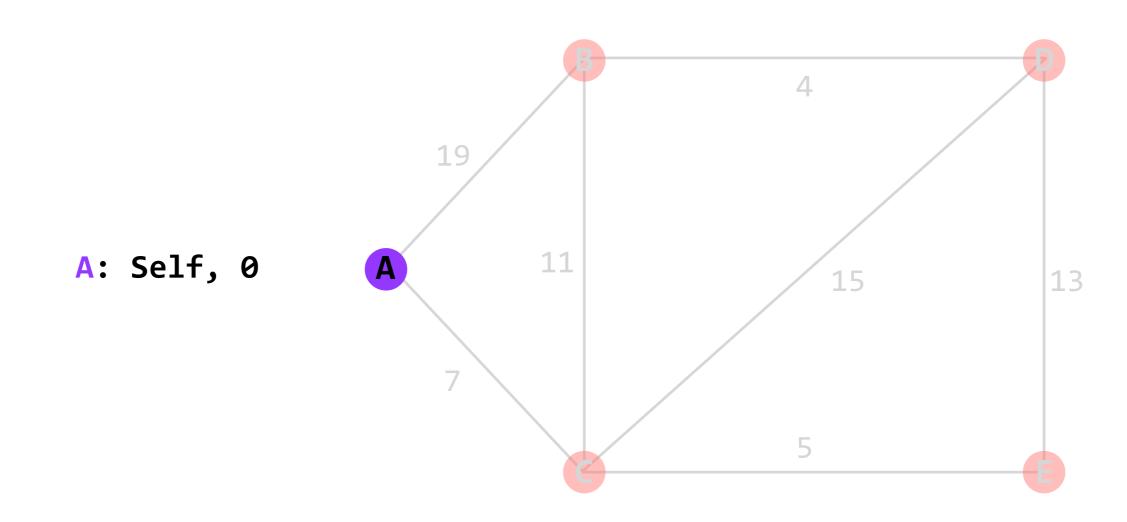
A node effectively sends advertisements to every other node (via flooding)

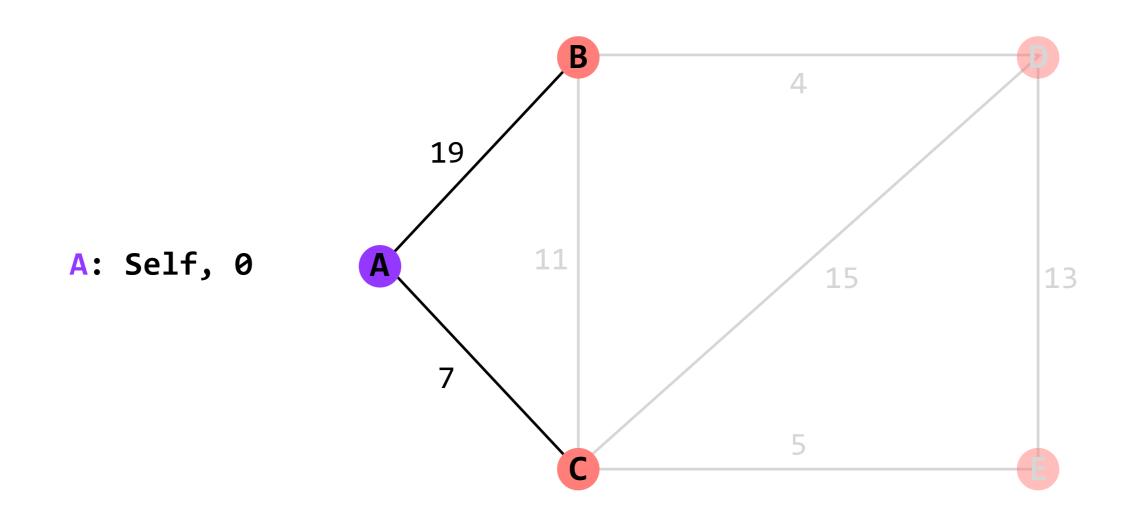


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```







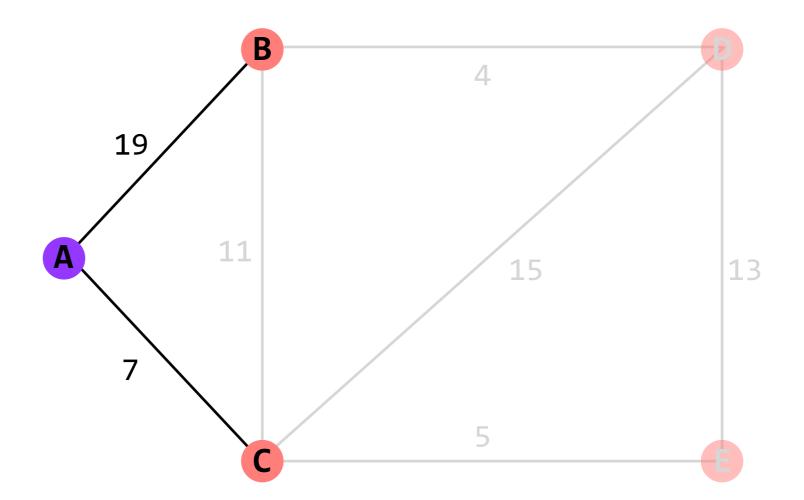


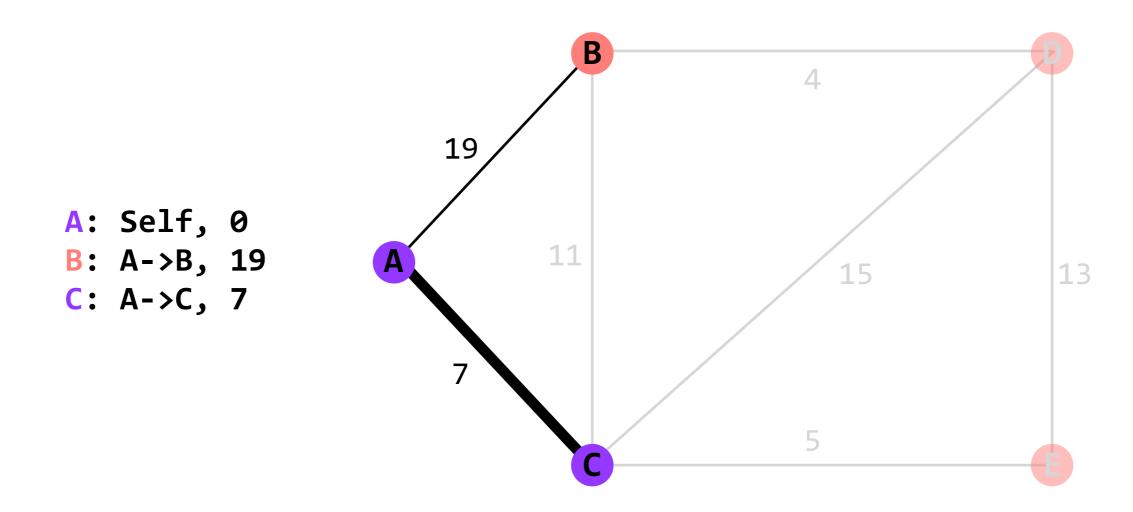
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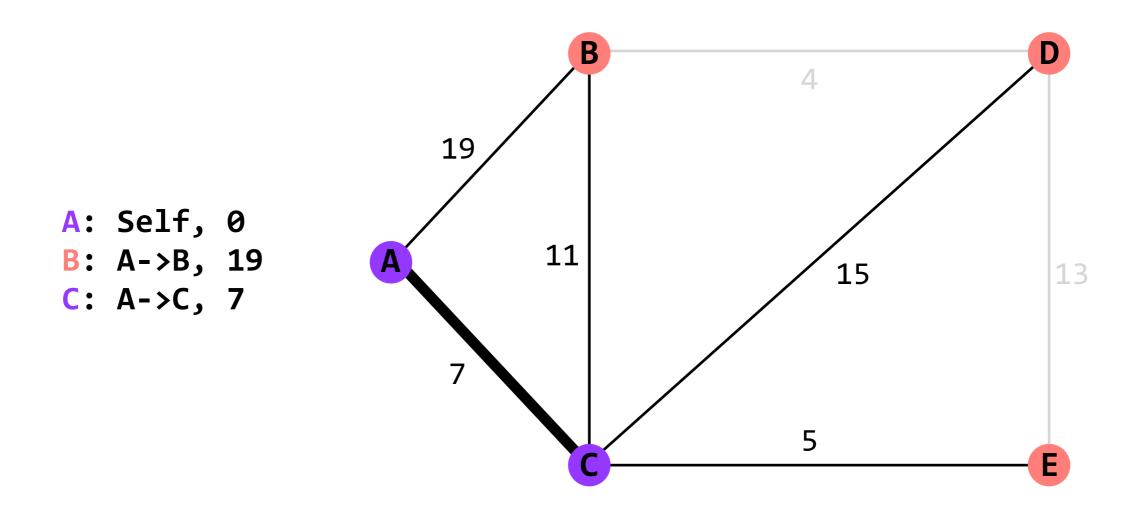


B: A->B, 19

C: A->C, 7







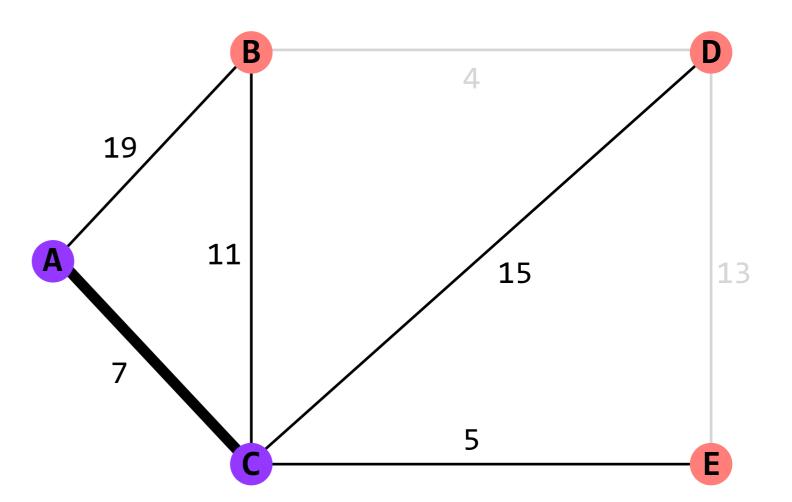
disseminate topology information so that nodes can run a shortest-path algorithm

A: Self, 0

B: A->B, 19

C: A->C, 7

D: A->C, 22



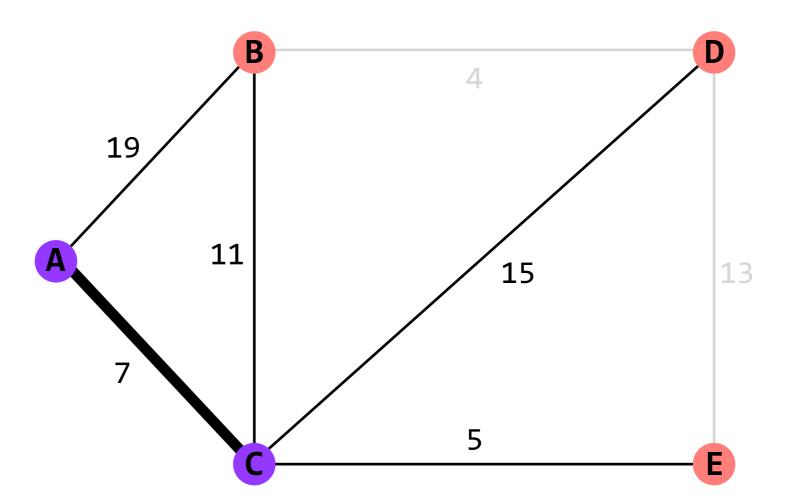
disseminate topology information so that nodes can run a shortest-path algorithm

A: Self, 0

B: A->C, 18

C: A->C, 7

D: A->C, 22

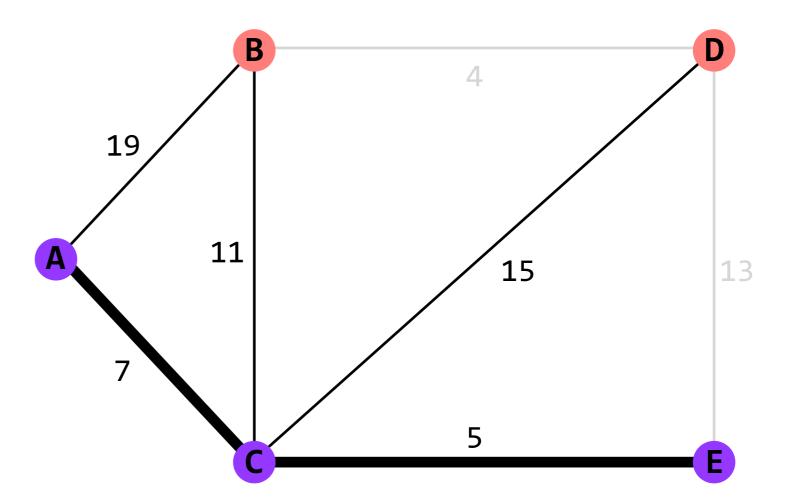


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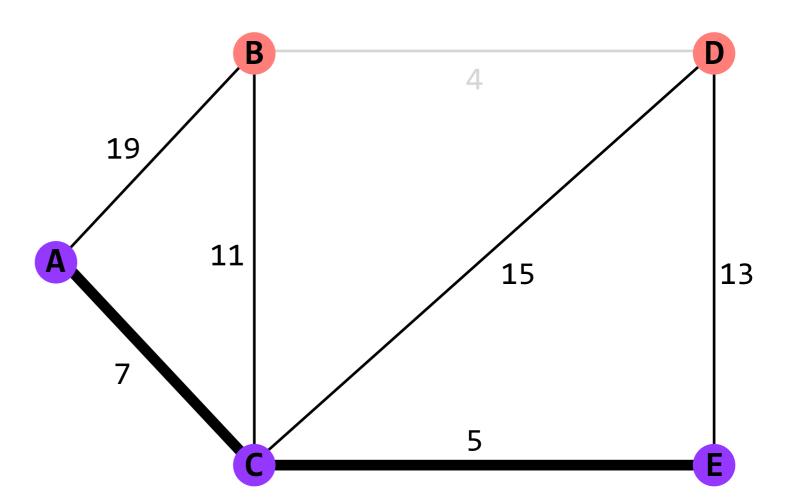
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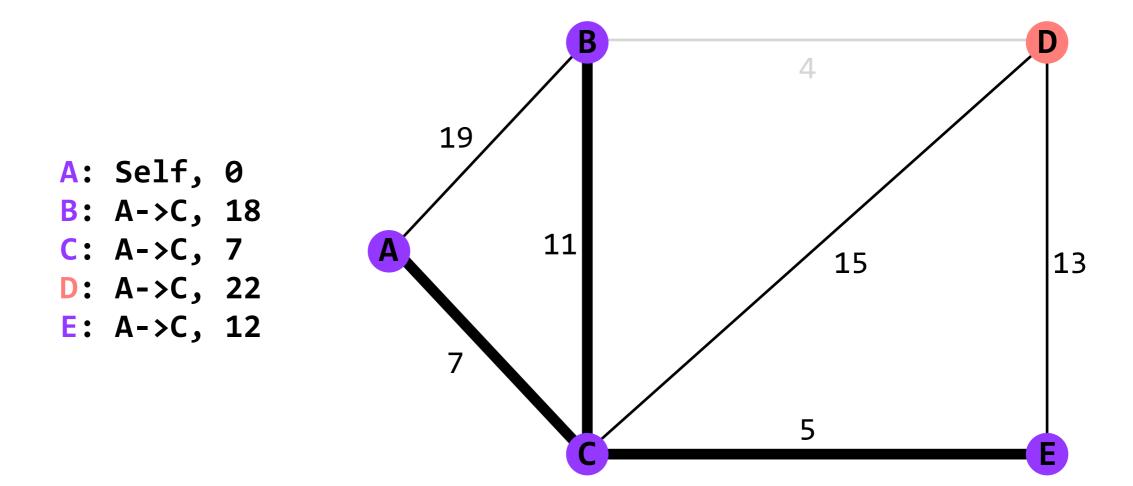
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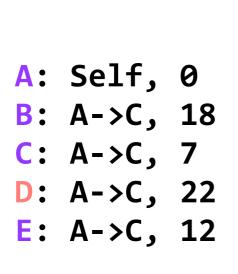
B: A->C, 18

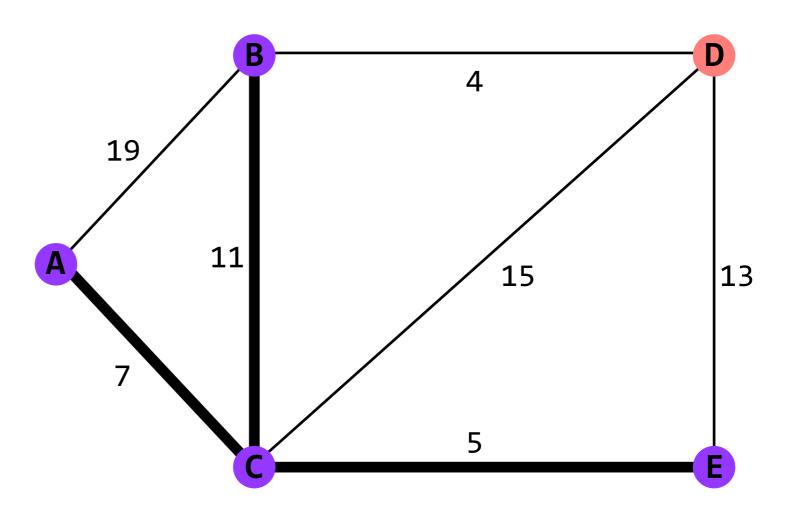
C: A->C, 7

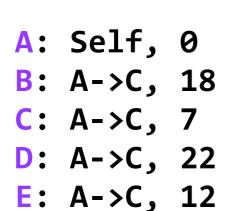
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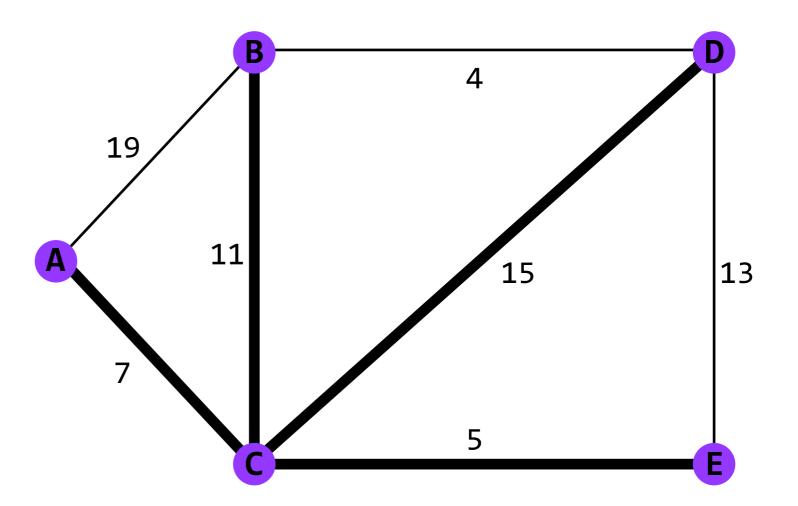








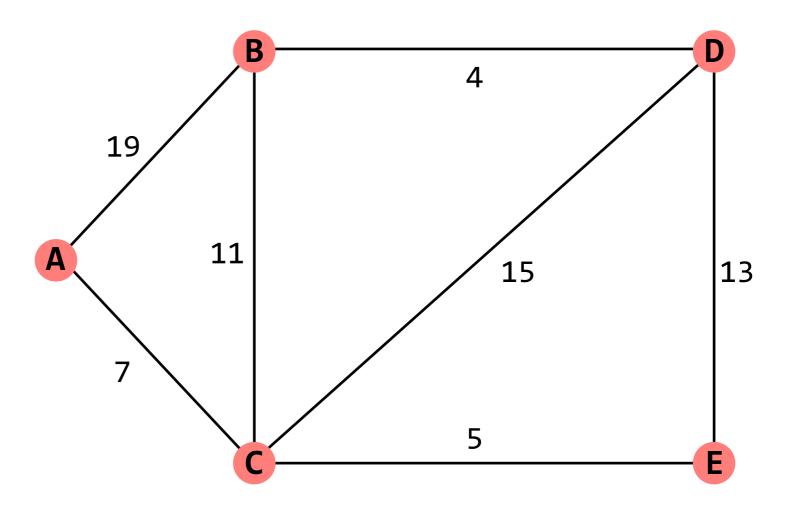




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A node's advertisements contain a list of its neighbors and its **link costs** to those nodes

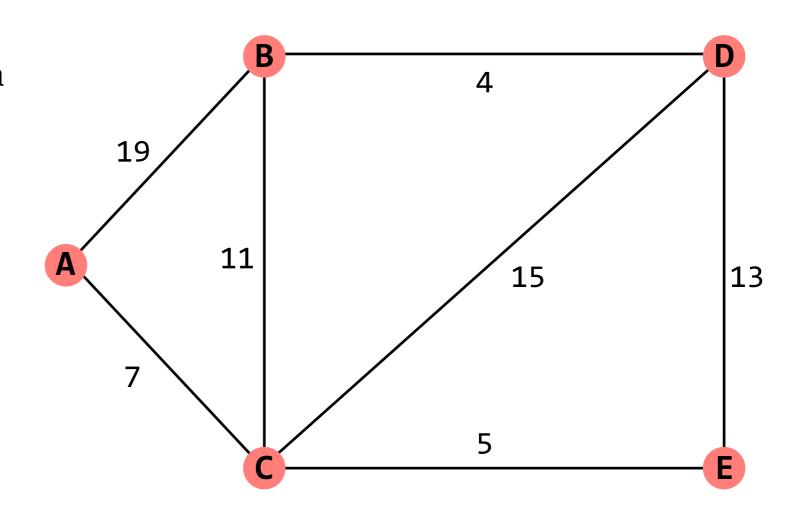
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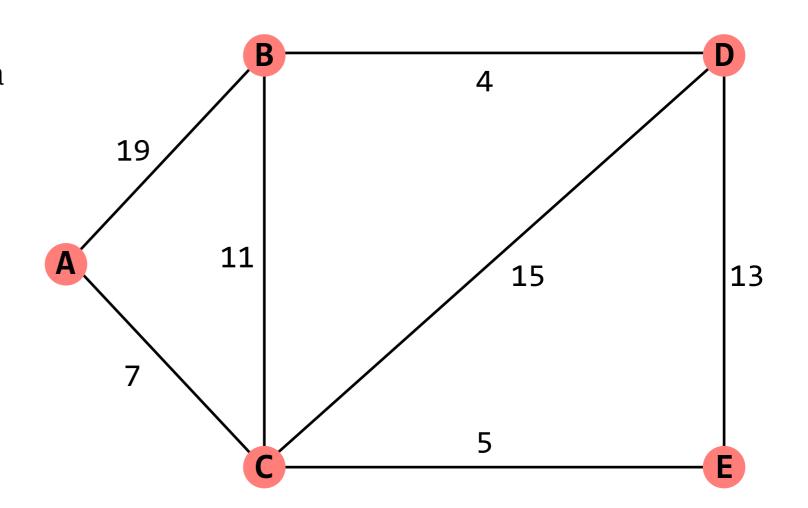


Because advertisements are **flooded**, link-state routing performs well when there are failures

disseminate topology information so that nodes can run a shortest-path algorithm

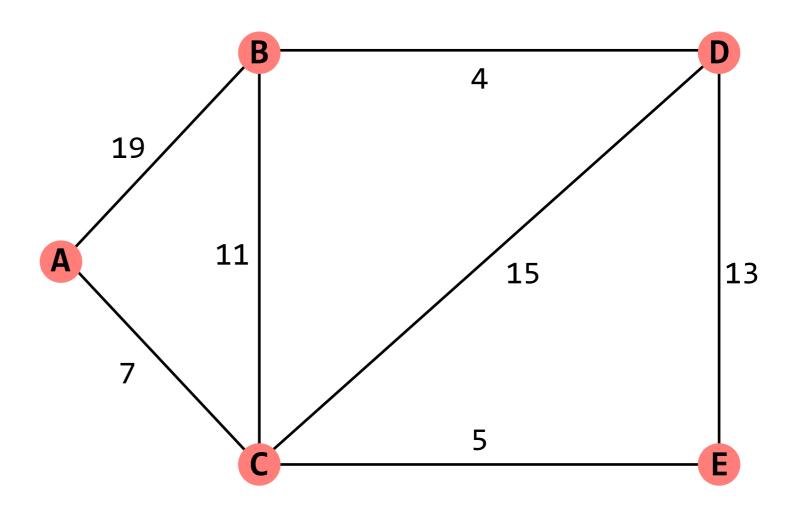
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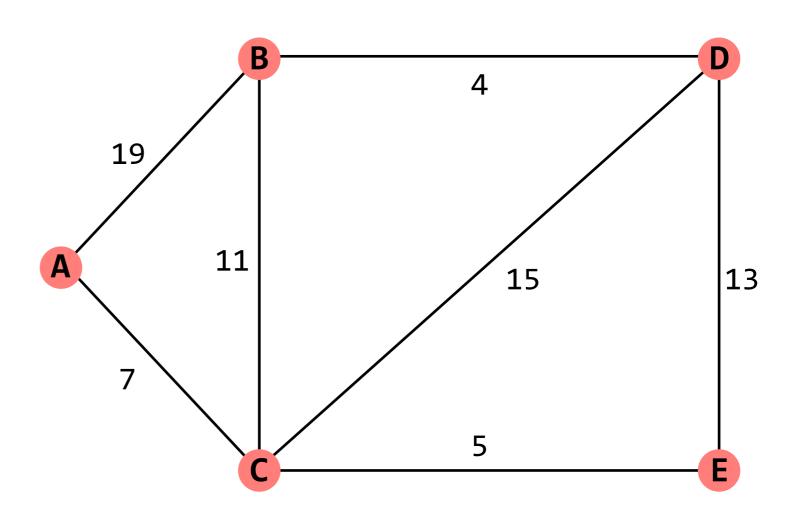
Because advertisements are **flooded**, link-state routing performs well when there are failures. However, the **overhead** of flooding limits scale

disseminate information about the current *costs* to each node, rather than the actual topology



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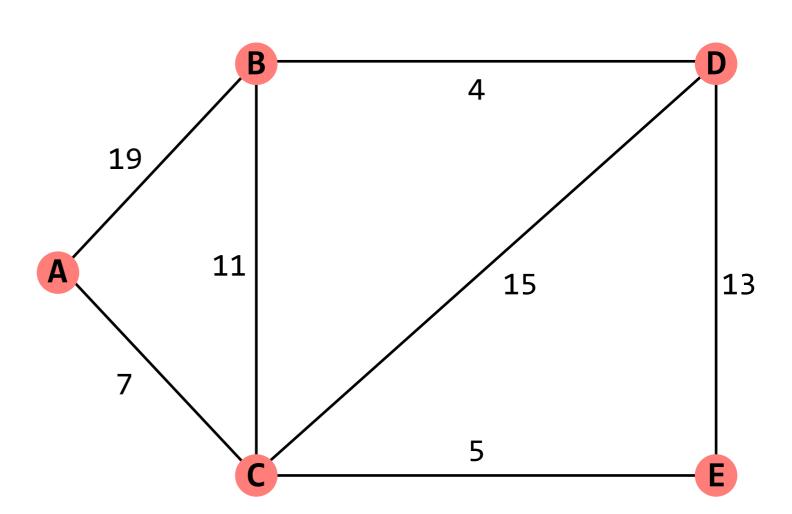
A node's advertisements contain a list of all the nodes it knows about and its **current costs** to those nodes



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A: Self, 0 B: A->B, 19 C: A->C, 7

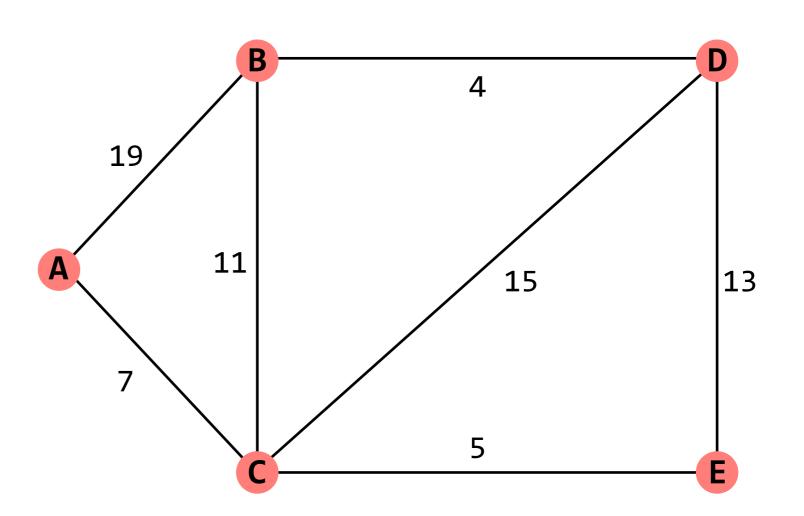


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A node sends advertisements only to its neighbors

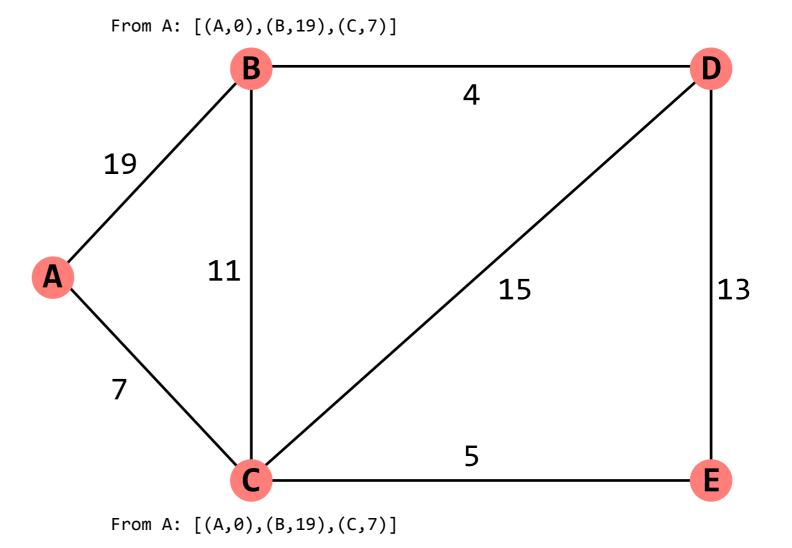


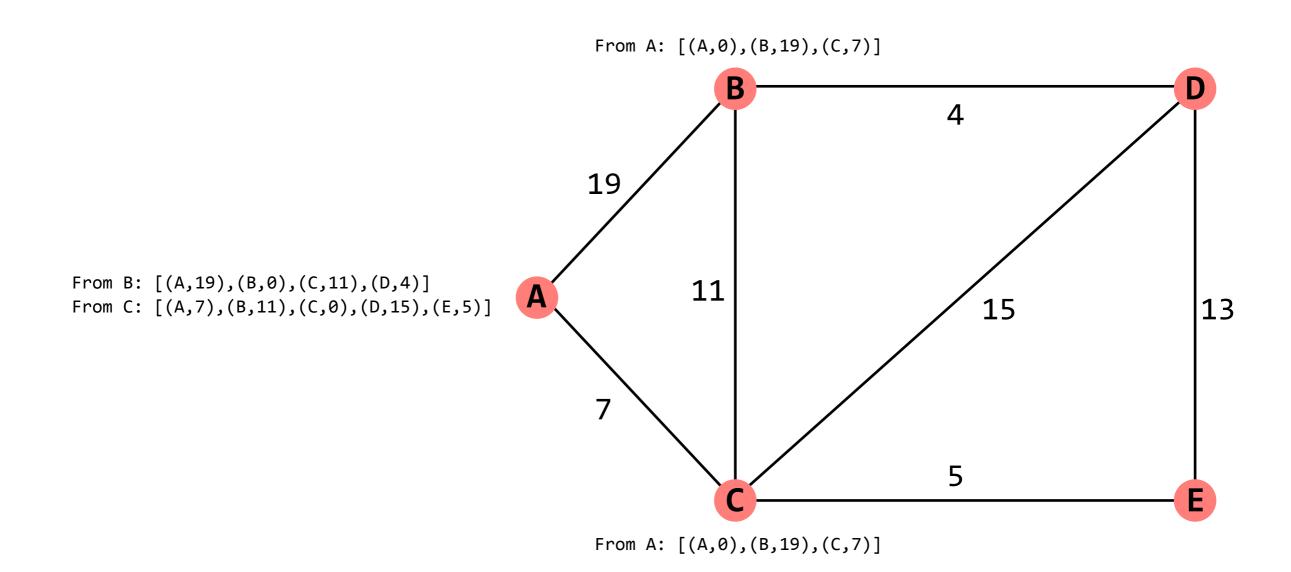
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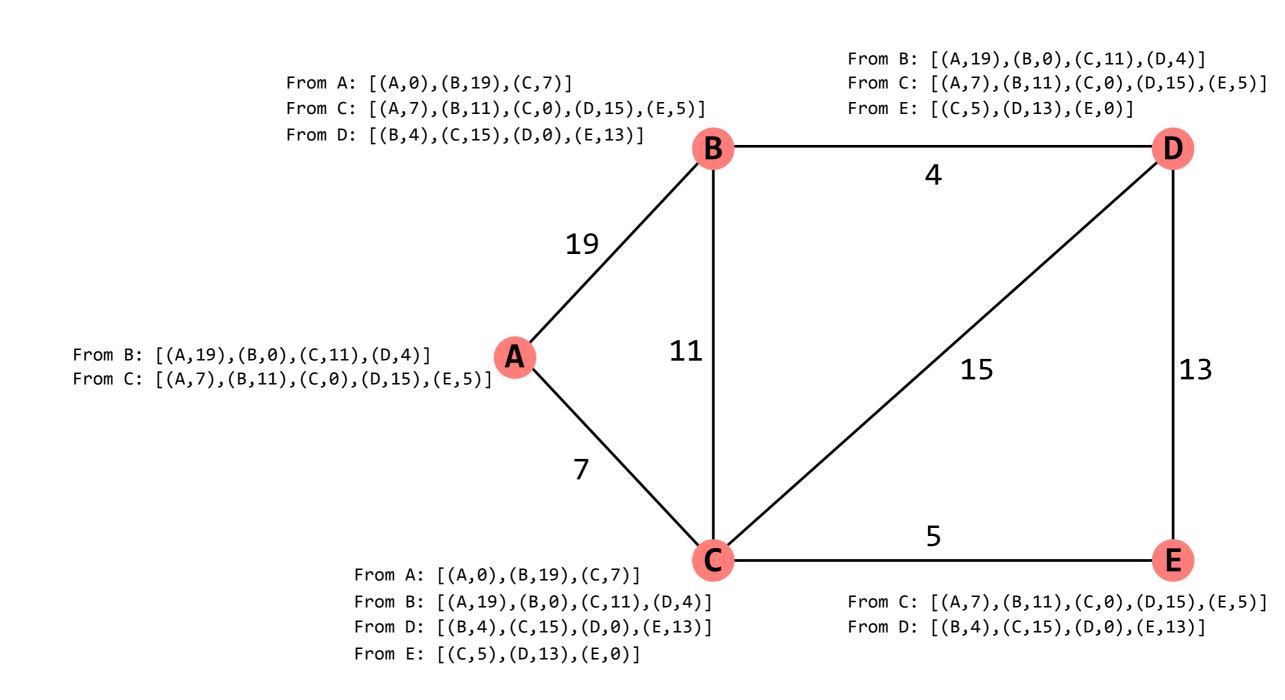
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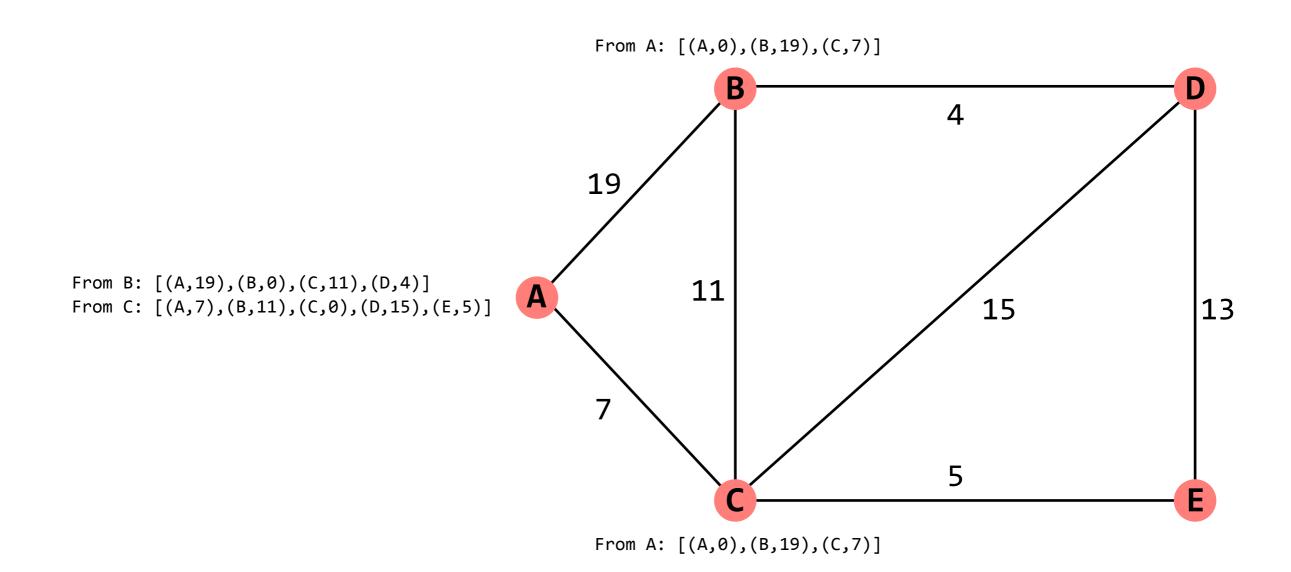
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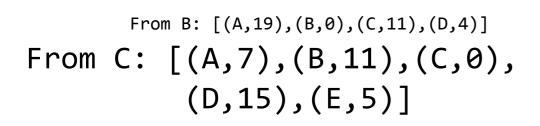
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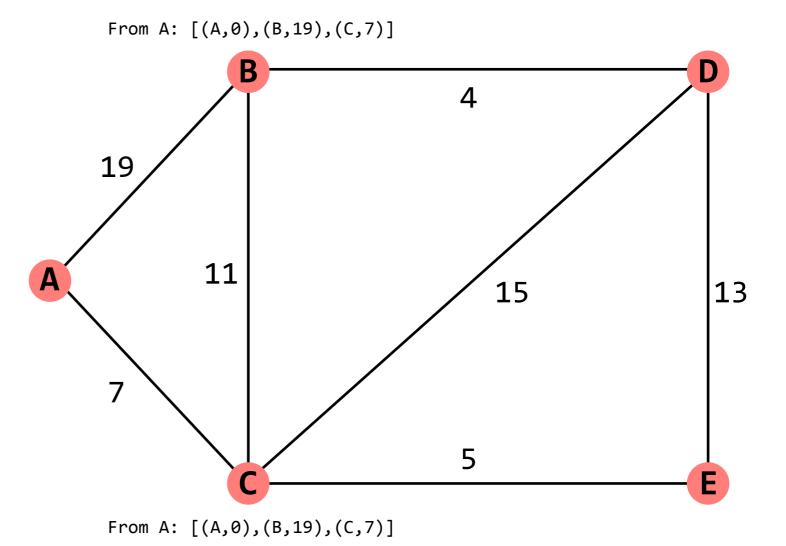


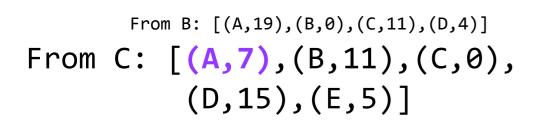


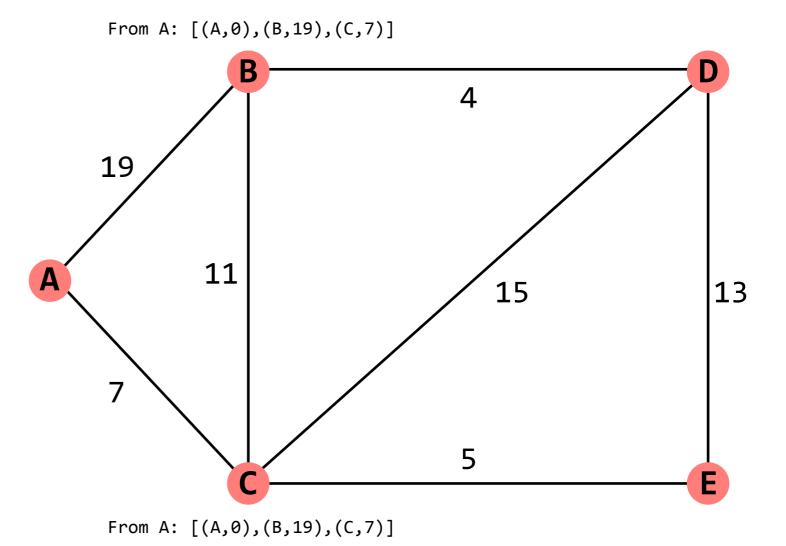


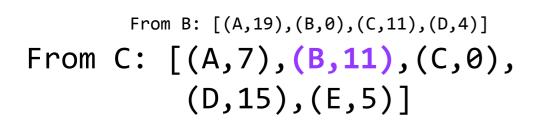


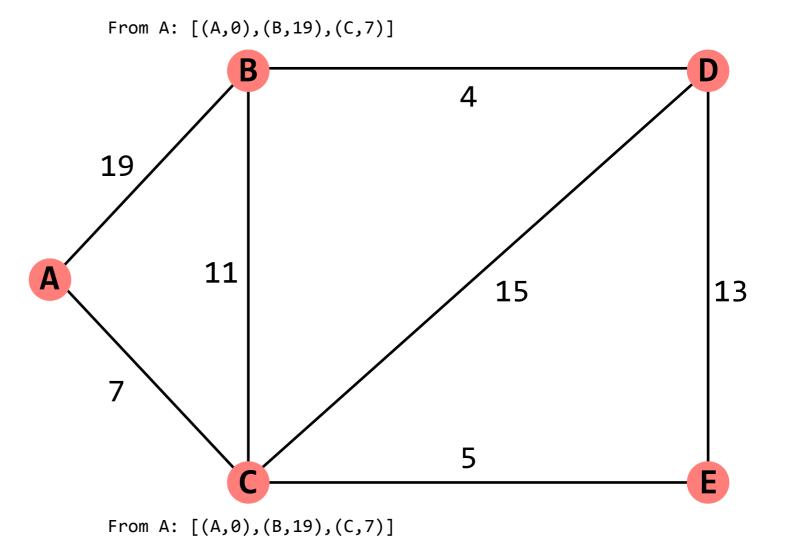


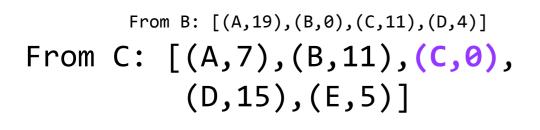


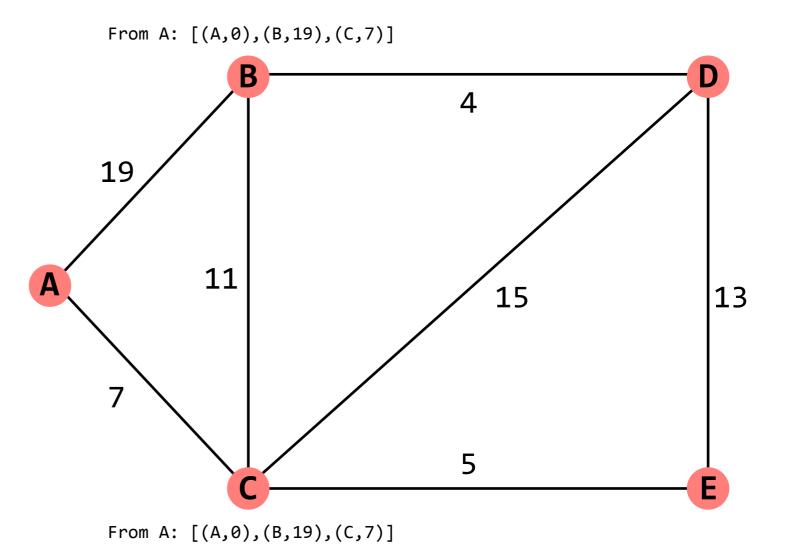


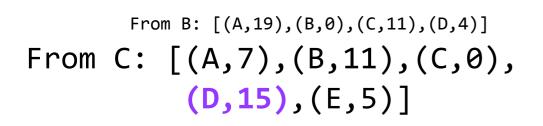


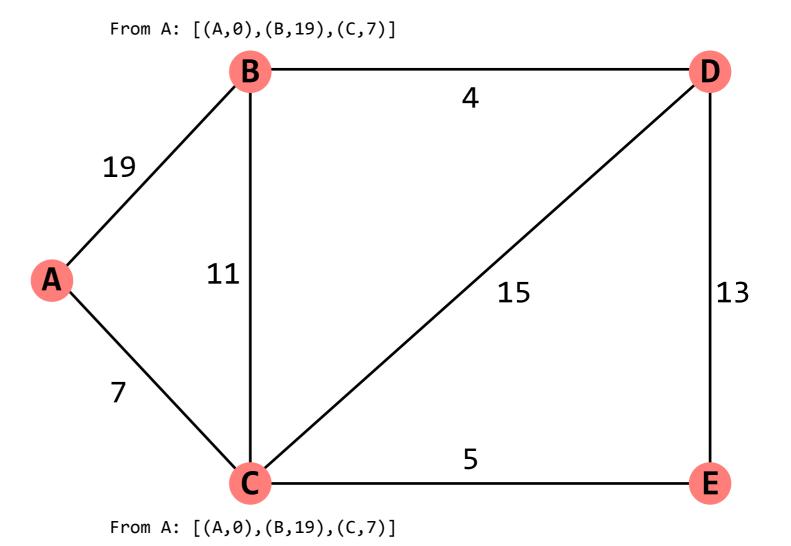


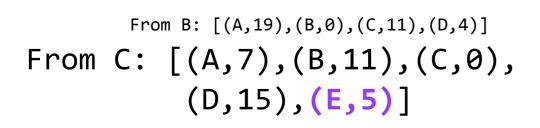


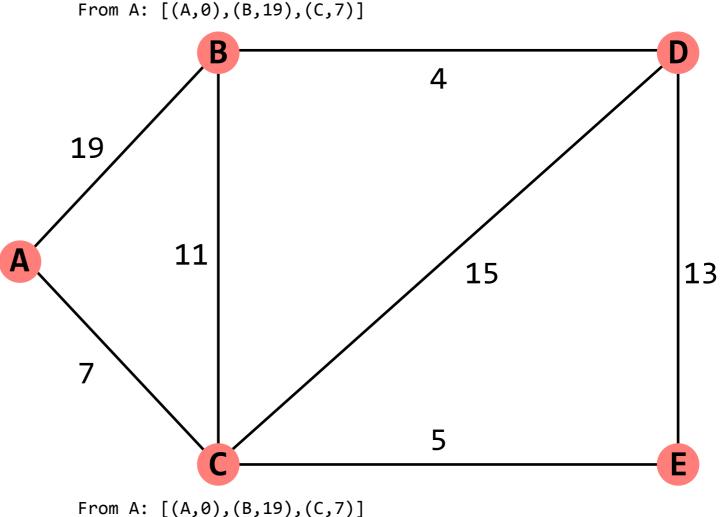


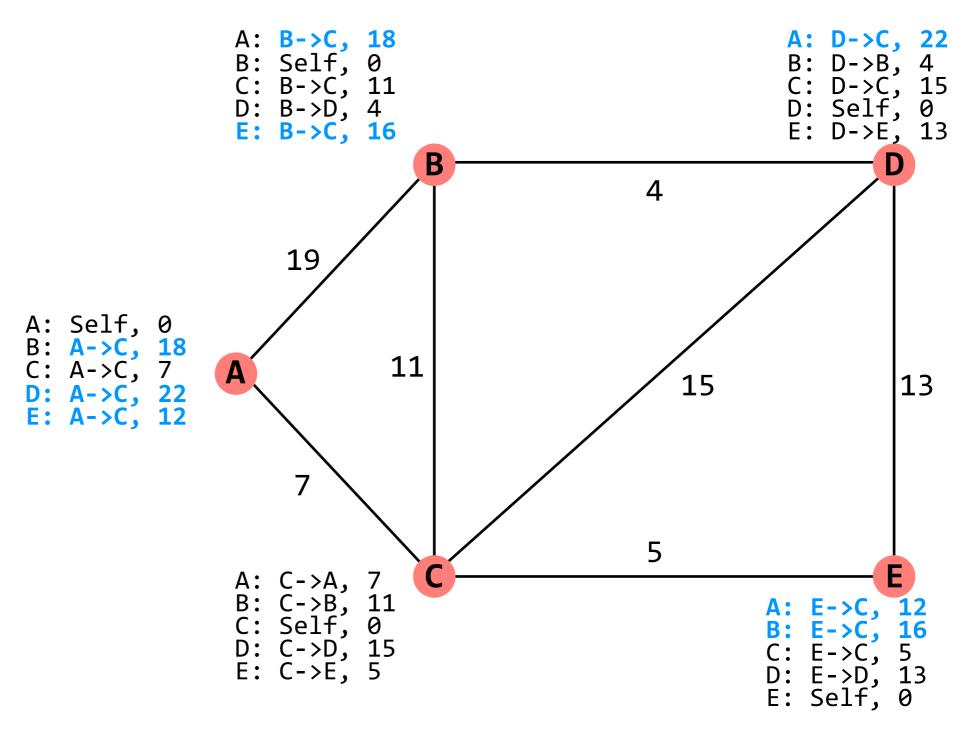












A sends advertisements at t=0, 10, 20,..; B sends advertisements at t=5, 15, 25,...



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A B

A: Self, 0 A: B->A, 1

B: A->B, 1 B: Self, 0

C: A -> B, 2 C: B -> C, 1

A sends advertisements at t=0, 10, 20,..; B sends advertisements at t=5, 15, 25,...

A C

A: Self, 0 A: B->A, 1

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C: A -> B, 2 C: B -> C, 1

t=9: B<->C fails

A sends advertisements at t=0, 10, 20,..; B sends advertisements at t=5, 15, 25,...

A _____B

C

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t=9: $B \leftarrow > C$ fails

t=10: B receives the following advertisement from A:

[(A,0),(B,1),(C,2)]

A sends advertisements at t=0, 10, 20,..; B sends advertisements at t=5, 15, 25,...

A: Self, 0 A: B->A, 1 B: A->B, 1 B: Self, 0 t=9: B<->C

A: Self, 0 A: B->A, 1 B: A->B, 1 B: Self, 0 C: A->B, 2 C: B->A, 3 (2+1) t=10: B receives the following advertisement from A: [(A,0),(B,1),(C,2)]

A sends advertisements at t=0, 10, 20,..; B sends advertisements at t=5, 15, 25,...

A _____B

C

A: Self, 0 A: B->A, 1 B: A->B, 1 B: Self, 0

A: Self, 0 A: B->A, 1

B: A->B, 1 B: Self, 0

C: $A \rightarrow B$, 2 C: $B \rightarrow A$, 3 (2+1)

t=9: B<->C fails

t=10: B receives the following advertisement from A: [(A,0),(B,1),(C,2)]

t=15: A receives the following advertisement from B: [(A,1),(B,0),(C,3)]

A sends advertisements at t=0, 10, 20,..; B sends advertisements at t=5, 15, 25,...

A: Self, 0 A: B->A, 1 B: A->B, 1 B: Self, 0 t=9: B<->C failsA: Self, 0 A: B->A, 1 t=10: B receives the following B: A->B, 1 B: Self, 0 advertisement from A: C: $A \rightarrow B$, 2 C: $B \rightarrow A$, 3 (2+1) [(A,0),(B,1),(C,2)]A: Self, 0 A: B->A, 1 t=15: A receives the following B: A->B, 1 B: Self, 0 advertisement from B: C: A->B, 4 C: B->A, 3 [(A,1),(B,0),(C,3)]

A sends advertisements at t=0, 10, 20,..; B sends advertisements at t=5, 15, 25,...

```
A: Self, 0 A: B->A, 1
B: A->B, 1 B: Self, 0
                                 t=9: B<->C fails
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B: A->B, 1 B: Self, 0
                                       advertisement from B:
C: A->B, 4 C: B->A, 3
                                       [(A,1),(B,0),(C,3)]
                                 t=20: B receives the following
                                       advertisement from A:
                                       [(A,0),(B,1),(C,4)]
```

A sends advertisements at t=0, 10, 20,..; B sends advertisements at t=5, 15, 25,...

```
В
A: Self, 0 A: B->A, 1
B: A->B, 1 B: Self, 0
                               t=9: B<->C fails
A: Self, 0 A: B->A, 1
                               t=10: B receives the following
B: A->B, 1 B: Self, 0
                                     advertisement from A:
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                                t=15: A receives the following
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                                     advertisement from B:
C: A->B, 4 C: B->A, 3
                                     [(A,1),(B,0),(C,3)]
A: Self, 0 A: B->A, 1
                                t=20: B receives the following
B: A->B, 1 B: Self, 0
                                     advertisement from A:
[(A,0),(B,1),(C,4)]
```

A sends advertisements at t=0, 10, 20,..; B sends advertisements at t=5, 15, 25,...

```
A: Self, 0 A: B->A, 1
B: A->B, 1 B: Self, 0
                                   t=9: B<->C fails
A: Self, 0 A: B->A, 1
                                   t=10: B receives the following
B: A->B, 1 B: Self, 0
                                         advertisement from A:
C: A \rightarrow B, 2   C: B \rightarrow A, 3  (2+1)
                                         [(A,0),(B,1),(C,2)]
A: Self, 0 A: B->A, 1
                                   t=15: A receives the following
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                                         [(A,1),(B,0),(C,3)]
A: Self, 0 A: B->A, 1
                                   t=20: B receives the following
B: A->B, 1 B: Self, 0
                                         advertisement from A:
[(A,0),(B,1),(C,4)]
```

continues until both costs to C are INFINITY

A sends advertisements at t=0, 10, 20,..; B sends advertisements at t=5, 15, 25,...





t=9: B<->C fails

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A _____B

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A: Self, 0 A: B->A, 1

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t=9: B<->C fails

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A _____B

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A: Self, 0 A: B->A, 1 B: A->B, 1 B: Self, 0

t=9: B<->C fails

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A sends advertisements at t=0, 10, 20,..; B sends advertisements at t=5, 15, 25,...

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A: Self, 0 A: B->A, 1

B: A->B, 1 B: Self, 0

A: Self, 0 A: B->A, 1

B: A->B, 1 B: Self, 0

C: A->B, 2 C: None, inf

C

t=9: B<->C fails

t=10: B receives the following

advertisement from A:

[(A,0)]

A sends advertisements at t=0, 10, 20,..; B sends advertisements at t=5, 15, 25,...

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A: Self, 0 A: B->A, 1

B: A->B, 1 B: Self, 0

A: Self, \emptyset A: B->A, 1

B: A->B, 1 B: Self, 0

C: A->B, 2 C: None, inf

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t=9: B<->C fails

t=10: B receives the following

advertisement from A:

[(A,0)]

t=15: A receives the following

advertisement from B:

[(B,0),(C,inf)]

A sends advertisements at t=0, 10, 20,..; B sends advertisements at t=5, 15, 25,...

```
A: Self, 0 A: B->A, 1
B: A->B, 1 B: Self, 0
                                  t=9: B<->C fails
A: Self, 0 A: B->A, 1
                                  t=10: B receives the following
B: A->B, 1 B: Self, 0
                                        advertisement from A:
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                                        [(A,0)]
A: Self, 0 A: B->A, 1
                                  t=15: A receives the following
B: A->B, 1 B: Self, 0
                                        advertisement from B:
C: None, inf C: None, inf
                                        [(B,0),(C,inf)]
```

A sends advertisements at t=0, 10, 20,..; B sends advertisements at t=5, 15, 25,...

```
A: Self, 0 A: B->A, 1
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                                  t=9: B<->C fails
A: Self, 0 A: B->A, 1
                                  t=10: B receives the following
B: A->B, 1 B: Self, 0
                                        advertisement from A:
C: A->B, 2 C: None, inf
                                        [(A,0)]
A: Self, 0 A: B->A, 1
                                  t=15: A receives the following
B: A->B, 1 B: Self, 0
                                        advertisement from B:
C: None, inf C: None, inf
                                        [(B,0),(C,inf)]
```

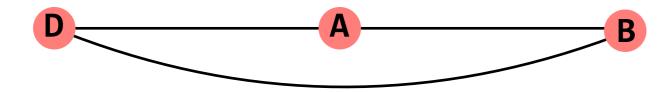
split horizon takes care of this particular case

Don't send advertisements about a route to the node providing the route



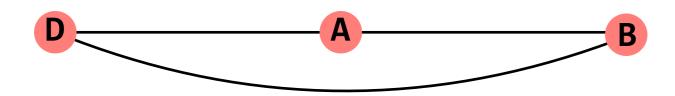
C: D->B, 2 C: A->B, 2 C: B->C, 1 C: Self, 0

Don't send advertisements about a route to the node providing the route



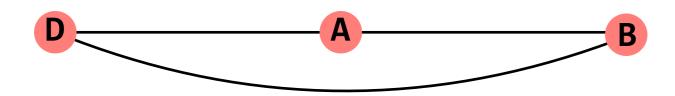


Don't send advertisements about a route to the node providing the route



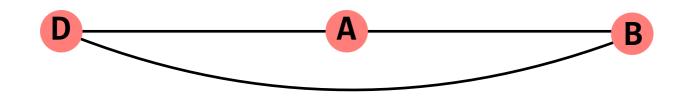


Don't send advertisements about a route to the node providing the route





Don't send advertisements about a route to the node providing the route





C: D->B, 2

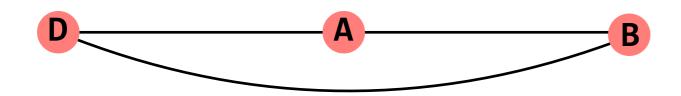
C: A->B, 2

C: None, inf

B<->C fails

B's advertisement to A gets lost (so A makes no changes)

Don't send advertisements about a route to the node providing the route



C: D->B, 2

C: $A \rightarrow B$, 2

C: None, inf

C: None, inf C: A->B, 2

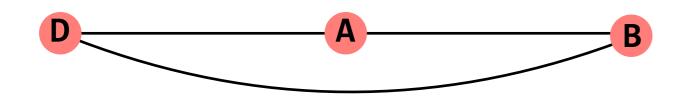
C: None, inf

C

B<->C fails

B's advertisement to A gets lost (so A makes no changes)

Don't send advertisements about a route to the node providing the route



C: $D\rightarrow B$, 2

C: $A \rightarrow B$, 2

C: None, inf

C: None, inf C: A->B, 2

C: None, inf

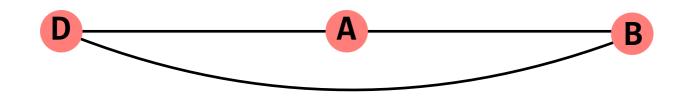
C

B<->C fails

B's advertisement to A gets lost (so A makes no changes)

A advertises about C to D (not to B because of split horizon)

Don't send advertisements about a route to the node providing the route



C

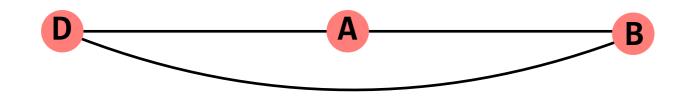
C:
$$D\rightarrow B$$
, 2

C:
$$A \rightarrow B$$
, 2

C:
$$A \rightarrow B$$
, 2

C:
$$D\rightarrow A$$
, 3

Don't send advertisements about a route to the node providing the route



C

C:
$$D\rightarrow B$$
, 2

C:
$$A \rightarrow B$$
, 2

B's advertisement to A gets lost (so A makes no changes)

C:
$$D\rightarrow A$$
, 3

C:
$$A \rightarrow B$$
, 2

A advertises about C to D (not to B because of split horizon)

D advertises about C to B

Don't send advertisements about a route to the node providing the route

D	Δ	D
		D

C

C:
$$D\rightarrow B$$
, 2

C:
$$A \rightarrow B$$
, 2

C:
$$D\rightarrow A$$
, 3

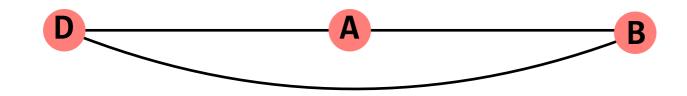
C:
$$A \rightarrow B$$
, 2

C:
$$D\rightarrow A$$
, 3

C:
$$A \rightarrow B$$
, 2

C:
$$B\rightarrow D$$
, 4

Don't send advertisements about a route to the node providing the route



C

C:
$$D\rightarrow B$$
, 2

C:
$$A \rightarrow B$$
, 2

C:
$$A \rightarrow B$$
, 2

C:
$$D\rightarrow A$$
, 3

C:
$$A \rightarrow B$$
, 2

C:
$$D\rightarrow A$$
, 3

C:
$$A \rightarrow B$$
, 2

C:
$$B\rightarrow D$$
, 4

B advertises about C to A

Don't send advertisements about a route to the node providing the route

D	A	В

C

C:
$$D\rightarrow B$$
, 2

C:
$$A \rightarrow B$$
, 2

C:
$$A \rightarrow B$$
, 2

C:
$$D\rightarrow A$$
, 3

C:
$$A \rightarrow B$$
, 2

C:
$$D\rightarrow A$$
, 3

C:
$$A \rightarrow B$$
, 2

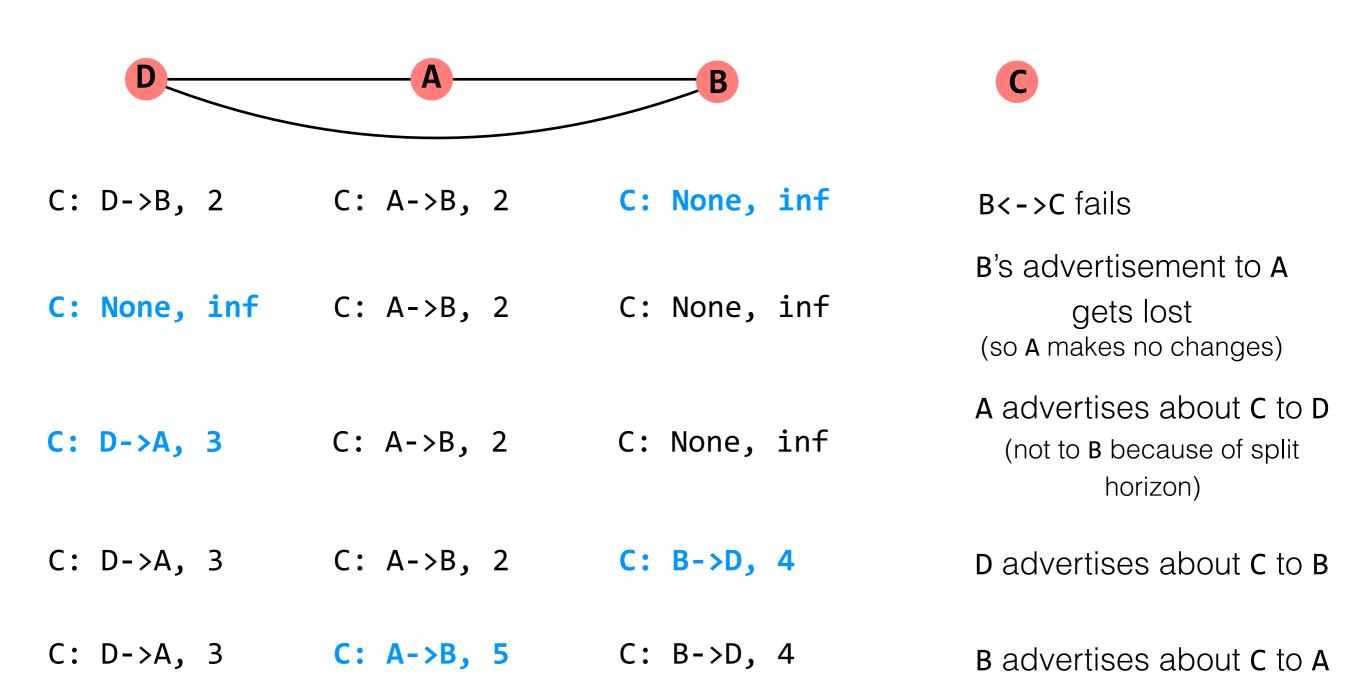
C:
$$B\rightarrow D$$
, 4

C:
$$D\rightarrow A$$
, 3

C:
$$A \rightarrow B$$
, 5

C:
$$B\rightarrow D$$
, 4

Don't send advertisements about a route to the node providing the route



continues until all costs to C are INFINITY

problem: neither distance-vector nor link-state routing will scale to the size of the Internet

- Link-state routing works by disseminating full topology information to all nodes. It's quite robust to failures, but the overhead of flooding limits its scale.
- Distance-vector routing works by disseminating information about the cost of the actual routes. It has less overhead, but is not as robust to failures; the way in which it handles failures limits its scale.
- Neither of these protocols is appropriate for routing across the entire Internet. Link-state routing works well for MIT-sized networks, but we still need a means to route outside of MIT.