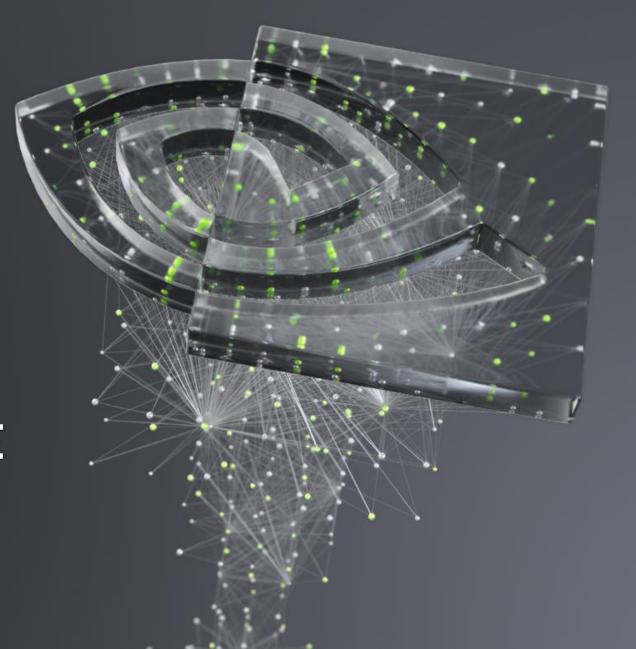


AAL API FOR INLINE ACCELERATION

06/18/2020



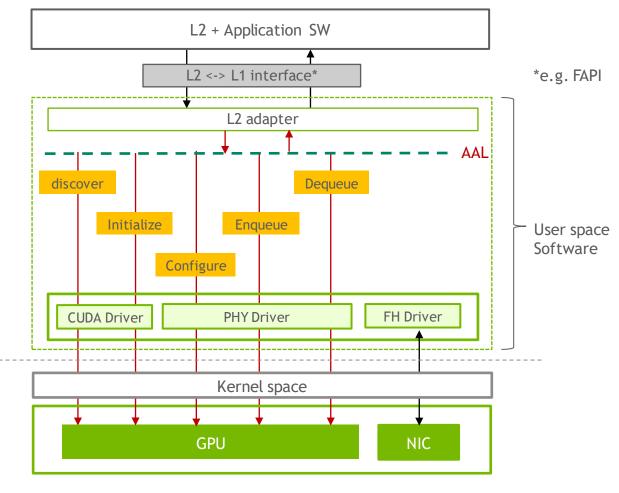
AGENDA

- AAL Architecture for Inline Profile
- Scope of AAL
 - Execution Model
 - Buffer Management
- AAL API functions
 - Discover, Initialize, Configure, Enqueue and Dequeue
- Example of Enqueue and Dequeue
 - Uplink
 - Downlink



AAL ARCHITECTURE FOR INLINE PROFILE

- For inline profile, Acceleration Abstraction Layer (AAL) interfaces between L2 adapter and HW accelerator.
- AAL interacts with HW accelerator through the following set of APIs:
 - Discover
 - Initialize
 - Configure
 - Enqueue
 - Dequeue



SCOPES OF AAL

Execution model and buffer management

Workload execution

- Multiple workloads (i.e. PHY pipelines) can be launched in parallel on a HW device.
- No ordering restriction is imposed on completions of workloads submitted concurrently.
- Priority among multiple workloads can be handled by assigning a priority value to each workload.
 - The priority value can be based on type of profile (e.g. PUSCH vs. PDSCH) or type of service (eMBB vs. URLLC).

Buffer management

- AAL does not handle data I/O buffer management for inline profile.
 - L2+ application assigns the buffers and the buffer pointer is passed through AAL during enqueuing PHY workload.
 - PHY driver is responsible for managing data
 I/O between CPU and GPU.
 - FH driver is responsible for managing I/O between GPU and NIC using GPU DPDK.



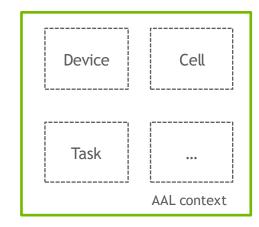
DISCOVER AND INITIALIZE

ORAN_AAL_discover

- Description
 - Get information about available physical devices and their properties.
 - Example: device management functions of the CUDA runtime API (e.g. cudaGetDeviceProperties, cudaDeviceGetCount) can be used to get GPU related information.
 - The function would return a pre-defined data structure populated with device related information (e.g., number of devices, device id, device name, AAL profile).

ORAN_AAL_init

- Description
 - Create AAL context with a set of objects that can be queried and configured by AAL, e.g. device list, cell list, task list etc.
 - The function returns a pointer (*ctx_h) to the location of AAL Context (Context).





CONFIGURE

ORAN_AAL_obj_create/get/set/destroy

- Key input parameters
 - *ctx_h: Pointer to the AAL Context.
 - void* obj_info: parameters needed to configure an object (e.g. cell).
 - int obj_name: name of the object to be configured (e.g. cell).
- Description
 - A set of functions providing a control mechanism for managing objects internal to AAL.
 - The input parameters to the function call depends on the object type to be configured.

ORAN_AAL_obj_create	Create a new obj within AAL context, e.g. a new cell
ORAN_AAL_obj_get	Query to know the status and attributes of an object, e.g. the cell configurations
ORAN_AAL_obj_set	Change the state of an object, e.g. activate or deactivate a cell
ORAN_AAL_obj_destroy	Destroy an object from AAL context, e.g. delete a cell object from AAL Context

ENQUEUE AND DEQUEUE

ORAN_AAL_inline_enqueue

- Key Input parameters
 - *ctx_h : Pointer to the AAL Context (Context).
 - struct slot_command: parameters needed to process UL/DL PHY pipeline and buffer pointer for data I/O.

- Description
 - L2 adapter submits one or multiple PHY workload(s) to AAL through this function.
 - In case of multiple workloads submitted concurrently, priority can be attached to each workload.
 - For parallel execution of multiple workloads, the completion or response can be out-of-order.

ORAN_AAL_inline_dequeue

- Key Input parameters
 - int task_id: enqueued task identifier, that was provided by L2 adapter as a part of slot_command in the enqueue function.

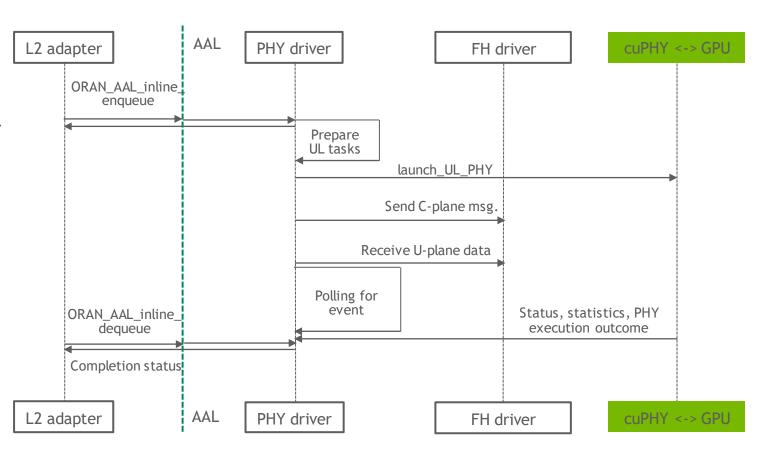
- Description
 - L2 adapter invokes dequeue function to check the status of execution completion.
 - The function would return the completion status to the application.



EXAMPLE OF ENQUEUE AND DEQUEUE: UPLINK

Example of UL pipeline enqueued by L2 adapter

- Once L2 adapter enqueues an UL task,
 PHY driver triggers a series of steps to-
 - Prepare UL subtasks to be executed sequentially to process UL pipeline.
 - Instruct GPU to prepare for launching UL PHY pipeline.
 - Send C-plane msg. to FH driver.
 - Initiate U-plane data reception in GPU.
 - Once UL PHY execution is complete, get results from GPU, including status, statistics and PHY execution outcome.
- L2 adapter invokes dequeue function to check for completion status.



EXAMPLE OF ENQUEUE AND DEQUEUE: DOWNLINK

Example of DL pipeline enqueued by L2 adapter

- Once L2 adapter enqueues a DL task, PHY driver triggers a series of steps to-
 - Prepare DL subtasks to be executed sequentially to process DL PHY pipeline.
 - Launch DL PHY pipeline on GPU.
 - Upon PHY execution completion, trigger FH driver for sending C-plane msg.
 - Trigger FH driver for sending U-plane msg.
- L2 adapter invokes dequeue function to check for completion status.

