# Storytelling with Mapping: Knight Lab StoryMap

Digital Integration Teaching Initiative
Taught by Halima Haruna & Sara Morrell
HIST 3330 The Global Cold War
Professor Heefner
Spring 2025, Date, Time

# **Workshop Agenda**

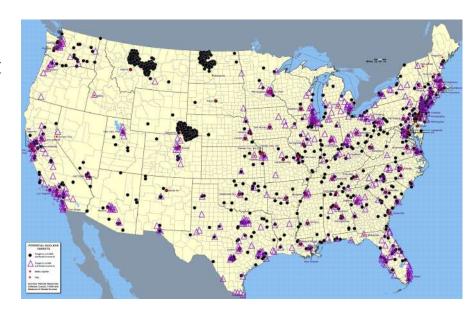
- Slides and handouts available at:
   <a href="https://bit.ly/sp25-heefner-hist3330-storymap">https://bit.ly/sp25-heefner-hist3330-storymap</a>
- Best practices and questions to consider before creating your StoryMap.
- Learn about StoryMap as a mode of conveying data and content.
- Examine how foreign policy and national security can intertwine with mapping.
- Demonstrate steps for using Knight Lab's StoryMap.
- Start building!
- For more information, please see: <a href="https://bit.ly/handout-storymap">https://bit.ly/handout-storymap</a>



# Maps' different uses

Maps can convey all sorts of geospatial information that can facilitate different applications:

- Navigational/orientational maps
- Geological/topographical maps
- Political maps
- Thematic maps
- Artistic maps
- Narrative maps



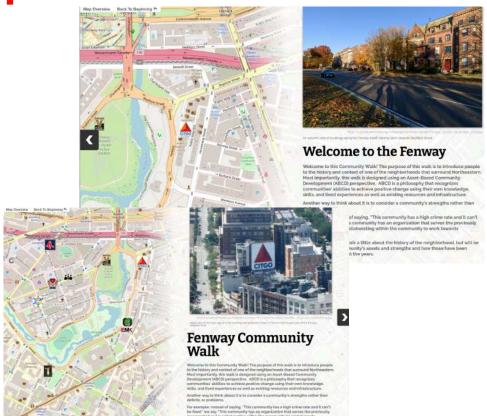
Warhead Map from FEMA

### What are the limits?

- Maps reflect the intention of the map-maker and are inherently limited.
  - Maps produce shared interpretations, and are not expressions of objective spatial relations.
  - Boston is as much a human idea as a physical space, and thus maps both represent and create reality. See Quincy Langford's "Maps Are a Tool to Understand the Past and Shape the Future" to explore how maps can create, erase, and reshape.
- The simplicity and clarity of maps is deceiving, but artificial
   clarity is necessary for the map to be useful.

What is a StoryMap?

KnightLab's StoryMap tool allows users to tell narrative stories connected with specific geographic locations.



# Why use a map to tell stories?

- StoryMaps help us render visualized, spatialized, and contextual information about spaces in the past or today.
  - StoryMaps can be about places you've never been to. The goal is to help users "see" the spaces/places/routes as accurately as possible, and to get a sense of the people and things in the environment.
- Think about StoryMaps as giving directions, relating not only direction and distance but also sequence.



### **Example Projects Using Maps to Tell Stories**

- "<u>Fallout Five Zero</u>": chronicles public fallout shelters in Boston and Quincy including pictures of signs and location.
- "Emergency Shelters Map": a Neighborhood emergency shelter map built by the City of Boston.
- "<u>FEMA's Nuclear Attack Planning Base Final Project Report</u>": a report that present the fallout risks to U.S. populations by state counties.

# Making a StoryMap

### **StoryMap Best Practices**

- Think carefully about the **audience** you are trying to reach with your map. This will impact your language, the order of your points, and the media that you choose.
- Think also about the **tone** of the map: the default for StoryMap can be very upbeat and informal, and that may not match the content you are sharing.
- **Test your map** after you have created it, to make sure that all the narrative points flow and that the language is clear and concise.

# **Optional: Spreadsheet Template**

Make a copy of the StoryMap template below and use it to fill in the different sites you want to map, images you want to include, etc.

### StoryMap Spreadsheet Template

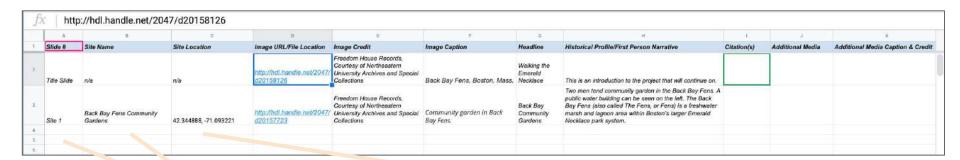
Template based on the StoryMap Spreadsheet Template created by Molly Brown, Reference and Outreach Archivist, Northeastern University Library.

For more information about collecting and organizing data for StoryMap, please see:

https://bit.ly/handout-storymap-spreadsheet



### Data collection: Site

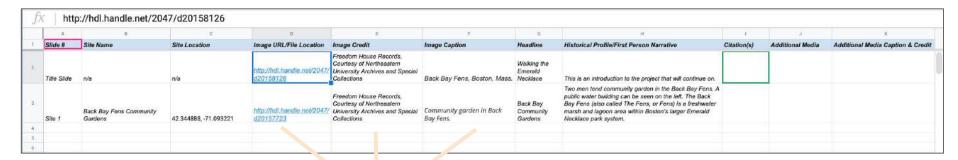


The slide number can serve as the order in which your sites appear on your map and the site name can be used to label sites on your map.

The site location is used to identify a point on your map where the site is physically located (address or coordinates).



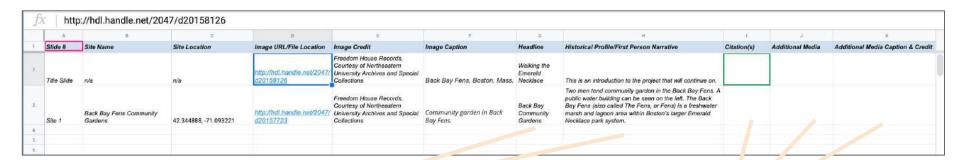
### Data collection: Image



The image URL/File location is useful in keeping track of images of sites. Always credit your images to indicate their origin. Also include a caption describing your image.



### Data collection: Narrative and Sources



The headline can serve as the official title or label of your site. Including a narrative provides more context as to why your site is important.

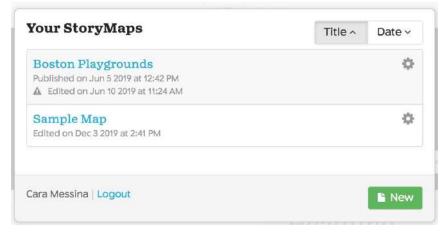
Don't forget to cite your sources! Also, you may want to include additional media related to your site (e.g. newspaper clippings, additional photos, etc.).



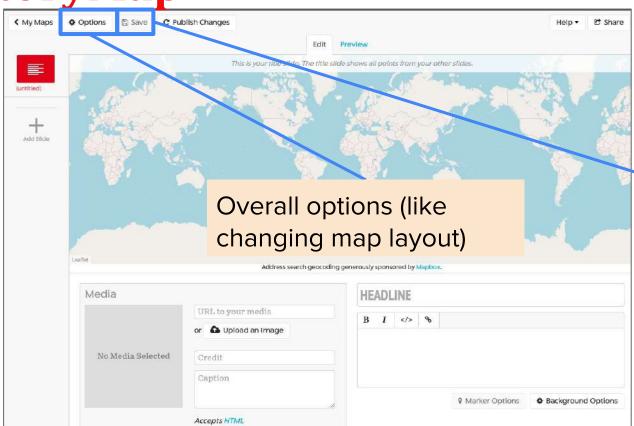
### Create a StoryMap

- Go to <a href="https://storymap.knightlab.com/">https://storymap.knightlab.com/</a>
- Click "Make a StoryMap."

   Make a StoryMap."
- Either create a new account or sign in through Google.
- Once you're signed in, click "New Map" (once you have created your map, it will be there for you to work on).
- Name your project.

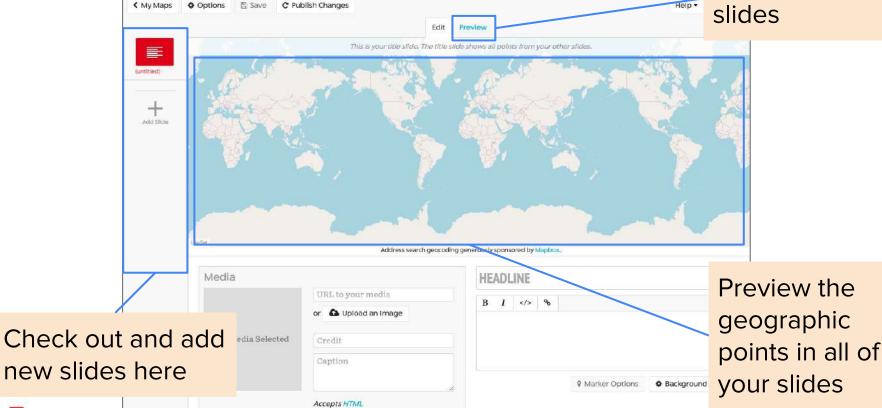


Your StoryMap

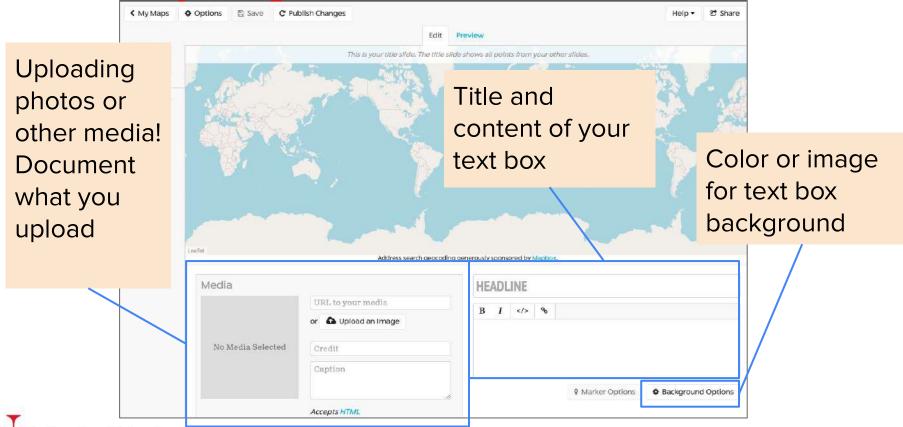


SAVE OFTEN! Your StoryMap: Slides

Preview your slides



Your StoryMap: Media and Text Boxes

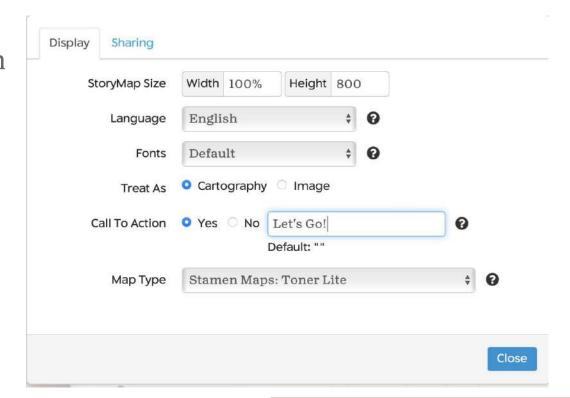


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Feel free to ask questions at any point during the presentation!

# Options for designing your map

- The "Options" button in the top left allows you to change the design of your map.
- Customizable options include Language, Fonts, Call to Action, Map Type and more.





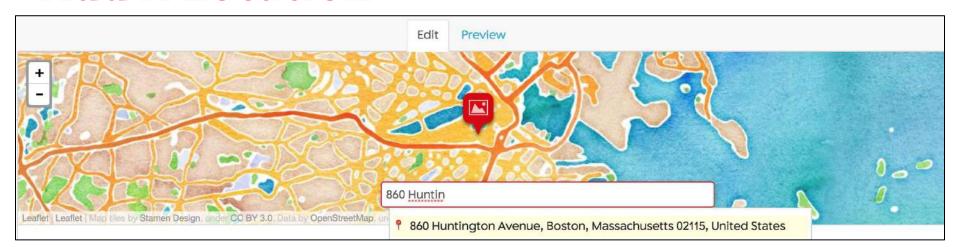
### Slides, or map markers

Each slide is a different marker point on your map. Each slide contains:

- Title and text. The text box reads basic HTML.
- A background image or color.
- A map marker, which can be placed by searching for Google Maps locations or by placing the marker manually.
- Media: images, videos, and sound files can be uploaded. Since only one media file can be uploaded per slide, you can use the text box's HTML to integrate additional images or other media types.



### Add A Location



KnightLab StoryMap uses **Mapbox** to locate addresses

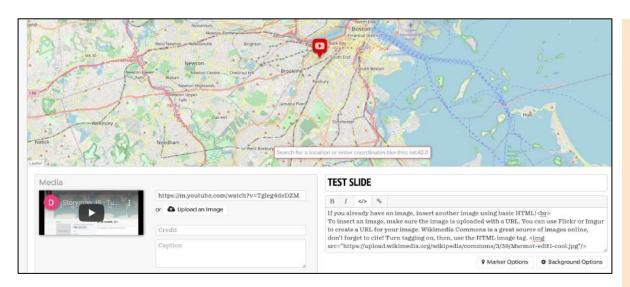


StoryMap, however, does **not** always recognize place names; you might need to know the **address** or location of particular structures

You can also **drag** and drop the map markers to the specific location

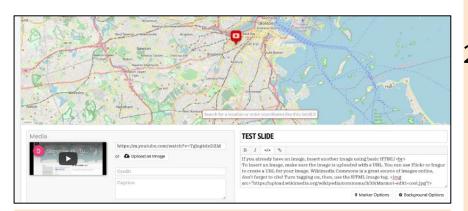
Feel free to ask questions at any point during the presentation!

### Add Media and Images to a Slide: Upload or URL



Use "media" to upload files. You can upload an image or put a **URL** of an image OR a video (like a YouTube video). If you want to include your own video, you will first have to upload it to YouTube or other online publisher and copy that link.

### Add Media and Images to a Slide:HTML



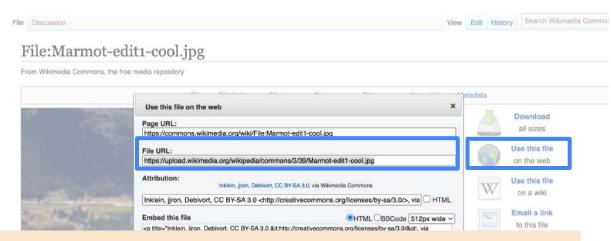
If you have an image or a video in the "media" section, but want to include an image **in the text**, you can! The text box reads basic HTML.

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- 1. Click the </> button (turn on HTML)
- 2. Get a URL of your image. Use Wikimedia Commons to search images by content, and filter by license type and image size. Make sure to use the embed file code, and don't forget to cite the source!
- 3. Use the HTML <img src="URL"/> tag to insert the image.
- 4. Check the "Preview" to see the image. Smaller image sizes may appear as a thumbnail, so stick to larger image sizes and preview your end result!

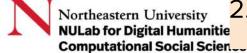
### **Embed codes and image files**

If you are adding an image via its URL, make sure that you select the link with **the image file itself,** not just a page with the image on it.



For example, to add an image from Wikimedia Commons, follow these steps:

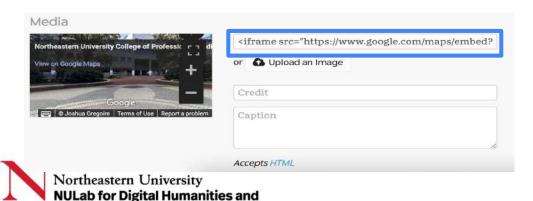
- 1. Go to "More Details" and choose "Use this file on the web," or just choose "Use this file on the web" if you see that option.
- 2. Copy the "File URL."



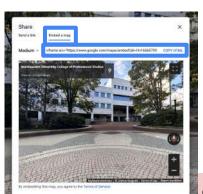
### Add Google Street View to a Slide

As with other media, you can insert a Google street view map into a slide by entering its **URL**.

- Click "Share or embed image" from the menu in Google Maps, and copy the HTML link from the "Embed a map" tab.
  - Make sure the link has the <iframe src:"URL"></iframe> code (it should automatically, but the map won't work without it!).
- Enter the URL into the "URL to your media" box.



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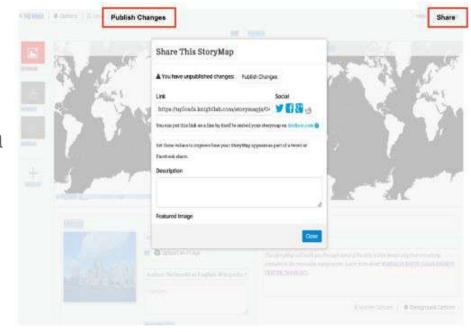


ask questions at any point

auring the presentation!

# Publish and Share Your StoryMap

- Click the "Publish Changes" button on the top left side on the editing page.
- StoryMap's "Share" button is in the top right corner.
- You can add a description and feature image here before sharing your StoryMap widely.



# StoryMap Demo

- To see StoryMap in action, click on this Sample Map Link!
- Here you will be able to explore a map custom-made by DITI to highlight your options for creating maps.



# Best Practices and Advanced Options for StoryMap

# A Note on Save States (1/2)

StoryMap does not keep older versions of your project, so once you make and save changes, **you cannot retrieve a previous version**. You can also write over new content if you have your StoryMap open in multiple browser tabs or windows at once.

This is one reason why it is a good idea to plan out your StoryMap in a separate document: if you lose progress, you will have your content saved somewhere else.



# A Note on Save States (2/2)

Since you cannot retrieve older versions of the project, and you can write over work in separate windows, this can create a different problem when working on a group project.

**It is important to assign individual users** to certain sections of the StoryMap spreadsheet so as to prevent any overlap in data entry when doing a project with multiple users.

# Image sharing and permissions

- It is important to verify that you are allowed to use images before you put them in your StoryMap.
- Search for media that is public domain or shared with permissions that allow re-use.
  - DITI recommends <u>Wikimedia Commons</u> and DPLA (<u>Digital Public</u> <u>Library of America</u>).
- Ensure proper credit/attribution is given for all media
- For more information on copyright and reuse, please see:
   <a href="https://bit.ly/fair-use-handout">https://bit.ly/fair-use-handout</a>



# Accessibility in StoryMap

- Alt-text is a description of a digital image attached to the image file.
   People that use screen readers are able to hear content you include in:
  - Image captions
  - Text box (for embedded images and media)
- If linking media, be sure to use a descriptive link name.
- For more information on accessibility in StoryMap, please see: <a href="https://bit.ly/storymap-accessibility-handout">https://bit.ly/storymap-accessibility-handout</a>

### **Data Privacy**

- It's important to pay attention to data privacy when using digital resources
- At its simplest, **data privacy** is a person's ability to control what of their personal information is shared and with whom.
- To help you make informed decisions about interacting with digital tools in ways that honor your boundaries with your data and/or personal information, The DITI has prepared a handout on Data Privacy

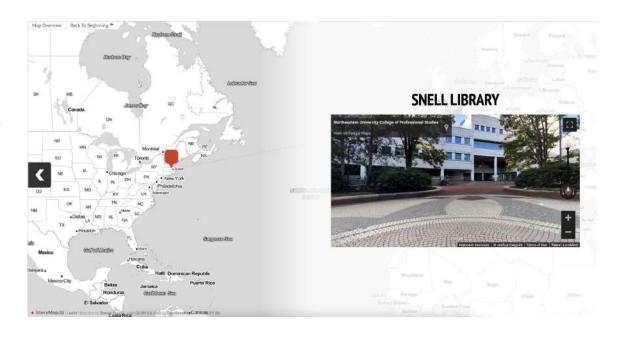
### A Note on HTML

- You can use HTML to have more control over the display and behavior of StoryMap.
   Look for the "Accepts HTML" language or this symbol: </>>
- For more information on HTML, please see: <a href="https://bit.ly/handout-HTML">https://bit.ly/handout-HTML</a>

```
Helpful HTML Codes
#Change Text Color
<span style ="color:red">YOUR TEXT
HERE</span>
#Add Link in Caption/Credit
<a href="URL">text</a>
#Add Image/Media in Textbox
<imq src="URL"/>
#Add Alternate Text to Image/Media
<img src="IMAGE URL" alt="IMAGE</pre>
DESCRIPTION"/>
```

### A Note on Zoom Levels

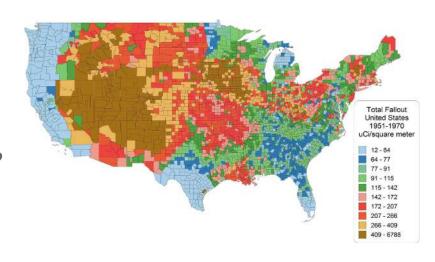
StoryMap does not let you set how far zoomed in or out your slides will be. The zoom level is determined automatically according to the distance between your locations.



# Discussion

### Questions for critiquing maps

- What is its subject?
- Who is/are the map's audience(s)?
- What is its message, argument, or purpose?
- How and when was the map made?
- Who made this map? What choices did they make?



<u>Total Fallout United States</u> <u>1951-1970, Richard Miller</u>

From <u>"Critiquing Maps II"</u>, by Shannon Mattern

Feel free to ask questions at any point during the presentation!

### Mapping, Power, + History

"Maps are ideological blueprints—they frame the language of politics in a melding of signs and symbols that both reflect and create colorful and charged worldviews... maps communicate volumes not just in what they include but also in what geographer J. B. Harley called the "silences," or what maps choose to omit and obscure from view." — Timothy Barney, "Mapping the Cold War: Cartography and the Framing of America's International Power."

### Three Cold War Digital Mapping Projects

- Geographic:
  - Eight "Hot Wars" During the Cold War
- Timeline:
  - Mapping History: The Cold War
- Thematic:
  - Decolonization and the Cold War Thematic Map
  - Cold War Europe Military Alliances Map

# Demo

### **Your Turn!**

### Try out the below:

- Identify a site
- Create a StoryMap
- Edit the layout
- Add a slide
- Add a location
- Add media and images
- Publish and save

# For Further Exploration

Handout: StoryMap

Handout: StoryMap Data Gathering Spreadsheet

Handout: Copyright and Fair Use

Handout: StoryMap and Accessibility

**Handout: HTML Basics** 



# Thank you!

- —**Developed by** Claire Lavarreda, Ana Abraham, Chris McNulty, Benjamin Grey, Halima Haruna, and Sara Morrell
  - For more information on DITI, please see: <a href="https://bit.ly/diti-about">https://bit.ly/diti-about</a>
  - Schedule an appointment with us! <a href="https://bit.ly/diti-meeting">https://bit.ly/diti-meeting</a>
- If you have any questions, contact us at: <a href="mailto:nulab.info@gmail.com">nulab.info@gmail.com</a>