

C0ding Workshop Wk04: Yuta Nakayama

Week03: Assignment1

Rolling Ball machine

Design a rolling ball machine

- *Size within w:42cm h: 30cm d:30cm
(A4 paper)*
- A mechanism to lift up balls
- Minimum 3 Gimmicks using switches or sensors
- <http://www.oobject.com/category/15-videos-of-amazing-rolling-ball-machines/>
-

Particles_{(daito manabe/motoi ishibashi 2011):}

http://www.youtube.com/watch?v=xE8uy_L9dLw

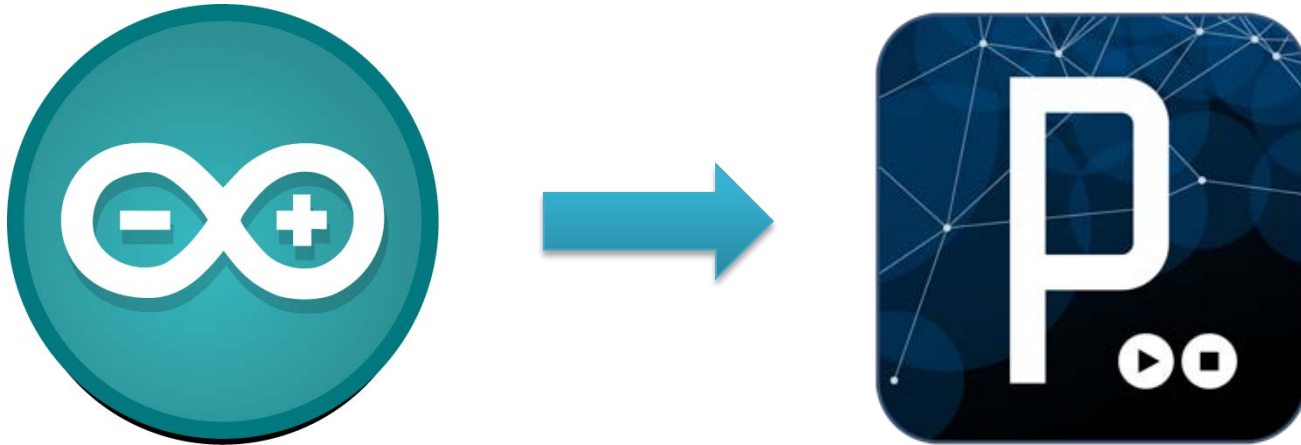


Quick Overview: Week 04

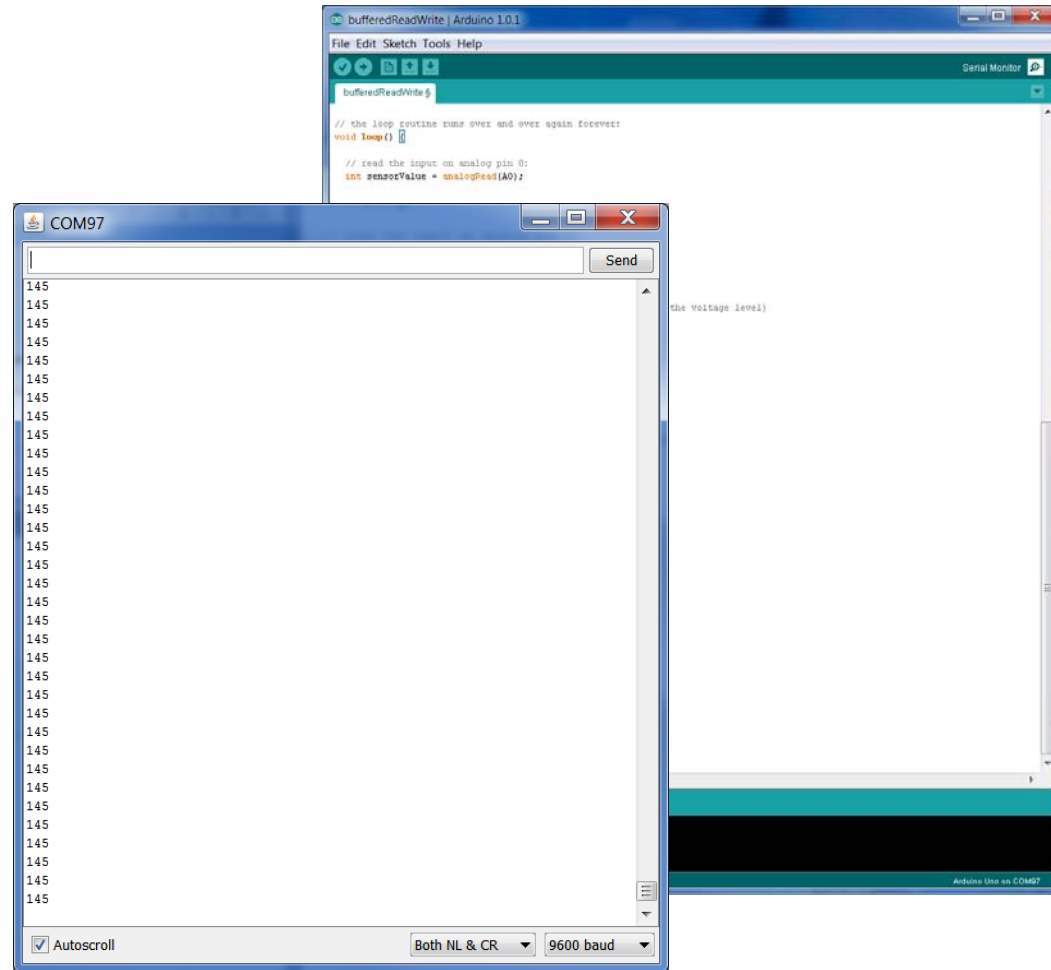
Introduction to Communication/Network

- ***4-1 Arduino <—> Processing***
 - *Serial Communication*
- ***4-2 Arduino <—> Arduino***
 - *InfraRed Communication*
- **Circuit Bending Exercise (2hr)**

4-1 Arduino -> Processing

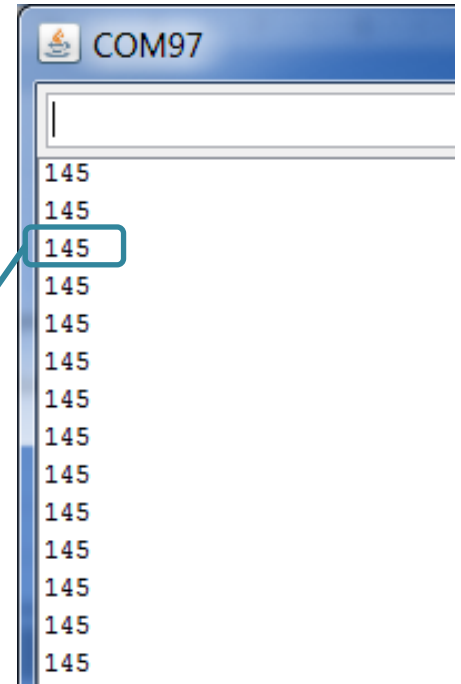


Serial Monitor



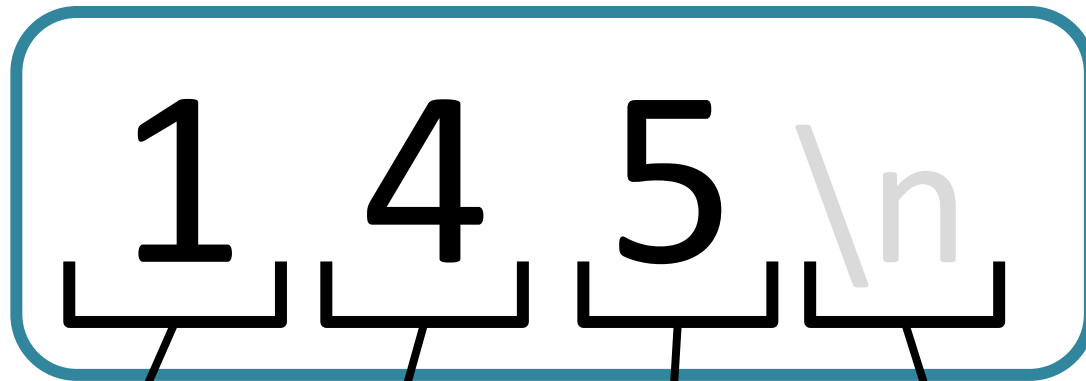
Serial Communication

Sending /Receiving value by sequences of byte(0-255) numbers.

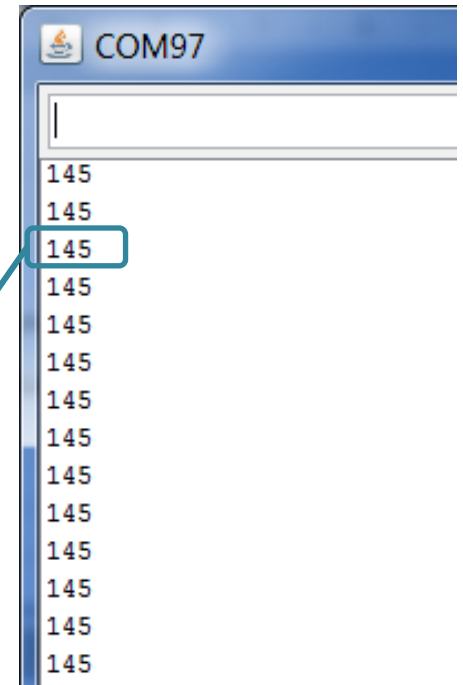


Serial Communication

Sending/Receiving value by sequences of byte(0-255) numbers.



'1' = 49 '4' = 52 '5' = 53 '\n' = 10 (line feed)



ASCII Characters

<http://arduino.cc/en/Reference/ASCIIchart>

byte val : (type of characters)

[0 ~ 32] : Special Characters ('\n', '\r', 'ESC')

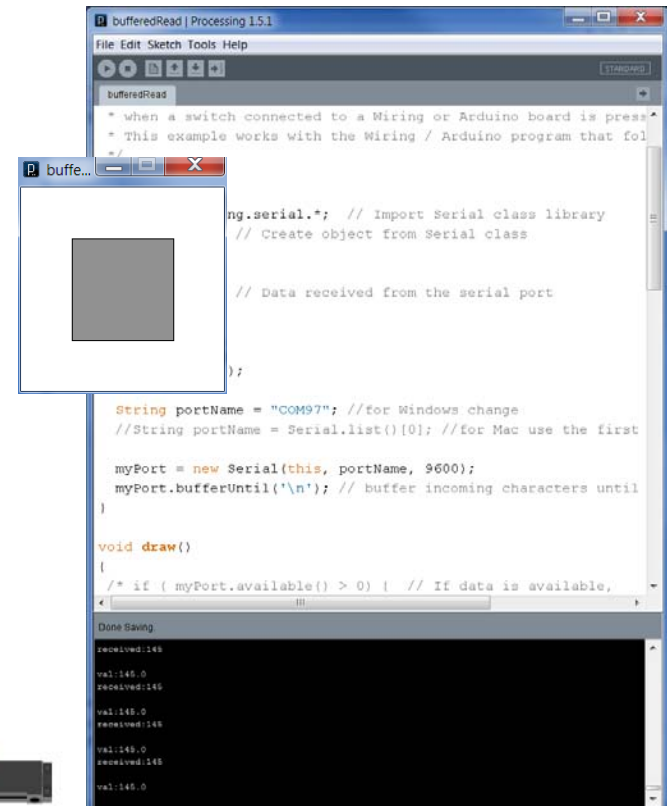
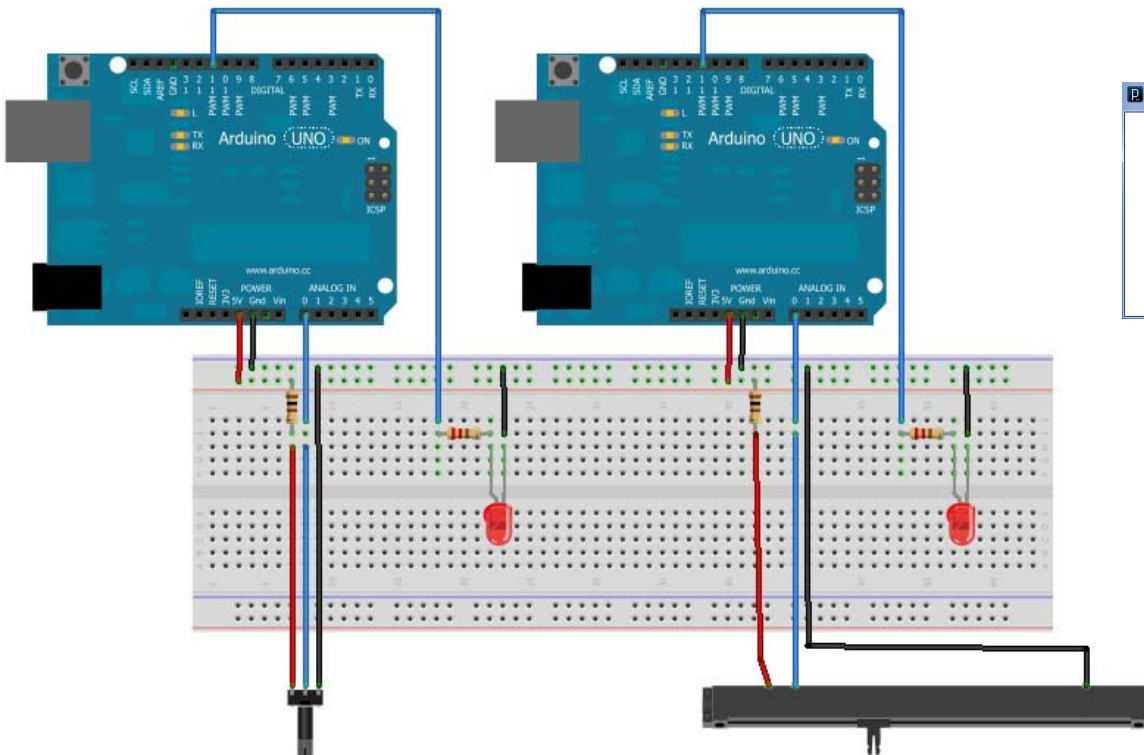
[48 ~ 59] : '0', '1', '2' '9' (digits)

[65 ~ 90] : 'A', 'B', 'C' 'Z' (upper-case alphabet)

[97 ~ 122] : 'a', 'b', 'c' 'z' (lower-case alphabet)

Ex 01: 00_Arduino->Processing

/ 01_simpleReadWrite //sending value using Serial.println();
/ 02_bufferdReadWrite //buffered reading example





Arduino Serial Functions (send)

Serial.begin(speed); //start serial communication.

Serial.write(value); //send RAW byte value(0-255).
(value = 145 -> 145).

Serial.print(value);
// send value as a sequence of characters
(value = 145 -> '1' '4' '5' -> 49 52 53).

Serial.println(value);
// send value as a sequence of characters with line feed.
(value = 145 -> '1' '4' '5' '\r' '\n').



Processing Serial Commands(send)

```
import processing.serial.*; // Import Serial class library
Serial myPort;              // Create object from Serial class

myPort = new Serial(this, portName, speed);
                        //start serial communication.

myPort.available(); // check how many characters have received in the
buffer

byte value = myPort.read(); // read one byte character. ('1' -> 53)

String value = myPort.readString();
// read incoming byte sequence as a string ('1' '4' '5' -> "145").
```



Read SensorValue(0-1023)

map in to a byte range(0-255)

Serial.println(val);

"145\n"



mySerial.available() > 0

s = mySerial.readStringUntil("\n") ;

String s= "145\n"

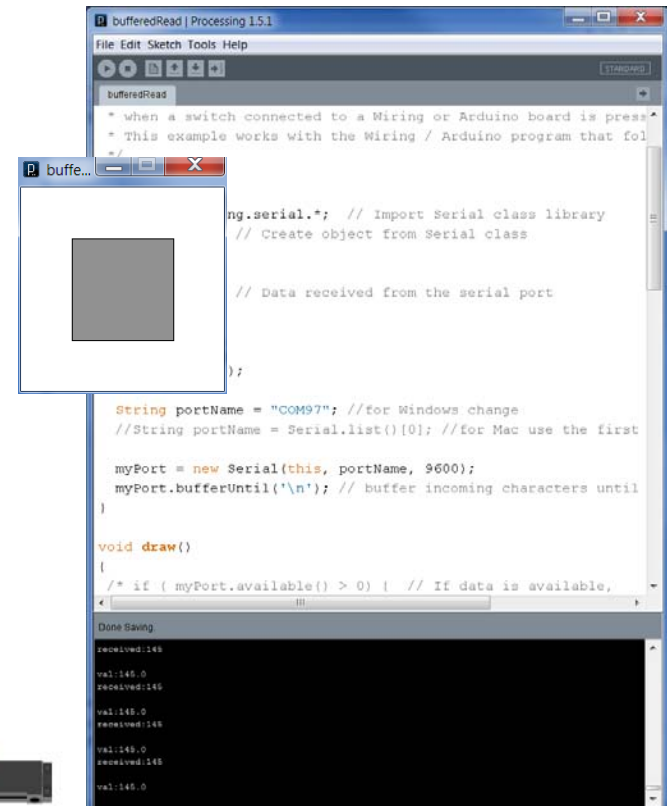
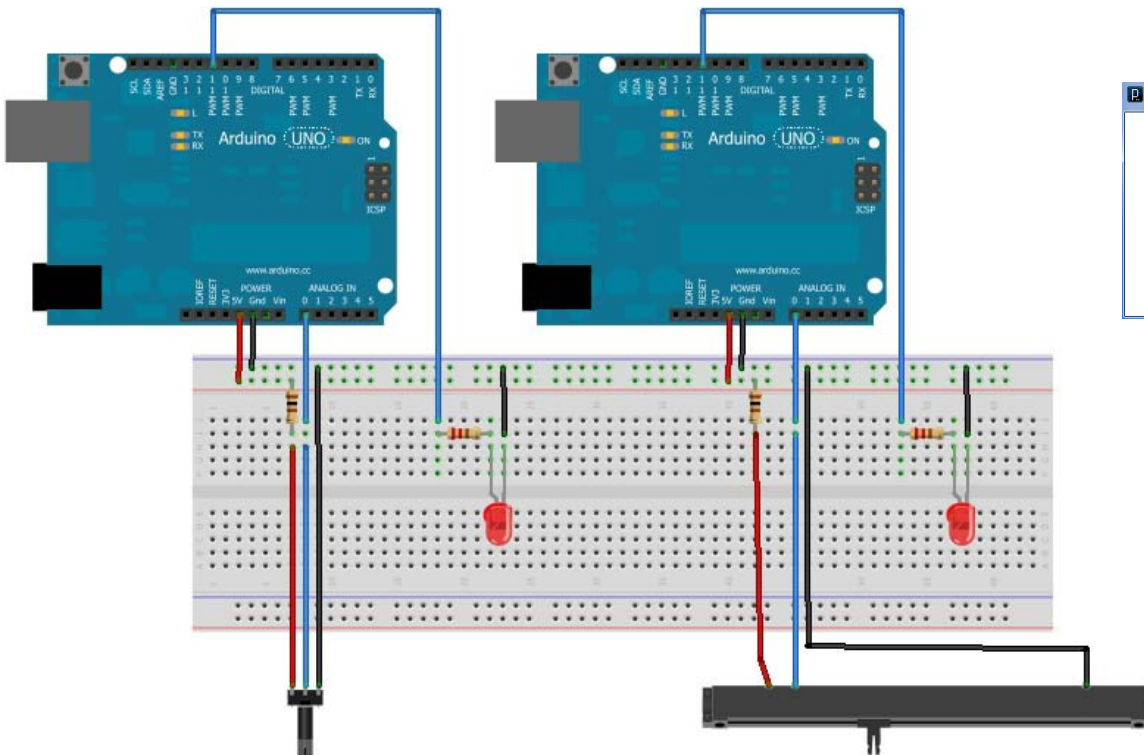
v = float(s);
Convert String to a float value

float v= 145;

fill(v);
change color for filling

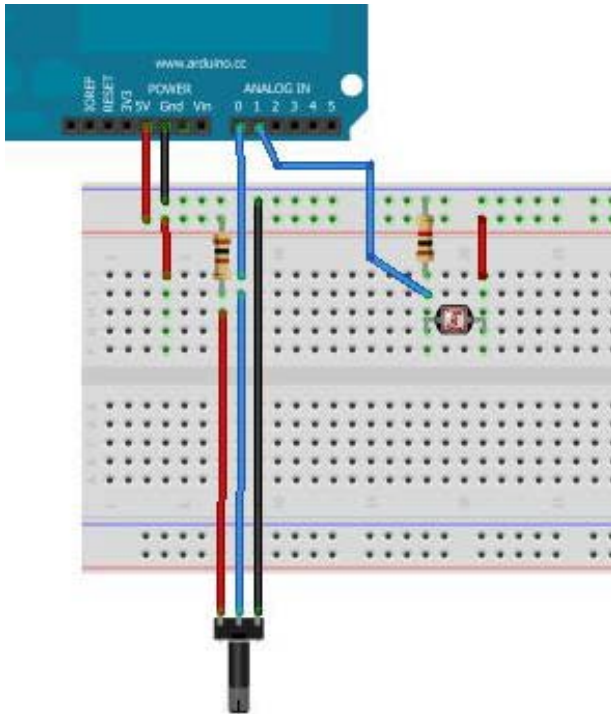
Ex 02: 01_Arduino<-Processing

/ 03_simpleWrite



Sending Multiple Values

- What if we have connected more than one sensors to Arduino?

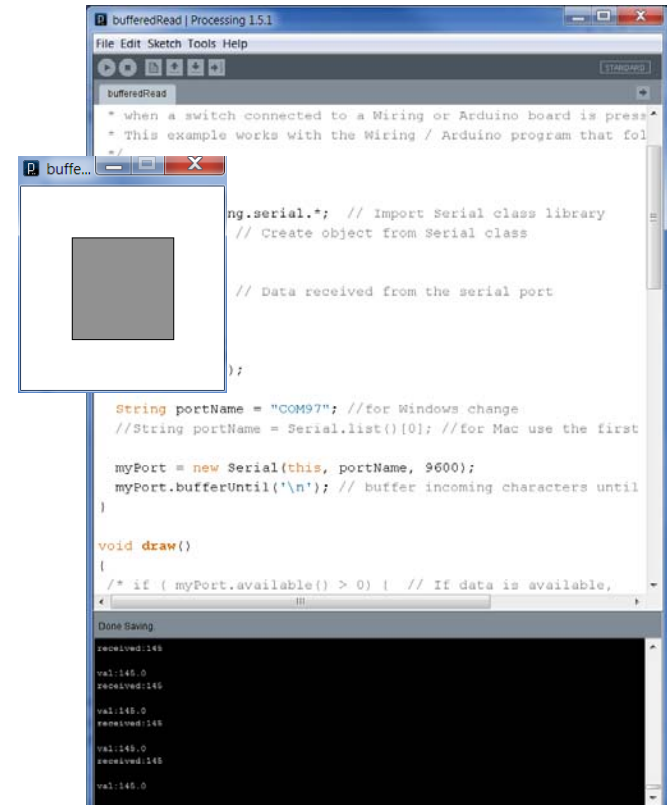
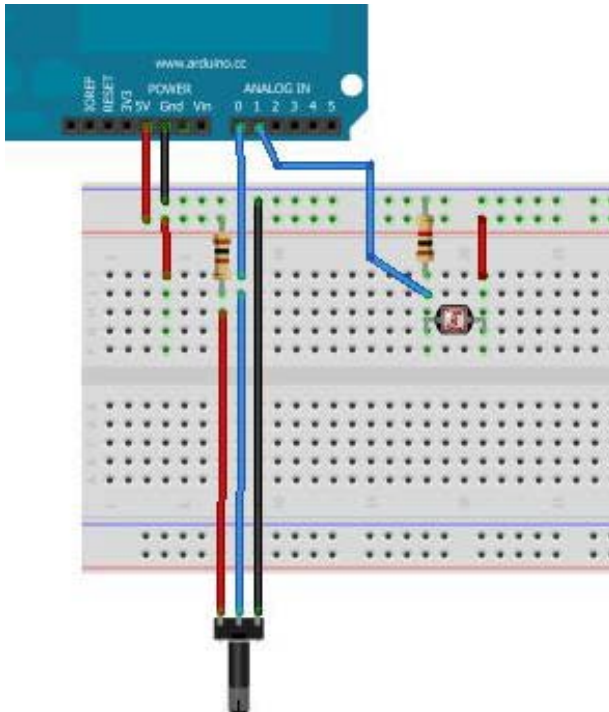


Potentiometer: 300
Light sensor : 200



Ex 03: 00_Arduino->Processing

/ 03_multiValueRead //sending multiple values



Comma Separated Value

Sending/Receiving values separated by comma.

The diagram illustrates the structure of a Comma Separated Value (CSV) string. The string is shown as "145,200\n". Below the string, a horizontal line with vertical tick marks at each character position is used to segment the string. Four labels are connected to this line by vertical lines: "Value1" (orange) points to the first three characters "145", "comma" (blue) points to the comma character ",", "Value2" (orange) points to the next three characters "200", and "(line feed)" (blue) points to the backslash and "n" characters. The backslash and "n" are shown in a lighter gray color.

1 4 5 , 2 0 0 \n

Value1 comma Value2 (line feed)



Sending Multiple Values(Arduino)

```
value1 = analogRead(A0);
```

```
value2 = analogRead(A1);
```

```
value1 = map(value1,0,1023,0,255);
```

```
value2 = map(value2,0,1023,0,255);
```

```
// print out comma separated values.
```

```
Serial.print(value1); //send value1
```

```
Serial.print(',');    // insert comma.
```

```
Serial.print(value2); //send value2
```

```
Serial.print('\n');   // end with line feed.
```

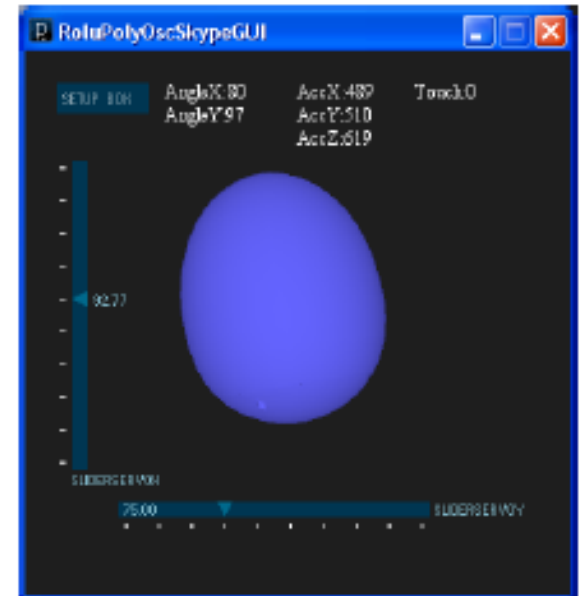
```
delay(10);           // wait for a while
```



Receiving Multiple Values(multivalueRead.pde)

```
//serialEvent function is called when incoming character reaches '\n'
void serialEvent(Serial p){
  String s = "";    // string value received.
  String[] values;  // string array for splitted string values.
  if(p.available() > 0){ // check number of characters in the serial buffer
    s = p.readString(); // read string.
    if(s != null){
      println("received:"+s);
      values = s.split(","); // separate values with ',' characters.
      println(values);
      val1 = int(values[0]); // convert string value to int
      val2 = int(values[1]); // convert string value to int
    }
  }
}
```

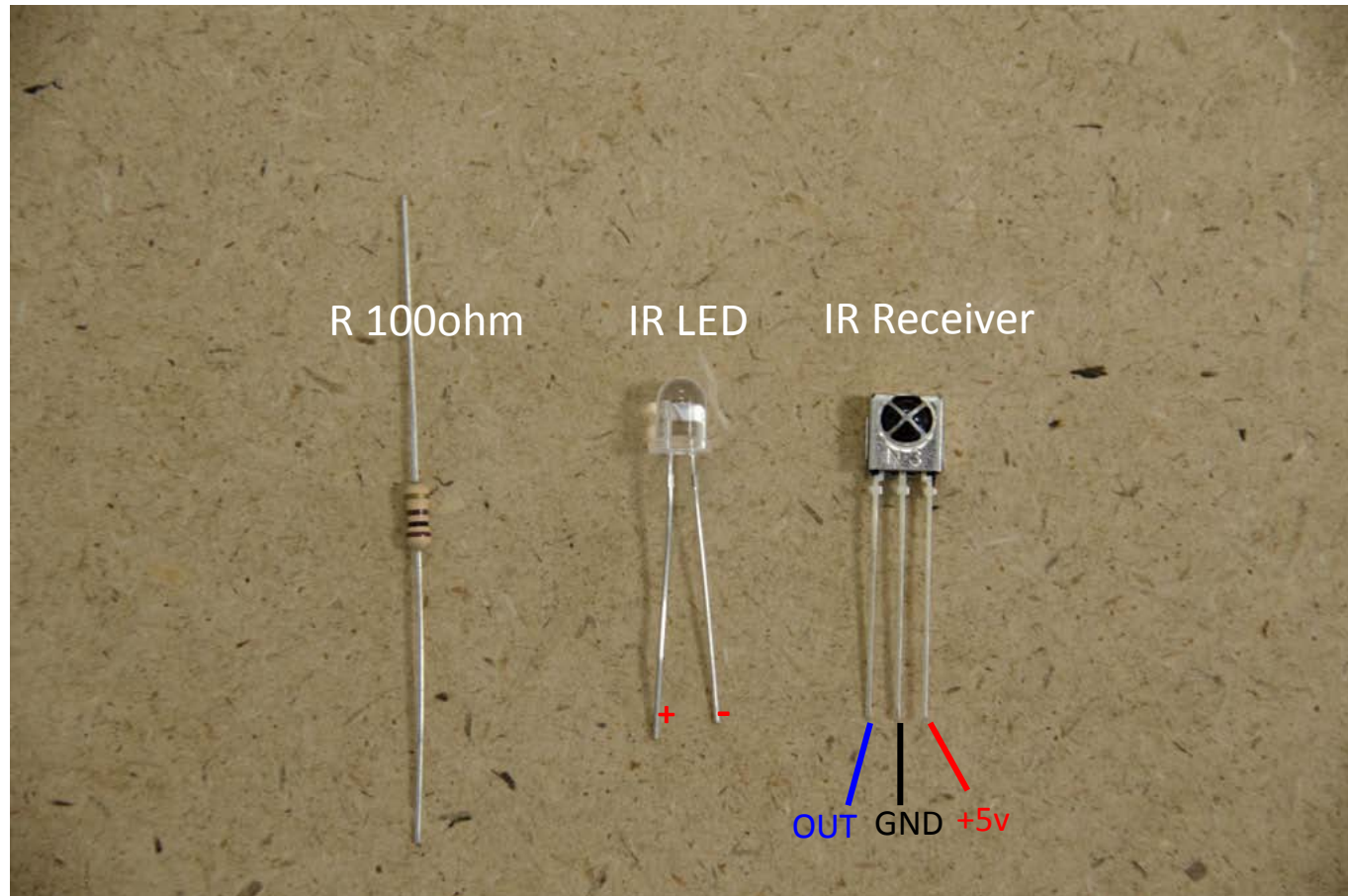
Roly Poly



4-2 Arduino <-> Arduino InfraRed Remote Control



IR Components.



4-2-2 InfraRed Remote Control

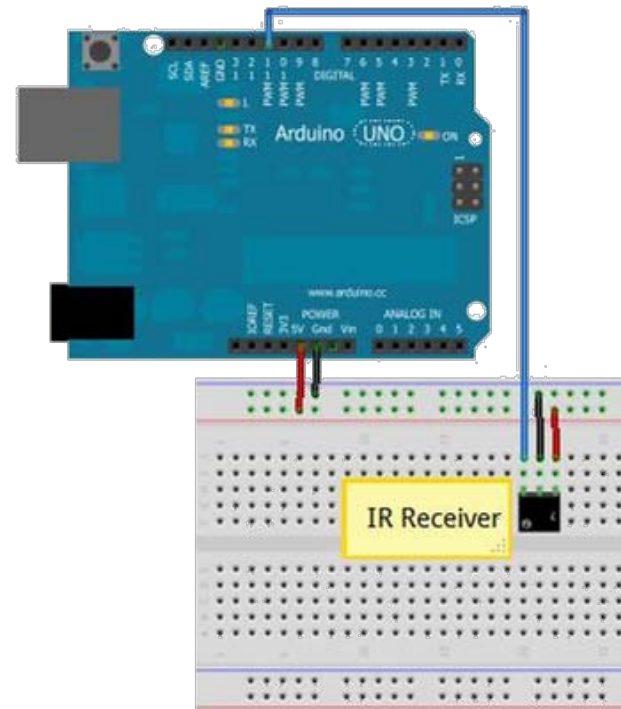
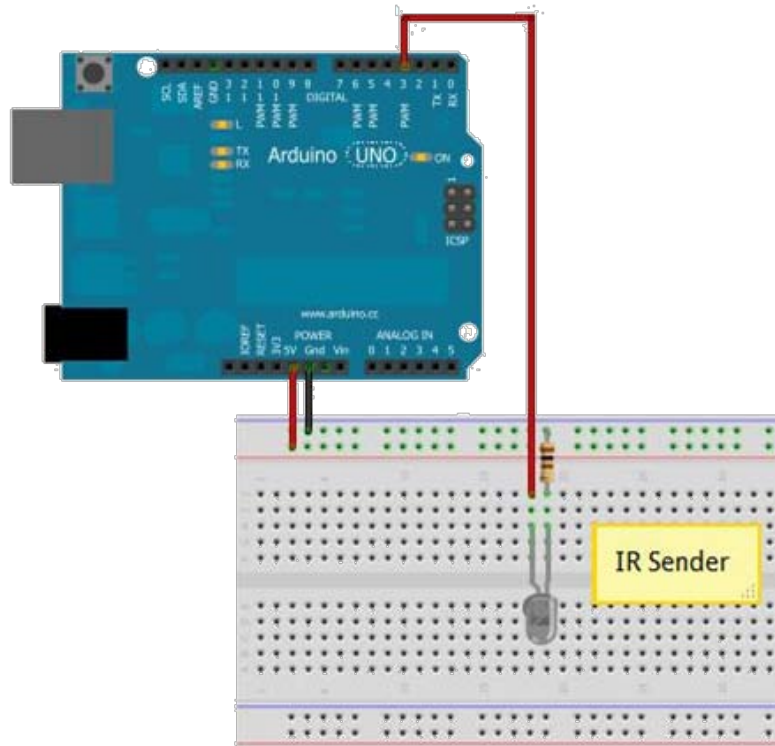
Arduino IR Remote Library

<https://github.com/NUSID-CODE/Arduino-IRremote>

1. Download the library & extract
2. Rename the folder as : "IRremote"
3. Copy the folder into
Windows: Document\Arduino\libraries
Mac OSX : Documents\Arduino\libraries
4. Restart Arduino and check "IRremote"
appeared under File->Examples

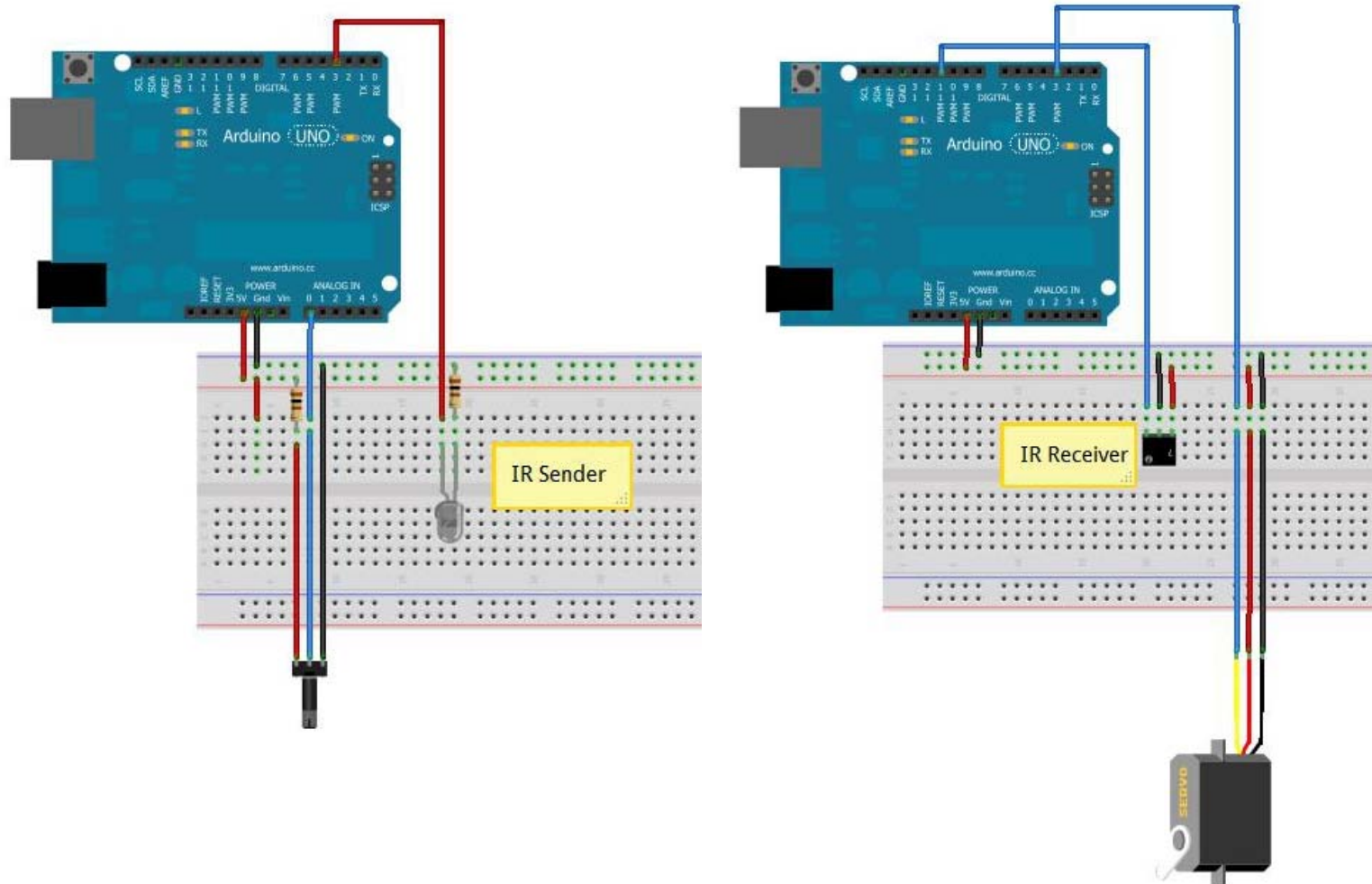
Ex 03 : Simple IR

02_Arduino-Arduino\2InfraRed_Remote\01_simpleSendRecv



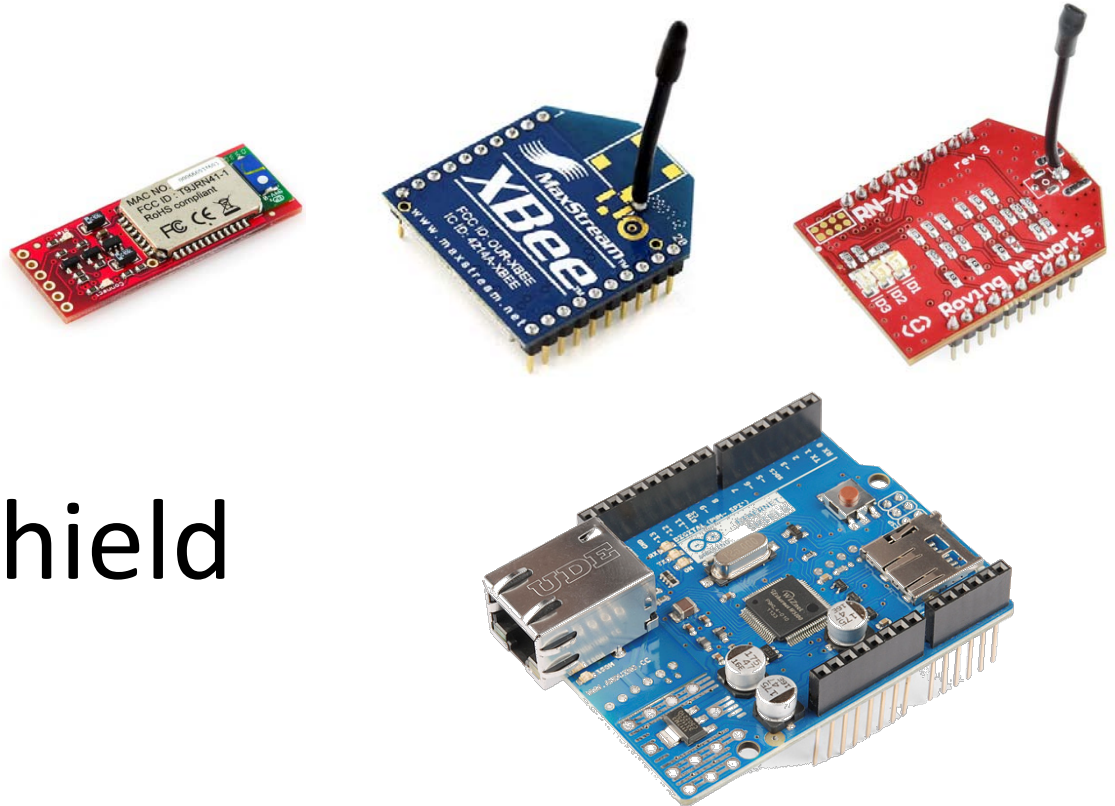
Ex04 : IR + VR + Servo

02_Arduino-Arduino\2InfraRed_Remote\02_VR_ServoControl

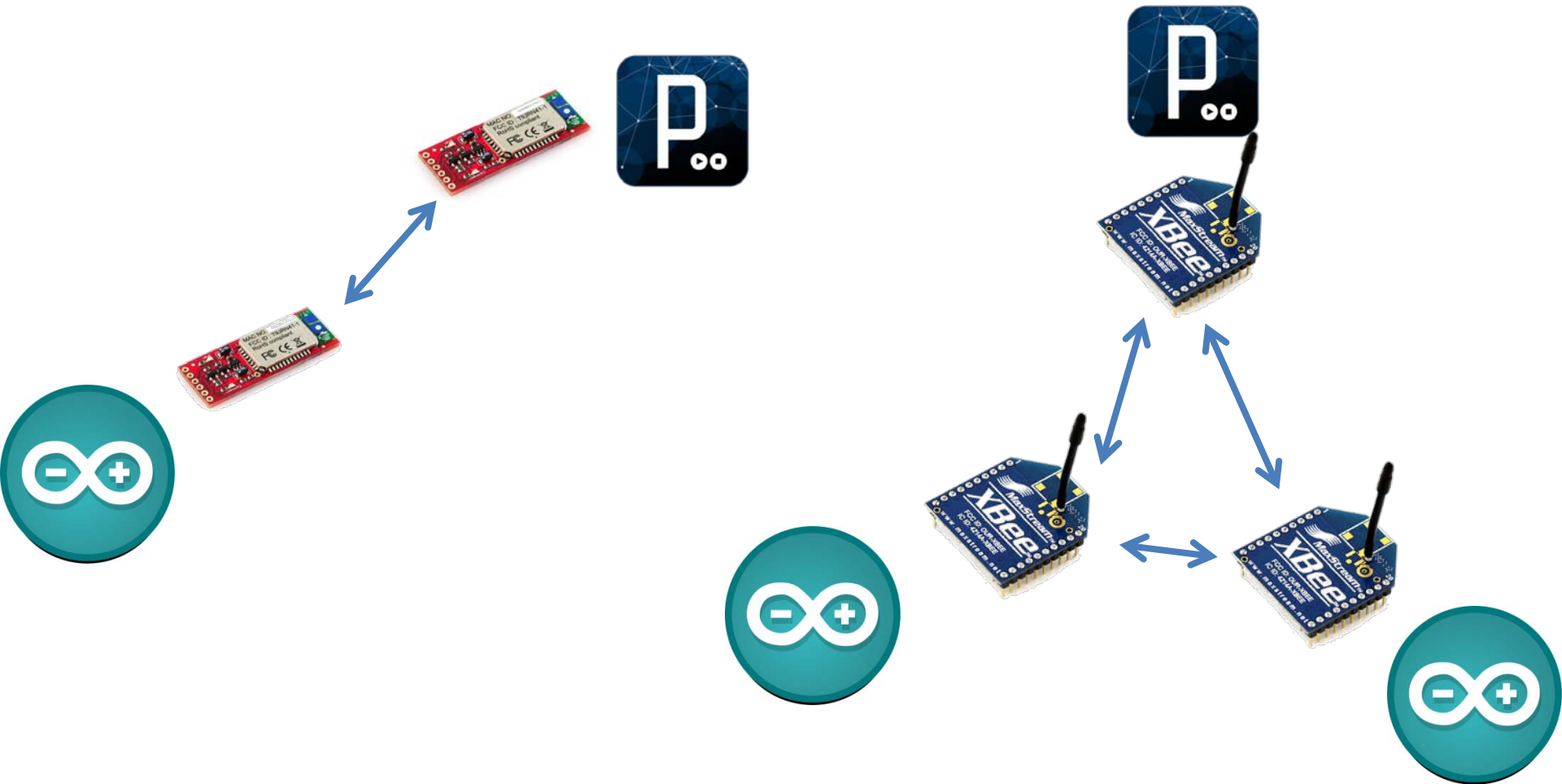


4-2-3 Other Network Devices

- Bluetooth
- XBee
- WiFi
- Ethernet Shield



4-2-3 Other Network Devices



Circuit Bending Exercise

1. Identify the operating voltage of the device. (battery/ AC adaptor)
 - Find out **Power**/GND lines, how they are routed.
 - **Solder+Extend them into the power rows of BreadBoard.**
2. List up INPUTs/OUTPUTs and their functions of the device.
 - INPUT: Buttons, Switches, microphone etc...
 - OUTPUT: Displays, LED, Speaker, motor, etc...
 - Function: alarm, warning, trigger gun shot etc...
3. Solder + Extend INPUT/OUTPUT signals to the bread board.
4. Try if those INPUT/OUTPUT can be triggered from other signals (**POWER**/GND etc...) .
5. Check if the machine can be operatable by arduino 5v power out.
 - IF yes -> use arduino input/output to control those signal.
 - IF no -> use “FET module” to control
(avoid plugging into arduino input.)

DON'T BE AFRAID OF BRAKING THE DEVICE!