Notational Conventions

Notational Conventions - Ranges and Arrays

Before proceeding, we introduce some helpful notation for describing ranges and arrays. For natural numbers i, x and y:

$$i \in (x..y) \triangleq x < i < y$$

$$i \in [x..y) \triangleq x \le i < y$$

$$i \in (x..y) \triangleq x < i \le y$$

$$i \in [x..y] \triangleq x \le i \le y$$

This notation has a natural lifting to arrays. For an array a, value v and natural numbers x and y:

$$v \in \mathtt{a}[x..y) \triangleq \exists i \in [x..y).[\ 0 \leq i < \mathtt{a.size} \land \mathtt{a}[i] = v\]$$

We can now elegantly describe properties of arrays, for example:

$$\mathbf{a}[x..y) \le z \triangleq \forall v \in \mathbf{a}[x..y).[\ v \le z\]$$

Note: we usually prefer closed-open intervals, e.g. [x..y) or a[x..y).

Some more examples of array properties that we are able to define with the above notation are:

•
$$\mathbf{a}(x..y] \ge z \triangleq \forall v \in \mathbf{a}(x..y].[\ v \ge z\]$$

•
$$a[x..y] \neq z \triangleq \forall v \in a[x..y].[v \neq z]$$

We will see later that using closed-open intervals for array slices is often convenient for our reasoning.

Notational Conventions - Array Slices

We refer to the closed-open interval a[x..y) as an **array slice**.

For an array a and natural numbers x and y, we can formally define an array slice inductively as follows:

$$\mathbf{a}[x..y) \; \triangleq \; \left\{ \begin{array}{ll} \texttt{[]} & \text{if } y \leq x \\ \mathbf{a}[x+1..y) & \text{if } x < 0 \text{ or } x \geq \texttt{a.size} \\ \mathbf{a}[x] : \mathbf{a}[x+1..y) & \text{otherwise} \end{array} \right.$$

Notice how the interval's values are truncated to the bounds of the array a.

Although we rarely use them, we can define the three other types of array intervals (to match the other number ranges) in terms of our array slice notation. Specifically:

•
$$a(x..y) \triangleq a[x+1..y)$$

•
$$a(x..y] \triangleq a[x+1..y+1)$$

•
$$a[x..y] \triangleq a[x..y+1)$$

Notational Conventions - Arrays and their Contents

To simplify our notation, we drop the interval bounds when they refer to the start or end of an array. Thus, for an array a and natural number i:

- a[..i) describes the array slice from 0 up to, but not including, i
- a[i..) describes the array slice from i up to its end
- a[..) describes the whole array

We also need to be able to distinguish the reference to an array from the array's contents when making $_{-old}$ or $_{-pre}$ annotations.

$$a[..)_{old}$$
 or $a[..)_{pre}$ refer to previous values of an array's **contents**

We will often need to use the array contents annotations $a[...)_{old}$ or $a[...)_{pre}$, as it is very common for methods to update (or potentially update) the contents of arrays.

Notational Conventions - Array Shorthands

We introduce several notational shorthands for arrays. For arbitrary arrays a and b, and value v:

- $NrOccurs(a[..), v) \triangleq |\{k \mid a[k] = v\}|$
- $a[..) \sim b[..)$ means that the contents of array a are a permutation of the contents of array b:

$$\mathbf{a}[..) \sim \mathbf{b}[..) \ \triangleq \ \forall v. [\ NrOccurs(\mathbf{a}[..), v) = NrOccurs(\mathbf{b}[..), v) \]$$

• $a[..) \approx b[..)$ means that the contents of arrays a and b are identical:

$$a[..) \approx b[..) \triangleq a.size = b.size$$

 $\land \forall j \in [0..a.size).[a[j] = b[j]]$

We will often refer to \approx as **deep equality**.

For a set S, the term |S| denotes the cardinality (or size) of the set. So, NrOccurs counts the number of occurrences of a value v in an array. The definition of \sim then requires that both arrays contain the same number of occurrences of each possible value. The definitions of \sim and \approx can also be applied to arbitrary array

slices, in which case they only consider their respective array contents in the given intervals. e.g.

$$a[1..\,a.\,size)pprox b[1..\,b.\,size)$$

describes two arrays a and b that are identical, except for their first element.

Notational Conventions - Array Operations

We also introduce some notational shorthands for operations on arrays. For an array a and natural numbers x and y:

• $\sum a[x..y)$ is the sum of the elements of array a from index x up to but not including index y:

$$\begin{array}{ccc} \sum \mathbf{a}[x..y) & \triangleq & \sum_{k=x}^{y-1} \mathbf{a}[k] \\ & \triangleq & \mathbf{a}[x] + \mathbf{a}[x+1] + \ldots + \mathbf{a}[y-1] \end{array}$$

• $\Pi a[x..y)$ is the product of the elements of array a from index x up to but not including index y:

$$\begin{array}{rcl} \Pi \, \mathbf{a}[x..y) & \triangleq & \Pi_{k=x}^{y-1} \, \mathbf{a}[k] \\ & \triangleq & \mathbf{a}[x] * \mathbf{a}[x+1] * \ldots * \mathbf{a}[y-1] \end{array}$$

Important: $\sum a[x..y)$ and $\Pi a[x..y)$ are only well-defined for ranges [x..y) that lie within the bounds of array a.

Note that the sum of an empty array slice (e.g. sum(a[..0))) is defined to be 0 (the unit of addition).

Similarly, the product of an empty array slice (e.g. product(a[a. size..))) is defined to be 1 (the unit of multiplication).

Notational Conventions - Helpful Predicates

We introduce some predicates which will be helpful in upcoming examples. For arbitrary arrays a and b and natural numbers i and j:

- Sorted(a[..)) means that array a is ordered: $Sorted(a[..)) \triangleq \forall j, k \in [0..a.size). [j \leq k \longrightarrow a[j] \leq a[k]]$
- Swapped(a[..),b[..),i,j) means that the arrays a and b are identical, except for the elements at indexes i and j, which have been swapped:

$$Swapped(\mathtt{a}[..),\mathtt{b}[..),i,j) \triangleq \mathtt{a.size} = \mathtt{b.size}$$
 $\land i,j \in [0..\mathtt{a.size})$ $\land \mathtt{b}[i] = \mathtt{a}[j] \land \mathtt{b}[j] = \mathtt{a}[i]$ $\land \ \forall k \in [0..\mathtt{a.size}) \backslash \{i,j\}.[\mathtt{a}[k] = \mathtt{b}[k]]$

Important: Sorted is only well-defined for an array whose contents are comparable (such as Integers).

We can apply the definition of Sorted to an arbitrary array slice if desired:

•
$$Sorted(a[x..y)) \triangleq \forall j, k \in [x..y).[0 \le j \le k < a.size \longrightarrow a[j] \le a[k]]$$

Notational Conventions - Helpful Functions

We also introduce some functions which will be helpful in upcoming examples. For an array a:

• min(a[..)) gives the smallest element in the array a:

$$min(a[..)) \triangleq min\{ z \mid \exists j \in [0..a.size). a[j] = z \}$$

max(a[..)) gives the biggest element in the array a:

$$max(a[..)) \triangleq max\{z \mid \exists j \in [0..a.size). a[j] = z\}$$

Important: min and max are only well-defined for an array whose contents are comparable (such as Integers).

We can apply these definitions to arbitrary array slices if desired.

- $min(a[x..y)) \triangleq min\{z \mid \exists j \in [x..y).[0 \leq j < a.size \land a[j] = z]\}$
- $max(a[x..y)) \triangleq max\{z \mid \exists j \in [x..y).[0 \le j < a.size \land a[j] = z]\}$

Array Lemmas - Deep Equality and Permutation

For all arrays a and b:

Deep Equality Lemmas:

- $a[..) \approx b[..) \longrightarrow b[..) \approx a[..)$ (\approx **Symm**)
- $a[..) \approx b[..) \land b[..) \approx c[..) \longrightarrow a[..) \approx c[..)$ (\approx Trans)
- $a[..) \approx b[..) \longrightarrow a.siez = b.size$ (\approx Size)
- $a[..) \approx b[..) \longrightarrow a[..) \sim b[..)$ (\approx IsPrm)

Permutation Lemmas:

- $a[..) \sim b[..) \longrightarrow b[..) \sim a[..)$ (\sim Symm)
- $\bullet \ a[..) \sim b[..) \ \land \ b[..) \sim c[..) \ \longrightarrow \ a[..) \sim c[..) \ (\sim \textbf{Trans})$

Notational Conventions - Array Concatenation

We define the **concatenation** of arrays (:) via their deep equality relation with a third "observer" array. That is, for arbitrary arrays a, b and c we have:

$$a[..) \approx b[..) : c[..) \triangleq a[..b.size) \approx b[..) \land a[b.size..) \approx c[..)$$

Notice that from the definition of \approx we know that when $a[..) \approx b[..) : c[..)$ then a.size = b.size + c.size Using deep equality, array slices and concatenation we can describe many interesting properties of arrays. For example:

$$a[..) \approx a[0..1) : b[..) : a[b.size + 1..a.size)$$

says that the contents of the array a from index 1 to index b.size is the same as the array b. It does not say anything about the other elements of the array a. This notation can be very useful for describing changes to just part of an array, or even for specifying which parts of an array are unmodified.

Array Lemmas - Swapping and Ranges

For all arrays a and b and for all integers i, j, k, x and y:

Swapped Lemmas:

- $Swapped(a[..), b[..), i, i) \longrightarrow a[..) \approx b[..)$ (\approx Swpd)
- $Swapped(\mathtt{a}[..),\mathtt{b}[..),i,j) \longrightarrow \mathtt{a}[..) \sim \mathtt{b}[..)$ (\sim **Swpd**)
- $Swapped(\mathtt{a}[..),\mathtt{b}[..),i,j) \longleftrightarrow Swapped(\mathtt{a}[..),\mathtt{b}[..),j,i) \longleftrightarrow Swapped(\mathtt{b}[..),\mathtt{a}[..),i,j)$ (SwpSm)

Ranges Lemmas:

- $b[..) \approx a[0..i) : b[i..j) : a[j..) \land x \le i \land j \le y$ $\longrightarrow b[..) \approx a[0..x) : b[x..y) : a[y..)$ (RngWeak)
- $a[..) \approx b[..) \land c[..) \approx c[0..i) : a[i..j) : c[j..)$ $\longrightarrow c[..) \approx c[0..i) : b[i..j) : c[j..)$ (RngSwap)

In RngWeak the premise says a and b are identical except for the range [i..j), and the conclusion says that a and b are identical except for the range [m..n). The lemma holds, since the range [m..n) includes the range [i..j)