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# ${\bf Math\text{-}Symbols\text{-}in\text{-}}{\bf \LaTeX\text{-}Manual}$

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9	1	Constants and Useful Symbols	
10		• \mi: alias of \mathrm i, i	
11		• \me: alias of \mathrm e, e	
12		• \mnatr: alias of \mathbb N, N	
13		• \mintg: alias of \mathbb Z, Z	
14		• \mrato: alias of \mathbb Q, Q	
15		• \mreal: alias of \mathbb R, ℝ	
16		• \mcmpx: alias of \mathbb C, C	
17		• \mhilb: alias of \mathbb H, H	
18		• \mcond: alias of \mathrm {Cond.}, Cond.	
19		• \mconst: alias of \mathrm {const}, const	
20		• : continuous function space. eg: \mscon{(I)} gets $C(I)$	
21		• \mscab: continuous function space, alias of \mscon{[a, b]}, $C[a,b]$	
22		• \mslbg[]{}: lebesgue function space. eg: \mslbg{2} gets $L^2(I)$ , \mslbg[{[a, b]}]{2} gets $L^2([a,b])$	gets
24 25		• \mssbl[]{}: sobolev function space. eg: \mssbl{m} gets $H^m(I)$ , \mssbl[{[a, b]}]{m} gets $H^m([a,b])$	gets

#### 2 Vector and Matrix Defination

- \mv\*: Vector Notations, alias of \bm \*, \* could be any English characters or Greek characters. For examples, \mva gets a, and \mvalpha gets  $\alpha$ . The alphabet looks like this: a, b, c, d, e, f, g, h, i, j, k, l, m, n, o, p, q, r, s, t, u, v, w, x, y, z,  $\alpha$ ,  $\beta$ ,  $\gamma$ ,  $\delta$ ,  $\epsilon$ ,  $\zeta$ ,  $\eta$ ,  $\theta$ ,  $\iota$ ,  $\kappa$ ,  $\lambda$ ,  $\mu$ ,  $\nu$ ,  $\xi$ ,  $\pi$ ,  $\rho$ ,  $\sigma$ ,  $\tau$ , v,  $\phi$ ,  $\chi$ ,  $\psi$ ,  $\omega$
- \mm\*: Matrix Notations, alias of \mathbf \*, \* could be any English characters or Greek characters. For examples, \mma gets A, and \mmsigma gets Σ. The alphabet looks like this: A, B, C, D, E, F, G, H, I, J, K, L, M, N, O, P, Q, R, S, T, U, V, W, X, Y, Z, Γ, Δ, Θ, Λ, Ξ, Π, Σ, Υ, Φ, Ψ, Ω
- \mm\*t: Transposed Matrix Notations, alias of \{\mathbf \*}^T, \* could be any English characters or Greek characters. For examples, \mma gets A, and \mmsigma gets \Sigma. The alphabet looks like this:  $\mathbf{A}^T$ ,  $\mathbf{B}^T$ ,  $\mathbf{C}^T$ ,  $\mathbf{D}^T$ ,  $\mathbf{E}^T$ ,  $\mathbf{F}^T$ ,  $\mathbf{G}^T$ ,  $\mathbf{H}^T$ ,  $\mathbf{I}^T$ ,  $\mathbf{J}^T$ ,  $\mathbf{K}^T$ ,  $\mathbf{L}^T$ ,  $\mathbf{M}^T$ ,  $\mathbf{N}^T$ ,  $\mathbf{O}^T$ ,  $\mathbf{P}^T$ ,  $\mathbf{Q}^T$ ,  $\mathbf{R}^T$ ,  $\mathbf{S}^T$ ,  $\mathbf{T}^T$ ,  $\mathbf{U}^T$ ,  $\mathbf{V}^T$ ,  $\mathbf{W}^T$ ,  $\mathbf{X}^T$ ,  $\mathbf{T}^T$ ,  $\mathbf{T}^T$ ,  $\mathbf{D}^T$ ,  $\mathbf{D}^T$ ,  $\mathbf{T}^T$ ,  $\mathbf{T$
- \mvzero, \mvone, \mmzero, \mmone: Special vector and matrix notation, 0, 1, 0, 1

### <sub>5</sub> 3 Useful Functions and Operators

- \diff: diff operator, d, eg.  $\int_0^t f(\tau) d\tau$
- \\Diff: Diff operator, D, eg. D<sup>2</sup>X =  $\frac{-x_{i+1,j} + 2x_{i,j} x_{i-1,j}}{\Delta x^2}$
- **\Expect**: Expect operator, E, eg. X = B(n, p), EX = np
- \diag, \eig, \tr: Matrix operators, diag, eig, tr, eg.  $D = \operatorname{diag} A$ ,  $[\Lambda, V] = \operatorname{eig} A$ , tr  $\Lambda = \operatorname{tr} A$
- \lambda cm: lcm operator, lcm, eg.  $lcm(f,g) \cdot gcd(f,g) = f \cdot g$
- \rand: random number, rand
- \mean, \var: statistics operator, mean, var, eg.  $\mu = \text{mean}\,X$ ,  $\sigma^2 = \text{var}\,X$
- \corr : correlation operator, corr, eg.  $\operatorname{corr}(X,Y) = (R)_{ij} = \frac{\sum_{X_i,Y_j} (X-\bar{X})(Y-\bar{Y})}{\sqrt{\sum_i (X-\bar{X})^2 \sum_j (Y-\bar{Y})^2}}$
- \conv: convolution operator, conv, eg.  $conv(f,g) = \int_{-\infty}^{\infty} f(\tau)g(t-\tau) d\tau$
- \card: cardinals operator, card, eg. card $\{1,2,3\}=3$ , card  $\mathbb{R}=2^{\aleph_0}$
- \argmin, \argmax, \argopt: argmin, argmax, argopt operator,  $\hat{\theta} = \operatorname*{argmin}_{\theta} J_{\theta}(x)$
- \dist: distance operator, dist, eg.  $\min \sum_{\forall s,t \in G} \operatorname{dist}(s,t)$
- \abs{}, \norm{}: norm operator, eg.  $|x+y| \le |x| + |y|$ ,  $||\mathbf{A}x + \mathbf{b}||$
- \normlp{}{}: Lp-norm operator, eg.  $\|1\|_2$ ,  $\|\mathbf{A}x + \mathbf{b}\|_2$ ,  $\|\mathbf{A}x + \mathbf{b}\|_\infty$

## 4 Useful Aliases and Generators

- \fracdiffs{}: frac & diff operator, also provide \dfracdiffs{} mode. For example, \fracdiffs{x} \ \text{gets }  $\frac{d}{dx}$ , \fracdiffs{y} \text{gets }  $\frac{d}{dz}$
- \fracdiffd{}{}: frac & diff operator, also provide \dfracdiffd{}{} mode. For example, \fracdiffd{u}{x} gets  $\frac{du}{dx}$ , \dfracdiffd{^2u}{x^2} gets  $\frac{d^2u}{dx^2}$
- \fracpartials{}: frac & partial operator, also provide \dfracpartials{} mode. For example, \fracpartials{x} gets  $\frac{\partial}{\partial x}$ , \dfracpartials{y} gets  $\frac{\partial}{\partial y}$
- \fracpartiald{}{}: frac & partial operator, also provide \dfracpartiald{}{} mode. For example, \fracpartiald{u}{x} gets  $\frac{\partial u}{\partial x}$ , \dfracpartiald{^2u}{x^2} gets  $\frac{\partial^2 u}{\partial x^2}$
- \mclosure, \mclosuresquare, \mclosurebrace: auto height brackets, eg  $\left\{\left[\left(a^2+b^2\right)^2\right]^2\right\}$
- \mvct, \mvctz: row vector creator, eg \mvct{a}{n} gets  $(a_1, a_2, ..., a_n)$ , \mvctz{a}{n} gets  $(a_0, a_1, ..., a_n)$
- \mvctt, \mvctzt: column vector creator, eg \mvctt{a}{n} gets  $(a_1, a_2, ..., a_n)^T$ , \mvctzt{a}{n} gets  $(a_0, a_1, ..., a_n)^T$
- \mequlist: provided a list of equations, eg \mequlist{x + y &= 10 \\4x + 2y &= 30} gets  $\begin{cases} x+y=10 \\ 4x+2y=30 \end{cases}$