

2mqtt



2mqtt is MQTT bridge. You can convert the serial, ethernet to MQTT

Supported Providers

- ethernet to MQTT
- raw sends the serial, ethernet messages to mgtt as is
 - serial to MQTT
 - o ethernet to MQTT
 - o http to MQTT

Download

Container images

Docker Hub

Quay.io

Docker Run

```
docker run --detach --name 2mqtt \
    --volume $PWD/config.yaml:/app/config.yaml \
    --device /dev/ttyUSB0:/dev/ttyUSB0 \
    --env TZ="Asia/Kolkata" \
    --restart unless-stopped \
    docker.io/mycontroller/2mqtt:1.4
```

Download Executables

- Released versions
- Pre Release main branch executables

Configuration

You can have more than one adapter configurations

Provider options: mysensors v2 and raw

```
logger:
 mode: development # logger mode: development, production
 encoding: console # encoding options: console, json
 level: info
                     # log levels: debug, info, warn, error, fatal
adapters: # you can have more than one adapter
 name: adapter1
                          # name of the adapter
   enabled: false
                          # enable or disable the adapter, default disabled
                          # reconnect automatically, if there is a failure on the c
   reconnect delay: 20s
   provider: mysensors v2 # provider type, options: mysensors v2, raw
   source: # source is the device, to be converted to MQTT, based on the type, confi
     type: serial
                               # source device type: serial
     port: /dev/ttyUSB0
                               # serial port
     baud rate: 115200
                               # serial baud rate
     transmit_pre_delay: 10ms # waits and sends a message, to avoid collision on th
   mqtt: # mqtt broker details
     broker: tcp://192.168.10.21:1883 # broker url: supports tcp, mqtt, tls, mqtts
     insecure: false
                                       # enable/disable insecure on tls connection
                                       # username of the broker
     username:
                                       # password of the broker
     password:
     subscribe: in rfm69/#
                                       # subscribe a topic, should include `#` at th
                                       # publish on this topic, can add many topics
     publish: out rfm69
     qos: 0
                                       # qos number: 0, 1, 2
```

```
transmit_pre_delay: 0s
reconnect_delay: 5s
```

Source device configuration

Based on the source type the configurations will be different.

Serial

```
type: serial  # source device type
port: /dev/ttyUSB0  # serial port
baud_rate: 115200  # serial baud rate
transmit_pre_delay: 10ms  # waits and sends a message, to avoid collision on the so
message_splitter: # message splitter byte, default '10'
```

Ethernet

HTTP

for http source, on mqtt the payload (json string) will be as follows,

```
"method":"POST",
  "remoteAddress":"192.168.0.1:57112",
  "host":"my-secret-host.com:8080",
  "path":"/hello",
  "body":"say hello",
  "queryParameters":{
     "q1": ["v1"],
```

```
"q2": ["v1", "v2"]
},
"headers":{
    "Accept-Encoding":["gzip"],
    "Cache-Control":["no-cache"],
},
"timestamp":"2022-05-27T08:01:55.806281887+05:30"
}
```

Special note on message_splitter

NOTE: Applicable for serial and ethernet devices

- message_splitter is a reference char to understand the end of message on serial and ethernet device read
- This special char will be included while writing to the device.
- supports only one char, should be supplied in byte, ie: 0 to 255, extended ASCII chars

Quick references

For complete details refer the extended ASCII table

- ø Null char
- 3 End of Text
- 4 End of Transmission
- 8 Back Space
- 10 Line Feed
- 13 Carriage Return

Script support

In raw provider we can add script to support custom specification. If we leave the script part empty, works without formatting.

2mqtt support limited JavaScript support along with goja

Configuration file with raw provider and a script support

```
logger:
  mode: development  # logger mode: development, production
  encoding: console  # encoding options: console, json
  level: info  # log levels: debug, info, warn, error, fatal
adapters:  # you can have more than one adapter
```

```
- name: adapter1
                         # name of the adapter
                         # enable or disable the adapter, default disabled
 enabled: false
 reconnect_delay: 20s
                        # reconnect automatically, if there is a failure on the c
 provider: raw # provider type, options: mysensors_v2, raw
 source: # source is the device, to be converted to MQTT, based on the type, confi
   type: serial
                             # source device type: serial
   port: /dev/ttyUSB0
                            # serial port
   baud rate: 115200
                             # serial baud rate
   transmit_pre_delay: 10ms # waits and sends a message, to avoid collision on th
 mqtt: # mqtt broker details
   broker: tcp://192.168.10.21:1883 # broker url: supports tcp, mqtt, tls, mqtts
                                     # enable/disable insecure on tls connection
   insecure: false
   username:
                                     # username of the broker
   password:
                                     # password of the broker
   subscribe: receive_data/#
                                     # subscribe a topic, should include `#` at th
   publish: publish data
                                     # publish on this topic, can add many topics
                                     # qos number: 0, 1, 2
   qos: 0
   transmit_pre_delay: 0s
   reconnect delay: 5s
 formatter_script: # script used to perform custom formatting
   to_mqtt:
     // your multiline javascript
     // to perform formatting
     // read examples for more details
   to source: |
     // your multiline javascript
     // to perform formatting
     // read examples for more details
```

to_mqtt

data received from source device and posts to mqtt.can be serialPort, http, ethernet.for details refer source device options section.

you will receive the following variables on your script

raw_data - data received from source device

once the format done, at the end of script, you have to submit the result in two ways in both way, your response should be assigned into <code>result</code> variable <code>WITHOUT</code> let , <code>var</code> or <code>const</code> .

- 1. if you do not want to change the mqtt parameters, like topic , QoS , etc, just assign the response into result . example: result="hello"
- 2. if you need to change mqtt parameters dynamically, assign key/value into result variable. supported keys,
- data your response data should passed on the mgtt publish

- mqtt_topic if you want to change the topic dynamically. NOTE: this topic will be appended(suffix) along with global topic (adapters[].mqtt.publish)
- mqtt_qos you can modify the QoS
- ignore if you think, no need to proceed further with this data and do not want to send it to mqtt add ignore: true. This message will be dropped.

examples:

simple string return

```
// want to append "_modified" at the end of raw data
data=raw_data + "_modified"

// return
result=data
```

return as object

```
// want to add mqtt topic dynamically
// assume the raw_data is "hello;mqtt/secret/topic"
const dataArray = raw_data.split(";")

// return
result = {
  data: dataArray[0], // ie: hello
  mqtt_topic: dataArray[1], // ie: mqtt/secret/topic
}
```

ignore the data. do not proceed further

```
// assume the raw_data is "ignore_me"

// ignoreMe is "true", if the message is "ignore_me"

const ignoreMe = raw_data == "ignore_me"

// return

result = {
   data: raw_data,
   ignore: ignoreMe, // is true. this message will not send to mqtt
}
```

to source

data received from mqtt passed to formatter script and posts to source device.

you will receive the following variables on your script

- raw data data received from mgtt subscription
- mqtt_topic topic of the received message
- mqtt_qos qos of the received message

once the format done, at the end of script, you have to submit the result in two ways in both way, your response should be assigned into <code>result</code> variable <code>WITHOUT</code> let , <code>var</code> or <code>const</code> .

- 1. just assign the into result . example: result="hello"
- 2. assign key/value into result variable. supported keys,
- data your response data should passed to source device
- ignore if you think, no need to proceed further with this data and do not want to send it to source device add ignore: true. This message will be dropped.

examples

simple string return

```
// want to include mqtt topic in the message
// assume:
// raw_data is "hello"
// mqtt_topic is "mqtt/secret/topic"

const finalData = raw_data + ";" + mqtt_topic
// return
result = finalData // ie: hello;mqtt/secret/topic
```

return as object

```
// want to include mqtt topic in the message
// assume:
// raw_data is "hello"
// mqtt_topic is "mqtt/secret/topic"

const finalData = raw_data + ";" + mqtt_topic

// return
result = {
   data: finalData, // ie: hello;mqtt/secret/topic
}
```

ignore the data. do not proceed further

```
// assume the raw_data is "ignore_me"

// ignoreMe is "true", if the message is "ignore_me"

const ignoreMe = raw_data == "ignore_me"

// return

result = {
   data: raw_data,
   ignore: ignoreMe, // is true. this message will not send to mqtt
}
```

Releases 6



+ 5 releases

Packages

No packages published

Languages

● Go 90.9% ● Shell 7.6% ● Dockerfile 1.5%