Public-Facing Documentation

Spatial Mapping

Telling a story through mapping with KnightLab's StoryMap

Individual Class Info

HIST 1232: History of Boston
SImon Rabinovich
October 14, 2:50 – 4:30pm
Location: Hurtig Hall Room 129

Summary of Module

This module will go over components of storytelling and how these components may be integrated in maps. Specifically, this in-class workshop will teach students how to use the [Knight Lab's StoryMap](#) web-browser application by providing step-by-step instructions, a sample map, and sample data for students to use to practice building their own maps.

Learning Goals

- Understand components for compelling storytelling
- Understanding the particular choices made when building a map
- Understanding how to collect data for mapping
- Understanding KnightLab StoryMap's interface and where it gathers its information

Learning Objectives

- Articulate particular choices made when telling a story using a map
- Follow a step-by-step guide for creating, saving, and publishing maps using KnightLab StoryMap
- Implement data into KnightLab StoryMap, including location information, images, and text
- Navigate StoryMaps' map markers and location-finding system

Materials for Module

[Presentation](#)

DITI Consultants

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