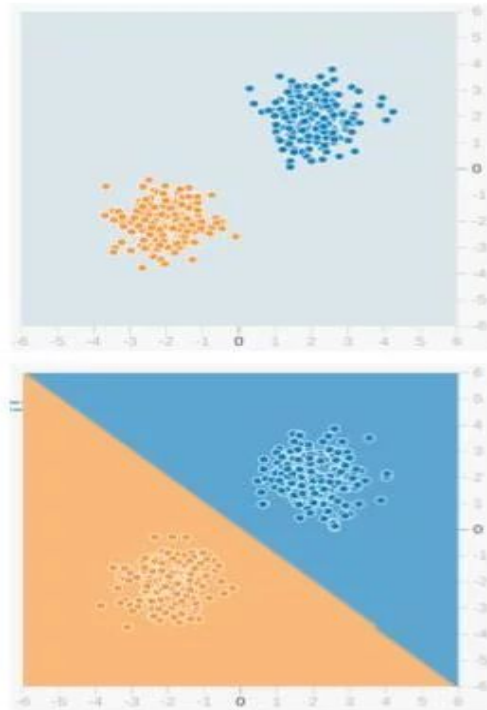


Deep Learning

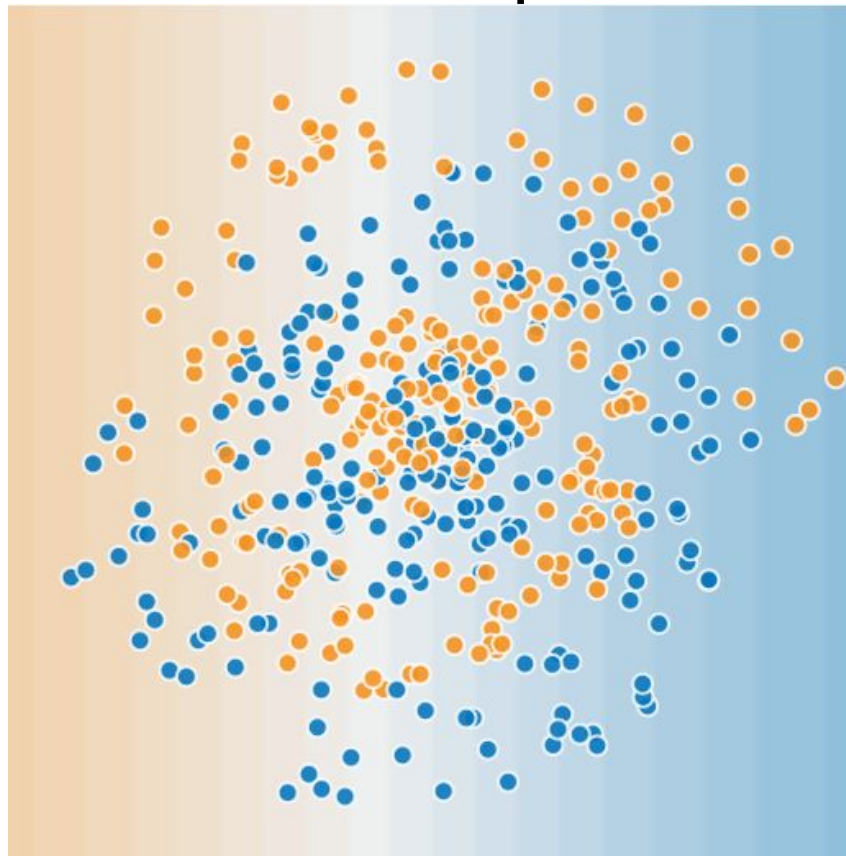
Neural Networks

A “Simple” Classification Problem



How about this classification problem?

Linear model can
not solve the
problem



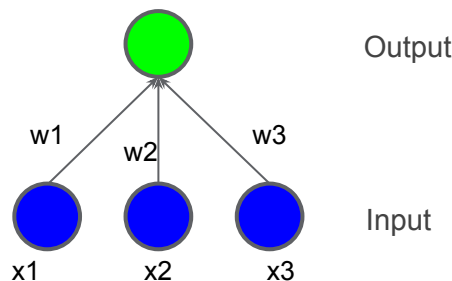
We need
non-linear models

A Linear Model

- Linear Regression if output is continuous
- Logistic Regression if output is discrete

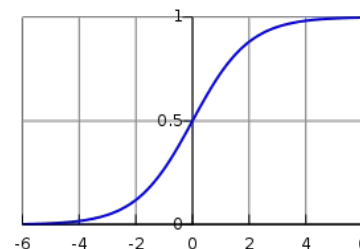
Linear Regression

$$y = \mathbf{w}\mathbf{x} + b$$

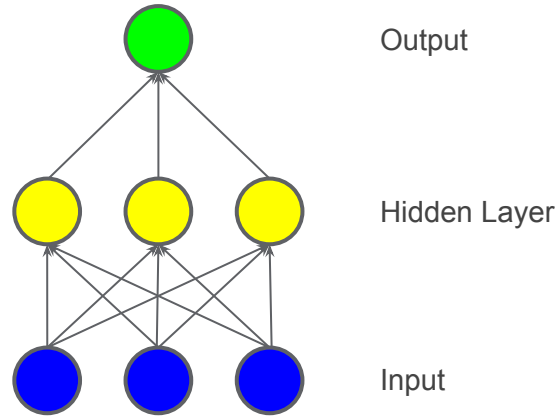


Logistic Regression

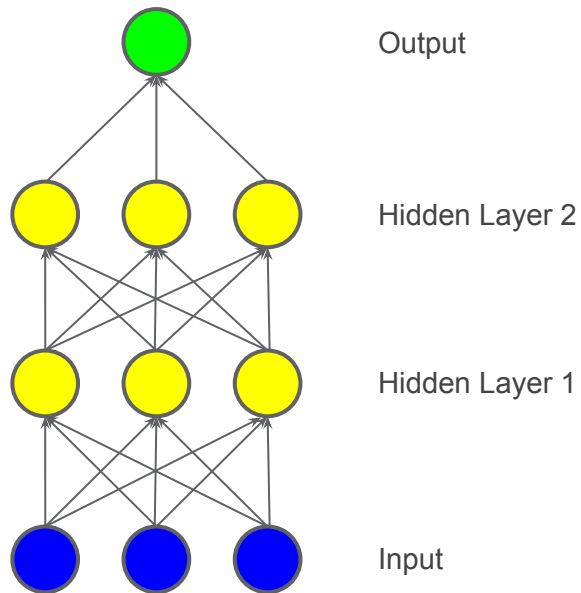
$$y = \sigma(\mathbf{w}\mathbf{x} + b)$$



Add Complexity

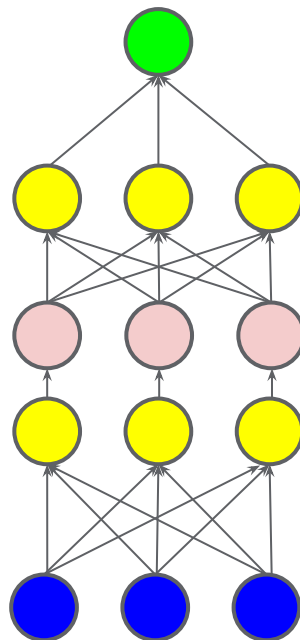


How about now?



Make it non-linear

We Usually Don't
Draw Non-Linear
Transforms



Output

Hidden Layer 2

Non-Linear Transformation Layer
(a.k.a. Activation Function)

Hidden Layer 1

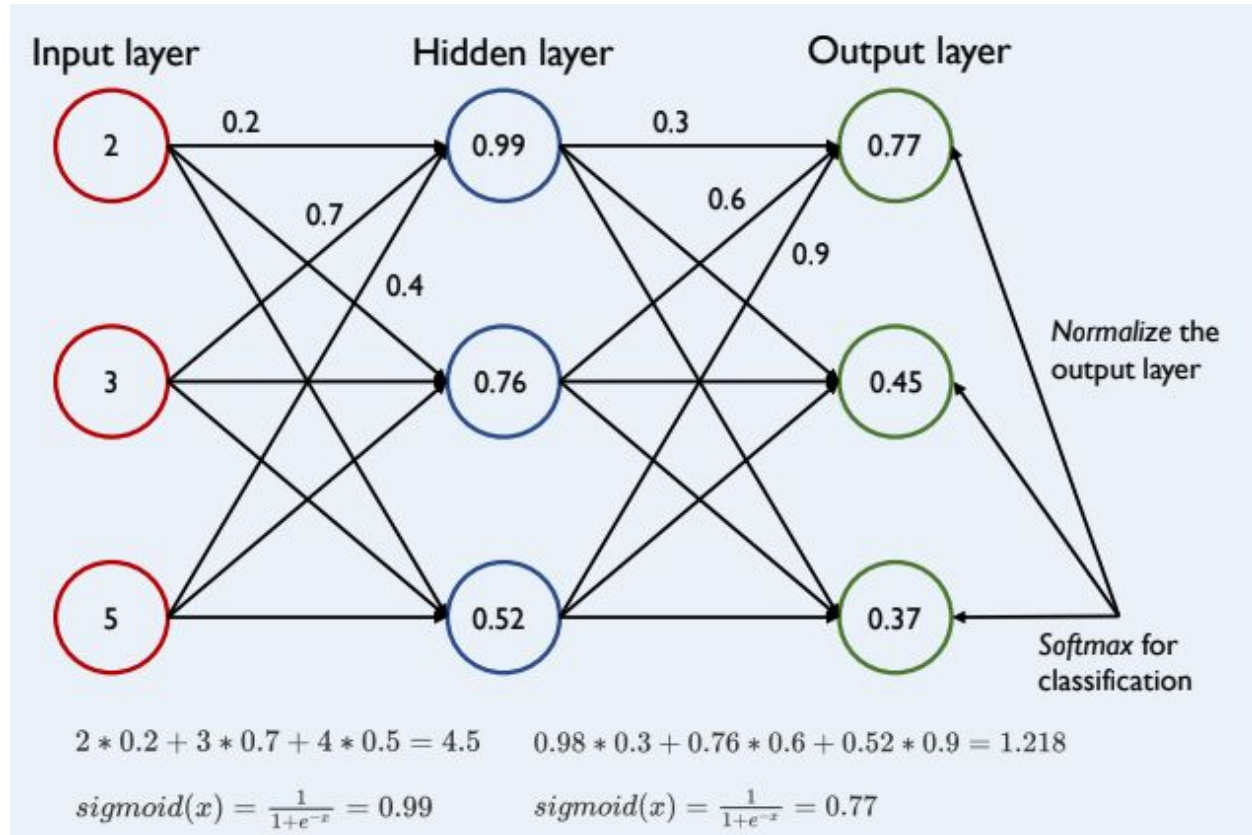
Input

Why Non-linear Activation

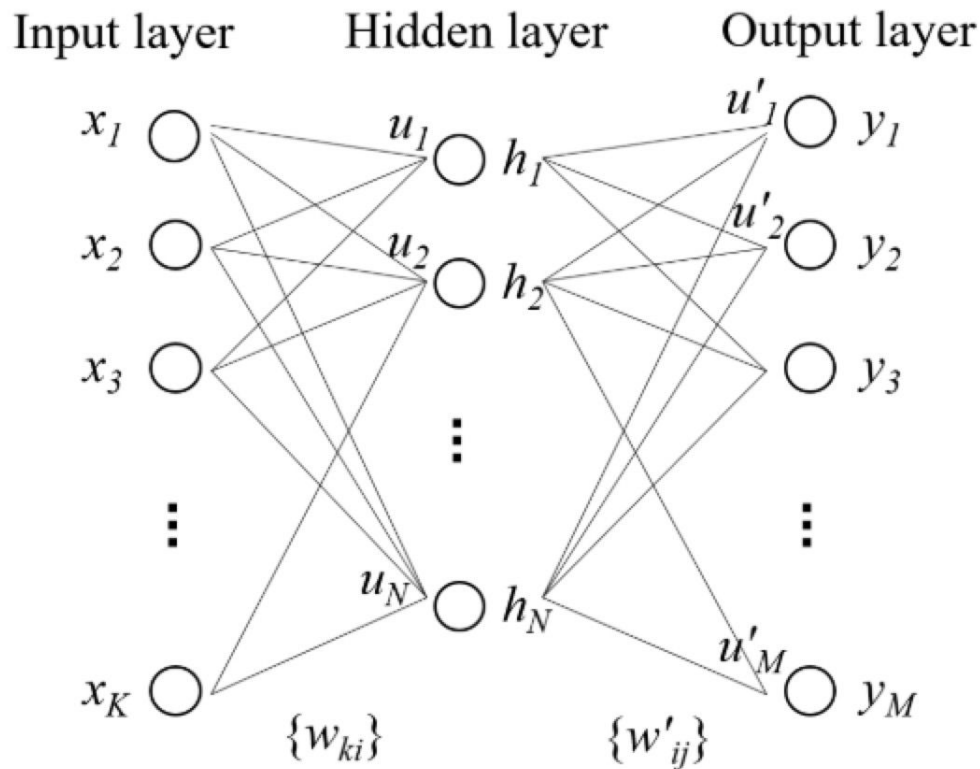
- The non-linearities activation function increases the capacity of model
- Without non-linearities, deep neural networks is meaningless: each extra layer is just one linear transform.
- How to select activation functions?

You can select an activation function which will approximate the distribution faster leading to faster training process.

Forward Computation



Forward Computation



$$u_i = \sum_{k=1}^K w_{ki} x_k$$

$$h_i = f(u_i)$$

$$u'_j = \sum_{i=1}^N w'_{ij} h_i$$

$$y_j = f(u'_j)$$

Forward Computation

1. Take f as the non-linear activation

2. Linear Transformation:

$$h = W_1 x$$

3. 2-layer Neural Network:

$$h = W_2 f(W_1 x)$$

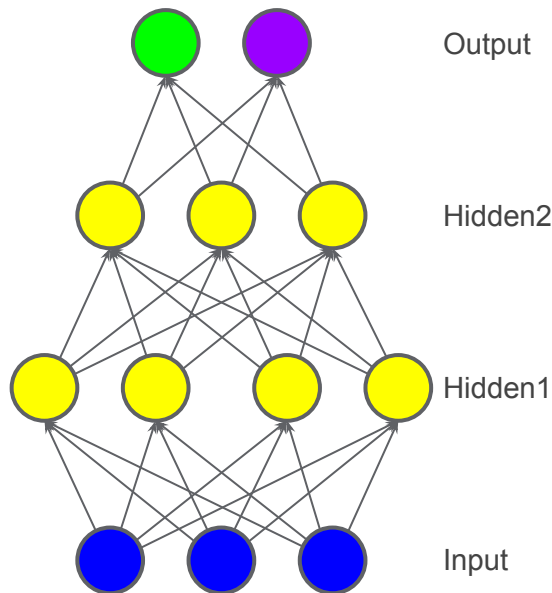
4. 3-layer Neural Network:

$$h = W_3 f(W_2 f(W_1 x))$$

- Neural Network is a model that **recursively** applies the matrix multiplication and non-linear activation function.

Backpropagation

Neural networks can be arbitrarily complex



Training done via
BackProp algorithm:
gradient descent in
very non-convex
space

$$\min E(f(x), t) + R$$

Annotations for the equation components:

- min:** optimizer
- E:** error function
- f(x):** architecture
- t:** data
- R:** regularization term

Gradient Descent

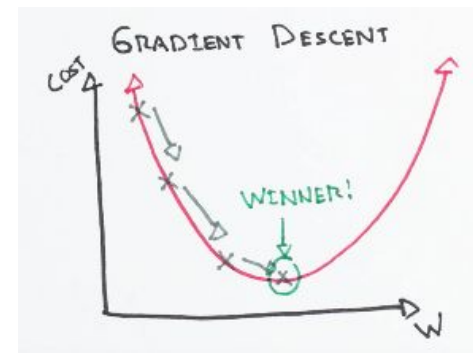
$$\mathbf{x}_{n+1} = \mathbf{x}_n - \alpha \nabla f(\mathbf{x}_n)$$

Annotations for the equation:

- \mathbf{x}_{n+1} : New Parameters Guess
- \mathbf{x}_n : Current Parameters Guess
- α : Learning Rate
- $\nabla f(\mathbf{x}_n)$: Gradient for loss function f for \mathbf{x}_n , which computed by BP algorithm

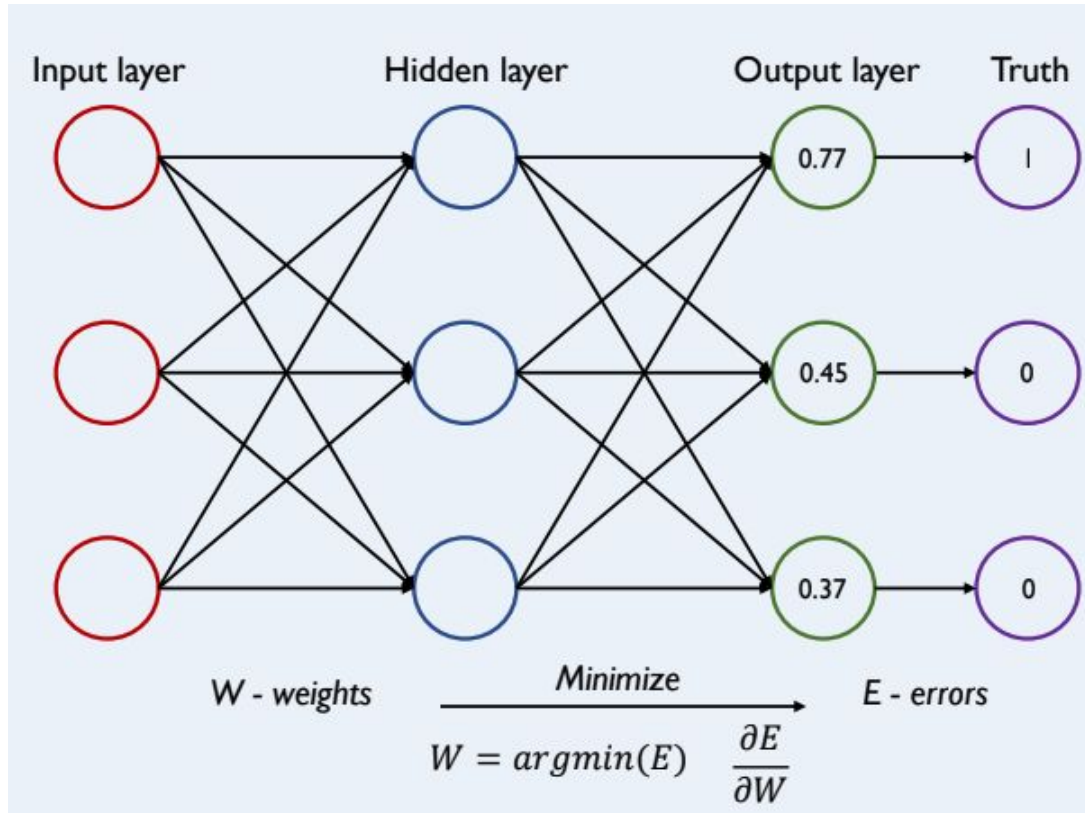


Like hiking down a mountain



Credit: https://ml-cheatsheet.readthedocs.io/en/latest/gradient_descent.html

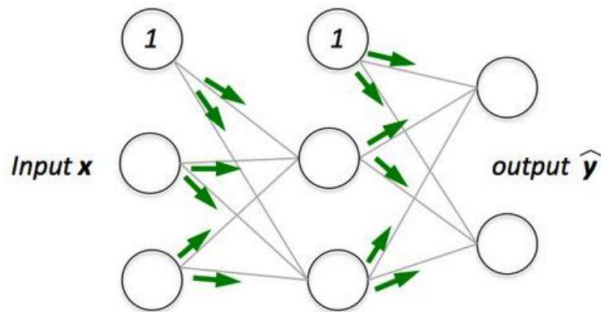
Backpropagation



Backpropagation

Step 1:

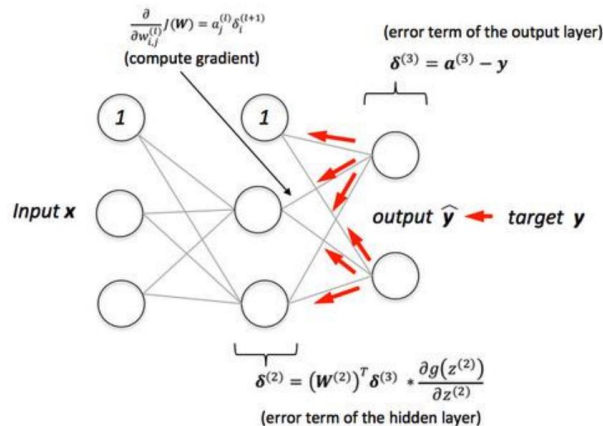
Forward pass to compute the network output and “error”



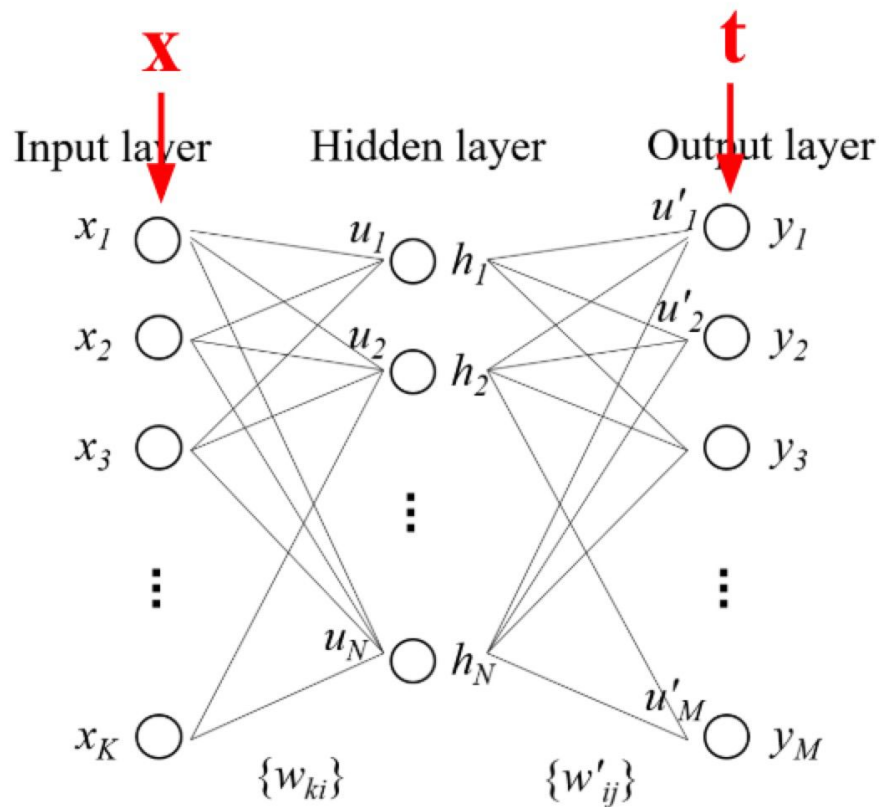
Step 2:

Backward pass to compute gradients

And update the model weights based on gradients.



Backpropagation



$$E = \frac{1}{2} \sum_{j=1}^M (y_j - t_j)^2$$

$$\frac{\partial E}{\partial y_j} = y_j - t_j$$

$$\frac{\partial E}{\partial u'_j} = \frac{\partial E}{\partial y_j} \cdot \frac{\partial y_j}{\partial u'_j}$$

$$\frac{\partial E}{\partial w'_{ij}} = \frac{\partial E}{\partial u'_j} \cdot \frac{\partial u'_j}{\partial w'_{ij}}$$

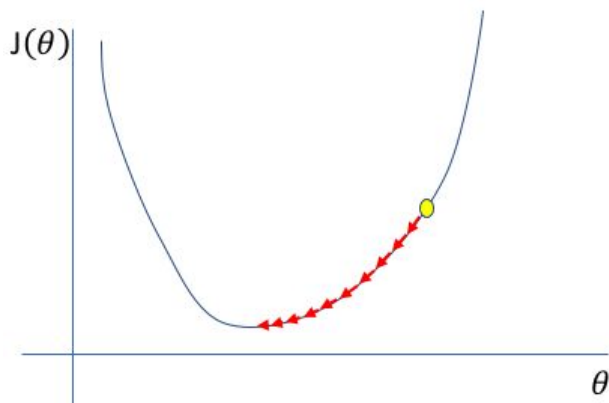
$$\frac{\partial E}{\partial h_i} = \sum_{j=1}^M \frac{\partial E}{\partial u'_j} \frac{\partial u'_j}{\partial h_i}$$

$$\frac{\partial E}{\partial u_i} = \frac{\partial E}{\partial h_i} \cdot \frac{\partial h_i}{\partial u_i}$$

$$\frac{\partial E}{\partial w_{ki}} = \frac{\partial E}{\partial u_i} \cdot \frac{\partial u_i}{\partial w_{ki}}$$

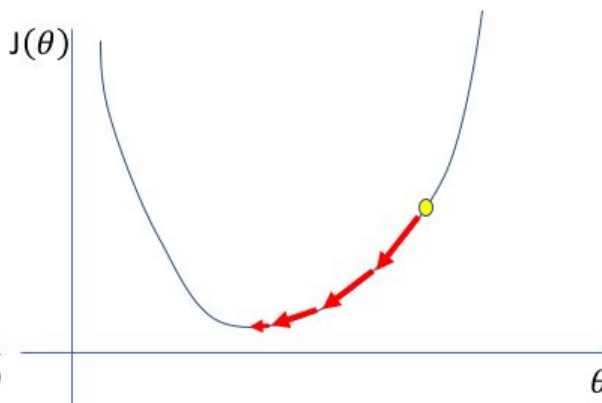
How to find learning rate?

Too low



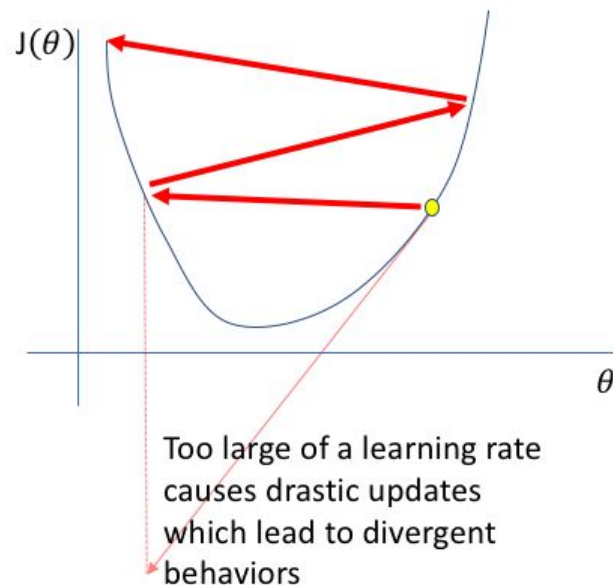
A small learning rate requires many updates before reaching the minimum point

Just right



The optimal learning rate swiftly reaches the minimum point

Too high



Too large of a learning rate causes drastic updates which lead to divergent behaviors

A Joke



Andrej Karpathy ✓

@karpathy



3e-4 is the best learning rate for Adam, hands down.

♡ 441 11:01 AM - Nov 24, 2016



💬 130 people are talking about this



One variant of Gradient Descent
Algorithm



Andrej Karpathy ✓ @karpathy · Nov 24, 2016



3e-4 is the best learning rate for Adam, hands down.



Andrej Karpathy ✓

@karpathy

(i just wanted to make sure that people understand that this is a
joke...)

♡ 113 3:51 PM - Nov 24, 2016



See Andrej Karpathy's other Tweets



Training Process

1. Initialize neural network randomly
2. Get output with input data
3. Compare outputs with ground truth in training data
4. Get loss function
5. Update weights with backpropagation and gradient descent algorithm

Iteratively
perform



$$\mathbf{x}_{n+1} = \mathbf{x}_n - \alpha \nabla f(\mathbf{x}_n)$$

- Stochastic gradient descent (SGD)
 - Randomly shuffle the data
 - Batch size k: the number of data used for steps 2-5
 - One epoch: the full scan of all the training data. **How many times will the weights be updated in one epoch?**
 - Number of Epoch T: the number of iterations to stop training

Types of Gradient Descent Algorithms

1. Batch Gradient Descent

batch size = Number of data

2. Mini-batch Gradient Descent

$1 < \text{batch size} < \text{number of data}$

3. Stochastic Gradient Descent

batch size = 1

Batch SGD

Batch SGD: batch size is the number of training data

- 1 only update model parameters after all training data have been evaluated.
- 2 stable error gradient
- 3 need a large memory
- 4 may lead to a less optimal solution

Mini-Batch SGD

Mini-batch SGD: split the dataset into small batches and take **the average of the gradient** over the batch and update the weights

1 more efficient than SGD

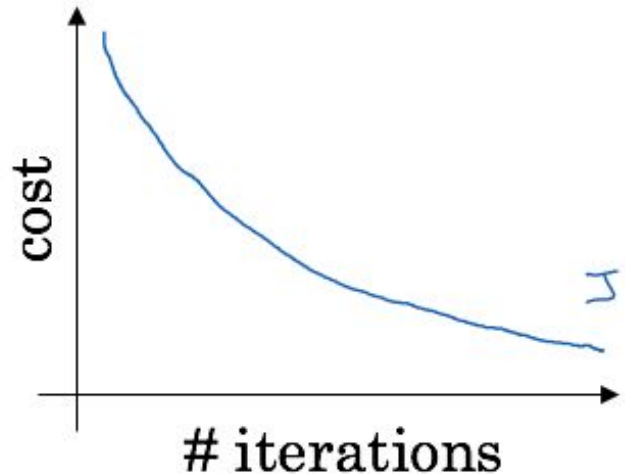
2 requires additional hyperparameter i.e. mini-batch size

3 hints on batch size:

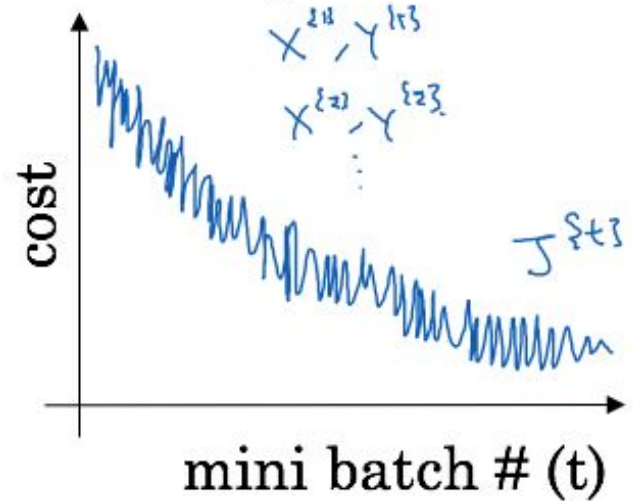
- * a power of two that fits the memory requirements of GPU or CPU.
- * small -> a learning process that **converges quickly at the cost of noise** in the training
- * large -> a learning process that **converges slowly with accurate estimate of the error gradient**

Mini-Batch vs Batch

Batch gradient descent



Mini-batch gradient descent



Except SGD

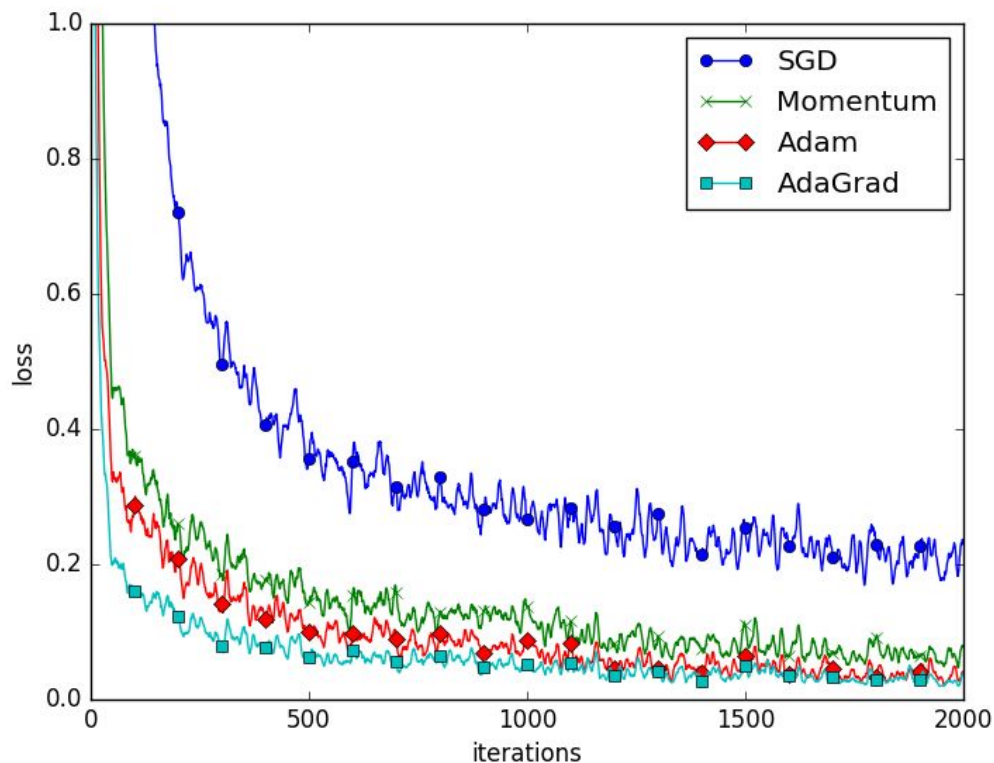
SGD

$$\mathbf{x}_{n+1} = \mathbf{x}_n - \alpha \nabla f(\mathbf{x}_n)$$



Different Variants

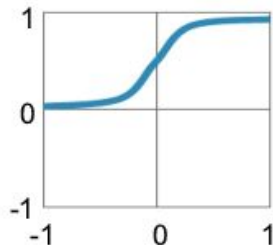
**Momentum, Adam, AdaGrad,
RMSProp**



Non-linear Activation Functions

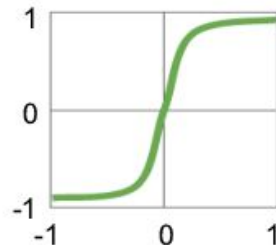
Traditional
Non-Linear
Activation
Functions

Sigmoid



$$y = 1 / (1 + e^{-x})$$

Hyperbolic Tangent

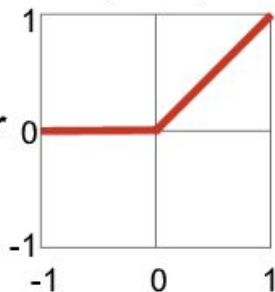


$$y = (e^x - e^{-x}) / (e^x + e^{-x})$$

When Gradient
is zero

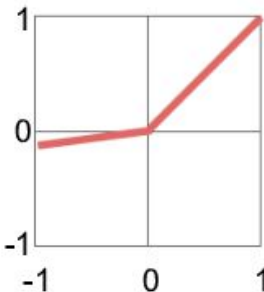
Modern
Non-Linear
Activation
Functions

Rectified Linear Unit
(ReLU)



$$y = \max(0, x)$$

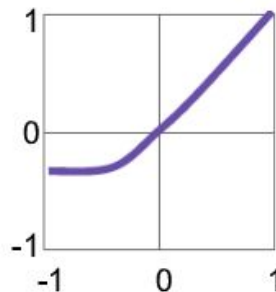
Leaky ReLU



$$y = \max(\alpha x, x)$$

α = small const. (e.g. 0.1)

Exponential LU



$$y = \begin{cases} x, & x \geq 0 \\ \alpha(e^x - 1), & x < 0 \end{cases}$$

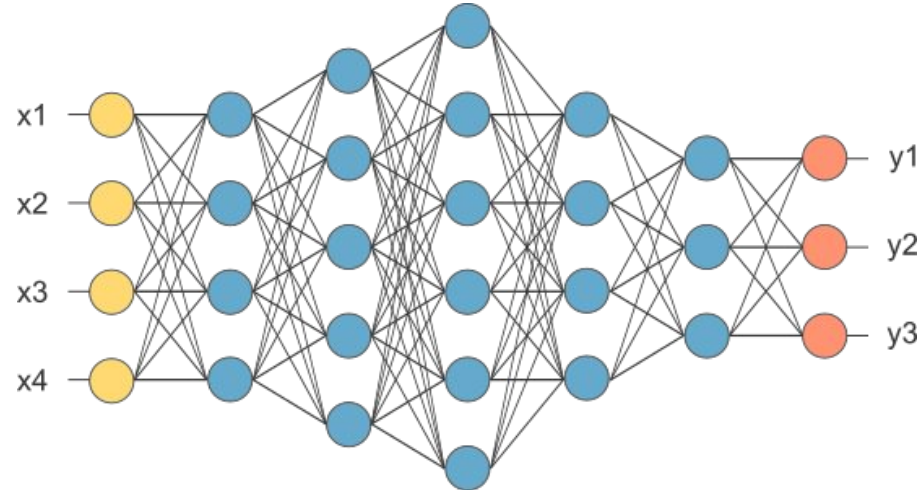
Neural Network

1. From Wiki:

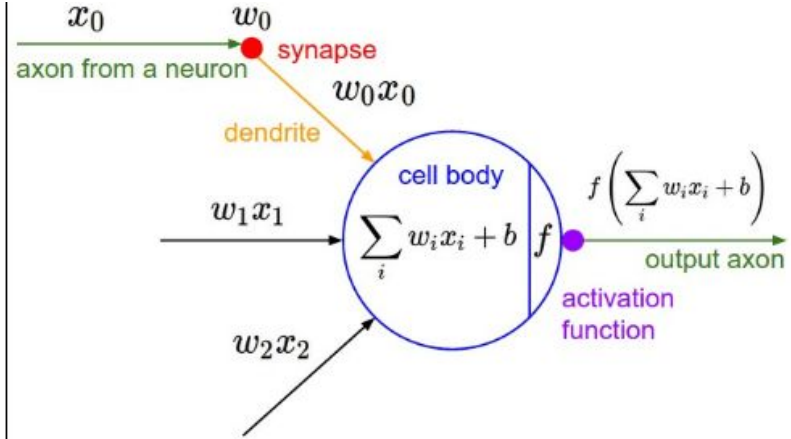
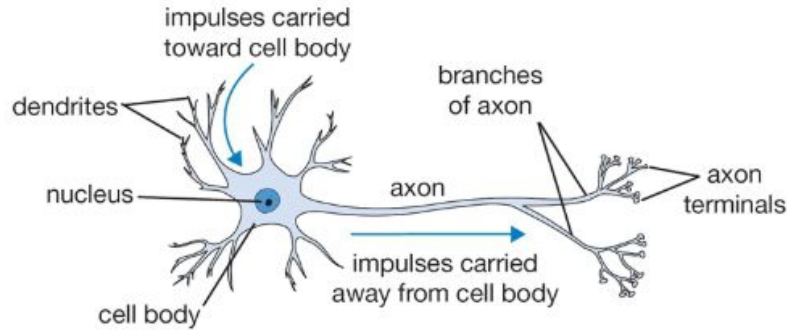
- NN is based on a collection of connected units of nodes called artificial **neurons** which loosely model the neurons in a biological brain.

2. From another way:

- NN is running several 'logistic regression' at the same time (expanding at width and depth dimensions).



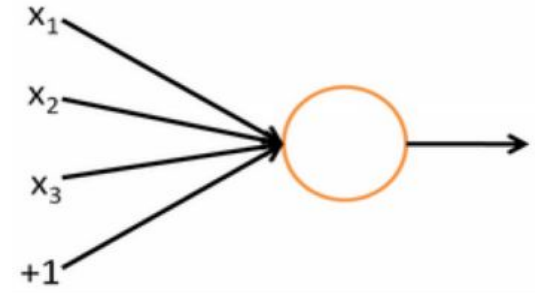
Neural Computation



A cartoon drawing of a biological neuron (left) and its mathematical model (right).

The fact that a neuron is essentially a logistic regression unit:

- 1 performs a dot product with the input and its weights
- 2 adds the bias and apply the non-linearity



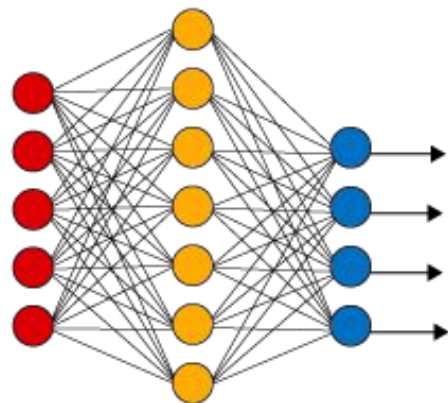
Neural Network Visualization

[Playground](#)

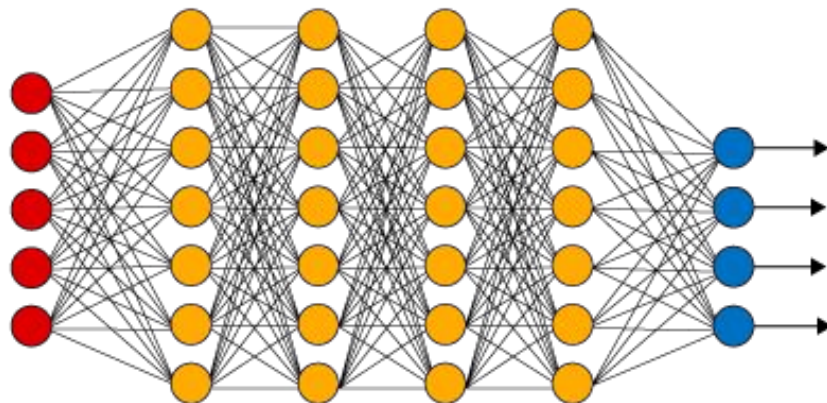
Deep Learning/Deep Neural Networks

Shallow vs Deep

Simple Neural Network



Deep Learning Neural Network

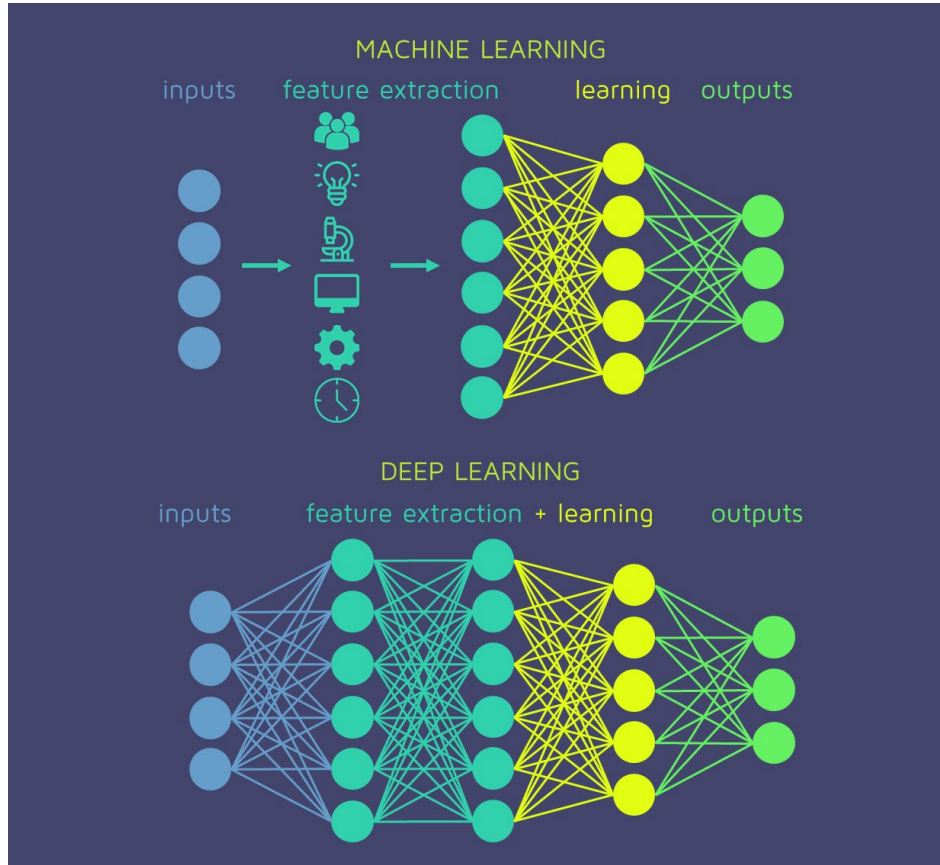


● Input Layer

● Hidden Layer

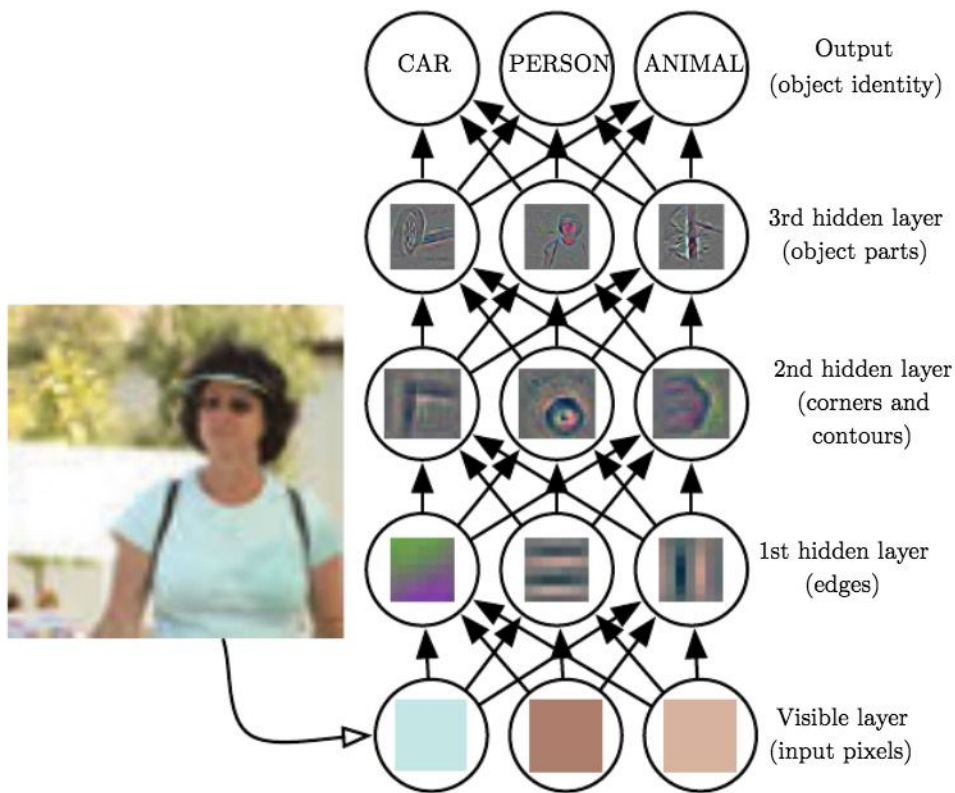
● Output Layer

End-to-End Learning



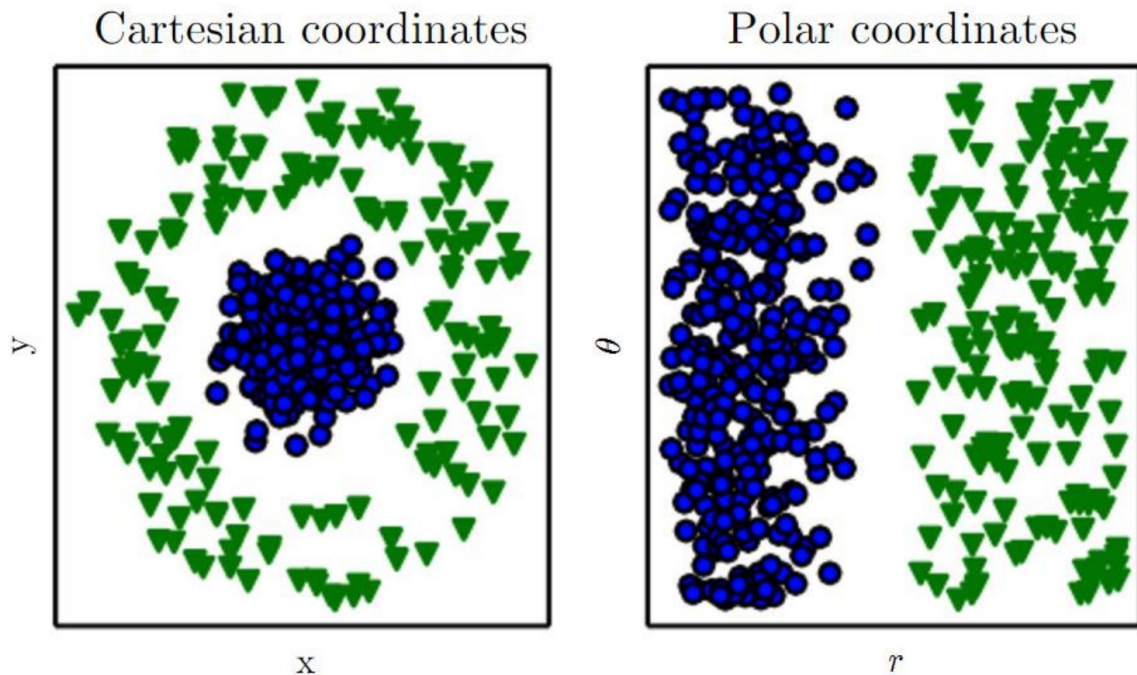
From Aporras

Representation Learning in DL

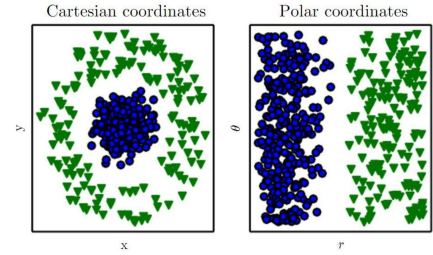


From Deep Learning (Goodfellow)

Representation Matters

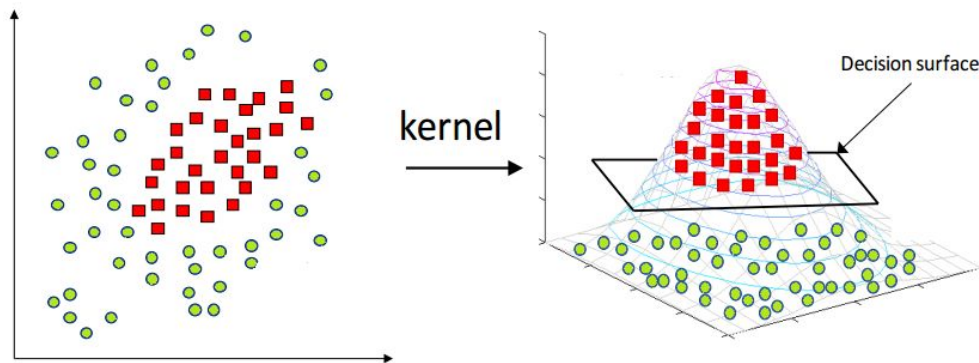


Task: Draw a line to separate the **green triangles** and **blue circles**.



We want to project the data into the **new** feature/vector space that data is **linearly separated**

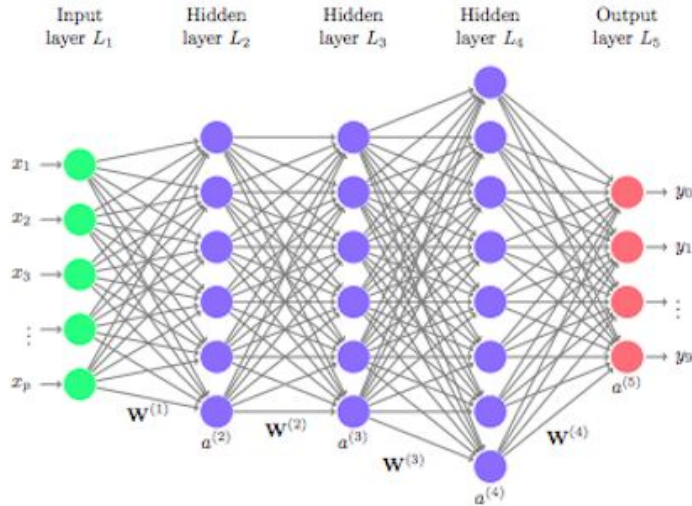
Kernel Tricks in SVM



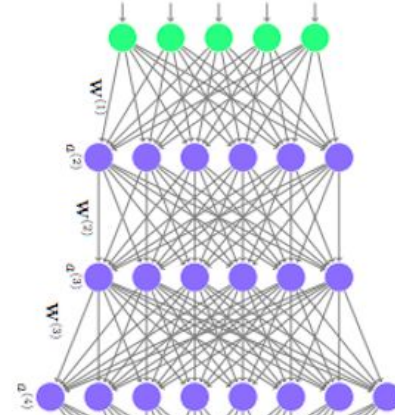
Low-dim, Original Space

High-dim, **Linearly Separated** Space

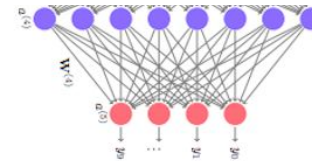
“Trick” in Deep Learning



Low-dim, Original Space

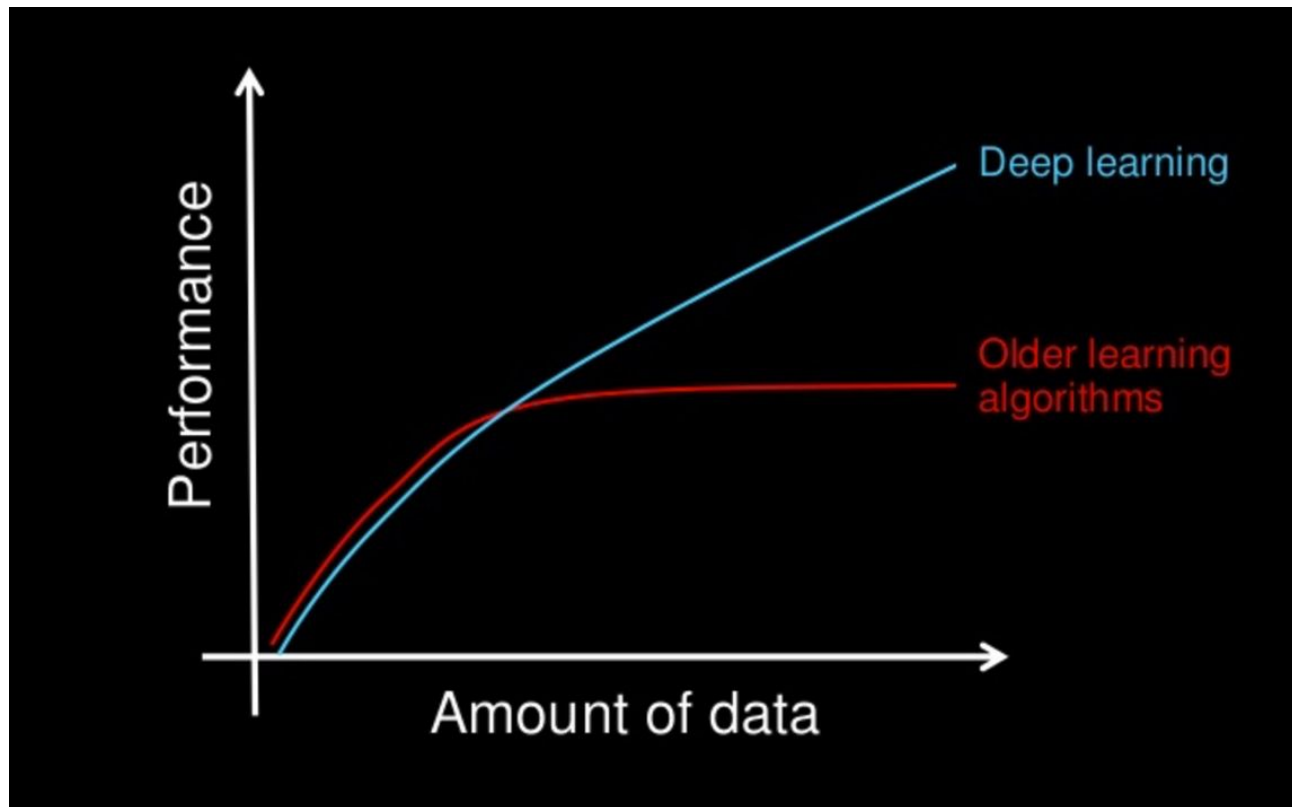


High-dim, **Linearly Separated** Space



Softmax Classifier
(Linear Model)

Why Deep Learning



From Andrew Ng

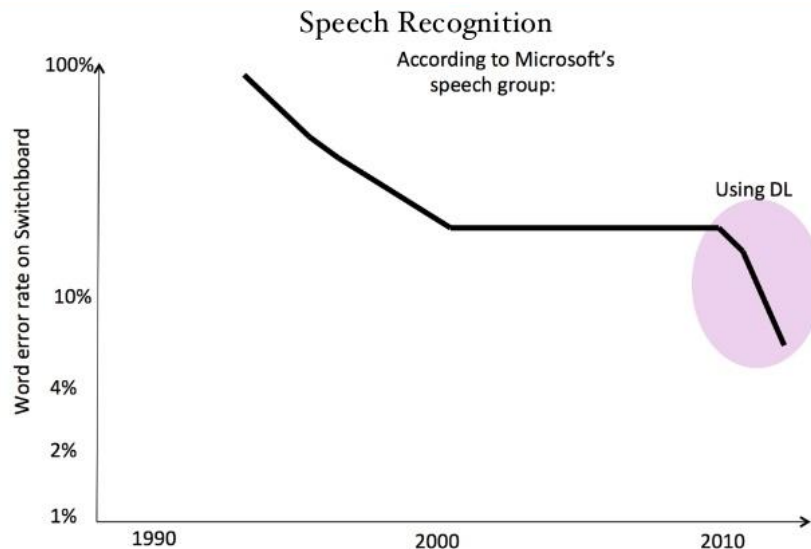
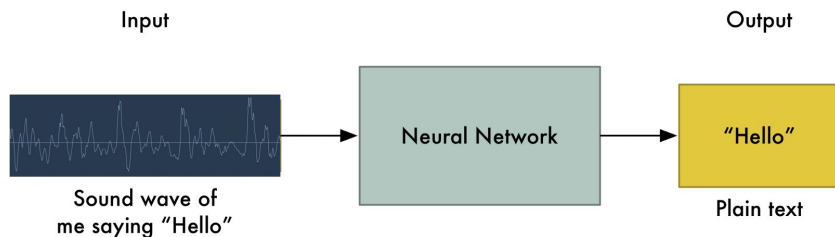
Deep Learning

- Deep learning is a subfield of machine learning
- Most machine learning methods work well because of high-quality feature engineering/representation learning.
- Deep learning is an **end-to-end** structure, which supports automatic representation learning
- Different network structures: CNN, RNN, LSTM, GRU, Attention model, etc

Applications of DL

Deep Learning for Speech

The first real-world tasks addressed by deep learning is speech recognition

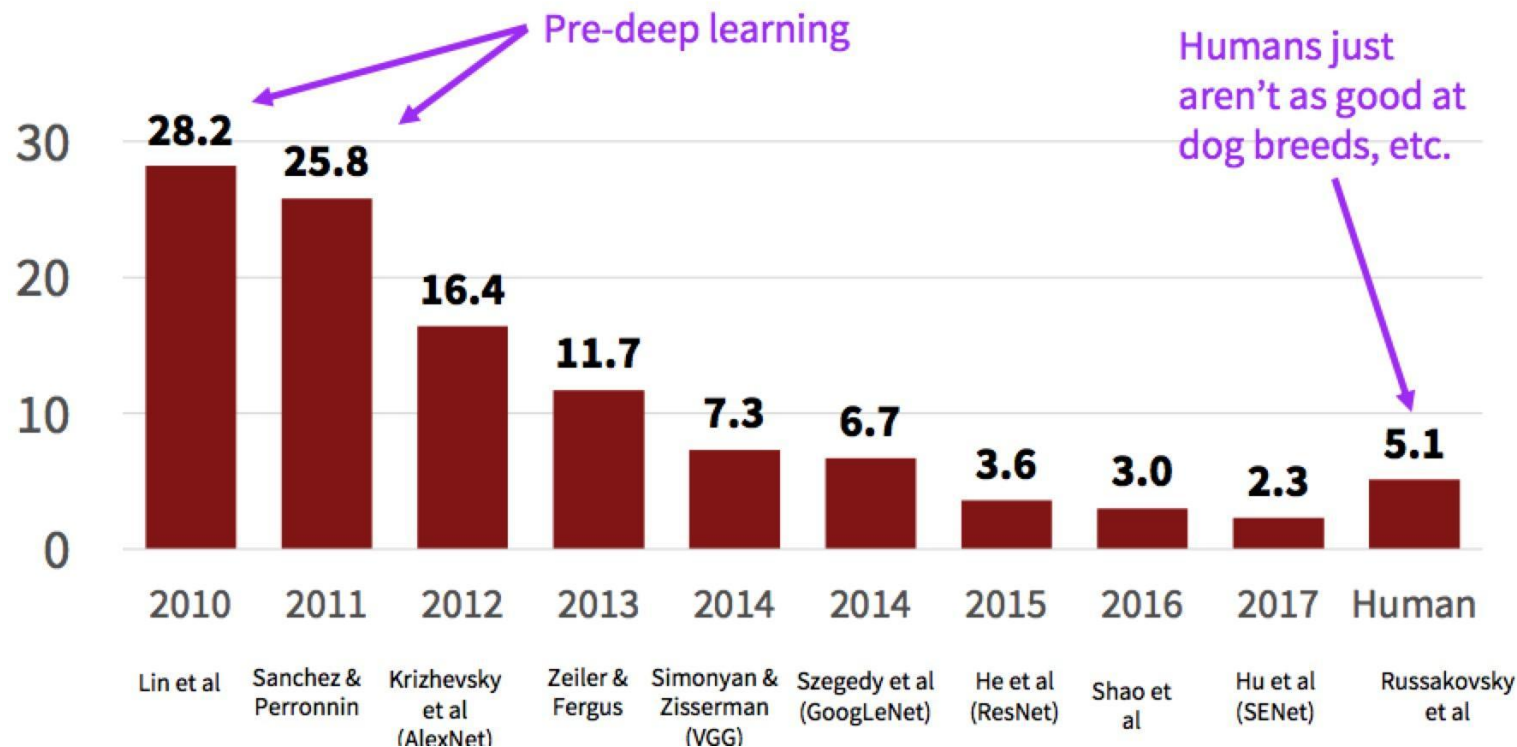


Deep Learning for Computer Vision

- Computer vision may be the most well-known breakthrough of DL.
- ImageNet Classification with Deep Convolutional Neural Networks.



ImageNet Scoreboard



Deep Learning For Arts

Style transfer based on Deep Learning: use one image to stylize another.



Original photo

Reference photo

Result



The now iconic examples from Figure 2 of [Gatys et al \(2015\)](#).

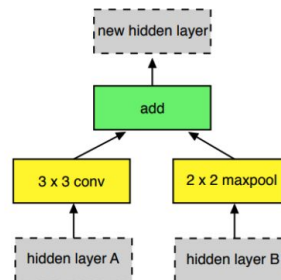
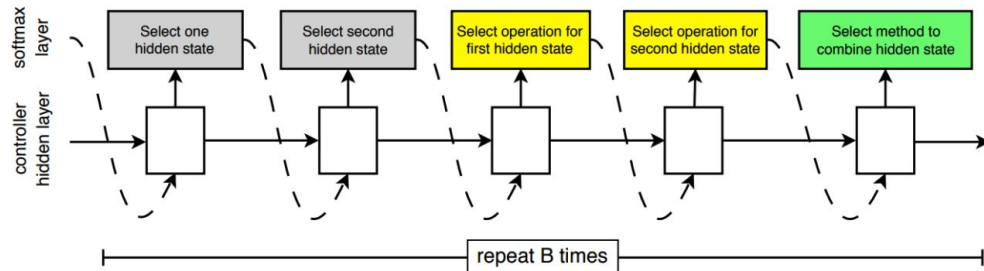
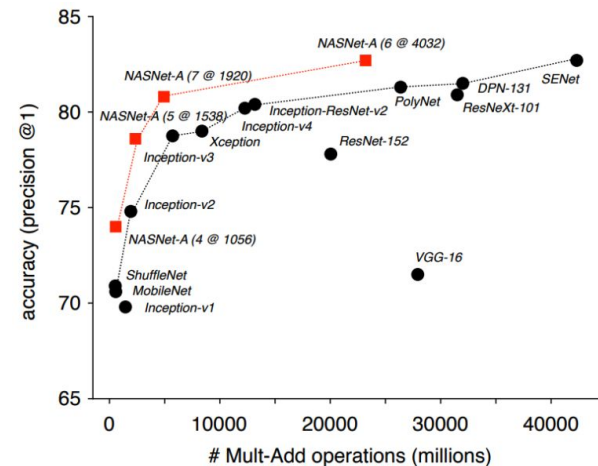
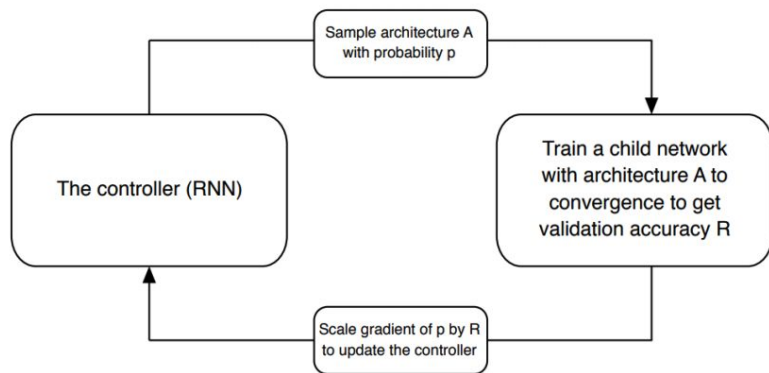
Deep Learning For Data Generation

Given training data, generate new data samples from same distribution



Examples of Photorealistic GAN-Generated Faces.

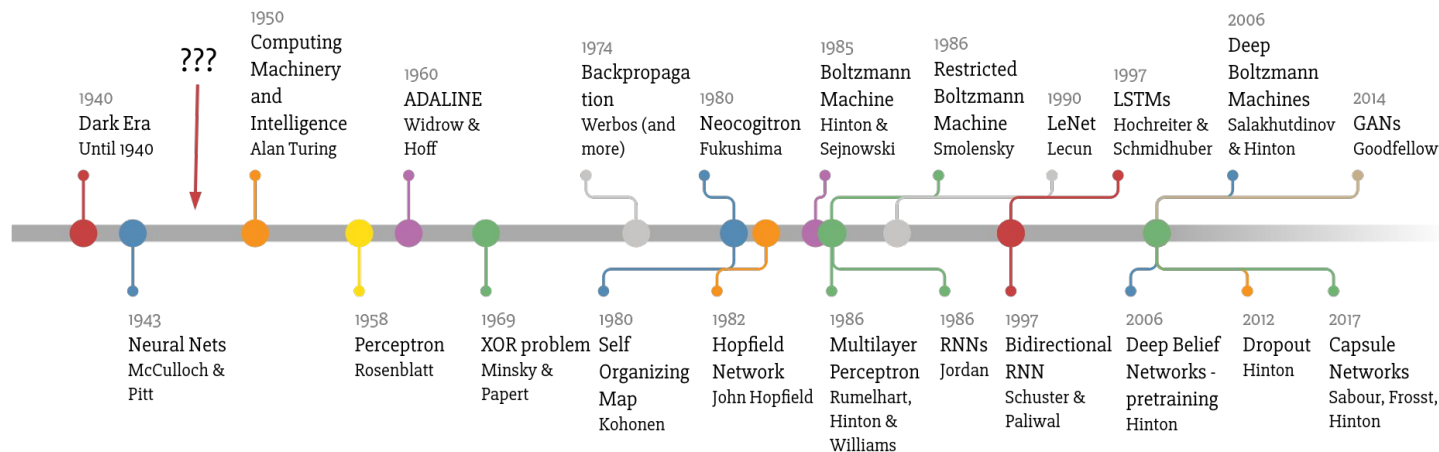
AutoML and Neural Architecture Search



Source: Lex Fridman

DL/NN is not New

Deep Learning Timeline



Why is Deep Learning Powerful Now?

- Feature engineering require high-level expert knowledge, which are easily over-specified and incomplete.
- Large amounts of training data
- Modern multi-core CPUs/GPUs/TPUs
- Better deep learning 'tricks' such as regularization, optimization, transfer learning etc.

When DL may not Work

**You need to
get off your
non-motor
vehicle when u
pass the
pedestrian
crossing.**



**detected
offender**

The Challenge of Deep Learning

- **Ask the right question and know what the answer means:**
Image classification is not scene understanding.
- **Select, collect, and organize the right data to train on:**



Efficient Teaching/Efficient Learning

- Humans can learn from few examples
- DL/machine require thousands/millions of examples
 - Data augmentation



Limitations

- DL always requires a large amount of annotated data



14 million

Pre-training, Transfer Learning, Data Augmentation

- Generalization capability is low, e.g. the model that perform well on benchmarked datasets fail badly on real world images



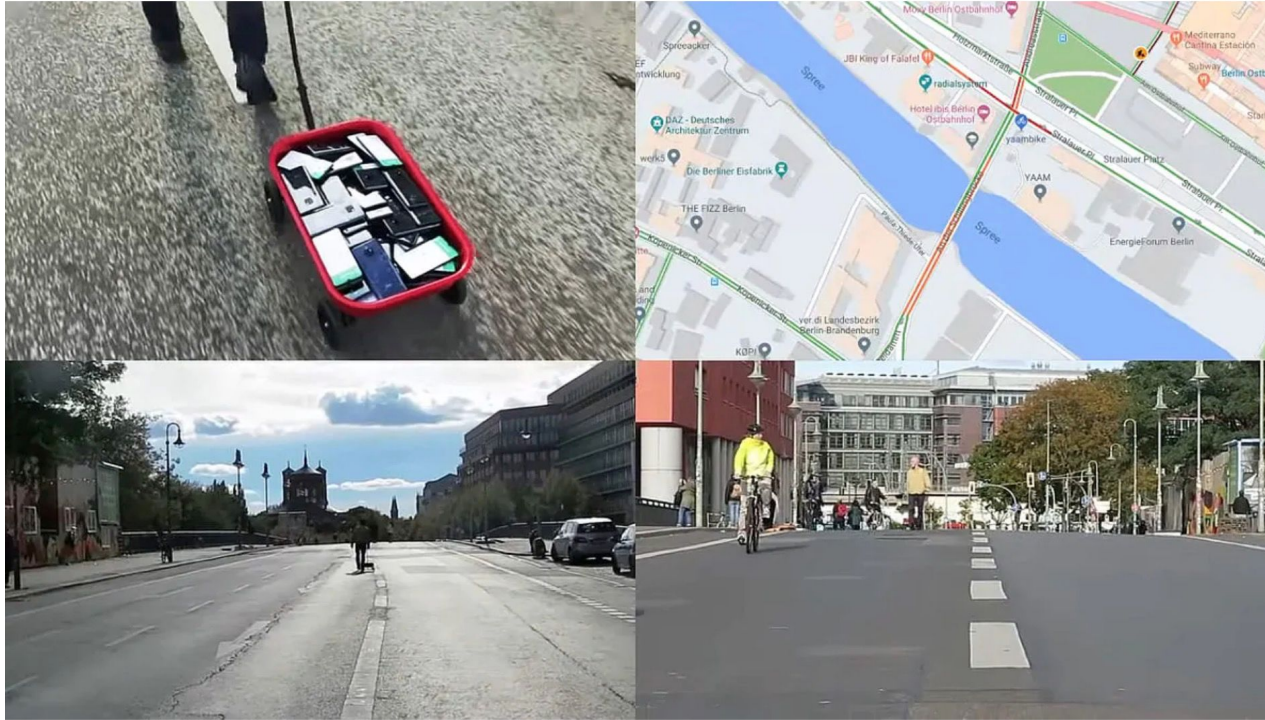
- Easily got attacked by random, tiny noise
- How to explain such huge black box

Attack Machine Learning

Gadgets 360°
An NDTV venture

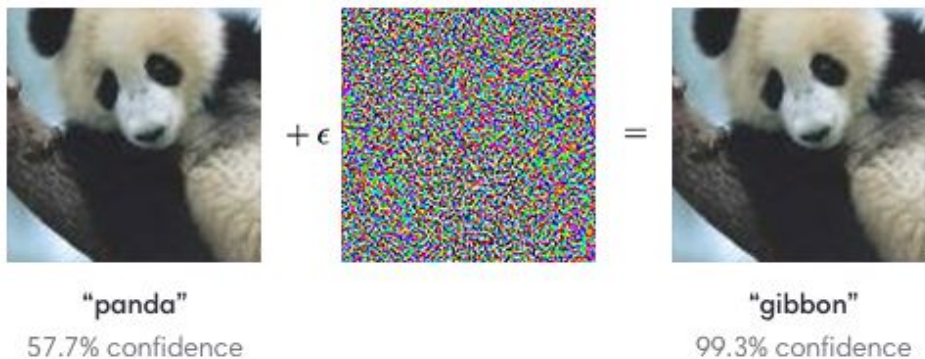
Google Maps Fooled by Man Who Used 99 Smartphones ...

32 COMME



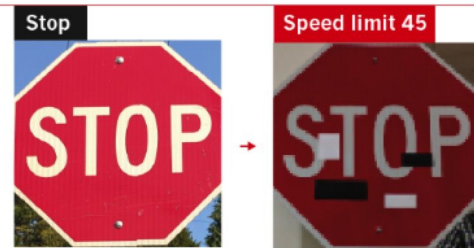
Attack Machine Learning

Adversarial Examples

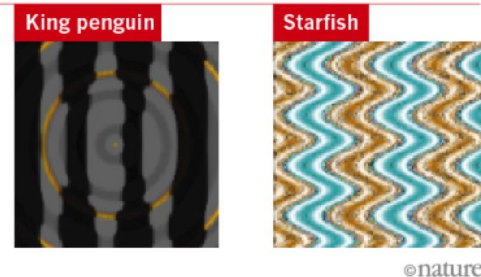


Open AI

These stickers made an artificial-intelligence system read this stop sign as 'speed limit 45'.



Scientists have evolved images that look like abstract patterns — but which DNNs see as familiar objects.



Why deep-learning AIs are so easy to fool

Three points behind Successful ML Application

- Deep algorithms, i.e., deep learning
- Strong supervision information (data with high quality labels)
- Stable learning environment



Zhihua ZHOU

Limitations of DL

Three challenges for Deep Learning

- ▶ **Deep Supervised Learning** works well for perception
 - ▶ When labeled data is abundant.
- ▶ **Deep Reinforcement Learning** works well for action generation
 - ▶ When trials are cheap, e.g. in simulation.
- ▶ **Three problems the community is working on:**
- ▶ **1. Learning with fewer labeled samples and/or fewer trials**
 - ▶ Self-supervised learning / unsup learning / learning to fill in the blanks
 - ▶ learning to represent the world before learning tasks
- ▶ **2. Learning to reason**, beyond “system 1” feed-forward computation.
 - ▶ Making reasoning compatible with gradient-based learning.
- ▶ **3. Learning to plan complex action sequences**
 - ▶ Learning hierarchical representations of action plans

Key Takeaways

- Neural Network is: 1 linear transformation 2 non-linear activation
- Gradient Descent plus Back-Propagation is used to find the model parameters of neural networks
- Deep learning: neural network with a deep structure (many layers)
- Deep learning is the method which tries to learn features by the model itself without human efforts