# Sparse interactions: Simulations

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Code used to generate simulated communities for the manuscript "Disentangling key species interactions in diverse and heterogeneous communities: A Bayesian sparse modeling approach"

# **Functions**

## Single Beverton-Holt run

Function for a single Beverton-Holt time step within a single plot. Inputs:

```
- number of species in the plot
```

- vector of the species' starting populations
- vector of the species'  $\lambda_i$  values  $(\lambda_{e,i})$  in the given plot
- matrix of the  $\alpha_{i,j}$  interactions between each species pair  $(\alpha_{e,i,j})$  in the given plot

Calculates new populations with a for loop over i species.

```
BH.run <- function(num.species, N.0, lambda, alpha){
  N.1 <- numeric(length = num.species) # blank vector to be filled in with the for loop
  for(i in 1:num.species){
    comp.sum <- sum(alpha[,i]*N.0)
      N.1[i] <- N.0[i]*lambda[i] / (1 + comp.sum)
  }
  return(N.1)
}</pre>
```

## Multiple simulations through time

Function for the Beverton-Holt simulations on a given set of species parameters. Conducts multiple runs from a single set of input species'  $\lambda_{e,i}$  intrinsic growth rates and species-pair  $\alpha_{e,i,j}$  competition coefficients. Each run represents a unique plot with a given environmental condition  $X_e$ , and is run for an input number of time steps.

#### Inputs:

- Data frame with a row for each species. Columns are species ID number,  $\lambda$  parameters (either lambda.mean and lambda.env or lambda.max, z.env, and sigma.env; see below for details), and  $\alpha$  parameters (for example, a 4-species simulation would have columns labeled alpha.1, alpha.2, alpha.3, alpha.4, and alpha.env.gen and alpha.env.spec coefficient-environment interaction terms)
- Number of runs
- Number of time steps
- Environmental condition for each run
- Demographic heterogeneity binary: whether poisson noise should be added to the end population values
- Binary lambda.opt term: If lambda.opt is false,  $\lambda_{e,i}$  has a monotonic relationship with the environment and df.in should have two parameters, lambda.mean and lambda.env. If lambda.opt is true,  $\lambda_{e,i}$  has an optimum environmental value and df.in should have three parameters: lambda.max, z.env, and sigma.env
- Data frame of starting population values for each species in each run. One column run.count for run ID and one for the population values pop.size

#### Dependencies:

- Calls the single BH run function above.

Outputs: - Data frame in a long tidy format with columns for species, run IDs, environmental conditions in the runs, time step, and population.

# Steps:

- For each run, calculates the  $\lambda_{e,i}$  values for each species in that given environment  $X_e$  and the  $\alpha_{e,i,j}$  values for each species pair in the given environment.
- If using a monotonic lambda-environment relationship (lambda.opt == FALSE), the lambda value for each species  $\lambda_{e,i}$  is calculated as  $e^{\lambda_i (mean)} + \lambda_{e,i}*env$ . If using an optimum lambda-environment relationship

(lambda.opt == TRUE),  $\lambda_{e,i}$  is calculated as  $\lambda_{i \ max}e^{-\left(\frac{z_i-env}{2\sigma_i}\right)^2}$ . NOTE: this has the same issue as the table, with two  $\lambda_{e,i}$  terms-still need to decide on how to disambiguate these and make sure it's consistent through the document

- $\alpha_{e,i,j}$  is calculated as  $e^{\alpha_i + \hat{\alpha}_{i,j} + (\alpha_{e,i} + \hat{\alpha}_{e,i,j})X_e}$ .
- Within each run, simulates the community through time with those  $\lambda$  and  $\alpha$  parameters.
- If dem.het == TRUE, adds poisson noise at each time step by making each species population size a single poisson draw from a distribution with a rate equal to its deterministically-calculated population size.

```
BH.env <- function(df.in, n.runs, t.steps, p.start, env, dem.het = FALSE, lambda.opt = FALSE)
  # setting up empty data frame to store the output
  n.species <- length(df.in$species)</pre>
  species <- rep(factor(1:n.species), times = n.runs*(t.steps+1))</pre>
  run <- rep(1:n.runs, each = n.species*(t.steps+1))</pre>
  time <- rep(rep(0:t.steps, each = n.species), times = n.runs)</pre>
  pop <- rep(-100, times = n.species*(t.steps+1)*n.runs)</pre>
  run.env <- rep(env, each = n.species*(t.steps+1)) # env conditions in each run
  df.out <- data.frame(species, run, run.env, time, pop)</pre>
  # running across each run (environmental condition varies across runs)
  for(r in 1:n.runs){
    # initial populations
    start.rows <- df.out %>%
      with(run == r & time == 0) %>%
      which()
    start.pop <- with(p.start, pop.size[run.count == r])</pre>
    df.out$pop[start.rows] <- start.pop</pre>
```

```
# calculating lambda for each species in the given environment
 if(lambda.opt == TRUE){
    # lambda with environmental optimum
    env.diff <- df.in$z.env - env[r] # diff bw species opt env and current env
    env.width <- 2*df.in$sigma.env # denom for below
    lambda <- df.in$lambda.max * exp(-(env.diff/env.width)^2)</pre>
 }
 else {
    # monotonic lambda-environment interaction
    lambda <- exp(df.in$lambda.mean + df.in$lambda.env*env[r])</pre>
 }
  # calculating alpha for each species pair in the given environment
 alpha.means <- df.in %>%
    select(starts_with('alpha') & !starts_with('alpha.env')) # mean alphas
  alpha.env.int <- (df.in$alpha.env.gen + df.in$alpha.env.spec) * env[r] # alpha x env interaction
  alpha <- alpha.means # make a same-sized df
 for(i in 1:n.species){
    alpha[i,] <- exp(alpha.means[i,] + alpha.env.int[i])</pre>
 # simulating the community through time
 for(t in 0:t.steps){
    # where to store the data for the runs
    end.rows <- df.out %>%
      with(run == r & time == t+1) %>%
      which()
    end.pop <- BH.run(n.species, start.pop, lambda, alpha)</pre>
    end.pop[end.pop < 0] <- 0 # set negative numbers to zero</pre>
    # option to add in demographic stochasticity
    if(dem.het == TRUE) {
      end.pop <- rpois(length(end.pop), end.pop)</pre>
    }
    df.out$pop[end.rows] <- end.pop</pre>
    start.pop <- end.pop # updating populations for the next time step</pre>
 }
}
return(df.out)
```

# Running simulations

Uses the functions above to simulate plot communities deterministically to near-equilibrium values, perturb species populations, and then look at stochastic population change from that perturbed state to the following time step.

#### Set up input parameters

Setting number of species in the simulation, number of runs with different environments, number of steps for the warm-up simulation in each run (20 recommended), strength of environmental variation among plots (0 = no variation, 1 = variation), and parameters for initial population distributions (these are pretty flexible).

```
num.species <- 15 # number of species
num.runs <- 500 # number of separate runs
pre.time.steps <- 20 # steps for the warm-up run
env.variation <- 1 # environmental variation
pop.start.mean <- 80 # mean initial population size
pop.start.sd <- 50 # standard deviation in initial population size</pre>
```

Determining type of relationship between  $\lambda$  and the environment. If lambda.optimum == FALSE, simulation uses the monotonic lambda-environment relationship. If lambda.optimum == TRUE, simulation uses an optimum environment for  $\lambda$ . env.response parameter sets the strength of the variation in species' environmental responses in  $\lambda$  as the standard deviation for the Gaussian distribution of slopes (monotonic) or location of optima (optimum). Use 0.5 for a decently strong variation.

```
lambda.optimum <- TRUE
env.response <- 0.5</pre>
```

Parameters for  $\alpha_{e,i,j}$  values:

- Intraspecific competition  $\alpha_i ntra$  (-4.6 corresponds to ~ 0.01 after exponentiating)
- Generic intraspecific competition mean and standard deviation for  $\alpha_i$  (-6.9  $\sim$  > 0.001)
- Non generic species number (this can also be set using a poisson draw) and range for uniform distribution of  $\hat{\alpha}_{i,j}$  component (-2 to 2)
- Standard deviation for generic  $\alpha_{e,i}$  environmental interaction (sd try 0.3, mean is 0)
- Number of species whose alphas vary with the environment (0 for none) and range of values (-1 to 1)

```
a.intra <- -4.6 # intraspecific competition
a.gen.mean <- -6.9 # generic competition mean
a.gen.sd <- 0.1 # generic competition sd

a.diff.num <- 4 # number of non-generic species
a.diff.range <- c(-2, 2) # range of non-generic competition strength

a.env.gen.sd <- 0.3 # range for generic alpha-env interaction
a.env.num <- 4 # number of species with specific alpha-env interactions
a.env.range <- c(-1, 1) # range of specific alpha environmental interaction strength</pre>
```

### Setting coefficients for the simulation

```
Setting the environmental condition in each plot X_e
```

```
env.condition <- rnorm(n = num.runs, mean = 0, sd = env.variation)</pre>
```

Setting lambda values for each species ( $\lambda_{i~(max)}$ ,  $z_{i}$  and  $\sigma_{i}$  for optimum;  $\lambda_{i~(mean)}$  and  $\lambda_{e,i}$  for monotonic). Note that because of the different functional forms,  $\lambda_{i~(max)}$  is drawn from a range of 1 to 5, while  $\lambda_{i~(mean)}$  is drawn from a range of 0 to 1.5 (which after exponentiating corresponds to a similar range of 1 to 4.5)

```
if(lambda.optimum == TRUE){
    # optimum environmental condition for species
    # max intrinsic growth
    lambda.max <- runif(n = num.species, min = 1, max = 5)
    # environmental response
    z.env <- rnorm(n = num.species, mean = 0, sd = env.variation)</pre>
```

```
sigma.env <- rexp(n = num.species, rate = 0.5)
} else {
    # montonic environmental relationships for species
    lambda.mean <- runif(n = num.species, min = 0, max = 1.5)
    # environmental response
    lambda.env <- rnorm(n = num.species, mean = 0, sd = env.response)
}</pre>
```

Setting up  $\alpha$  values for each species pair. First the matrix is filled with all generic values  $\alpha_i$  drawn from Gaussian distribution with mean and sd set above. Deviation for non-generic species  $\hat{\alpha}_{i,j}$  is drawn from a uniform distribution with the range set above and added to the generic  $\alpha_i$ . Intraspecific  $\alpha_{intra}$  terms are set separately to the value specified above.

 $\alpha_{e,i}$  generic environment interaction term is drawn from a normal distribution with mean 0 and sd set above.  $\hat{\alpha}_{e,i,j}$  environment interaction terms are stored in a separate vector with one term per selected environmentally responsive species drawn from a uniform distribution with the range set above.

```
# setting up competition matrix with all generic values
alphas.generic <- rnorm(num.species^2, mean = a.gen.mean, sd = a.gen.sd)
alpha <- matrix(alphas.generic, nrow = num.species, ncol = num.species)</pre>
# selecting non-generic species
a.diff <- sample(1:num.species, a.diff.num)</pre>
print(c('a.diff', a.diff))
# filling in alphas for non-generic species
for(i in 1:a.diff.num){
  all.species <- 1:num.species
  competitor <- a.diff[i]</pre>
  responders <- all.species[!(all.species %in% competitor)]</pre>
  comp.diff <- runif(1, min = a.diff.range[1], max = a.diff.range[2])</pre>
  alpha[competitor, responders] <- alpha[competitor, responders] + comp.diff
  print(comp.diff)
# filling in alphas for intraspecific variaiton
diag(alpha) <- a.intra</pre>
# environmentally-variable alpha terms
alpha.env.gen <- rep(rnorm(1, mean = 0, sd = a.env.gen.sd), time = num.species)
alpha.env.spec <- rep(0, time = num.species) # default of 0 leaves alphas at their means
if(a.env.num > 0){
  a.env.id <- sample(1:num.species, a.env.num)</pre>
  print(c('a.env.id', a.env.id))
  for(i in 1:a.env.num){
    competitor <- a.env.id[i]</pre>
    alpha.env.spec[competitor] <- runif(1, min = a.env.range[1], max = a.env.range[2])</pre>
}
```

Creating a coefficient data frame with one row per species and columns for species ID,  $\lambda$  parameters, and  $\alpha$  parameters filled in from the above.

```
# input dataframe of coefficients
if(lambda.optimum == TRUE){
   df.coef <- data.frame(species = factor(1:num.species),</pre>
```

# Running the functions

Setting up the initial populations

Perturbing equilibrium populations with poisson noise (single draw for each population from a poisson distribution with rate parameter equal to that population size + 2. We add 2 to allow extinct populations to potentially re-colonize in our simulation.)

```
pop.eq <- filter(df.eq, time == max(time)) # final time step
pop.eq.dist <- rpois(length(pop.eq$pop), pop.eq$pop + 2)
pop.eq.dist.df <- data.frame(run.count, pop.eq.dist)</pre>
```

Running the simulation stochastically for one time step from those perturbed population values. This is the final data used for the sparse model.

## Visualizing and saving output

## Storing the output

```
# write.csv(df.coef, file = "parameters_x.csv")
# write.csv(df.result, file = "simulation_x.csv")
# write.csv(df.eq, file = 'warmup x.csv')
```

# Visualizing warmup

Only the first 20 runs-check that we are converging to equilibrium

```
ggplot(filter(df.eq, run < 21), aes(x = time, y = pop, color = species)) +
  facet_wrap(vars(run)) +
  geom_line() +
  theme_classic() +
  xlab('Timestep') +
  ylab('Population')

# ggsave('warmup_x.pdf', width = 6, height = 4, units = 'in')</pre>
```

# **Environmental interactions**

Rough visualization of output of final two time steps and the input coefficients

```
df.result.wide <- df.result %>%
    pivot_wider(names_from = time, names_prefix = "time.", values_from = pop) %>%
    left_join(df.coef, by = 'species')

df.result.wide$Fec <- (df.result.wide$time.1 - df.result.wide$time.0)/(df.result.wide$time.0 + 1)

ggplot(filter(df.result.wide, species %in% c(2, 9, 13)),
        aes(x = run.env, y = Fec, color = species)) +
    geom_point() +
    geom_smooth(se = FALSE)</pre>
df.coef
```