### **Digital Integration Teaching Initiative**

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## GRM 2102: Intermediate German 2 Carolin Fuchs Making Story Maps Using Knight Lab

#### KnightLab StoryMap Info

• KnightLab StoryMap site: https://storymap.knightlab.com/

• DITI's Intro to StoryMap: <a href="https://voutu.be/X33ud7RYZFg">https://voutu.be/X33ud7RYZFg</a>

KnightLab StoryMap is a user-friendly, web-browser mapping tool that allows users to choose a map (this can be a map of the Earth or an image, such as in "Arya's Journey" below) and place markers across the map. Each marker can present images, texts, videos, and soundbites. The goal, then, is to tell a story with these markers and guide your audience through a journey.

For this class, how can you use these markers to indicate and tell a story about German culture in Boston, and how can you guide your audience through that story?

#### **Questions to Consider**

- What story am I trying to tell? What is the main point(s) I want to convey?
- How can I best tell this story/ give a tour of a location? How can I integrate a balance of text, images, and other media forms?
- Who is my audience? What kinds of information does that audience need?

#### **Italian Restaurants in the North End (Mapping Examples)**

Mike's Pastry Limoncello

300 Hanover St, Boston, MA 02113 190 North St, Boston, MA 02113

Al Dente Lucc

109 Salem St # 1, Boston, MA 02113 226 Hanover St, Boston, MA 02113

Strega

379 Hanover St, Boston, MA 02113

#### **Story Map Examples**

- Mapping Black Paris: https://uploads.knightlab.com/storymapjs/4b074fa299869d47b2d6fd8c4e18d968/mappi ng-black-paris/index.html
- Game of Thrones, Arya's Journey: https://storymap.knightlab.com/examples/aryas-journey/

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• Boston Parks and Playgrounds: Community Scan: <u>https://uploads.knightlab.com/storymapjs/519665db8eee0565cdfe065cd5953daf/science-of-play-community-scan-6-10-19/index.html</u>