General

All objects are on the heap
The references to the objects are on the stack

```kotlin
fun main() {
    val s1 = "Hello"
    val s2 = "Hello"
    val s3 = "Hell"
    val s4 = "o"
    val s5 = s3 + s4
    println(s1 === s2) // True
    println(s1 === s3) // False
    println(s5 == s1) // True
    println(s5 === s1) // False
}
```