

SYDE 675 FINAL PROJECT

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Convolution in the Cloud: Learning Deformable Kernels in 3D Graph Convolution Networks for Point Cloud Analysis

Conference: CVPR 2020

Paper:

https://openaccess.thecvf.com/content_CVPR_2020/papers/Lin_Convolution_in_the_Cloud_Learning_Deformable_Kernels_in_3D_Graph_CVPR_2020_paper.pdf

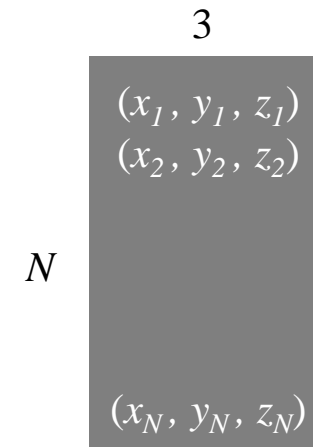
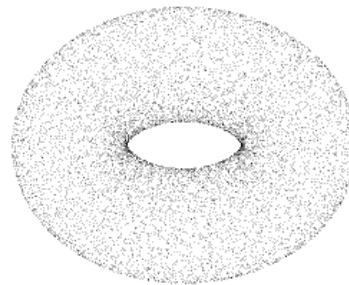
Code: <https://github.com/j1a0moe4sNTU/3dgcn>

Outline

- Introduction
- Theory behind the paper
- Some preliminary results
- Other ML techniques
- Limitation and improvement

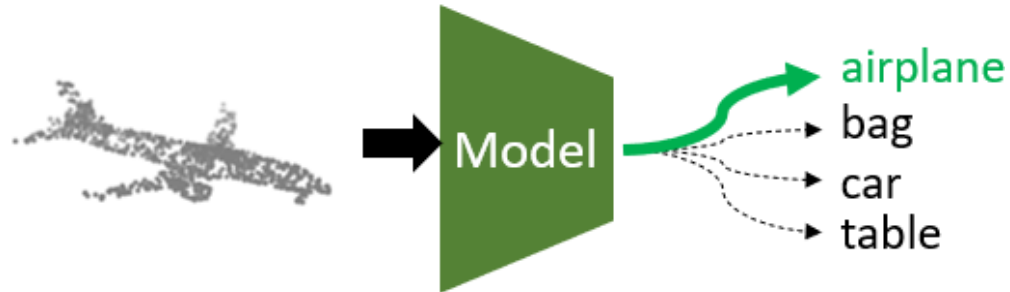
What is point cloud?

- Point cloud is a set of data points in space, representing 3D shapes or objects.
- Each point is represented by a three-dimensional coordinates (x, y, z).
- Point cloud is stored as a $N \times 3$ matrix. (N : point number, 3: coordinates)

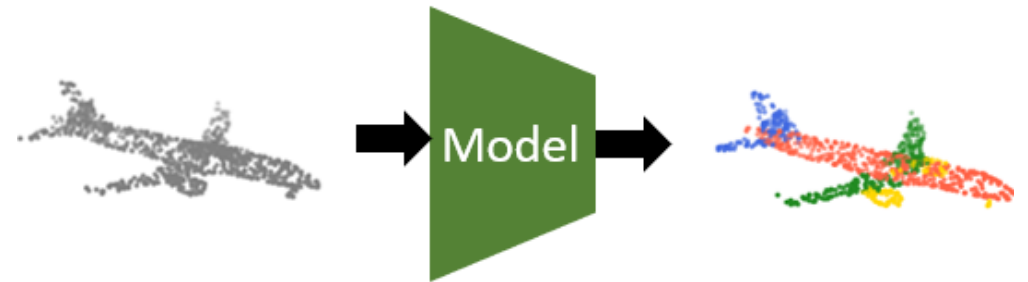


Overview

- Learn to recognize geometric patterns of point cloud shapes.
- Propose a model for classification, semantic segmentation tasks.



Classification

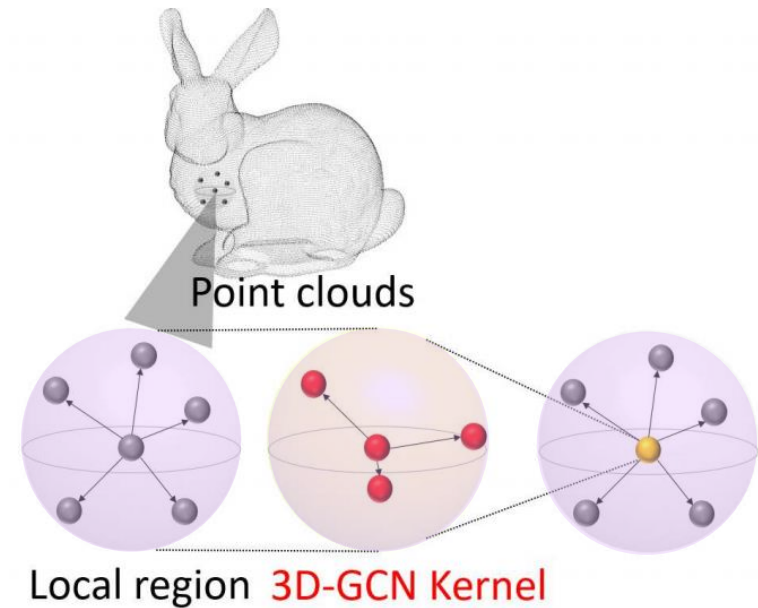
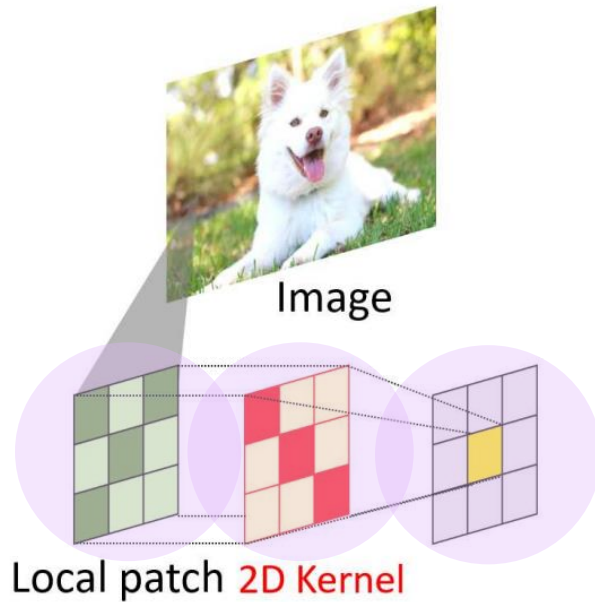


Segmentation

Method

- A robust framework for 3D point clouds analysis:

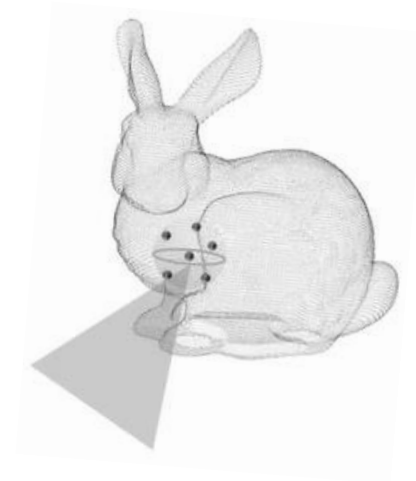
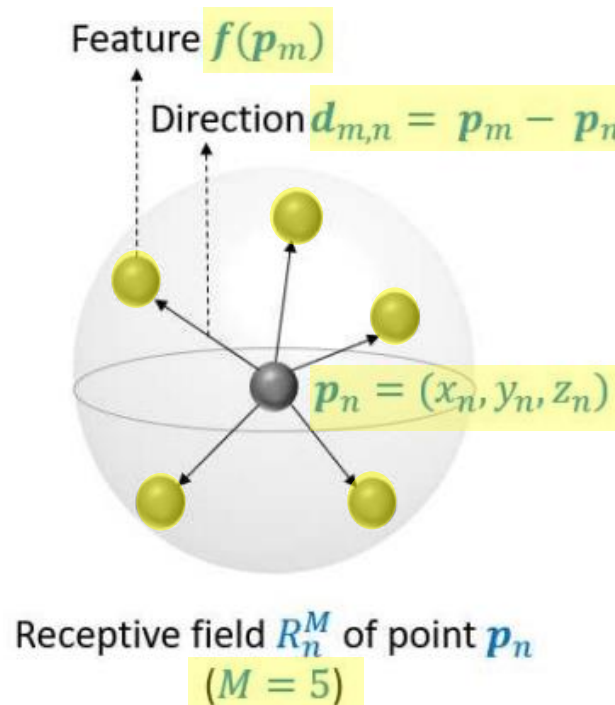
3D Graph Convolution Networks



3D Graph Convolution – Receptive Fields

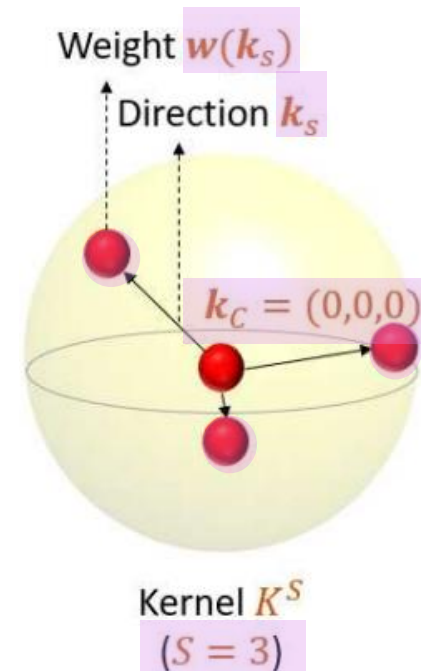
- Receptive field is composed of central point p_n and its M nearest neighbors.
- Each point p is represented by location $(x, y, z) \in R^3$ and feature $f(p) \in R^c$.

✓ Represent local geometry



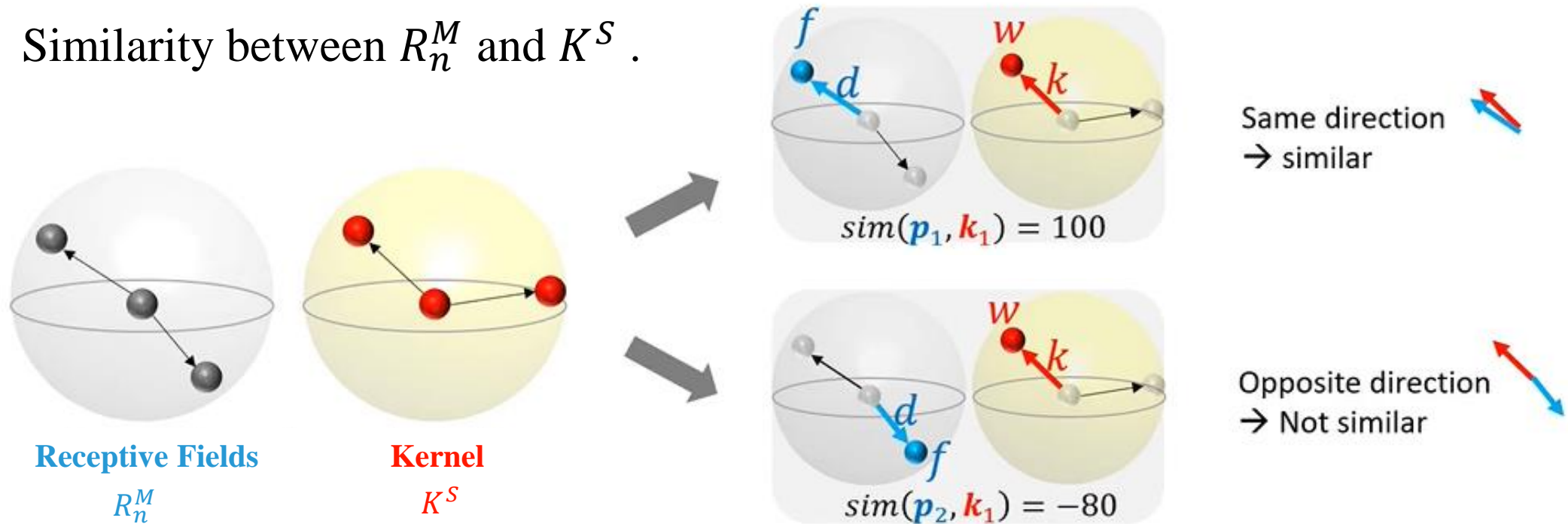
3D Graph Convolution – Kernel

- One kernel has one central node and S support nodes,
 - Each kernel point is represented by position $k \in R^3$ and weight vector $w(k) \in R^c$.
 - k and $w(k)$ are learnable in training.
-
- ✓ Deformable kernels
 - ✓ Learn to describe local geometry



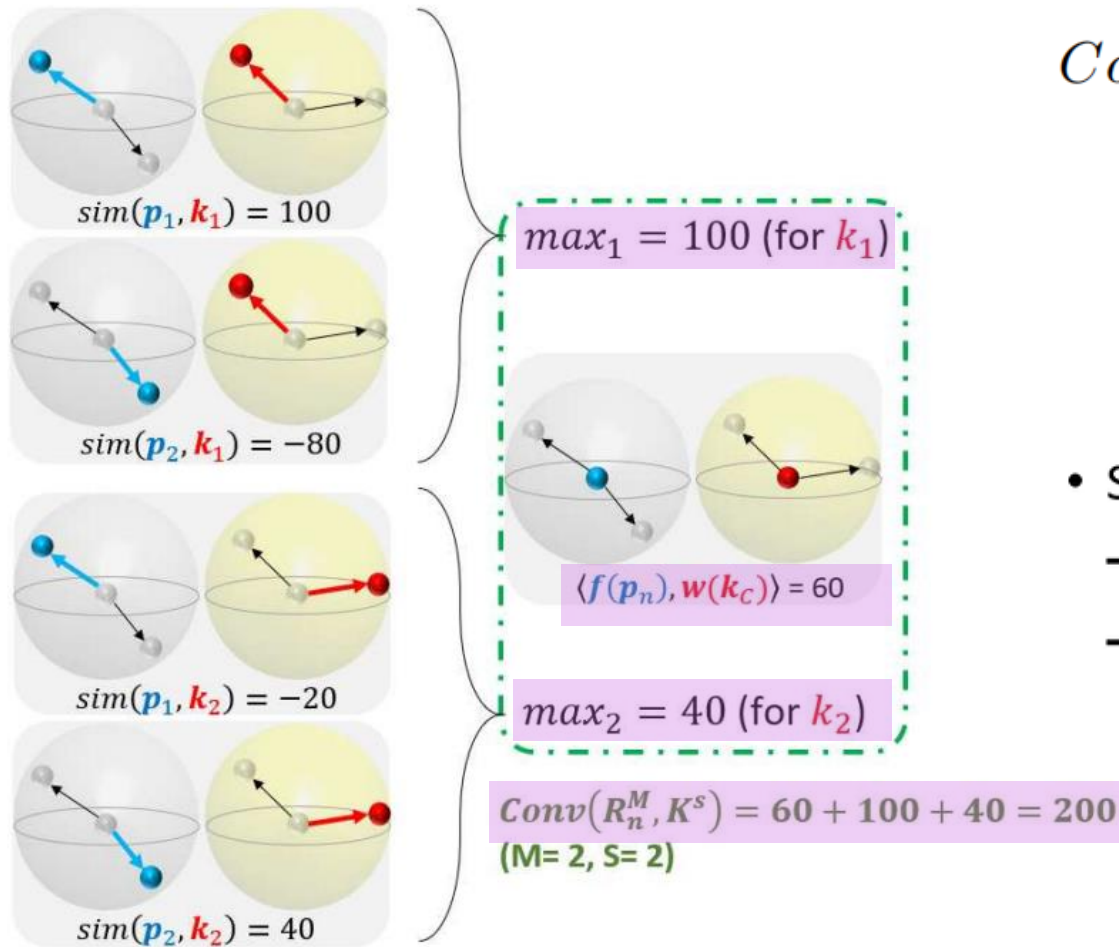
3D Graph Convolution

- Similarity between R_n^M and K^S .



Convolve with cosine similarity: $sim(p_m, k_s) = \underbrace{\langle f(p_m), w(k_s) \rangle}_{\text{Inner product}} \frac{\langle d_{m,n}, k_s \rangle}{\|d_{m,n}\| \|k_s\|}$

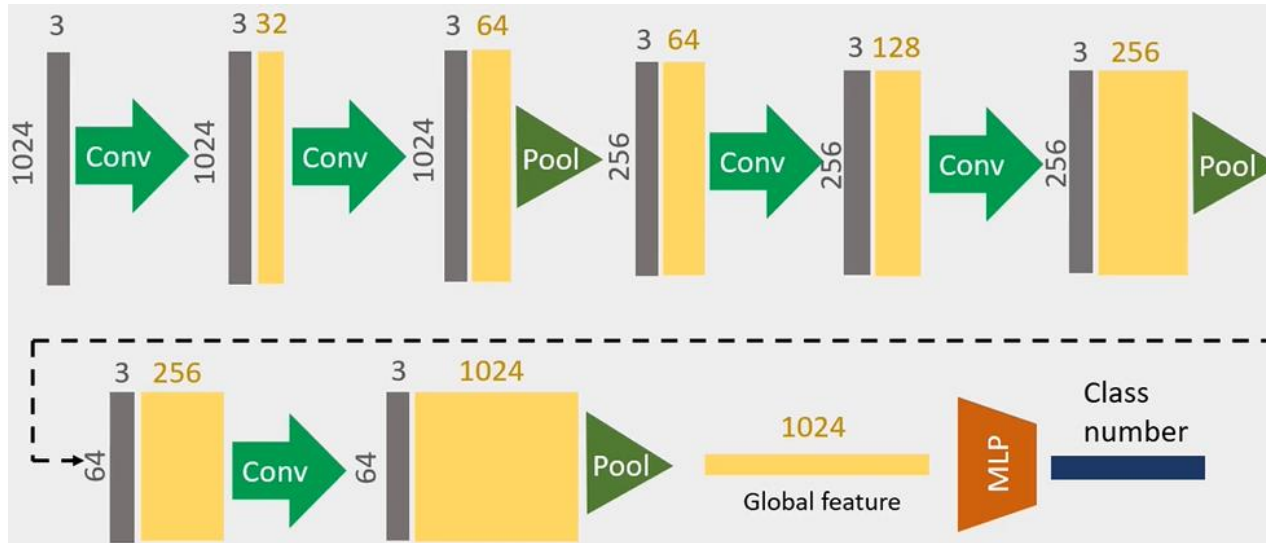
3D Graph Convolution



$$Conv(R_n^M, K^S) = \langle f(p_n), w(k_C) \rangle + \sum_{s=1}^S \max_{m \in (1, M)} \{ sim(p_m, k_s) \}$$

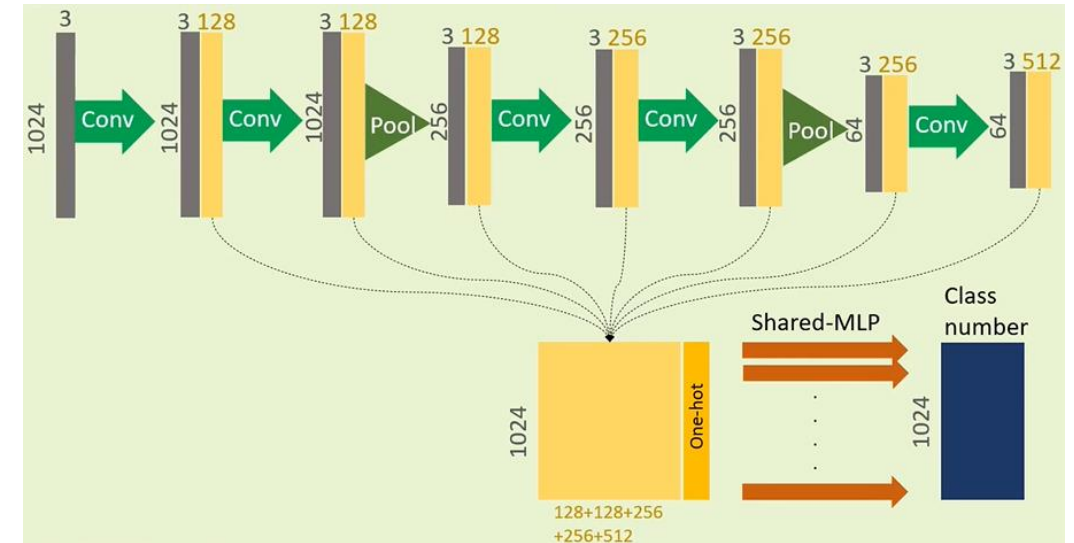
- Sums up all
→ weighted-sum
→ convolution value $Conv()$

Model structure – Classification, Segmentation



Classification

- Dataset: **ModelNet40**
- 40 object categories
- 1024 points from the surface for training and testing



Segmentation

- Dataset: **ShapeNetPart**
- 2-6 parts for 16 objects, 50 parts in total
- 1024 points are used for training and testing

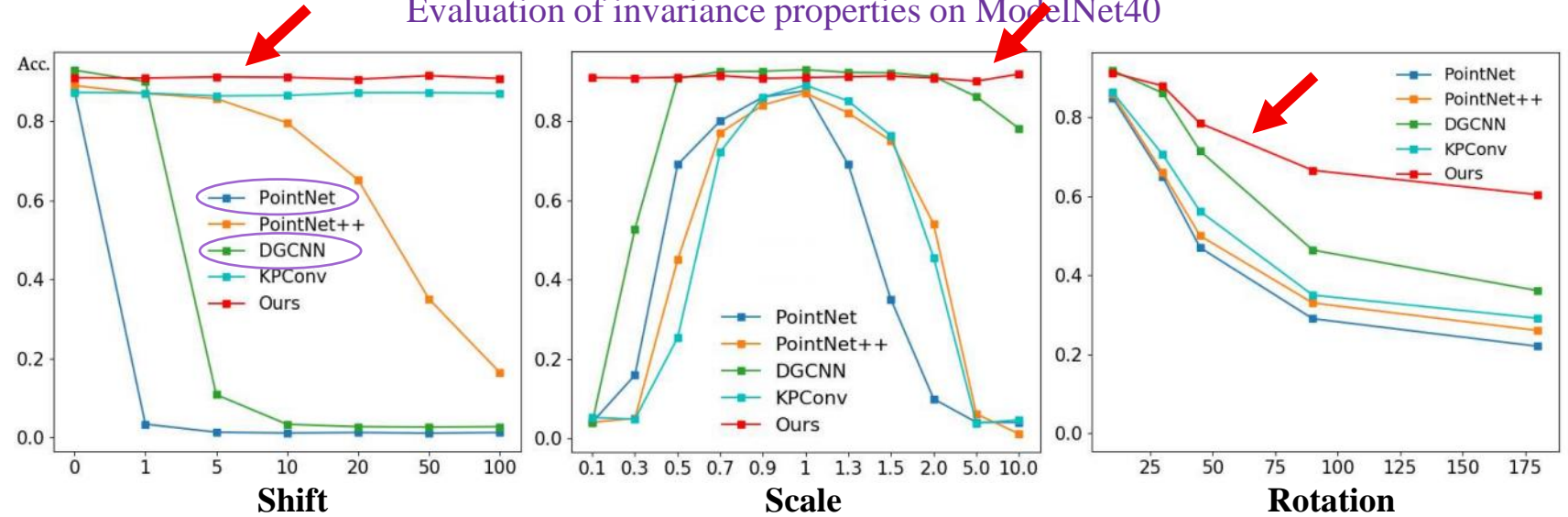
Results – Classification

Authors' Result

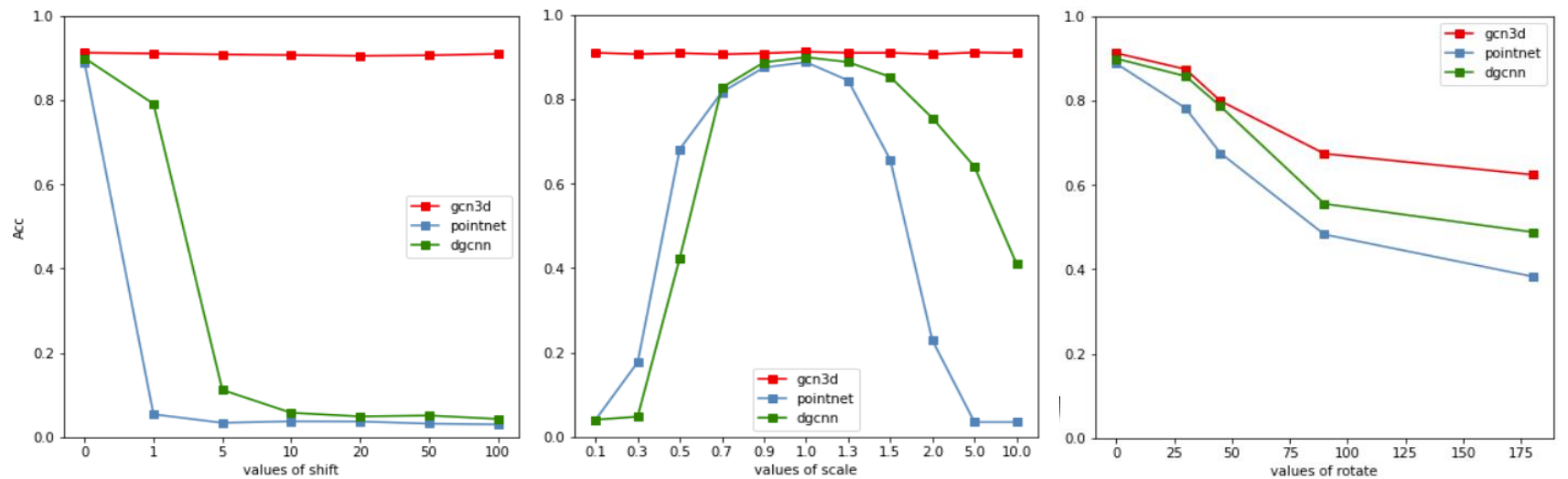
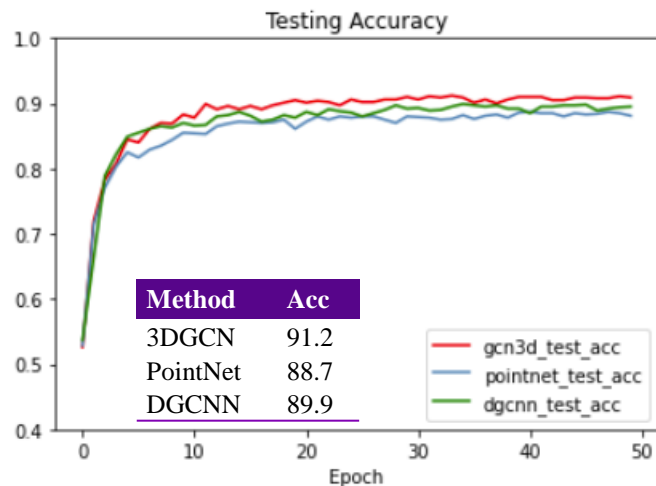
Classification results on ModelNet40

Method	input	#points	Acc.(%)
ECC [27]	xyz	1k	87.4
PointNet [21]	xyz	1k	89.2
Kd-Net (depth=10) [10]	xyz	1k	90.6
PointNet++ [23]	xyz	1k	90.7
KCNet [26]	xyz	1k	91.0
MRTNet [5]	xyz	1k	91.2
DGCNN [32]	xyz	1k	92.9
SO-Net [12]	xyz	2k	90.9
KPConv rigid [30]	xyz	6.8k	92.9
PointNet++ [23]	xyz, normal	5k	91.9
SO-Net [12]	xyz, normal	5k	93.4
Ours	xyz	1k	92.1

Evaluation of invariance properties on ModelNet40



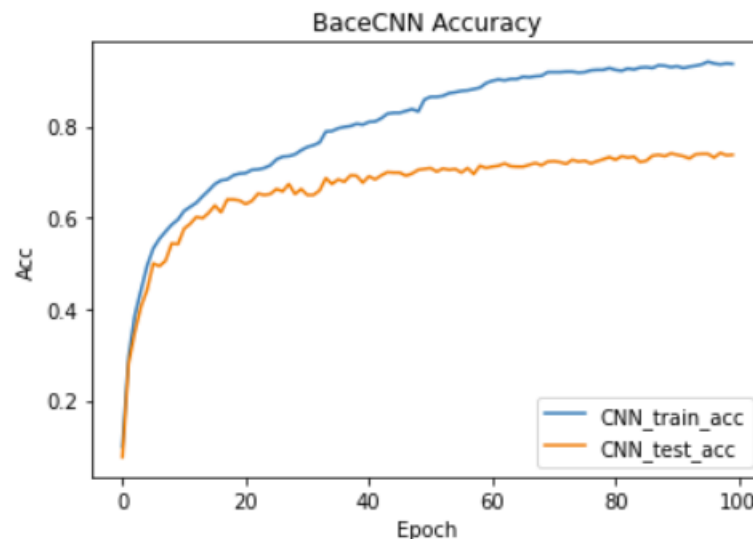
Replicated Result



Machine Learning Algorithms – Classification

- Point clouds inherently lack topological information.
- The models used for Point cloud classification need to recover the topology.
- CNN

- 100 epochs
- train accuracy: 0.940
- test accuracy: 0.742



```
Model parameter number: 626856
Model structure:
BaseCNN(
  (layer1): Sequential(
    (0): Conv2d(6, 64, kernel_size=(1, 1), stride=(1, 1))
    (1): ReLU()
    (2): MaxPool2d(kernel_size=(2, 2), stride=(2, 2), padding=0, dilate=True)
  )
  (layer2): Sequential(
    (0): Conv2d(128, 64, kernel_size=(1, 1), stride=(1, 1))
    (1): ReLU()
    (2): MaxPool2d(kernel_size=(2, 2), stride=(2, 2), padding=0, dilate=True)
  )
  (layer3): Sequential(
    (0): Conv2d(128, 128, kernel_size=(1, 1), stride=(1, 1))
    (1): ReLU()
    (2): MaxPool2d(kernel_size=(2, 2), stride=(2, 2), padding=0, dilate=True)
  )
  (layer4): Sequential(
    (0): Conv2d(256, 256, kernel_size=(1, 1), stride=(1, 1))
    (1): ReLU()
    (2): MaxPool2d(kernel_size=(2, 2), stride=(2, 2), padding=0, dilate=True)
  )
  (layer5): Sequential(
    (0): Conv1d(256, 1024, kernel_size=(1, 1), stride=(1, 1))
    (1): ReLU()
  )
  (fc1): Linear(in_features=1024, out_features=256, bias=True)
  (dropout): Dropout(p=0.2, inplace=False)
  (fc2): Linear(in_features=256, out_features=40, bias=True)
)
```


Preliminary Results – Segmentation

Segmentation Results on ShapeNetPart

method	class mIOU	instance mIOU	air plane	bag	cap	car	chair	ear phone	guitar	knife	lamp	laptop	motor bike	mug	pistol	rocket	skate board	table
Kd-Net [10]	77.4	82.3	80.1	74.6	74.3	70.3	88.6	73.5	90.2	87.2	81.0	84.9	87.4	86.7	78.1	51.8	69.9	80.3
MRTNet [5]	79.3	83.0	81.0	76.7	87.0	73.8	89.1	67.6	90.6	85.4	80.6	95.1	64.4	91.8	79.7	87.0	69.1	80.6
PointNet [21]	80.4	83.7	83.4	78.7	82.5	74.9	89.6	73.0	91.5	85.9	80.8	95.3	65.2	93.0	81.2	57.9	72.8	80.6
KCNet [26]	82.2	84.7	82.8	81.5	86.4	77.6	90.3	76.8	91.0	87.2	84.5	95.5	69.2	94.4	81.6	60.1	75.2	81.3
RS-Net [8]	81.4	84.9	82.7	86.4	84.1	78.2	90.4	69.3	91.4	87.0	83.5	95.4	66.0	92.6	81.8	56.1	75.8	82.2
SO-Net [12]	81.0	84.9	82.8	77.8	88.0	77.3	90.6	73.5	90.7	83.9	82.8	94.8	69.1	94.2	80.9	53.1	72.9	83.0
PointNet++ [23]	81.9	85.1	82.4	79.0	87.7	77.3	90.8	71.8	91.0	85.9	83.7	95.3	71.6	94.1	81.3	58.7	76.4	82.6
DGCNN [32]	82.3	85.2	84.0	83.4	86.7	77.8	90.6	74.7	91.2	87.5	82.8	95.7	66.3	94.9	81.1	63.5	74.5	82.6
KPConv deform [30]	85.1	86.4	84.6	86.3	87.2	81.1	91.1	77.8	92.6	88.4	82.7	96.2	78.1	95.8	85.4	69.0	82.0	83.6
Ours	82.1	85.1	83.1	84.0	86.6	77.5	90.3	74.1	90.9	86.4	83.8	95.6	66.8	94.8	81.3	59.6	75.7	82.8

Authors' Result

method	class mIOU	instance mIOU	air plane	bag	cap	car	chair	ear phone	guitar	knife	lamp	laptop	motor bike	mug	pistol	rocket	skate board	table
3dgc(ours)	0.810	0.843	0.810	0.817	0.811	0.762	0.898	0.794	0.903	0.878	0.825	0.953	0.619	0.938	0.806	0.567	0.764	0.827
pointnet	0.754	0.823	0.806	0.647	0.742	0.715	0.833	0.619	0.900	0.838	0.782	0.946	0.514	0.907	0.782	0.449	0.706	0.819

Reproduced Result

Machine Learning Algorithms – Segmentation

- KMean
- `sklearn.cluster.KMeans`
- SVM
- `Sklearn.svm.SVC`
- Machine Learning algorithms take a longer time for testing.

method	class mIOU	instance mIOU	air plane	bag	cap	car	chair	ear phone	guitar	knife	lamp	laptop	motor bike	mug	pistol	rocket	skate board	table
3dgcg(ours)	0.810	0.843	0.810	0.817	0.811	0.762	0.898	0.794	0.903	0.878	0.825	0.953	0.619	0.938	0.806	0.567	0.764	0.827
kmeans	0.685	0.671	0.629	0.714	0.727	0.655	0.669	0.714	0.853	0.6	0.745	0.566	0.771	0.658	0.652	0.667	0.699	0.642
svm	0.840	0.857	0.826	0.786	0.909	0.763	0.915	0.857	0.945	0.812	0.769	0.94	0.948	0.947	0.864	0.611	0.699	0.847

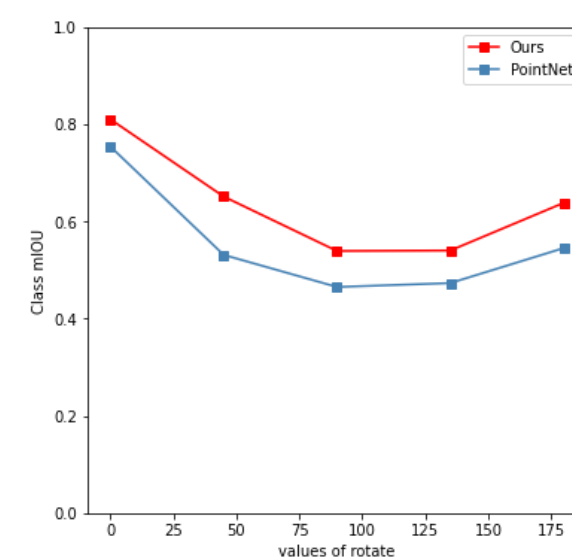
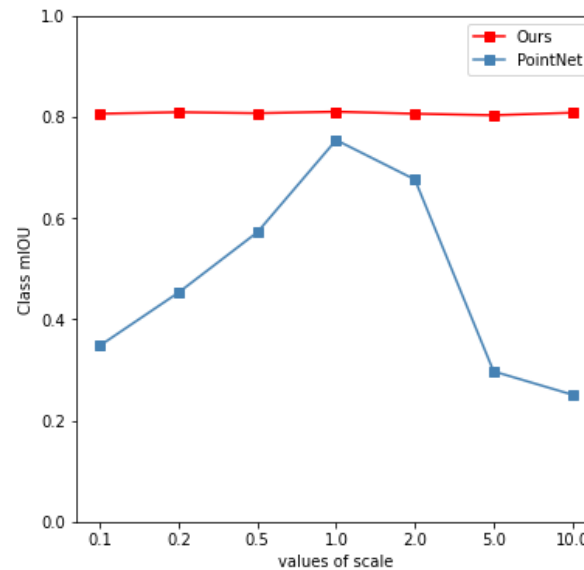
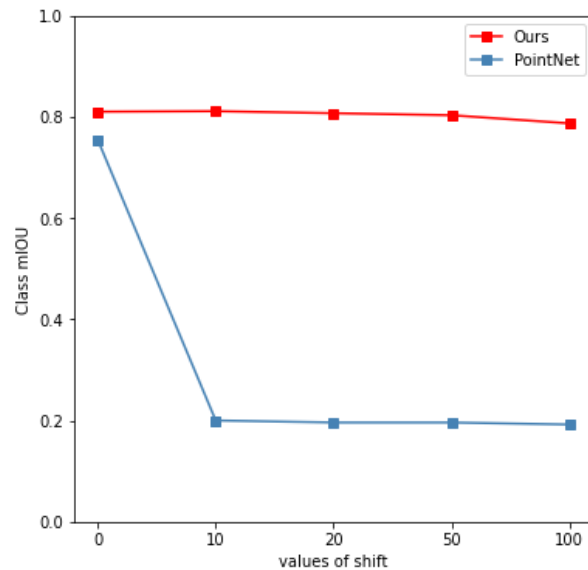
Machine Learning Algorithms Result Comparison

Innovations

1. Low Network Complexity with similar performance.
2. Better shift, scale and rotation invariance.









































method	#params	Acc. (%)
PointNet [21]	3.5M	89.2
PointNet++ [23]	1.48M	91.9
DGCNN [32]	1.81M	92.9
KPConv [30]	14.3M	92.9
Ours	0.89M	92.1

Classification Accuracy and Network Parameter Numbers



Segmentation invariance evaluation testing

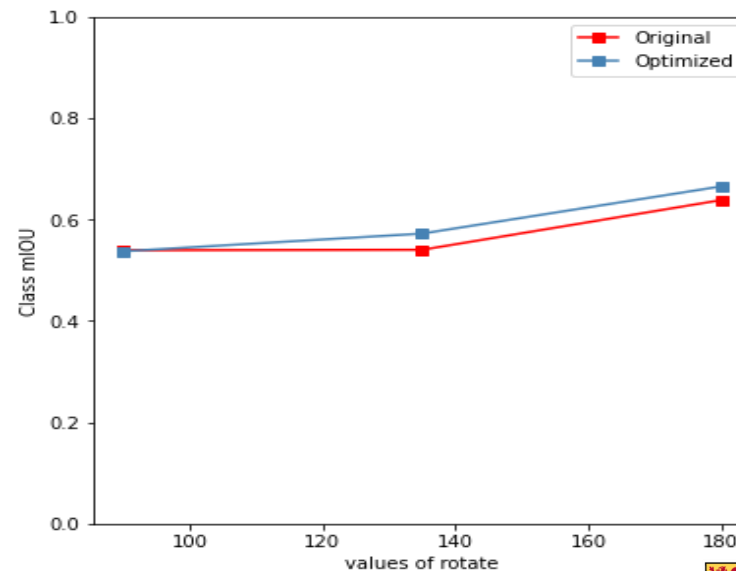
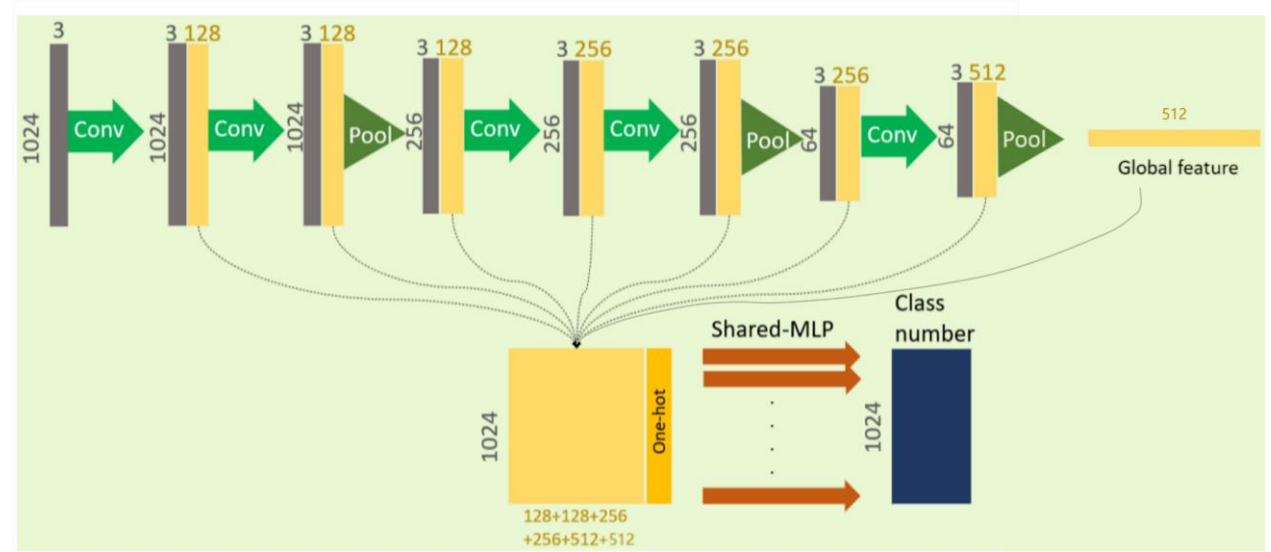
Preliminary Results – Segmentation

Object	GT	KPConv	shift	scaling	PointNet++	shift	scaling	Ours	shift	scaling
Airplane										
Chair										
Motorbike										
Lamp										

Part segmentation results on ShapeNetPart

Improvement

- The segmentation network does not take advantage of the global feature.
- So we max pool the last local feature to get the global feature and concatenate it with other local features.
- This optimization increase the networks' rotation invariance when the rotation angle is big.



References

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Thank you!