## **Alias**

```
val m = n
```

Here,  $\,m\,$  refers to the same object as  $\,n\,$ , we call that an Alias.  $\,m\,$  and  $\,n\,$  are now two different names for the same object. It doesn't matter whether we refer to the object as  $\,m\,$  or  $\,n\,$ , we invoke the same object.