

General

Opening tarball: `tar xzf filename.tgz`

Compiling C: `gcc -Wall -g filename.c -o filename`

I strongly recommend telling `gcc` to warn about empty parameter lists by adding `-Wstrict-prototypes` to the compilation flags (along with `-Wall`)

- The `-Wall` option to `gcc` enables many warnings - I **strongly recommend** that you always use it.
- The `-g` option to `gcc` includes debugging information in the generated executable file (useful when debugging with `gdb`).

Run executable: `./filename`

By default, `gcc` accepts a GNU dialect broadly equivalent to C11. Fix which standard to use by passing `-std=c89` or `-std=c99` to `gcc`.

C99 introduces a `bool` type, defined in `<stdbool.h>`.

- In C99, single line comments beginning with `//` were introduced. Multi-line comments (`/* ... */`) are allowed in all C dialects.

`file` tries to identify what kind of file it's given: `file filename.extension`

- `nm` lists symbols ("names") inside an object file - and whether they are defined in that object file, or undefined (used by that object file, but defined elsewhere). For example `nm welcome.o` reports:

```

                U _GLOBAL_OFFSET_TABLE_
0000000000000000 T main
                U puts
```

Showing that it defines `main` and has undefined references to `puts` and whatever that offset table symbol may be. These will be found in the C library during linking.

- To look inside the C library, we have to find it. `find /usr/lib -name libc.a` reports:

```

/usr/lib/x86_64-linux-gnu/libc.a
...
```

- `ar t /usr/lib/x86_64-linux-gnu/libc.a` shows that libc contains hundreds of object files.
- `nm /usr/lib/x86_64-linux-gnu/libc.a` lists all the symbols inside all those object files. Is `puts` defined in libc?

```
nm /usr/lib/x86_64-linux-gnu/libc.a 2>/dev/null | grep puts finds:
ioputs.o:
0000000000000000 T _IO_puts
0000000000000000 t _IO_puts.cold
0000000000000000 W puts
```

So, yes, `puts` is defined in libc, inside an object file `ioputs.o`.

- `nm` may also be run on `welcome` and surprisingly, it still shows undefined symbols. Why?
- `file welcome` reports:
welcome: ELF 64-bit LSB shared object, x86-64, version 1 (SYSV), dynamically linked...
- `ldd welcome` will show you any dynamically linked libraries:
linux-vdso.so.1 (0x00007fffb6d9a000)
libc.so.6 => /lib/x86_64-linux-gnu/libc.so.6 (0x00007f55638b4000)
/lib64/ld-linux-x86-64.so.2 (0x00007f5563af6000)

showing us that the C library is actually being dynamically linked (hence why there are undefined symbols in `welcome`).

Look at `make` in C Tools

CBuild

- The traditional answer is a tool called `make`, which I'll describe in the first of my `C Tools` lectures. I also present a simpler tool of mine called `CBuild`. Here in these lectures, let's use `CBuild`'s `cb` and `cr` commands. (They are already installed on lab computers, and you can install them yourself anywhere else by following the instructions in the README from the first C Tools tarball.)
- Using `cb` to compile our `welcome.c` example onto `welcome`, all we need do is type:

```
cb welcome
```

and `cb` will figure everything out, realising that `welcome.c` is the source of `welcome`, and then taking the minimum number of actions necessary to rebuild `welcome`.

- If you want to force a full recompilation, simply say:

```
cb --allclean welcome
```

To compile using the `CBuild` file, type `cb`

To remove all compiled files, `cb --clean`

To remove all compiled files, and then recompile, `cb --allclean`

Use CBuild!

- If you want to tell `cb` what executables to build, what gcc flags to use, or what additional libraries to link in, you can prepare a `.cbuild` file, for example:

```
BUILD = welcome program2 program3  
CFLAGS = -Wall -g  
LDLIBS = -lm
```

- After doing that, `cb` doesn't need you to tell it what to build, so:

```
cb
```

will attempt to compile and link all 3 programs, and

```
cb --clean
```

will clean all the build artefacts (object files and executables from all 3 programs).

- As a convenience, I have recently added a companion tool called `cr` - to compile and run `welcome.c`, just run:

```
cr welcome.c
```

- Of course, `cr` will not attempt to run the executable if compilation or linking failed.
- See `man cb`, and my first [C Tools](#) lecture, for more details.