

Fault attacks on secure chips: from glitch to flash

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Introduction

- Attack scenarios on secure systems
 - theft of service – attacks on service providers: satellite TV, electronic meters, access cards, software protection dongles
 - access to information: information recovery and extraction, gaining trade secrets (IP piracy), ID theft
 - cloning and overbuilding: copying for making profit without investment in development, low-cost mass production by subcontractors
 - denial of service: dishonest competition, electronic warfare
- Attack technologies are being constantly improved
- There is growing demand for secure chips
- Who needs secure chips?
 - car industry, service providers, manufacturers of various devices
 - banking industry and military applications

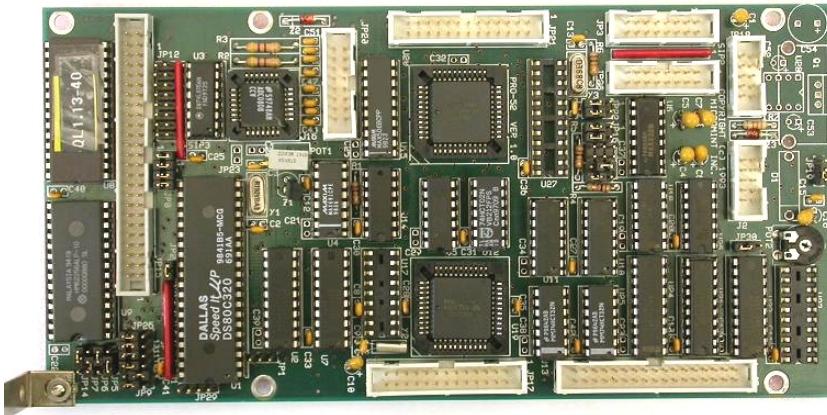
Attack categories

- Side-channel attacks
 - techniques that allow the attacker to monitor the analog characteristics of power supply and interface connections and any electromagnetic radiation
- Software attacks
 - use the normal communication interface and exploit security vulnerabilities found in the protocols, cryptographic algorithms, or their implementation
- **Fault generation**
 - use abnormal environmental conditions to generate malfunctions in the system that provide additional access
- **Microprobing**
 - can be used to access the chip surface directly, so we can observe, manipulate, and interfere with the device
- Reverse engineering
 - used to understand the inner structure of the device and learn or emulate its functionality; requires the use of the same technology available to semiconductor manufacturers and gives similar capabilities to the attacker

Attack methods

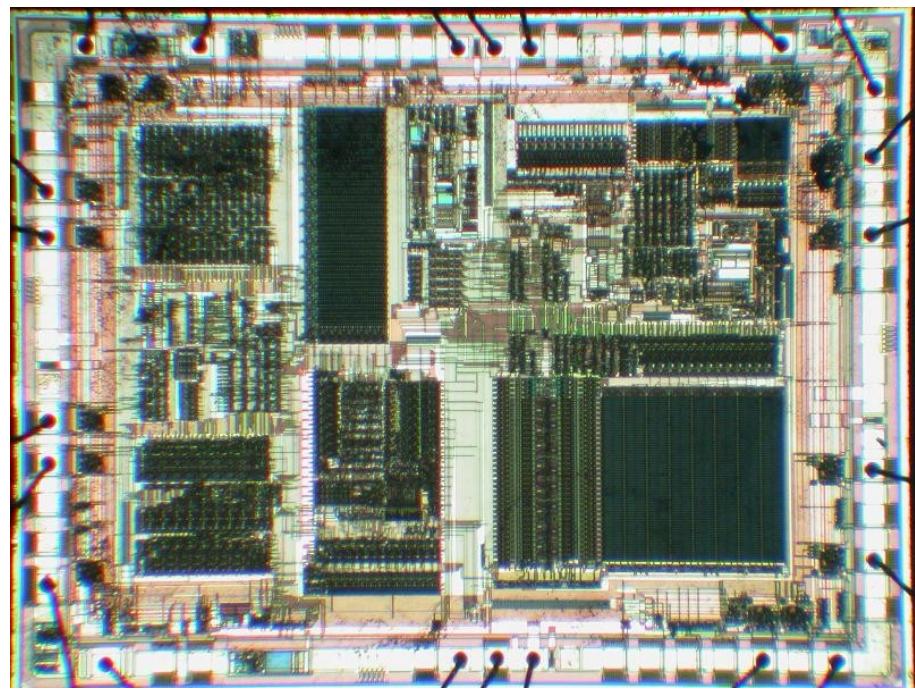
- Non-invasive attacks (low-cost)
 - observe or manipulate the device without physical harm to it
 - require only moderately sophisticated equipment and knowledge to implement
- Invasive attacks (expensive)
 - almost unlimited capabilities to extract information from chips and understand their functionality
 - normally require expensive equipment, knowledgeable attackers and time
- Semi-invasive attacks (affordable)
 - semiconductor chip is depackaged but the internal structure of it remains intact
 - fill the gap between non-invasive and invasive types, being both inexpensive and easily repeatable

Targets of fault attacks



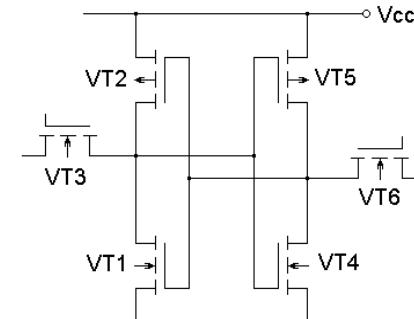
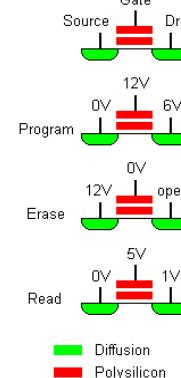
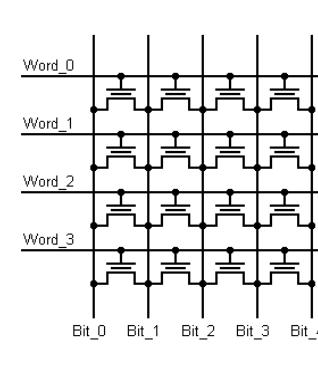
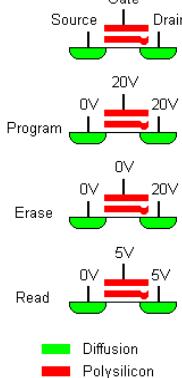
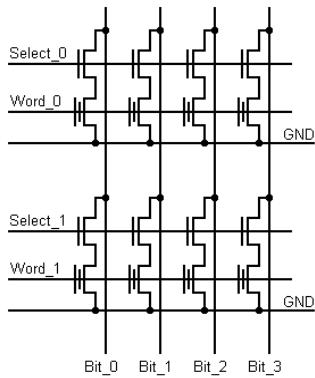
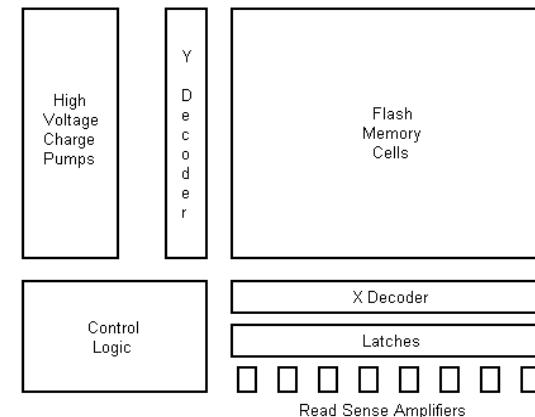
- **Embedded memory**
 - SRAM, EEPROM, Flash, ROM
 - **CPU**
 - instructions, data, result, jumps
 - **Security**
 - reset fuse, force debug, access

- Common components
 - CPU
 - Memory
 - I/O
 - A/D and D/A



Embedded memory

- EEPROM and Flash
 - access one row at a time
 - read-sense amplifiers bottleneck
 - high-voltage operation
- SRAM
 - access with data bus width
 - read-sense amplifiers bottleneck



Non-invasive attacks

- Non-penetrative to the attacked device
 - normally do not leave tamper evidence of the attack
- Tools
 - digital multimeter
 - IC soldering/desoldering station
 - universal programmer and IC tester
 - oscilloscope and logic analyser
 - signal generator
 - programmable power supplies
 - PC with data acquisition board
 - FPGA board
 - prototyping boards

Non-invasive attacks: fault injection

- Glitch attacks
 - clock glitches
 - power supply glitches
 - corrupting data
- Security fuse verification in the Mask ROM bootloader of the Motorola MC68HC05B6 microcontroller
 - double frequency clock glitch causes incorrect instruction fetch
 - low-voltage power glitch results in corrupted EEPROM data read

	LDA	#01h	
	AND	\$0100	;the contents of the EEPROM byte is checked
loop:	BEQ	loop	;endless loop if bit 0 is zero
	BRCLR	4, \$0003, cont	;test mode of operation
	JMP	\$0000	;direct jump to the preset address
cont:	

Response from chip manufacturers

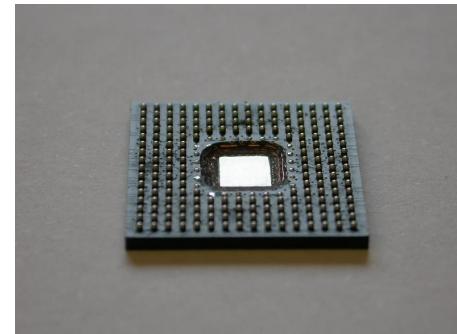
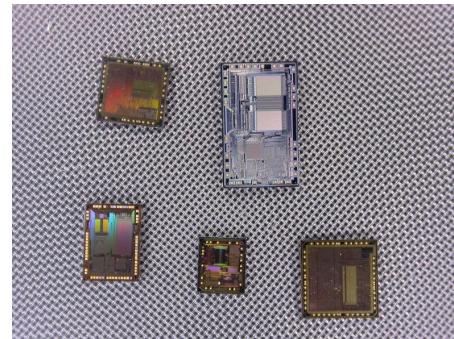
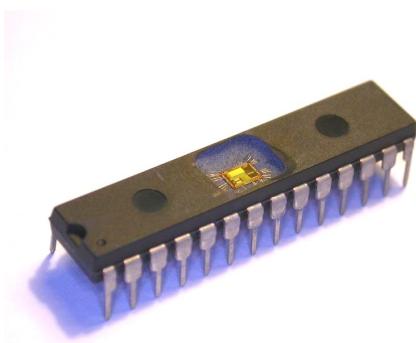
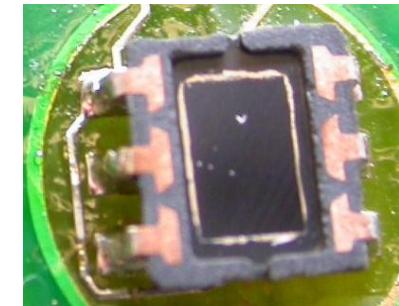
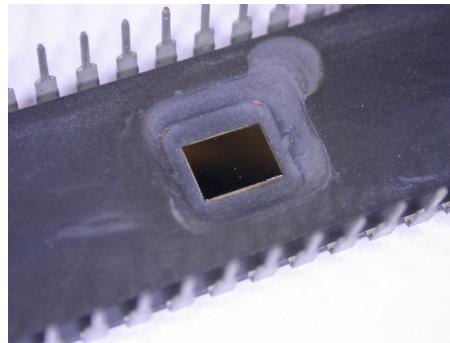
- Additional tamper protections
 - voltage, frequency and temperature sensors
 - memory access protection
 - crypto-coprocessors
 - asynchronous logic design
 - symmetric design, dual-rail logic
 - internal clock sources, clock conditioning and PLL circuits
 - internal charge pumps and voltage regulators
 - software countermeasures

Invasive attacks

- Penetrative attacks
 - leave tamper evidence of the attack or even destroy the device
- Tools
 - IC soldering/desoldering station
 - simple chemical lab
 - high-resolution optical microscope
 - wire bonding machine
 - laser cutting system
 - microprobing station
 - oscilloscope and logic analyser
 - signal generator
 - scanning electron microscope
 - focused ion beam workstation

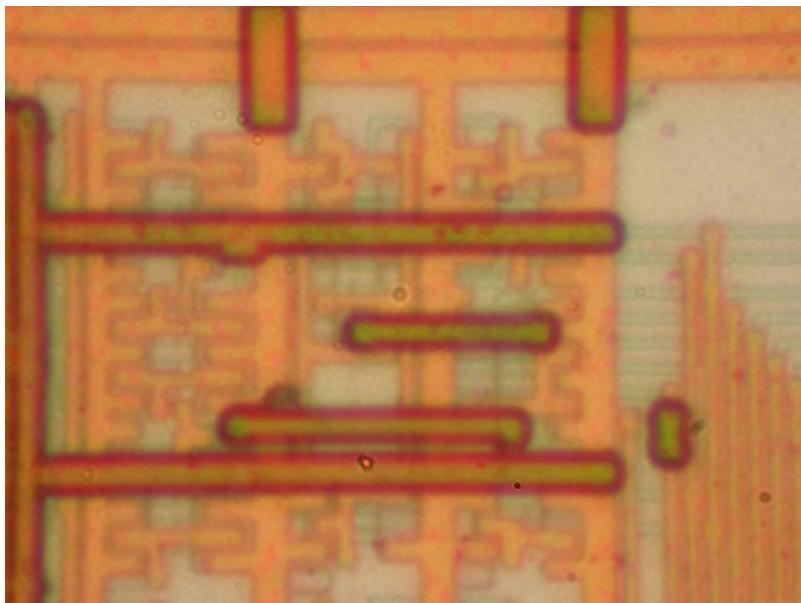
Invasive attacks: sample preparation

- Decapsulation
 - manual with fuming nitric acid (HNO_3) and acetone at 60°C
 - automatic using mixture of HNO_3 and H_2SO_4
 - full or partial
 - from front side and from rear side
- Today: more challenging due to small and BGA packages

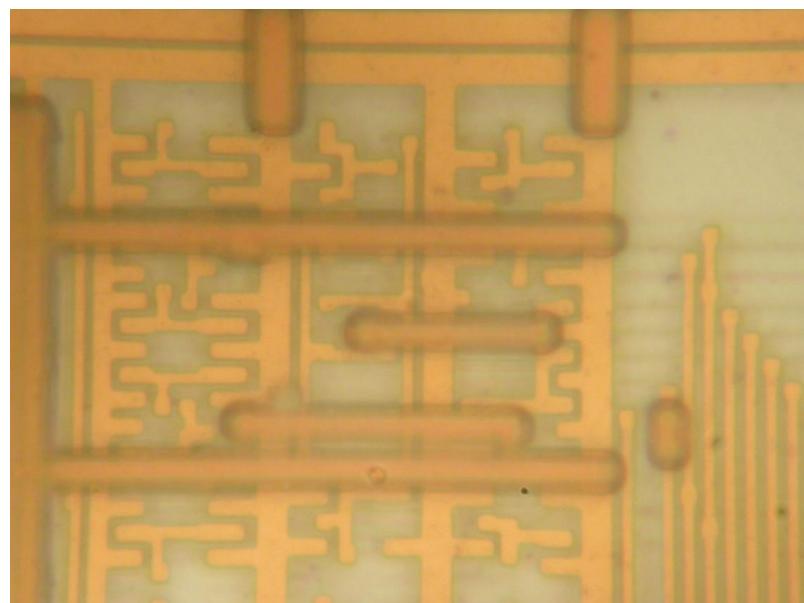


Invasive attacks: imaging

- Optical imaging
 - resolution is limited by optics and wavelength of a light:
 $R = 0.61 \lambda / NA = 0.61 \lambda / n \sin(\mu)$ – best is 0.18 μm technology
 - reduce wavelength of the light using UV sources
 - increasing the angular aperture, e.g. dry objectives have $NA = 0.95$
 - increase refraction index of the media using immersion oil ($n = 1.5$)
- Today: optical imaging is replaced by electron microscopy



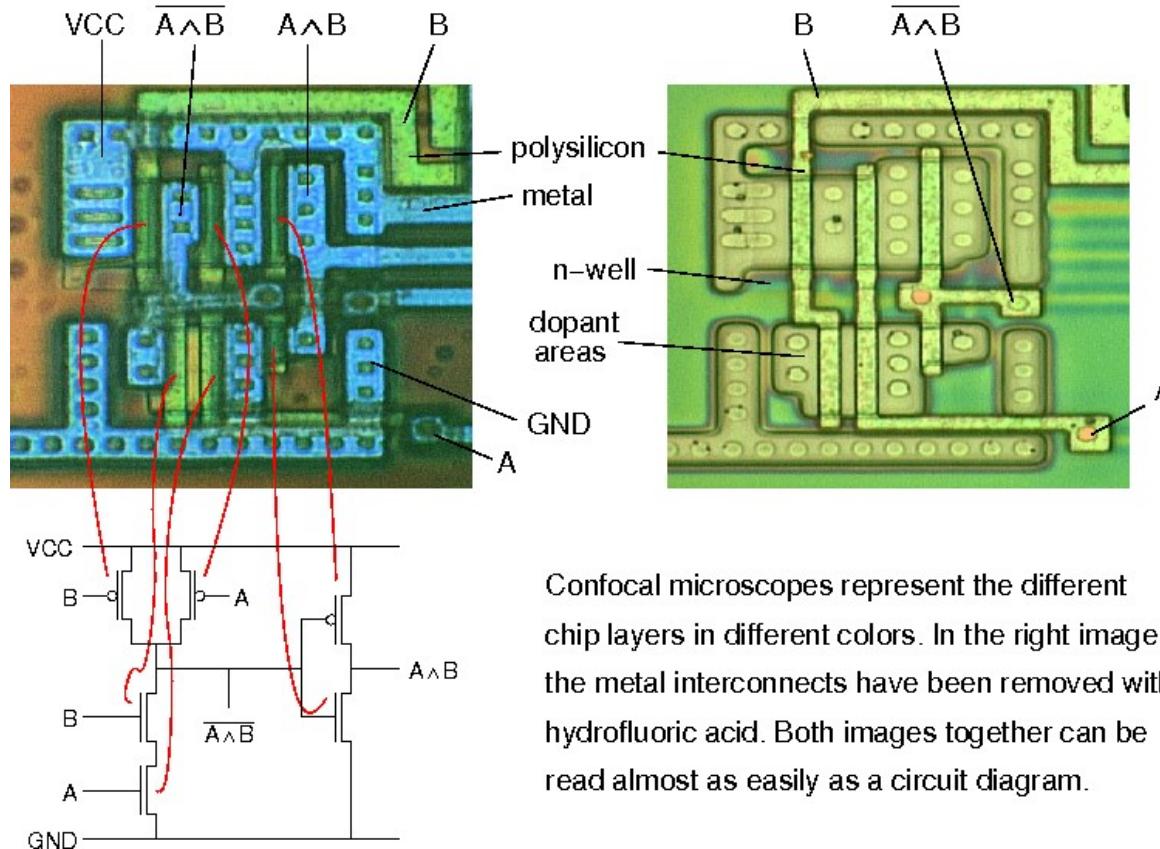
Bausch&Lomb MicroZoom, 50×2×, NA = 0.45



Leitz Ergolux AMC, 100×, NA = 0.9

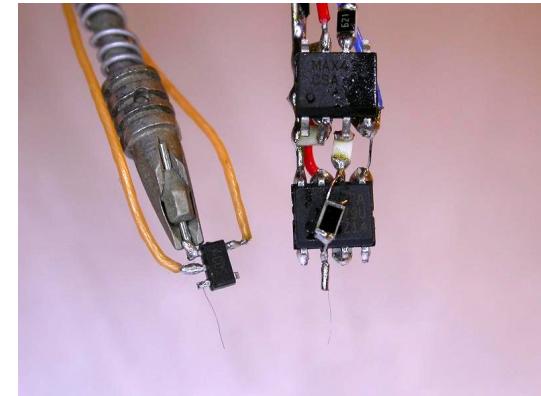
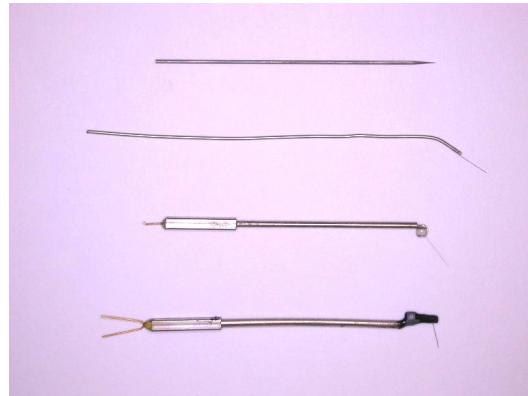
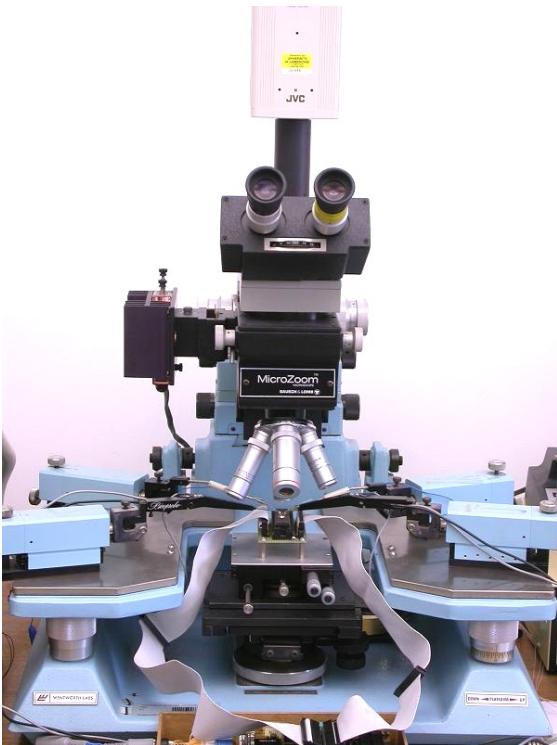
Invasive attacks: reverse engineering

- Reverse engineering – understanding the structure of a semiconductor device and its functions
 - optical, using a confocal microscope (for $>0.5\mu\text{m}$ chips)
 - deprocessing is necessary for chips with smaller technology



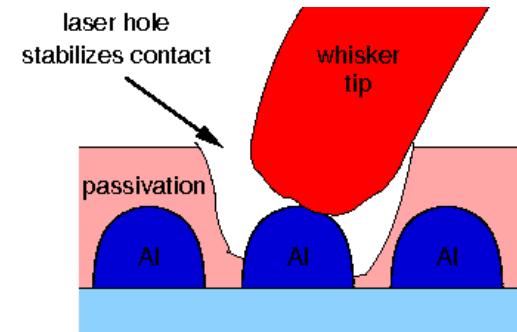
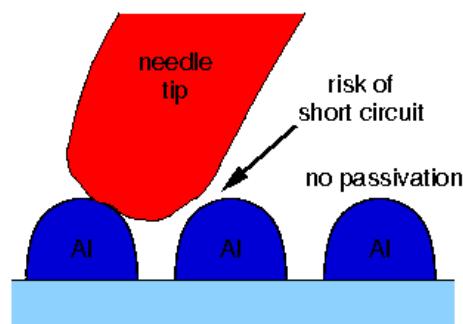
Invasive attacks: microprobing

- Microprobing with fine electrodes
 - eavesdropping on signals inside a chip
 - injection of test signals and observing the reaction
 - can be used for extraction of secret keys and memory contents
 - limited use for $0.35\mu\text{m}$ and smaller chips

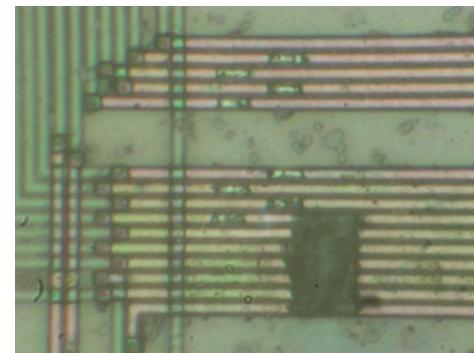
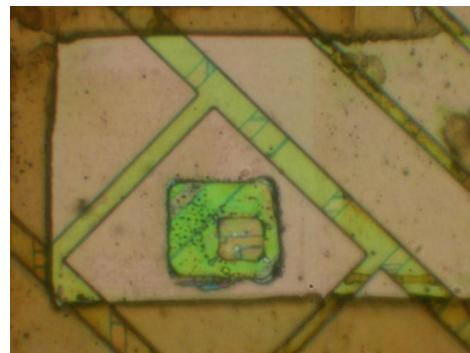


Invasive attacks: microprobing

- Laser cutting systems
 - removing polymer layer from a chip surface
 - local removing of a passivation layer for microprobing attacks
 - cutting metal wires inside a chip
 - maximum can access the second metal layer

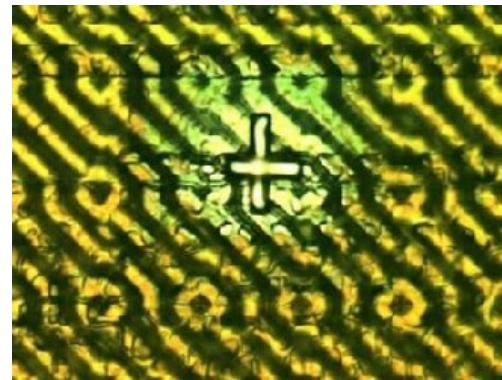
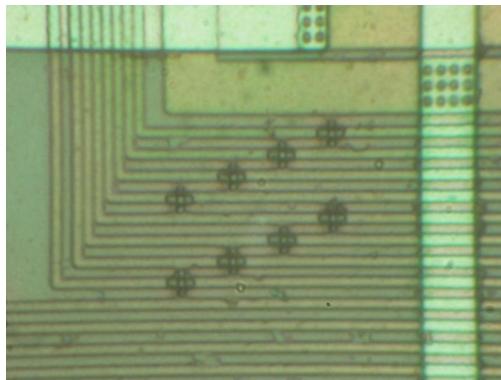


Picture courtesy of Dr Markus Kuhn

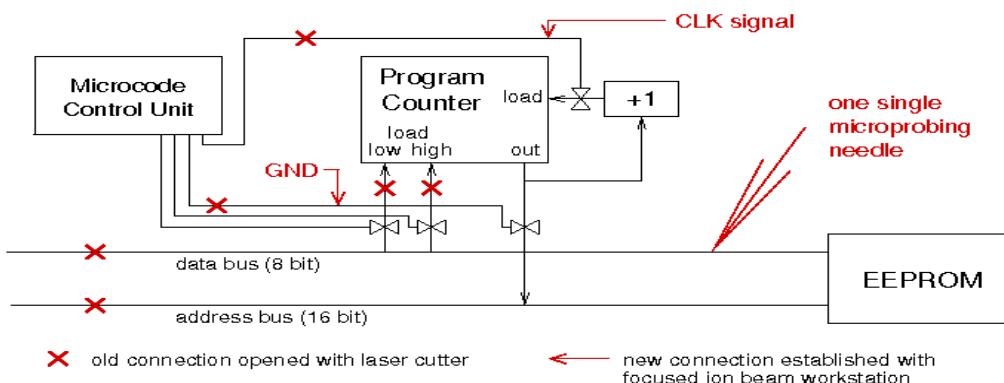


Invasive attacks: chip modification

- Today: Focused Ion Beam workstation
 - chip-level surgery with 10nm precision
 - create probing points inside smartcard chips, read the memory
 - modern FIBs allow backside access, but require special chip preparation techniques to reduce the thickness of silicon



Picture: Oliver Kömmerling



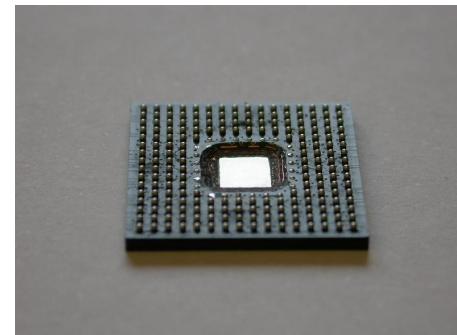
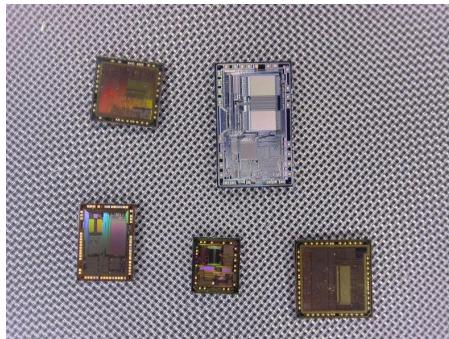
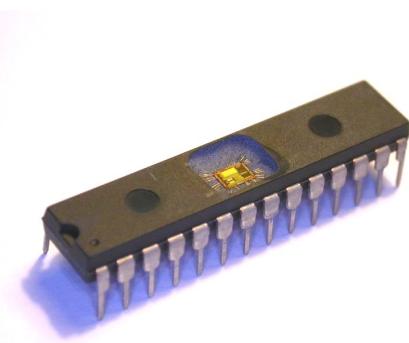
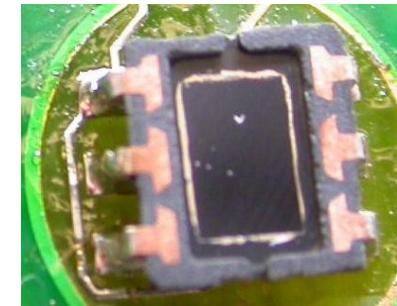
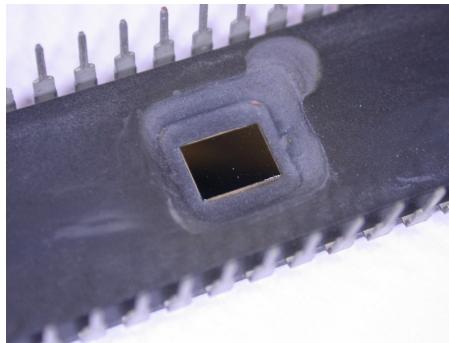
Picture courtesy of Dr Markus Kuhn

Semi-invasive attacks

- Filling the gap between non-invasive and invasive attacks
 - less damaging to target device (decapsulation without penetration)
 - less expensive and easier to setup and repeat than invasive attacks
- Tools
 - IC soldering/desoldering station
 - simple chemical lab
 - high-resolution optical microscope
 - UV light sources, lasers
 - oscilloscope and logic analyser
 - signal generator
 - PC with data acquisition board
 - FPGA board
 - prototyping boards
 - special microscopes (laser scanning, infrared etc.)

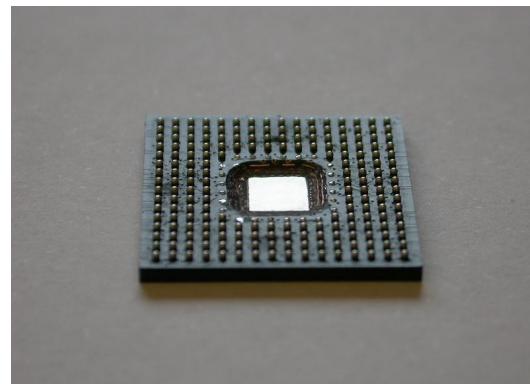
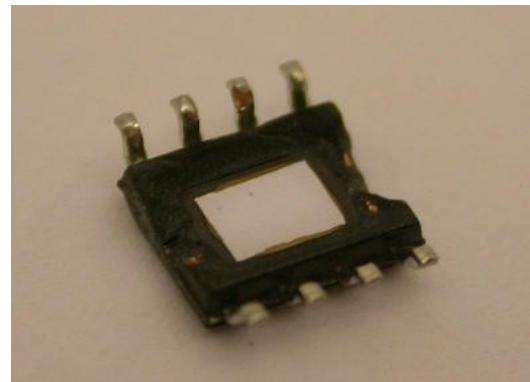
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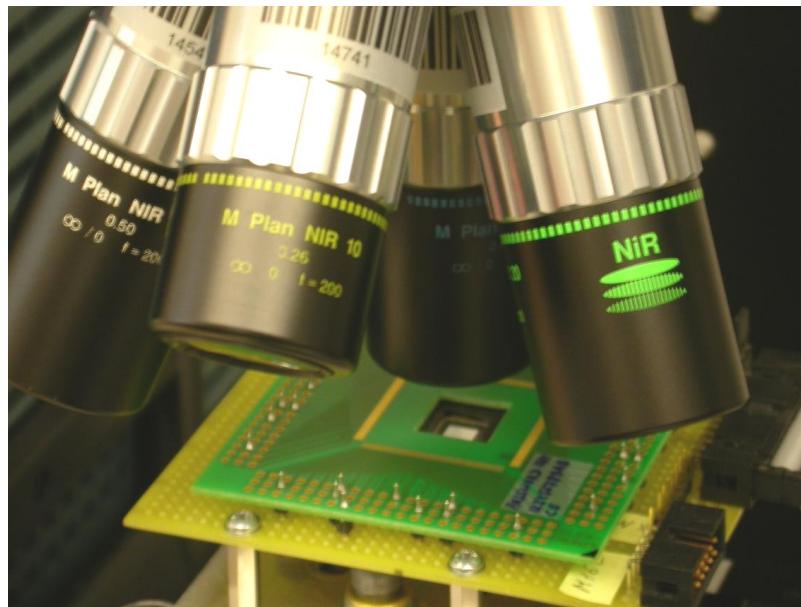
Experimental setup

- Sample preparation for modern chips (<0.5µm and >2M)
 - only backside approach is effective
 - it is very simple and inexpensive
 - no chemicals are required



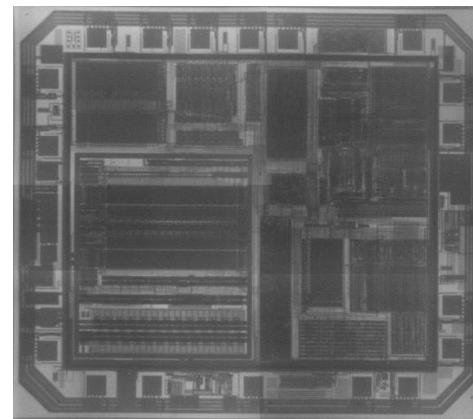
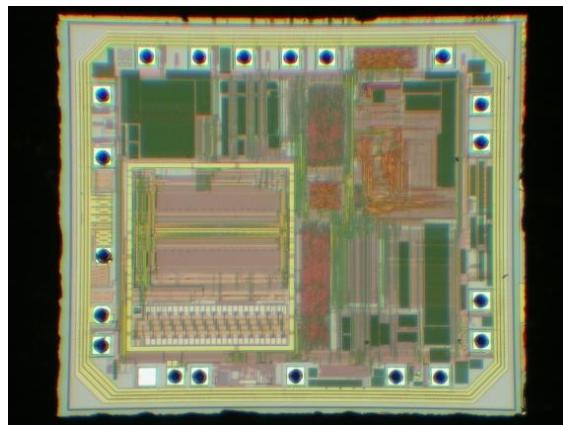
Semi-invasive attacks: imaging

- Backside infrared imaging
 - microscopes with IR optics give better quality of image
 - IR-enhanced CCD cameras or special cameras must be used
 - resolution is limited to $\sim 0.6\mu\text{m}$ by the wavelength of used light
 - view is not obstructed by multiple metal layers

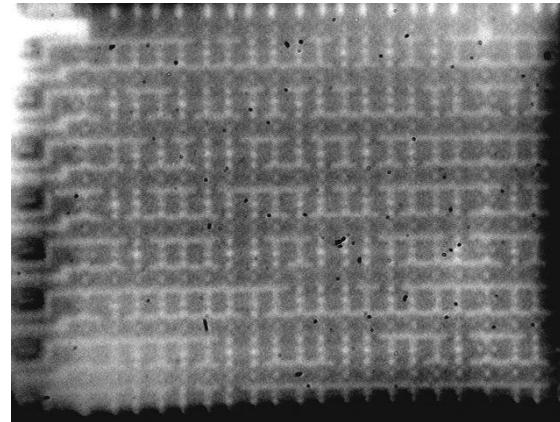
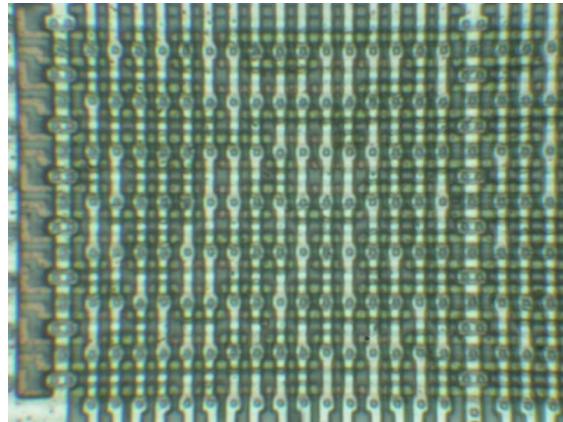


Semi-invasive attacks: imaging

- Backside infrared imaging
 - Mask ROM extraction without chemical etching
- Today: the main option for $0.35\mu\text{m}$ and smaller chips
 - multiple metal wires do not block the optical path



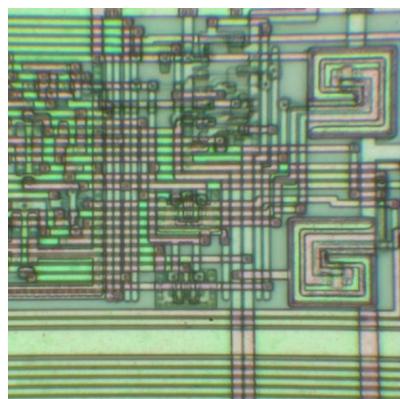
Texas Instruments MSP430F112 microcontroller
 $0.35\mu\text{m}$



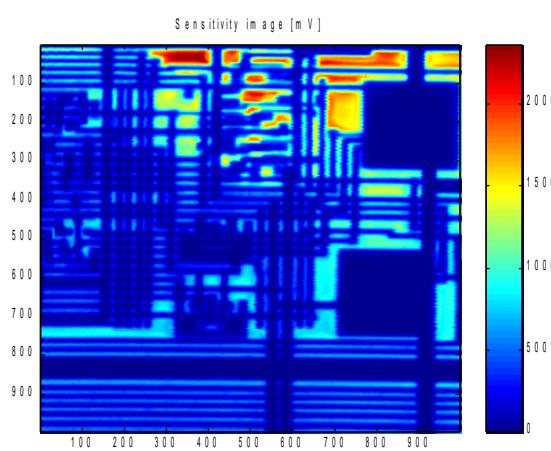
Motorola MC68HC705P6A microcontroller
 $1.2\mu\text{m}$

Semi-invasive attacks: laser imaging

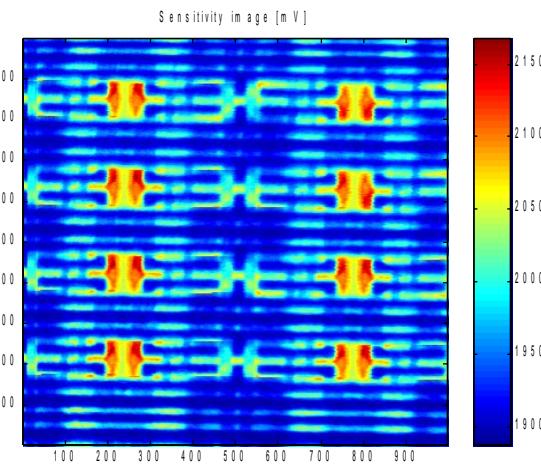
- OBIC imaging techniques – active photon probing
 - photons ionize IC's regions, which results in a photocurrent flow
 - used for localisation of active areas
- LIVA imaging – active photon probing on powered up chip
 - photon-induced photocurrent is dependable on the transistor state
 - reading logic state of CMOS transistors inside a powered-up chip
- Requires backside approach for $0.35\mu\text{m}$ and smaller chips
 - multiple metal wires do not block the optical path



optical image of fuse



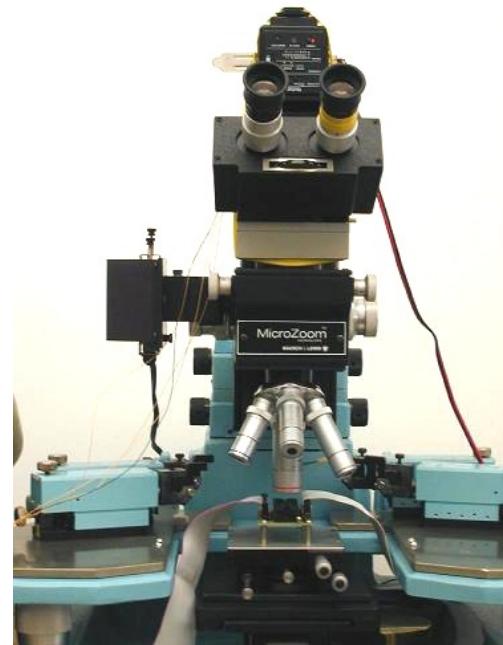
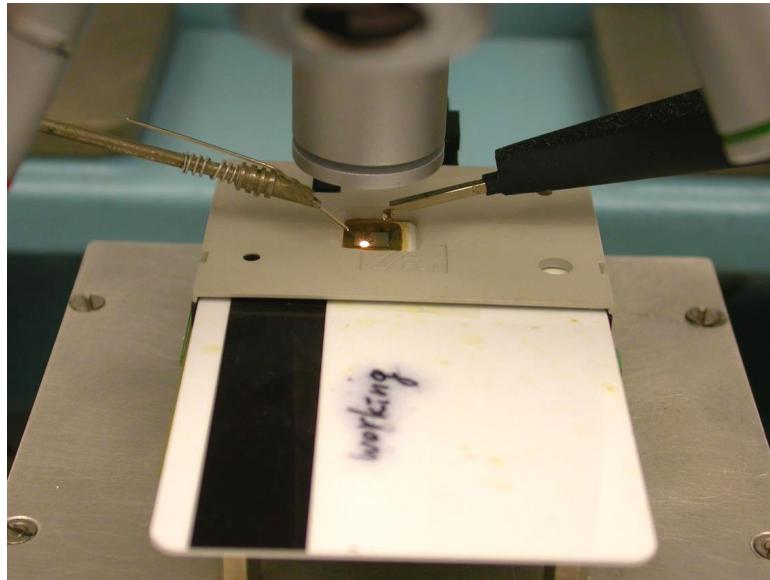
OBIC laser image of fuse



LIVA laser image of SRAM

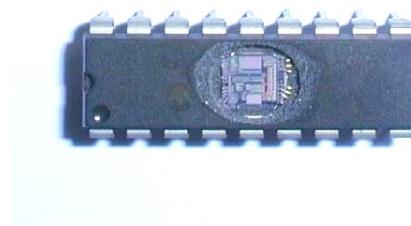
Semi-invasive attacks: fault injection

- Optical fault injection attacks
 - optical fault injection was observed in my experiments with microprobing attacks in early 2001, introduced as a new method in 2002
 - lead to new powerful attack techniques and forced chip manufacturers to rethink their design and bring better protection
 - original setup involved optical microscope with a photoflash and Microchip PIC16F84 microcontroller programmed to monitor its SRAM

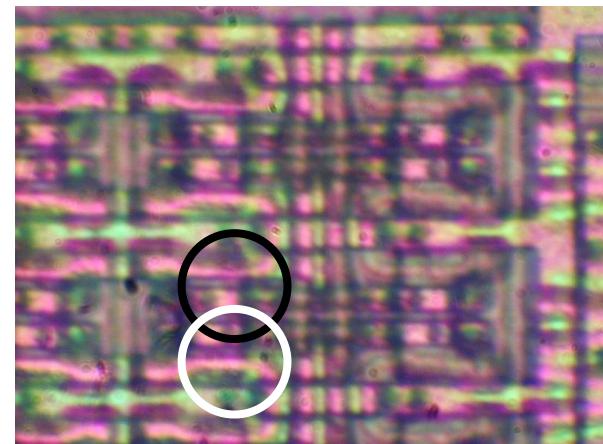
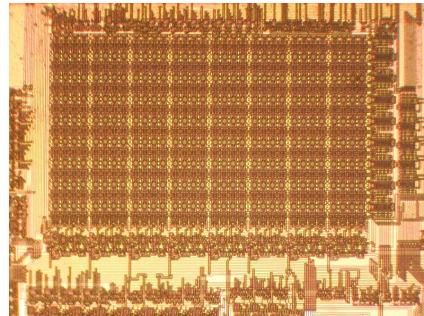
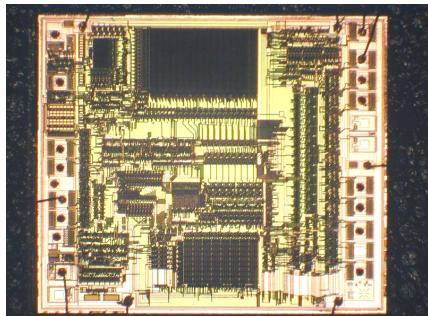


Semi-invasive attacks: fault injection

- Optical fault injection attacks
 - the chip was decapsulated and placed under a microscope
 - light from the photoflash was shaped with aluminium foil aperture
 - physical location of each memory address by modifying memory contents
 - the setup was later improved with various lasers and a better microscope
- Today: backside approach for $0.35\mu\text{m}$ and smaller chips
 - successfully tested on chips down to 90nm

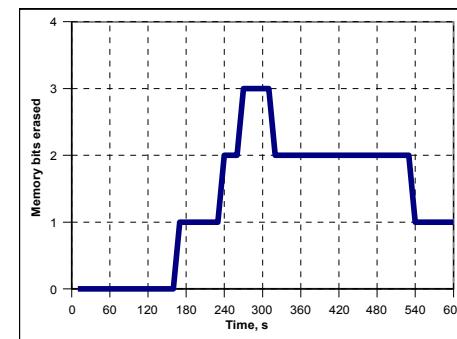
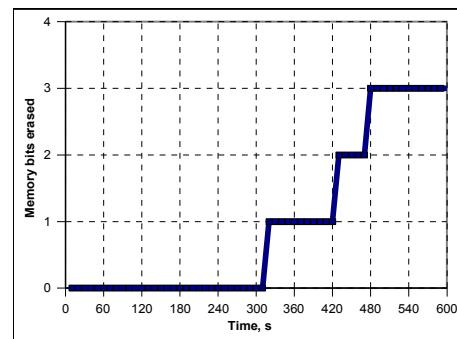
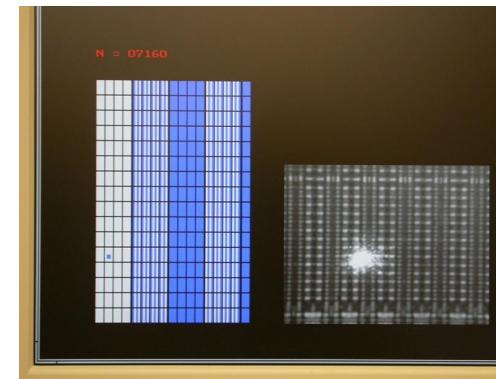


B	B	B	B	B	B	B	B
I	I	I	I	I	I	I	I
T	T	T	T	T	T	T	T
7	6	5	4	3	2	1	0



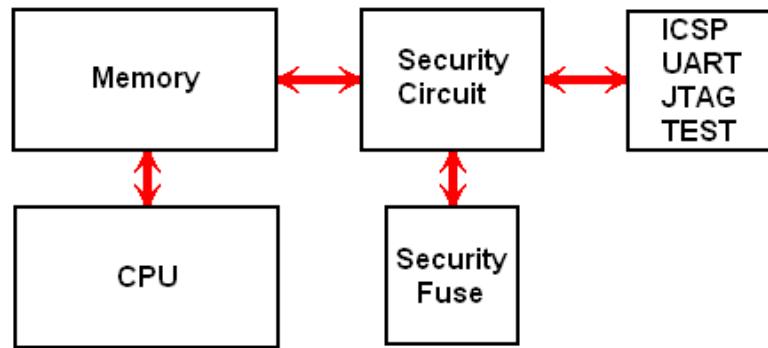
Semi-invasive attacks: fault injection

- Localised heating using cw lasers
 - test board with PIC16F628 and PC software for analysis
 - permanent change of a single memory cell on a 0.9 μ m chip
- Today: influence is limited for modern chips (<0.5 μ m)
 - adjacent cells are affected as well

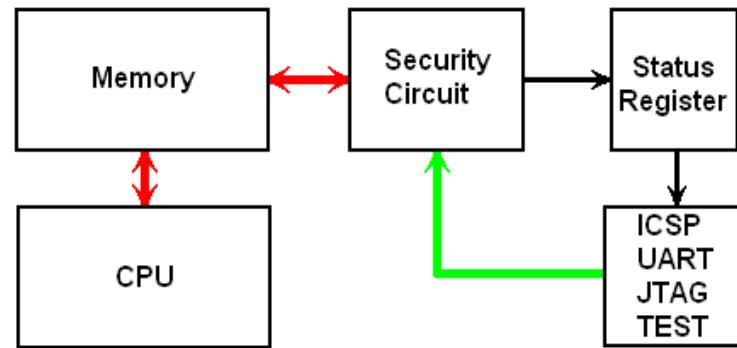


New fault injection attacks

- Data protection with integrity check
 - verify memory integrity without compromising confidentiality
 - How secure is the “No Readback” solution?



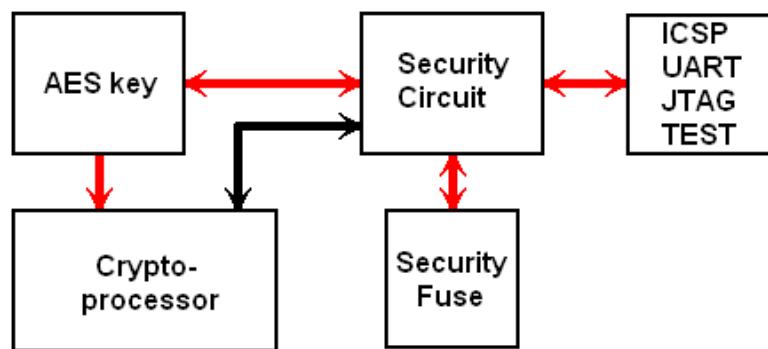
Readback access controlled by security fuse



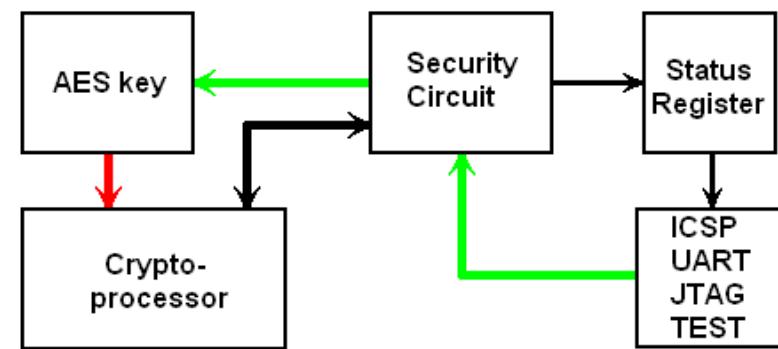
**No Readback access
only secure verification**

New fault injection attacks

- Authentication using encryption
 - verify if a user knows the secret key by asking him to encrypt a message with his key
 - How secure is the 'No Readback' scheme against key extraction?



Readback access controlled by security fuse



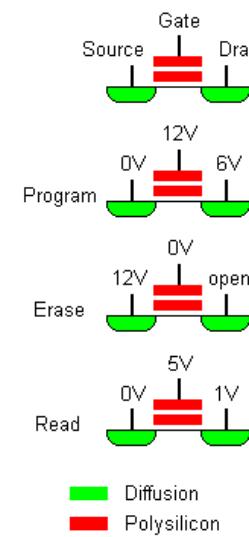
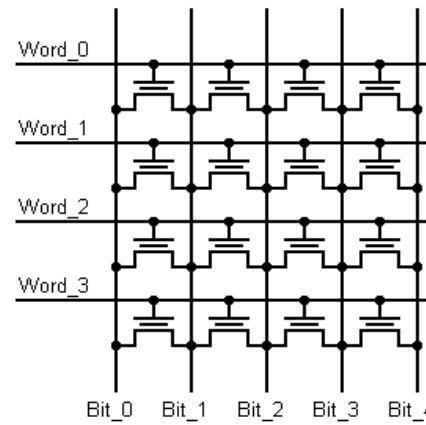
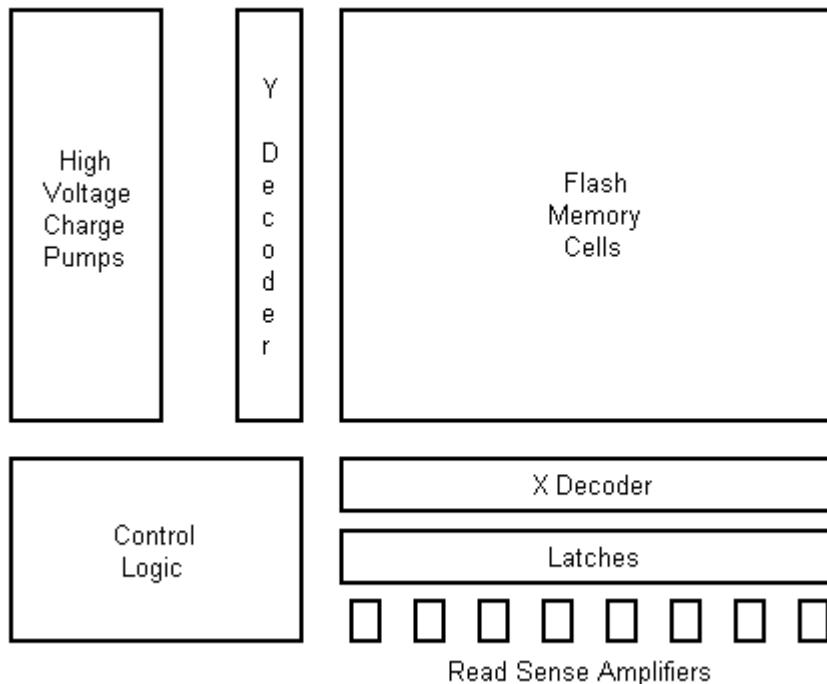
No Readback access
only secure verification

Where is the key?

- Flash memory prevails
 - usually stores IP, sensitive data, passwords and encryption keys
 - widely used in microcontrollers, smartcards and some FPGAs
 - non-volatile (live at power-up) and reprogrammable, it can be OTP
 - low-power (longer battery life)
- How secure is Flash memory storage?
 - used in smartcards and secure memory chips, so it has to be secure
 - used in secure FPGAs by Actel, marketed as “virtually unbreakable”
- Vulnerabilities of Flash memory found during my research
 - power glitching influence on data read from memory (Web2000)
 - optical fault injection changes data values (CHES2002)
 - laser scanning techniques reveal memory contents (PhD2004)
 - data remanence allows recovery of erased data (CHES2005)
 - optical emission analysis allows direct data recovery (FDTC2009)

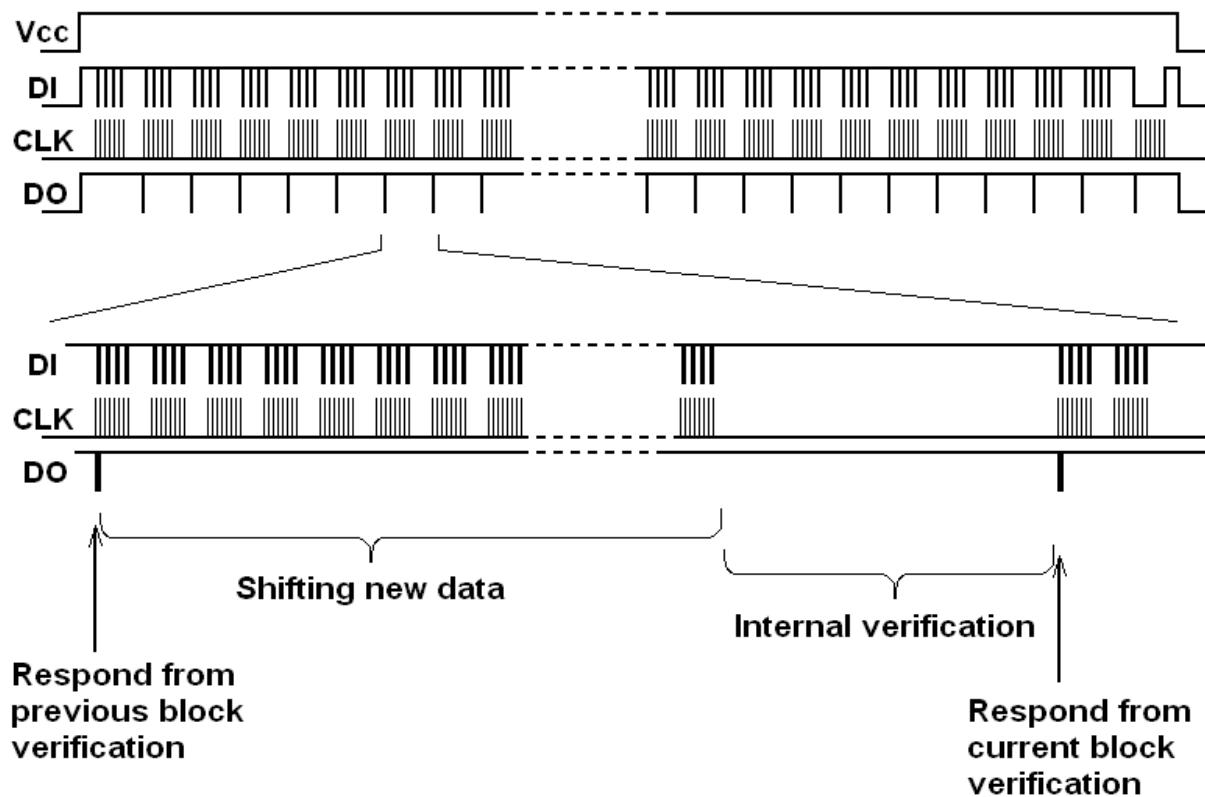
Attacking Flash memory

- Flash memory structure
 - high voltages required for operation
 - narrow data bus
 - dedicated control logic



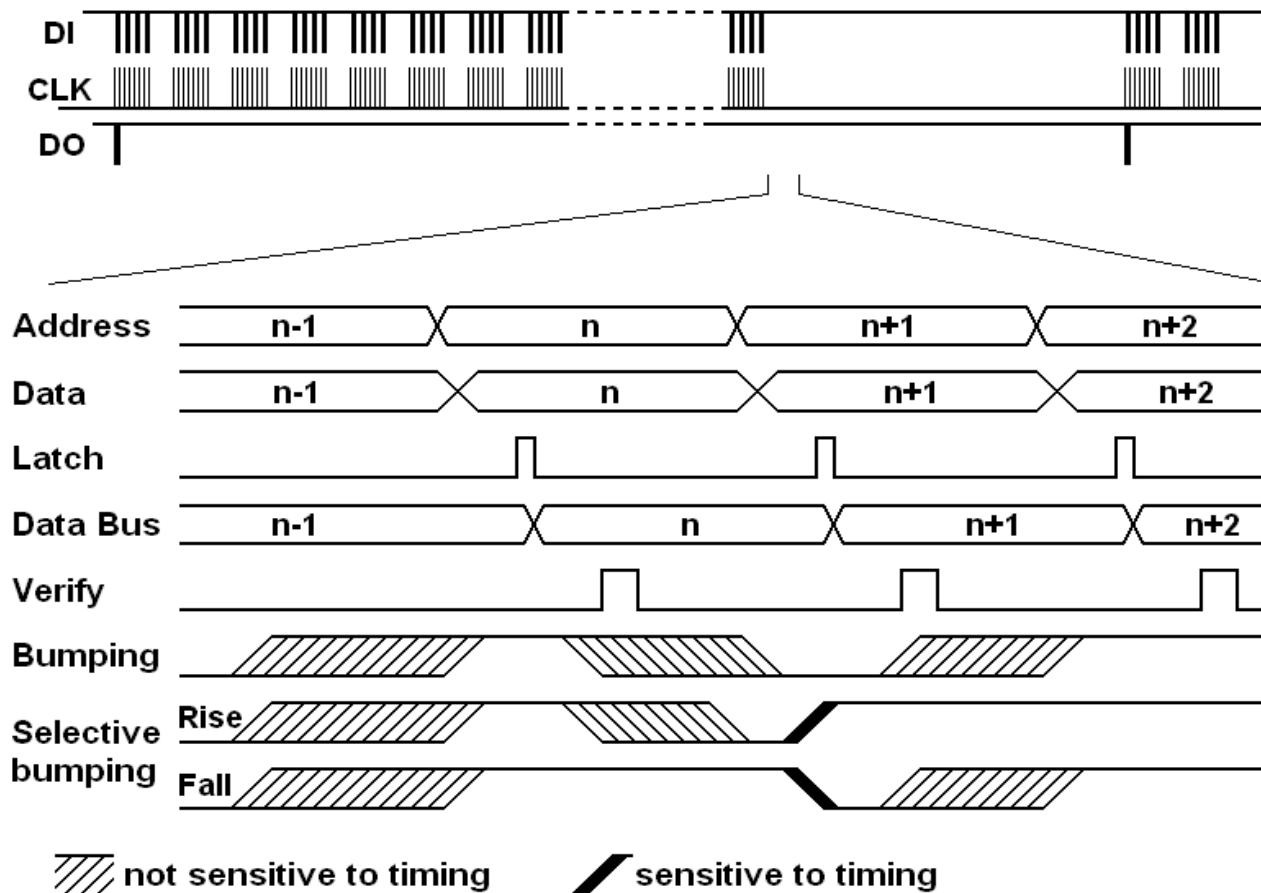
Bumping attacks

- 'Bumping' is a certain type of physical attack on door locks
- Memory 'Bumping attacks' is a new class of fault injection attacks aimed at the internal integrity check procedure on-chip



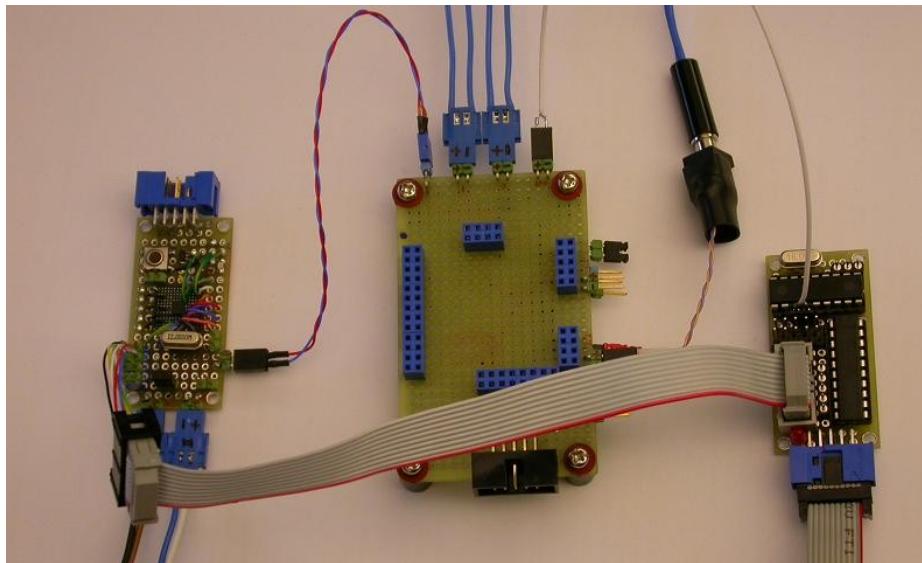
Bumping attacks

- simple 'bumping' is aimed at blocks of data down to bus width
- 'selective bumping' is aimed at individual bits within the bus



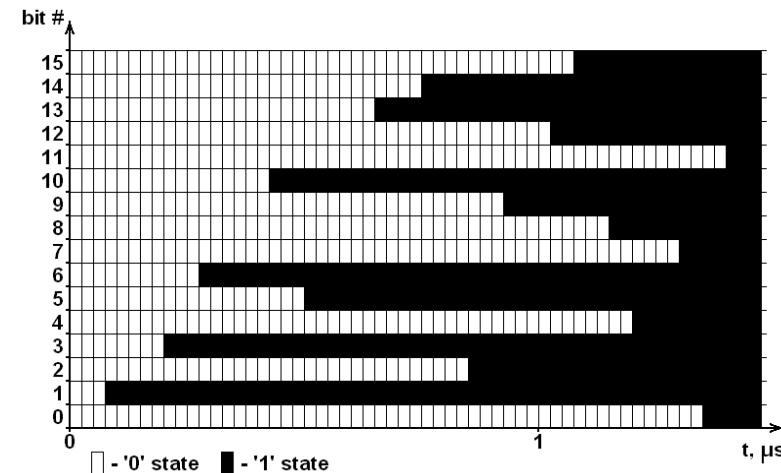
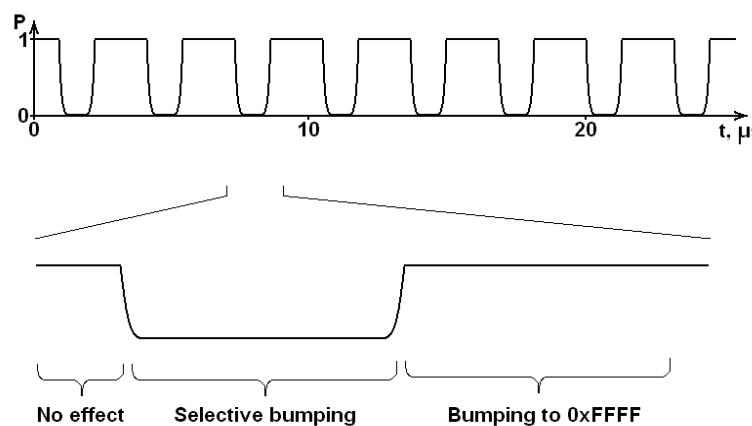
New challenge

- 90nm Secure ARM microcontroller with AES crypto-engine
 - secure memory for AES-128 key storage
 - permanent JTAG disable fuse
 - code is executed from the internal SRAM that can be loaded from AES-encrypted external NAND, SD or SPI Flash memory
 - once activated the AES key is read protected and cannot be altered
 - other security measures are also in place



Results

- Analysis of the selective bumping phenomenon using the secure microcontroller with AES authentication
 - hardware setup was built based on evaluation kit and JTAG debugging
 - chip was supplied pre-programmed with a test AES key by industrial sponsor
- Non-invasive power supply glitching attack was found
 - glitching time was adjusted in 25ns steps
 - bumping: 2^{15} attempts per 16-bit word, 100ms cycle, 8 hours for AES key
 - selective bumping: 2^7 attempts per 16-bit word, 2 minutes for AES key



Attack time on 128-bit block

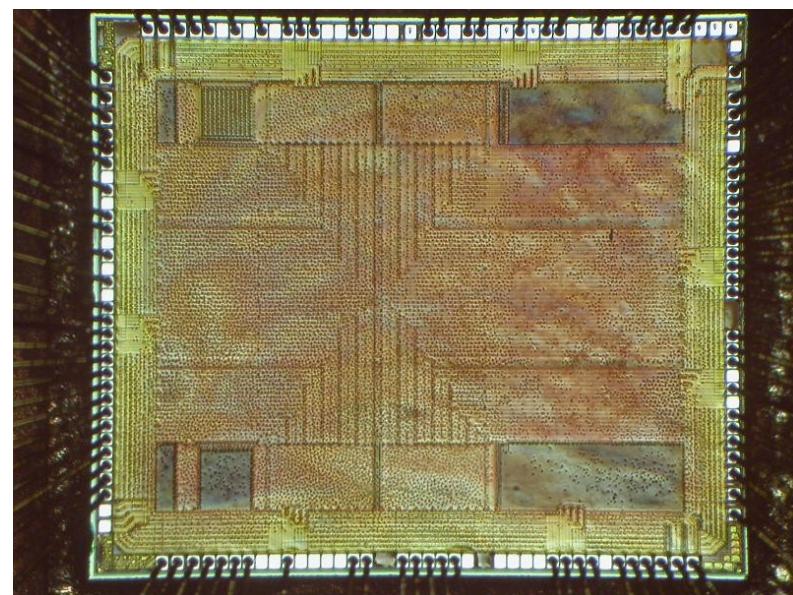
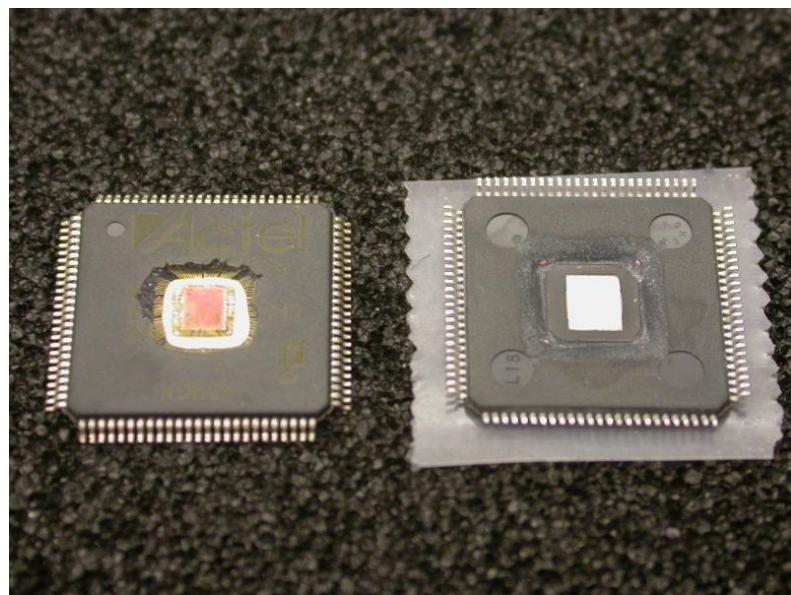
- Without any improvements: brute force search requires on average 2^{127} attempts
- Bumping: down to bus width
 - 8-bit bus: $2^7 \times 16 = 2^{11}$ attempts
 - 16-bit bus: $2^{15} \times 8 = 2^{18}$ attempts
 - 32-bit bus: $2^{31} \times 4 = 2^{33}$ attempts
- Selective bumping: down to single bit in limited steps
 - 8-bit bus: $(1+8+7+6+5+4+3+2+1) \times \frac{1}{2} \times 16 \approx 2^8$ attempts
 - 16-bit bus: $(1+16+15+\dots+2+1) \times \frac{1}{2} \times 8 \approx 2^9$ attempts
 - 32-bit bus: $(1+32+31+\dots+2+1) \times \frac{1}{2} \times 4 \approx 2^{10}$ attempts
- In a real attack the complexity could be higher due to the granularity of the delay time and timing jitter
 - 32-bit bus: $(1+32+31+\dots+2+1) \times \frac{1}{2} \times 4 \times 8 \times 4 \approx 2^{15}$ attempts

New challenge

- Embedded memory bus width really matters
 - CPU: from 8-bit to 32-bit
 - FPGA: from 32-bit to 2048-bit and more
- Actel® ProASIC3® 0.13µm, 7 metal layers, Flash FPGA
 - “*live at power-up, low-power, highly secure*”; “*impossible to copy*”
 - “*offer one of the highest levels of design security in the industry*”
 - “*unique in being reprogrammable and highly resistant to both invasive and noninvasive attacks*”
 - “*even without any security measures (such as FlashLock with AES), it is not possible to read back the programming data from a programmed device. Upon programming completion, the programming algorithm will reload the programming data into the device. The device will then use built-in circuitry to determine if it was programmed correctly*”
 - other security measures: voltage monitors, internal charge pumps, asynchronous internal clock, lack of information about JTAG etc.

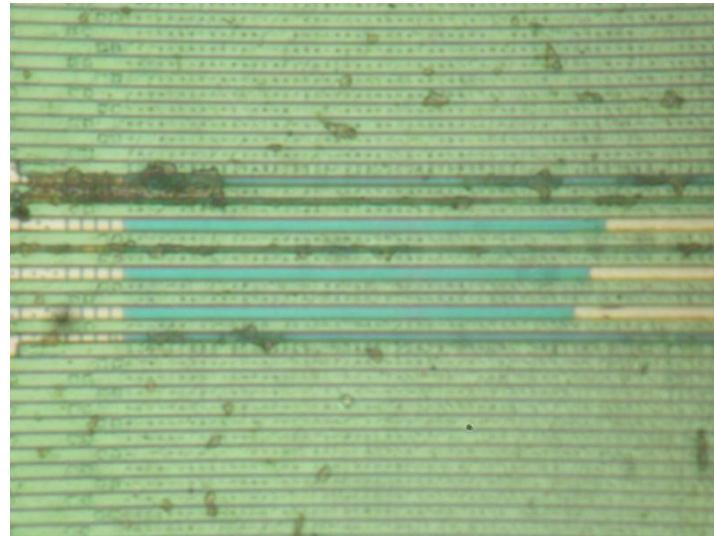
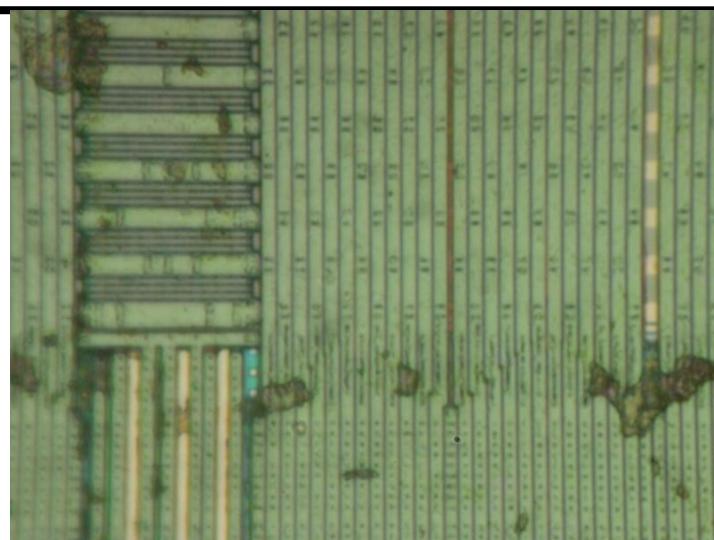
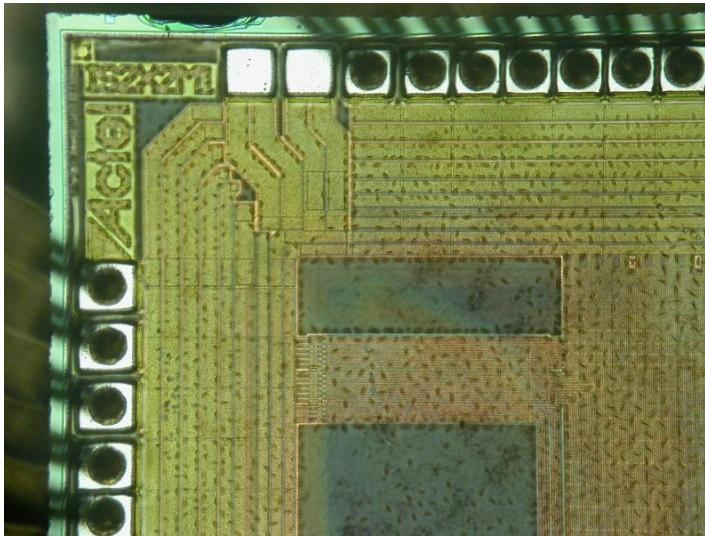
Experimental setup

- Sample preparation of ProASIC3 FPGA: front and rear
 - the surface is covered with sticky polymer which needs to be removed for physical access to the surface
 - >99% of the surface is covered with supply grid or dummy fillers
 - backside: low-cost approach used – without any special treatment



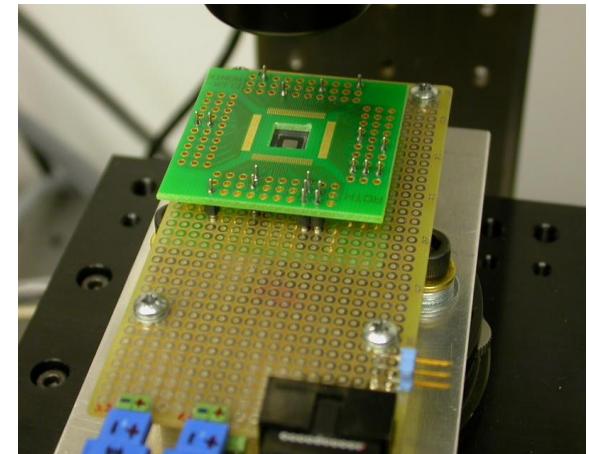
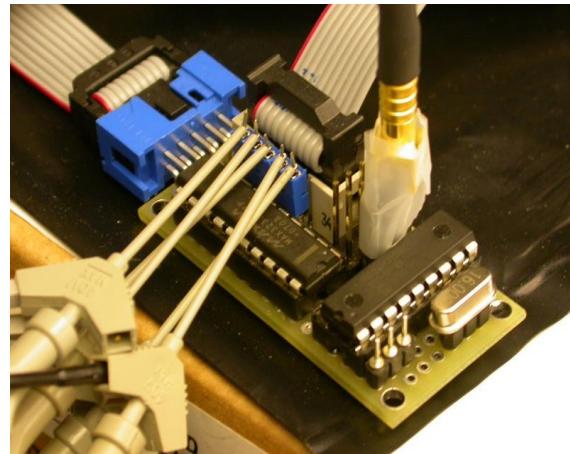
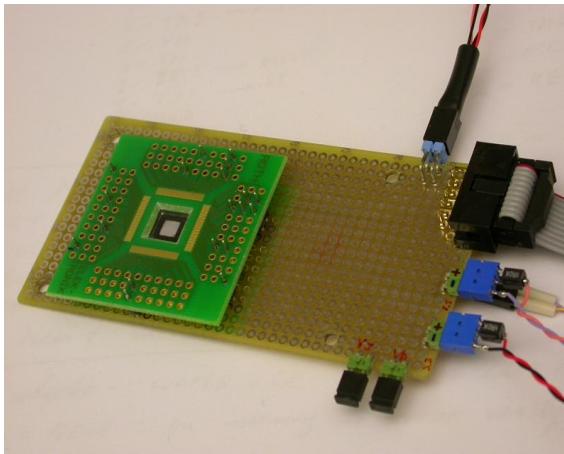
Experimental setup

- Sample preparation: front
 - only three top metal layers are visible at a most
 - full imaging will require de-layering and scanning electron microscopy
 - any invasive attacks will require sophisticated and expensive equipment



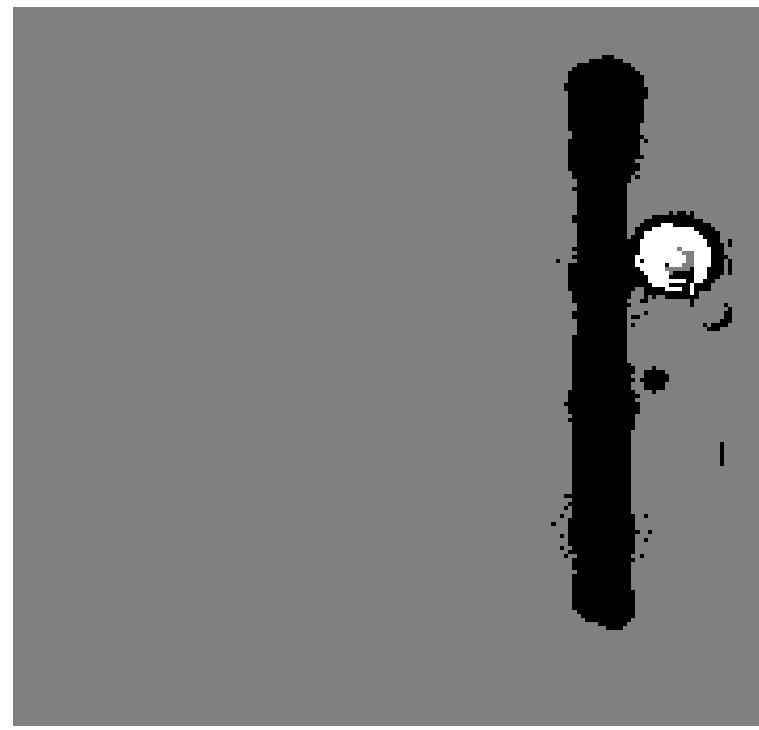
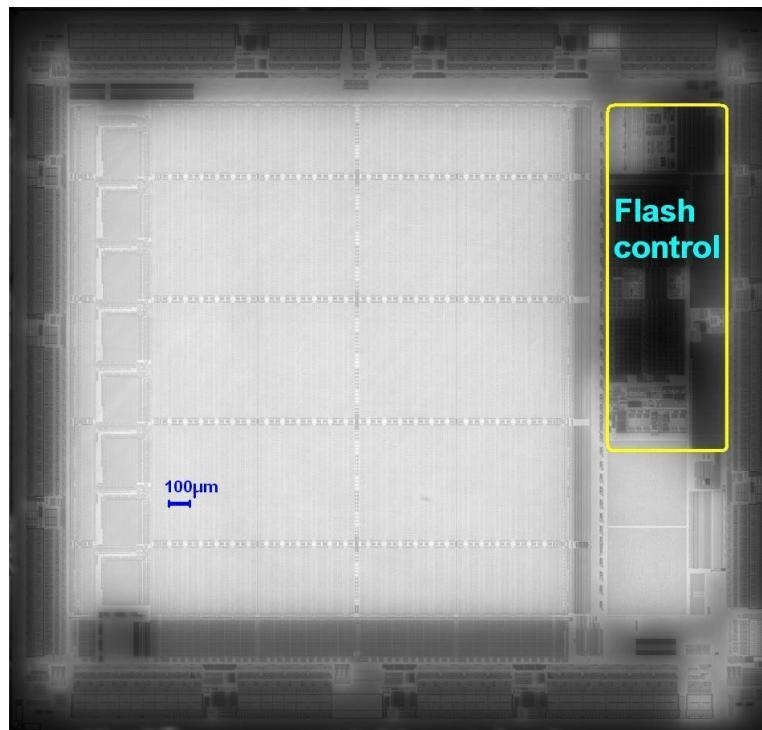
Experimental setup

- Actel ProASIC3 Flash-based A3P250 FPGA
 - limited information is available, but designs are loaded via JTAG
 - memory access via JTAG for Erase, Program and Verify operations
 - “*there is NO readback mechanism on PA3 devices*”
 - soon after introduction of optical fault attacks I warned Actel about possible outcomes for Flash technology, but they showed no interest
- Backside optical fault injection attack setup
 - chip on a test board under microscope with 20× and 1065nm laser



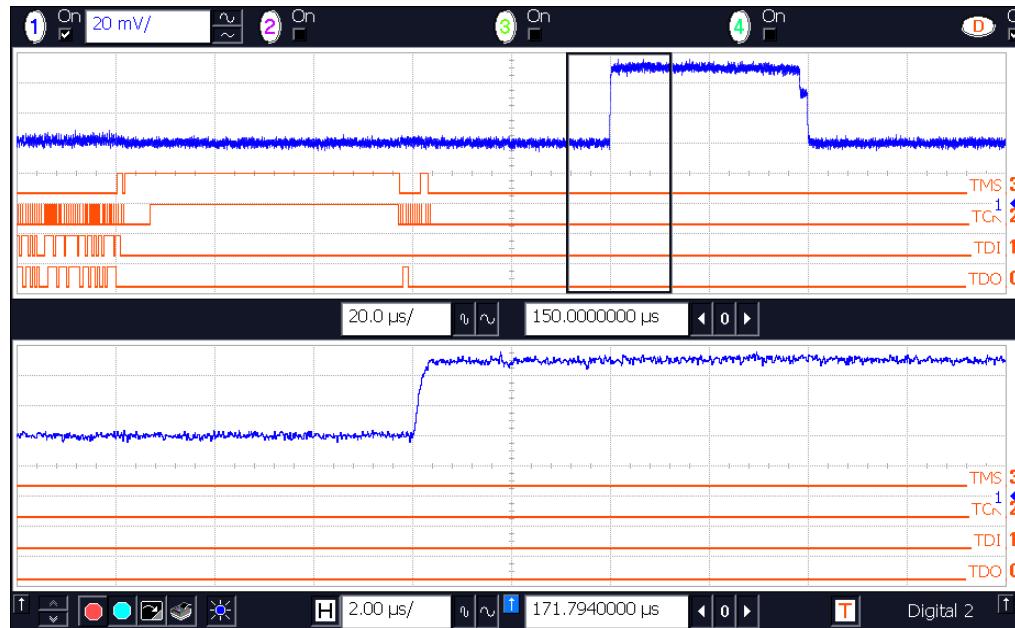
Results

- Locating Flash and active areas is easy via laser scanning
- JTAG interface was used for communication in Verify mode
- Sensitive locations were found with exhaustive search
20 μ m grid: black – data corrupted, white – matching all '1'



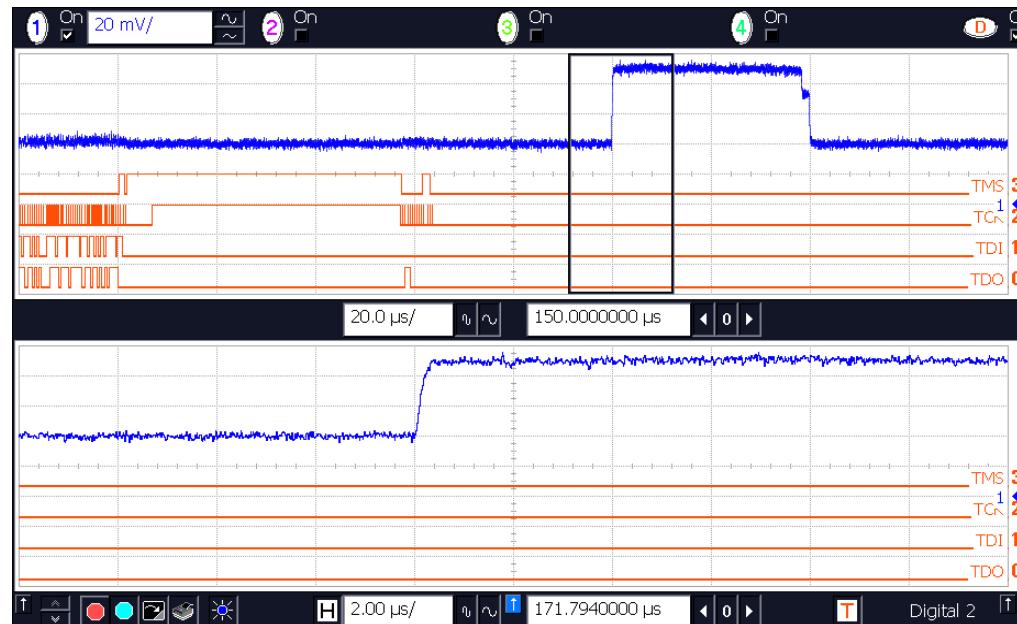
Results for bumping

- Using SPA for timing analysis: cannot detect data timing
- Verification result is available after each block of 832 bits
- 2300 blocks per array, 26 of 32-bit words per block
- Data extraction time: 18 years per block, 40000 years/chip
 2^{31} attempts per word, 26 words per block, 10ms per cycle



Results for selective bumping

- Using SPA results as a time reference
 - block verification 40 μ s, 26 of 32-bit words per block, 1.5 μ s/word
- Laser switching time was adjusted in 25ns steps
 - searching for single '0' bit, then two '0' and so on until passed
- Data extraction time: 30 minutes per block, 50 days/chip
 - 2¹³ attempts per word, 26 words per block, 10ms per cycle



Limitations

- Slow process
 - depends on the implementation of data verification or authentication
- Precision timing is not necessary
 - slowly increase the delay until the effect is observed
- Selective bumping attacks have partial repeatability
 - individual bits within a memory row have different path lengths
 - slight variation between memory rows due to transistors parameters
- Fault attacks can be carried out with glitching or optically
 - optical attacks on modern chips require backside approach
- Precise positioning for optical attacks is not necessary, but a stable optical bench is required for a long run attack
- Security with no readback is not the only one in ProASIC3
 - passkey access protection, AES encryption, security fuses

Improvements

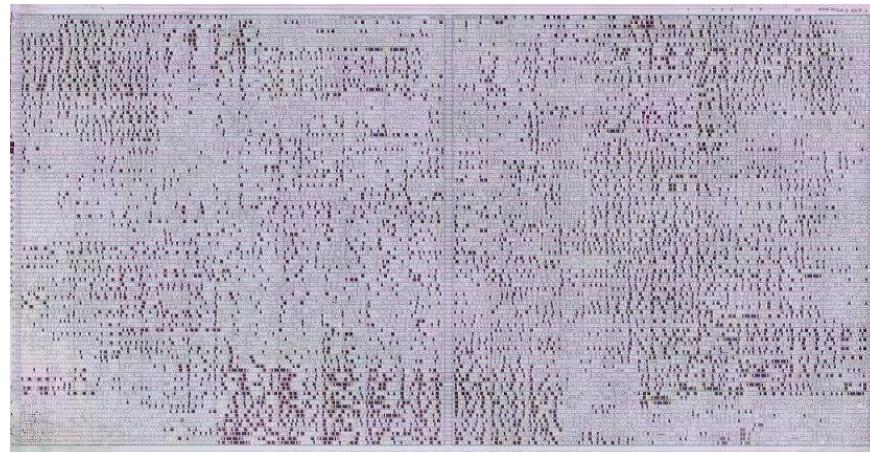
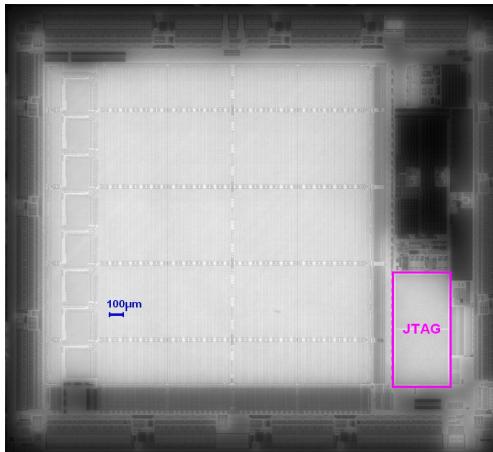
- Moving away from semi-invasive attacks toward using non-invasive attacks like in the example with AES key extraction from the secure microcontroller
 - easier to setup for deep-submicron chips
 - faster to get the result
 - pose larger threat to the hardware security
- One approach is to use data remanence effect to help with bumping through threshold voltage adjustment
 - S. Skorobogatov: Data Remanence in Flash Memory Devices, CHES-2005, LNCS 3659, pp.339–353
- In Actel ProASIC3 FPGAs V_{CC} core supply voltage does not have enough influence on V_{TH} of the Flash cells, hence, need to somehow influence the read sense amplifiers

New challenge

- Non-invasive attack on Actel® ProASIC3® Flash FPGA
 - “*unique in being reprogrammable and highly resistant to both invasive and noninvasive attacks*”
 - “*on-board security mechanisms prevent access to the programming information from noninvasive attacks*”
 - “*special security keys are hidden throughout the fabric of the device, preventing internal probing and overwriting. They are located such that they cannot be accessed or bypassed without destroying the rest of the device, making both invasive and more subtle noninvasive attacks ineffective*”
 - other security measures: voltage monitors, internal charge pumps, asynchronous internal clock and lack of information about JTAG
- Mission Impossible 1: bypass multiple security protection
 - gain low-level control over the internal Flash hardware control logic and interfere with read sense amplifiers to influence V_{TH} - V_{REF}

Ways to approach

- Ask Actel if the chip has any backdoors or special features
 - even under the most strict NDA Actel would not admit the device has any backdoor access, even if there were such
- Straightforward invasive reverse engineering (40k gates)
 - open up the chip and remove layer by layer using deprocessing technique
 - take high-resolution digital photos and combine them into the layout map
 - create transistor level netlist of the device and convert it into gates level
 - organise gates into functional units and groups
 - simulate the whole system and find hidden functions and bugs
 - 6 to 12 months to extract the design with 300k to 2M EUR cost
 - 3 to 12 months to analyse the data

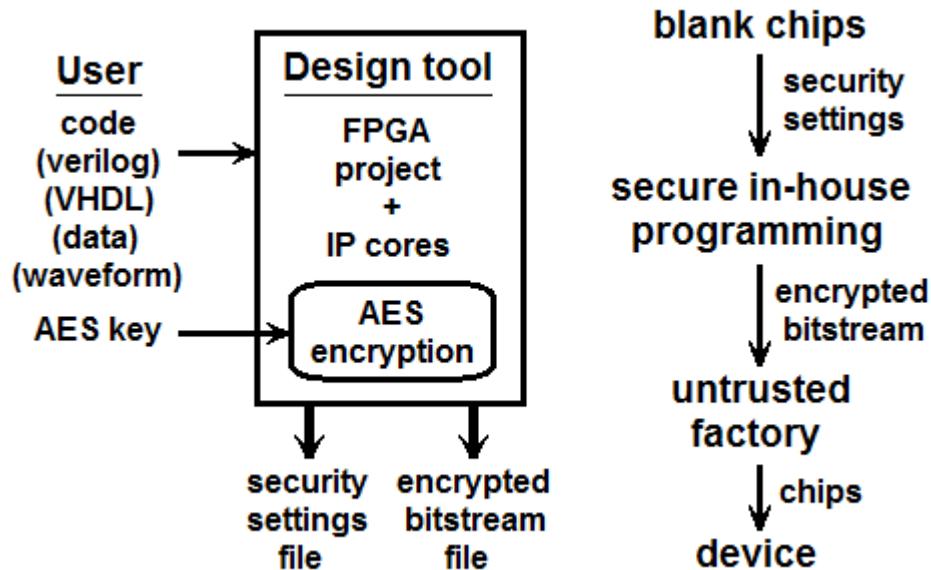


Ways to approach

- Do a bit of research
- Google it for code examples, disclosed information, patents
 - programming files with security settings
 - hint on V_{TH} compensation for RT devices
- Use development tools to generate programming files, use them and eavesdrop on JTAG communication; it is simpler
 - STAPL high-level language is used which is self-explanatory
- Company website and distributors for clues on the security
 - release notes and product descriptions mention “*dual-key security*”
 - “*board with a dual-key M1AFS600 device*”
- Why is the '**dual-key security**' not mentioned in any Actel datasheets, press releases and white papers???

Secure AES-128 update in Actel FPGA

- Designed to prevent IP theft, cloning and overbuilding
- A3P600 vs M1A3P600 (ProASIC3 FPGA family)
 - if certain vendor IP cores are used (Cortex-M1) – no user protection
 - user AES DMK is used for Actel IP core protection (DMK = M1 key)



Dual-key security in Actel FPGA

- What problem does the dual-key security solve?
 - IP cores loyalty control without compromising user security
 - *“The system enables application development with the ARM Cortex-M1 and/or with your own optional AES key (owing to dual-key feature) in mixed-signal M1-enabled Fusion devices”*
- AFS600 vs M1AFS600 (Fusion mixed-signal FPGA family)
 - user AES DMK protects user's IP and 2nd key is for the vendor IP
 - when protection for both user IP and vendor IP are required then AES Key = H(user key, vendor key), H – secure hash function
 - in M1AFS600 the 2nd key = M1 key, what is the 2nd key in AFS600?



How the AES key can be attacked?

- Invasive attacks (expensive)
 - partial reverse engineering followed by microprobing
- Semi-invasive attacks (affordable)
 - optical fault injection attack (Skorobogatov, Anderson CHES2002)
 - optical emission analysis (Skorobogatov FDTC2009)
- Non-invasive attacks (simple)
 - side-channel attacks such as SPA, DPA, CPA, EMA, DEMA
 - poor signal-to-noise ratio of about -15dB due to low-power operation and multiple sources of noise (clocks, pumps, acquisition)
- What can be done if AES key is known
 - decrypt bitstream configuration and clone the design
 - decrypt internal Flash ROM configuration
 - authenticate the device and gain access to reconfiguration features

How long does it take to get the AES key?

- Initial evaluation time for all attacks from 1 week – 1 month
- Invasive attacks (microprobing)
 - **1 day** with FIB and probing station
- Semi-invasive attacks (side-channel and fault attacks)
 - **1 week/1 hour** with optical emission analysis (FDTC2009)
 - **1 hour** with optical fault injection attack (CHES2002)
- Non-invasive attacks (side-channel attacks)
 - **1 day** with low-cost DPA setup: resistor in V_{CC} core supply line, oscilloscope with active probe and PC with MatLab software
 - **1 hour/10 minutes** with commercial DPA tools (DPA Workstation from Cryptography Research Inc. or Inspector SCA from Riscure)
 - **1 second** with QVL-E board using special SCA sensor from QVL
 - **0.01 second** with QVL/Espial tester using breakthrough approach to power analysis technique from QVL

Quest for the factory secret master key

- Reverse engineering of the STAPL file for M1AFS600
source: Google search that revealed Cortex-M1 Fusion Kit soft CD

```

PROCEDURE VERIFY_ID_DMK USES GV,DO_EXIT,INIT_AES;
IRSTOP IRPAUSE;
DRSTOP DRPAUSE;
IRSCAN 8,$ac;
} Select AES mode (0 - user key, 1 - IP core key, 2 - dual key)
DRSCAN 3,$1;
WAIT IDLE, 1 CYCLES;
CALL INIT_AES; — Calculate round keys
IRSTOP IRPAUSE;
DRSTOP DRPAUSE;
IRSCAN 8,$0a;
DRSCAN 128,$e137623a2eeee91126015f3f73664945; } Authenticate M7 device as {00...00}K=M7
WAIT IDLE, 3 CYCLES;
WAIT IDLE, 256 USEC;
DRSCAN 128,$00000000000000000000000000000000,CAPTURE BUFF128[],COMPARE
$c00000000000000000000000000000000,$c00000000000000000000000000000000,PASS;
IF (! (BUFF128[127]==0) ) THEN GOTO M7VERDONE;
STATUS = -31;
PRINT "Failed to verify AES Sec.";
CALL DO_EXIT;
M7VERDONE:
IF (! (BUFF128[126]==0)&&(BM7DEVICE==0) ) THEN GOTO MXIDOK;
IF (! (BUFF128[126]==1)&&(BM7DEVICE==0) ) THEN GOTO LDETECTM1;
STATUS = -32;
PRINT "Failed to verify IDCODE.";
PRINT "M7 Device detected."; — Authentication passed for M7 device
CALL DO_EXIT;
LDETECTM1:
IF (! (BUFF128[126]==0) ) THEN GOTO Label_80;
IRSTOP IRPAUSE;
DRSTOP DRPAUSE;
IRSCAN 8,$0a;
DRSCAN 128,$acdd6548ccb488863e291eb18fe95077; } Authenticate M1 device as {00...00}K=M1
WAIT IDLE, 3 CYCLES;
WAIT IDLE, 256 USEC;
DRSCAN 128,$00000000000000000000000000000000,CAPTURE BUFF128[],COMPARE
$c00000000000000000000000000000000,$c00000000000000000000000000000000,PASS;
IF (! (BUFF128[127]==0) ) THEN GOTO M1VERDONE;
STATUS = -31;
PRINT "Failed to verify AES Sec.";
CALL DO_EXIT;
M1VERDONE:
BOOLEAN BTMPBUFFBIT126 = BUFF128[126];
IF (! (BTMPBUFFBIT126==1)&&(BM1DEVICE==0) ) THEN GOTO REGDEV;
STATUS = -32;
PRINT "Failed to verify IDCODE.";
PRINT "M1 Device detected."; — Authentication passed for M1 device
CALL DO_EXIT;

```

```

REGDEV:
IF (! (BTMPBUFFBIT126==0) ) THEN GOTO Label_77;
IRSTOP IRPAUSE;
DRSTOP DRPAUSE;
IRSCAN 8,$0a;
DRSCAN 128,$dffe775fb073c640529c6443500086; } Authenticate ?? device as {00...00}K=??
WAIT IDLE, 3 CYCLES;
WAIT IDLE, 256 USEC;
DRSCAN 128,$00000000000000000000000000000000,CAPTURE BUFF128[],COMPARE
$c00000000000000000000000000000000,$c00000000000000000000000000000000,PASS;
IF (! (BUFF128[127]==0) ) THEN GOTO MCVERDONE;
STATUS = -31;
PRINT "Failed to verify AES Sec.";
CALL DO_EXIT;
MCVERDONE:
IF (! (BUFF128[126]==0) ) THEN GOTO REGDEV2;
STATUS = -32;
PRINT "Failed to verify IDCODE.";
PRINT "Core enabled device detected."; — Authentication passed for core-enabled device
CALL DO_EXIT;
REGDEV2:
LABEL_SEPARATOR = 0;
Label_77:
IF (! ((BTMPBUFFBIT126==0)&&(BM7DEVICE==1) ) ) THEN GOTO Label_78;
STATUS = -32;
PRINT "Failed to verify IDCODE.";
PRINT "The Target is not an M7 Device.";
CALL DO_EXIT;
Label_78:
IF (! ((BTMPBUFFBIT126==0)&&(BM1DEVICE==1) ) ) THEN GOTO Label_79;
STATUS = -32;
PRINT "Failed to verify IDCODE.";
PRINT "The Target is not an M1 Device.";
CALL DO_EXIT;
Label_79:
LABEL_SEPARATOR = 0;
Label_80:
LABEL_SEPARATOR = 0;
MXIDOK:
LABEL_SEPARATOR = 0;
ENDPROC;

```

AES key extraction

```

M7: e137623a2eeee91126015f3f73664945 = {00...00}K=4D$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$OB
M1: acdd6548ccb488863e291eb18fe95077 = {00...00}K=81$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$74
?: fdffe775fb073c640529c6443500086 = {00...00}K=09$$$$$$$$$$$$$$$$$$$$$$$$$$$$$14

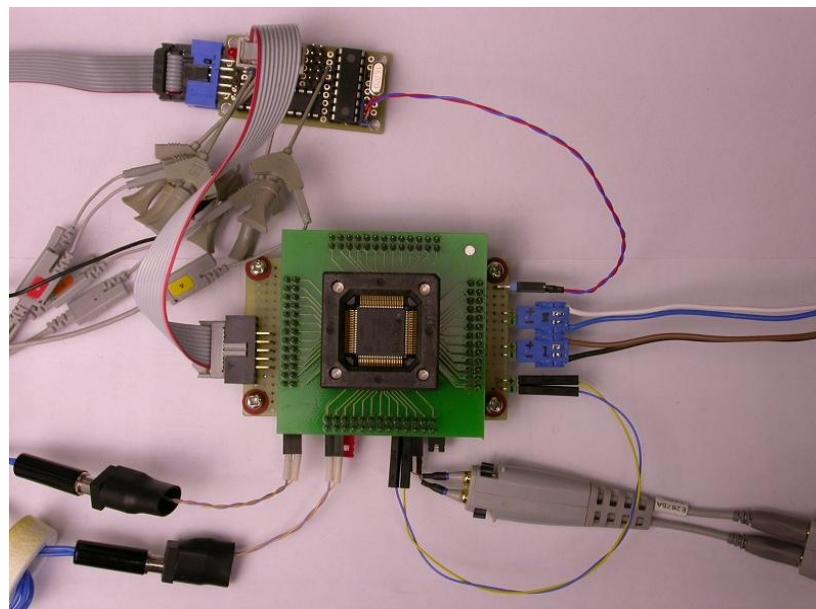
```

Results

- What can be done if the factory secret master key is known?
 - turn some ROM areas into reprogrammable Flash areas
 - reprogram low-level features
 - access shadow areas
 - access hidden JTAG registers
 - find the JTAG registers responsible for controlling read sense amplifiers, such that V_{REF} can be adjusted
- Actel's big security mistake
 - all Actel 3rd generation Flash FPGA devices (ProASIC3, ProASIC3L, ProASIC3 nano, Igloo, Igloo plus, Igloo nano, Fusion, SmartFusion) share the same factory secret master key
 - thanks to irresponsible corporate security strategy many Flash FPGA devices can now be manipulated
- Do we really have to go that long way to find the factory key?
 - YES, because it is somewhat million times harder to break the factory key than the AES key, thanks to side-channel leakages

Experimental setup

- Non-invasive bumping attack on Actel ProASIC3 Flash-based A3P250 FPGA
 - memory access via JTAG for Erase, Program and Verify operations
 - “*there is NO readback mechanism on PA3 devices*”
 - the secret JTAG registers set V_{REF} close to V_{TH} of the Flash cells
 - the test board is glitching V_{CC} to influence V_{TH} of the Flash cells



Results for bumping

- Using SPA results as a time reference
- Verification result is available after each block of 832 bits
- 2300 blocks per array, 26 of 32-bit words per block
- Two ways of approaching
 - set $V_{REF} < \min(V_{TH})$ to flip all bits to '1'
 - set $V_{REF} > \max(V_{TH})$ to flip all bits to '0'
- Power glitching of V_{CC} for the duration of N words and search for matching value
- Change V_{REF} and repeat V_{CC} glitching until all bits are found
- Number of bits changed at a time: from 1 to 4
- Data extraction time: 5 days per block, 30 years/chip
 2^{21} attempts per word, 26 words per block, 10ms per cycle

Results for selective bumping

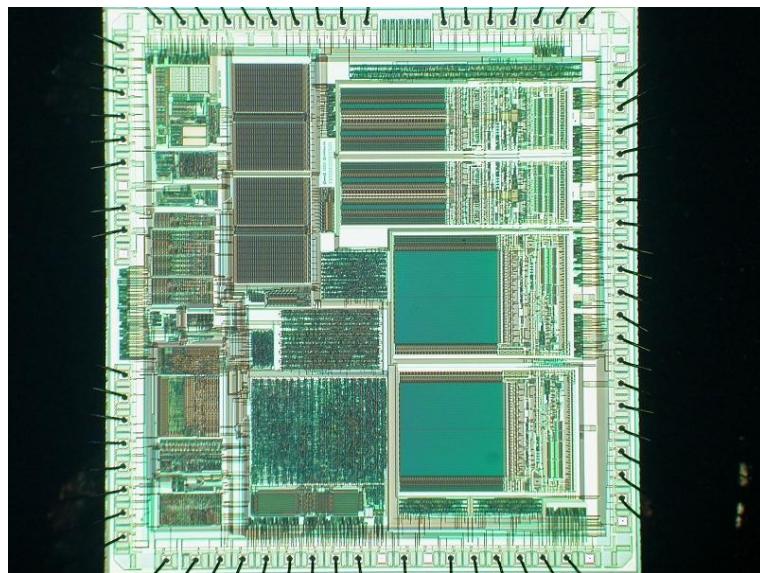
- Using SPA results as a time reference
 - block verification 40 μ s, 26 of 32-bit words per block, 1.5 μ s/word
- Set $V_{REF} < \min(V_{TH})$ to flip all bits to '1'
- Glitching V_{CC} at the time when the word value is latched into internal register and adjusting the timing in 25ns steps
 - searching for single '0' bit, then two '0' and so on until passed
- Data extraction time: 20 minutes per block, 30 days/chip
 - 2^{12} attempts per word, 26 words per block, 10ms per cycle
- Simpler and faster than semi-invasive optical bumping
 - no need for expensive hardware
 - maximum attack complexity is for power analysis
 - twice as fast

Countermeasures

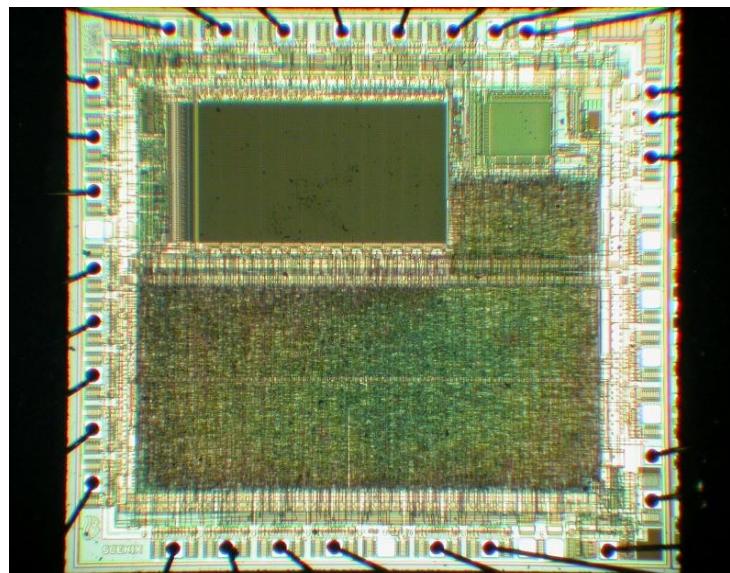
- Encryption and redundancy check make analysis harder but not impossible
- Asynchronous circuits could make the attack more problematic as bumping requires predictable timing
- Dummy cycles will pose certain challenges to the attacker
- To develop adequate protection you must know how your device was attacked and compromised
- Never use your factory secret master key for authentication
- Never use the same master key in all of your products
- Use strong enough keys as passwords – be creative, some devices have HEXspeak as a part of the key/password
 - DEADBEEF, BABE, BAD, 999, BEEF, A11
- Understanding the core of a problem is vital (key handling)

Defence technologies: tamper protection

- Old devices
 - security fuse is placed separately from the memory array (easy to locate and defeat)
 - security fuse is embedded into the program memory (hard to locate and defeat), similar approach is used in many smartcards in the form of password protection and encryption keys
 - moving away from building blocks which are easily identifiable and have easily traceable data paths



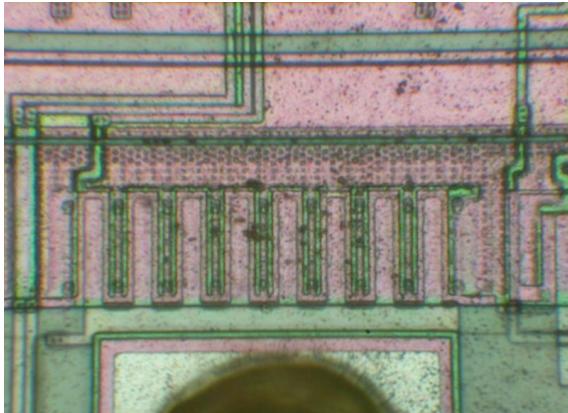
Motorola MC68HC908AZ60A microcontroller



Scenix SX28 microcontroller

Defence technologies: tamper protection

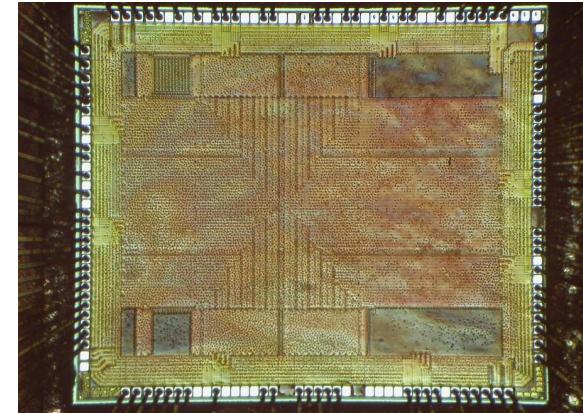
- Help came from chip fabrication technology
 - planarisation as a part of modern chip fabrication process (0.5 µm or smaller feature size)
 - glue logic design makes reverse engineering much harder
 - multiple metal layers block any direct access
 - small size of transistors makes attacks less feasible
 - chips operate at higher frequency and consume less power
 - smaller and BGA packages scare off many attackers



0.9µm microcontroller



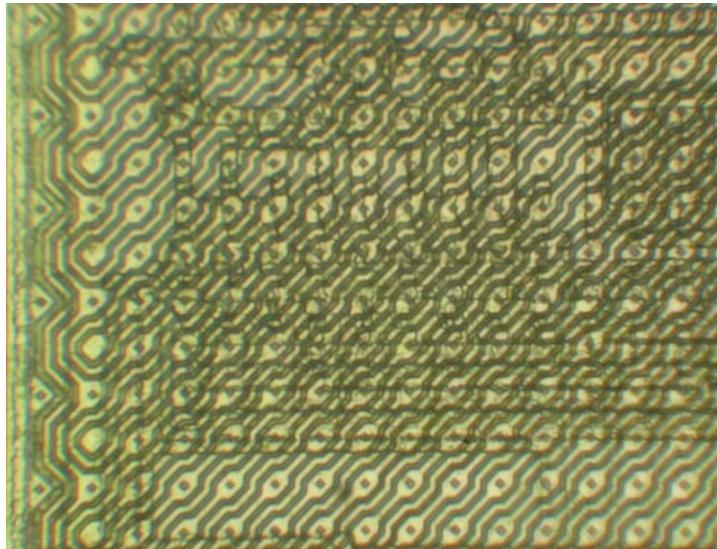
0.5µm microcontroller



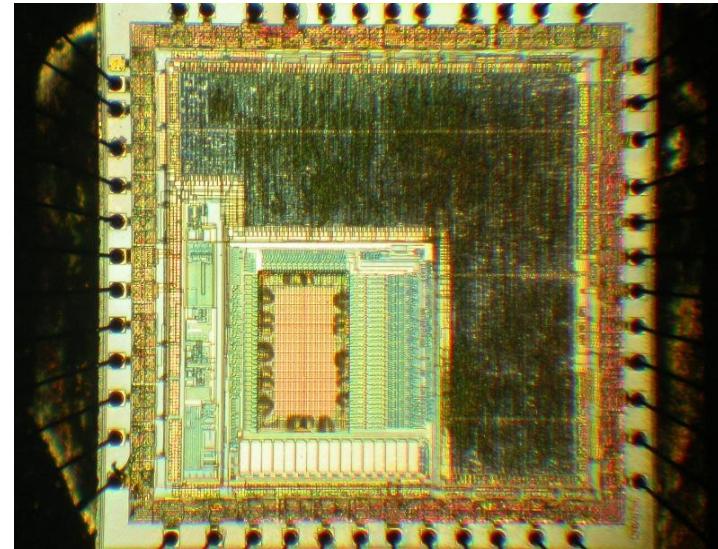
0.13µm FPGA

Defence technologies: tamper protection

- Additional protections
 - top metal layers with sensors
 - voltage, frequency and temperature sensors
 - memory access protection, crypto-coprocessors
 - internal clocks, power supply pumps
 - asynchronous logic design, symmetric design, dual-rail logic
 - ASICs, secure FPGAs and custom-designed ICs
 - software countermeasures



STMicroelectronics ST16 smartcard



Fujitsu secure microcontroller

Defence technologies: what goes wrong?

- Security advertising without proof
 - no means of comparing security, lack of independent analysis
 - no guarantee and no responsibility from chip manufacturers
 - wide use of magic words: *protection, encryption, authentication, unique, highly secure, strong defence, unbreakable, impossible, cannot be attacked, uncompromising, buried under metal layers*
- Constant economics pressure on cost reduction
 - less investment, hence, cheaper solutions and outsourcing
 - security via obscurity approach
- Quicker turnaround
 - less testing, hence, more bugs
- What about back-doors?
 - access to the on-chip data for factory testing purposes
 - how reliably was the factory testing feature disabled?
 - how difficult is to attack the access port?

Defence technologies: how it fails

- Microchip PIC microcontrollers: security fuse bug (*command*)
 - security fuse can be reset without erasing the code/data memory
- Atmel AVR microcontrollers: security fuse bug (*glitch attack*)
 - security fuse can be reset without erasing the code/data memory
- Hitachi smartcard: information leakage on a products CD
 - full datasheet on a smartcard was placed by mistake on the CD
- Actel secure FPGA: programming software bug
 - devices were always programmed with a 00..00 passkey
- Xilinx secure CPLD: programming software bug
 - security fuse incorrectly programmed resulting in no protection
- Maxim/Dallas SHA-1 secure memory: factory setting bug
 - some security features were not activated resulting in no protection
- Other examples
 - insiders, datasheets of similar products, development tools
 - solution: test real devices and control the output

Future work

- Data remanence analysis of embedded Flash in chips
- Testing other chips for strength against firmware and secret key extraction beyond 90nm technology
- Improving fault attacks with new techniques
- Mission Impossible 2: recover the erased data
 - according to Actel it is “*virtually impossible*” to extract the information from Actel ProASIC3 Flash-based FPGA
 - how about recovering the information after it has been erased?
 - quite common situation if you have overproduction of your highly secure designs and then decide to switch to another product; if you have pre-programmed secure chips left you might erase them into the initial state and sell on the market; that means those chips will no longer have any security fuses activated, but just 'No readback' feature and data remanence within the Flash memory

Conclusions

- Fault injection attacks are dangerous and can compromise the security in chips – evaluation and protection is necessary
- Backside approach helps in modern chips, it is simple to do and does not require expensive optics and precise positioning
- Embedded memory is more secure than encrypted external memory storage, and encrypted bitstream is even less secure
- Attack technologies are constantly improving, so should the defence technologies
- There is no such a thing as absolute protection
 - given enough time and resources any protection can be broken
- Defence should be adequate to anticipated attacks
 - security hardware engineers must be familiar with attack technologies to develop adequate protection
 - many vulnerabilities were found in secure chips and more are to be found posing challenges to hardware security engineers

References

- Slides
 - http://www.cl.cam.ac.uk/~sps32/ECRYPT2011_1.pdf
- Literature:
 - <http://www.cl.cam.ac.uk/~sps32/>
 - <http://www.cl.cam.ac.uk/~sps32/#Publications>