JsonParserExample.ino



Description

This example shows how to deserialize a JSON document with ArduinoJson.



Source code

```
#include <ArduinoJson.h>
void setup() {
 // Initialize serial port
 Serial.begin(9600);
 while (!Serial) continue;
 // Allocate the JSON document
 // Inside the brackets, 200 is the capacity of the memory pool in bytes.
 // Don't forget to change this value to match your JSON document.
 // Use arduinojson.org/v6/assistant to compute the capacity.
 StaticJsonDocument<200> doc;
 // StaticJsonDocument<N> allocates memory on the stack, it can be
 // replaced by DynamicJsonDocument which allocates in the heap.
 // DynamicJsonDocument doc(200);
 // JSON input string.
 // Using a char[], as shown here, enables the "zero-copy" mode. This mode uses
 // the minimal amount of memory because the JsonDocument stores pointers to
 // the input buffer.
 // If you use another type of input, ArduinoJson must copy the strings from
 // the input to the JsonDocument, so you need to increase the capacity of the
 char json[] =
      "{\"sensor\":\"gps\",\"time\":1351824120,\"data\":[48.756080,2.302038]}";
 // Deserialize the JSON document
 DeserializationError error = deserializeJson(doc, json);
 // Test if parsing succeeds.
 if (error) {
   Serial.print(F("deserializeJson() failed: "));
   Serial.println(error.f_str());
   return;
 }
 // Fetch values.
 // Most of the time, you can rely on the implicit casts.
 // In other case, you can do doc["time"].as<long>();
 const char* sensor = doc["sensor"];
 long time = doc["time"];
 double latitude = doc["data"][0];
 double longitude = doc["data"][1];
 // Print values.
 Serial.println(sensor);
 Serial.println(time);
 Serial.println(latitude, 6);
 Serial.println(longitude, 6);
void loop() {
 // not used in this example
```

Things used in this example

<u>Classes</u>

- JsonDocument
 - <u>StaticJsonDocument</u>
 - o <u>operator[]</u>

• <u>DeserializationError</u>

Functions

• <u>deserializeJson()</u>

Libraries

- Core
 - O <u>Serial</u>

See also

- Deserialization tutorial
- <u>JsonHttpClient.ino</u>

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ArduinoJson

A JSON library for embedded C++.
Simple, efficient, and versatile.
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