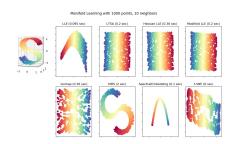
Autoencoder

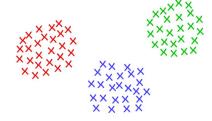
Autoencoder

Unsupervised Learning

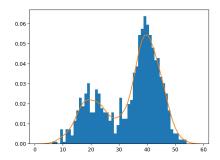
- Given the data x without labels
- Goal: Learn hidden structure(low dimension) from



Representation Learning
Data lies on a low-dimensional
manifold



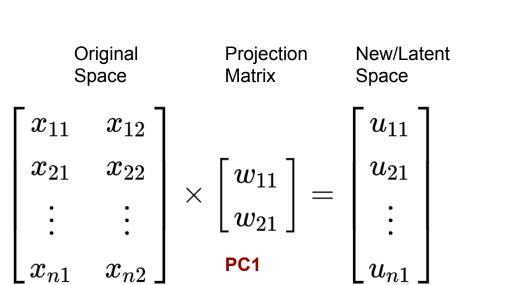
Clustering Group data points based their similarity

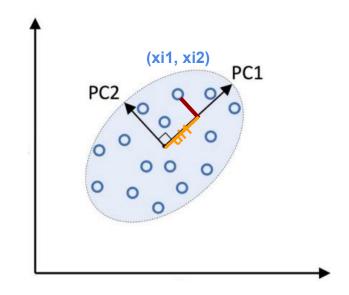


Density Estimation Estimate data probability p(x) from data x1, x2, ..., xn

Principal Component Analysis: Maximize Variance

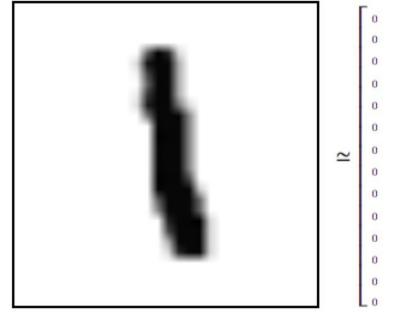
PCA aims to find the directions of maximum variance in high-dimensional data and projects it onto a new subspace with equal or fewer dimensions than the original one

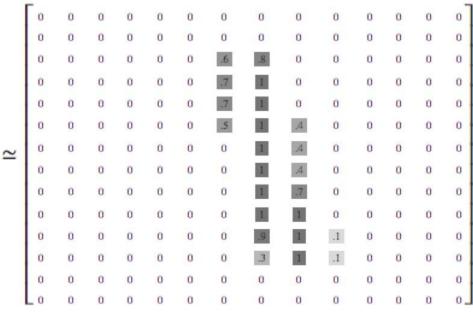




MNIST Dataset

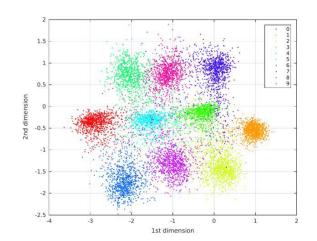






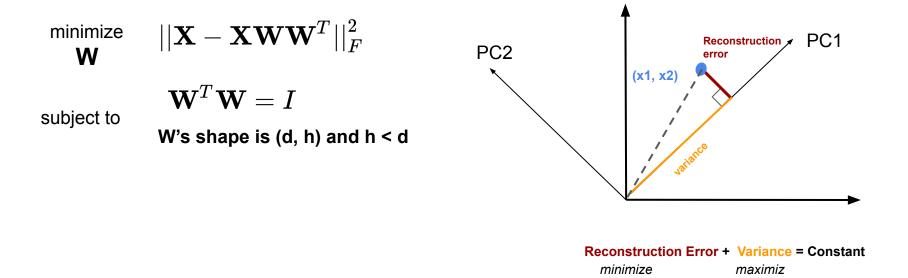
PCA for MNIST Visualization

- Each image has 28 by 28 pixels -> 28 by 28 matrix -> 784 dimensional vector
- Using PCA, find a project matrix $~\mathbf{W} \in R^{784 imes 2}$
- After projection, each image can be encoded into a 2-Dimensional space

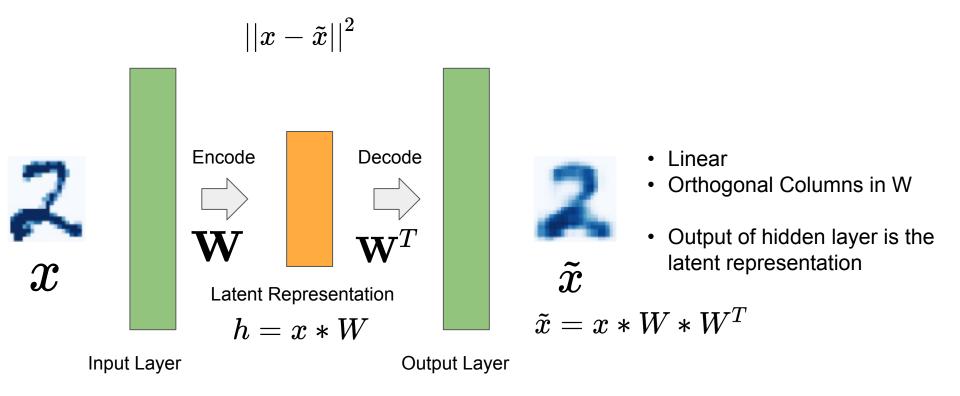


Principal Component Analysis: Minimize Reconstruction Error

PCA aims to find a linear subspace that minimize the distance of the projection in a least-square sense

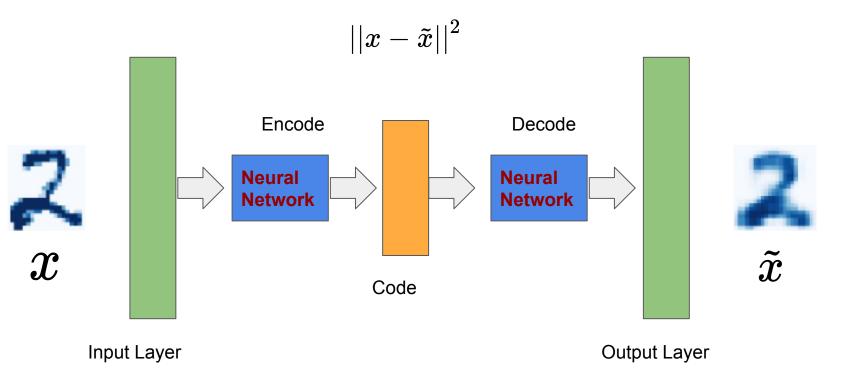


Principal Component Analysis

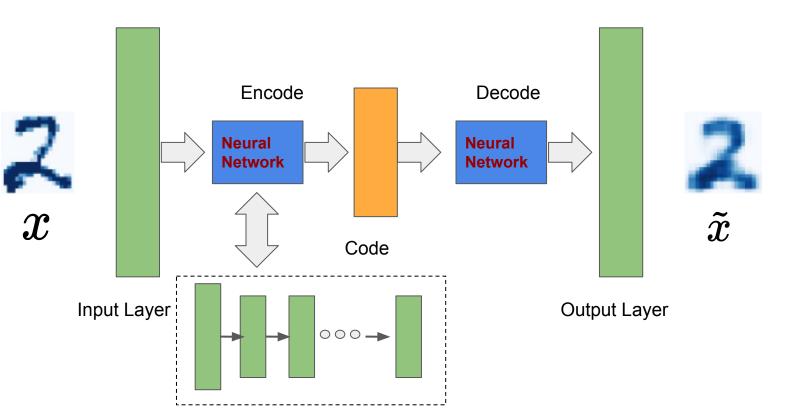


- Non-linear relationship between original representation and latent features
- Which machine learning model to use for nonlinear approximation?

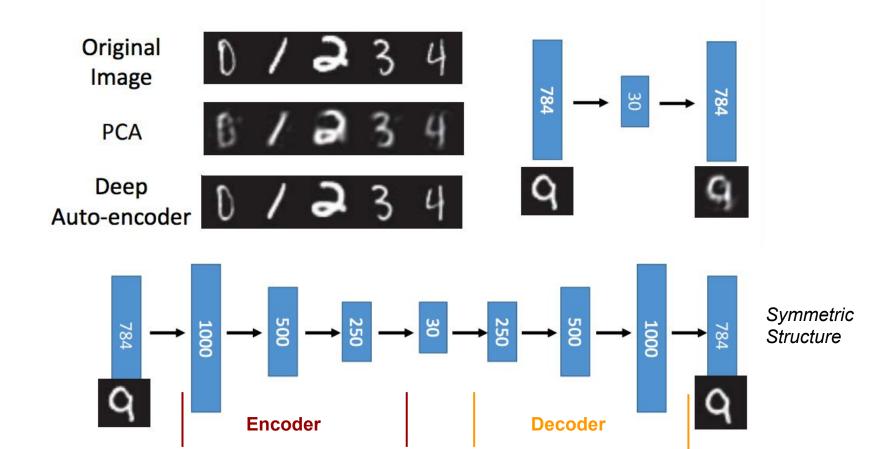
Autoencoder: NonLinear



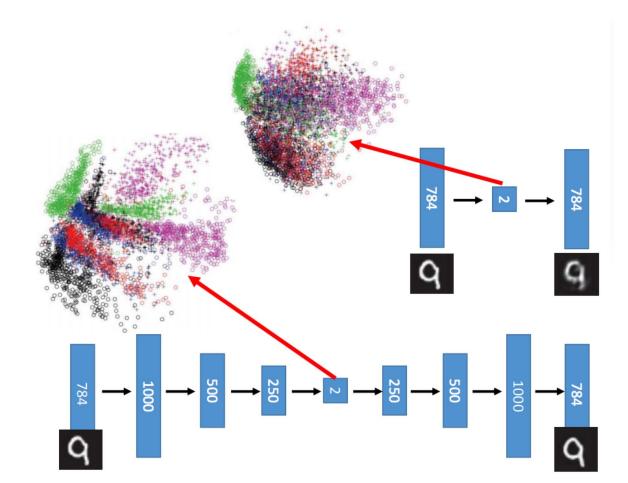
Deep Autoencoder



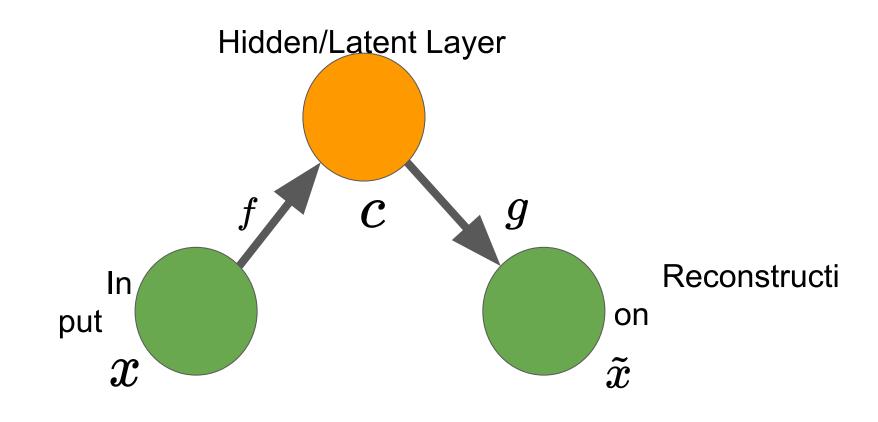
Deep Autoencoder vs PCA



Deep Autoencoder vs PCA



Structure of Autoencoder

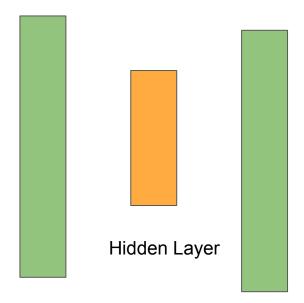


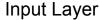
Undercomplete Autoencoder

- Simply copy input to output without learning anything useful
 - The autoencoder just mimic the identity function
 - Reconstruct the training data perfectly
 - Overfitting
- To avoid the above issue, we should use undercomplete autoencoder
 - The hidden layer size c is small compared to the original feature dimensionality

Sandwich Architecture in Autoencoder

- Forcing c (hidden layer size) is less than d (the input layer size)
 - Learn the important features
 - Information bottleneck:
 - A kind of trade-off between compression and retaining information





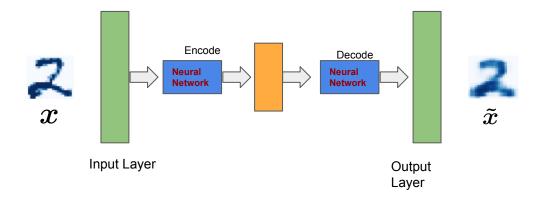


Can we use only **4** bricks to rebuild the previous shape?

Optimization Targets

• For Autoencoder, the training objective is to minimize $||x-\tilde{x}||^2$

Hidden representation is what we really want to learn



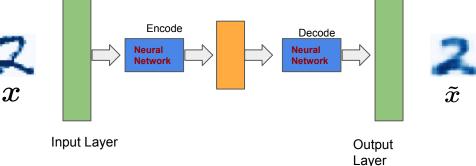
Unsupervised or Self-supervised?

- Autoencoder is one kind of self-supervised learning
- Input is x, target is x

Pretend there is part of the input you do not know and

predict that

Word2vec



Build Autoencoders in Keras

https://blog.keras.io/building-autoencoders-in-keras.html

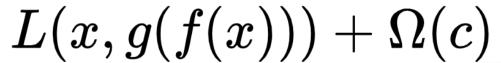
Regularized Autoencoder

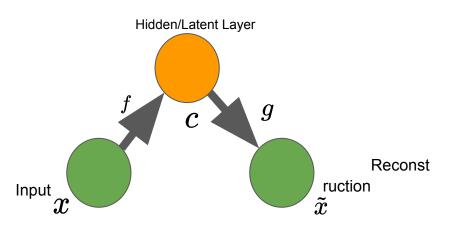
transformation is learned, i.e., overfitting

Add constraints in case the identity

Sparse Autoencoders

- Constrain on c that penalizes it from dense
- Regularization on output of encoder, not parameters





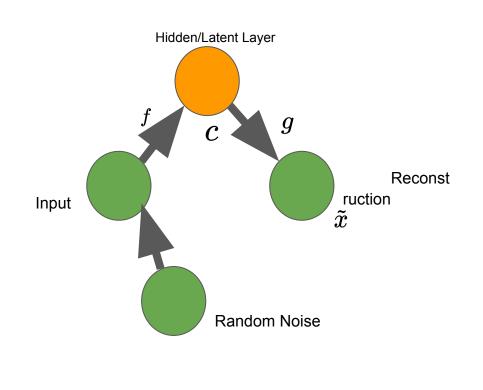
- kernel_regularizer : instance of keras.regularizers.Regularizer
- bias_regularizer: instance of keras.regularizers.Regularizer
- activity_regularizer: instance of keras.regularizers.Regularizer

Example

Denoising Autoencoders

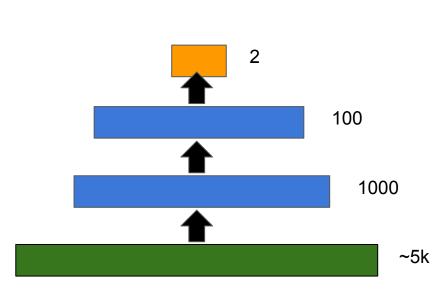
- Add noise into original data points
- Still reconstruct the original data points

$$L(x,g(f(ar{x})))$$

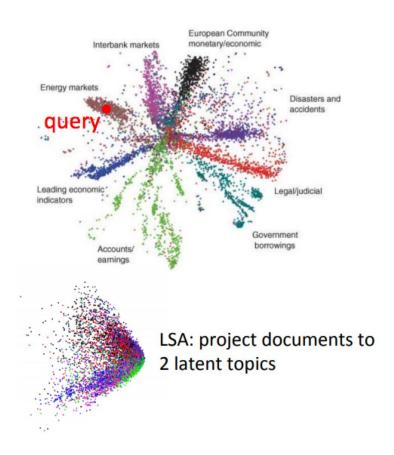


Applications of Autoencoders

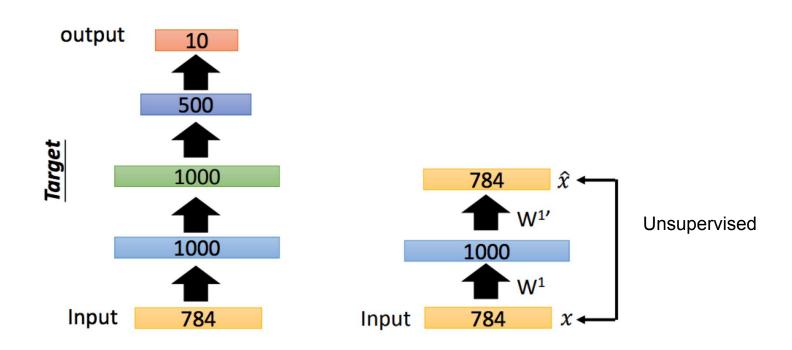
Better Representation



Bag-of-Word



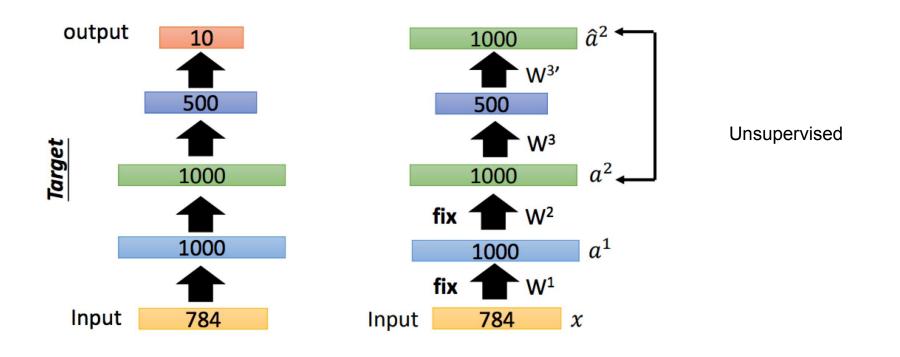
Greedy Layer-wise Pre-training for W1



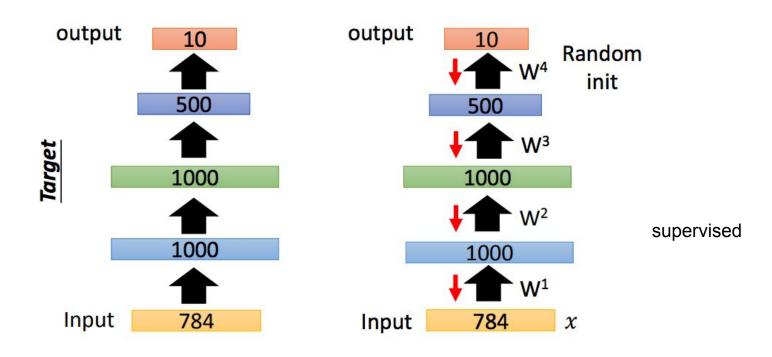
Greedy Layer-wise Pre-training for W2



Greedy Layer-wise Pre-training for W3



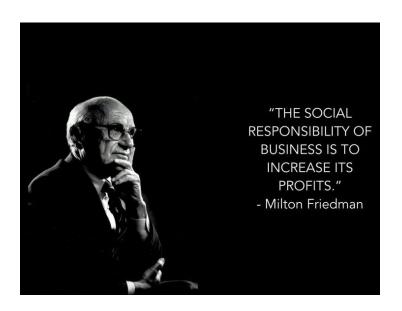
Fine-tune by backpropagation



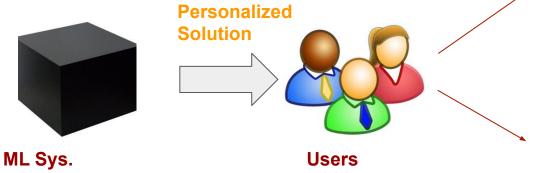
Project Scoping

Goals

- An ML project should be aimed at increasing profits directly or indirectly.
 - Increasing sales
 - Cutting costs
 - Increasing satisfaction
 - Increasing time spent on a website
- Do we have non-profits projects? Yes
 - Climate change
 - Public health
 - Education



Case Study



Improve customer satisfaction which makes them spend more money

Solve their problems faster which makes them spend less money

Case Study: Movie Recommendation

When building a recommendation system for movie

- Maximize Engagement
- Maximize Revenue from sponsored content
 - Click more, ads fee more
- Minimize the spread of restricted content

How to set goals?

- Goals: General purpose of a project
 - Maximize users' engagement while minimizing the spread of violent content and maximize revenue from sponsored content
- Objectives: Specific steps on how to achieve the above goals
 - Filter out unclasificated movies
 - Rank movies by quality ————
 - Rank movies by their ads fee
 - Rank movies by engagement: how likely users will watch it -

How to combine these two targets via ML systems?

Multi-objective System

- Rank movies by quality
 - Predict films' rating
 - Minimize Rating_loss: loss between predicted rating and true rating
- Rank movies by engagement: how likely users will watch it
 - Predict watch times
 - Minimize Engagement_loss: loss between predicted watch times and true times

Due to sparsity

Solution A: one model with combined loss

Train one model

The loss is defined as:

Loss = \alpha * Rating_loss + \beta * Engagement_loss

Solution B: combine different models

- Train two models
 - Model A: rating loss
 - Model B: engagement_loss

Rank posts by \alpha*Pred_ModelA + \beta*Pred_ModelB

Decouple different objectives

- Easier for training
- Easier to tweak our systems
 - No need to retrain the whole system if weights for different objectives are changed.
- Easier for maintenance
 - Different objectives might need different maintenance schedules

Recommendation System

The two best performing public stocks of the decade - Netflix (+3700%) and Domino's Pizza (+3000%) - perfectly epitomize the 2010s. You either build the world's most advanced machine learning content recommender system, or make a better pizza sauce, there's no middle ground.

1:20 PM - 27 Dec 2019

3,926 Retweets 20,086 Likes







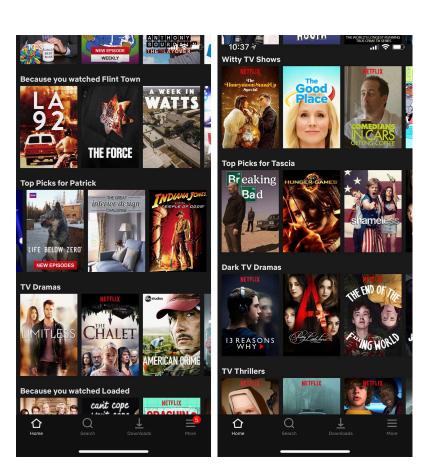




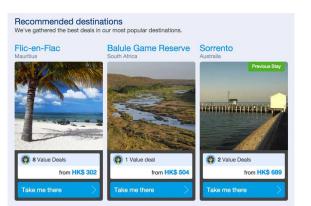






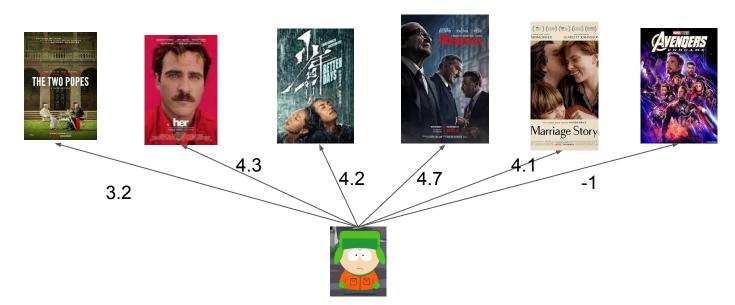






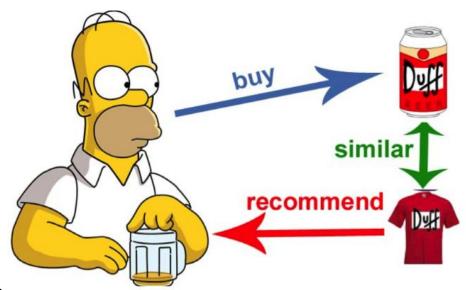
Core Problem in Rec. Sys.

- Filter Information for users
- Personalization is the key:
 - Given a certain user, compute the score that quantifies how strongly a user u likes/prefer items i.



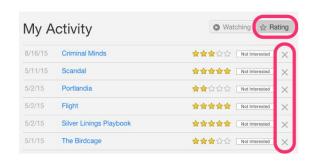
Content-based Method

- Define the similarity from items' content
 - Name: cosine similarity
 - Category
 - Rating
 - Description
 - o Etc
- Combine them into a final score
- Ranked items based on their similar scores compared to users' purchased item



User Behaviour

- Content-based methods: only look at the items' information
- The Insights behind the huge interaction behind users and items



Ratings in Netflix



Order History

User-Item Matrix

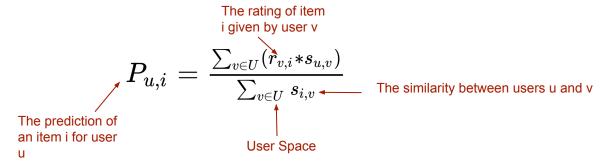
- Content-based methods: only look at the items' information
- The Insights behind the **interaction** behind users and items

Item

Vector Item 1 Item 2 Item 3 Item k-1 Imte k User 1 3 0 User User 2 0 3 Vector User n-1 0 User n 0 0 0

User-based CF

- Find the similarity score betweens users
- Recommend products which these similar uses have liked or bought previously

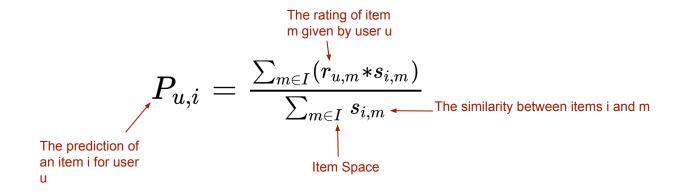


$$s_{u,v} = cos(ec{u},ec{v}) = rac{ec{u} * ec{v}}{||ec{u}|||ec{v}||}$$

Cosine similarity used a lot in information retrieval

Item-based CF

- Find the similarity between each item pair
- Recommend similar items which were liked or purchased by the users in the past



$$s_{i,m} = cos(ec{i},ec{m}) = rac{ec{i}*ec{m}}{||ec{i}|||ec{m}||}$$

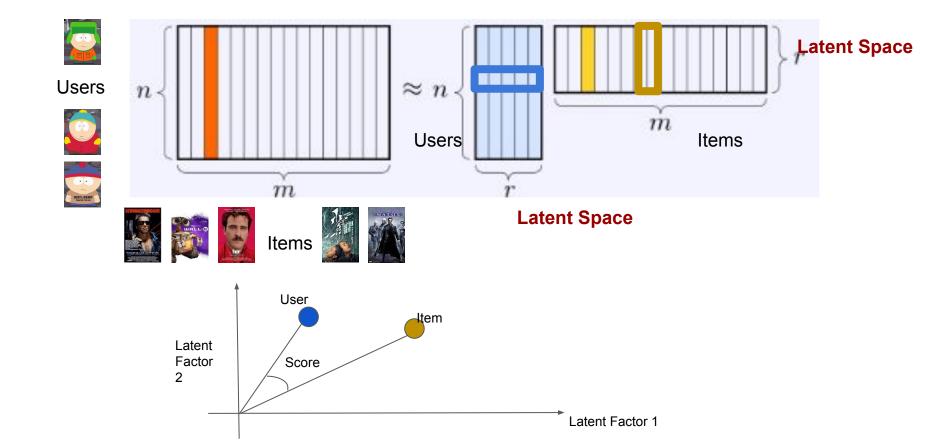
Data Sparsity



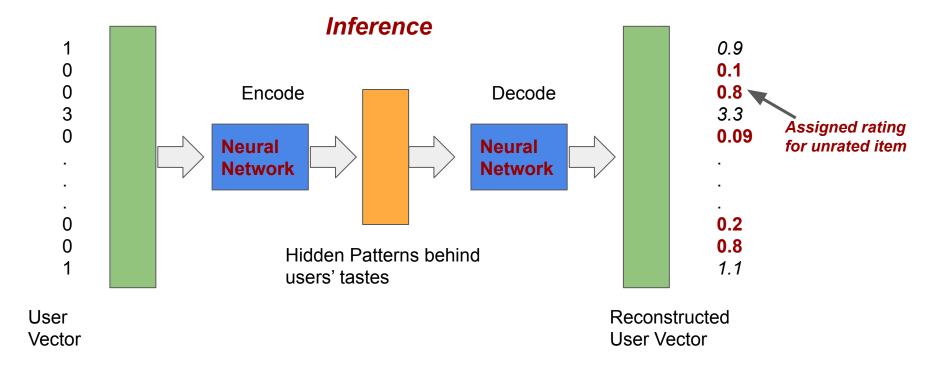
The core problem behind recommendation sys. is to **fill these zero entries**, i.e., *infer the user's preference over the item*.

- Data Preprocessing:
 - Use the mean value of the row
 - Use the mean value of the column
- Matrix Factorization
 - Singular Value Decomposition
 - Non-Negative Matrix Factorization
 - Auto-encoder

NMF for Rec.



Autoencoder for Rec.



Pros & Cons of CF

- Pros:
 - Capture latent user and item factors
 - Can handle sparsity
 - Scalable computation (ALS)
- Cons:
 - Biases (Temporal and Popularity)
 - Cold Start Problem
 - No Context-awareness

How to evaluate Rec. Sys.

- Offline Evaluation:
 - Train/Test Splitting
 - RMSE
 - Recall
 - o Etc
- Online Evaluation:
 - A/B Testing
 - Click-Through Rate (CTR)
 - Conversion Rate (CR)
 - Etc

Hypothesis Testing

- New algorithm A and old algorithm B
- Test users are drawn independently from some population.
- Performance measures of the algorithms for each test user is able to give us the independent comparisons.
- Given such paired per-user performance measures for algorithms A and B, we can count the number of users for whom A outperforms B (nA) and the number of users for whom B outperforms A (nB).
- If nA > nB, can we algorithm A is indeed better than algorithm B?

Sign Test

- H0: A is no better than B
- H1: A is truly better than B
- Firstly, we need to compute the significance level or p-value.
- P-value can be regarded as the probability that the obtained result were due to luck or A is not truly better than B.
- Here, it will be estimated as the probability of at least nA out of nA+nB 0.5 probability Binomial trials succeeding.

$$0.5^{(nA+nB)} \sum_{k=nA}^{nA+nB} \frac{(nA+nB)!}{k!(nA+nB-k)!}$$